Software Engineering Week 6

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In collaboration with J.-M. Favre, I. Parissis, Ph. Lalanda, Y. Ledru

Schedule

- Come back on week 5
 - Homework/exercise
 - Requirement expression as UML diagrams

Week 5: Exercises/HomeWork

- Express / Find in the document some requirements about CyberVideo
 - Functional
 - Non-Functional



Week 5: Exercises/HomeWork

- Read and learn about requirement elicitation
- At the end of the work, you should be able to
 - cite several elicitation methods
 - explain the principle of a given elicitation method
 - give advantages/limits of a given elicitation method

Requirement Elicitation

- What is Ethnography?
- What type of methods is it?
 - Conversational
 - Observational
 - Analytic
 - Synthetic
- Which technique is useful when developing Human-computer interfaces?

Requirement specification

- Cyber-video informal description is incomplete, ambiguous.
- Express in UML
 - The list of functions as a use-case diagram
 - The states of a DVD with a state diagram
 - The location process as a sequence diagram



UML language

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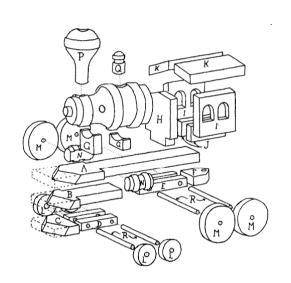
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Need of representations to discuss, organize, build, document...













Models are

- A starting point to
 - abstract and to understand
 - support the discussion
 - organize, plan
- A way to design and detail
- Helping the end of development
 - To test
 - To document
 - To maintain











UML = Unified Modeling Language

- A language
- For modeling
 - at the analysis and the design stages (Object-oriented)
- Unified
 - To cover as many domains as possible
 - To cover as many notions as possible
- Objective: different analysts can
 - Have a common language to discuss
 - Common tools

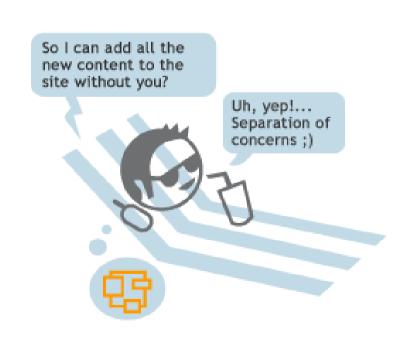


UML = standard

- International standard
 - Very large (many notions)
- More and more used in the industry
- Associated to several
 - methods
 - tools

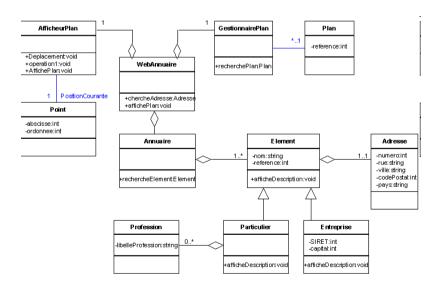
UML: a language, several views

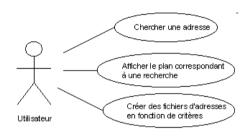
- Different needs
 - To model static or dynamical point of views
 - At different stage analysis, specification, design, ...
- Using views
 - Separation of concerns

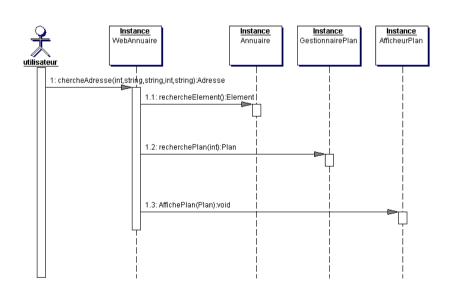


UML: a language, several views









13 diagrams in UML 2.0

- Structural UML diagrams
 - Class diagram
 - Object diagram
 - Component diagram
 - Composite structure diagram
 - Deployment diagram
 - Package diagram
 - Profile diagram

Behavioral UML diagrams

- Use case diagram
- State diagram
- Sequence diagram
- Activity diagram
- Communication diagram
- Interaction overview diagram
- Timing diagram

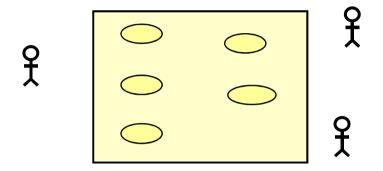
Exercise

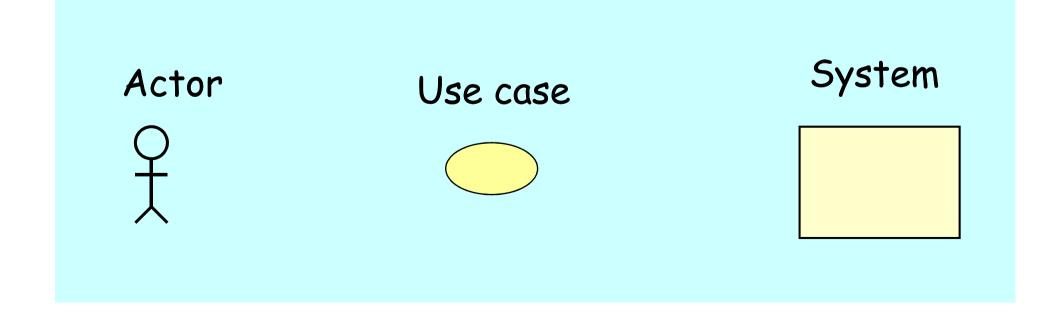
- Cyber-video informal description is incomplete, ambiguous.
- Express in UML
 - The list of functions as a use-case diagram
 - The states of a DVD with a state diagram
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Use-case diagram

