Project 1 in FYS3150

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In this project we are solving the following equation:

$$-\frac{d^2u}{dx^2} = f(x) \tag{1}$$

We also know that:

- $f(x) = 100e^{-10x}$
- $x \in [0, 1]$
- u(0) = u(1) = 0

Exercise 1

I will check that

$$u(x) = 1 - (1 - e^{-10})x - e^{-10x}$$
(2)

is a solution to (1) by differentiating u(x) twice.

$$\frac{d^2u}{dx^2} = \frac{d}{dx}(\frac{du}{dx}) = \frac{d}{dx}(-(1-e^{-10}) - (-10)e^{-10x})$$

And since the derivative of a constant is 0, we get that:

$$\frac{d^2u}{dx^2} = \frac{d}{dx}(10e^{-10x}) = -100e^{-10x}$$

It immediately follows that

$$-\frac{d^2u}{dx^2} = 100e^{-10x}$$

This shows that (2) is a solution to equation (1). This solution also satisfies the boundary conditions specified, as:

$$u(0) = 1 - (1 - e^{-10})0 - e^{-10 \cdot 0} = 1 - 1 = 0$$

and

$$u(1) = 1 - (1 - e^{-10})1 - e^{-10 \cdot 1} = 0$$

Exercise 2

The program main.cpp evaluates the exact function u(x) from exercise 1, at points between 0 and 1. It writes the x-values and u(x)-values to a .csv-file, named exact_evaluated.csv. The python script read_file_and_plot.py reads the values from the .csv-file, and plots the function (see figure 1).

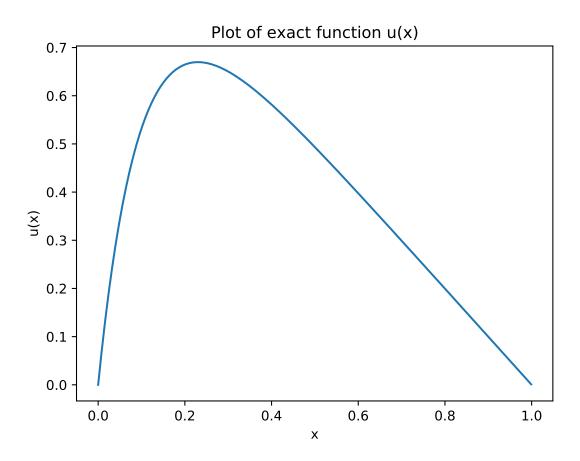


Figure 1: Plot of the exact function $u(x) = 1 - (1 - e^{-10})x - e^{-10x}$

Exercise 3

I will derive a discretized version of equation (1) by finding a discretized approximation of $\frac{d^2u}{dx^2} = u''(x)$. Let h be a step size, and let a be a point such that $a \in [h, 1-h]$. Firstly, evaluate the 3rd degree Taylor expansion of u(x) about the point a in the points

a + h and a - h.

$$u(a+h) = u(a) + u'(a) \cdot h + \frac{1}{2}u''(a) \cdot h^2 + \frac{1}{6}u'''(a) \cdot h^3 + \mathcal{O}(h^4)$$
$$u(a-h) = u(a) + u'(a) \cdot (-h) + \frac{1}{2}u''(a) \cdot h^2 + \frac{1}{6}u'''(a) \cdot (-h)^3 + \mathcal{O}(h^4)$$

Next, add the two equations, giving the following equality.

$$u(a+h) + u(a-h) = 2u(a) + u''(a) \cdot h^2 + \mathcal{O}(h^4)$$

The equation can be solved for u''(a)

$$u''(a) = \frac{u(a+h) - 2u(a) + u(a-h)}{h^2} + \mathcal{O}(h^2)$$

Assuming a sufficiently small value for h, we can approximate and discretize with $u(ih) \approx v_i$. Here, $i \in \{0, 1, ..., n\}$ (meaning $n = \frac{1}{h}$), and:

$$u''(ih) = \frac{v_{i+1} - 2v_i + v_{i-1}}{h^2}$$

Using equation (1), we can rewrite:

$$h^2 \cdot f(ih) = -v_{i+1} + 2v_i - v_{i-1} \tag{3}$$

Which is a discretized version of equation (1) with the following conditions:

- $v_0 = u(0) = 0$
- $v_n = u(1) = 0$.

