College Event Registration

Project report submitted in partial fulfillment of the Requirements for the Award of the Degree of BACHELOR OF TECHNOLOGY

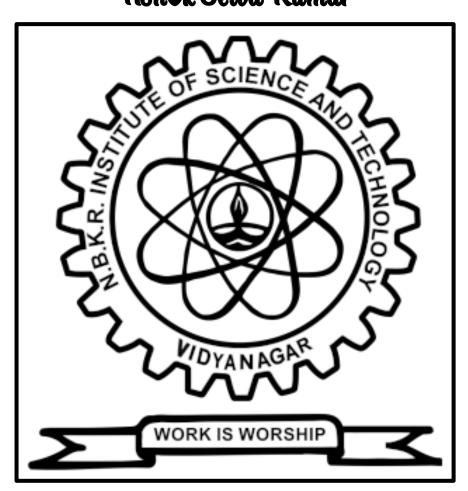
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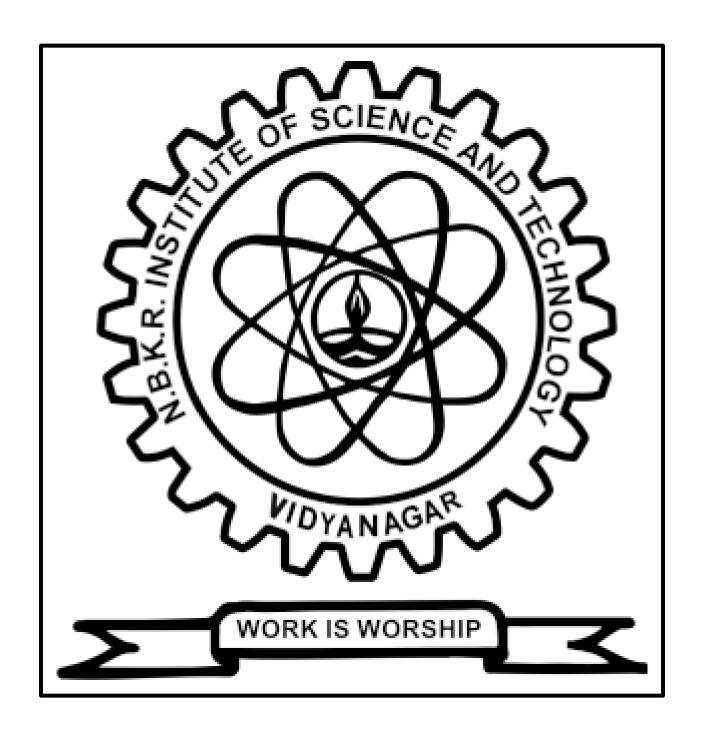


DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING TEPRABER

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CERTIFICATE

This is to certify that the project report entitled YVUR PROJECT TITLE being submitted by SRINATH-24KB1A05LM

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in partial fulfillment for the award of the Degree of Bachelor of Technology in Computer Science and Engineering to the NBKR INSTITUTE OF SCIENCE AND TECHNOLOGY is a record of bonafied work carried out under my guidance and supervision.

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I hereby declare that the dissertati 🕶	n entitled	College	e Ev	ent Re	gist	trati	l ⊎n Sbi	nitt	ed f	r the B.Te	ech Degree is my
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Acknowledgement

I would like to express my sincere gratitude to all those who helped me complete this project titled "College Event Registration".

First and foremost, Iwould like to thank my faculty guide, Geetha Reddy, for their continuous support, valuable feedback, and encouragement throughout the development of this project.

Iwould also like to thank the Head of Department, Dr A Raja Sekhar Reddy, for providing us with the necessary resources and environment to carry out this work effectively.

A special thanks to my teammates and friends for their constant motivation, brainstorming sessions, and cooperation, which made this learning experience memorable and enriching.

Finally, I am grateful to my family for their endless support and encouragement, which kept me motivated throughout this project.

This project has helped me enhance my technical knowledge in CProgramming, Circular Linked Lists, Structures, and Dynamic Memory Allocation, and it has given me a glimpse of real-world application development challenges.

Thankyou all once again!

Abstract of the Project.

INFURMATIUN.....

Chapter 1 1. Introduction

1.1 1.1 Introduction

The Bus Seat Booking System is a console-based application developed in the C programming language to manage seat reservations for a bus. The goal of this project is to simulate a real-world booking system Project V verview.

This project aims to develop an online platform for managing registrations for college events. The system will allow students and faculty to view upcoming events, register to participate, and receive confirmation and updates.

1.2 1.3 Scope

Payment gateway integration (if events are free).
Integration with external calendar systems.
Mobile app (unless specified otherwise).

1.3 1.4 Vbjectives

- To streamline the registration process for various college events.
- To reduce manual work and paperwork for event coordinators.
- To provide a centralized platform for tracking event attendance and participation.

Assumpti**o**ns

- All users have access to the internet.
- Adminusers are trained to use the system backend.
- System will be hosted on a college-approved server or cloud platform.

Constraints

- Must comply with college IT policies and data protection rules.
- Project to be completed within the semester.

In-Scope Features:

User Management:

Student and faculty login/registration.

Admin login for event organizers.
Event Management:
Create, update, and delete event listings.
Display event details (date, time, venue, description).
Registration System:
Allow u sers to register for events.
Limit registration based on event capacity.
Send confirmation emails/notices.
Dashboard:
User dashboard to view registered events.
Admin dashboard to manage registrations and view analytics.
Reports:
Export participant lists.
Attendance tracking features (ptional with QR or manual check-in).
Conclusion:

The College Event Registration System was successfully designed and developed to simplify the process of managing and participating in college events. The system provides an efficient and user-friendly platform for students and faculty to view upcoming events and register with ease. For eventorganizers, it offers to ols to manage registrations, track participation, and generate useful reports.

By automating the registration process, the system reduces manual workload, minimizes errors, and enhances communication between organizers and participants. The project meets its primary goals of improving accessibility, saving time, and creating a centralized database for event-related activities.

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