

①

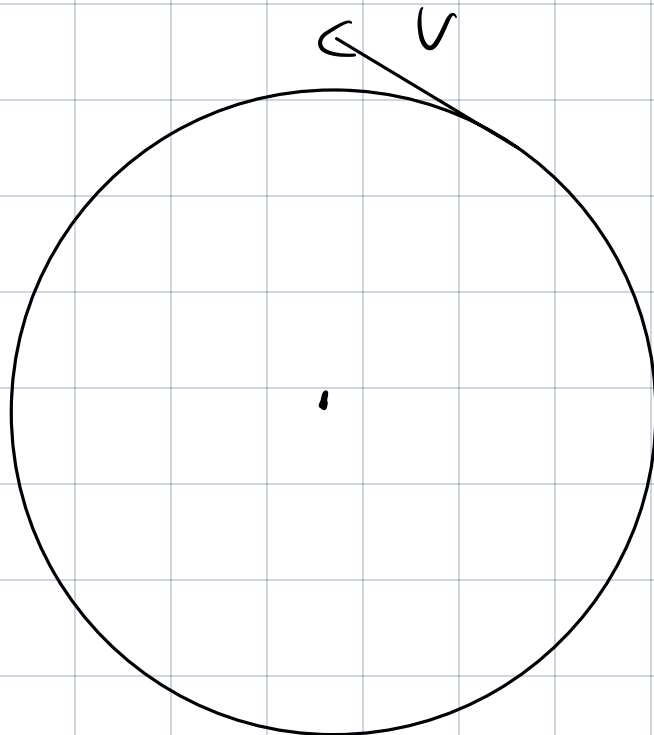
a) Non.

b) Oui, accélération radiale.
accélération tangentielle

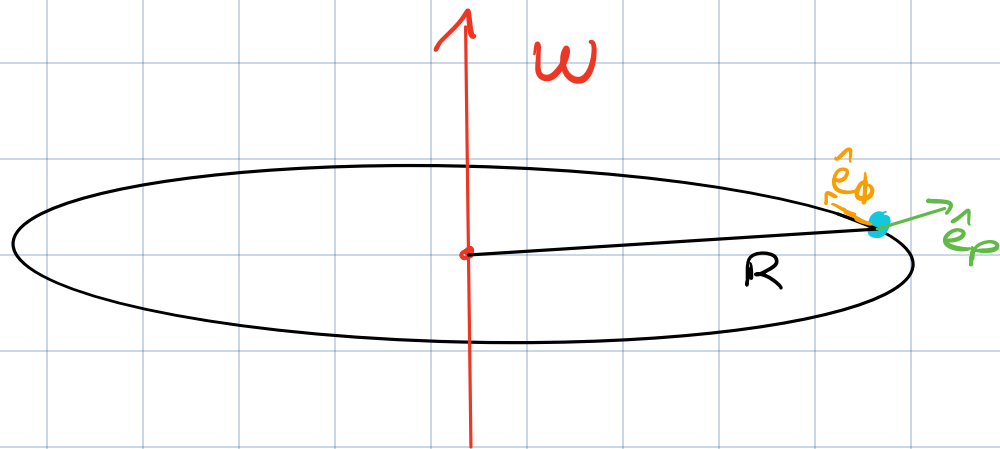
$$= \frac{dv}{dt} \vec{e}$$

avec \vec{e} tangent
au mvt.

$$\frac{dv}{dt} = \frac{d\phi}{dt}$$



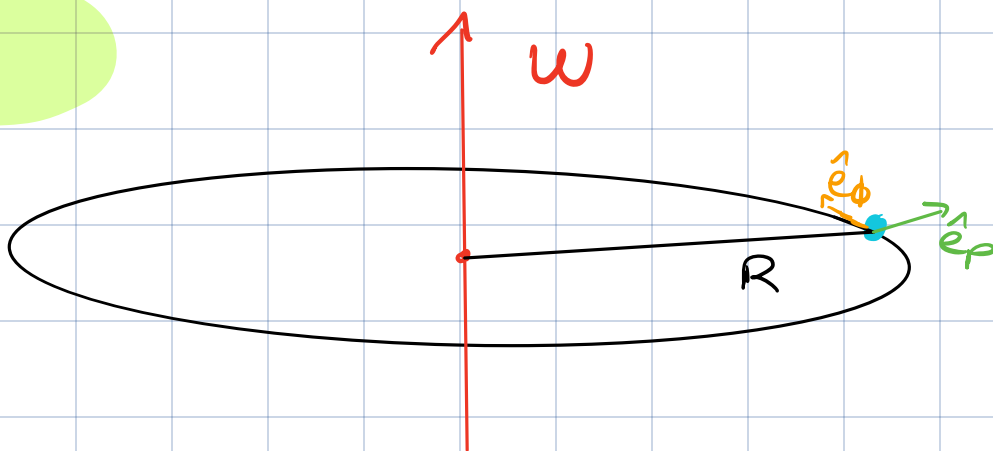
pas de variat° de rayon, ni de
variatio de θ



$$\omega = \frac{d\phi}{dt}$$

$$v = \omega r = \frac{d\phi}{dt} r$$

$$\vec{a} = -\omega^2 \vec{r} \Rightarrow a = -\omega^2 R$$



$$\vec{a} = (\ddot{\rho} - \rho \dot{\phi}^2) \vec{e}_\rho$$

$$+ (\rho \ddot{\phi} + 2\dot{\rho}\dot{\phi}) \vec{e}_\phi$$

$$+ \ddot{z} \vec{e}_z$$

(A) $\dot{\phi} \text{ const} \Rightarrow \rho \dot{\phi} = 0$ } $\left. \begin{array}{l} \text{curvature} \\ \text{acceleration} \end{array} \right\}$
 $\rho \text{ const} \Rightarrow 2\dot{\rho}\dot{\phi} = 0$

