Simran Bagaria

425-635-8123 | sbagaria@uw.edu | LinkedIn | Website

EDUCATION

University of Washington

Seattle, WA

Combined Bachelors/Masters of Science in Computer Science - GPA: 3.92/4.0

Sep. 2022 - June. 2025

TECHNICAL SKILLS

Languages: Java, Python, JavaScript, HTML/CSS, SQL

Tools/Frameworks: PyTorch, NumPy, HuggingFace, ROS, Spring, React.js, Express.js, Node.js, MongoDB, Hibernate Relevant Coursework: Machine Learning (ML), Natural Language Processing (NLP), Artificial Intelligence (AI),

Systems for ML, Computer Vision, Distributed Systems, Databases, Data Structures and Algorithms

EXPERIENCE

Software Engineer

August 2025 - Present

J.P. Morgan Chase Bank

Seattle, WA

AI/ML and Robotics Research Assistant

Mar 2024 – June 2025

WEIRD Lab, University of Washington - Advised by Prof. Abhishek Gupta

Seattle, WA

- Researched **Sim2Real transfer** methods to bridge simulation-trained policies with real-world robotic systems, including publishing a paper
- Trained multiple manipulation tasks in simulation, such as **peg insertion** and **generalized grasping**, using methods like **domain randomization** to ensure robust Sim2Real transfer
- Utilized state-of-the-art deep reinforcement learning algorithms such as SAC, PPO in PyTorch along with physics simulators such as IsaacSim, IsaacGym, and Mujoco

Software Engineering Intern

June 2024 – Aug 2024

J.P. Morgan Chase Bank

Seattle, WA

- Spearheaded the development of a photo upload mobile application from scratch, using Spring, Java, Hibernate, and React.js and streamlining the Commercial Real Estate Loans process
- Improved team efficiency by reducing photo upload time by 95%, cutting over 30 minutes per loan application, and saving 2,300 hours annually

CSE Teaching Assistant

Sep. 2023 – Present

University of Washington

Seattle, WA

• CSE 455: Computer Vision

PROJECTS

Generalized Robotic Grasping System | PyTorch, Python, IsaacSim

September 2024 – June 2025

- Developed a general-purpose robotic grasping framework using grasp-pose supervision and geometric priors, achieving 82.6% grasp success across 2,300 diverse objects
- Designed and conducted a large-scale study of **vision-conditioned grasping policies**, comparing 5 visual backbones (R3M, DINOv2, CNN) on zero-shot generalization across 100 unseen objects
- Showed that manipulation-pretrained encoders (R3M) with end-to-end fine-tuning significantly outperform frozen or scratch-trained models, improving grasp accuracy by up to 35% over baseline

StrategyQA: NLP Project for Implicit Reasoning Questions | Python, HuggingFace Jan. 2024 - Mar 2024

- Collaborated in a team of three to design and implement a pipeline for answering implicit reasoning questions
- Leveraged ML/NLP expertise, utilizing PyTorch and Huggingface models like BERT and T5 to generate accurate predictions
- Achieved 12th place in the SARI score category on the Allen AI Leaderboard, outperforming 200+ submissions

Publications

Rapidly Adapting Policies to the Real-World via Simulation-Guided Fine-Tuning

Patrick Yin*, Tyler Westenbroek*, **Simran Bagaria**, Kevin Huang, Ching-An Cheng, Andrey Kolobov, Abhishek Gupta International Conference on Learning Representations (ICLR), 2025