

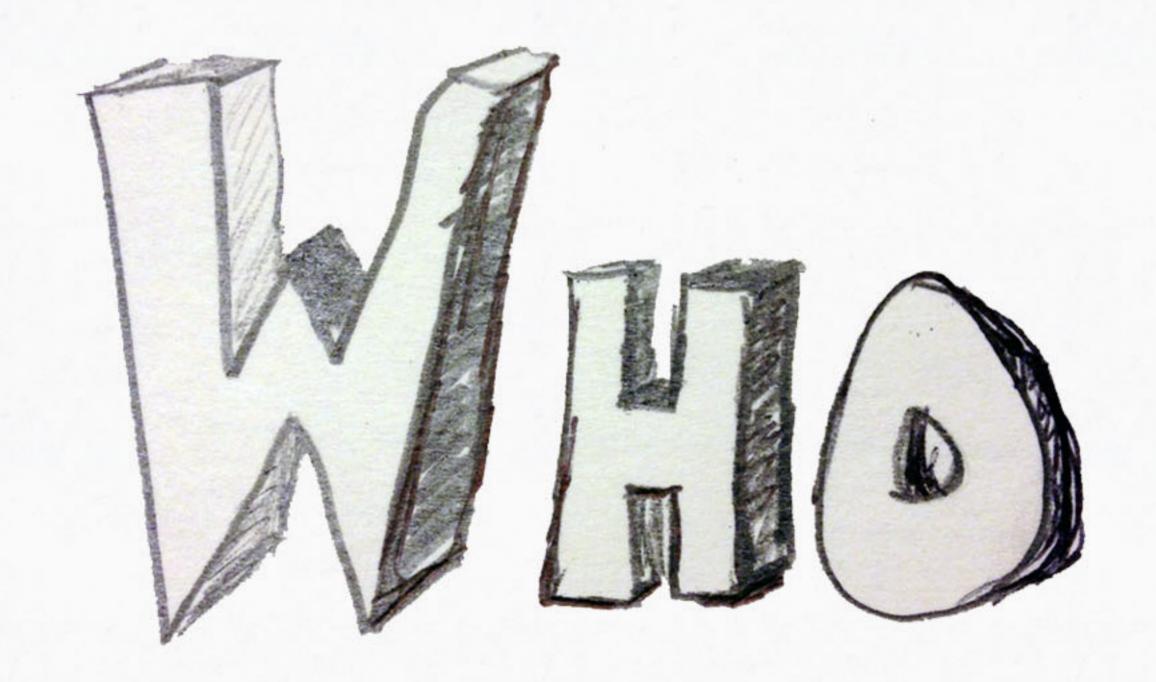






jaimee newberry
dir. of user experience
black pixel





on EARTH?



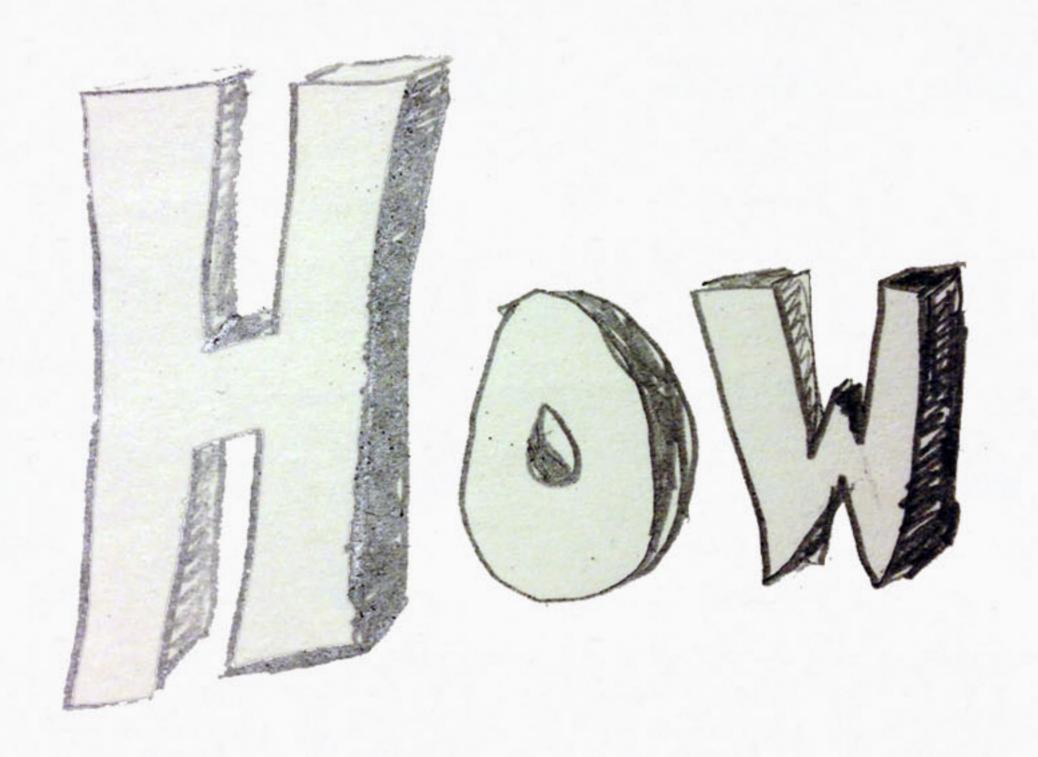
It's faster to just... start.

