# RGESolver

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# **Chapter 1**



A C++ library to perform renormalization group evolution of SMEFT coefficients numerically. A faster, approximate solution that neglects the scale dependence of the anomalous dimension matrix is also available. The general flavour case at dimension-six level is considered. Operators that violate lepton and/or baryon number conservation are not considered.

The documentation for this library can be found <a href="here">here</a>.

RGESolver is a free software under the copyright of the GNU General Public License.

If you use RGESolver please cite https://arxiv.org/abs/2210.06838.

## 1.1 Dependencies

- GSL : The GNU Scientific Library (GSL) is a C library for numerical computations. More details can be found in the GSL website.
- BOOST : BOOST is a set of libraries for the C++ programming language. RGESolver requires only the BOOST headers, not the full libraries, thus a header-only installation is sufficient. More details can be found in the BOOST website.
- C++11 : A compiler that supports at least C++11 standard is required.

## 1.2 Installation

The installation of RGESolver requires the availability of CMake in the system (version 3.1 or greater). A description of CMake and the instructions for its installation can be found in the CMakewebsite. Clone the repository with

```
git clone https://github.com/silvest/RGESolver --recursive
```

The installation can be performed writhing the following lines in a terminal session (in the RGESolver directory):

```
mkdir build && cd build
cmake .. <options>
cmake --build .
cmake --install .
```

Note that depending on the setting of installation prefix (see below) the user might need root privileges to be able to install RGESolver (thus cmake --install .)

2 <tt>RGESolver</tt>

## 1.2.1 Command line options for the installation

- -DLOCAL\_INSTALL:BOOL=<ON or OFF>: to install RGESolver in the directory build/install (default: OFF).
- -DCMAKE\_INSTALL\_PREFIX:PATH=<RGESolver installation directory>: the directory in which RGESolver will be installed (default: /usr/local). This variable cannot be modified when -DLOCAL INSTALL ALL=ON is set.
- -DDEBUG\_MODE:BOOL=<ON or OFF>: to enable the debug mode (default: OFF).
- -DBOOST\_INCLUDE\_DIR:PATH=<include path>/boost/: CMakechecks for BOOST headers
  availability in the system and fails if they are not installed. Thus, if BOOST is not installed in the predefined
  search path, the user can specify where it is with this option. The path must end with the boost/directory
  which contains the headers.
- -DGSL\_CONFIG\_DIR:PATH=<gsl-config directory>: RGESolver uses gsl-config to get the GSL parameters. If this is not in the predefined search path, the user can specify it with this option.

## 1.3 Usage

The rgesolver-config script is available in the <CMAKE\_INSTALL\_PREFIX>/bin directory (default: /usr/local), which can be invoked with the following options:

- --cflags: to obtain the include path needed for compilation against RGESolver.
- --libs: to obtain the flags needed for linking against RGESolver.

If the path <CMAKE\_INSTALL\_PREFIX>/bin is not in the predefined search path, the compilation will (most likely) fail. if the user wants to use the compilation command above, it is suggested to add <CMAKE\_INSTALL - PREFIX>/bin to the \$PATH variable. Alternatively, the script can be invoked from a terminal session in <CMAKE\_INSTALL\_PREFIX>/bin to visualize the paths to the library and to the headers.

After the installation, the example program <code>ExampleEvolution.cpp</code> (available in the <code>Examples</code> directory) can be compiled with the command

```
g++ -o app ExampleEvolution.cpp `rgesolver-config --cflags` `rgesolver-config --libs`
```

## 1.4 Uninstall

The user can uninstall the library typing in a terminal session in the build directory: cmake --build . --target uninstall

Also in this case, depending on the setting of installation prefix, the user might need root privileges to be able to uninstall RGESolver.

# Chapter 2

# **Class Index**

# 2.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

## RGESolver

4 Class Index

# **Chapter 3**

# File Index

# 3.1 File List

Here is a list of all documented files with brief descriptions:	
Solver/src/RGESolver.h	23

6 File Index

# **Chapter 4**

# **Class Documentation**

## 4.1 RGESolver Class Reference

A class that performs renormalization group evolution in the context of the SMEFT.

```
#include <RGESolver.h>
```

## **Public Member Functions**

• RGESolver ()

The default constructor.

∼RGESolver ()

The default destructor.

## Parameters related to the numeric integration.

• double epsrel ()

Getter for the relative error used in the numerical integration.

• double epsabs ()

Getter for the absolute error used in the numerical integration.

· void Setepsrel (double epsrel)

Setter for the relative error used in the numerical integration (default value = 0.005)

• void Setepsabs (double epsabs)

Setter for the absolute error used in the numerical integration (default value = e-13)

### **Evolution**

- void Evolve (std::string method, double mul, double muF)
   Performs the RGE evolution.
- void EvolveToBasis (std::string method, double mul, double muF, std::string basis)

Performs the RGE evolution and the back rotation on the coefficients with flavour indices.

- void GenerateSMInitialConditions (double mu, std::string basis, std::string method)
  - Generates the initial conditions for Standard Model's parameters (gauge couplings, Yukawa coupling, quartic coupling and Higgs' boson mass) at the scale mu (in GeV), using one-loop pure SM beta functions. Default low-energy input is used
- void GenerateSMInitialConditions (double muIn, double muFin, std::string basis, std::string method, double g1in, double g2in, double g3in, double lambdain, double mh2in, double Muin[3], double Mdin[3], double Mdin[3], double s12in, double s13in, double s23in, double deltain)

Generates the initial conditions for Standard Model's parameters (gauge couplings, Yukawa coupling, quartic coupling and Higgs' boson mass) at the scale mu (in GeV), using one-loop pure SM beta functions. User-defined low energy input is used.

• void EvolveSMOnly (std::string method, double mul, double muF)

Same as Evolve, but only for the SM parameters. The user should use this method instead of Evolve when interested in pure SM running. Using this function is the same of using Evolve with all the SMEFT coefficients set to 0, but it is faster since it does compute only the evolution for the SM parameters.

### Input/output <br>

double GetCKMAngle (std::string name)

Getter function for the CKM matrix angles  $\theta_{12}$ ,  $\theta_{13}$ ,  $\theta_{23}$ .

double GetCKMRealPart (int i, int j)

Getter function for the CKM matrix (real part)

double GetCKMImagPart (int i, int j)

Getter function for the CKM matrix (imaginary part)

double GetCKMPhase ()

Getter function for the CKM matrix phase  $\delta$ .

void SetCoefficient (std::string name, double val)

Setter function for scalar/0F parameters (no flavour indices).