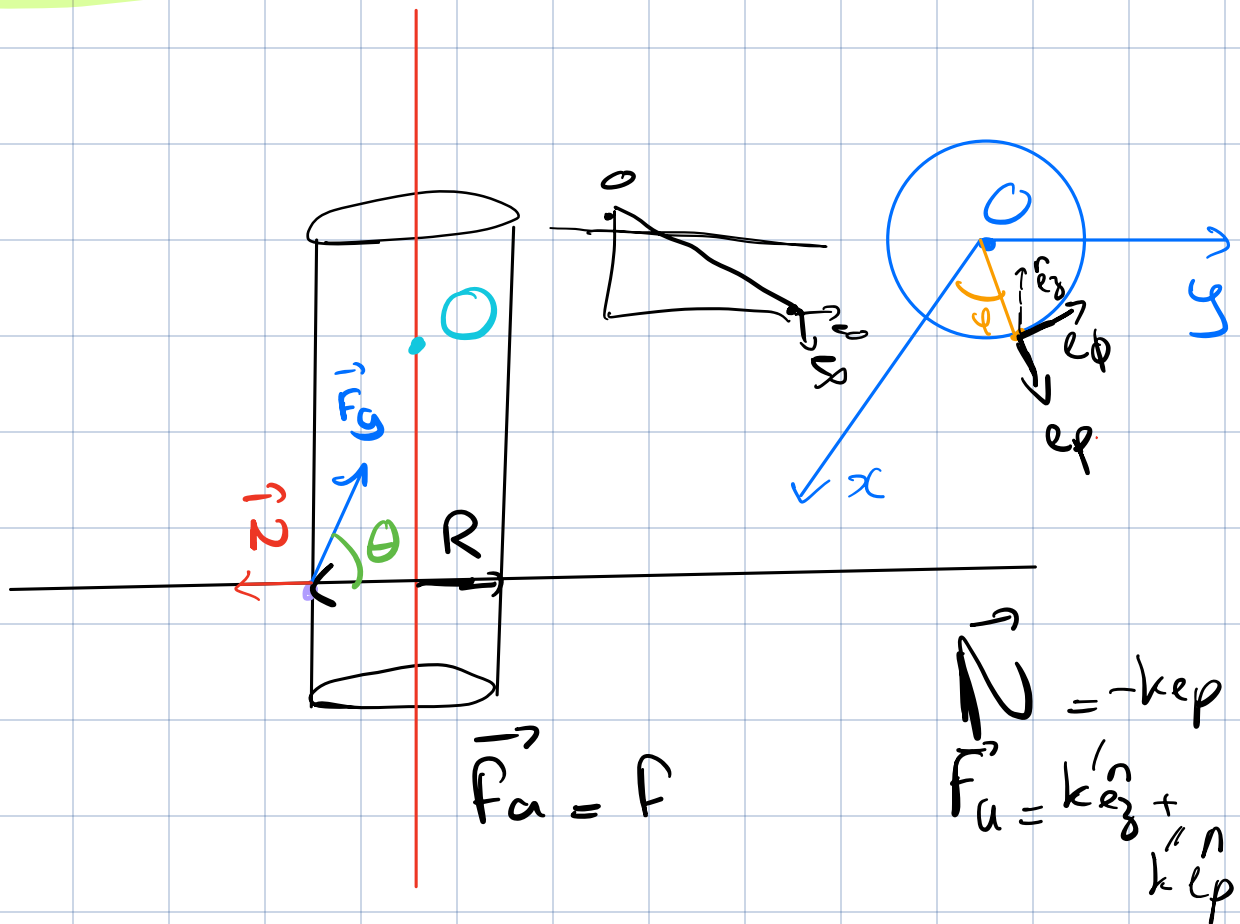
(B) $\dot{\phi} \nearrow \Rightarrow \vec{a}_\phi = \rho \ddot{\phi} > 0$ accel tangential
 $\Rightarrow \vec{a}_\rho = -\rho \dot{\phi}^2 < 0$ accel radial

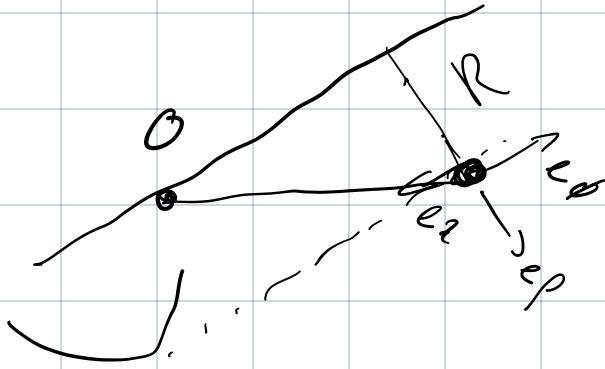
$$\rho \ddot{\Phi} = -\rho \dot{\Phi}^2$$

$$\Rightarrow \ddot{\Phi} = -\dot{\Phi}^2$$

① Point sur un cylindre

② $\vec{F}_g + \vec{N} = \sum \vec{F} = m\vec{a}$





$$\begin{cases} \vec{F}_a = -Rk\hat{e}_p - zk\hat{e}_z \\ \vec{N} = N\hat{e}_p \end{cases}$$

$$\sum \vec{F} = m\vec{a}$$

$$\begin{cases} m - R\dot{\phi}^2 = -Rk + N & | \hat{e}_p \\ m R \ddot{\phi} = 0 & | \hat{e}_\phi \\ m \ddot{z} = -kz & | \hat{e}_z \end{cases}$$

$$\ddot{\phi} = 0 \Leftrightarrow \dot{\phi} \text{ cste.}$$

on peut résoudre la dernière

$$\ddot{z} = -\frac{k}{m}z$$

$$z(t) = A \cos(\omega t) + B \sin(\omega t)$$

$$\dot{z}(t) = -A\omega \sin(\omega t) + B\omega \cos(\omega t)$$

$$\bullet z(0) = z_0$$

$$\bullet \dot{z}(0) = 0$$

$$\bullet B\omega = 0 \Leftrightarrow B = 0$$

$$A \cos(\omega t + \varphi)$$

$$z(t) = A \cos(\omega t)$$

$$= z_0 \cos(\omega t)$$

$$= z_0 \cos\left(\sqrt{\frac{k}{m}} t + \theta_0\right)$$

$$\omega_0 = \sqrt{\frac{k}{m}}$$

pulsation naturelle \downarrow sens force système.

$$N = -mR\dot{\phi}^2 + Rk$$

$$= -Rm\left(\dot{\phi}^2 + \frac{k}{m}\right)$$

$$= Rm(\omega_0^2 - \omega^2)$$

• Si $\omega > \omega_0$:

$N_p < 0$, donc dirigée vers l'intérieur

• Si $\omega < \omega_0$:

$N_p > 0$, dirigée vers l'extérieur

• Si $\omega = \omega_0$:

$$N_p = 0$$

$$\textcircled{b} \quad \begin{cases} d = \sqrt{R^2 + (z)^2} \\ F_a = kd \Leftrightarrow d = \frac{F_a}{k} \end{cases}$$

