

# **MA 322: Midsem Assignment**

Due on Sunday, October 5, 2015

*Jiten Chandra kalita*

**Silvi Pandey-130123045**

## Contents

PROBLEM 1

PROBLEM 2

## PROBLEM 1

Draw a spiral using parametric spline functions

## SOLUTION

### Steps involved in making the spiral :-

- (1) Spiral was plotted on a graph paper and 10 nodal points were taken i.e. 10 (x,y) coordinates were taken to generate the whole spiral.
- (2) The points were chosen such that the spiral could be generated accurately i.e. the points where the curvature of the spiral changes a considerable amount were necessarily included among the nodal points.
- (3) These points were parameterized taking  $t$  as a parameter which varies from 0 to 9 (i.e. equally spaced).
- (4) Cubic spline was used to generate  $x$  as a function of the parameter  $t$ . Similarly,  $y$  was generated as a function of  $t$ .
- (5) With  $t$  varying from 0 to 9 with a difference of 0.01, the  $x(t)$  and  $y(t)$  points corresponding to these parameters are taken and **GNU PLOT** is used to plot  $x(t)$  against  $y(t)$  and the spiral is generated.

## CODE

```

#include <iostream>
#include <stdio.h>
#include <math.h>
#include <stdlib.h>

5  /*
    OBJECTIVE
    To generate a spiral like structure using cubic spline and parameterization.

10  NUMBER OF PARAMETERS VALUES USED
    10 (0-9)

    METHOD
    1) Spiral was plotted on a graph sheet and 10 co-ordinates were taken as nodal
15  points. Co-ordinates were chosen such that the structure of the spiral could
    be retrieved properly.
    2) With  $t$  as a parameter which varies from 0 to 9 (equally spaced),  $x$  and  $y$ 
    both are inter-polated using cubic spline.
    3) Plot ( $x(t)$ ,  $y(t)$ ) from  $t = 0$  to 9 with difference of 0.01. i.e for  $t = 0, 0.01$ 
20  , 0.02....9 ( $x(t)$ ,  $y(t)$ ) are plotted and the spiral is generated.

    LANGUAGES/SOFTWARE USED
    1) C++
    2) Gnuplot

25  */
using namespace std;
int low = 0;
int high = 9;
30  int points = 10;
double h = (double)(high - low)/(points - 1);

double functionx(double t);

```

```
double functiony(double t);
35 void ThomasMethod(double c[],double a[]);
double poly(double x,int j,double a,double b,double c,double d);

int main()
{
40     FILE *fp=fopen("plotSpiral.txt","w");
double coefficientx[points-1][4],coefficienty[points-1][4];
double ax[points],cx[points-2],ay[points],cy[points-2];
for (int i=0;i<points;i++)
    ax[i]=functionx(low+i*h);
45 for (int i=0;i<points;i++)
    ay[i]=functiony(low+i*h);
ThomasMethod(cx,ax);
ThomasMethod(cy,ay);
for (int i=0;i<points-1;i++)
50 {
    coefficientx[i][0]=ax[i];
    if (i==0)
        coefficientx[i][2]=0;
    else
55        coefficientx[i][2]=cx[i-1];
}
for (int i=0;i<points-1;i++)
{
    if (i!=0)
60        coefficientx[i][1]=(ax[i+1]-ax[i])/h-h*(2*cx[i-1]+cx[i])/3;
    else
        coefficientx[i][1]=(ax[i+1]-ax[i])/h-h*cx[i-1]/3;
}
for (int i=0;i<points-1;i++)
65 {
    if (i==points-2)
        coefficientx[i][3]=-coefficientx[i][2]/(3*h);
        coefficientx[i][3]=(coefficientx[i+1][2]-coefficientx[i][2])/(3*h);
}
70 cout<<"Coefficients for x co-ordinate"<<endl;
for (int i=0;i<points-1;i++)
{
    printf("%0.6lf %0.6lf %0.6lf %0.6lf\n",coefficientx[i][0],coefficientx[i][1],
75    coefficientx[i][2],coefficientx[i][3]);
}
cout<<endl;
for (int i=0;i<points-1;i++)
{
    coefficienty[i][0]=ay[i];
80    if (i==0)
        coefficienty[i][2]=0;
    else
        coefficienty[i][2]=cy[i-1];
}
85 for (int i=0;i<points-1;i++)
{
```

```

        if(i!=0)
            coefficienty[i][1]=(ay[i+1]-ay[i])/h-h*(2*cy[i-1]+cy[i])/3;
        else
90         coefficienty[i][1]=(ay[i+1]-ay[i])/h-h*cy[i-1]/3;
    }
    cout<<"Coefficients for y co-ordinate"<<endl;
    for(int i=0;i<points-1;i++)
    {
95         if(i==points-2)
            coefficienty[i][3]=-coefficienty[i][2]/(3*h);
            coefficienty[i][3]=(coefficienty[i+1][2]-coefficienty[i][2])/(3*h);
        }
        for(int i=0;i<points-1;i++)
100        {
            printf("%0.6lf %0.6lf %0.6lf %0.6lf\n",coefficienty[i][0],coefficienty[i][1],
            coefficienty[i][2],coefficienty[i][3]);
        }
        double t;
105        int j;
        for(t=0;t<=9;t=t+0.01)
        {
            j = floor(t);
            fprintf(fp,"%lf %lf\n",poly(t,j,coefficientx[j][0],coefficientx[j][1],
110            coefficientx[j][2],coefficientx[j][3]),poly(t,j,coefficienty[j][0],
            coefficienty[j][1],coefficienty[j][2],coefficienty[j][3]));
        }
    }

115 //Cubic polynomial
double poly(double x,int j,double a,double b,double c,double d)
{
    return a+b*(x-(low+j*h))+c*(x-(low+j*h))*(x-(low+j*h))+d*(x-(low+j*h))*
    (x-(low+j*h))*(x-(low+j*h));
120 }

//Value of x for t = 0,1,2...,9
//Nodal points
double functionx(double t)
125 {
    if(t == 0)
        return 3;
    if(t == 1)
        return 3.5;
130    if(t == 2)
        return 4;
    if(t == 3)
        return 3;
    if(t == 4)
135    return 2;
    if(t == 5)
        return 3;
    if(t == 6)
        return 5;

