

WEREWOLFTM

THE APOCALYPSE

Name:
Player:
Chronicle:

Breed:
Auspice:
Tribe:

Pack Name:
Pack Totem:
Concept:

Attributes

Physical

Strength _____ ●○○○○
Dexterity _____ ●○○○○
Stamina _____ ●○○○○

Social

Charisma _____ ●○○○○
Manipulation _____ ●○○○○
Appearance _____ ●○○○○

Mental

Perception _____ ●○○○○
Intelligence _____ ●○○○○
Wits _____ ●○○○○

Abilities

Talents

Alertness _____ ○○○○○
Athletics _____ ○○○○○
Brawl _____ ○○○○○
Dodge _____ ○○○○○
Empathy _____ ○○○○○
Expression _____ ○○○○○
Intimidation _____ ○○○○○
Primal-Urge _____ ○○○○○
Streetwise _____ ○○○○○
Subterfuge _____ ○○○○○

Skills

Animal Ken _____ ○○○○○
Drive _____ ○○○○○
Etiquette _____ ○○○○○
Firearms _____ ○○○○○
Melee _____ ○○○○○
Leadership _____ ○○○○○
Performance _____ ○○○○○
Repair _____ ○○○○○
Stealth _____ ○○○○○
Survival _____ ○○○○○

Knowledge

Computer _____ ○○○○○
Enigmas _____ ○○○○○
Investigation _____ ○○○○○
Law _____ ○○○○○
Linguistics _____ ○○○○○
Medicine _____ ○○○○○
Occult _____ ○○○○○
Politics _____ ○○○○○
Rituals _____ ○○○○○
Science _____ ○○○○○

Advantages

Backgrounds

_____ ○○○○○
_____ ○○○○○
_____ ○○○○○
_____ ○○○○○
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Gifts

Gifts

Renown

Glory
○○○○○○○○○○○○○○
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Honor
○○○○○○○○○○○○○○
□□□□□□□□□□

Wisdom
○○○○○○○○○○○○○○
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Rank
□□□□□□□□□□

Rage

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Gnosis

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Willpower

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□□□□□□□□□□

Health

Bruised ☐
Hurt -1 ☐
Injured -1 ☐
Wounded -2 ☐
Mauled -2 ☐
Crippled -5 ☐
Incapacitated ☐

Experience

WEREWOLF™

THE APOCALYPSE

Homid Glabro Crinos Hispo Lupus

No
Change

Difficulty: 6

Strength (+2)

Stamina (+2)

Appearance (-1)

Manipulation (+1)

Difficulty: 7

Strength (+4)

Dexterity (+1)

Stamina (+3)

Appearance 0

Manipulation (-3)

Difficulty: 6

Strength (+3)

Dexterity (+2)

Stamina (+3)

Manipulation (-3)

+1 Bite Damage

Difficulty: 7

Strength (+1)

Dexterity (+2)

Stamina (+2)

Manipulation (-3)

-2 Perception Diff.

Difficulty: 6

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IN HUMANS

Other Traits

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Battle Scars: _____

Metis Deformity: _____

Fetishes

Item: _____ ☐ Dedicated Level _____ Gnosis _____

Power _____

Item: _____ ☐ Dedicated Level _____ Gnosis _____

Power _____

Item: _____ ☐ Dedicated Level _____ Gnosis _____

Power _____

Item: _____ ☐ Dedicated Level _____ Gnosis _____

Power _____

Rites

Combat

Maneuver/Weapon	Roll	Difficulty	Damage	Range	Rate	Clip

Brawling Chart

Maneuver	Roll	Diff	Damage
Bite	Dex + Brawl	5	Strength + 1†
Body Slam	Dex + Brawl	7	Special
Claw	Dex + Brawl	6	Strength + 2†
Grapple	Dex + Brawl	6	Strength
Kick	Dex + Brawl	7	Strength + 1
Punch	Dex + Brawl	6	Strength

† These maneuvers do aggravated damage.

Armor: _____