

Oracles for timetable graphs

Orákula pre grafy reprezentujúce cestovné poriadky

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Introduction

Introduction

What is it about?

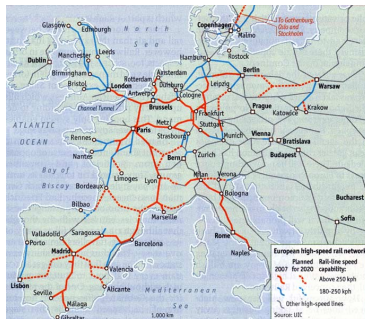
- **Earliest arrival problem (EAP)** given a timetable
 - EA only
 - Connection also



Figure : **Connection, elementary connection and earliest arrival**

Motivation & usage

- Timetable search engines (*cp.sk*, *imhd.sk*...)
- Bigger scale (e.g. Europe-wide)



Timetable and Time-expanded graph [MHSWZ07]

Place		Time	
From	To	Departure	Arrival
A	B	10:00	10:45
B	C	11:00	11:30
B	C	11:30	12:10
B	A	11:20	12:30
C	A	11:45	12:15

Table : **Timetable** - a set of **elementary connections** (between pairs of **cities**)

Definitions

Timetable and Time-expanded graph [MHSWZ07]

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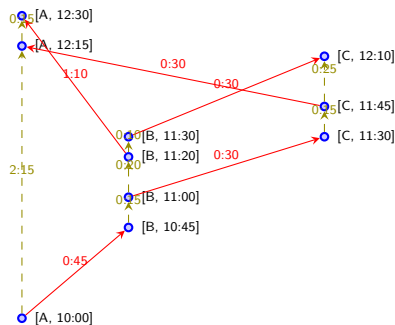


Figure : **Time-expanded graph** - **connection** and **waiting** edges. Nodes are called **events**

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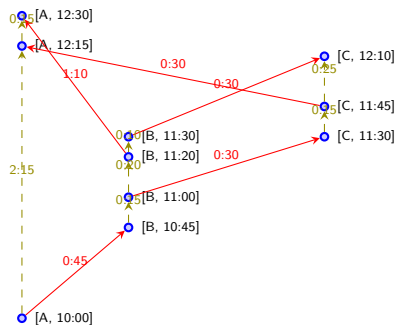


Figure : **Time-expanded graph** - **connection** and **waiting** edges. Nodes are called **events**

- **Height** - $\max_{c \in \text{cities}} \{\# \text{ of events in } c\}$

Time-dependent graph [MHSWZ07]

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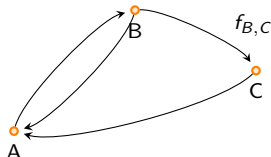


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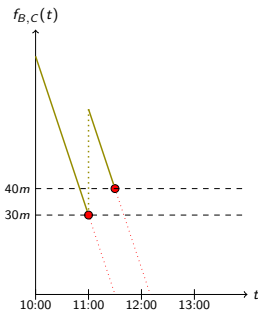
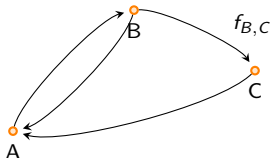


Figure : Piece-wise linear function

Figure : **Time-dependent graph**

Underlying graph

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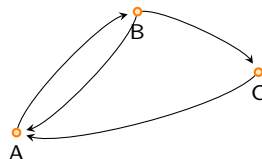


Figure : Underlying graph

Oracle

- Dijkstra's algorithm $\mathcal{O}(m + n \log n)$

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- Precompute information \rightarrow **Oracle based method**
 - *Preprocessing time*
 - *Size*
 - *Query time*
 - *Stretch*

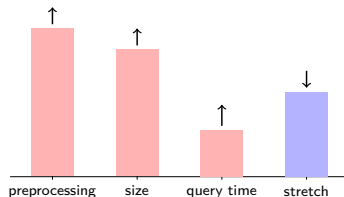
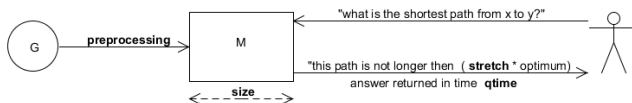