· void SetCoefficient (std::string name, double val, int i, int j)

Setter function for 2F parameters (2 flavour indices).

void SetCoefficient (std::string name, double val, int i, int j, int k, int l)

Setter function for 4F parameters (4 flavour indices).

double GetCoefficient (std::string name)

Getter function for scalar/0F parameters (no flavour indices).

double GetCoefficient (std::string name, int i, int j)

Getter function for 2F parameters (2 flavour indices).

double GetCoefficient (std::string name, int i, int j, int k, int l)

Getter function for 4F parameters (4 flavour indices). one of the inserted indices is outside the [0:2] range, an error message is printed and the value 0 is returned.

void Reset ()

Resets all the SMEFT coefficients to 0 and the SM parameters to their default value.  $\epsilon_{abs}$  and  $\epsilon_{rel}$  are reset to their default value (in the UP basis).

• void SaveOutputFile (std::string filename, std::string format)

Saves the current values of parameters in a file.

## 4.1.1 Detailed Description

A class that performs renormalization group evolution in the context of the SMEFT.

The class solves the Renormalization Group Equations (RGEs) numerically. A faster, approximate solution that neglects the scale dependence of the anomalous dimension matrix is also available. Only operators up to dimension six that preserve lepton and baryon numbers are considered. The operator basis is the Warsaw basis, defined in <a href="https://arxiv.org/abs/1008.4884">https://arxiv.org/abs/1008.4884</a>. RGESolver splits real and imaginary part of each complex parameter.

The numerical integration is performed with an adaptive step-size routine (the explicit embedded Runge- $\leftarrow$  Kutta-Fehlberg method), using the tools in the GNU Scientific Library. See https://www.gnu. $\leftarrow$  org/software/gsl/doc/html/ode-initval.html for all the details.

The accuracy level of the numerical integration can be tuned selecting the parameters  $\epsilon_{rel}$  and  $\epsilon_{abs}$  using the dedicated setter functions.

All the SMEFT coefficients are set using the SetCoefficient methods and accessed with the GetCoefficient methods. There exist three different signatures for each method, depending on the number of flavour indices of the parameter (0,2,4).

These two routines must be used also for the SM parameters  $g_1, g_2, g_3, \lambda, m_h^2, \text{Re}(\mathcal{Y}_u), \text{Im}(\mathcal{Y}_u), \text{Re}(\mathcal{Y}_d), \text{Im}(\mathcal{Y}_d),$ 

 $\operatorname{Re}(\mathcal{Y}_e), \operatorname{Im}(\mathcal{Y}_e)$  (we follow <a href="https://arxiv.org/abs/1308.2627">https://arxiv.org/abs/1308.2627</a> for what concerns the conventions in the Higgs' sector).

The routines GetCKMAngle, GetCKMPhase, GetCKMRealPart, GetCKMImagPart should be used when interested in the CKM parameters or elements. The usage of this method is recommended after methods such GenerateSMInitialConditions or EvolveToBasis that choose a specific flavour basis ("UP" or "DOWN"), in which cases the CKM matrix is updated. A complete list of the keys that must be used to correctly invoke setter/getter methods are given in tables 4.1, 4.2, 4.3 and 4.4.

A summary of the operators symmetry classes is given in table 4.5.

We follow http://www.utfit.org/UTfit/Formalism for what concerns the conventions for the CKM matrix.

#### **Author**

S. Di Noi, L. Silvestrini.

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Table 4.1 Standard Model parameters. The labels in the left column must be used with the GetCoefficient/SetCoefficient methods, the ones in the right column must be used with GetCKMAngle methods.

Parameter	Name
$g_1$	g1
$g_2$	g2
$g_3$	g3
λ	lambda
$m_h^2  [\mathrm{GeV}^2]$	mh2
$\operatorname{Re}(\mathcal{Y}_u)$	YuR
$\operatorname{Im}(\mathcal{Y}_u)$	YuI
$\operatorname{Re}(\mathcal{Y}_d)$	YdR
$\operatorname{Im}(\mathcal{Y}_d)$	YdI
$\operatorname{Re}(\mathcal{Y}_e)$	YeR
$\operatorname{Im}(\mathcal{Y}_e)$	YeI

Parameter	Name
$\sin(\theta_{12})$	s12
$\sin(\theta_{13})$	s13
$\sin(\theta_{23})$	s23

Table 4.2 Scalar (and real) SMEFT operators.

Classes 1-3	
Coefficient	Name
$C_G$	CG
$C_{ ilde{G}} \ C_W$	CGtilde
$C_W$	CW
$C_{\tilde{W}}$ $C_H$	CWtilde
$C_H$	СН
$C_{H\square}$	CHbox
$C_{HD}$	CHD

Class 4	
Coefficient	Name
$C_{HG}$	CHG
$C_{H\tilde{G}}$	CHGtilde
$C_{HW}$	CHW
$C_{H ilde{W}}$	CHWtilde
$C_{HB}$	СНВ
$C_{H ilde{B}}$	CHBtilde
$C_{HWB}$	CHWB
$C_{H\tilde{W}B}$	CHWtildeB

Table 4.3 2F SMEFT operators.

Class 5 Coeffi- cient	Name	Sym- metry
$\operatorname{Re}(C_{eH})$	CeHR	WC1
$\operatorname{Im}(C_{eH})$	CeHI	WC1
$Re(C_{uH})$	CuHR	WC1
$\operatorname{Im}(C_{uH})$	CuHI	WC1
$Re(C_{dH})$	CdHR	WC1
$\operatorname{Im}(C_{dH})$	CdHI	WC1

Class 6		
Coeffi-	Name	Sym-
cient		metry
$Re(C_{eW})$	CeWR	WC1
$\operatorname{Im}(C_{eW})$	CeWI	WC1
$Re(C_{eB})$	CeBR	WC1
$\operatorname{Im}(C_{eB})$	CeBI	WC1
$Re(C_{uG})$	CuGR	WC1
$\operatorname{Im}(C_{uG})$	CuGI	WC1
$Re(C_{uW})$	CuWR	WC1
$\operatorname{Im}(C_{uW})$	CuWI	WC1
$Re(C_{uB})$	CuBR	WC1
$\operatorname{Im}(C_{uB})$	CuBI	WC1
$Re(C_{dG})$	CdGR	WC1
$\operatorname{Im}(C_{dG})$	CdGI	WC1
$Re(C_{dW})$	CdWR	WC1
$\operatorname{Im}(C_{dW})$	CdWI	WC1
$Re(C_{dB})$	CdBR	WC1
$\operatorname{Im}(C_{dB})$	CdBI	WC1

