

Concurrent programming lab01 - simon.barras

4.5

```

1: import pokemon
2: import matplotlib.pyplot as plt
3: import matplotlib.gridspec as gridspec
4: import time
5:
6: k_nb_td_max: int = 15
7: k_nb_td_min: int = 1
8: k_step = 1
9: args_ = {
10:     "min_pokemon": 1,
11:     "max_pokemon": 898,
12:     "tp": "T",
13:     "nbr_tp": 4,
14:     "path": "../tmp"
15: }
16: result_ = {
17:     "T": [],
18:     "T_key": [],
19:     "P": [],
20:     "P_key": [],
21:     "A_load": [],
22:     "Mi_load": [],
23:     "Ma_load": [],
24: }
25: color_ = {
26:     "T": "b",
27:     "P": "r"
28: }
29:
30: def speed_thread( nb: int = k_nb_td_max):
31:     global result_
32:     args_['tp'] = "T"
33:     for i in range(k_nb_td_min, nb, k_step):
34:         args_['nbr_tp'] = i
35:         start = int(round(time.time()))
36:         results_load = pokemon.main(args_, True)
37:         end = int(round(time.time()))
38:         print(str(i) + " threads -> " + str(end - start) + " [s]")
39:         result_['T'].append(end - start)
40:         result_['T_key'].append(i)
41:         sum = 0
42:         min = results_load[0]
43:         max = results_load[0]
44:         for val in results_load:
45:             sum += val
46:             if min > val: min = val
47:             if max < val : max = val
48:         sum /= len(results_load)
49:         result_['A_load'].insert(i, sum)
50:         result_['Mi_load'].insert(i, min)
51:         result_['Ma_load'].insert(i, max)
52:
53:     fig, (ax1, ax2) = plt.subplots(2, 1)
54:     fig.suptitle('Speed test threads')
55:
56:     ax1.plot(result_['T_key'], result_['T'], c=color_['T'], label='Threads')
57:
58:     ax1.set_ylabel('Time (s)')
59:     ax1.set_xlabel('Number of threads')
60:
61:     ax2.plot(result_['T_key'], result_['A_load'], c='b', label='Load average')
62:     ax2.plot(result_['T_key'], result_['Ma_load'], 'g--', label='Max load')
63:     ax2.plot(result_['T_key'], result_['Mi_load'], 'r--', label='Min load')
64:
65:     ax2.set_ylabel('Image by thread average')
66:     ax2.set_xlabel('Number of threads')
67:     return ax1, ax2
68:
69: def speed_process( nb: int = k_nb_td_max):
70:     global result_
71:     args_['tp'] = "P"
72:     for i in range(k_nb_td_min, nb, k_step):
73:         args_['nbr_tp'] = i
74:         start = int(round(time.time()))
75:         results_load = pokemon.main(args_, True)
76:         end = int(round(time.time()))
77:         print(str(i) + " process -> " + str(end - start) + " [s]")
78:         result_['P'].append(end - start)
79:         result_['P_key'].append(i)
80:
81:     fig, (ax1) = plt.subplots(1, 1)
82:     fig.suptitle('Speed test process')
83:
84:     ax1.plot(result_['P_key'], result_['P'], c=color_['P'], label='Process')
85:
86:     ax1.set_ylabel('Time (s)')
87:     ax1.set_xlabel('Number of process')
88:     return ax1
89:
90: def load_experiment(type: str, number_of_tp: int = 4):
91:     args_["tp"] = type
92:     args_["nbr_tp"] = number_of_tp
93:     results = pokemon.main(args_, True)
94:     somme = 0
95:     for i in range(len(results)):
96:         somme += results[i]

```

apply also
here the
IO coding
conventions!