Figure : Compromises between parameters



Goals

- Devise methods to tackle EAP
- Analyse properties of timetables

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- Analyse properties of timetables

Odchod	Príchod	Dĺžka cesty*	Použité linky	Zóny	Cena*
21:59	22:10	11 min	95	-	0,70 €
22:09	22:20	11 min	95	-	0,70 €
22:19	22:30	11 min	95	-	0,70 €
22:29	22:40	11 min	95	-	0,70 €
22:39	22:50	11 min	95	-	0,70 €

Figure : Exploit redundancy in timetables?

Data

Data

Data

Name	Description	El. conns.	Cities	Time range	Height (h)
air01	domestic flights (US)	592767	250	1 month	24374
cpru	regional bus (SVK)	10011	250	1 day	239
cpza	regional bus (SVK)	15776	250	1 day	370
montr	public transport (Montreal)	7118	211	1 day	363
zsr	country-wide rails (SVK)	931647	233	1 year	59928

Table : Data - timetable properties

Data properties

Name	Arcs	Avg/Max deg.	Avg/Max SP	Max str. comp.	Avg betw.
air01	4542	18.2/166	196.4/838	250	0.028
cpur	779	3.2/17	20.2/95	250	0.083
cpza	688	2.8/23	36.2/108	218	0.12
montr	339	1.6/5	43.5/135	209	0.17
zsr	588	2.5/12	169.7/450	225	0.11

Table : Data - underlying graphs properties

Underlying shortest paths

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Idea

- “Usually we go through the same sequence of cities”

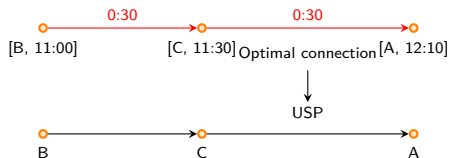


Figure : Underlying shortest path

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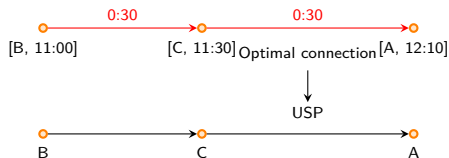


Figure : Underlying shortest path

Name	Overtaken edges (%)
air01	1%
cpur	2%
cpza	2%
montr	1%
zsr	0%

Table : Data - underlying graphs properties

- Overtaking** causes problems, but can be easily removed

USP-OR

- Pre-compute all connections - space $\mathcal{O}(h n^3)$
 - height $h \gg n$

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 - Preprocessing $\mathcal{O}((hn)^3)$
 - How big is τ ?

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Name	avg $\tau_{A,B}$	max $\tau_{A,B}$
air01	18.3	126
cpru	10.25	53
cpza	5.87	45
montr	4.09	30
zsr	8.9	85

Table : $\tau_{A,B}$ - number of USPs between A and B

USP-OR

- Pre-compute all connections - space $\mathcal{O}(h n^3)$
 - height $h \gg n$
- Pre-compute all USPs - space $\mathcal{O}(\tau n^3)$
 - Exact answers, $\mathcal{O}(\tau n)$ query time
 - Preprocessing $\mathcal{O}((hn)^3)$
 - How big is τ ?
 - Space too big anyway

Name	avg $\tau_{A,B}$	max $\tau_{A,B}$
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Table : $\tau_{A,B}$ - number of USPs between A and B

- **Access nodes** - set A of cities in UG
 - Size $|Acc| = \mathcal{O}(\sqrt{n})$
 - Small node neighbourhoods $\forall v \ |neigh_{Acc}(v)| = \mathcal{O}(\sqrt{n})$
 - Few local access nodes ($\forall v \ |Acc_v| = \mathcal{O}(f(n))$)