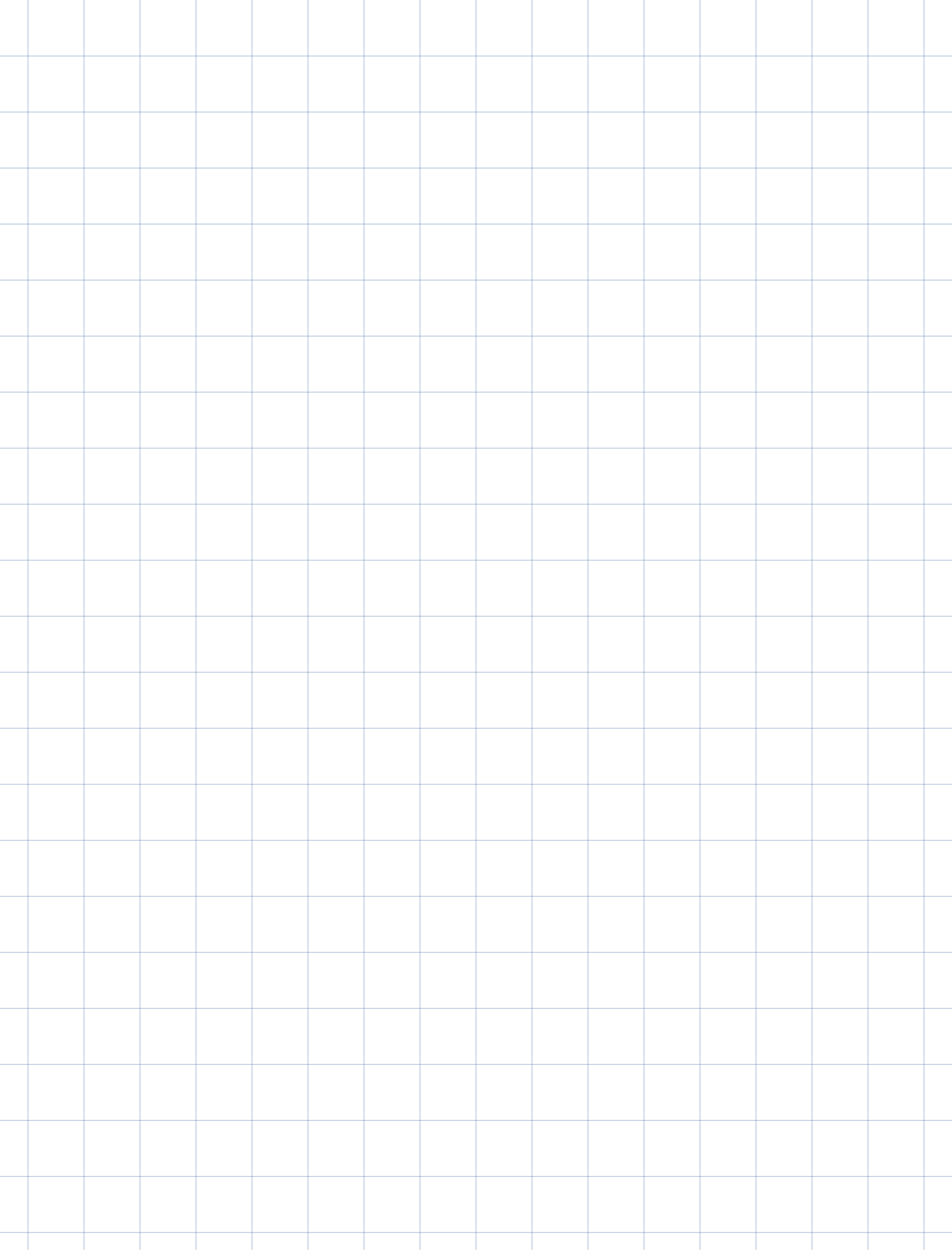
$$\cos \Theta = \frac{R}{d}$$

$$\vec{N} = -F_a \cdot \cos \Theta \cdot \hat{e}_p$$

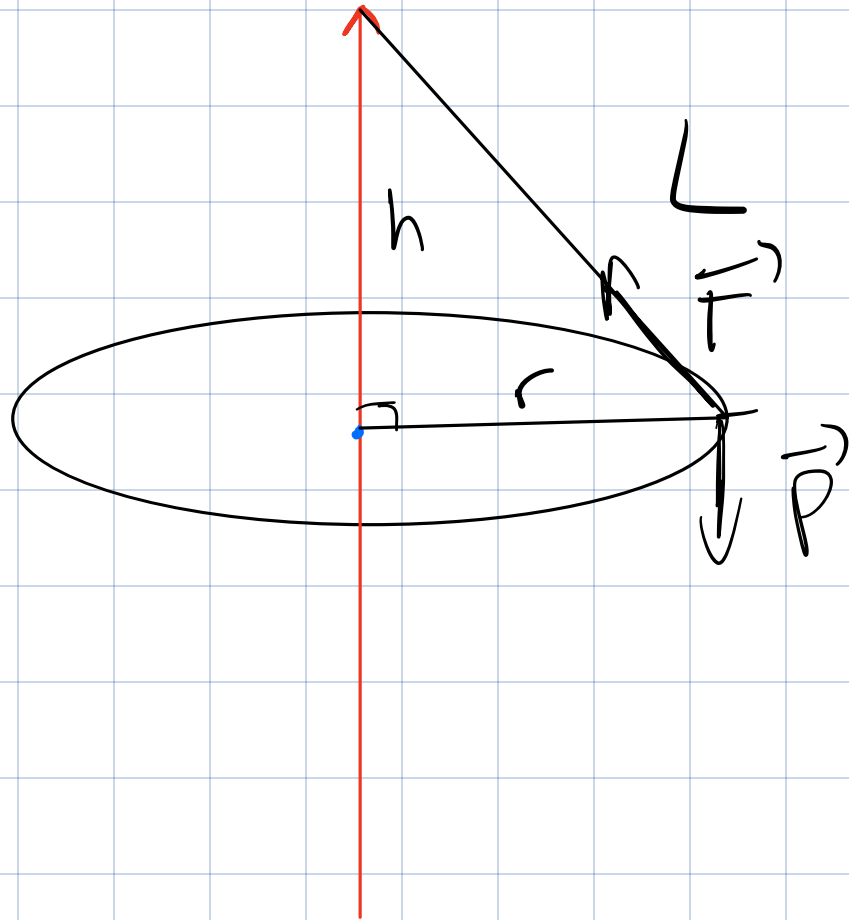
$$= -F_a \cdot \frac{R}{\frac{F_a}{k}} \cdot \hat{e}_p = -Rk \hat{e}_p$$

$$\begin{aligned} m\vec{a} &= -Rk \hat{e}_p \\ &\quad + kd \cos \Theta \vec{e}_p \\ &\quad + kd \sin \Theta \hat{e}_z \end{aligned}$$

$$\begin{cases} -R\ddot{\phi}^2 = -Rk + kd \cos \Theta \\ \ddot{z} = kd \sin \Theta \end{cases}$$



② la charge - suris physique



$$\text{périmètre} = 2\pi r = d$$

$$\text{vitesse} = |\vec{v}|$$

$$\text{pulsation } \omega = \frac{|\vec{v}|}{d}$$

$$\text{rayon } r = \sqrt{L^2 + h^2}$$

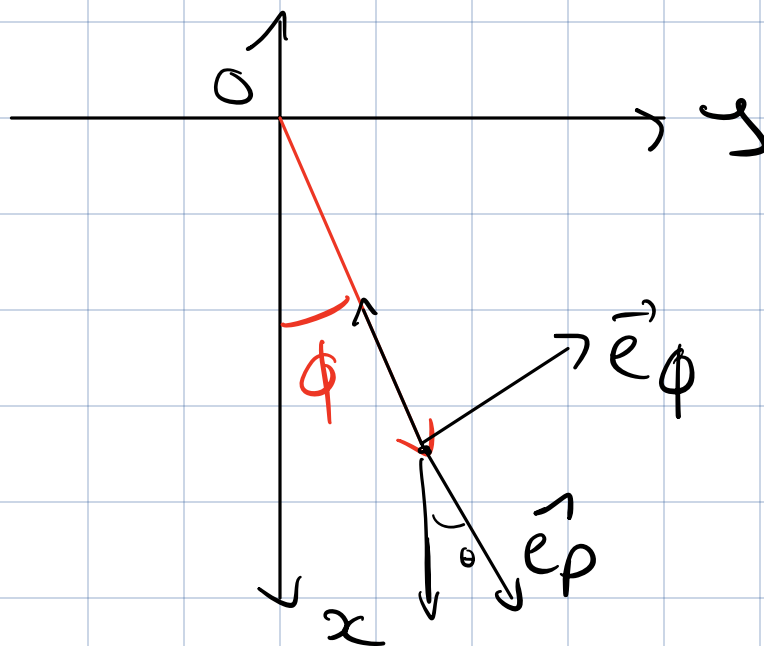
remarque selon
 \hat{e}_r \hat{e}_ϕ

$$L^2 = r^2 + b^2$$

$$\Leftrightarrow r^2 = L^2 + b^2$$

$$r = \sqrt{L^2 + b^2}$$

$$w = \frac{|\vec{v}|}{\sqrt{L^2 + b^2}}$$



$$\begin{cases} \bullet \rho \cos \theta = L, \quad \dot{\rho} = 0, \quad \ddot{\rho} = 0 \\ \bullet z = 0, \quad \dot{z} = 0, \quad \ddot{z} = 0 \end{cases}$$