Exercise 4

We will show that you can write the discretized equation as a matrix equation:

$$\mathbf{A}\vec{v} = \vec{g}$$

We have eq. (3) from exercise 3, with i = 1, 2, ..., n.

we know v_0 and v_n

We can then separate out \vec{v}

$$\begin{bmatrix} 2 & -1 & & & & \\ -1 & 2 & -1 & & & \\ & -1 & 2 & -1 & & \\ & & \cdots & \cdots & \cdots & \cdots \\ & & & -1 & 2 & -1 \\ & & & & -1 & 2 \end{bmatrix} \begin{bmatrix} v_1 \\ v_2 \\ v_3 \\ \vdots \\ v_{n-2} \\ v_{n-1} \end{bmatrix} = \begin{bmatrix} g_1 \\ g_2 \\ g_3 \\ \vdots \\ g_{n-2} \\ g_{n-1} \end{bmatrix}$$

We now have a known A and \bar{g} , so we can solve for \bar{v} .

Exercise 5

a)

When the matrix equation in exercise 4 is solved, you get approximate solutions for all the inner points x_i on the interval (0,1). That is, you get solutions for v for all points except the first point and the last point. Therefore, if A is a $n \times n$ -matrix, the complete solution \vec{v}^* must be of length m = n + 2, when you include v_0 and v_{n+1} (note that we use a different notation in this problem, with n being the number of intervals and not the number of points).

b)

The *n* equations give solutions v_i for all the inner points x_i , as explained in exercise a). We do not solve for v_{n+1} or v_0 , as these values are already known (and necessary to compute values of v_i for $i \in \{1, 2, ..., n\}$ with this method).

Exercise 6

a)

In this exercise, we want to formulate the algorithm for solving Ax = g for a general tridiagonal A. This is done in [alg 1].

Algorithm 1 Algorithm for solving Ax = g for a general tridiagonal matrix A. a, b and c represent the sub-, main- and superdiagonal. Solving it means taking in A and g, and returning x.

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\begin{split} & \tilde{b}_0 \leftarrow b_0 \\ & \tilde{g}_0 \leftarrow g_0 \\ & \mathbf{for} \ i \in (1,N)_{\mathbb{N}} \ \mathbf{do} \\ & \tilde{b}_i \leftarrow b_i - \frac{a_i}{\tilde{b}_{i-1}} c_{i-1} \\ & \tilde{g}_i \leftarrow g_i - \frac{a_i}{\tilde{b}_{i-1}} \tilde{g}_{i-1} \\ & \mathbf{end} \ \mathbf{for} \\ & x_N \leftarrow \frac{\tilde{g}_N}{\tilde{b}_N} \\ & \mathbf{for} \ i \in (N-1,0)_{\mathbb{N}} \ \mathbf{do} \\ & x_i \leftarrow \frac{\tilde{g}_i - c_i x_{i+1}}{\tilde{b}_i} \\ & \mathbf{end} \ \mathbf{for} \\ & \mathbf{return} \ x \\ & \mathbf{end} \ \mathbf{procedure} \end{split}
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b)

The number of floating point operations (FLOPs) in the general algorithm in [alg 1] is $2 \cdot 3N = 6N$, where N is the size of the matrix, for forward substitution. For back substitution, we have 3N FLOPs. In total, the algorithm has $9N = \mathcal{O}(N)$ FLOPs.

Exercise 7

To be added

Exercise 8

To be added

Exercise 9

To be added

Exercise 10

To be added

Exercise 11

To be added

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