!!!

```
97:
98:     plt.title("Load by " + type)
99:     plt.ylabel("Number of images")
100:     plt.xlabel("Id")
101:     id = 0
102:     # for nb in results:
103:     #     plot.bar(id, somme / nb, str(results))
104:     #     id += 1
105:     plt.bar(range(len(results)), results)
106:
107:
108: if __name__ == '__main__':
109:     print("Speed test with threads...")
110:     speed_thread()
111:     #plt.show()
112:     print("Speed test with process...")
113:     speed_process()
114:     plt.show()
115:     print("Load test with threads...")
116:     #load_experiment("T", )
117:     #plt.show()
118:     print("Load test with process...")
119:     #load_experiment("P", )
120:     #plt.show()
121:
```

```
1: # -*- coding: utf-8 -*-
2:
3: # Copyright 2021, School of Engineering and Architecture of Fribourg
4: #
5: # Licensed under the Apache License, Version 2.0 (the "License");
6: # you may not use this file except in compliance with the License.
7: # You may obtain a copy of the License at
8: #
9: #     http://www.apache.org/licenses/LICENSE-2.0
10: #
11: # Unless required by applicable law or agreed to in writing, software
12: # distributed under the License is distributed on an "AS IS" BASIS,
13: # WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied.
14: # See the License for the specific language governing permissions and
15: # limitations under the License.
16:
17: """
18: This file contains a function, which downloads a specific Pokemon image from assets.pokemon.com website.
19: It is a helper function that will be used in the Concurrent Systems lab01.
20: """
21:
22: __author__ = 'Michael Maeder'
23: __date__ = "04.10.2021"
24: __version__ = "1.1"
25: __email__ = "michael.maeder@hefr.ch"
26: __userid__ = "michael.maeder"
27:
28:
29: import cv2
30: import numpy as np
31: import urllib.request
32:
33: URL = 'https://assets.pokemon.com/assets/cms2/img/pokedex/detail/'
34:
35:
36: def download_image(img_nbr: int, path: str, verbose_print: bool = False):
37:     """
38:     Downloads a specific pokemon image in PNG format. The function gets a index number and downloads the corresponding
39:     image. The PNG-converted image will be written to the given filesystem path
40:
41:     :argument
42:         img_nbr      -- the number of the image (1 .. 898)
43:         path         -- the path where the image will be written to
44:         verbose_print -- selector if some debugging information should be printed or not
45:
46:     :exception
47:         urllib.error.HTTPError -- will be raised by the request library. The exception will be forwarded to the caller
48:     """
49:
50:     try:
51:         # creation of the request object with the given URL
52:         req = urllib.request.Request(URL + '{:03d}'.format(img_nbr) + '.png')
53:         response = urllib.request.urlopen(req) # response contains the raw response data
54:         raw_image_data = response.read() # get the bytes of the image
55:         image = np.asarray(bytearray(raw_image_data), dtype="uint8") # convert it to an array of uint8s
56:         image = cv2.imdecode(image, cv2.IMREAD_UNCHANGED) # the code the array as an image
57:         cv2.imwrite(path + "/" + '{:03d}'.format(img_nbr) + ".png", image) # finally write the PNG to the given path
58:         if verbose_print:
59:             print("Saved " + '{:03d}'.format(img_nbr) + ".png")
60:     except Exception as e:
61:         print("Error occured for Pokemon " + '{:03d}'.format(img_nbr))
62:         raise e # forward the exception to the caller
63:
```

```

1:#!/usr/bin/env python3
2: #-*- coding: utf-8 -*-
3:
4: # Copyright 2021, School of Engineering and Architecture of Fribourg
5: #
6: # Licensed under the Apache License, Version 2.0 (the "License");
7: # you may not use this file except in compliance with the License.
8: # You may obtain a copy of the License at
9: #
10: #     http://www.apache.org/licenses/LICENSE-2.0
11: #
12: # Unless required by applicable law or agreed to in writing, software
13: # distributed under the License is distributed on an "AS IS" BASIS,
14: # WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied.
15: # See the License for the specific language governing permissions and
16: # limitations under the License.
17:
18:
19: """
20: Download a range of pokemon's picture.
21: The number of thread or process is configurable
22: """
23:
24: __author__ = "Simon Barras"
25: __date__ = "2021-10-15"
26: __version__ = "0.0.1"
27: __email__ = "simon.barras@edu.hefr.ch"
28: __userid__ = "simon.barras"
29:
30: import time
31:
32: from getpokemon import download_image
33: import sys
34: import threading
35: import multiprocessing
36:
37:
38: k_max_pokemon = 898
39: k_default_verbose = False
40: k_nb_args = 5
41: args_ = {
42:     "min_pokemon": 1,
43:     "max_pokemon": k_max_pokemon,
44:     "tp": "T",
45:     "nbr_tp": 6,
46:     "path": "./tmp"
47: }
48: tp_list_ = []
49: tp_result_ = []
50: count_ = 0
51: do_stats_ = False
52:
53:
54: # This method can have some concurrent problems -- why?
55: def worker_canHaveConcurrentProblem(index):
56:     global count_
57:     while count_ < args_['max_pokemon']:
58:         # Protection de la section critique
59:         count_ += 1
60:         #print("TD: " + str(index) + " is downloading " + str(count_))
61:         try:
62:             download_image(count_, args_["path"], k_default_verbose)
63:         except Exception as e:
64:             continue
65:         if do_stats_:
66:             global tp_result_
67:             tp_result_[index] += 1
68:
69: describe C3
70: def worker(index):
71:     # Download all image from the beginning to the end
72:     # Increment value with the number of TP
73:     for i in range(1 + index, args_['max_pokemon'], args_['nbr_tp']):
74:         #print("TD: " + str(index) + " is downloading " + str(i))
75:         try:
76:             download_image(i, args_["path"], k_default_verbose)
77:         except Exception as e:
78:             continue
79:         if do_stats_:
80:             global tp_result_
81:             tp_result_[index] += 1
82:
83: describe C3
84: def initialize():
85:     global count_
86:     count_ = args_['min_pokemon'] - 1
87:     for i in range(0, args_["nbr_tp"]):
88:         if args_["tp"] == "T":
89:             tp = threading.Thread(target=worker, args=(i, ))
90:         else:
91:             tp = multiprocessing.Process(target=worker, args=(i, ))
92:     tp_list_.append(tp)
93:
94:
95:
96: def clear():