```

```
140     if(t == 7)
        return 3;
    if(t == 8)
        return 1;
    if(t == 9)
        return 1;
145 }

//Value of y for t = 0,1,2,..9
//Nodal points
150 double functiony(double t)
{
    if(t == 0)
        return 3;
    if(t == 1)
        return 2.6;
155     if(t == 2)
        return 3;
    if(t == 3)
        return 4;
160     if(t == 4)
        return 3;
    if(t == 5)
        return 2;
    if(t == 6)
        return 3;
165     if(t == 7)
        return 4.8;
    if(t == 8)
        return 3;
170     if(t == 9)
        return 2;
}

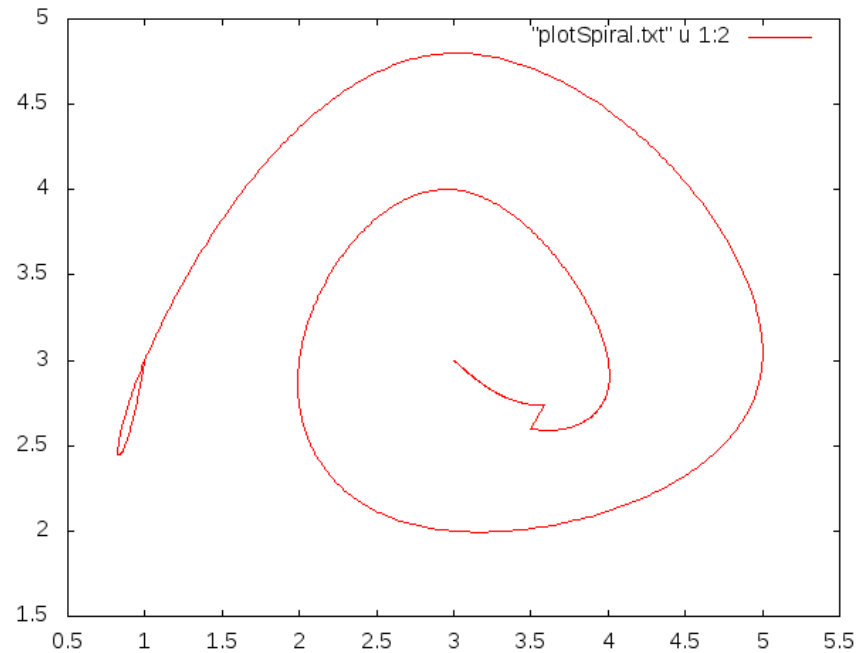
//Thomas method to find the coefficients.
175 void ThomasMethod(double c[],double a[])
{
    double A[points-2],B[points-2],C[points-2],F[points-2];
    for(int i=0;i<points-2;i++)
    {
180         A[i]=h;
        B[i]=4*h;
        C[i]=h;
        F[i]=(3*(a[i+2]-a[i+1])-3*(a[i+1]-a[i]))/h;
    }
185     for(int i=1;i<points-2;i++)
    {
        B[i]=B[i]-C[i]*A[i]/B[i-1];
        F[i]=F[i]-F[i-1]*A[i]/B[i-1];
    }
190     c[points-3]=F[points-3]/B[points-3];
    for(int i=points-4;i>=0;i--)
    {
```

```

        c[i]=(F[i]-C[i]*c[i+1])/B[i];
    }
}

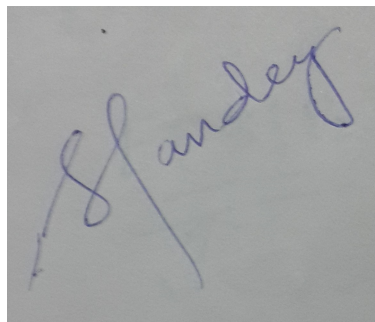
```