Class 7		
Coeffi-	Name	Sym-
cient		metry
$Re(C_{Hl1})$	CH11R	WC2R
$\text{Re}(\mathcal{O}_{Hl1})$	СПІТК	WOZN
$\operatorname{Im}(C_{Hl1})$	CH11I	WC2I
$Re(C_{Hl3})$	CH13R	WC2R
$\operatorname{Im}(C_{Hl3})$	CH13I	WC2I
$Re(C_{He})$	CHeR	WC2R
$\operatorname{Im}(C_{He})$	CHeI	WC2I
$Re(C_{Hq1})$	CHq1R	WC2R
$\operatorname{Im}(C_{Hq1})$	CHq1I	WC2I
$\operatorname{Re}(C_{Hq3})$	CHq3R	WC2R
$\operatorname{Im}(C_{Hq3})$	CHq3I	WC2I
$Re(C_{Hu})$	CHuR	WC2R
$\operatorname{Im}(C_{Hu})$	CHuI	WC2I
$Re(C_{Hd})$	CHdR	WC2R
$\operatorname{Im}(C_{Hd})$	CHdI	WC2I
$Re(C_{Hud})$	) CHudR	WC1
$\operatorname{Im}(C_{Hud})$	) CHudI	WC1

**Table 4.4 4F SMEFT Operators.** 

	<u> </u>	
Class 8 ( Coeffi- cient	$ar{L}L)(ar{L}L)$ Name	Sym- metry
$Re(C_{ll})$	CllR	WC6R
$\operatorname{Im}(C_{ll})$	CllI	WC6I
$\operatorname{Re}(C_{qq1})$	Cqq1R	WC6R
$\operatorname{Im}(C_{qq1})$	Cqq1I	WC6I
$\operatorname{Re}(C_{qq3})$	Cqq3R	WC6R
$\operatorname{Im}(C_{qq3})$	Cqq3I	WC6I
$\operatorname{Re}(C_{lq1})$	Clq1R	WC7R
$\operatorname{Im}(C_{lq1})$	Clq1I	WC7I
$\operatorname{Re}(C_{lq3})$	Clq3R	WC7R
$\operatorname{Im}(C_{lq3})$	Clq3I	WC7I
Class 8 ( Coeffi-	$\bar{L}R)(\bar{L}R)$	C:
	Name	Sym-
cient		metry
$Re(C_{quqd})$	$_1)$ Cquqd1F	WC5
	<sub>1</sub> )Cquqd1I	
$Re(C_{quqd})$	<sub>8</sub> )Cquqd8F	WC5
$\operatorname{Im}(C_{quqd})$	8)Cquqs8I	WC5
$Re(C_{lequ})$	)Clequ1F	WC5
_	)Clequ1I	
$Re(C_{lequ})$	)Clequ3F	WC5
$\operatorname{Im}(C_{lequ};$	Clequ3I	WC5

Class 8 $(ar{R}R)(ar{R}R)$			
`	Coeffi- Name Sym-		
cient		metry	
O.O.I.			
$Re(C_{ee})$	CeeR	WC8R	
$\operatorname{Im}(C_{ee})$	CeeI	WC8I	
$Re(C_{uu})$	CuuR	WC6R	
$\operatorname{Im}(C_{uu})$	CuuI	WC6I	
$Re(C_{dd})$	CddR	WC6R	
$\operatorname{Im}(C_{dd})$	CddI	WC6I	
$Re(C_{eu})$	CeuR	WC7R	
$\operatorname{Im}(C_{eu})$	CeuI	WC7I	
$Re(C_{ed})$	CedR	WC7R	
$\operatorname{Im}(C_{ed})$	CedI	WC7I	
$Re(C_{ud1})$	Cud1R	WC7R	
$\operatorname{Im}(C_{ud1})$	Cud1I	WC7I	
$Re(C_{ud8})$	Cud8R	WC7R	
$\operatorname{Im}(C_{ud8})$	Cud8I	WC7I	
Class 8 (	$\bar{L}R)(\bar{R}L)$		
Coeffi-	Name	Sym-	
cient		metry	
$Re(C_{ledq})$	CledqR	WC5	
$\operatorname{Im}(C_{ledq})$	CledqI	WC5	

Class 8 $(ar{L}L)(ar{R}R)$		
Coeffi-	Name	Sym-
cient		metry
$Re(C_{le})$	CleR	WC7R
$\operatorname{Im}(C_{le})$	CleI	WC7I
$\operatorname{Re}(C_{lu})$	CluR	WC7R
$\operatorname{Im}(C_{lu})$	CluI	WC7I
$Re(C_{ld})$	CldR	WC7R
$\operatorname{Im}(C_{ld})$	CldI	WC7I
$Re(C_{qe})$	CqeR	WC7R
$\operatorname{Im}(C_{qe})$	CqeI	WC7I
$\operatorname{Re}(C_{qu1})$	Cqu1R	WC7R
$\operatorname{Im}(C_{qu1})$	Cqu1I	WC7I
$Re(C_{qu8})$	Cqu8R	WC7R
$\operatorname{Im}(C_{qu8})$	Cqu8I	WC7I
$\operatorname{Re}(C_{qd1})$	Cqd1R	WC7R
$\operatorname{Im}(C_{qd1})$	Cqd1I	WC7I
$Re(C_{qd8})$	Cqd8R	WC7R
$\operatorname{Im}(C_{qd8})$	Cqd8I	WC7I

Table 4.5 Symmetry categories for operators in the SMEFT. nF indicates the number of flavour indices for each category.

Parameter	Name
0	0F scalar object
WC1	2F generic real matrix
WC2R	2F Hermitian matrix (real part)
WC2I	2F Hermitian matrix (imaginary part)
WC5	4F generic real object
WC6R	4F two identical $\bar{\psi}\psi$ currents (real part)
WC6I	4F two identical $\bar{\psi}\psi$ currents (imaginary part)
WC7R	4F two independent $\bar{\psi}\psi$ currents (real part)

Parameter	Name
WC7I	4F two independent $\bar{\psi}\psi$ currents (imaginary part)
WC8R	$\mathcal{C}_{ee}$ (real part)
WC8I	$\mathcal{C}_{ee}$ (imaginary part)

Table 4.6 SM parameters used by default to generate SM initial conditions at an arbitrary scale. The scale at which these parameters are given is  $\mu=173.65$  GeV. We follow

http://www.utfit.org/UTfit/Formalism for what concerns the conventions for the CKM matrix.

Parameter	Value
$g_1$	0.3573
$g_2$	0.6511
$g_3$	1.161
λ	0.1297
$m_h^2  [\mathrm{GeV}^2]$	15650
$\sin(\theta_{12})$	0.225
$\sin(\theta_{13})$	0.042
$\sin(\theta_{23})$	0.003675
$\delta$ [rad]	1.1676

Parameter	Value [GeV]
$m_u$	0.0012
$m_c$	0.640
$m_t$	162.0
$m_d$	0.0027
$m_s$	0.052
$m_b$	2.75
$m_e$	0.000511
$m_{\mu}$	0.1057
$m_{ au}$	1.776

## 4.1.2 Constructor & Destructor Documentation

## 4.1.2.1 RGESolver()

RGESolver::RGESolver ( )

The default constructor.

It initializes to 0 all the SMEFT coefficients.