```

Cond : 1111

Bug : 1

} all that has to be documented & CONSTS?

C3

C6

you're not distributing the work!
... not true my comment

```
97:     global tp_result_
98:     tp_list_.clear()
99:     tp_result_.clear()
100:     tp_result_ = [0] * args_["nbr_tp"]
101:
102:
103: def main(args=args_, give_stat=False):
104:     """ main function """
105:     global args_
106:     args_ = args
107:     global do_stats_
108:     do_stats_ = give_stat
109:
110:     # Clear all residual values
111:     clear()
112:
113:     # Initialize return value if is not necessary
114:     if not do_stats_:
115:         tp_result_.append(0)
116:
117:     # Initialize all values
118:     # Create thread/process
119:     initialize()
120:
121:     # Start threads/process
122:     for tp in tp_list_:
123:         tp.start()
124:
125:     # Wait until threads/process finish
126:     for tp in tp_list_:
127:         tp.join()
128:
129:     return tp_result_
130:
131:
132: # main program entry point
133: if __name__ == "__main__":
134:     for i in range(1, len(sys.argv)):
135:         if i == 1:
136:             args_["min_pokemon"] = int(sys.argv[i])
137:         elif i == 2:
138:             args_["max_pokemon"] = int(sys.argv[i])
139:         elif i == 3:
140:             args_["tp"] = sys.argv[i]
141:         elif i == 4:
142:             args_["nbr_tp"] = int(sys.argv[i])
143:         elif i == 5:
144:             args_["path"] = sys.argv[i]
145:     start = time.time()
146:     main()
147:     end = time.time()
148:     print("Time %f" % (end - start))
```

can throw
exceptions!
Cg

Git Logs

commit 7fbb461edec11afe0c0ffcb44b076832c23d2d17 (HEAD -> refs/heads/main, refs/remotes/origin/main, refs/remotes/origin/HEAD)
Author: Simon Barras <simon.barras@edu.hefr.ch>
Date: Fri, 15 Oct 2021 17:14:14 +0000

Update README.md

commit 1cfeba08c8edacae0bba4d858de0126bcf43de00
Author: Simon Barras <66463606+simbarras@users.noreply.github.com>
Date: Fri, 15 Oct 2021 18:50:43 +0200

add a little report

commit e03701968f3af11f796ffa42417a561839fbaf3c
Author: Simon Barras <66463606+simbarras@users.noreply.github.com>
Date: Fri, 15 Oct 2021 18:50:26 +0200

finilasie experiment

commit 1655aabb3a13c69a15f684f8933953af4d8ea330
Author: Simon Barras <66463606+simbarras@users.noreply.github.com>
Date: Fri, 15 Oct 2021 13:36:17 +0200

rename variable

commit 202114bad6a0dfe6e807a05771b6646da7913947
Author: Simon Barras <66463606+simbarras@users.noreply.github.com>
Date: Fri, 8 Oct 2021 13:11:20 +0200

update result's graph

commit 9393ee14b247a64a7ad67eb972b3a3036e9250c5
Author: Simon Barras <66463606+simbarras@users.noreply.github.com>
Date: Fri, 8 Oct 2021 10:52:49 +0200

