Programare avansata pe obiecte - proiect (231)

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Each student will work on a chosen project. There will be several checkpoints for the project during the labs sessions.

Project scoring condition:

- No compilation errors present
- Implement the given requirements

Deadlines:

- 1st Checkpoint: 2nd april 2020
- 2nd Checkpoint: 26th april 2020
- 3rd Checkpoint: june 10, 2020

1st Checkpoint:

1. Modeling the system:

a. Define a list based on the chosen project containing minimum 10 possible actions within the system and a list with at least 8 types of objects within the system.

2. Implementation:

- a. Implement in Java an application based on the requirements defined in the first point. The application will contain:
 - i. Simple classes with private/protected attributes and accessors/mutators
 - ii. At least 2 different collections capable of handling previously defined objects (eg: List, Set, Map, etc.) of which at least one is sorted one-dimensional / two-dimensional arrays will be used if the collections are not covered during lab sessions until the checkpoint.
 - iii. Use inheritance to create additional classes and then use them in collections;
 - iv. At least one service class that exposes the system's operations
 - v. A main class used to make calls to the service

2nd Checkpoint:

- 1. Extend the project implemented for the 1st Checkpoint to use file-based persistence (see Lab 6):
 - a. CSV files will be created for at least 4 of the classes defined in the first checkpoint;
 - Each column in the file is separated by a comma. Eg: name, surname,
 age
 - Implement generic singleton services for writing and reading from files (see Lab 5 and Lab 6);
 - c. When starting the app, the data from the files will be loaded using the services created:

2. Implement an audit service;

- a. Design a service that writes to a CSV file every time when
 - i. One of the actions described in the first checkpoint is executed; File structure: *action_name*, *timestamp*.

3rd Checkpoint:

- 1. Extend the project implemented for the 2nd Checkpoint to use database persistence (JDBC):
 - a. perform services that expose create, read, update, delete operations for at least 4 of the defined classes

Bonus: (for additional points in the laboratory)

Create a graphical interface and display at least 5 of the initially defined actions. The
interface will have 2 different screens that allow navigation between them. Swing or JSP
will be used to create the graphical interface.

Suggested projects:

- 1. Structure of an organization (employees, hierarchical relationships, salaries)
- 2. Appointments diary (categories, meetings, tasks)
- 3. The activity of a transport company (cities, connections, cars, routes)
- 4. Loans (customer, credit, installments)
- 5. Medical office (patients, doctors, prescriptions)

- 6. Admission (candidate, faculty, exam)
- 7. Online ticket sales (client, event, location)
- 8. Cash register software (payment method, customer, product)
- 9. Reservation app (show, place, guests)
- 10. Exchange services (currencies, exchange rate history, customers, transactions)
- 11. File management system (users, file type, group, user type)