

Underlying shortest paths in timetables

Podkladové najkratšie cesty v cestovních poriadkoch

František Hajnovič

FMFI UK

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Supervisor: *doc. RNDr. Rastislav Kráľovič PhD.*

Content

1 Introduction

2 Contribution

- Underlying shortest paths
- USP-OR
- USP-OR-A
- Performance

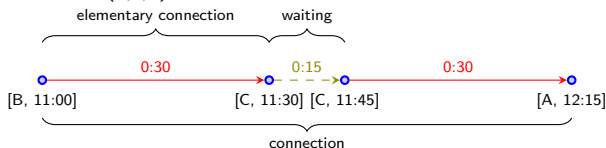
3 Conclusion

Introduction

Introduction

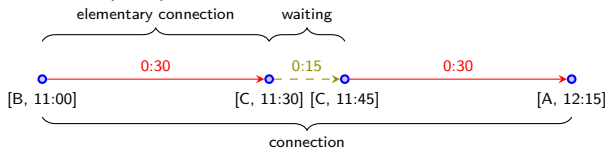
What is it about?

- Given a timetable, we query for **optimal connection (OC)**:
 $(a, t, b) \rightarrow c_{(a,t,b)}^*$

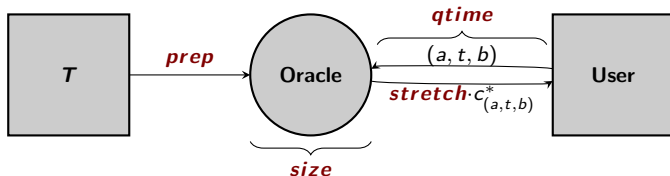


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- Motivation: large-scale timetable search engines (*cp.sk*, *imhd.sk*...)
- Approach: (distance) oracle-based approach [TZ05] - pre-computation



Timetable and underlying graph

Place		Time	
From	To	Departure	Arrival
A	B	10:00	10:45
B	C	11:00	11:30
B	C	11:30	12:10
B	A	11:20	12:30
C	A	11:45	12:15

Table : Timetable - a set of **elementary connections** (between pairs of **cities**).

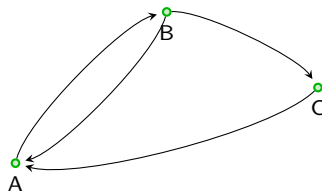


Figure : Underlying graph.

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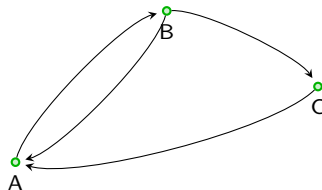


Figure : Underlying graph.

- Goals:
 - Devise methods to tackle EA/OC problem
 - Analyse properties of real-world timetables

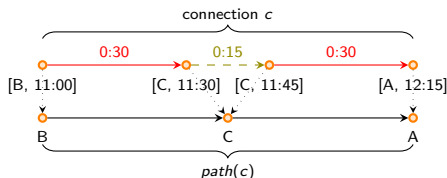
Contribution

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Underlying shortest paths

Idea

- “Usually we go through the same sequence of cities”



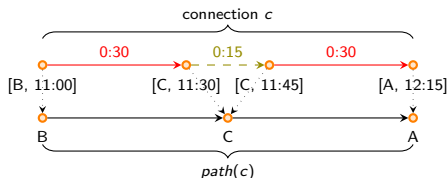
- p is **USP** $\iff \exists t : path(c_{(a,t,b)}^*) = p$
- we have USP $p: expand(p) \rightarrow c_{(a,t,b)}^*$

Odchod	Príchod	Dĺžka cesty*	Použité linky	Zóny	Cena*
21:59	22:10	11 min	95	-	0,70 €
22:09	22:20	11 min	95	-	0,70 €
22:19	22:30	11 min	95	-	0,70 €
22:29	22:40	11 min	95	-	0,70 €
22:39	22:50	11 min	95	-	0,70 €

Underlying shortest paths

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- “Usually we go through the same sequence of cities”



- p is **USP** $\iff \exists t : path(c_{(a,t,b)}^*) = p$
- we have USP p : $expand(p) \rightarrow c_{(a,t,b)}^*$
- Overtaking** [MHSWZ07] causes problems, but can be easily removed

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22:39	22:50	11 min	95	-	0,70 €

Name	Overtaken edges (%)
air01	1%
cpsk	2%
gb-coach	1%
gb-train	0%
montr	1%
sncf	1%
sncf-ter	1%
sncf-inter	6%
zsr	0%