Fix load graph bar

commit 096e2d5de4c13cc96890f549565396fe73f35fc5

Author: Simon Barras <66463606+simbarras@users.noreply.github.com>

Date: Fri, 8 Oct 2021 10:17:31 +0200

Fix load average

commit 834e87d839a8d1085edabcc638df87560d799781

Author: Simon Barras <66463606+simbarras@users.noreply.github.com>

Date: Fri, 8 Oct 2021 09:39:34 +0200

update test

commit d5e019bda734c88102cfafb924e0b5c4dad33907

Author: Simon Barras <66463606+simbarras@users.noreply.github.com>

Date: Tue, 5 Oct 2021 23:42:16 +0200

first trytp work in same time

commit 54f45a04654bcd2ddc903542335eaf87d8515995

Author: Simon Barras <66463606+simbarras@users.noreply.github.com>

Date: Tue, 5 Oct 2021 22:46:43 +0200

first try

commit b6e016b606ab4ee6b937b5b19b123932a354cd5c

Author: Simon Barras <66463606+simbarras@users.noreply.github.com>

Date: Tue, 5 Oct 2021 15:51:29 +0200

downloading files

commit 60fcb53c196d05eee076a6028b71b2a027f04bf5

Merge: 6892738 a39309c

Author: Simon Barras <66463606+simbarras@users.noreply.github.com>

Date: Tue, 5 Oct 2021 13:43:24 +0200

Merge branch 'main' of <https://gitlab.forge.hefr.ch/concurp/2021->

2022/concurp-student-labs

commit a39309cfa63e7882a5a9eb053a41ea5bf6cfb817

Author: Michael Mäder <michael.maeder@hefr.ch>

Date: Tue, 5 Oct 2021 11:42:16 +0000

img_nbr argument description fixed

.....

commit 68927386afb9226e35024dd494b6af27544b3ae5

Merge: 63b4c71 4420bdc

Author: Simon Barras <66463606+simbarras@users.noreply.github.com>

Date: Tue, 5 Oct 2021 13:35:04 +0200

Merge branch 'main' of <https://gitlab.forge.hefr.ch/concurp/2021-2022/concurp-student-labs>

commit 63b4c714df47a2a07588f16d32abec13faaf5b21

Author: Simon Barras <66463606+simbarras@users.noreply.github.com>

Date: Tue, 5 Oct 2021 13:32:14 +0200

add tests

.....

commit 4420bdc331f3756219fdbbe0a973c44e2de2d5d4

Merge: cb7835c e33f5b2

Author: Michael Mäder <michael.maeder@hefr.ch>

Date: Tue, 5 Oct 2021 09:28:53 +0200

Merge branch 'main' of <https://gitlab.forge.hefr.ch/concurp/2021-2022/concurp-student-labs>

commit cb7835c50510512efcd2773a3ca6132ca646ab76

Author: Michael Mäder <michael.maeder@hefr.ch>

Date: Tue, 5 Oct 2021 09:28:45 +0200

.gitignore for Python stuff.

modified example script

.....

commit e33f5b243a0934416baf819fb3898d1105ec66f

Author: Michael Mäder <michael.maeder@hefr.ch>

Date: Mon, 4 Oct 2021 15:46:55 +0000

pip requirements for the helper function

commit 78181db37b4f31bbd7820b665bbd68fdc1d18a2e

Author: Michael Mäder <michael.maeder@hefr.ch>

Date: Mon, 4 Oct 2021 15:29:09 +0000

main program skeleton

commit d3c5201d25cc7163d96f367dcd5310b03e4cfab7

Author: Michael Mäder <michael.maeder@hefr.ch>

Date: Mon, 4 Oct 2021 15:28:02 +0000

Add new file

commit 628ee2696269da6283e79b242ab566ae2e605fb4

Author: Michael Mäder <michael.maeder@hefr.ch>

Date: Mon, 4 Oct 2021 15:27:12 +0000

Add new directory

commit 59a5d5681ba0eced659e4ca453a5336eedebe96d

Author: Michael Mäder <michael.maeder@hefr.ch>

Date: Mon, 4 Oct 2021 14:51:37 +0000

helper function for the Pokémon lab uploaded

commit 0a548c28737e4747255b6058c45c2d1bb543b552

Author: Michael Mäder <michael.maeder@hefr.ch>

Date: Mon, 4 Oct 2021 14:50:04 +0000

Add new directory

commit 46a33f06042a72406d72d7f8b69e84d04005f061

Author: Michael Mäder <michael.maeder@hefr.ch>

Date: Mon, 4 Oct 2021 14:49:51 +0000

Add new directory

Run params: 10-13-P-8-tmp-pokemon

Directory statistics for 10-13-P-8--tmp-pokemon

0 0 0

?

0

[illegible]

should
read only 4
images!

libpng warning: iCCP: known incorrect sRGB profile
libpng warning: iCCP: known incorrect sRGB profile
libpng warning: iCCP: known incorrect sRGB profile

Run params: 1-800-P-32-tmp-pokemon

Directory statistics for 1-800-P-32--tmp-pokemon

0 0 0

↳ ?

