## eSports for Engineers

version 22041LTS

Ten classic engineering simulation games, plus deep learning Chess and Weiqi in one free linux package. The games are organized into a week-long eSports & mindsports decathlon.

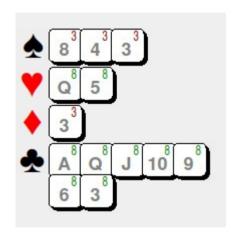
## Top-level menu

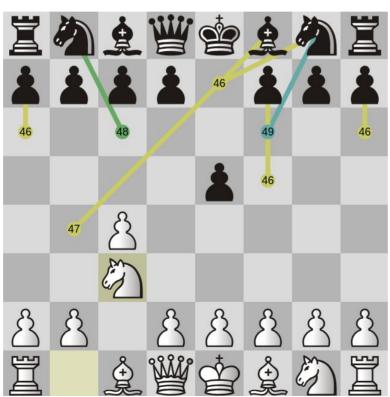
- Average score for last 7 days: 0
- [1] MON: Contract Bridge
- [2] TUE: Historical Sim Racing
- [3] WED: Deep Learning Chess
- [4] THU: Historical Flight Sim and War Game
- [5] FRI: Deep Learning Weiqi
- [6] SAT: Advanced version of THU
- [7] SUN: Poker
- [8] Export Scores and game output files
- [9] Read Documentation

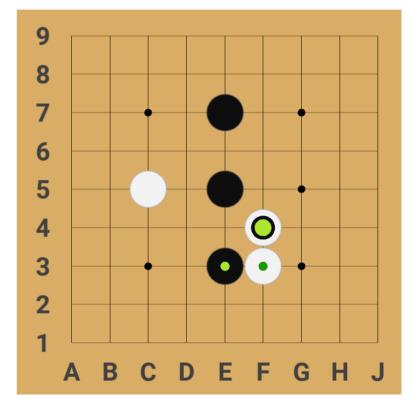
One TUE game is Grand Prix Legends, with 70 historically accurate race tracks with 9 sets of cars, featuring the challenging cars of the 1950's and 1960's F1 Grand Prix



MON, WED and FRI games include open source versions of computer world champions in Contract Bridge, Chess and Go. Thanks to deep learning AI, Chess and Go have human-like style, and adjust to play at your level







The THU games include Mig Alley, a Korean War sim, and Battle of Britain. As with TUE, historical periods were chosen for maximum challenge. The first monoplanes and the first jets were uniquely difficult to fly, and there is a lot of variety among the flyable aircraft. Many flight sims take place in a strangely empty world, but not these sims. In addition to flying, you control all air assets in an unscripted simulation of an entire war.





The SAT game is the most advanced and enduring flight/war sim of them all, Falcon 4. Play either side in unscripted campaigns based on various historical conflicts from the Cold War era. The level of detail in this sim is unparalleled.

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