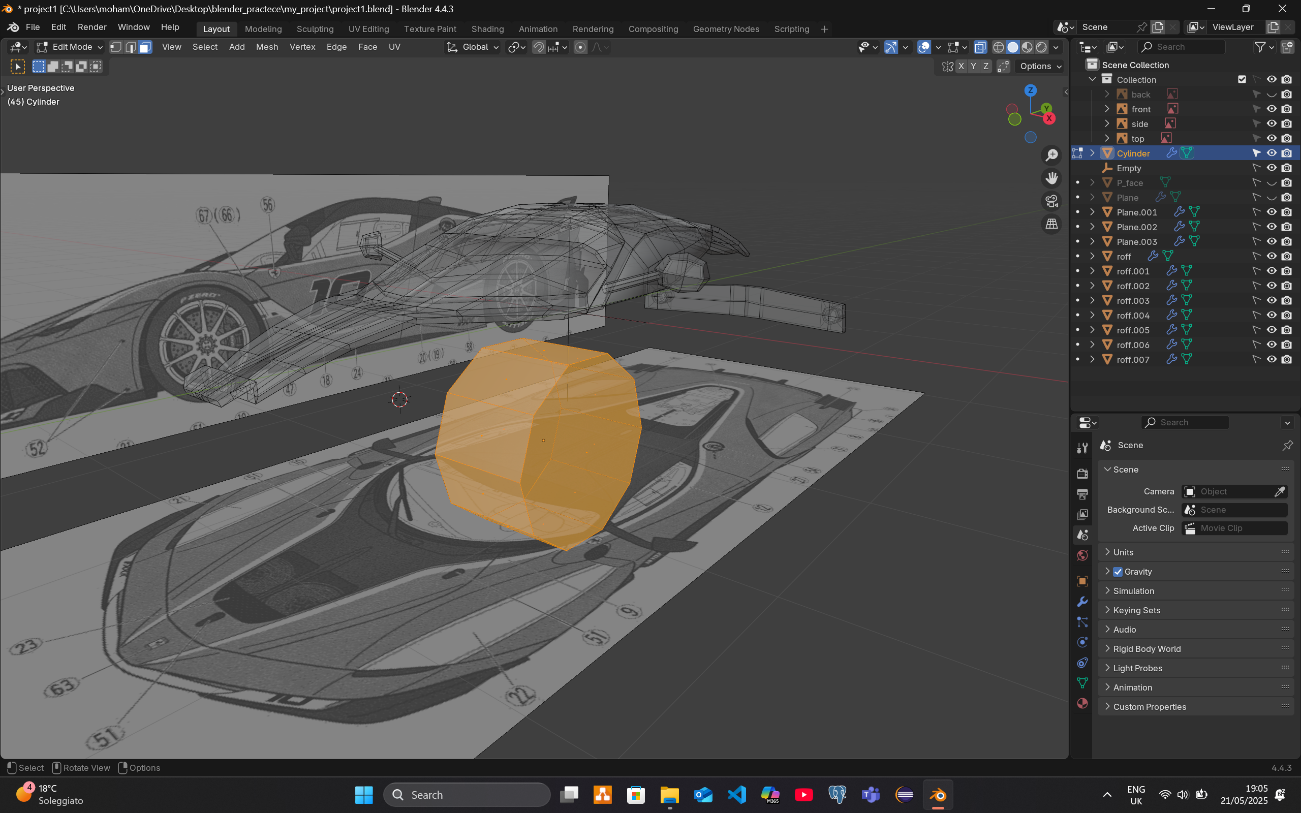
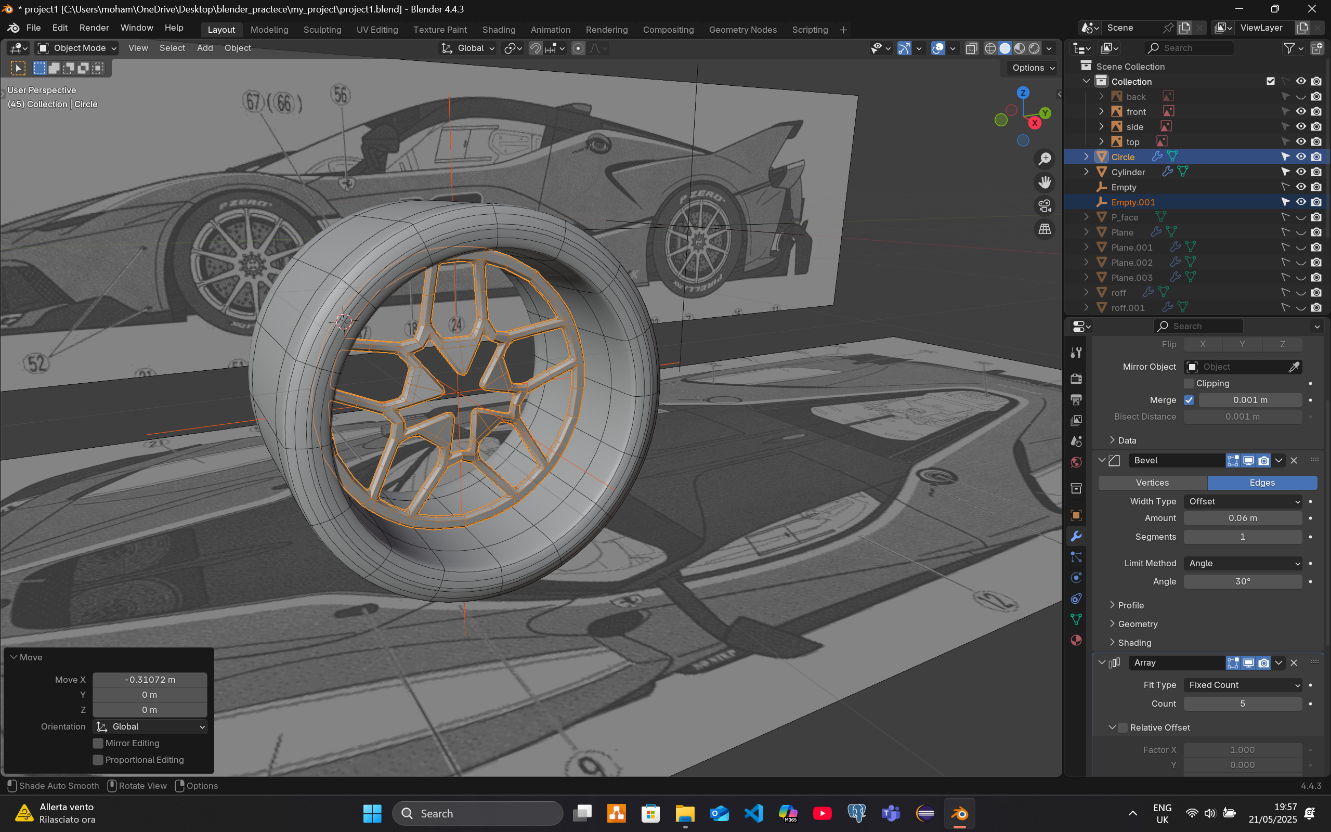
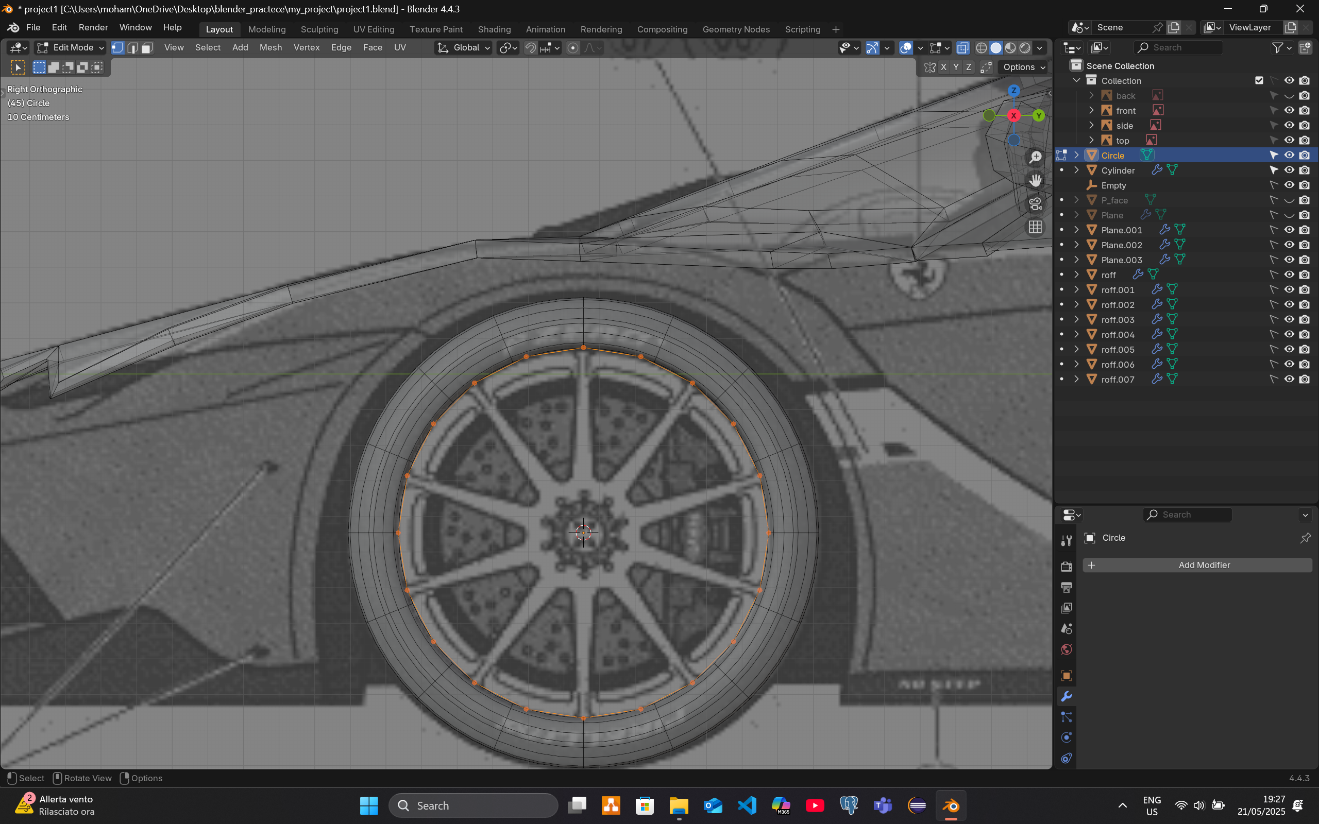
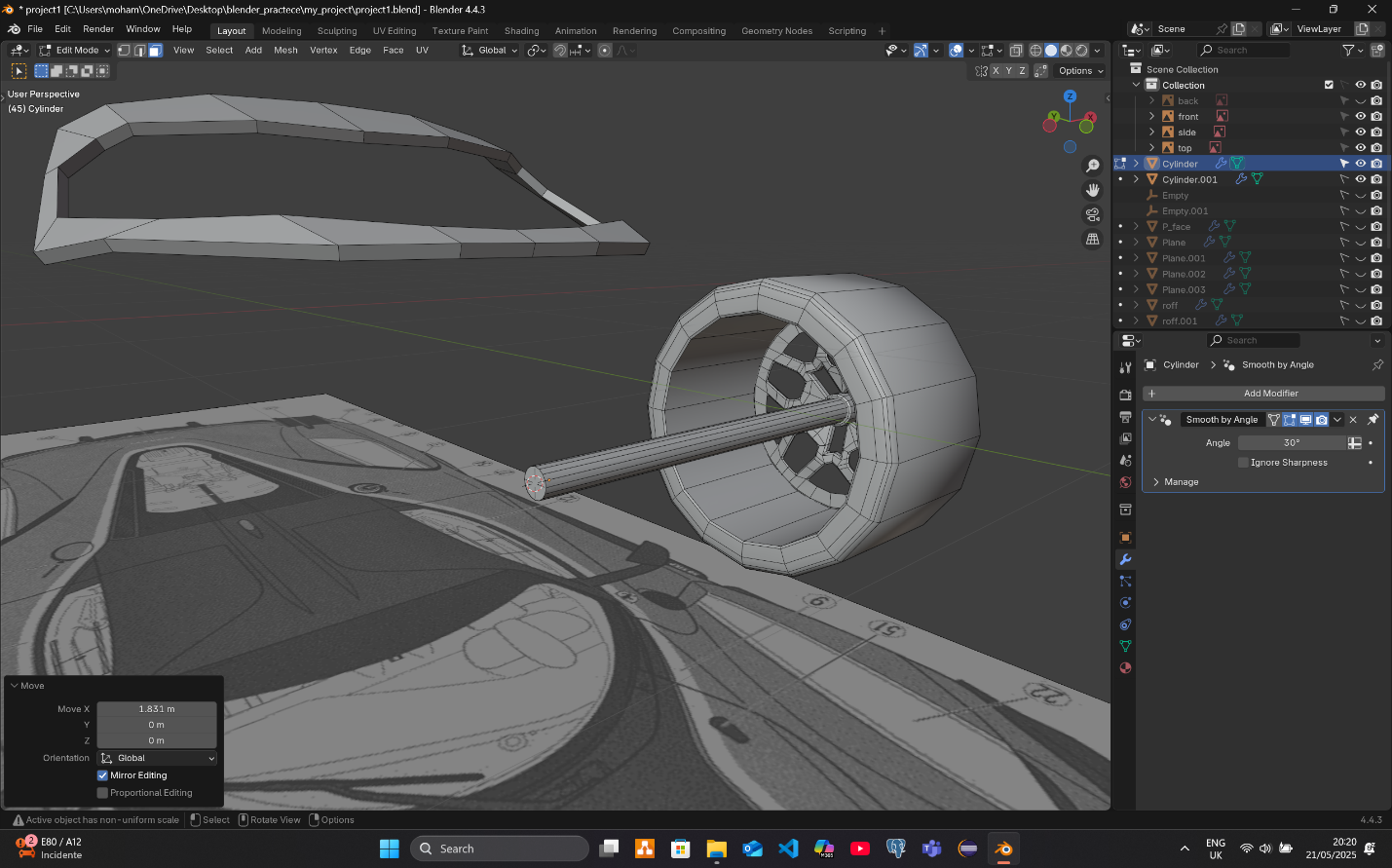
**La modellazione di un'automobile**

**Parte 9:**

In questa fase sono passato a lavorare sulle ruote. Ho aggiunto un cilindro, l’ho ruotato e modificato le sue dimensioni per adattarlo al modello dell’auto. A computer screen shot of a car

AI-generated content may be incorrect.

A computer screen shot of a car and a wheel

AI-generated content may be incorrect.A computer screen shot of a computer program

AI-generated content may be incorrect.