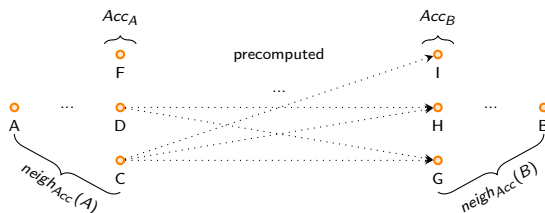


Figure : Principle of access nodes

USP-OR-A

- Space $\mathcal{O}(\tau n^2)$
- Query time $\mathcal{O}(\tau n f(n)^2)$
 - Search in neighbourhood can be Dijkstra

USP-OR-A

USP-OR-A

- Space $\mathcal{O}(\tau n^2)$
- Query time $\mathcal{O}(\tau n f(n)^2)$
 - Search in neighbourhood can be Dijkstra
- We may limit precomputed USPs

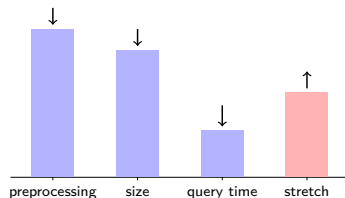


Figure : Decreasing τ to save resources

USP-OR-A

- Inspiration by TRANSIT algorithm [BFM06]
 - 10 access nodes on average in road network

USP-OR-A

- Inspiration by TRANSIT algorithm [BFM06]
 - 10 access nodes on average in road network
 - Works thanks to low highway dimension

Name	Apx. HD	normalized
svk	18	0.072
air01	71	0.284
cpru	59	0.236
cpza	26	0.104
montr	32	0.152
zsr	21	0.090

Table : Highway dimension for Slovak road network and UGs of the timetables

Existing methods

- **Time-dependent SHARC** [Del08], **Time-dependent CH** [BDSV09]
 - Speed-ups of about 26 / 1500, respectively
 - Meant for time-dependent routing in road networks
- **Time-expanded approach** [DPW09]
 - Speed-ups of about 56
 - Remodelling unimportant stations

Neural networks

Neural networks

Neural network approaches

- Multi-layer perceptron, back propagation
- Input layer = **events** + **cities**. Output layer:
 - 1 Arcs of UG \rightarrow USP
 - 2 Arcs of UG \rightarrow routing
 - 3 Earliest arrival value

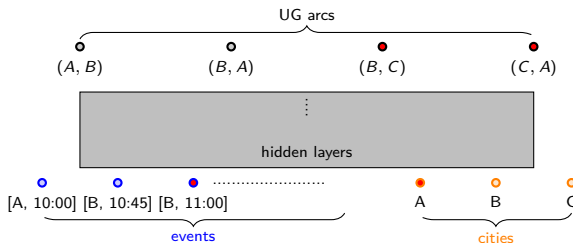


Figure : Approach 1.)

Results

- Tendency to remember USPs
- Long training times

Name	Conn.	Found	Was optimum (%)
air01	931	573	18.7%
cpru	481	281	48%
montr	527	346	86.7%
zsr	672	307	76.2%

Table : Tests of a trained NN on timetables with 30 cities (approach 1.)

Application TTBlazer

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Timetable analyzer - TTBlazer

- Works with UG, TE, TD, TT
- Analysis (τ , HD, degrees...), oracles (USP-OR, Dijkstra...), modifications (remove overtaking...), generation (subgraphs, TT \rightarrow TD ...)
- Running & evaluating tests
- Easily extendible



Figure : It's *blazing* fast!

Conclusion

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- Trying out novel approaches to solving EAP in timetables
 - *USP-OR*: Exact and quick answers but high space and time preprocessing
 - *NN*: Problem too challenging for NN/try different types of network
- Analysis of **various** real-world timetables
 - Better insight on properties of timetables
- Useful and easily extendible application

To-do

To-do

- Find a good access node set
- Reduce the space complexity further
- Train and test properly neural network oracles



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Thank you for the attention

