### Introducción a la Inteligencia Artificial Clase 7



# Formulación

parametrus:

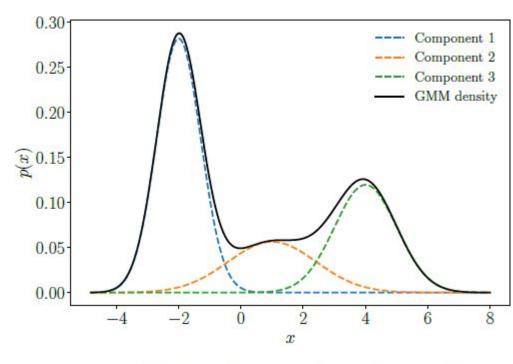
U: medias de las

= : matriz de cov.

It: pero de la partición

K: conf. cle porticiones

$$p(x/\overline{u},\overline{z}) = \sum_{i} P_{i} N(x_{i}/u_{i},o_{i}^{2})$$

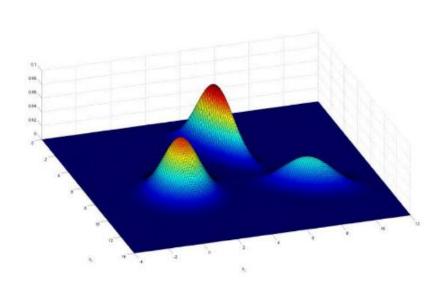


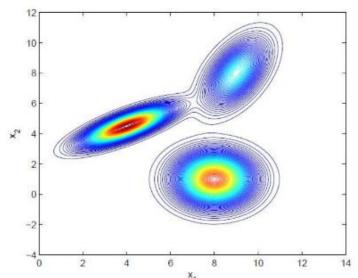
$$p(x \mid \boldsymbol{\theta}) = 0.5 \mathcal{N}(x \mid -2, \frac{1}{2}) + 0.2 \mathcal{N}(x \mid 1, 2) + 0.3 \mathcal{N}(x \mid 4, 1)$$



Formulación  $\geq \pi_{i} = 1$ , puedo forzar la forma de  $\geq_{i}$ 

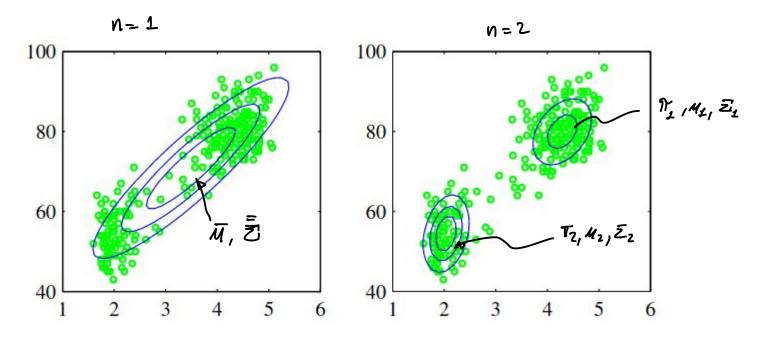
$$p(x) = \underbrace{0.3}_{\pi_1} \mathcal{N}\left(x \mid \underbrace{\begin{pmatrix} 4 \\ 4.5 \end{pmatrix}}_{\mu_1}, \underbrace{\begin{pmatrix} 1.2 & 0.6 \\ 0.6 & 0.5 \end{pmatrix}}_{\Sigma_1}\right) + \underbrace{0.5}_{\pi_2} \mathcal{N}\left(x \mid \underbrace{\begin{pmatrix} 8 \\ 1 \end{pmatrix}}_{\mu_2}, \underbrace{\begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}}_{\Sigma_2}\right) + \underbrace{0.2}_{\pi_3} \mathcal{N}\left(x \mid \underbrace{\begin{pmatrix} 9 \\ 8 \end{pmatrix}}_{\mu_3}, \underbrace{\begin{pmatrix} 0.6 & 0.5 \\ 0.5 & 1.5 \end{pmatrix}}_{\Sigma_3}\right)$$





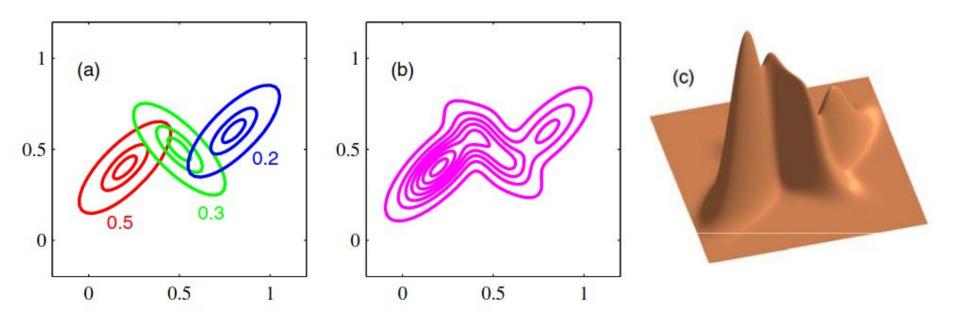


#### Gaussian Mixture Models: Estudio de fenómenos naturales



"Old Faithful" dataset. 272 mediciones de erupciones del "Old Faithful" geyser en el Parque Nacional Yellowstone. El eje horizontal representa la duración de una erupción (medida en minutos) y el vertical el tiempo hasta la próxima erupción.

