Robotics - Motion Planning Workshop - Spring 2016

Implementation of a motion planning scheme:

NF1 Navigation Function.

Setup:

- Discrete 2D workspace, free or occupied cells.
- Point robot that can move up, down, left and right to the next cell.
- Unit cost to move from one cell to the next.
- C/C++ programming under Linux.

Things should be kept simple, no fancy graphics, simple data structures (2D arrays).

To be handed over:

ONE tar/zipped file sent at thierry.fraichard@inria.fr with subject "TP Navigation" and containing:

- 1. ONE main file.
- 2. Makefile.
- 3. Pdf document describing your data structures/algorithms in pseudo code. Please include an analysis of the complexity of your Navigation Function computation algorithm. Include also a user manual for your code (how to compile it, how to use it).

Do not forget to put your name(s) in mail, main & pdf.

Deadline: Sunday May 22 2016.

User interface:

- 1. Display workspace.
- 2. Ask user for goal.
- 3. Display navigation function.
- 4. Ask user for start.
- 5. Display solution path.

Define an "interesting" workspace (irregular obstacles, multiple connected components) and be sure to handle special cases (ill-chosen start/goal, lack of solution, etc.)