

# Programming Exercises - SDJ - Session 12

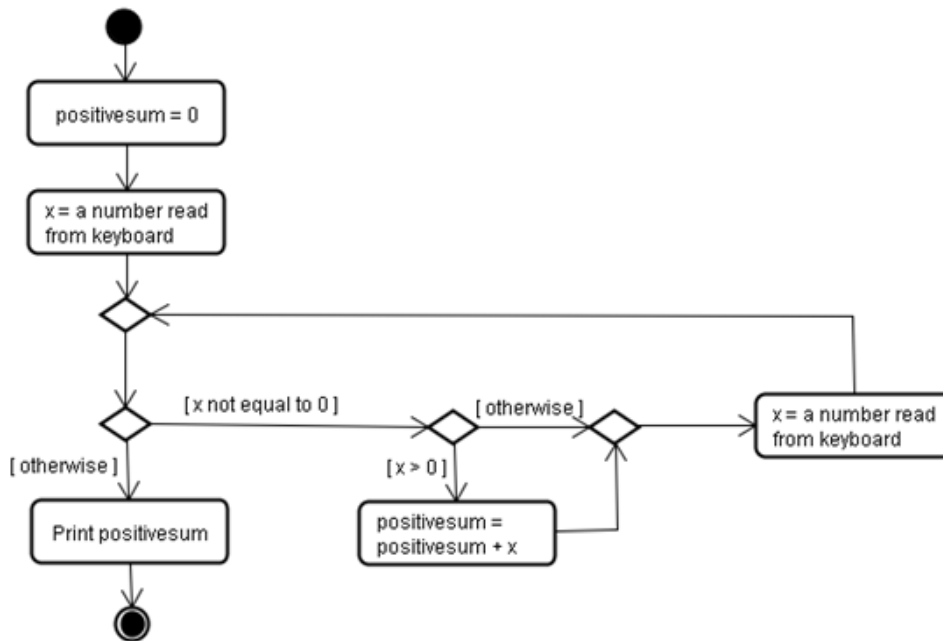
## Exercise 12.01

Make activity diagrams for the following scenarios:

- Calculating the sum of 5 integers read from keyboard.
- Going to a book store to buy books, paper and pencils.
- The activities in an airport when you are going to buy a ticket and travel to a destination.
- For those who still remember it: The various activities you participated in during your first day(s) at VIA - at least the ones you are not ashamed to admit.

## Exercise 12.02

Look at the UML Activity diagram below:



- Can you identify any selections? If yes, is it if, if-else or switch?
- Can you identify any loops? If yes, is it for, while or do-while?
- Implement the activity diagram in a main method.
- Make some changes to the activity diagram so that both the sum of all positive numbers and sum of all negative numbers are calculated and printed at the end.
- Implement these changes in a new Java program.

### Exercise 12.03

Examine the two activity diagrams below. Determine the difference between them, and then implement both.