## **Gaussian Mixture Models: Clustering**



Ejemplo de Gaussian Mixture. En la imagen (a) se muestran las tres distribuciones subyacentes indicando con colores sus variables latentes. En la imagen (b) las curvas de nivel de la distribución conjunta y en la (c) la densidad.

**KMeans** 

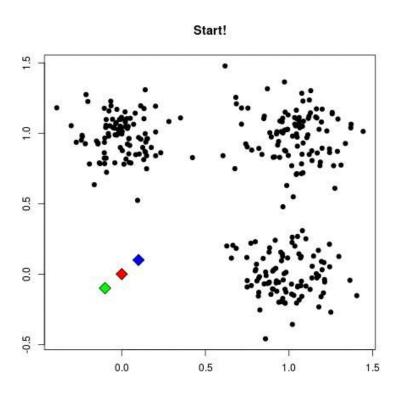
# **Gaussian Mixture Models: Clustering** L = 20L=2L = 5



-2

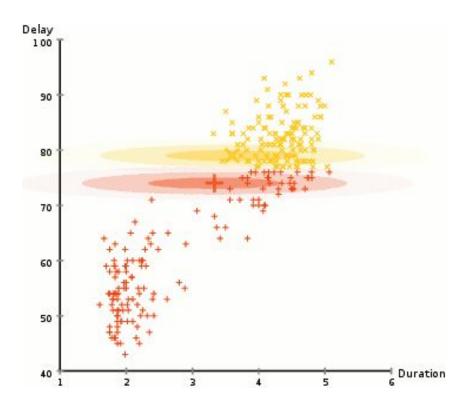
**GMM** 

## **Gaussian Mixture Models - kMeans**



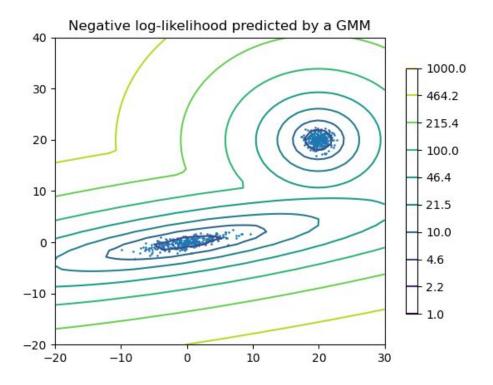


# **Gaussian Mixture Models: Clustering**



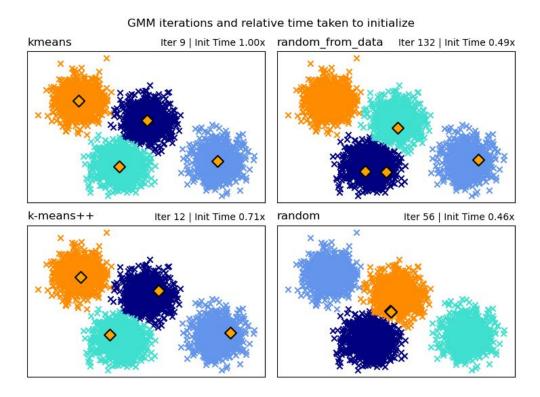


#### Gaussian Mixture Models: Detección de anomalías





#### Gaussian Mixture Models: Inicialización





#### **Formulación**

$$p(x) = \sum_{k=1}^{K} \pi_k p_k(x)$$
$$0 \leqslant \pi_k \leqslant 1, \quad \sum_{k=1}^{K} \pi_k = 1,$$

**Mixture Models - General** 

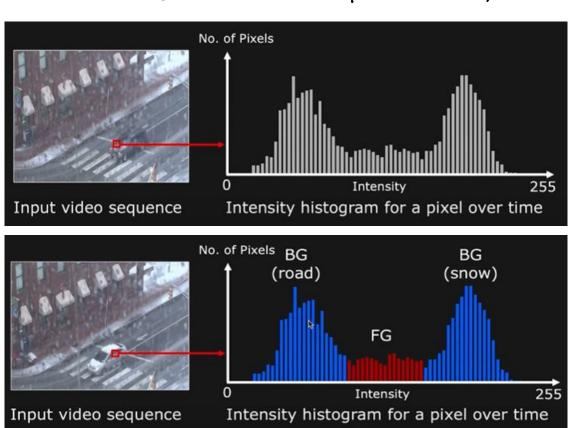
$$p(\boldsymbol{x} \mid \boldsymbol{\theta}) = \sum_{k=1}^{K} \pi_k \mathcal{N}(\boldsymbol{x} \mid \boldsymbol{\mu}_k, \boldsymbol{\Sigma}_k)$$
$$0 \leqslant \pi_k \leqslant 1, \quad \sum_{k=1}^{K} \pi_k = 1,$$
$$\boldsymbol{\theta} := \{\boldsymbol{\mu}_k, \boldsymbol{\Sigma}_k, \pi_k : k = 1, \dots, K\}$$

#### **Gaussian Mixture Models**

GMM se optimiza por metoclo EM Expectation Maximization.