[illegible]

#####

[illegible]

Run params: 1-8-M-32-tmp-pokemon

Directory statistics for 1-8-M-32--tmp-pokemon

0 0 0

1


```
libpng warning: iCCP: known incorrect sRGB profilelibpng warning: iCCP: known incorrect sRGB profile

libpng warning: iCCP: known incorrect sRGB profile
libpng warning: iCCP: known incorrect sRGB profile
libpng warning: iCCP: known incorrect sRGB profile
```

```
#####
#####..... 270 lines skipped .....#####
#####
```

[illegible]

[illegible]

Run params: 1-8-P-0-tmp-pokemon

Directory statistics for 1-8-P-0--tmp-pokemon

0 0 0

Run params: 1-8-P-0-tmp-pokemon

Time 0.000004

Run params: 30-47-T-8-tmp-pokemon

Directory statistics for 30-47-T-8--tmp-pokemon

46 46 10.2

?

0

Run params: 30-47-T-8-tmp-pokemon

Time 2.296827

Run params: default

Directory statistics for default

0 0 0

Run params: default

Time 23.662107

[illegible]

Lab01 - Pokémon figure scraper

This is the second TP of the lesson “Concurrent system”. In this exercise we need to test threads and process to download quickly 900 pictures of pokemon. The guideline is available [here](#).

This project is made by @Simon.barras

Launch app

```
python3 pokemon.py [start_id [stop_id [tp [nbr_tp [out_dir]]]]]
```

argument	description	default value
pokemon.py	name of the python program file that contains the main entry point	
start_id	the ID of the first image to download	1
stop_id	the ID of the last image to download (included → the image with this ID must also be downloaded)	898
tp	selector of multi-threading or multi-processing, T: threading, P: processing	T
nbr_tp	the number of threads or processes	4
out_dir	the directory, where the files are written to	/tmp/

pokemon.py

The code is documented but there is 2 workers. The used worker is *pokemon.worker(index)* and this how it work:

For example, we want to download 10 pictures with 4 threads

This is the load's repartition > Jump = number of thread/process

Threads / process	Image
TP 1	0, 4, 8
TP 2	1, 5, 9

Threads / process	Image
TP 3	2, 6
TP 4	3, 7

And here this is an example of the activity

Image	0	4	2	1	3	5	7	8	9	6
TP 1	-	-						-		
TP 2				-		-			-	
TP 3			-							-
TP 4					-		-			



Time —————>

This version of the worker work well but if a process finish earlier as his *teammate* he can't help them. To fix this, I have think about an algorithm where thread ask about the next image to download. The effect is that the images are downloaded in order but the thread/process aren't downloading the same number of images. If we retake the previous example we can have something like this:

Image	0	1	2	3	4	5	6	7	8	9
TP 1	-	-						-		
TP 2				-		-			-	-
TP 3			-							
TP 4					-		-			

Time —————>

The benefit is the time, if a thread is slower, all other may help him. The problem with this solution is the concurrent problem.

```
def worker_canHaveConcurrentProblem(index):
    global count_
    while count_ < args_['max_pokemon']:
        # Protection de la section critique
        count_ += 1
        #print("TD: " + str(index) + " is downloading " +str(count))
        try:
            download_image(count_, args_["path"], k_default_verbose)
        except Exception as e:
            continue
    if do_stats_:
```



```

global tp_result_
tp_result_[index] += 1

```

If there is a shift between `count_ += 1` and `download_image(count_, args_["path"], k_default_verbose)` the thread may not download the right

Speed test threads

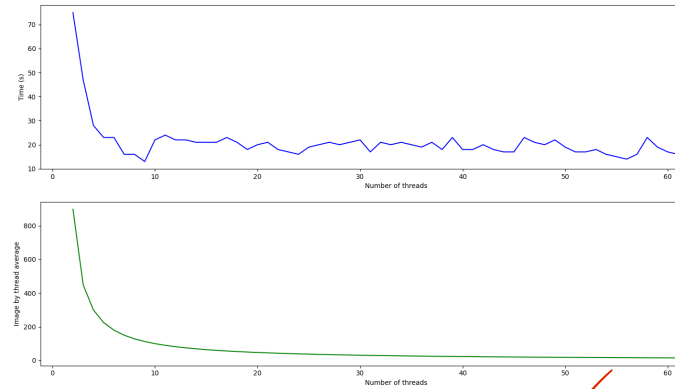
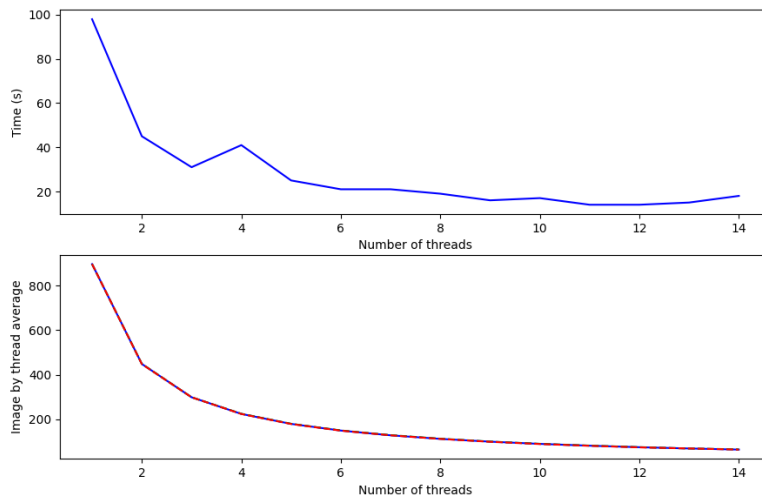