$$\vec{a} = -L \dot{\phi}^2 \hat{e}_\rho + L \ddot{\phi} \hat{e}_\phi$$

$$\sum \vec{F} = m \vec{a}$$

$$m \vec{a} = \vec{P} + \vec{T}$$

On projette :

$$\begin{aligned} -m L \dot{\phi}^2 &= \cos \phi \, mg + T_\rho & \left. \begin{array}{l} \vec{e}_\rho \\ \vec{e}_\phi \end{array} \right\} \\ m L \ddot{\phi} &= -\sin \phi \, mg & \end{aligned}$$

$$m L \ddot{\phi} = -\sin \phi m g.$$

- $\sin \phi \approx \phi$

$$m L \ddot{\phi} = -\phi m g$$

$$\Leftrightarrow L \ddot{\phi} = -\phi g$$

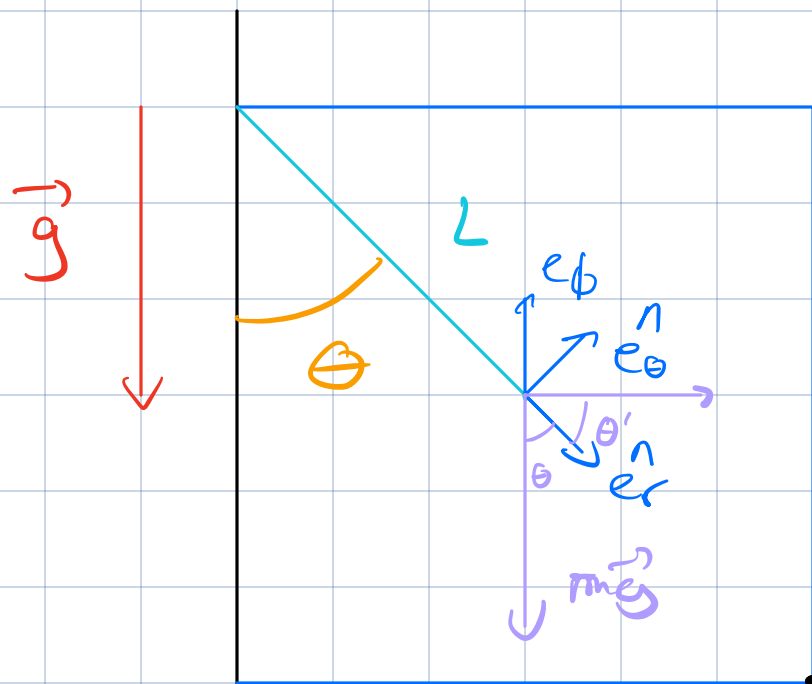
$$\Leftrightarrow \ddot{\phi} = -\frac{g}{L} \phi$$

$$\omega = \sqrt{\frac{g}{L}}$$

$$\phi(t) = A \cos(\omega t) + B \sin(\omega t)$$

$$\dot{\phi}(t) = -A \omega \sin(\omega t) + B \omega \cos(\omega t)$$

3



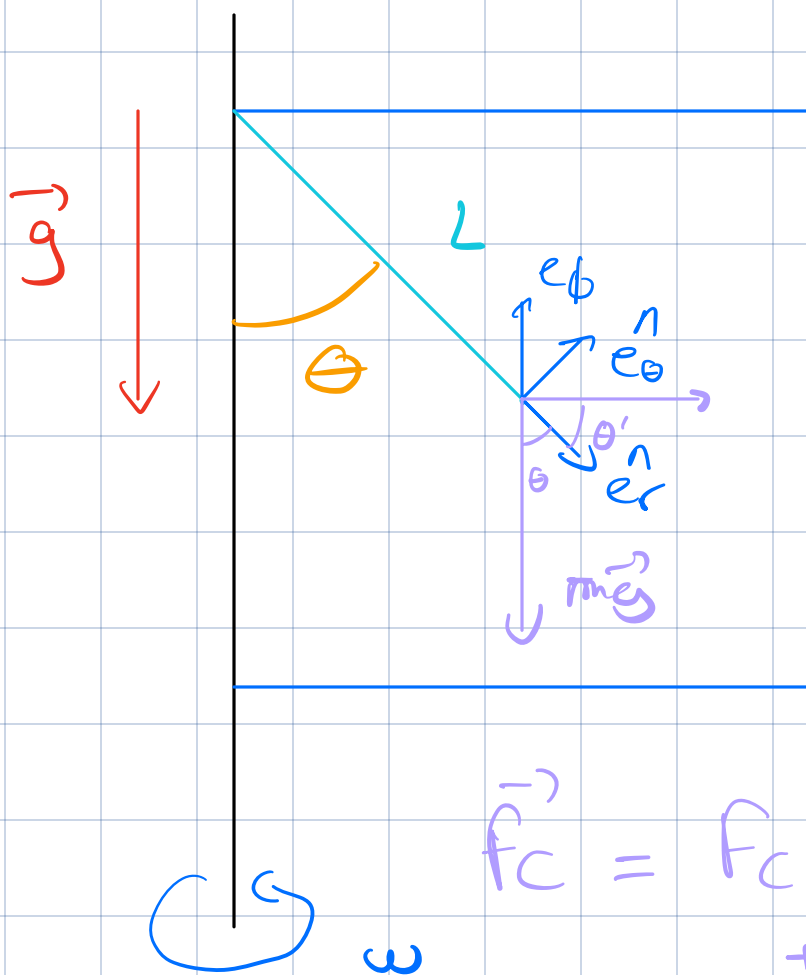
$$\begin{cases} \theta + \theta' = \frac{\pi}{2} \\ \theta' + \theta'' = \frac{\pi}{2} \end{cases}$$

$\vec{f}_c = F_c (\sin \theta \vec{e}_r + \cos \theta \vec{e}_\theta)$

$$\sum \vec{f} = m \vec{a} = \vec{p} + \vec{T} + \vec{F}_c \quad (\text{force inertie particle})$$

$$\begin{aligned} m(-L\ddot{\theta} - L\dot{\phi}^2 \sin^2 \theta) &= \cos \theta mg - T_p \quad | \quad \vec{e}_r \\ m(L\ddot{\theta} - L\dot{\phi}^2 \sin \theta \cos \theta) &= -\sin \theta mg \quad | \quad \vec{e}_\theta \\ m(2L\dot{\phi}\dot{\theta} \cos \theta) &= m\omega^2 \end{aligned}$$