## RESULT



## PROBLEM 2

Generate your own signature using minimum number of nodal points. The following signature is used to generate the signature.



## SOLUTION

### Steps involved in making the signature :-

- (1) Signature was plotted on a graph paper and firstly 12 nodal points were taken i.e. 12 (x,y) coordinates were taken to generate the first part of the signature because the signature is not continuous. Pen is lifted after the first two alphabets. Two separate set of cubic splines are used to generate the two parts separately and then are plotted together. For the second part, 28 more points are taken and the process is repeated.
- (2) The points were chosen such that the signature could be generated accurately i.e. the points were the curvature of the spiral changes a considerable amount were necessarily included among the nodal points. Also the crossing points are taken as many times they are crossed
- (3) These points were parameterized taking t as a parameter which varies from 0 to 11 (i.e. equally spaced )

and from 0 to 27 for the second part.

(4) Cubic spline was used to generate x as a function of the parameter t. Similarly, y was generated as a function of t.

(5) With t varying from 0 to 11 with a difference of 0.01, the x(t) and y(t) points corresponding to these parameters are taken and **GNU PLOT** is used to plot x(t) against y(t) and the first part of the signature is generated. In the same plot, second part of the signature is also plotted varying t from 0 to 27 with a difference of 0.01.

## CODE

### PART 1

```
#include <iostream>
#include <stdio.h>
#include <math.h>
#include <stdlib.h>

5  /*
    OBJECTIVE
    To generate signature using cubic spline and parameterization.

10  NUMBER OF PARAMETERS VALUES USED
    12 (0-11)

    PART 1 OF SIGNATURE
    My signature is not continuous. I lift pen after first two alphabets. This is for
15  the first part of the signature.

    METHOD
    1) Signature was plotted on a graph sheet and 12 co-ordinates were taken as nodal
    points. Co-ordinates were chosen such that the structure of the signature could
20  be retrieved properly.
    2) With t as a parameter which varies from 0 to 11 (equally spaced), x and y
    both are inter-polated using cubic spline.
    3) Plot (x(t), y(t)) from t = 0 to 11 with difference of 0.01. i.e for t = 0, 0.01,
    0.02...11 (x(t), y(t)) are plotted and the first part of the signature is generated.
25

    LANGUAGES/SOFTWARE USED
    1) C++
    2) Gnuplot

30 */

using namespace std;
int low = 0;
int high = 11;
35 int points = 12;
double h = (double)(high - low)/(points - 1);

double functionx(double t);
double functiony(double t);
40 void ThomasMethod(double c[], double a[]);
double poly(double x, int j, double a, double b, double c, double d);
```



```
int main()
{
45     FILE *fp=fopen("plotSignature1.txt", "w");
    double coefficientx[points-1][4],coefficienty[points-1][4];
    double ax[points],cx[points-2],ay[points],cy[points-2];
    for (int i=0;i<points;i++)
        ax[i]=functionx(low+i*h);
50     for (int i=0;i<points;i++)
        ay[i]=functiony(low+i*h);
    ThomasMethod(cx,ax);
    ThomasMethod(cy,ay);
    for (int i=0;i<points-1;i++)
55     {
        coefficientx[i][0]=ax[i];
        if (i==0)
            coefficientx[i][2]=0;
        else
60            coefficientx[i][2]=cx[i-1];
    }
