# Silvano Cerza — Software Developer Perugia, Italy

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I enjoy working on different platforms and technologies, but most of my time is spent writing desktop or mobile applications with Qt, a C++ framework. I also worked on some web applications in Django and use Python whenever C++ is not the best fit for the job. Mostly for personal projects I've also worked with the frontend stack throughout the years. I'm never scared to tackle a new task using unknown languages or technology, in fact it's something that I aim for since I believe it's the best way to learn something new.

## **Work Experience**

#### **Evonove**

Feb 2015 - May 2019

Molecular Horizon

Jun 2019 - Present

evonove.it

I work mostly on desktop and mobile applications in C++ using the Qt framework; worked on web applications in Python based on the Django framework. On occasion I also train newcomers and interns on Git, C++ and Python. I've also had the chance of managing small projects.

C++ | | Qt | | QML | | Qt Quick | Python Django molhorizon.it

I work on several cheminformatics projects, I focus mainly on GUI development in C++ using the Qt framework, but also had the chance to contribute with the scientific team to the core components of the products.

## **Work Projects**

#### Kibitzer

<u>moldiscovery.com/software/moka/</u>

Kibitzer is a desktop app to train computational models used to predict molecules' pKa values.

I integrated several C and C++ libraries in a multi threaded model to parallelize their execution to speed up the statistical computation for a better user experience.

[ C ] [ C++ ] Ot OML Ot Quick

#### Onite

\(\text{Q}\) /evonove/qnite/

An open source library to create charts declaratively in QML.

I contributed by adding several features like charts zoom and bug fixing.

[ C++ ] [ Qt ] [ QML ] [ Qt Quick ]

#### King Maker

O\_/evonove/king-maker/

A script to scrape a Kickstarter project's comments, creates a ranking of users that contributed the most.

Python Selenium

#### Kinetica

Desktop application written for sport trainers that receives data from sensors attached to athlete's body to show realtime informations of current exercise and movements mapped to 3D model.

I built the UI and integrated the OGRE game engine into QML to show the 3D human model.

Qt | QML | Qt Quick | OGRE 3D

#### **MKM SDK**

O\_/evonove/mkm-sdk/

An open source SDK for Magic Card Market, uses reflection to dinamically resolve the API endpoints.

Python OAuth

## **Babel Tower**

(?) /evonove/babel-tower/

A script to edit Qt translation files from a given CSV containing a set of various languages translations.

Python

## **Personal Projects**

#### **Cute Code Accessor**

\( \silvanocerza/CuteCodeAccess \)

Cute Code Accessor is a plugin for Unreal Engine that enables the use of Qt Creator as its IDE.



#### **Bank Reader**

O\_/silvanocerza/bank-reader

A scraper for my personal bank account, used to monitor how I spend my money.



## **Datadog Agent**

O\_/DataDog/datadog-agent

Datadog Agent is an open source monitoring tool.

I contributed to Six, a C++ wrapper around the CPython API supporting multiple versions of Python that can be used by other languages like Go.



### **Spectrum**

O /silvanocerza/spectrum

An highly customizable Hugo theme based on the CSS framework Bulma.



### This resume

O /silvanocerza/resume

This resume has been completely written in HTML and Scss. Uses a small Dart script and dart-sass to compile and minimize Scss sources.

