

Examples of UX Deliverables at OneWire

1.

Public-site Sitemap

- Card sorting with marketing team
- Identified hierarchy with Tree Diagram

2.

Hi-fidelity Wireframe for Public-site

- Iterative design. This wireframe shown is version 10 of 12.
- Interactive clickthrough.
(see annotation)

3.

Hi-fidelity Wireframe for Education Import

- Worked under agile environment.
Small deliverables every 1-2 weeks.
- This feature is part of the candidate internal dashboard. The interaction shows how to import education information from resume.
- Interactive clickthrough.
(see annotation)

4.

Hi-fidelity Wireframe for Add Roles

- Worked under agile environment.
Small deliverables every 1-2 weeks.
- This feature is also part of the
candidate internal dashboard. The
interaction shows how to add roles for a
specific job.
- Interactive clickthrough.
(see annotation)

Last Page!

(Thanks for looking)

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