Distance oracles for timetable graphs - research

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Abstract

In this paper, we would like to summarize the work done on distance oracles, shortest path queries and shortest timetable connection queries. The list of papers is not comprehensive, but offers a good look into the state of research in this area.

Keywords: distance oracles, timetable graphs, shortest path

1 List of main definitions

1. ?? Highway dimension - bla bla

2 List of main results

1. ?? Thorup and Zwick compromises - bla bla

3 <List of main DO methods

1. ?? Voronoi duals - bla bla

4 List of considered papers

Main papers:

- 1. ?? Highway Dimension, Shortest Paths, and Provably Efficient Algorithms [?]
- 2. ?? Approximate Distance Oracles [?]
- 3. ?? Approximate Shortest Path and Distance Queries in Networks [?]
- 4. ?? Distance Labeling in Graphs [?]

Other - distance oracles related:

- 1. ?? A Sketch-Based Distance Oracle for Web-Scale Graphs [?]
- 2. ?? Distance Oracles for Sparse Graphs [?]

- 3. ?? Ramsey Partitions Based Approximate Distance Oracles [?]
- 4. ?? A Compact Routing Scheme and Approximate Distance Oracle for Power-Law Graphs [?]
- 5. ?? Improved Distance Oracles for Avoiding Link-Failure [?]
- 6. ?? Distance Oracles for Spatial Networks [?]
- 7. ?? f-Sensitivity Distance Oracles and Routing Schemes [?]
- 8. ?? Exact Distance Oracles for Planar Graphs [?]
- 9. ?? Reachability and distance queries via 2-hop labels [?]

Other - timetable related

- 1. ?? Using Multi-level Graphs for Timetable Information in Railway Systems [?]
- 2. ?? Engineering Time-Expanded Graphs for Faster Timetable Information [?]
- 3. ?? Timetable Information: Models and Algorithms [?]
- 4. ?? Experimental comparison of shortest path approaches for timetable [?]

5 Paper summaries - main

5.1 Approximate Shortest Path and Distance Queries in Networks

Author(s): Christian Sommer

Year: 2010

Institution(s): The University of Tokyo

In short

Concern:

In his PhD thesis, Christian Sommer investigates the problem of efficiently computing exact and approximate shortest path queries in graphs. Apart from that, the thesis gives a clear understanding of the problematics, terminology and related work in the area.

Main definitions:

Main results:

Main DO methods:

In short

The thesis provides three main results:

- 1. **RESULT** There is no exact DO for sparse graphs, that would be of size O(m) and have a constant query time. More specifically, given query time t and multiplicative stretch α , a required space for an exact DO is $n^{1+\Omega(1/\alpha t)}$.
- 2. Adapting the DO of Thorup and Zwick ([?]) and adjusting it for power-law graphs. The adjustment takes advantage of the high-degree nodes in power-law graphs and selects them for landmarks in the algorithm. A theoretical proof shows why such an approach yields a good heuristics, efficiently approximating shortest paths e.g. in Internet-like topologies.
- 3. An approximation DO for general undirected graphs with positive edge weights is presented. Based on random sampling ang graph Voronoi duals, it provides good theoretical trade-offs between stretch and preprocessing and query times. Even better is the performance in practice. Compared to DO of Thorup and Zwick, it offers a different type of trade-off: stretch of the answer is reduced when a longer query time is allowed.

5.2 Highway Dimension, Shortest Paths, and Provably Efficient Algorithms

Author(s):

- Ittai Abraham
- Amos Fiat
- Andrew V. Goldberg
- Renato F. Werneck

Year: 2010 Institution(s):

- Microsoft Research
- Tel-Aviv University

Introducing a notion of a highway dimension, this paper established a parameter which considerably influences the efficiency of several *exact* methods for shortest path computing in general graphs. These, while showing very good results in practice, lacked theoretical guarantees on their time complexities. In the results of this paper, low highway dimension was shown to bind the time complexities of the methods to practical values.

5.3 Approximate Distance Oracles

Author(s):

- Mikkel Thorup
- $\bullet~$ Uri Zwick

Year: 2004 Institution(s):

- AT&T Labs Research
- Tel-Aviv University

This paper by Thorup and Zwick carries one of the most important results in the sphere of distance oracles, further used in other works in this area. In particular they have shown that given an undirected weighted graph of n vertices and m edges and a chosen integer $k \ge 1$, we can build a distance oracle answering shortest path queries in the following manner:

- preprocessing takes $O(kmn^{1/k})$ expected time
- resulting distance oracle is of size $O(kn^{1+1/k})$
- answering queries takes O(k) time
- stretch of the anwser(i.e. the worst ratio of returned path against the optimal value) is 2k-1 at most

First, they show a simple randomized algorithm (later derandomized) for metric spaces, which is then analyzed to show that it satisfy the mentioned bounds. An adjustnemnt is introduced later on, which no longer relies on a metric being provided explicitly.

