# Programming Languages and Compiler Design

Natural Operational Semantics of Language While

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### Outline

Syntax of Language While

Semantics of Expressions in Language While

(Natural) Operational Semantics of Language While

## **About Operational Semantics**

#### Semantics is

- concerned with the meaning of grammatically correct programs;
- ▶ defined on abstract syntax trees, obtained after type analysis.

With Operational Semantics the meaning of a construct tells how to execute it.

Semantics is described in terms of *sequences of configurations*, which give the state-history of the machine.

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### Outline

#### Syntax of Language While

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#### Meta-Variables

#### Meta-variables:

- ► x: variable
- ▶ *S*: statement
- ▶ a: arithmetic expression
- ▶ b: Boolean expression

Meta-variables can be primed or sub-scripted

#### Example (Meta-Variables)

- ightharpoonup variables:  $x, x', x_1, x_2, \dots$
- ▶ statements:  $S, S_1, S', ...$
- ▶ arithmetic expressions:  $a_1, a_2, ...$
- ▶ Boolean expressions:  $b_1, b', b_2, ...$

## Abstract Grammar of language While

#### Definition (Abstract Grammar of language While)

$$S ::= x := a \mid \text{skip} \mid S; S \mid \text{if } b \text{ then } S \text{ else } S \text{ fi} \mid \text{while } b \text{ do } S \text{ od}$$

Remark This is an *inductive* definition:

- $\triangleright x := a$  and skip are basis elements;
- ► S; S, if b then S else S fi, while b do S od are composition rules to define composite elements.

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# Syntactic Categories

Numbers

$$n \in \text{Num} = \{0, \dots, 9\}^+$$

Variables

$$x \in Var$$

► Arithmetic expressions

$$a \in \mathbf{Aexp}$$
  
 $a := n | x | a + a | a * a | a - a$ 

Num, Var, and Aexp are syntactic categories.

**Remark** Other operators for artihmetical expressions can be defined from the proposed ones.

# Syntactic categories (ctd)

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► Boolean expressions

```
b \in \mathbf{Bexp}

b := \text{true} \mid \text{false} \mid a = a \mid a \le a \mid \neg b \mid b \land b
```

Statements

$$S \in Stm$$
  
 $S ::= x := a \mid skip \mid S; S \mid if b then S else S fi \mid while b do S od$ 

Bexp and Stm are syntactic categories.

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# Concrete vs. abstract syntax

We focus on abstract syntax and abstract away concrete syntax.

- ▶ Term  $S_1$ ;  $S_2$  represents the tree, s.t.
  - the root is ;
  - ▶ left child is S₁ tree
  - ▶ right child is S₂ tree
- ▶ Parenthesis shall be used to avoid ambiguities.

Example (Abstract Syntax Tree)



► (S<sub>1</sub>; S<sub>2</sub>); S<sub>3</sub>

We will only use the linear notation.

Syntax of Language While

While

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#### Semantic domains

► Integers: ℤ

 $\blacktriangleright \ \, \mathsf{Booleans:} \,\, \mathbb{B} = \{\mathsf{tt},\mathsf{ff}\}$ 

States:

$$\mathsf{State} = \mathsf{Var} \to \mathbb{Z}$$

Intuition: a state is a "memory"

Definition (Substituing a value to a variable)

Let  $v \in \mathbb{Z}$ . Then,  $\sigma[y \mapsto v]$  denotes the state  $\sigma'$  such that:

for all 
$$x \in \mathbf{Var}, \sigma'(x) = \begin{cases} \sigma(x) & \text{if } x \neq y, \\ v & \text{otherwise.} \end{cases}$$

Example (Substitution)

For 
$$\sigma = [x \mapsto 0, y \mapsto 1]$$
:

