

CATHERINE SIMMONS

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913-444-0885

<https://catherinesimmons.itch.io>

<https://catherinesimmons.dev>

SKILLS

CORE STRENGTHS

Game Design
Narrative Design
Dialogue Writing
Research
Planning & Organizing
Project Management

TOOLS

Unreal Engine 5
Blueprints
Unity 2D
IF Tools (Twine, Ink)
Git
Perforce
Jira
Notion
Nuclino

CARRER

AEGIS GROWTH | August 2022 - present

Research Assistant- Director of Story

- Maintaining and establishing documentation for ARG and pervasive games research.
- Collaborating with a team of directors and designers.
- Analyzing transmedia storytelling and ARG marketing.
- Communicating progress, tracking milestones, and supporting teammates.

UNIVERSITY PROJECTS

GENTLEMEN & PIRATES | Spring 2022

- **A one-page RPG** hack of John Harper's Lasers & Feeling, inspired by Our Flag Means Death.
- **Designed the mechanics**, led playtests, and formatted the page in InDesign. Created a marriage mechanic to add more romance options. Analyzed the show's themes and translated them into mechanics. Available on Itch (<https://catherinesimmons.itch.io>).

EDUCATION

DEPAUL UNIVERSITY | 3.88 GPA | March 2024

B.A., Game Design