USP-OR

USP-OR

- Pre-compute *all conn.* - space $\mathcal{O}(h n^2 \gamma)$
 - γ - the average OC size
 - h - height

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- Pre-compute *all conn.* - space $\mathcal{O}(h n^2 \gamma)$
 - γ - the average OC size
 - h - height
- Pre-compute *all USPs* - space $\mathcal{O}(\tau n^2 \gamma)$
 - $\tau(x, y)$ - # of USPs between x and y
- δ - the density of UG

Name	τ	γ	δ	h
<i>air01</i>	7.5	2.1	32.9	112.7
<i>cpsk</i>	12.1	15.9	3.9	50.7
<i>gb-coach</i>	5.3	5.3	5.6	48
<i>gb-train</i>	10.3	7.6	5.7	129.6
<i>montr</i>	5.1	21.0	1.9	35.0
<i>sncf</i>	5.6	8.6	3.4	42.4
<i>sncf-inter</i>	2.6	13.4	1.1	20.8
<i>sncf-ter</i>	5.6	12.7	3.3	34.0
<i>zsr</i>	3.7	13.5	2.7	21.6

Table : Daily, 200 station timetable subsets.

USP-OR	prep	size	qtime	stretch
guaranteed	$\mathcal{O}(hn^2(\log n + \delta))$	$\mathcal{O}(\tau n^2 \gamma)$	avg. $\mathcal{O}(\tau \gamma)$	1
τ const., $\gamma \leq \sqrt{n}$, $\delta \leq \log n$	$\mathcal{O}(hn^2 \log n)$	$\mathcal{O}(n^{2.5})$	avg. $\mathcal{O}(\sqrt{n})$	1

USP-OR

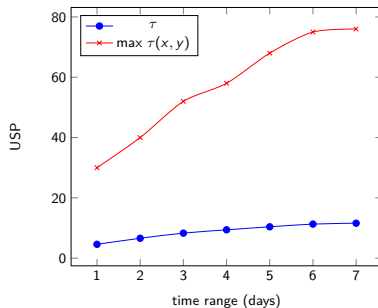
USP-OR - τ evolution

Figure : Changing of τ with increased time range in *gb-sncf-200* dataset.

USP-OR

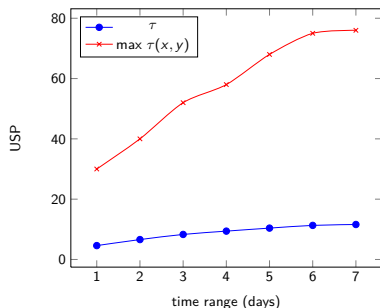
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Segmentation of the timetable to days.

USP-OR

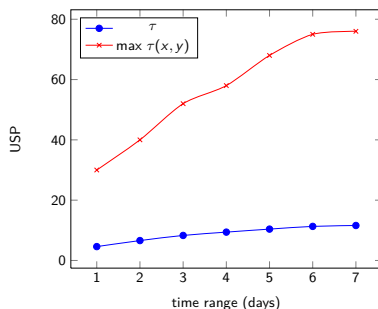
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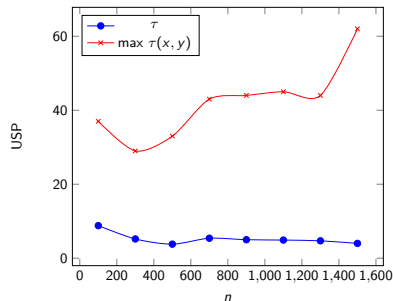


Figure : Changing of τ with increased # of stations in *gb-coach* dataset.

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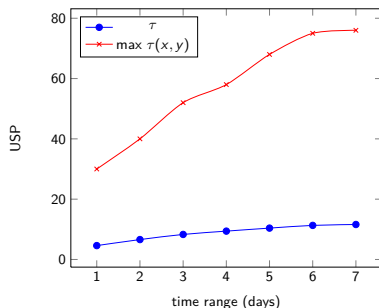
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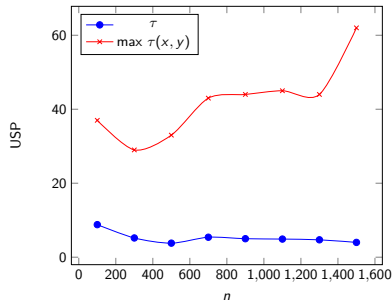