## Semantic functions

► Numerals: integers

$$\begin{array}{ccc} \mathcal{N} & : & \text{Num} \rightarrow \mathbb{N} \\ \mathcal{N}(\textit{n}_1 \cdots \textit{n}_k) & = & \Sigma_{i=1}^k \textit{n}_i \times 10^{k-i} \end{array}$$

lacktriangle Arithmetic expressions: for each state, a value in  $\mathbb Z$ 

$$\mathcal{A}: \mathbf{Aexp} \to (\mathbf{State} \to \mathbb{Z})$$

$$\mathcal{A}[n]\sigma = \mathcal{N}(n)$$

$$\mathcal{A}[x]\sigma = \sigma(x)$$

$$\mathcal{A}[a_1 + a_2]\sigma = \mathcal{A}[a_1]\sigma +_{I}\mathcal{A}[a_2]\sigma$$

$$\mathcal{A}[a_1 * a_2]\sigma = \mathcal{A}[a_1]\sigma *_{I}\mathcal{A}[a_2]\sigma$$

$$\mathcal{A}[a_1 - a_2]\sigma = \mathcal{A}[a_1]\sigma -_{I}\mathcal{A}[a_2]\sigma$$

$$\mathbf{A}[a_1 - a_2]\sigma = \mathcal{A}[a_1]\sigma -_{I}\mathcal{A}[a_2]\sigma$$

lacktriangle Boolean expressions: for each state, a value in  ${\mathbb B}$ 

$$\mathcal{B}: \mathbf{Bexp} o (\mathbf{State} o \mathbb{B})$$

Remark Expressions can also be defined in an operational way.

# Semantic functions (ctd): some examples/exercises

## Example (Semantic function for digits in base 2)

- ▶ Define numerals in base 2 (inductively)
- ► Give them a compositional semantics

$$n := 0 \mid 1 \mid n0 \mid n1$$
 $\mathcal{N}(0) = 0$ 
 $\mathcal{N}(1) = 1$ 
 $\mathcal{N}(n0) = 2 * \mathcal{N}(n)$ 
 $\mathcal{N}(n1) = 2 * \mathcal{N}(n) + 1$ 

## Semantic functions (ctd): some examples/exercises

Example (Semantic function for Boolean expressions)

Define an inductive semantics for Boolean expressions.

$$\begin{split} \mathcal{B} : \mathbf{Bexp} &\rightarrow (\mathbf{State} \rightarrow \mathbb{B}) \\ \mathcal{B} [\mathsf{frue}] \sigma &= \mathbf{tt} \\ \mathcal{B} [\mathsf{false}] \sigma &= \mathbf{ff} \\ \mathcal{B} [\neg b] \sigma &= \neg_{\mathbb{B}} \mathcal{B} [b] \sigma \\ \mathcal{B} [\mathsf{a}_1 = \mathsf{a}_2] \sigma &= \mathcal{A} [\mathsf{a}_1] \sigma =_I \ \mathcal{A} [\mathsf{a}_2] \sigma \\ \mathcal{B} [\mathsf{a}_1 \leq \mathsf{a}_2] \sigma &= \mathcal{A} [\mathsf{a}_1] \sigma \leq_I \ \mathcal{A} [\mathsf{a}_2] \sigma \\ \mathcal{B} [\mathsf{b}_1 \wedge \mathsf{b}_2] \sigma &= \mathcal{B} [\mathsf{b}_1] \sigma \wedge_{\mathbb{B}} \mathcal{B} [\mathsf{b}_2] \sigma \end{split}$$

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# Semantic functions (ctd): some examples/exercises

## Example (Negative integers)

We add -a as a construct for arithmetical expressions.

► Extend the semantic function of arithmetical expressions (semantics of artihmetical expressions should remain compositional).

We have two possible solutions:

- ▶  $A[-a]\sigma = 0 A[a]\sigma$  (preserves compositionality),
- $\blacktriangleright$   $\mathcal{A}[-a]\sigma = \mathcal{A}[0-a]\sigma$  (does not preserve compositionality).

