

SILVIU BARBU



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Portfolio: www.skillview.ro



EXPERIENCE

Silviu is Software Engineer with 4 years of commercial experience, eager to broaden his Full Stack Development skills and also System Architectural and System Design knowledge and acquire new skills in this area.



EDUCATION

2023 – 2024: Master, University Politehnica of Bucharest, Faculty of Automatic Control and Computer Science – Internet Systems Engineering, Bucharest – not finished

2017 – 2021: Bachelor, University Politehnica of Bucharest, Faculty of Automatic Control and Computer Science, Bucharest

2010 – 2013: Bachelor, Constantin Brancoveanu University Pitesti, Ramnicu Valcea

2006 – 2010: Highschool, Colegiul National Mircea cel Batran, Ramnicu Valcea, Mathematics - Informatics, intensive Informatics.



LANGUAGE SKILLS

Romanian (native)

English (C2)

German (A2)



INDUSTRY EXPERTISE

- Web Development
- Data management



SPECIALISATIONS

- 4 years + – Software Engineer (Frontend Focus but also making tasks in Backend Area and consolidating my DevOPS skills)



SKILLS

- AngularJS (primary) , React, NodeJS, PostgreSQL, MongoDB, Kubernetes, Docker, Github Actions, Jenkins, AWS , Azure
- Javascript, Typescript, Java, Python, C++.
- Operating Systems: Windows, Linux



09.2023 – present: Software Engineer – Accenture

- Responsible for developing new features, resolving bugs, creating unit tests for a web platform.
- Participating in the product lifecycle: planning, estimation, task breakdown, developing, deployment to production
- Involved in Backend Tasks
- Also involved in inside courses: Cloud Native, Docker and Kubernetes Fundamentals and also for soft skills Train For Trainers and Project Manager Basics
- Tehnologies used: AngularJS, NodeJS, PostgreSQL, Docker, Kubernetes, Azure

01.2023 – present: Information Technology Lecturer – GoIT

- Responsible for training newcomers entering the IT field
- Explaining web development across 4 modules: HTML&CSS, Javascript, React, NodeJS

07.2021-09.2023: Software Engineer (Frontend Focus) – Tremend Software Consulting (Publicis Groupe)

- Responsible for developing new features, resolving bugs, creating unit tests for multiple web platforms.
- Participating in the product lifecycle: planning, estimation, task breakdown, developing.
- Tehnologies used: AngularJS, NodeJS, PHP, MySQL, MongoDB, Docker, Kubernetes, Azure

08.2020 – 12.2020: QA Engineer – Internship at Liquid Software Development -

- Responsible for Testing a web platform.
- Also involved in Development (web scrapping)
- Tehnologies used: Puppeteer, HTML, CSS, Javascript

07.2019 – 11.2019: Big Data Engineer – Internship at Gameloft

- Data management: Cleaning up and updating the database
- Tehnologies used: Java, Springboot, Elasticsearch

05.2018 – 11.2018: Helpdesk – Internship at Metrosystems