

`lcd_display.h`



```
graph TD; A[lcd_display.h] --> B[inttypes.h]; A --> C[avr/pgmspace.h];
```

The diagram illustrates the header file dependencies for `lcd_display.h`. It is a directed graph with three nodes. The top node, `lcd_display.h`, is highlighted with a gray background and a thick black border. Two dark blue arrows originate from the bottom edge of this node. One arrow points diagonally down and to the left to the node `inttypes.h`. The other arrow points diagonally down and to the right to the node `avr/pgmspace.h`. Both child nodes have white backgrounds and thin gray borders.

`inttypes.h`

`avr/pgmspace.h`