5.4 Distance Labeling in Graphs

Author(s):

- Cyril Gavoille
- David Peleg
- Stéphane Pérennes
- Ran Raz

Year: 2004 Institution(s):

- Université Bordeaux
- The Weizmann Institute of Science, Israel
- Université de Nice-Sophia Antipolis

The paper considers the problem of distance labeling in graphs. Distance labeling itself is an approach that assigns each node of the graph some label in such a way, that queries for distance between any pair of vertices can be answered using only the information provided by the labels.

This paper talks about various lower and upper bounds on the length of such labels for individual classes of graphs, as well as time complexity of the extraction of the distance from the labels.

Distance labeling < L, f > for a graph G consists of **node labeling** L and **distance decoder** f. The first is a function that assigns each node a label. Second is a function that computes the distance between the nodes, given their labels. < L, f > is a **Distance labeling scheme** for family (class) of graphs \mathcal{G} if it is a correct distance labeling for every $G \in \mathcal{G}$.

Now we are interested in such a distance labeling scheme, that minimizes the maximal label length in all graphs of the given graph family. Following results of that kind were obtained:

Table 1: Results of [?] on the necessary length of labels. In each entry we consider a n-vertex subclass of the given class

Class of graphs	Lower bound	Upper bound
general	$n/2 - O(1) = \omega(n)$	$11n + O(\log n \log \log n) = O(n)$
unweighted binary trees	$\log^2 n/8 - O(\log n) = O(\log^2 n)$	
binary trees with integral weights up to M	$\theta((\log M + \log n)\log n)$	$\theta((\log M + \log n)\log n)$
planar	$\omega(n^{1/3})$	
bounded degree	$\omega(\sqrt{n})$	
having $r(n) - separator$	$O(R(n)\log n + \log^2 n)$	

In the last row, $R(n) = \sum_{i=0}^{\log_{3/2} n} r(n(2/3)^i)$. We say a graph class \mathcal{G} has a r(n) - separator if for every connected graph $G \in \mathcal{G}$ of n vertices there is a separator of size at most r(n) such that upon its deletion we obtain graphs from \mathcal{G} . Moreover, all of these created components have size at most r(2n/3).

approximations

Other results are concerning the time complexity of the distance decoder. The main result is rather technical, so we'll demonstrate it on a simpler corollary:

Let \mathcal{G} be the family of all graphs. For infinitely many n, we have a $G \in \mathcal{G}$, for which:

- 1. There is an exact (with stretch 1) distance labeling scheme with maximal label $\leq 3 \log n + o(\log n)$.
- 2. However, for any distance labeling scheme with stretch 12 that satisfies $\sum_{u \in V(G)} |L(u,G)| \le n^2/2 O(n \log n)$ (that is also the one from point 1.)), the time and space complexities of distance decoder function f are larger than any constant size stack of exponentials $(2^{2^{\dots^2}}$ -constant number of times).

Put informaly, for almost any size of graph, there is such graph for which we can find a labeling producing only short labels. But for that graph, there will not be any distance labeling scheme that would answer distance queries in a small time/space complexity.

6 Paper summaries - distance oracles related

6.1 A Sketch-Based Distance Oracle for Web-Scale Graphs

Author(s):

- Atish Das Sarma
- Sreenivas Gollapudi
- Marc Najork
- Rina Panigrahy

Year: 2010 Institution(s):

- Microsoft Research
- Georgia Institute of Technology

This paper considers real-world large-scale graphs and tries to provide algorithms to answer shortest path queries that would be efficient and providing accurate enough results at the same time.

The provided algorithm looks the following in the preprocessing phase:

$$SAMPLING \xrightarrow{\log |V| \ times} \forall u \in V \ SAMPLE[u] \xrightarrow{k \ times} \forall u \in V \ SKETCH[u]$$

SAMPLING is just picking random vertices (seeds) from V. **SAMPLE**[u] for some $u \in V$ is a set of couples (w_i, δ_i) where w_i is the closest seed to u from a given sampling, and δ_i is its distance. Sampling is done $\log |V|$ times - starting with 1 sampled seed and doubling each subsequent time. Finally, SKETCH[u] is a union of SAMPLE[u] created when we iterated the whole process k times.

The **preprocessing** thus takes $O(k \cdot n^2)$, using one breath-first search from each seed set. The algorithm ONLINE - COMMON - SEED(x, y) for answering queries compares the two SKETCHes of the two vertices and finds a commond seed s, which minimizes the distance d(x,s) + d(s,y). In case of no common seed, we output inf. This algorithm always gives upper bound on actual shortest distance.

Further, there is a proof that for $k = \Theta(n^{1/c}polylog(n))$, we get a 2c-1 approximation of the actual distance with high probability.

