

# **Exercises 4**

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AI505: Optimization

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## 1. Problems when using large inputs

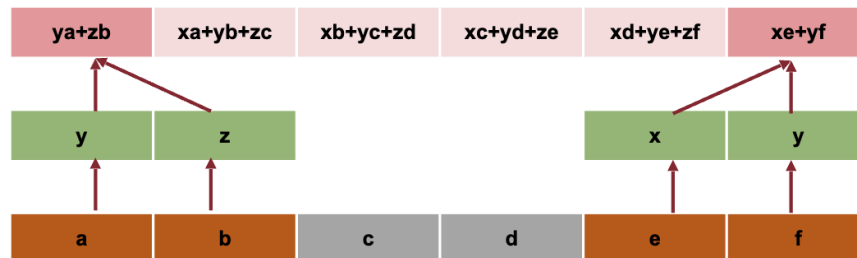
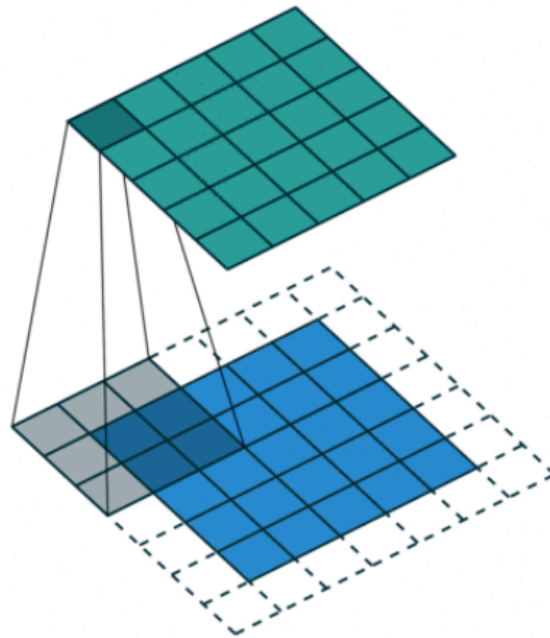
Assume a standard mobile phone image with 8 Mega pixels

- Each pixel consists of 3 color channels, i.e., we end up with 24 million input “dimensions”
- Now we want to detect a face. We build a fully-connected layer where each node represents the presence of a certain feature, for instance:
  - One for eyes
  - One for hair
  - One for lips

## 2. Convolutional Networks

Neural networks that use convolution in place of general matrix multiplication in **at least one** of their layers

Convolution can be viewed as multiplication by a matrix



## 2.1. 1-D Convolution

- Continuous (not really used for NN, this is more general)

$$(f \times g)(t) = \int_{-\infty}^{\infty} f(\tau)g(t - \tau) dt$$

- Discrete

$$s(t) = (x \times w)(t) = \sum_{a=-\infty}^{\infty} x(a)w(t - a)$$

## 2.2. 2-D Convolution

- Discrete

$$S(i, j) = (I \times K)(i, j) = \sum_m \sum_n I(m, n)K(i - m, j - n)$$

and ofc

$$S(i, j) = (K \times I)(i, j) = \sum_m \sum_n I(i - m, j - n)K(m, n)$$

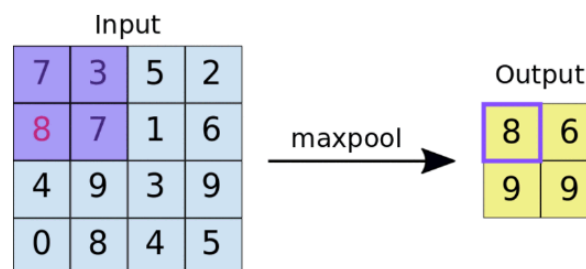
## 2.3. 2-D Cross-Correlation

$$S(i, j) = (K \times I)(i, j) = \sum_m \sum_n I(i + m, j + n)K(m, n)$$

- Both referred to as convolution, whether kernel is flipped or not
- The learning algorithm will learn appropriate values of the kernel in the appropriate place

## 3. Pooling

### 3.1. Max Pooling



This throws away possible crucial information, but it can optimize dimensionality quite a bit.

## 4. Typical stages of CNN

- Stage 1 (**Convolution**)
  - Perform several convolutions in parallel to produce a set of linear activations
- Stage 2 (Detector):
  - Each linear activation is run through a nonlinear activation

function (e.g. ReLU)

- Stage 3 (Pooling):
  - Use a pooling function to modify output of the layer further