    for (int i=0;i<points-1;i++)
    {
        if (i!=0)
65            coefficientx[i][1]=(ax[i+1]-ax[i])/h-h*(2*cx[i-1]+cx[i])/3;
        else
            coefficientx[i][1]=(ax[i+1]-ax[i])/h-h*cx[i-1]/3;
    }
    for (int i=0;i<points-1;i++)
70     {
        if (i==points-2)
            coefficientx[i][3]=-coefficientx[i][2]/(3*h);
            coefficientx[i][3]=(coefficientx[i+1][2]-coefficientx[i][2])/(3*h);
    }
75     for (int i=0;i<points-1;i++)
    {
        printf("%0.6lf %0.6lf %0.6lf %0.6lf\n",coefficientx[i][0],coefficientx[i][1],
            coefficientx[i][2],coefficientx[i][3]);
    }
80     cout<<endl;
    for (int i=0;i<points-1;i++)
    {
        coefficienty[i][0]=ay[i];
        if (i==0)
85            coefficienty[i][2]=0;
        else
            coefficienty[i][2]=cy[i-1];
    }
    for (int i=0;i<points-1;i++)
90     {
        if (i!=0)
            coefficienty[i][1]=(ay[i+1]-ay[i])/h-h*(2*cy[i-1]+cy[i])/3;
        else
            coefficienty[i][1]=(ay[i+1]-ay[i])/h-h*cy[i-1]/3;
95     }
```

```
    for (int i=0;i<points-1;i++)
    {
        if(i==points-2)
            coefficienty[i][3]=-coefficienty[i][2]/(3*h);
100     coefficienty[i][3]=(coefficienty[i+1][2]-coefficienty[i][2])/(3*h);
    }
    for (int i=0;i<points-1;i++)
    {
105     printf("%.6lf %.6lf %.6lf %.6lf\n",coefficienty[i][0],coefficienty[i][1],
        coefficienty[i][2],coefficienty[i][3]);
    }
    double t;
    int j;
    for (t=0;t<=11;t=t+0.01)
110    {
        j = floor(t);
        fprintf(fp, "%lf %lf\n",poly(t,j,coefficientx[j][0],coefficientx[j][1],
            coefficientx[j][2],coefficientx[j][3]),
            poly(t,j,coefficienty[j][0],coefficienty[j][1],
115             coefficienty[j][2],coefficienty[j][3]));
    }
}
double poly(double x,int j,double a,double b,double c,double d)
{
120     return a+b*(x-(low+j*h))+c*(x-(low+j*h))*(x-(low+j*h))+d*(x-(low+j*h))*
        (x-(low+j*h))*(x-(low+j*h));
}
double functionx(double t)
{
125     if (t == 0)
        return 1;
    if (t == 1)
        return 1;
    if (t == 2)
        return 1;
130     if (t == 3)
        return 0.7;
    if (t == 4)
        return 1;
135     if (t == 5)
        return 2;
    if (t == 6)
        return 1.5;
    if (t == 7)
        return 2;
140     if (t == 8)
        return 2.2;
    if (t == 9)
        return 1.8;
145     if (t == 10)
        return 2.2;
    if (t == 11)
        return 3.6;
```

```

}
150 double functiony(double t)
{
    if(t == 0)
        return 0.5;
    if(t == 1)
155     return 2;
    if(t == 2)
        return 2.8;
    if(t == 3)
        return 3.5;
160     if(t == 4)
        return 2.8;
    if(t == 5)
        return 2.2;
    if(t == 6)
165     return 1;
    if(t == 7)
        return 2.2;
    if(t == 8)
        return 3.2;
170     if(t == 9)
        return 4.4;
    if(t == 10)
        return 3.2;
    if(t == 11)
175     return 1;
}

void ThomasMethod(double c[],double a[])
{
    double A[points-2],B[points-2],C[points-2],F[points-2];
180     for(int i=0;i<points-2;i++)
    {
        A[i]=h;
        B[i]=4*h;
        C[i]=h;
185         F[i]=(3*(a[i+2]-a[i+1])-3*(a[i+1]-a[i]))/h;
    }
    for(int i=1;i<points-2;i++)
    {
        B[i]=B[i]-C[i]*A[i]/B[i-1];
190         F[i]=F[i]-F[i-1]*A[i]/B[i-1];
    }
    c[points-3]=F[points-3]/B[points-3];
    for(int i=points-4;i>=0;i--)
    {
195         c[i]=(F[i]-C[i]*c[i+1])/B[i];
    }
}