## 4.1.3 Member Function Documentation

## 4.1.3.1 Evolve()

```
void RGESolver::Evolve (
          std::string method,
          double muI,
          double muF)
```

Performs the RGE evolution.

RGEs are solved with the chosen method from muI to muF. Currently, the available methods are "Numeric" and "Approximate".

The method takes as initial values the current values of the parameters, set with the SetCoefficient functions. After completing the evolution the values of the parameters are updated and are accessible with the GetCoefficient functions.

#### **Parameters**

method	solution method
mul	initial energy scale (in GeV)
muF	final energy scale (in GeV)

## 4.1.3.2 EvolveSMOnly()

Same as Evolve, but only for the SM parameters. The user should use this method instead of Evolve when interested in pure SM running. Using this function is the same of using Evolve with all the SMEFT coefficients set to 0, but it is faster since it does compute only the evolution for the SM parameters.

### **Parameters**

method	solution method
mul	initial energy scale (in GeV)
muF	final energy scale (in GeV)

## 4.1.3.3 EvolveToBasis()

Performs the RGE evolution and the back rotation on the coefficients with flavour indices.

After the evolution, the CKM matrix is computed. A flavour rotation is performed on the coefficients to go in the chosen basis.

#### **Parameters**

method	solution method
mul	initial energy scale (in GeV)
muF	final energy scale (in GeV)
basis	flavour basis after the evolution ("UP" or "DOWN").

## 4.1.3.4 GenerateSMInitialConditions() [1/2]

Generates the initial conditions for Standard Model's parameters (gauge couplings, Yukawa coupling, quartic coupling and Higgs' boson mass) at the scale mu (in GeV), using one-loop pure SM beta functions. Default low-energy input is used.

The initial conditions are generated at the scale  $\mu$  starting from the values at  $\mu=173.65$  GeV in table 4.6. At the scale  $\mu$  the CKM matrix is computed.

#### **Parameters**

ти	Scale (in GeV) at which the initial conditions are generated	
basis	Flavour basis ( "UP" or "DOWN")	
method	Method used by RGESolver to run the SM parameters to the scale mu ("Numeric" or "Approximate")	

## 4.1.3.5 GenerateSMInitialConditions() [2/2]

```
double Mdin[3],
double Mein[3],
double s12in,
double s13in,
double s23in,
double deltain)
```

Generates the initial conditions for Standard Model's parameters (gauge couplings, Yukawa coupling, quartic coupling and Higgs' boson mass) at the scale mu (in GeV), using one-loop pure SM beta functions. User-defined low energy input is used.

The initial conditions are generated at the scale muFin starting from the inserted parameters at the scale muIn. This method should be used with usual fermion hierarchy (smallest mass for the 1st generation and greatest mass for the 3rd without mass degeneracy for all up and down quarks and for charged leptons). The generation of the initial conditions is performed only if all the masses are non-negative and if  $\sin\theta_{ij}\in(0,1),\,\delta\in(\pi,\pi]$ . We follow http://www.utfit.org/UTfit for what concerns the conventions for the CKM matrix. At the scale mu the CKM matrix is computed.

#### **Parameters**

muln	Low-energy input scale (in GeV)	
muFin	Scale (in GeV) at which the initial conditions are generated	
basis	Flavour basis ( "UP" or "DOWN")	
method	Method used by RGESolver to run the SM parameters to the scale mu ("Numeric" or	
	"Approximate")	
g1in	$g_1$	
g2in	$g_2$	
g3in	$g_3$	
lambdain	$\lambda$	
mh2in	$m_h^2$ (in GeV $^{\wedge}$ 2)	
Muin	Array containing the masses of the up-type quarks in GeV in the order $\left(m_u,m_c,m_t ight)$	
Mdin	Array containing the masses of the down-type quarks in GeV in the order $(m_d,m_s,m_b)$	
Mein	Array containing the masses of the charged leptons in GeV in the order $(m_e,m_\mu,m_ au)$	
s12in	The sine of the CKM matrix angle $\sin  heta_{12}$	
s13in	The sine of the CKM matrix angle $\sin  heta_{13}$	
s23in	The sine of the CKM matrix angle $\sin  heta_{23}$	
deltain	The CKM matrix phase $\delta$	

## 4.1.3.6 GetCKMAngle()

Getter function for the CKM matrix angles  $\theta_{12}$ ,  $\theta_{13}$ ,  $\theta_{23}$ .

This method should be called only after methods that choose a specific flavour basis (as GenerateSMInitialConditions or EvolveToBasis), otherwise the CKM matrix is not updated.

#### **Parameters**

```
name of the angle (see table 4.1)
```

### Returns

The selected CKM angle.

### 4.1.3.7 GetCKMImagPart()

Getter function for the CKM matrix (imaginary part)

This method should be called only after methods that choose a specific flavour basis (as GenerateSMInitialConditions or EvolveToBasis), otherwise the CKM matrix is not updated.

### Returns

The imaginary part of the selected CKM matrix element.

### 4.1.3.8 GetCKMPhase()

```
double RGESolver::GetCKMPhase ( )
```

Getter function for the CKM matrix phase  $\delta$ .

This method should be called only after methods that choose a specific flavour basis (as GenerateSMInitialConditions or EvolveToBasis), otherwise the CKM matrix is not updated.

### Returns

The CKM matrix phase  $\delta$ .

## 4.1.3.9 GetCKMRealPart()

Getter function for the CKM matrix (real part)

This method should be called only after methods that choose a specific flavour basis (as GenerateSMInitialConditions or EvolveToBasis), otherwise the CKM matrix is not updated.

#### Returns

The real part of the selected CKM matrix element.

## 4.1.3.10 GetCoefficient() [1/3]

```
double RGESolver::GetCoefficient (
     std::string name )
```

Getter function for scalar/0F parameters (no flavour indices).

## **Parameters**

```
name name of the parameter (see table 4.2)
```

## Returns

the requested parameter

## 4.1.3.11 GetCoefficient() [2/3]

Getter function for 2F parameters (2 flavour indices).

If at least one of the inserted indices is outside the [0:2] range, an error message is printed and the value 0 is returned.

### **Parameters**

name	name of the parameter (see table 4.3)
i	first flavour index
j	second flavour index

## Returns

the requested parameter

## 4.1.3.12 GetCoefficient() [3/3]

```
double RGESolver::GetCoefficient (
    std::string name,
    int i,
    int j,
    int k,
    int l)
```

Getter function for 4F parameters (4 flavour indices). one of the inserted indices is outside the [0:2] range, an error message is printed and the value 0 is returned.

## **Parameters**

name	name of the parameter (see table 4.4)
i	first flavour index
j	second flavour index
k	third flavour index
1	fourth flavour index

## Returns

the requested parameter

## 4.1.3.13 SaveOutputFile()

Saves the current values of parameters in a file.