3



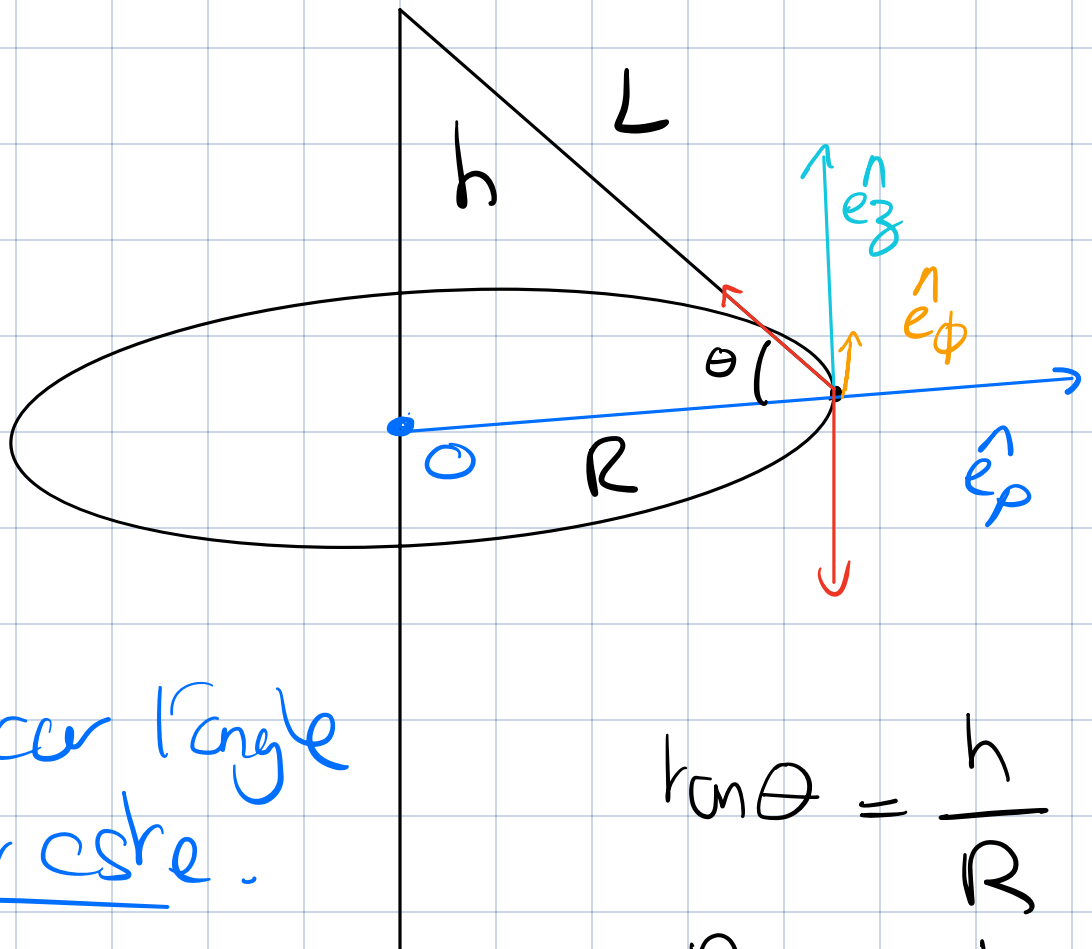
$$\begin{cases} \theta + \theta' = \frac{\pi}{2} \\ \theta' + \theta'' = \frac{\pi}{2} \end{cases}$$

$$\vec{F}_c = F_c (\sin \theta \vec{e}_r + \cos \theta \vec{e}_\theta)$$

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$$\begin{aligned} m(-L\ddot{\theta} - L\dot{\phi}^2 \sin^2 \theta) &= \cos \theta mg - T_p \\ m(L\ddot{\theta} - L\dot{\phi}^2 \sin \theta \cos \theta) &= -\sin \theta mg \\ m(2L\dot{\phi}\dot{\theta} \cos \theta) &= m\omega^2 \end{aligned}$$

La chaine-Sau's physique



on choisit
cylindrique car l'angle
 Θ est connu.

$$\sum \vec{F} = m \vec{a}$$

$$= \vec{P} + \vec{T}$$

$$\begin{aligned} r \sin \Theta &= \frac{h}{R} \\ \Leftrightarrow R &= \frac{h}{r \sin \Theta} \end{aligned}$$

$$\begin{cases} m(\ddot{x}) = -mg + \sin \Theta T \\ m(\cancel{\dot{r}} - r\dot{\phi}^2) = \cos \Theta T \\ m(r\ddot{\phi} + \cancel{2\dot{r}\dot{\phi}}) = 0 \end{cases}$$

$$\begin{aligned} &| \vec{e}_z \\ &| \vec{e}_r \end{aligned}$$

On pose $p = R = \sqrt{L^2 - H^2}$

- $m R \ddot{\phi} = 0 \Rightarrow \underline{\dot{\phi} \text{ cste}} = \frac{\|\vec{v}\|}{R} = \omega$

- $z = z_i \Rightarrow \dot{z} = 0 \Rightarrow \ddot{z} = 0$

$$\Rightarrow \begin{cases} m g = \sin \Theta T \\ -m R \omega^2 = \cos \Theta T \end{cases}$$

$$\tan \Theta = \frac{m g}{-m R \omega^2} = \frac{g}{R \omega^2}$$

$$\Rightarrow R \omega^2 = \frac{g}{\tan \Theta}$$

$$\Rightarrow \frac{h}{r \sin \theta} \cdot \omega^2 = g \cdot \frac{1}{r \sin \theta}$$