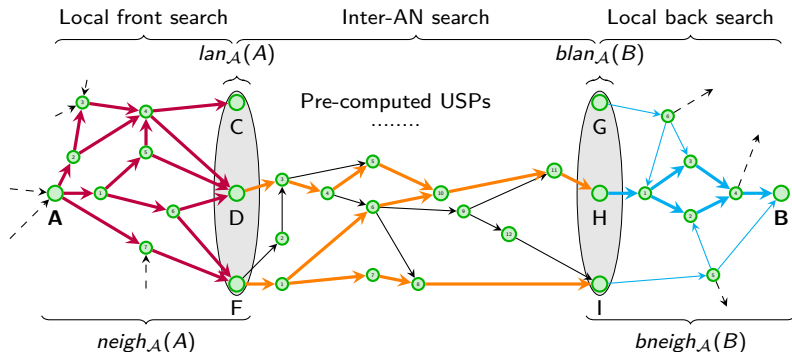
Figure : Changing of τ with increased # of stations in *gb-coach* dataset.

- Space $\mathcal{O}(n^{2.5})$ too big anyway...

USP-OR-A

USP-OR-A

- Pre-compute USPs only among *some* cities in UG: (r_1, r_2, r_3) access node set \mathcal{A}
 - Small size: $|\mathcal{A}| \leq r_1 \cdot \sqrt{n}$
 - Small node neighbourhoods: $\text{avg}(|\text{neigh}(x)|)^2 \leq r_2 \cdot n$
 - Few local access nodes: $\text{avg}(|\text{lan}_{\mathcal{A}}(x)|)^2 \leq r_3$



USP-OR-A

USP-OR-A and access nodes

<i>USP-OR-A</i>	guaranteed	τ, r_1, r_2, r_3 const., $\gamma \leq \sqrt{n}$, $\delta \leq \log n$
<i>prep</i>	$\mathcal{O}(f(n) + (r_1 + r_2)(\delta + \log n)hn^{1.5})$	$\mathcal{O}(f(n) + hn^{1.5} \log n)$
<i>size</i>	$\mathcal{O}(r_2 n^{1.5} + r_1^2 \tau_{\mathcal{A}} \gamma_{\mathcal{A}} n)$	$\mathcal{O}(n^{1.5})$
<i>qtime</i>	avg. $\mathcal{O}(r_2 r_3 \sqrt{n} (\log(r_2 n) + \delta) + r_3 \tau_{\mathcal{A}} \gamma_{\mathcal{A}})$	avg. $\mathcal{O}(\sqrt{n} \log n)$
<i>stretch</i>	1	1

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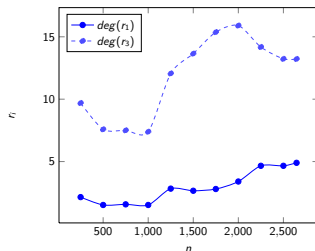
- Minimize $|\mathcal{A}|$ s.t. $\forall x : |neigh_{\mathcal{A}}(x)| \leq \sqrt{n} \rightarrow$ NP-complete

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- Choose ANs based on degree/betweenness centrality

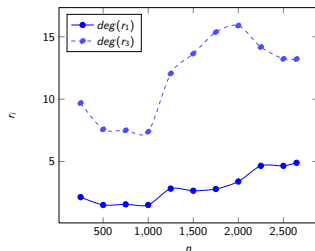
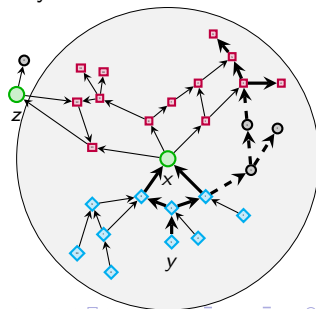
Figure : $\text{sncf}, r_2 \leq 1$.

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- Select AN that locally separates many vertices

Figure : $\text{sncl}, r_2 \leq 1$.

Locsep

- Select AN that locally separates many vertices

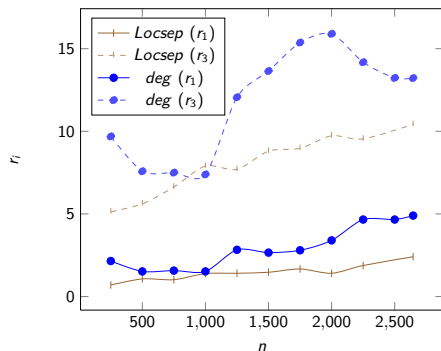


Figure : *sncf*, $r_2 \leq 1$.