```

## PART 2

```

#include <iostream>
#include <stdio.h>

```

```

#include <math.h>
#include <stdlib.h>

5
/*
    OBJECTIVE
    To generate signature using cubic spline and parameterization.

10
    NUMBER OF PARAMETERS VALUES USED
    28 (0-27)

    PART 2 OF SIGNATURE
    My signature is not continuous.I lift pen after first two alphabets.This is for
15
    the second part of the signature.

    METHOD
    1)Signature was plotted on a graph sheet and 28 co-ordinates were taken as nodal
    points.Co-ordinates were chosen such that the structure of the signature could
20
    be retrieved properly.
    2)With t as a parameter which varies from 0 to 27 (equally spaced) , x and y
    both are inter-polated using cubic spline.
    3)Plot (x(t),y(t)) from t = 0 to 27 with difference of 0.01. i.e for t = 0,0.01,
    0.02....27 (x(t),y(t)) are plotted and the second part of the signature is generated.
25
    4)Both the parts of the signature are plotted together using GNUPLOT and the final
    signature is obtained.

    LANGUAGES/SOFTWARE USED
    1)C++
30
    2)Gnuplot

*/

using namespace std;
int low = 0;
int high = 27;
int points = 28;
double h = (double)(high - low)/(points - 1);

40
double functionx(double t);
double functiony(double t);
void ThomasMethod(double c[],double a[]);
double poly(double x,int j,double a,double b,double c,double d);

45
int main()
{
    FILE *fp=fopen("plotSignature2.txt","w");
    double coefficientx[points-1][4],coefficienty[points-1][4];
50
    double ax[points],cx[points-2],ay[points],cy[points-2];
    for(int i=0;i<points;i++)
        ax[i]=functionx(low+i*h);
    for(int i=0;i<points;i++)
        ay[i]=functiony(low+i*h);
55
    ThomasMethod(cx,ax);