$$\Rightarrow h \cdot \omega^2 = g$$

$$\Rightarrow \omega^2 = \frac{g}{h}$$

$$\Rightarrow \boxed{\omega = \sqrt{\frac{g}{h}}} \quad \text{s}^{-1}$$

Si elle avait oscillé, on sait que

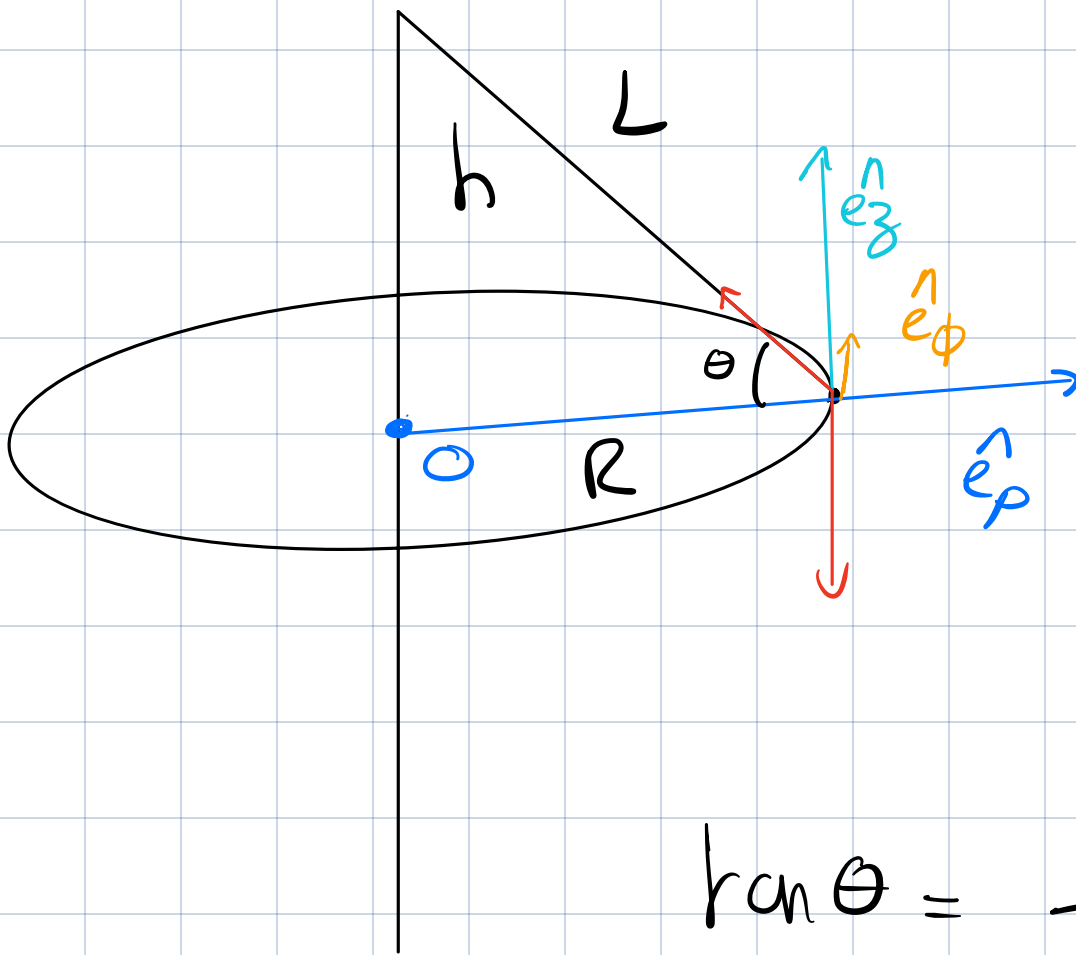
$$\omega = \sqrt{\frac{g}{L}} \quad (\text{pendule mathématique})$$

rad · s⁻¹

$$T = \frac{2\pi}{\omega} = 2\pi \sqrt{\frac{L}{g}}$$

$$T > 2\pi \sqrt{\frac{h}{g}}$$

↑
pendule



$$R \sin \theta = \frac{h}{L}$$

$$\begin{aligned} \sum \vec{F} &= m \vec{a} \\ &= \vec{p} + \vec{T} \end{aligned}$$

$$\begin{cases} m(\ddot{z}) = -mg + \sin \theta T \\ m(\cancel{\dot{r}} - r\dot{\phi}^2) = \cos \theta T \\ m(r\ddot{\phi} + \cancel{2\dot{r}\dot{\phi}}) = 0 \end{cases}$$

$$\begin{aligned} &|\hat{e}_z \\ &|\hat{e}_\rho \end{aligned}$$

$$\text{on pose } p \text{ cste} = R$$

$$= \sqrt{L^2 - H^2}$$

$$\text{on pose } z \text{ cste} \Rightarrow \dot{z} = 0$$

$$\text{on pose } \dot{\phi} \text{ cste} \Rightarrow \frac{\|\vec{v}\|}{R} = \omega_0$$

$$\begin{aligned} \sin \Theta T &= mg \\ \cos \Theta T &= -m p \dot{\phi}^2 \end{aligned}$$

$$r_{\text{an } \Theta} = \frac{mg}{-R\omega^2 m} \quad \sim \quad \frac{g}{-R\omega^2}$$

$$\frac{h}{R} = \frac{g}{-R\omega^2} \Leftrightarrow \frac{g}{\omega^2} =$$

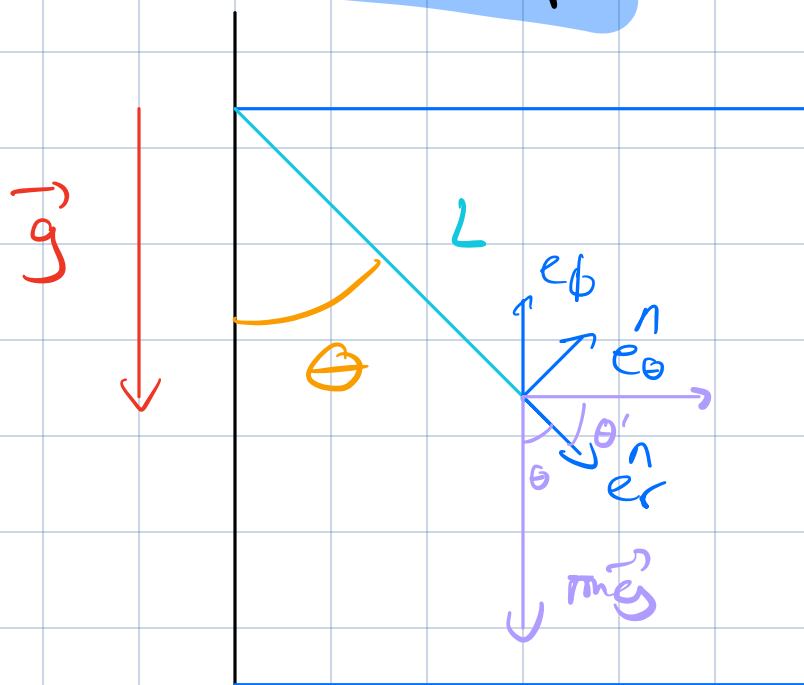
$$\Leftrightarrow h = \frac{-\omega^2}{g}$$