Currently, only "SLHA" format is implemented

## **Parameters**

filename	Name of the output file
format	Format of the output file

## 4.1.3.14 SetCoefficient() [1/3]

Setter function for scalar/0F parameters (no flavour indices).

### **Parameters**

name	name of the parameter (see table 4.2)
val	its value

## 4.1.3.15 SetCoefficient() [2/3]

```
void RGESolver::SetCoefficient (
    std::string name,
    double val,
    int i,
    int j)
```

Setter function for 2F parameters (2 flavour indices).

If at least one of the inserted indices is outside the [0:2] range, an error message is printed and no assignation is performed.

### **Parameters**

name	name of the parameter (see table 4.3)
val	its value
i	first flavour index
j	second flavour index

## 4.1.3.16 SetCoefficient() [3/3]

```
void RGESolver::SetCoefficient (
    std::string name,
    double val,
    int i,
    int j,
    int k,
    int l)
```

Setter function for 4F parameters (4 flavour indices).

If at least one of the inserted indices is outside the [0:2] range, an error message is printed and no assignation is performed.

## **Parameters**

name	name of the parameter (see table 4.4)
val	its value
i	first flavour index
j	second flavour index
k	third flavour index
1	fourth flavour index

The documentation for this class was generated from the following files:

- · Solver/src/RGESolver.h
- Solver/src/RGESolver.cpp
- · Solver/src/StaticMembers.cpp

- Solver/src/BetaFunction.cpp
- Solver/src/SettersAndGetters.cpp

# **Chapter 5**

# **File Documentation**

## 5.1 RGESolver.h

```
00001 #ifndef RGESolver_h
00002 #define RGESolver_h
00003 //RGESolver.h
00004
00005 #include <iostream>
00006 #include <cmath>
00007 #include <fstream>
00008 #include <sstream>
00009
00010 #include <gsl/gsl_errno.h>
00011 #include <gsl/gsl_matrix.h>
00012 #include <gsl/gsl_odeiv2.h>
00013 //#include "IndependentIndices.h"
00015 #include <unordered_map>
00016 //#include <functionalz>
00017 #include <boost/function.hpp>
00018 //#include <boost/bind/bind.hpp>
00019
00020 #include "gslpp.h"
00021
00068 //tables with all the names of the coefficients.
00069
00331 class RGESolver {
00332 public:
00337
         RGESolver();
00338
00342
          ~RGESolver();
00343
00344
00350
          double epsrel() {
00351
              return epsrel_;
00352
00353
00357
          double epsabs() {
00358
             return epsabs_;
00359
00360
00365
          void Setepsrel(double epsrel) {
00366
             epsrel_ = epsrel;
00367
          }
00368
00373
          void Setepsabs(double epsabs) {
00374
              epsabs_ = epsabs;
00375
00376
00377
00391
          void Evolve(std::string method, double muI, double muF);
00392
          void EvolveToBasis(std::string method, double muI,
00404
00405
                  double muF, std::string basis);
00406
00407
00425
          void GenerateSMInitialConditions(double mu, std::string basis, std::string method);
00426
00427
00465
          void GenerateSMInitialConditions(double muIn, double muFin, std::string basis, std::string method,
                   double glin, double g2in, double g3in, double lambdain, double mh2in,
```

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```
00467
                  double Muin[3], double Mdin[3], double Mein[3],
00468
                  double s12in, double s13in, double s23in, double deltain);
00469
00470
00481
          void EvolveSMOnly(std::string method, double muI, double muF);
00482
00483
00501
          double GetCKMAngle(std::string name);
00502
00510
          double GetCKMRealPart(int i, int j) {
00511
              return (CKM(i, j).real());
00512
00513
00521
          double GetCKMImagPart(int i, int j) {
00522
             return (CKM(i, j).imag());
00523
00524
00525
00533
          double GetCKMPhase();
00534
00535
00536
00537
          //Setters for OF, 2F, 4F
00538
00544
          void SetCoefficient(std::string name, double val);
00555
          void SetCoefficient(std::string name, double val, int i, int j); void SetCoefficient(std::string name, double val, int i, int j,
00569
00570
                  int k, int 1);
00571
00572
00573
00574
          //Getters for OF, 2F, 4F
00580
          double GetCoefficient(std::string name);
00591
          double GetCoefficient(std::string name, int i, int j);
00592
          double GetCoefficient(std::string name, int i, int j,
00604
00605
                  int k, int 1);
00606
00607
00615
          void Reset();
00616
          void SaveOutputFile(std::string filename,
00623
00624
                  std::string format);
00625
00626
00627
00628
00629
00630
00631
00632
00633
00634
00635
00636 private:
00637
00638
00639
00640
00647
          void GoToBasis(std::string basis);
00648
00654
          void GoToBasisSMOnly(std::string basis);
00655
00656
00661
          void ExtractParametersFromCKM();
00667
          void FromMassesToYukawas(std::string basis);
00672
          void UpdateCKM();
00679
          void InitSMOnly();
00684
          void UpdateSMOnly();
00685
00686
00691
          void SetSMDefaultInput();
00692
          void Init();
00697
00703
          void Update();
00704
00713
          static int func(double logmu, const double y[],
00714
                  double f[], void* params);
00715
00724
          static int funcSMOnly(double logmu, const double y[],
00725
                  double f[], void* params);
00726
00727
00730
00735
          double epsrel_; // = ;
00736
00740
          double epsabs :
```

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```
00741
         void Resetepsabs() {
00745
00746
             epsabs_ = 0.0000000000001;
00747
00748
00752
         void Resetepsrel() {
00753
            epsrel_ = 0.005;
00754
00755
00756
00757
         gsl_odeiv2_system sys = {func, NULL, 2558, NULL};
00758
00759
         /*gsl_odeiv2_driver * d =
00760
                 gsl_odeiv2_driver_alloc_y_new(&sys,
00761
                 gsl_odeiv2_step_rkf45,
00762
                 0.1, epsrel_, epsabs_); */
00763
         gsl\_odeiv2\_step * s
00764
                 = gsl_odeiv2_step_alloc(gsl_odeiv2_step_rkf45, 2558);
00765
         gsl_odeiv2_evolve * e
00766
                 = gsl_odeiv2_evolve_alloc(2558);
00767
00768
         gsl_odeiv2_system sysSMOnly = {funcSMOnly, NULL, 59, NULL};
00769
00770
         gsl_odeiv2_step * sSMOnly
00771
                 = gsl_odeiv2_step_alloc(gsl_odeiv2_step_rkf45, 59);
00772
         gsl_odeiv2_evolve * eSMOnly
00773
                 = gsl_odeiv2_evolve_alloc(59);
00774
00775
00776
00777
00778
         gsl_odeiv2_system sys_ = {func, NULL, 3};
gsl_odeiv2_step * s_ = gsl_odeiv2_step_alloc(
00779
00780
00781
                 gsl_odeiv2_step_rkf45, 2558);
         00782
00783
00784
00785
00786
         00787
00788
00789
00790
         gsl_odeiv2_control * conSMOnly_ = gsl_odeiv2_control_standard_new(
00791
                 epsabs_, epsrel_, 1, 1);
00792
         gsl_odeiv2_evolve* evoSMOnly_ = gsl_odeiv2_evolve_alloc(59); */
00793
00794
00796
         double x[2558];
00797
00799
00800
00801
00802
00803
00812
         static const int DWC2R = 6;
00815
00818
         static const int DWC2I = 3;
00821
         static const int DWC6R = 27;
00824
         static const int DWC6I = 18;
         static const int DWC7R = 45;
00827
         static const int DWC7I = 36;
00830
00833
         static const int DWC8R = 21;
00836
         static const int DWC8I = 15;
00837
00839
00840
00847
00848
         static const int WC2R_indices[DWC2R][2];
         static const int WC2I_indices[DWC2I][2];
00852
         static const int WC6R_indices[DWC6R][4];
00854
         static const int WC6I_indices[DWC6I][4];
00856
         static const int WC7R_indices[DWC7R][4];
00858
         static const int WC7I_indices[DWC7I][4];
00860
         static const int WC8R_indices[DWC8R][4];
00862
         static const int WC8I_indices[DWC8I][4];
00863
00864
00866
00867
00868
00869
00870
00871
00872
00883
00884
```