I'm alone.

It's counter-productive.

I never actually get anywhere.





Can we make our brainstorming more productive?



# have a GOAL

be PREPARED



### GOAL

# What are we brainstorming to solve?



### GOAL

- I have an idea?
- Elevator pitch
- Design principles
  - Product flow
- Features or requirements
  - "MVP"



### BE PREPARED

- Plan
- Set Expectations
  - Materials
    - Plan B



### EXAMPLE

(ready?)



## GOAL:

Brainstorm to determine design principles for PoufPoufs



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Brainstorm to determine design principles for PoufPoufs

PoufPoufs allows us to playfully communicate our imagination by identifying and photographing cloud-shapes, and sharing them with our friends.



### WHAT ARE DESIGN PRINCIPLES?



### WHAT ARE DESIGN PRINCIPLES?

A statement of what you want the design to be.







# Zapposid

- Deliver WOW Through Service
- Embrace and Drive Change
- Create Fun and A Little Weirdness
- Be Adventurous, Creative, and
   Open-Minded
- Pursue Growth and Learning

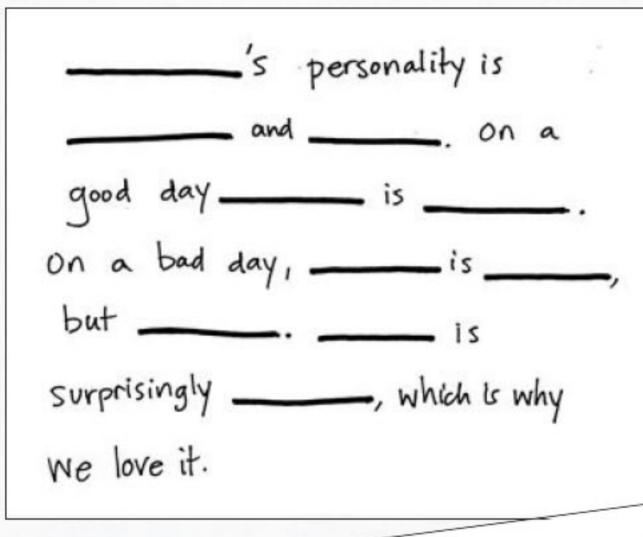
- Build Open and Honest Relationships
   With Communication
- Build a Positive Team and Family Spirit
- Do More With Less
- Be Passionate and Determined
- Be Humble



### MATERIALS

- UX Box
- Some researched examples





is a \_\_\_\_ and \_\_\_\_ space. It makes me feel \_\_\_\_. It's the kind of place where you can just \_\_\_\_ and \_\_\_. It's \_\_\_ and \_\_\_. It's \_\_\_ perfect when I'm in a \_\_\_\_ kind of mood.