image. We can see this effect with this picture:
When there are too many threads, the time isn't stable.

Result

I have run `experiment.py` from my home and I have get this result:

Speed test threads





> I have use *matplotlib* to do this graph

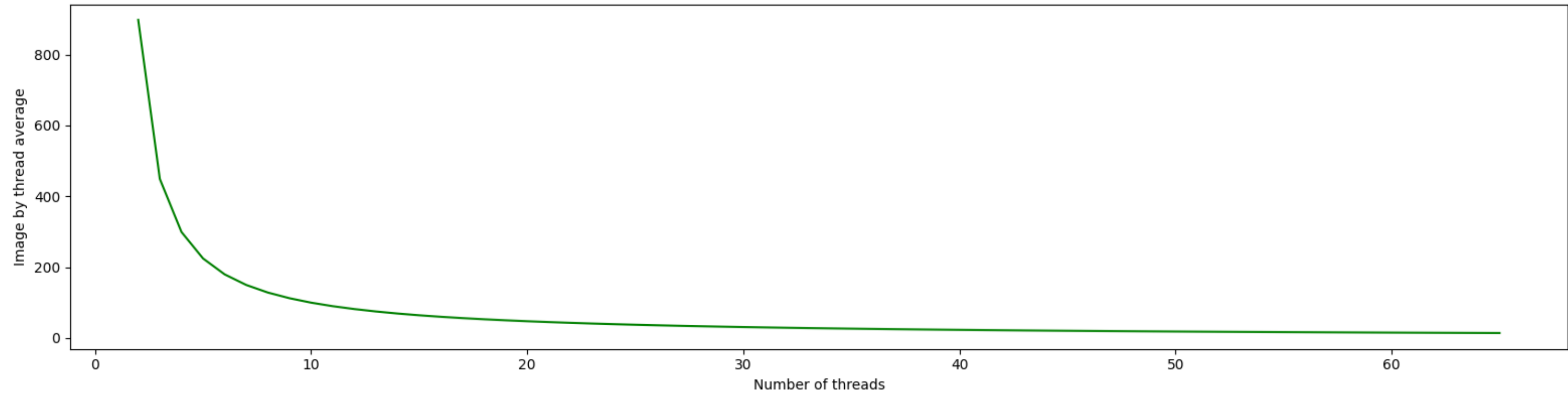
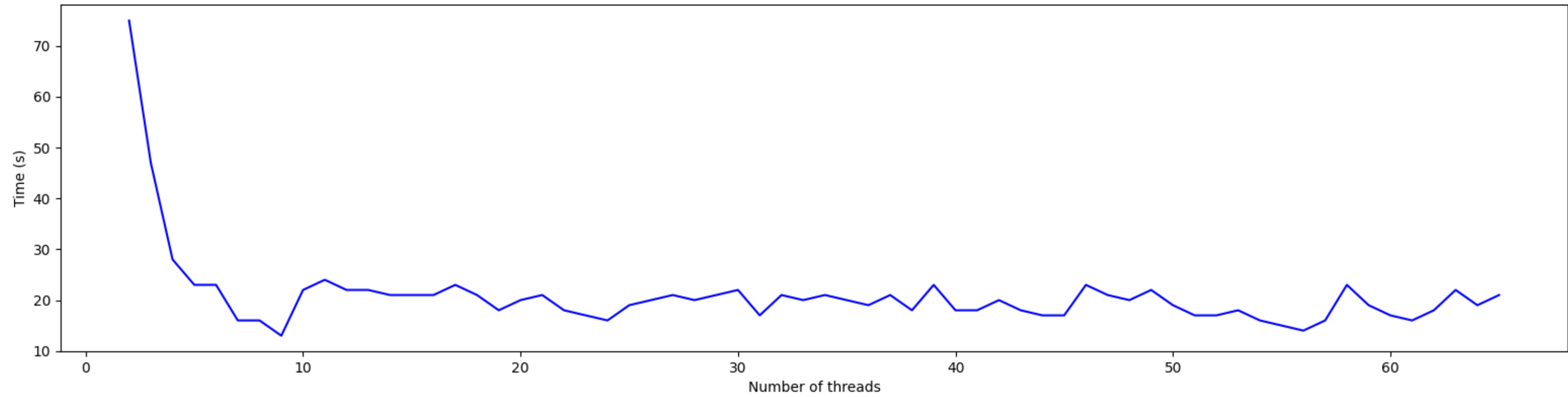
For the threads, the time is always lower but from 8 there is no relevant improvement. This is due to the time to create the threads. Compared to the threads, the process is faster but we can quickly see that the performance decreases.