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```
static const int NG = 3;
          static const int DF = 9;
          static const int DFs = (NG*NG + NG) / 2;
static const int DFa = (NG*NG - NG) / 2;
00896
00900
00901
00904
          static const int Ngauge = 3:
          static const int Nh = 2;
00910
          static const int Nyukawa = 3;
00913
          static const int Eyuk = (Nyukawa * 2 * DF);
00914
          static const int N1 = 4;
          static const int N23 = 3;
00915
00916
          static const int N4 = 8;
00917
00918
          static const int N5 = 3;
00919
          static const int E5 = (N5 * 2 * DF);
00920
00921
          static const int N6 = 8;
00922
          static const int E6 = (N6 * 2 * DF);
00924
          static const int N7 = 8;
00926
          static const int N7H = 7;
          static const int N7NH = 1;
00928
          static const int E7 = (N7H*(DWC2R + DWC2I) + N7NH * 2 * DF);
00929
00930
00931
          static const int N8_LLLL = 5;
00932
          static const int E8_LLLL = 2 * (DWC7R + DWC7I) + 3 * (DWC6R + DWC6I);
00933
          static const int N8_RRRR = 7;
static const int E8_RRRR = 4 * (DWC7R + DWC7I) + 2 * (DWC6R + DWC6I) + 1 * (DWC8R + DWC8I);
00934
00935
00936
00937
          static const int N8 LLRR = 8;
00938
          static const int E8_LLRR = 8 * (DWC7R + DWC7I);
00939
          static const int N8_LRRL = 1;
00940
          static const int E8_LRRL = 2 * NG*NG*NG*NG*N8_LRRL;
static const int N8_LRLR = 4;
00941
00942
          static const int E8_LRLR = 2 * NG*NG*NG*N8_LRLR;
00943
00946
00947
00948
00954
          static const double TWO THIRDS;
          static const double FOUR THIRDS:
00955
00956
          static const double EIGHT_THIRDS;
00957
          static const double ONE_THIRD;
00958
          static const double ONE_SIXTH;
00959
          static const double TEN_THIRDS;
00961
00962
00967
00970
          static const double delta[3][3];
00971
00972
00974
          static const int dim = (Ngauge + Nh + Eyuk + N1 + N23 + N4 + E5 + E6 + E7 + E8_LLLL + E8_RRRR + \frac{1}{2}
     E8_LLRR + E8_LRRL + E8_LRLR);
00975
00977
          static const double NC;
00979
          static const double NC2;
00980
00983
          static const double b01;
00985
          static const double b02;
00987
          static const double b03;
00988
00989
          //Casimirs
00991
          static const double cA2;
00993
          static const double cA3;
00995
          static const double cF2;
00997
          static const double cF3:
00999
01000
          //Hypercharges (and product of hypercharges)
01001
01002
01009
          static const double Yh;
01010
          static const double Yh2:
01011
01012
          static const double Yq;
01013
          static const double Yq2;
01014
          static const double Y1;
01015
          static const double Y12;
01016
01017
          static const double Yu;
01018
          static const double Yu2;
01019
          static const double Yd;
01020
          static const double Yd2;
01021
          static const double Ye;
01022
          static const double Ye2;
01023
```

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```
static const double YhYu;
 01025
                             static const double YhYd;
 01026
                             static const double YhYe;
01027
                            static const double YhYq;
 01028
                            static const double YhYl;
 01029
 01030
                            static const double YuYd;
 01031
                             static const double YuYe;
 01032
                             static const double YuYq;
 01033
                             static const double YuYl;
01034
01035
                            static const double YdYe;
 01036
                            static const double YdYq;
 01037
                            static const double YdY1;
 01038
 01039
                             static const double YeYq;
01040
                            static const double YeYl:
 01041
 01042
                             static const double YlYq;
 01044
 01045
01046
01047
01052
 01053
                             double q1, q2, q3, mh2, lambda;
                             gslpp::matrix<double> yuR, yuI, ydR, ydI, yeR, yeI;
 01058
 01060
01063
                             gslpp::matrix<gslpp::complex> CKM = gslpp::matrix<gslpp::complex>(3, 3, 0.);
01064
01070
                             double InputScale SM: //GeV
01071
 01072
                              //CKM parameters
 01076
                             double CKM_delta;
 01077
01081
                             double c12:
01085
                             double s12;
 01089
                             double c13;
                             double s13;
 01097
                             double c23;
 01101
                             double s23;
01102
01103
                             //masses
 01107
                            double mu:
 01111
                             double mc;
 01114
                            double mt;
 01115
01119
                             double md:
01123
                             double ms;
01126
                             double mb:
01127
 01131
                             double mel;
 01135
                             double mmu;
 01138
                             double mtau;
01139
 01148 double cG = 0.; double cGT = 0.; double cW = 0.; double cWT = 0.;
01153 double cH = 0.;
01155 double cHBOX = 0.; double cHD = 0.;
 01158 double cHG = 0.; double cHGT = 0.; double cHW = 0.; double cHWT = 0.; double cHB = 0.; double cHBT =
                0.; double cHWB = 0.; double cHWBT = 0.;
01167
01168
01169
 01171
                             double ceHR[3 * 3] = {0.};
 01173
                             double ceHI[3 * 3] = {0.};
 01175
                             double cuHR[3 * 3] = \{0.\};
                            double cuHI[3 * 3] = {0.};
double cdHR[3 * 3] = {0.};
01177
 01179
                            double cdHI[3 * 3] = {0.};
01181
01182
 01183
                    double ceWR[3 \star 3] = {0.}; double ceWI[3 \star 3] = {0.}; double ceBR[3 \star 3] = {0.}; double ceBI[3 \star 3]
                 {0.}; double cuGR[3 * 3] = {0.}; double cuGI[3 * 3] = {0.}; double cuWR[3 * 3] = {0.}; double cuWI[3 * 3] = {0.}; double cuBI[3 * 3] = {0.}; double cuBI[3 * 3] = {0.}; double cuGI[3 
                  3] = \{0.\}; double cdWR[3 * 3] = \{0.\}; double cdWI[3 * 3] = \{0.\}; double cdBI[3
                  * 3] = \{0.\};
01200
 01201
 01202
01203 double cH11R[3 * 3] = {0.}; double cH11I[3 * 3] = {0.}; double cH13R[3 * 3] = {0.}; double cH2I[3 * 3] = {0.}; double cH2I[
 01218 double cHudR[3 * 3] = \{0.\}; double cHudI[3 * 3] = \{0.\};
 01221
01222
01223
01224 double c11R[3 * 3 * 3 * 3] = {0.}; double c11I[3 * 3 * 3 * 3] = {0.}; double cqq1R[3 * 3 * 3 * 3] = {0.}; double cqq1R[3 * 3 * 3 * 3] = {0.}; double cqq3R[3 * 3 * 3 * 3] = {0.}; double cqq3R[3 * 3 * 3 * 3] = {0.}; double cqq3R[3 * 3 * 3 * 3]
```