$$\Leftrightarrow -\omega^2 = h \cdot g$$

$$\Leftrightarrow \omega = \sqrt{g \cdot h}$$

③

Pendule sur une poutre

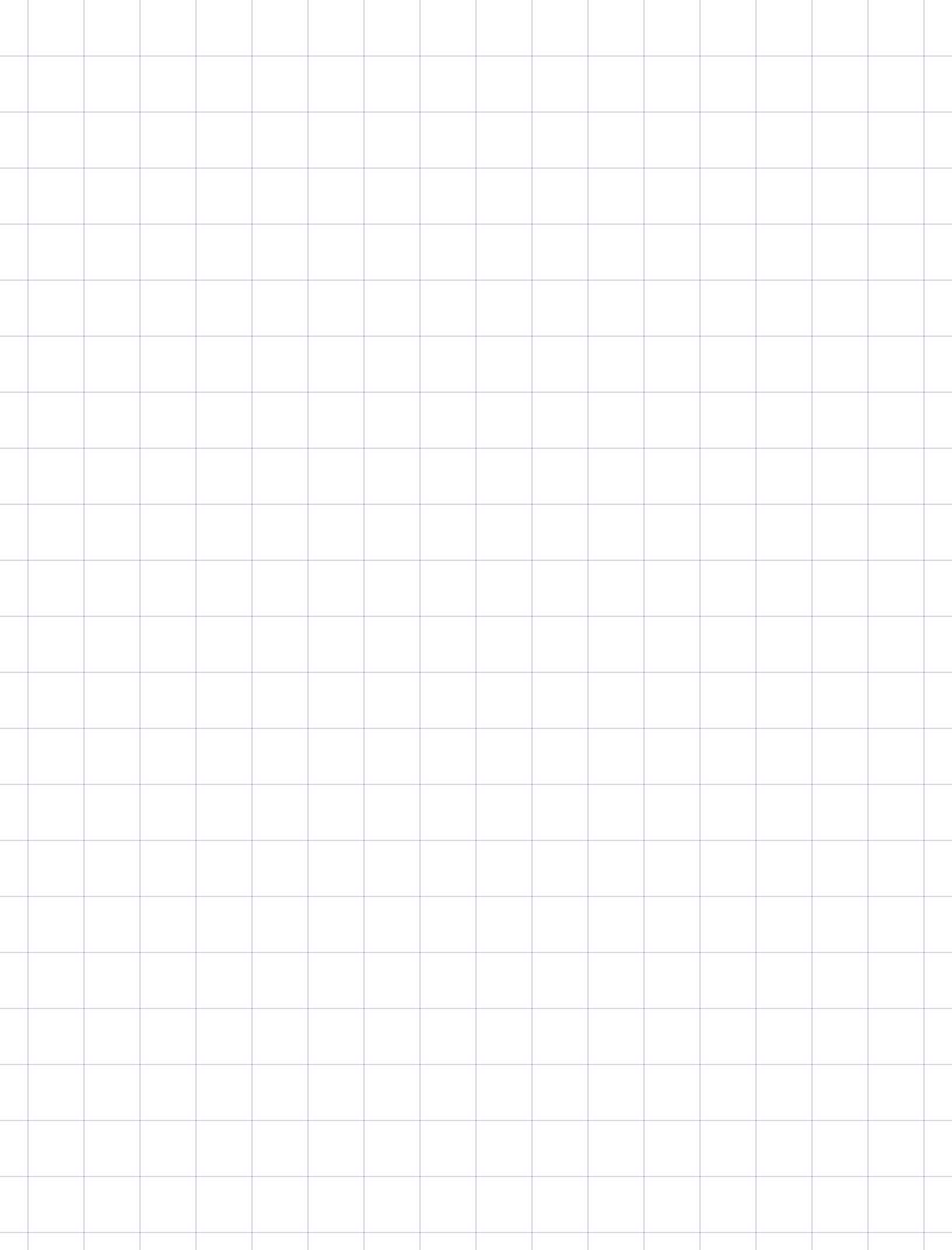


$$\begin{cases} \theta + \theta' = \frac{\pi}{2} \\ \theta' + \theta'' = \frac{\pi}{2} \end{cases}$$

$\vec{f}_c = f_c (\sin \theta \vec{e}_r + \cos \theta \vec{e}_\theta)$

$$\sum \vec{f} = m \vec{a} = \vec{p} + \vec{T} + \vec{f}_c \quad (\text{soit } m \vec{a} \text{ pour la poutre})$$

$$\begin{aligned} m(-L\ddot{\theta} - L\dot{\phi}^2 \sin^2 \theta) &= \cos \theta mg - T_p \\ m(L\ddot{\theta} - L\dot{\phi}^2 \sin \theta \cos \theta) &= -\sin \theta mg \\ m(2L\dot{\phi} \ddot{\theta} \cos \theta) &= m\omega^2 \end{aligned}$$



$\neq 0$

$$\begin{cases} \text{on pose } \dot{\Phi} \cos \theta = \omega \\ \Rightarrow \dot{\Phi} = 0 \end{cases}$$

$$r \cos \theta \Rightarrow \dot{r} = 0 \Rightarrow \ddot{r} = 0.$$

$$\begin{matrix} \hat{e}_r \\ \hat{e}_\theta \\ \hat{e}_\phi \end{matrix} \Rightarrow \begin{cases} m(-r\dot{\theta}^2 - r\omega^2 \sin^2 \theta) = -\cos \theta mg - T \\ m(r\ddot{\theta} - r\omega^2 \sin \theta \cos \theta) = \sin \theta mg \\ m 2r\omega\dot{\theta} = N \end{cases}$$

$$\Rightarrow \begin{cases} -m L (\dot{\theta}^2 + \omega^2 \sin^2 \theta) = -T - \cos \theta mg \\ m L (\ddot{\theta} - \omega^2 \sin \theta \cos \theta) = \sin \theta mg \\ m L (2\omega\dot{\theta}) = N \end{cases}$$

$$\omega \rightarrow 0$$

$$\begin{matrix} \hat{e}_\phi \\ \hat{e}_\theta \\ \hat{e}_r \end{matrix} \left\{ \begin{array}{l} N=0 \\ m R \ddot{\Theta} = \sin \Theta m g \\ -m R \dot{\Theta}^2 = -T - \cos \Theta m g \end{array} \right.$$

