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LECTURE 4:

MINIMIZING LOSS FUNCTIONS
WITH GRADIENT DESCENT

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A key ingredient for repervised machine learning algorithms is the objective function: this measures the loss or a cost that we want to uninimize.

When deciding the loss function for our algorithm, we want (at least) the following property:

- it must measure the distance between predictions and labels;
- easy to implement;
- differentiable.

We can for example use the squared distance

$$\angle (y''', \hat{y}''') = (y''' - \hat{y}''')^2$$

Where $\hat{y}^{(i)}$ is the prediction for the i-th feature vector $\mathbf{x}^{(i)}$. For the Adaline algorithm we have that

$$\hat{y}^{(i)} = \sigma(z^{(i)}) = w^T x^{(i)} + b$$
.

The loss will then depend on the choice of w and b.

We consider the mean over all the observations of

the squared distance (MEAN SQUARED ERFOR)

$$L(W,b) := \frac{1}{2n} \sum_{i=1}^{\infty} \chi(y^{(i)}, \hat{y}^{(i)})$$

$$= \frac{1}{2n} \sum_{i=1}^{\infty} (y^{(i)} - \hat{y}^{(i)})^{2}$$

$$= \frac{1}{2n} \sum_{i=1}^{\infty} (y^{(i)} - W^{T} x^{(i)} - b)^{2}$$

GOAL: we would to find would b so that L(w, b) is as small as possible.

DEA: we use a gradient method:

the gradient of a function $F: \mathbb{R}^d \to \mathbb{R}$ in a point $P = \binom{p_1}{p_d} \in \mathbb{R}^d$ is given by the vector

$$\nabla F(P) = \begin{bmatrix} \frac{\partial F}{\partial x_1}(P) \\ \frac{\partial F}{\partial x_2}(P) \\ \vdots \\ \frac{\partial F}{\partial x_n}(P) \end{bmatrix} \in \mathbb{R}^d$$

Example: $F(x_1, x_2, x_3) = X_1 \cdot X_2 + x_3^4$ and $\rho = \begin{pmatrix} 1 \\ 2 \\ 1 \end{pmatrix}$ (here d = 3)

$$\nabla F(\rho) = \begin{bmatrix} X_2 \\ X_1 \\ 4X_3^3 \end{bmatrix} = \begin{bmatrix} 2 \\ 1 \\ 4 \end{bmatrix}$$

How: we go in the opposite direction of the gradient.

(d=1) (only one feature)

Take n=1 then $L(w) = \frac{1}{2}(y-wx)^2$ (one observation)

and DL(w) = - (y-wx).x

Take n=2 then L(w) = 4[(y''' - w x''')2 + (y''' - w x''')2]

and $\nabla L(w) = -\frac{1}{2} [(y^{(1)} - w x^{(1)}) \cdot x^{(1)} + (y^{(2)} - w x^{(2)}) \cdot x^{(2)}]$

Take n then $L(w) = \frac{1}{2n} \sum_{i=1}^{n} (y^{(i)} - w x^{(i)})^2$

and $\nabla L(w) = -\frac{1}{N} \sum_{i=1}^{N} (y^{(i)} - w x^{(i)}) \cdot x^{(i)}$

(3) What if now [d>1] ? [(It wears we have more features, hence We repeat the same for each more parameters) parameter, and we then obtain vector of partial derivatives.

In the Adalina method we have that d = m + 1where

- · m is the number of features, hence the number of weights, w1, w2,..., wm;
- · "+1" is the bias b.

Hence the gradient is a vector with m+1 components:

· the first m components are

$$\Delta^{M} \Gamma(M^{1}P) = \begin{bmatrix} 3m^{1} \\ 3\Gamma \\ 3\Gamma \end{bmatrix}$$

, and the last component is $\nabla_b L(w_1 b) = \frac{3L}{5L}$.

Remember that
$$\hat{y}^{(i)} = w^T x^{(i)} + b$$

 $= w_1 x_1^{(i)} + w_2 x_2^{(i)} + ... + w_m x_m^{(i)} + b$

hence

ence
$$L(w_{1}b) = \frac{1}{2n} \sum_{i=1}^{n} (y^{(i)} - w^{T}x^{(i)} - b)^{2}$$

$$= \frac{1}{2n} \sum_{i=1}^{n} (y^{(i)} - w_{1}x_{1}^{(i)} - w_{2}x_{2}^{(i)} - \dots - w_{m}x_{m}^{(i)} - b)^{2}$$

$$= \frac{1}{2n} \sum_{i=1}^{n} (y^{(i)} - w_{1}x_{1}^{(i)} - w_{2}x_{2}^{(i)} - \dots - w_{m}x_{m}^{(i)} - b)^{2}$$

heq
$$\frac{\partial L}{\partial w_{j}} = -\frac{1}{h} \sum_{i=1}^{n} (y^{(i)} - \hat{y}^{(i)}) \times_{j}^{(i)}$$

$$\cdot \frac{\partial L}{\partial b} = -\frac{1}{h} \sum_{i=1}^{n} (y^{(i)} - \hat{y}^{(i)}) .$$

$$W = W + \Delta W$$
 where $\Delta W = - \gamma \nabla_W L(W_1b)$
 $b = b + \Delta b$ where $\Delta b = - \gamma \nabla_b L(W_1b)$

INTERPRETATION

in a point

(!) The derivative of a function when d=1 tells what in the slope of the tougent line to the function in that point

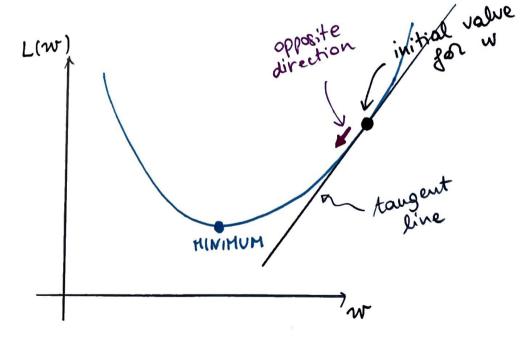
· positive derivative > positive slope > in creasing like;

· negative derivative -> negative slope -> decreosing line. With gradient descent we go in the direction opposite

to the gradient/derivative:

· paritive derivative - we go "negative"

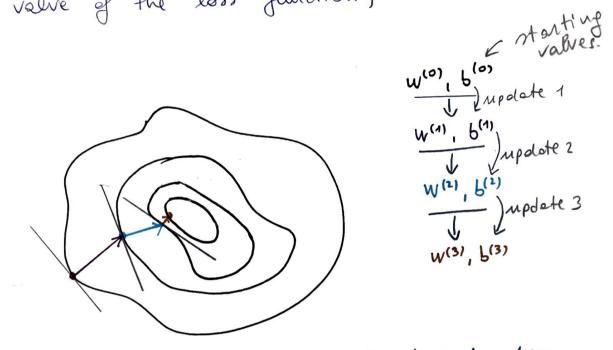
· negative derivative - se go "positive"



When we are in higher dimension d>1, it is not easy to visualize the situation.

I magine to have some contour lines, such as the ones in a geographic map: here each line represent the value of the loss function given some parameters (some values for not and 6).

Suppose we want to "reach the valley" (namely the minimum value of the loss function)



The idea of gradient descent is that at each step, you "move" by going in the mention steepest direction is defined by direction. The steepest direction is defined by the loss function.