# **Gaussian Mixture Models - Object Tracking**



pixel (0-255)

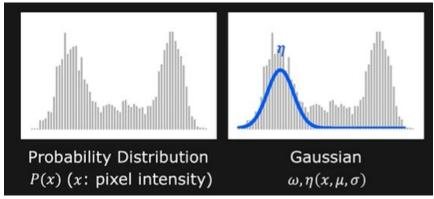


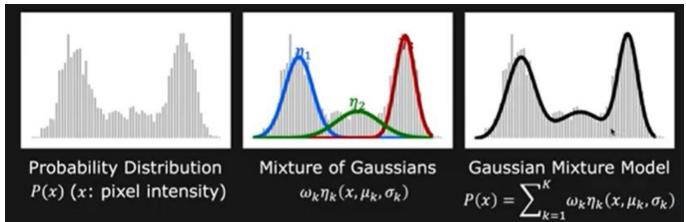
## **Gaussian Mixture Models - Object Tracking**

$$P(\mathbf{X}) \cong \sum_{k=1}^K \omega_k \eta_k(\mathbf{X}, \boldsymbol{\mu}_k, \boldsymbol{\Sigma}_k) \quad \text{such that } \sum_{k=1}^K \omega_k = 1$$
 where: 
$$\eta(\mathbf{X}, \boldsymbol{\mu}, \boldsymbol{\Sigma}) = \frac{1}{(2\pi)^{D/2} |\boldsymbol{\Sigma}|^{1/2}} e^{-\frac{1}{2}(\mathbf{X} - \boldsymbol{\mu})^T(\boldsymbol{\Sigma})^{-1}(\mathbf{X} - \boldsymbol{\mu})}$$
 Mean 
$$\boldsymbol{\mu} = \begin{bmatrix} \mu_r \\ \mu_g \\ \mu_b \end{bmatrix} \quad \text{Covariance matrix } \boldsymbol{\Sigma} = \begin{bmatrix} \sigma^2 & 0 & 0 \\ 0 & \sigma^2 & 0 \\ 0 & 0 & \sigma^2 \end{bmatrix} \quad \text{(can be a full matrix)}$$



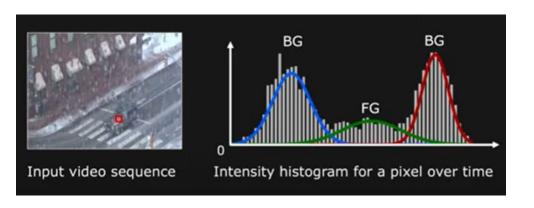
## **Gaussian Mixture Models - Object Tracking**



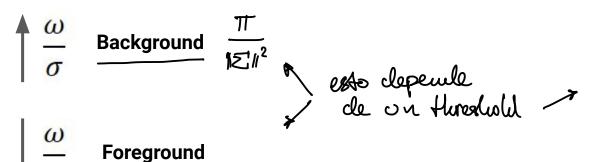


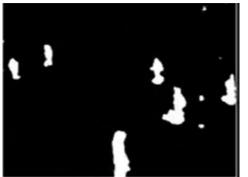


# **Gaussian Mixture Models - Object Tracking**







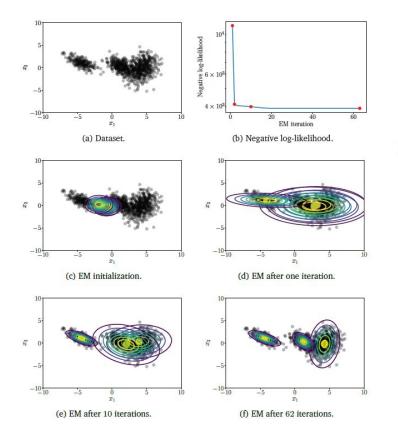


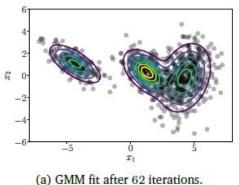


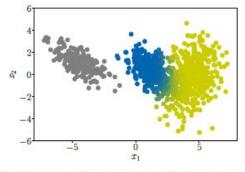


**GMM y EM - JAMBOARD** 

#### **Gaussian Mixture Models - Teoría**







(b) Dataset colored according to the responsibilities of the mixture components.



# **Notebooks**



## Bibliografía

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- Mathematics for Machine Learning | Deisenroth, Faisal, Ong
- Pattern Recognition and Machine Learning | Bishop
- Gaussian Mixture Model | John McGonagle, Geoff Pilling, Andrei Dobre
- Expectation-Maximization Algorithms | Stanford CS229: Machine Learning
- First Principles of Computer Vision| Computer Science Department, School of Engineering and Applied Sciences, Columbia University