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```
= {0.}; double clq1R[3 * 3 * 3 * 3] = {0.}; double clq1I[3 * 3 * 3 * 3] = {0.}; double clq3R[3 * 3 * 3 * 3 * 3]
              3] = \{0.\}; double clq3I[3 * 3 * 3 * 3] = \{0.\};
01235
01236 double cuuR[3 * 3 * 3 * 3] = {0.};double cuuI[3 * 3 * 3 * 3] = {0.};double cddR[3 * 3 * 3 * 3] = {0.};double cddI[3 * 3 * 3 * 3] = {0.};double ceeR[3 * 3 * 3 * 3] = {0.};double ceeR[3 * 3 * 3 * 3] = {0.};double ceuR[3 * 3 * 3 * 3] = {0.};double cedR[3 * 3 * 3 * 3] = {0.};double cedR[3 * 3 * 3 * 3] = {0.};double cedR[3 * 3 * 3 * 3] = {0.};double cedR[3 * 3 * 3 * 3] = {0.};double cedR[3 * 3 * 3 * 3] = {0.};double cedR[3 * 3 * 3 * 3] = {0.};double cedR[3 * 3 * 3 * 3] = {0.};double cedR[3 * 3 * 3 * 3] = {0.};double cedR[3 * 3 * 3 * 3] = {0.};double cedR[3 * 3 * 3 * 3] = {0.};double cedR[3 * 3 * 3 * 3] = {0.};double cedR[3 * 3 * 3 * 3] = {0.};double cedR[3 * 3 * 3 * 3] = {0.};double cedR[3 * 3 * 3 * 3] = {0.};double cedR[3 * 3 * 3 * 3] = {0.};double cedR[3 * 3 * 3 * 3] = {0.};double cedR[3 * 3 * 3 * 3] = {0.};double cedR[3 * 3 * 3 * 3] = {0.};double cedR[3 * 3 * 3 * 3] = {0.};double cedR[3 * 3 * 3 * 3] = {0.};double cedR[3 * 3 * 3 * 3] = {0.};double cedR[3 * 3 * 3 * 3] = {0.};double cedR[3 * 3 * 3 * 3] = {0.};double cedR[3 * 3 * 3 * 3] = {0.};double cedR[3 * 3 * 3 * 3] = {0.};double cedR[3 * 3 * 3 * 3] = {0.};double cedR[3 * 3 * 3 * 3] = {0.};double cedR[3 * 3 * 3 * 3] = {0.};double cedR[3 * 3 * 3 * 3] = {0.};double cedR[3 * 3 * 3 * 3] = {0.};double cedR[3 * 3 * 3 * 3] = {0.};double cedR[3 * 3 * 3 * 3] = {0.};double cedR[3 * 3 * 3 * 3] = {0.};double cedR[3 * 3 * 3 * 3] = {0.};double cedR[3 * 3 * 3 * 3] = {0.};double cedR[3 * 3 * 3 * 3] = {0.};double cedR[3 * 3 * 3 * 3] = {0.};double cedR[3 * 3 * 3 * 3] = {0.};double cedR[3 * 3 * 3 * 3] = {0.};double cedR[3 * 3 * 3 * 3] = {0.};double cedR[3 * 3 * 3 * 3] = {0.};double cedR[3 * 3 * 3 * 3] = {0.};double cedR[3 * 3 * 3 * 3] = {0.};double cedR[3 * 3 * 3 * 3] = {0.};double cedR[3 * 3 * 3 * 3] = {0.};double cedR[3 * 3 * 3 * 3] = {0.};double cedR[3 * 3 * 3 * 3] = {0.};double cedR[3 * 3 * 3 * 3] = {0.};double cedR[3 * 3 * 3 * 3] = {0.};double cedR[3 * 3 * 3 * 3] = {0.};double cedR[3 * 3 * 3 * 3] = {0.};double cedR[3 * 3 * 3 * 3] = {0.};double cedR[3 * 3 * 3 * 3] = {0.};
               \{0.\}; \text{ double cedI}[3 * 3 * 3 * 3] = \{0.\}; \text{ double cudIR}[3 * 3 * 3 * 3] = \{0.\}; \text{ double cudII}[3 * 3 * 3 * 3]
                = \{0.\}; double cud8R[3 * 3 * 3 * 3] = \{0.\}; double cud8I[3 * 3 * 3 * 3] = \{0.\};
01251
01252
01253 double cleR[3 * 3 * 3 * 3] = {0.}; double cleI[3 * 3 * 3 * 3] = {0.}; double cluR[3 * 3 * 3 * 3] =
             {0.};double cluI[3 * 3 * 3 * 3] = {0.};double cldR[3 * 3 * 3 * 3] = {0.};double cquI[3 * 3 * 3 * 3] = {0.};double cquI[3 * 3 * 3 * 3] = {0.};double cquI[3 * 3 * 3 * 3] = {0.};double cquI[3 * 3 * 3 * 3] = {0.};double cquI[3 * 3 * 3 * 3] = {0.};double cquI[3 * 3 * 3 * 3] = {0.};double cquI[3 * 3 * 3 * 3] = {0.};double cquI[3 * 3 * 3 * 3] = {0.};double cquI[3 * 3 * 3 * 3] = {0.};double cquI[3 * 3 * 3 * 3] = {0.};double cquII[3 * 3 * 3 * 3] = {0.};double cquII[3 * 3 * 3 * 3] = {0.};double cquII[3 * 3 * 3 * 3] = {0.};double cquII[3 * 3 * 3 * 3] = {0.};double cquII[3 * 3 * 3 * 3] = {0.};double cquII[3 * 3 * 3 * 3] = {0.};double cquII[3 * 3 * 3 * 3] = {0.};double cquII[3 * 3 * 3 * 3] = {0.};double cquII[3 * 3 * 3 * 3] = {0.};double cquII[3 * 3 * 3 * 3] = {0.};double cquII[3 * 3 * 3 * 3] = {0.};double cquII[3 * 3 * 3 * 3] = {0.};double cquII[3 * 3 * 3 * 3] = {0.};double cquII[3 * 3 * 3 * 3] = {0.};double cquII[3 * 3 * 3 * 3] = {0.};double cquII[3 * 3 * 3 * 3] = {0.};double cquII[3 * 3 * 3 * 3] = {0.};double cquII[3 * 3 * 3 * 3] = {0.};double cquII[3 * 3 * 3 * 3] = {0.};double cquII[3 * 3 * 3 * 3] = {0.};double cquII[3 * 3 * 3 * 3] = {0.};double cquII[3 * 3 * 3 * 3] = {0.};double cquII[3 * 3 * 3 * 3] = {0.};double cquII[3 * 3 * 3 * 3] = {0.};double cquII[3 * 3 * 3 * 3] = {0.};double cquII[3 * 3 * 3 * 3] = {0.};double cquII[3 * 3 * 3 * 3] = {0.};double cquII[3 * 3 * 3 * 3] = {0.};double cquII[3 * 3 * 3 * 3] = {0.};double cquII[3 * 3 * 3 * 3] = {0.};double cquII[3 * 3 * 3 * 3] = {0.};double cquII[3 * 3 * 3 * 3] = {0.};double cquII[3 * 3 * 3 * 3] = {0.};double cquII[3 * 3 * 3 * 3] = {0.};double cquII[3 * 3 * 3 * 3] = {0.};double cquII[3 * 3 * 3 * 3] = {0.};double cquII[3 * 3 * 3 * 3] = {0.};double cquII[3 * 3 * 3 * 3] = {0.};double cquII[3 * 3 * 3 * 3] = {0.};double cquII[3 * 3 * 3 * 3] = {0.};double cquII[3 * 3 * 3 * 3] = {0.};double cquII[3 * 3 * 3 * 3] = {0.};double cquII[3 * 3 * 3 * 3] = {0.};double cquII[3 * 3 * 3 * 3] = {0.};double cquII[3 * 3 * 3 * 3] = {0.};double cquII[3 * 3 * 3 * 3] = {0.};double cquII[3 * 3 * 3 