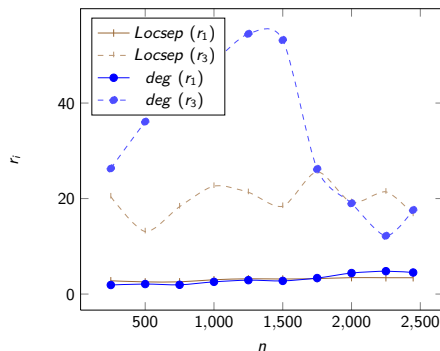


Figure : *gb-coach*, $r_2 \leq 1$.

Performance

- Time-dependent Dijkstra's algorithm with Fibonacci heap priority queue $\mathcal{O}(m + n \log n)$

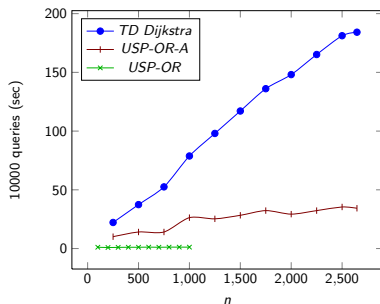


Figure : query time, *sncf*

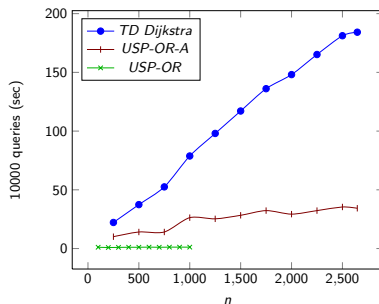
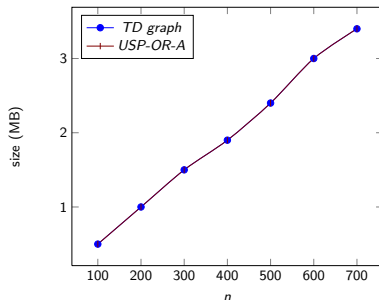
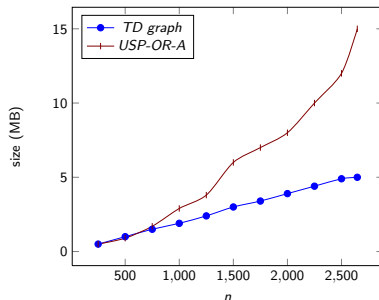


Figure : query time, *gb-coach*

Performance

Performance

	Dataset	<i>snmf</i>		<i>gb-coach</i>		<i>gb-train</i>	
	Time range	(1 day)	(1 week)	(1 day)	(1 week)	(1 day)	(1 week)
<i>USP-OR</i>	<i>n</i>	1000	700	1000	700	700	500
	Speed-up	0	0	0	0	0	0
	Size-up	0	0	0	0	0	0
<i>USP-OR-A</i>	<i>n</i>	2608	2646	2406	2448	2550	2555
	Speed-up	0	6.3	0	8.8	0	2.8
	Size-up	0	7.8	0	10.4	0	5.2

Figure : *USP-OR* oracle size, *snmf*Figure : *USP-OR-A* oracle size, *snmf*

Existing methods

- **Time-dependent SHARC** [Del08], **Time-dependent CH** [BDSV09]
 - Speed-ups of about 26 / 1500, respectively (EA only)
 - Meant for time-dependent routing in road networks
- **Engineering time-expanded graphs...** [DPW09]
 - Max speed-up of 56 (Railways with 30000 stations!)
 - Remodelling unimportant stations in TE graphs

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 - Max speed-up of 56 (Railways with 30000 stations!)
 - Remodelling unimportant stations in TE graphs
- Theory vs. practice difference
 - More complicated (transfers, cost of travel...)
 - Focus on one given dataset

Conclusion

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- **Application** created to carry out **analysis** of real-world timetables:
 - Degrees, connectivity, BC, highway dimension, overtaking, USPs...
 - Running & evaluating tests of oracles

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- **Application** created to carry out **analysis** of real-world timetables:
 - Degrees, connectivity, BC, highway dimension, overtaking, USPs...
 - Running & evaluating tests of oracles
- Trying out **novel approaches** to find optimal connections in timetables
 - *USP-OR*: Exact and very quick answers (speed-up ≈ 60) but high space
 - *USP-OR-A*: Exact and quick answers (speed-up ≈ 6) less space-consuming
 - *NN*: Problem too challenging for NN/try different types of network

Bibliography I

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Thank you for the attention



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