Conclusion

To summarize, we can save a lot of time with process and threads and the process are faster than threads but it's a big cost to create them. The last interrogation is, why 1 process is faster than 1 thread ?

nice little
report !

Speed test threads



Lab01 - Pokémon figure scraper

This is the second TP of the lesson “Concurrent system”. In this exercise we need to test threads and process to download quickly 900 pictures of pokemon. The guideline is available [here](#).

This project is made by @Simon.barras

Launch app

```
python3 pokemon.py [start_id [stop_id [tp [nbr_tp [out_dir]]]]]
```

argument	description	default value
pokemon.py	name of the python program file that contains the main entry point	
start_id	the ID of the first image to download	1
stop_id	the ID of the last image to download (included → the image with this ID must also be downloaded)	898
tp	selector of multi-threading or multi-processing, T: threading, P: processing	T
nbr_tp	the number of threads or processes	4
out_dir	the directory, where the files are written to	/tmp/

pokemon.py

The code is documented but there is 2 workers. The used worker is *pokemon.worker(index)* and this how it work:

For example, we want to download 10 pictures with 4 threads

This is the load's repartition > Jump = number of thread/process

Threads / process	Image
TP 1	0, 4, 8
TP 2	1, 5, 9

Threads / process	Image
TP 3	2, 6
TP 4	3, 7

And here this is an example of the activity

Image	0	4	2	1	3	5	7	8	9	6
TP 1	-	-						-		
TP 2				-		-			-	
TP 3			-							-
TP 4					-		-			

Time ->

This version of the worker work well but if a process finish earlier as his *teammate* he can't help them. To fix this, I have think about an algorithm where thread ask about the next image to download. The effect is that the images are downloaded in order but the thread/process aren't downloading the same number of images. If we retake the previous example we can have something like this:

Image	0	1	2	3	4	5	6	7	8	9
TP 1	-	-						-		
TP 2				-		-			-	-
TP 3			-							
TP 4					-		-			

Time ->

The benefit is the time, if a thread is slower, all other may help him. The problem with this solution is the concurrent problem.

```
def worker_canHaveConcurrentProblem(index):
    global count_
    while count_ < args_['max_pokemon']:
        # Protection de la section critique
        count_ += 1
        #print("TD: " + str(index) + " is downloading " +str(count))
        try:
            download_image(count_, args_["path"], k_default_verbose)
        except Exception as e:
            continue
    if do_stats_:
```

```

global tp_result_
tp_result_[index] += 1

```

If there is a shift between `count_ += 1` and `download_image(count_, args_["path"], k_default_verbose)` the thread may not download the right

Speed test threads

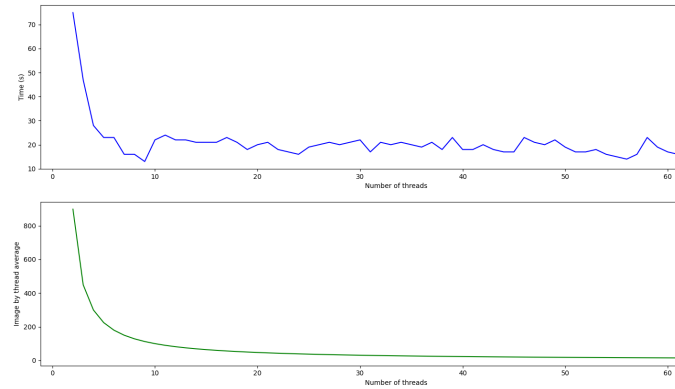
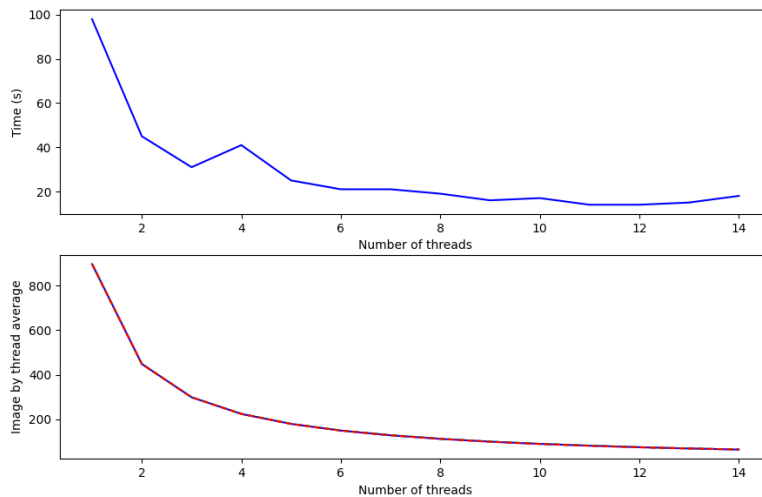