               {0.);double cqu1I[3 * 3 * 3 * 3] = {0.);double cqu8R[3 * 3 * 3 * 3] = {0.);double cqu8I[3 * 3 * 3 * 3]
               = {0.}; double cqd1R[3 * 3 * 3 * 3] = {0.}; double cqd1I[3 * 3 * 3 * 3] = {0.}; double cqd8R[3 * 3 * 3 * 3 * 3] = {0.}; double cqd8R[3 * 3 * 3 * 3 * 3]
              3] = \{0.\}; double cqd8I[3 * 3 * 3 * 3] = \{0.\};
01270
01271
01272
01273
              double cledqR[3 * 3 * 3 * 3] = {0.}; double cledqI[3 * 3 * 3 * 3] = {0.};
01276
01277
01278 double clequ1R[3 * 3 * 3 * 3] = {0.};double clequ1I[3 * 3 * 3 * 3] = {0.};double clequ3R[3 * 3 * 3 * 3] = {0.};double clequ3I[3 * 3 * 3 * 3] = {0.};double cquqd1R[3 * 3 * 3 * 3] = {0.};double cquqd8R[3 * 3 * 3 * 3] = {0.};double cquqd8R[3 * 3 * 3 * 3] = {0.};
01288
01289
01290
01291
01292
01293
01294
01295
01303
                       std::unordered_map<std::string, double*> CKMAngles;
01304
                       std::unordered_map<std::string, double*> OperatorsOF;
                       std::unordered_map<std::string, boost::function<void(int, int, double) » Setter2F;</pre>
01305
                       std::unordered_map<std::string, boost::function<double(int, int) » Getter2F;
01306
                       std::unordered_map<std::string, boost::function<void(int, int, int, int, double) » Setter4F;
01307
01308
                       std::unordered_map<std::string, boost::function<double(int, int, int, int) » Getter4F;
01310
01311
01316
01331
                       static inline void Print (double * c, std::string name,
01332
                                         std::string sym, std::string format,
                                          std::ofstream& f);
01333
01335
01336
01337
01345
01346
                       \verb|static| in line void Yukawa_set(gslpp::matrix<double> *y, int i, int j, double val);\\
01347
                       static inline double Yukawa(gslpp::matrix<double> *y, int i, int j);
01348
01349
                       static inline void WC1_set(double * c, int i, int j, double val);
01350
                       static inline double WC1(double * c, int i, int j);
01351
01352
                       static inline double WC2R(double * c, int i, int j);
01353
                       static inline void WC2R_set(double * c, int i, int j, double val);
                       static inline double WC2I(double * c, int i, int j);
01354
01355
                       static inline void WC2I_set(double * c, int i, int j, double val);
01356
                       static inline double WC3(double * c, int i, int j);
01357
01358
                       static inline void WC3_set(double * c, int i, int j, double val);
01359
01360
                       static inline void WC5_set(double \star c, int i, int j, int k, int 1, double val);
01361
                       static inline double WC5(double \star c, int i, int j, int k, int l);
01362
01363
                       static inline double WC6R(double \star c, int i, int j, int k, int l);
                       static inline void WC6E_set(double * c, int i, int j, int k, int l, double val); static inline double WC6I(double * c, int i, int j, int k, int l); static inline void WC6I_set(double * c, int i, int j, int k, int l, double val);
01364
01365
01366
01367
01368
                       static inline void WC7R_set(double \star c, int i, int j, int k, int 1, double val);
                       static inline double WC7R(double * c, int i, int j, int k, int 1);
static inline double WC7I(double * c, int i, int j, int k, int 1);
01369
01370
01371
                       static inline void WC7I_set(double * c, int i, int j, int k, int l, double val);
01372
                       static inline double WC8R(double \star c, int i, int j, int k, int l);
01373
01374
                       static inline void WC8R_set(double \star c, int i, int j, int k, int 1, double val);
                       static inline double WC8I(double * c, int i, int j, int k, int l);
static inline void WC8I_set(double * c, int i, int j, int k, int l, double val);
01375
01376
01378
01379 };
01380
01381
01382 #endif
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