Sans rotation de la parke
 \rightarrow pendule simple

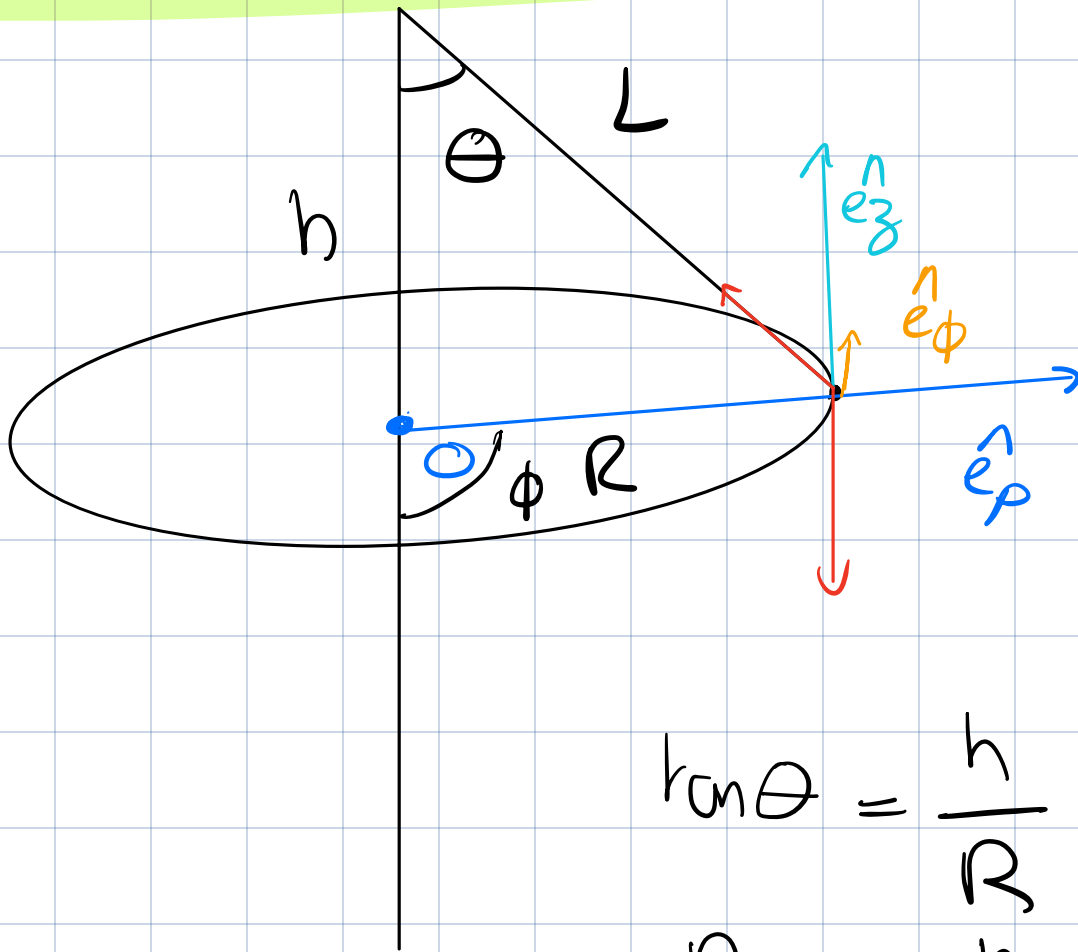
$$L \rightarrow 0$$

$$\left\{ \begin{array}{l} -T - mg \cos \Theta = \omega^2 \sin^2 \Theta \end{array} \right.$$

d'où vient \vec{N} ? car peut être
ralenti ou accéléré

\Rightarrow on considère que la
porte est très brève
et que seule celle-ci
a un impact sur le pendule
mais pas l'inverse (on néglige)

Conect^o chute - senta phys:cone



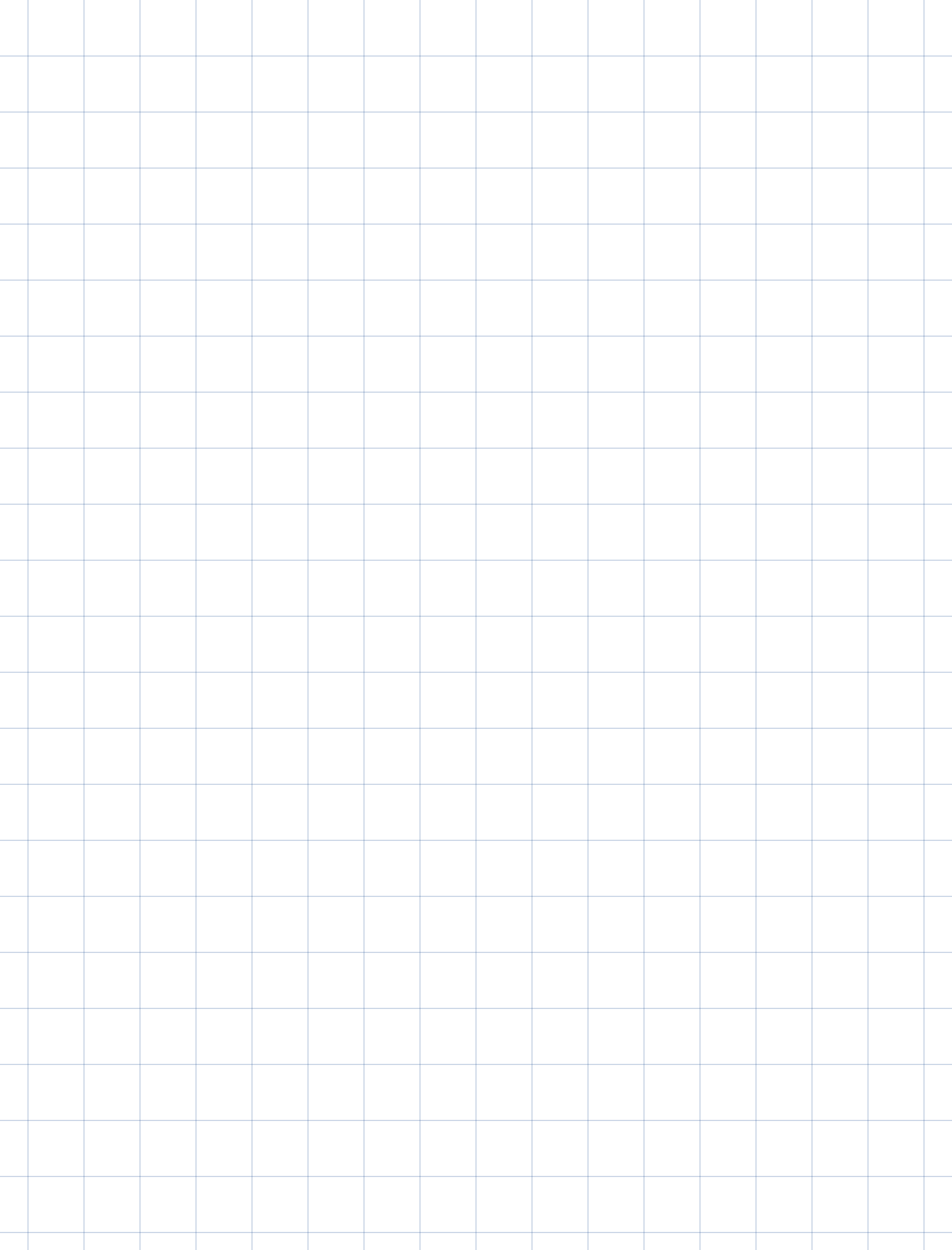
$$r \sin \theta = \frac{h}{R}$$

$$\Leftrightarrow R = \frac{h}{r \sin \theta}$$

$$\begin{aligned} \sum \vec{F} &= m \vec{a} \\ &= \vec{p} + \vec{T} \end{aligned}$$

$$\begin{cases} m(\ddot{x}) = -mg + \sin \theta T \\ m(\cancel{\dot{r}} - r\dot{\phi}^2) = \cos \theta T \\ m(r\ddot{\phi} + \cancel{2\dot{r}\dot{\phi}}) = 0 \end{cases}$$

$$\begin{aligned} &|\vec{e}_z \\ &|\vec{e}_\rho \end{aligned}$$



$$\boxed{1 \times 3}$$

$$\boxed{1 \times 3}$$

$$A^T = \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} \quad T \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix} \quad T \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix}$$

$$T \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} = \begin{pmatrix} 1 \\ 3 \\ 4 \end{pmatrix}$$

$$T \begin{pmatrix} x \\ y \\ z \end{pmatrix} = T \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} T(x) = \begin{pmatrix} 1 \\ 3 \\ 4 \end{pmatrix}$$

$$2 \times 2 = 2 \times 2$$

$$T \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix} = T(y)$$

$$\begin{pmatrix} 1 & 4 \\ 2 & 5 \\ 3 & 6 \end{pmatrix}^T = \begin{pmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{pmatrix}$$

$$3 \times 2 \rightarrow 2 \times 3$$

$$A \times B = \begin{pmatrix} \quad \end{pmatrix} \begin{pmatrix} \quad \end{pmatrix}$$

$$\underline{2 \times 3} \neq \underline{2 \times 3}$$

$$\underline{2 \times 3} \quad \underline{3 \times 2}$$