```

```
ThomasMethod(cy, ay);
for (int i=0; i<points-1; i++)
{
    coefficientx[i][0]=ax[i];
    if (i==0)
        coefficientx[i][2]=0;
    else
        coefficientx[i][2]=cx[i-1];
}
for (int i=0; i<points-1; i++)
{
    if (i!=0)
        coefficientx[i][1]=(ax[i+1]-ax[i])/h-h*(2*cx[i-1]+cx[i])/3;
    else
        coefficientx[i][1]=(ax[i+1]-ax[i])/h-h*cx[i-1]/3;
}
for (int i=0; i<points-1; i++)
{
    if (i==points-2)
        coefficientx[i][3]=-coefficientx[i][2]/(3*h);
    coefficientx[i][3]=(coefficientx[i+1][2]-coefficientx[i][2])/(3*h);
}
for (int i=0; i<points-1; i++)
{
    printf("%.6lf %.6lf %.6lf %.6lf\n", coefficientx[i][0], coefficientx[i][1],
        coefficientx[i][2], coefficientx[i][3]);
}
cout<<endl;
for (int i=0; i<points-1; i++)
{
    coefficienty[i][0]=ay[i];
    if (i==0)
        coefficienty[i][2]=0;
    else
        coefficienty[i][2]=cy[i-1];
}
for (int i=0; i<points-1; i++)
{
    if (i!=0)
        coefficienty[i][1]=(ay[i+1]-ay[i])/h-h*(2*cy[i-1]+cy[i])/3;
    else
        coefficienty[i][1]=(ay[i+1]-ay[i])/h-h*cy[i-1]/3;
}
for (int i=0; i<points-1; i++)
{
    if (i==points-2)
        coefficienty[i][3]=-coefficienty[i][2]/(3*h);
    coefficienty[i][3]=(coefficienty[i+1][2]-coefficienty[i][2])/(3*h);
}
for (int i=0; i<points-1; i++)
{
    printf("%.6lf %.6lf %.6lf %.6lf\n", coefficienty[i][0], coefficienty[i][1],
        coefficienty[i][2], coefficienty[i][3]);
}
```

```

    }
110 double t;
    int j;
    for (t=0;t<=27;t=t+0.01)
    {
        j = floor(t);
115 fprintf(fp, "%lf %lf\n", poly(t, j, coefficientx[j][0], coefficientx[j][1],
                                coefficientx[j][2], coefficientx[j][3]),
                                poly(t, j, coefficienty[j][0], coefficienty[j][1],
                                coefficienty[j][2], coefficienty[j][3]));
    }
120 }
double poly(double x, int j, double a, double b, double c, double d)
{
    return a+b*(x-(low+j*h))+c*(x-(low+j*h))*(x-(low+j*h))+d*(x-(low+j*h))*
        (x-(low+j*h))*(x-(low+j*h));
125 }
double functionx(double t)
{
    if (t == 0)
        return 3.5;
130 if (t == 1)
        return 3.1;
    if (t == 2)
        return 3.3;
    if (t == 3)
        return 3.5;
135 if (t == 4)
        return 3.8;
    if (t == 5)
        return 3.8;
140 if (t == 6)
        return 4.1;
    if (t == 7)
        return 4;
    if (t == 8)
        return 4.5;
145 if (t == 9)
        return 4.5;
    if (t == 10)
        return 4.8;
150 if (t == 11)
        return 4.5;
    if (t == 12)
        return 4.7;
    if (t == 13)
        return 4.8;
155 if (t == 14)
        return 4.4;
    if (t == 15)
        return 4.8;
160 if (t == 16)
        return 5.1;
```

```
165     if (t == 17)
170         return 5.3;
175     if (t == 18)
180         return 5.2;
185     if (t == 19)
190         return 5.3;
195     if (t == 20)
200         return 5.6;
205     if (t == 21)
210         return 5.5;
215     if (t == 22)
220         return 5.6;
225     if (t == 23)
230         return 5.9;
235     if (t == 24)
240         return 6;
245     if (t == 25)
250         return 6.5;
255     if (t == 26)
260         return 6;
265     if (t == 27)
270         return 6;
275 }
280 double functiony(double t)
285 {
290     if (t == 0)
295         return 2.6;
300     if (t == 1)
305         return 2.9;
310     if (t == 2)
315         return 2.2;
320     if (t == 3)
325         return 2.6;
330     if (t == 4)
335         return 2.6;
340     if (t == 5)
345         return 3.3;
350     if (t == 6)
355         return 3;
360     if (t == 7)
365         return 3.5;
370     if (t == 8)
375         return 3.3;
380     if (t == 9)
385         return 3.7;
390     if (t == 10)
395         return 4.1;
400     if (t == 11)
405         return 3.7;
410     if (t == 12)
415         return 3.6;
420     if (t == 13)
425         return 4.1;
```

```
215     if (t == 14)
        return 4.8;
        if (t == 15)
        return 4.1;
        if (t == 16)
220     return 4;
        if (t == 17)
        return 4.4;
        if (t == 18)
        return 4.7;
225     if (t == 19)
        return 4.4;
        if (t == 20)
        return 4.9;
        if (t == 21)
230     return 5.1;
        if (t == 22)
        return 4.9;
        if (t == 23)
        return 5.4;
235     if (t == 24)
        return 5.3;
        if (t == 25)
        return 4.2;
        if (t == 26)
240     return 4.2;
        if (t == 27)
        return 5.3;
    }
    void ThomasMethod(double c[],double a[])
245 {
        double    A[points-2],B[points-2],C[points-2],F[points-2];
        for (int i=0;i<points-2;i++)
        {
            A[i]=h;
250         B[i]=4*h;
            C[i]=h;
            F[i]=(3*(a[i+2]-a[i+1])-3*(a[i+1]-a[i]))/h;
        }
        for (int i=1;i<points-2;i++)
255 {
            B[i]=B[i]-C[i]*A[i]/B[i-1];
            F[i]=F[i]-F[i-1]*A[i]/B[i-1];
        }
        c[points-3]=F[points-3]/B[points-3];
260     for (int i=points-4;i>=0;i--)
        {
            c[i]=(F[i]-C[i]*c[i+1])/B[i];
        }
    }
```



## RESULT