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#### Semantic functions

Statements:

$$S: \mathsf{Stm} \to (\mathsf{State} \xrightarrow{\mathsf{part.}} \mathsf{State})$$

Function  $\mathcal S$  gives the *meaning* of a statement  $\mathcal S$  as a partial function from **State** to **State**.

Question: why is it a partial function?

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## **Operational Semantics**

An operational semantics defines a transition system

Definition (Transition System)

A transition system is given by  $(\Gamma, T, \rightarrow)$ , where:

- Γ is the configuration set
- $ightharpoonup T \subseteq \Gamma$  is the set of final configurations
- ightharpoonup ightharpoonup  $\Gamma imes \Gamma$  is the transition relation

Example (Transition System)

Execution of a DFA (defined on  $\Sigma$ ) can be defined as a transition system:

- $ightharpoonup \Gamma = Q \times \Sigma^*$ 
  - Q is the set of states of the DFA
  - $ightharpoonup \Sigma^*$  is the set of finite-words over  $\Sigma$

Configuration (q, w) means: the DFA is in state q and w is the remaining sequence to be read

- $ightharpoonup T = \{(q, \epsilon) \mid q \in Q\}$
- $ightharpoonup o (q, a \cdot w) = (q', w)$  s.t. q' is the state reached in the DFA by firing a in state q

## Various semantic styles

- Axiomatic semantics allows to prove program properties (later in the course).
- ▶ Denotational semantics describes the effect of program execution (from a given state), without telling how the program is executed (later in the course).

Another important feature is *compositionality*: the semantics of a compound program is a function of the semantics of its components.

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## **Natural Operational Semantics**

- Defines the relationship between initial and final steps of an execution.
- This relationship is specified for each statement, w.r.t. a current State.

#### Transition system for Natural Operational Semantics

- ▶ Configurations:  $\Gamma \subseteq \mathbf{Stm} \times \mathbf{State} \cup \mathbf{State}$ .
- ▶ Transition relation:  $(S, \sigma) \rightarrow \sigma'$ 
  - ▶ "The execution of *S* from  $\sigma$  terminates in state  $\sigma$ "
  - ▶ Goal: to describe how the result of a program execution is obtained

#### Natural semantics: about rules

Semantics is defined by an inference system: axioms and rules.

Rules of the form:

$$\frac{(S_1,\sigma_1)\to\sigma_1'\quad (S_2,\sigma_2)\to\sigma_2'\quad \dots\quad (S_n,\sigma_n)\to\sigma_n'}{(S,\sigma)\to\sigma'} \text{ if } \cdots$$

- ▶  $S_1, S_2, \ldots, S_n$  are immediate constituents of S, i.e., S is "built on"  $S_1, \ldots, S_n$  or statements built from immediate constituents,
- $(S_1, \sigma_1) \rightarrow \sigma'_1, (S_2, \sigma_2) \rightarrow \sigma'_2, \dots, (S_n, \sigma_n) \rightarrow \sigma'_n$  are called premises of the rule; if n = 0, the rule is called axiom (schema) and the solid line is omitted.
- ▶  $(S, \sigma) \rightarrow \sigma'$  is the conclusion of the rule
- ▶ a rule may also have a condition (if · · · ).

#### Natural semantics: axioms and rules

**Axioms** 

$$(x := a, \sigma) \to \sigma[x \mapsto \mathcal{A}[a]\sigma]$$

$$(\mathsf{skip}, \sigma) \to \sigma$$

Rule for Sequence Composition

$$\frac{(S_1,\sigma)\to\sigma'\quad (S_2,\sigma')\to\sigma''}{(S_1;S_2,\sigma)\to\sigma''}$$

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# Natural semantics: axioms and rules (ctd)