Another algorithm called ONLINE - BOURGAIN(x, y) provides a lower bound on the actual distance. Unlike ONLINE - COMMON - SEED, it takes a maximum of $|d(x, S) - d(y, S)| \, \forall S$ where S are seed sets from SAMPLING. Again, a similar theorem applies: for $k = \Theta(n^{1/c})$, we get a O(2c-1) approximation of the actual distance with high probability.

Both algorithms answer queries with time complexity $O(\log n)$.

Algorithms are also modified to directed graphs.

Experiments were run on a large crawl of the web graph, containing about 65000000 web pages and 420000000 distinct URLs. For k=1, thus only $\log n$ guaranteed approximatio, they still obtained 1.2 approximation ratio with ONLINE-COMMON-SEED and 2.14 ratio with ONLINE-BOURGAIN, thus showing that the theoretical guarantee could be possibly improved.

Distance Oracles for Sparse Graphs

Author(s):

- Christian Sommer
- $\bullet\,$ Elad Verbin
- Wei Yu

Year: 2009 Institution(s):

- The University of Tokyo and NII Tsinghua University

Ramsey Partitions Based Approximate Distance Oracles

Author(s): Chaya Fredman Year: 2008

Institution(s): The Open University Of Israel

6.4 A Compact Routing Scheme and Approximate Distance Oracle for Power-Law Graphs

Author(s):

- Wei Chen
- \bullet Christian Sommer
- Shang-Hua Teng
- Yajun Wang

Year:

Institution(s):

- Microsoft Research
- MIT

6.5 Improved Distance Oracles for Avoiding Link-Failure

Author(s):

- Rezaul Alam Chowdhury
- Vijaya Ramachandran

Year: 2002

Institution(s): The University of Texas at Austin

Paper attempts to solve the problem of preprocessing an edge-wieghted **directed** graph to answer queries for shortest path avoiding specific link.

Two functions are considered:

- distance(x, y, u, v) shortest distance from x to y avoiding edge (u, v).
- path(x, y, u, v) shortest path from x to y avoiding edge (u, v).

Assumption is that the time between two successive link failures are long enough to compute a new data structure in the background.

They build upon algorithms DT-1 and DT-2 presented in paper by Demetrescu and Thorup. Those are not very complicated - DT-1 divides each shortest path from x to y to $O(\log n)$ segments, storing shortest distance from x to y avoiding each of these segments in a table. DT-2 divides each shortest-path tree T(x) into $O(\sqrt{n})$ bands of independent paths. Again, shortest distance avoiding these bands are precomputed.

The algorithms introduced in this paper are called CR-1 and CR-2. Their respective properties are shown in the table below.

Table 2: Results of [?]

Algorithm	Preprocessing time	Space	Query time
CR-1	$O(mn^2\log n + n^3\log^2 n)$	$O(n^2 \log n)$	O(1)
CR-2	$O(mn\log^2 n + n^2\log^3 n)$	$O(n^2 \log^2 n)$	$O(\log n)$

6.6 Distance Oracles for Spatial Networks

- Author(s):

 Jagan Sankaranarayanan
 Hanan Samet

Year: 2009

Institution(s): University of Maryland

6.7 f-Sensitivity Distance Oracles and Routing Schemes

Author(s):

- Shiri Chechik
- Michael Langberg
- David Peleg
- Liam Roditty

Year: 2011 Institution(s):

- The Weizmann Institute of Science
- Open University of Israe
- Bar-Ilan University

Exact Distance Oracles for Planar Graphs

- Author(s):
 Shay Mozes
 Christian Sommer

Year: 2011 Institution(s):

- Brown University
- \bullet MIT

6.9 Reachability and distance queries via 2-hop labels

Author(s):

- Edith Cohen
- Eran Halperin
- Haim Kaplan
- $\bullet~$ Uri Zwick

Year: 2002 Institution(s):

- AT&T Labs Research
- Tel-Aviv University

7 Paper summaries - timetable graphs related

7.1 Using Multi-level Graphs for Timetable Information in Railway Systems

Author(s):

- $\bullet\,$ Frank Schulz
- $\bullet\,$ Dorothea Wagner
- Christos Zaroliagis

Year: 2002 Institution(s):

- University of Konstanz
- University of Patras

7.2 Engineering Time-Expanded Graphs for Faster Timetable Information

Author(s):

- Daniel Delling
- Thomas Pajor
- Dorothea Wagner

Year: 2008

Institution(s): University of Karlsruhe

7.3 Timetable Information: Models and Algorithms

Author(s):

- Matthias Muller-Hannemann
- $\bullet\,$ Frank Schulz
- Dorothea Wagner
- Christos Zaroliagis

Year: 2006 Institution(s):

- Darmstadt University of Technology
- University of Karlsruhe
- University of Patras

7.4 Experimental comparison of shortest path approaches for timetable

Author(s):

- Evangelia Pyrga
- \bullet Frank Schulz
- Dorothea Wagner
- Christos Zaroliagis

Year: 2004 Institution(s):

- University of Karlsruhe
- University of Patras

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