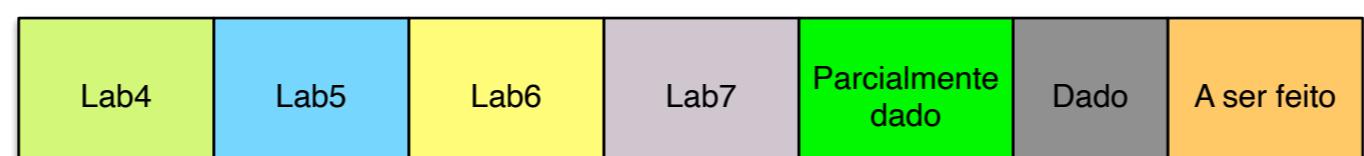


LEGENDA



* Na placa usar CLOCK_50 e FSM_clock (dado)

* No emulador usar CLK_500Hz e FSM_clock_Emu (dados)