#### Rule for Conditional statements

$$\frac{(S_1,\sigma)\to\sigma'}{(\text{if }b\text{ then }S_1\text{ else }S_2\text{ fi},\sigma)\to\sigma'}\ \textit{If}\,\mathcal{B}[b]\sigma=\mathbf{tt}$$

$$\frac{(S_2, \sigma) \to \sigma'}{(\text{if } b \text{ then } S_1 \text{ else } S_2 \text{ fi}, \sigma) \to \sigma'} \text{ If } \mathcal{B}[b]\sigma = \mathbf{ff}$$

#### Rule for While statements

$$\frac{(S,\sigma) \to \sigma' \quad \text{(while } b \quad \text{do } S \text{ od },\sigma') \to \sigma''}{\text{(while } b \quad \text{do } S \text{ od },\sigma) \to \sigma''} \quad \textit{If } \mathcal{B}[b]\sigma = \mathbf{tt}$$

(while 
$$b$$
 do  $S$  od  $,\sigma) \rightarrow \sigma$  If  $\mathcal{B}[b]\sigma = \mathbf{ff}$ 

## Derivation tree

Represents/Describes an execution from a statement S and a state  $\sigma$  to a state  $\sigma'$ .

- ► Leaves correspond to (instantiation of) axioms
- ▶ Internal nodes corresponds to (instantiation of) inference rules.
- ▶ the root is  $(S, \sigma) \rightarrow \sigma'$  (it is common to have the root at the bottom rather than at the top when drawing a derivation tree)

Example (Derivation Tree)

Consider  $\sigma \in$ **State**:

$$\frac{(x := 1, \sigma) \to \sigma[x \mapsto 1] \quad (y := 5, \sigma[x \mapsto 1]) \to \sigma[x \mapsto 1][y \mapsto 5]}{(x := 1; y := 5, \sigma) \to \sigma[x \mapsto 1, y \mapsto 5]}$$

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#### Construction of derivation tree

Given,

- ► A statement (abstract tree) S,
- $\triangleright$  a state  $\sigma$ ,

we want to find  $\sigma'$ , if it exists such that  $(S, \sigma) \to \sigma'$ .

The method tries to construct the tree from the root upwards  $(S,\sigma) \to \sigma'$ , starting from an axiom or a rule with a conclusion where the left-hand side "matches" the configuration  $(S,\sigma)$ .

There are two cases:

- if it is an axiom and the condition of the axiom holds, then we can compute the final state and the construction of the derivation tree is completed,
- if it is a rule, then the next step is to try to construct a derivation tree for all the premises of the rule.

Construction of derivation tree: example

Let

$$\triangleright$$
  $S = (z := x; x := y); y := z$ 

Applying axioms and rules we obtain:

$$\frac{(z := x, \sigma_0) \to \sigma_1 \quad (x := y, \sigma_1) \to \sigma_2}{(z := x; x := y, \sigma_0) \to \sigma_2} \quad (y := z, \sigma_2) \to \sigma_3}{((z := x; x := y); y := z, \sigma_0) \to \sigma_3}$$

with,

$$\bullet$$
  $\sigma_1 = [x \mapsto 2, y \mapsto 4, z \mapsto 2],$ 

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# Example

Let

- ▶  $S_0$ : while x > 1 do y := y \* x; x := x 1 od
- $\triangleright$   $S_1: y := y * x; x := x 1$
- $\sigma_{31} = [x \mapsto 3, y \mapsto 1]$

We try to find  $\sigma$ ? such that  $(S_0, \sigma_{31}) \rightarrow \sigma$ ?.

$$\frac{T_1 \quad T_2}{(S_0, \sigma_{31}) \to \sigma^2}$$

Construction of  $T_1$ 

$$\frac{(y := y * x, \sigma_{31}) \to \sigma_{33} \quad (x := x - 1, \sigma_{33}) \to \sigma_{23}}{(S_1, \sigma_{31}) \to \sigma_{23}}$$