image. We can see this effect with this picture:
When there are too many threads, the time isn't stable.

Result

I have run `experiment.py` from my home and I have got this result:

Speed test threads





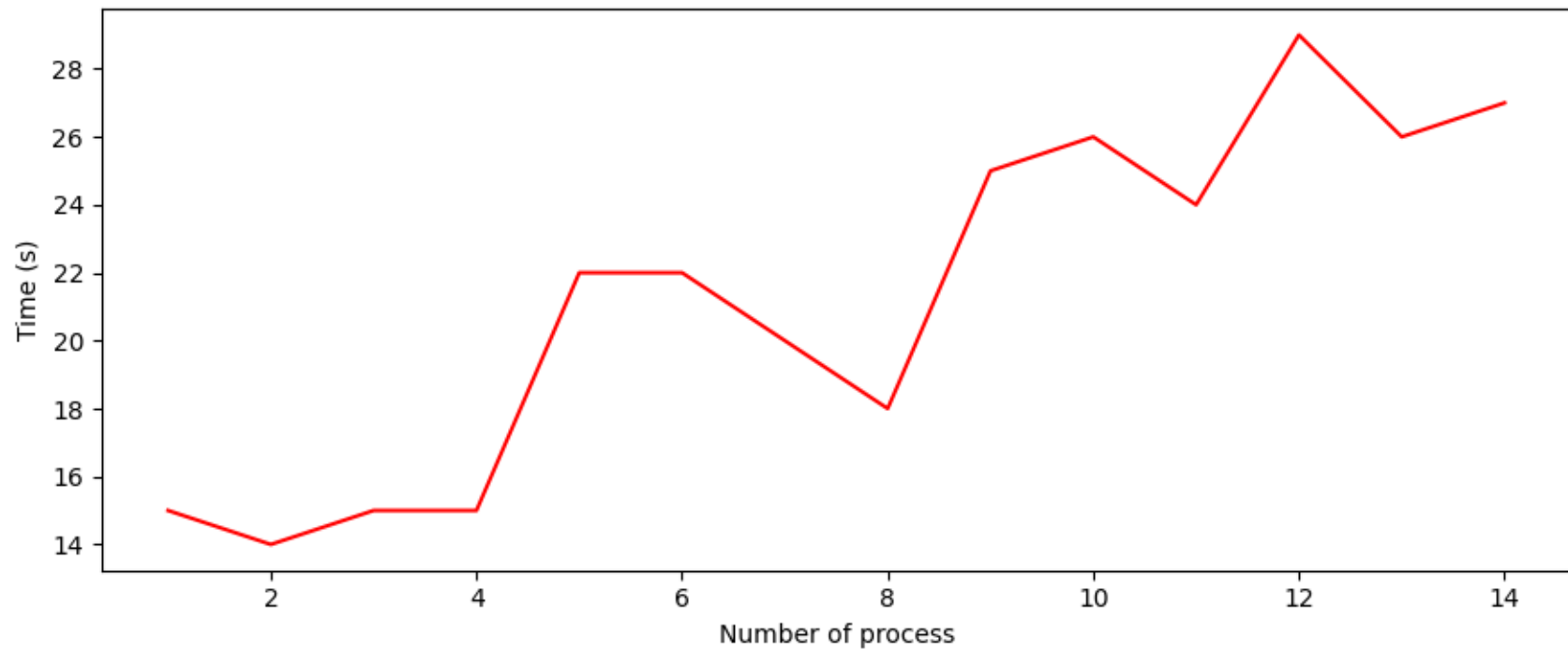
> I have use *matplotlib* to do this graph

For the threads, the time is always lower but from 8 there is no relevant improvement. This is due to the time to create the threads. Compared to the threads, the process is faster but we can quickly see that the performance decreases.

Conclusion

To summarize, we can save a lot of time with process and threads and the process are faster than threads but it's a big cost to create them. The last interrogation is, why 1 process is faster than 1 thread ?

Speed test process



Speed test threads

