

diff/add

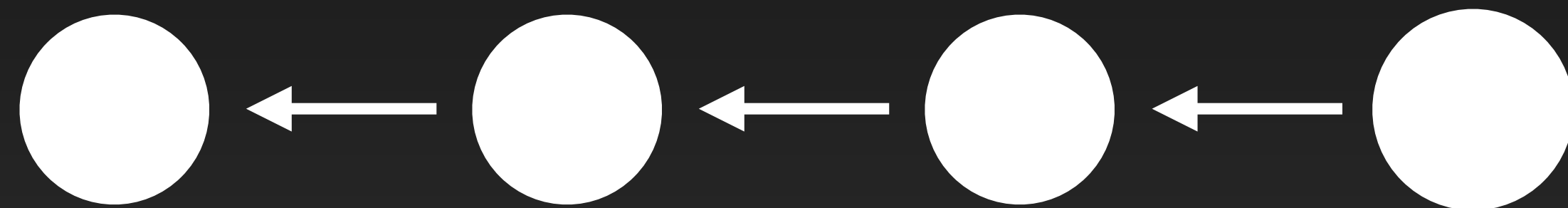




HEAD

diff/add

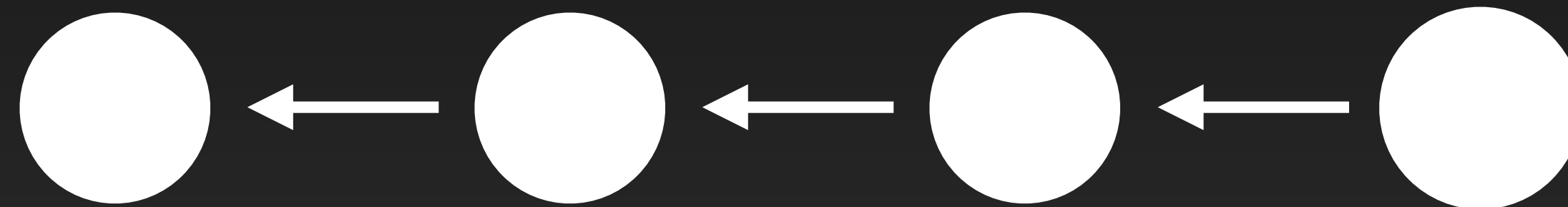
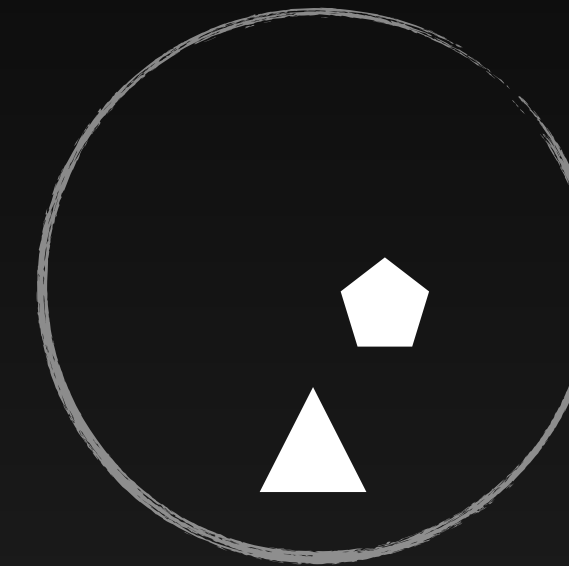
diff from HEAD
“working tree”



↑
HEAD

reset

working tree



↑
HEAD