Construction of  $T_2$ 

$$\frac{T_3 \quad T_4}{(S_0, \sigma_{23}) \rightarrow \sigma?}$$

Construction of  $T_3$ 

$$\frac{(y := y * x, \sigma_{23}) \to \sigma_{26} \quad (x := x - 1, \sigma_{26}) \to \sigma_{16}}{(S_1, \sigma_{23}) \to \sigma_{16}}$$

Construction of  $T_4$ 

(while 
$$x > 1$$
 do  $y := y * x$ ;  $x := x - 1$  od  $\sigma_{16} \to \sigma_{16} \to \sigma_{16}$ 

# Example cont.

The construction of derivation tree stops when we find  $\sigma_{16}$  because in this state,  $\sigma_{16}(x)=1$  and  $\mathcal{B}[x>1]_{\sigma_{16}}=\mathbf{ff}$ .

Finally, we find  $\sigma$ ? =  $\sigma_{16}$  and the derivation tree is:

$$T_1 = \frac{T_3 \quad (S_0, \sigma_{16}) o \sigma_{16}}{(S_0, \sigma_{23}) o \sigma_{16}} = \frac{T_1 \quad (S_0, \sigma_{23}) o \sigma_{16}}{(S_0, \sigma_{31}) o \sigma_{16}}$$

Example (Derivation trees)

What is the semantics of:

- 1. x := 2: if x > 0 then x := x + 1 else x := x 1 fi
- 2. x := 2; while x > 0 do x := x 1 od
- 3. x := 2; while x > 0 do x := x + 1 od

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# Terminology

Consider a statement S and a state  $\sigma$ .

#### Definition (Termination/Looping)

The execution of S on  $\sigma$ 

- ▶ terminates iff there is a state  $\sigma'$  s.t.  $(S, \sigma) \rightarrow \sigma'$ ;
- ▶ loops iff there is no state  $\sigma'$  s.t.  $(S, \sigma) \rightarrow \sigma'$ .

Statement S

- $\triangleright$  always terminates iff the execution of *S* terminates on any state  $\sigma$ ;
- **always loops** iff the execution of S loops on any state  $\sigma$ .

#### Another iterative construct

## Example (Adding constructs to While)

We add the two following iterative statements to language **While**. Give their corresponding semantic rules.

$$S ::= \text{ iterate } n \text{ times } S$$
  
| for  $x:=a \text{ to } a \text{ loop } S$ 

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#### Natural semantics is deterministic

#### Theorem

For all statements  $S \in \mathbf{Stm}$ , for all states  $\sigma, \sigma'$  and  $\sigma''$ :

- 1. If  $(S, \sigma) \to \sigma'$  and  $(S, \sigma) \to \sigma''$  then  $\sigma' = \sigma''$ .
- 2. If  $(S, \sigma) \to \sigma'$ , then there does not exist any infinite derivation tree.

#### Proof.

By induction on the structure of the derivation tree.

We will do it during the exercise session.

# Semantic function $S_{ns}$

## Definition (The semantic function $S_{ns}$ )

$$\mathcal{S}_{ns}[S]\sigma = \left\{ egin{array}{ll} \sigma' & ext{if } (S,\sigma) 
ightarrow \sigma', \\ ext{undef} & ext{otherwise}, \end{array} 
ight.$$

(because of looping executions, it is a partial function).

Example (Applying the Semantic function)

- $S_{ns}[x := 2][x \mapsto 0] = [x \mapsto 2]$  because  $(x := 2, [x \mapsto 0]) \rightarrow [x \mapsto 2]$ .
- $S_{ns}$ [while true do skip od ] $\sigma$  = undef, for any  $\sigma \in$  **State**.

# Summary

## Summary of NOS of language While

Definition of the While programming language:

- ▶ Syntax (inductive definitions of the syntactic categories).
- ► Semantics for arithmetical and Boolean expressions.
- ► Semantics for statements.
- ► Termination of programs.