

Set-7

1. A School student was asked to do basic mathematical operations. Implement a LEX program to implement the same.

Code:

```
%{  
  
#include <stdio.h>  
  
%}  
  
%%  
  
// Match numbers  
[0-9]+ { printf("Number: %s\n", yytext); }  
  
// Match operators  
[+\\-*/]{ printf("Operator: %s\n", yytext); }  
  
// Ignore spaces and new lines  
[ \\t\\n]+ ;  
  
%%  
  
int main(int argc, char *argv[]) {  
    FILE *file;  
    if (argc > 1) {  
        file = fopen(argv[1], "r");  
        if (!file) {  
            printf("Cannot open file %s\n", argv[1]);  
            return 1;  
        }  
        yyin = file;
```

```

    }
    yylex();
    return 0;
}

```

2. Write a LEX program to count the frequency of the given word in a given sentence.

Code:

```

%{
#include <stdio.h>
#include <string.h>

char target[100];
int count = 0;
}%

%%

// Match the target word
[a-zA-Z]+ {
    if (strcmp(yytext, target) == 0) {
        count++;
    }
}

// Ignore spaces and new lines
[ \t\n]+ ;

%%

int main() {
    printf("Enter the word to count: ");
}

```

```

scanf("%s", target);

printf("Enter the sentence: ");

yylex();

printf("Frequency of '%s': %d\n", target, count);

return 0;

}

```

3. Write a LEX code to replace a word with another word in a file.

Code:

```

%{

#include <stdio.h>

#include <string.h>


char find[100], replace[100];

%}


%%

// Match the target word and replace it

[a-zA-Z]+ {

    if (strcmp(yytext, find) == 0) {

        printf("%s", replace);

    } else {

        printf("%s", yytext);

    }

}


// Preserve spaces and new lines

[ \t\n]+ { printf("%s", yytext); }

```

```
%%
```

```
int main() {  
    printf("Enter the word to find: ");  
    scanf("%s", find);  
    printf("Enter the replacement word: ");  
    scanf("%s", replace);  
    printf("Enter the text:\n");  
    yylex();  
    return 0;  
}
```

4. Write a C program to implement the back end of the compiler.

Code:

```
#include <stdio.h>  
#include <stdlib.h>  
#include <string.h>
```

```
// Structure for an intermediate code instruction
```

```
typedef struct {  
    char op[10];  
    char arg1[10];  
    char arg2[10];  
    char result[10];  
} Instruction;
```

```
// Function to generate assembly code from intermediate code
```

```
void generateAssembly(Instruction ic[], int n) {  
    printf("Generated Assembly Code:\n");  
    for (int i = 0; i < n; i++) {
```

```

    if (strcmp(ic[i].op, "+") == 0) {
        printf("MOV R0, %s\n", ic[i].arg1);
        printf("ADD R0, %s\n", ic[i].arg2);
        printf("MOV %s, R0\n", ic[i].result);
    } else if (strcmp(ic[i].op, "-") == 0) {
        printf("MOV R0, %s\n", ic[i].arg1);
        printf("SUB R0, %s\n", ic[i].arg2);
        printf("MOV %s, R0\n", ic[i].result);
    } else if (strcmp(ic[i].op, "*") == 0) {
        printf("MOV R0, %s\n", ic[i].arg1);
        printf("MUL R0, %s\n", ic[i].arg2);
        printf("MOV %s, R0\n", ic[i].result);
    } else if (strcmp(ic[i].op, "/") == 0) {
        printf("MOV R0, %s\n", ic[i].arg1);
        printf("DIV R0, %s\n", ic[i].arg2);
        printf("MOV %s, R0\n", ic[i].result);
    } else {
        printf("Unsupported operation: %s\n", ic[i].op);
    }
}
}
}

```

```

int main() {
    int n;

    printf("Enter number of intermediate code instructions: ");
    scanf("%d", &n);

    Instruction ic[n];
}

```

```
printf("Enter intermediate code in format (op arg1 arg2 result):\n");  
for (int i = 0; i < n; i++) {  
    scanf("%s %s %s %s", ic[i].op, ic[i].arg1, ic[i].arg2, ic[i].result);  
}  
  
generateAssembly(ic, n);  
return 0;  
}
```