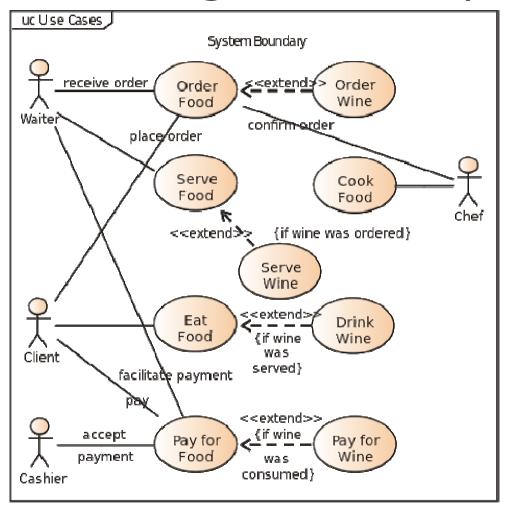
- Documents the system's intended behavior
- Representation of the relationships between actors and use-cases
- Arrows and lines are draw
 - between actors and use cases (by default «communicates»)
 - between use cases to show their relationships.

Use-case diagram





Use-case diagram example



use case diagram for the interaction of a client (actor) within a restaurant (system) https://en.wikipedia.org/wiki/Use_Case_Diagram

Express in UML the list of Cyber-video functions as a use-case diagram

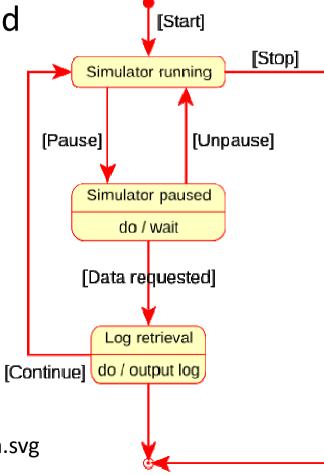
UML State diagram (statechart)

Representation of finite automaton with

- hierarchically nested states and

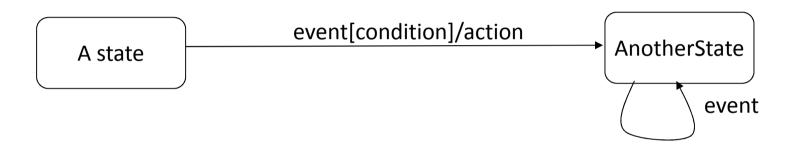
orthogonal regions

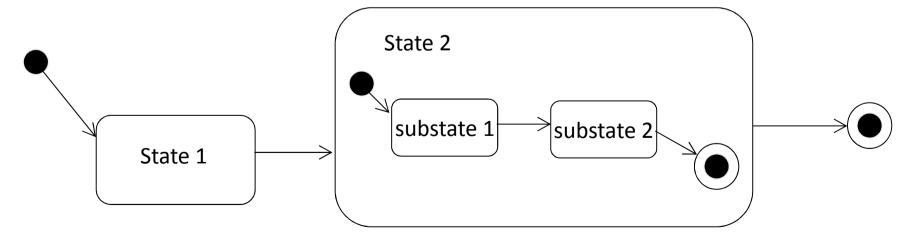
extended actions



https://en.wikipedia.org/wiki/File:UML_State_diagram.svg

UML State diagram (statechart)



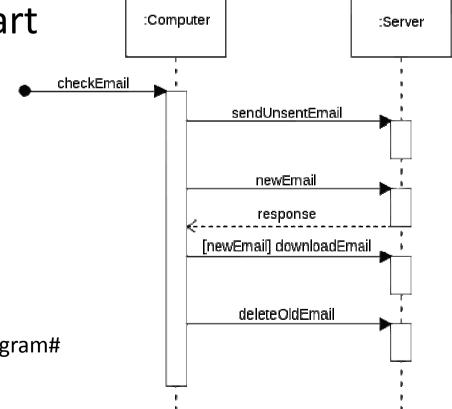


Express in UML the states of a DVD with a state-diagram (statechart)

UML sequence diagram

 Shows how processes operate with one another and in what order

Message Sequence Chart



https://en.wikipedia.org/wiki/Sequence_diagram#/media/File:CheckEmail.svg

Express in UML the location process of Cyber-video as a sequence diagram