# Zenkcraft Spellcrafting Tool

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# Character Summary for Friar Healing - Friar

Note: All items are included. Stats shown below reflect only currently equipped items.

### Stats

0 / 75 Strength

86 / 85 Constitution

129 / 101 Dexterity

0 / 75 Quickness

0 / 75 Intelligence

100 / 101 Piety

0 / 75 Charisma

0 / 75 Empathy

327 / 340 Hit Points

0 / 46 Power

### Bonuses

Armor Factor: 30% Melee Damage: 5%

Healing: 26%

Style Damage: 5%
Power Pool: 41%
Melee Speed: 1%
Casting Speed: 10%
Arcane Siphon: 20%
Spell Range: 11%
Spell Duration: 10%

Buff: 15%

Spell Damage: 2% Mana Regen: 10%

## Resists (Racials not included)

32% Crush

31% Slash

33% Thrust

26% Heat

26% Cold

24% Matter

24% Body

25% Energy 27% Spirit

Skills

13 Rejuvenation

13 Enhancement

3 Staff

3 Parry

Items

Helmet

Name:

Level: 51 (100% Quality)

Utility: 56.33

Source Type: Spellcraft Imbue Points: 37 of 37.5

(Stat) Dexterity: +25 [(Flawless) Vapor Essence Jewel]
 (Stat) Piety: +16 [(Polished) Watery Essence Jewel]
 (Resist) Heat: +5% [(Flawed) Heated Shielding Jewel]
 (H.P.) Hit Points: +76 [(Perfect) Blood Essence Jewel]

Hands Name:

Level: 51 (100% Quality)

Utility: 54.33

Source Type: Spellcraft Imbue Points: 36 of 37.5

(Stat) Piety: +25 [(Flawless) Watery Essence Jewel]
 (Resist) Energy: +7% [(Imperfect) Light Shielding Jewel]
 (H.P.) Hit Points: +76 [(Perfect) Blood Essence Jewel]
 (Stat) Constitution: +7 [(Rough) Earthen Essence Jewel]

Torso

Name: Azure Prayerbound Robe

Level: 51 (100% Quality)

Utility: 131

Source Type: Loot 1. (Stat) Dexterity: +18 2. (Resist) Crush: +2%

- 3. (Resist) Slash: +2%
- 4. (Resist) Thrust: +2%
- 5. (Skill) Staff: +3
- 6. (Bonus) Armor Factor: +10
- 7. (Bonus) Melee Damage: +5
- 8. (Bonus) Healing: +10
- 9. (Bonus) Style Damage: +5
- 10. (Stat Cap) Cap Dexterity: +6

### Arms

Name: Sleeves of Fervency Level: 51 (100% Quality)

Utility: 108

Source Type: Loot

- 1. (Stat) Dexterity: +15
- 2. (Stat) Constitution: +18
- 3. (Resist) Slash: +7%
- 4. (Skill) Parry: +3
- 5. (Bonus) Armor Factor: +10
- 6. (Skill) All Magic Skills: +3
- 7. (Bonus) Power Pool: +6
- 8. (Stat Cap) Cap Dexterity: +5
- 9. (Stat Cap) Cap Constitution: +5

### Feet

Name: Dragonslayer Blessed Leather Shoes

Level: 51 (100% Quality)

Utility: 72

Source Type: Loot

- 1. (Stat) Dexterity: +18
- 2. (Stat) Constitution: +18
- 3. (Resist) Crush: +6%
- 4. (Resist) Slash: +6%
- 5. (Resist) Thrust: +6%
- 6. (Bonus) Healing: +6

## Legs

Name: Dragonslayer Hard Leather Pants

Level: 51 (100% Quality)

Utility: 69.66

Source Type: Loot

1. (Stat) Constitution: +22

2. (H.P.) Hit Points: +40

3. (Resist) Cold: +5%

4. (Resist) Heat: +5%

5. (Resist) Spirit: +5%

6. (Bonus) Melee Speed: +1

7. (Stat Cap) Cap Constitution: +5

## Right Hand

Name: Bloodstained War Hammer

Level: 51 (100% Quality)

Utility: 110.66 Source Type: Loot

1. (Stat) Dexterity: +22

2. (Resist) Crush: +1%

3. (Resist) Slash: +1%

4. (Resist) Thrust: +1%

5. (Bonus) Casting Speed: +4

6. (Bonus) Power Pool: +10

7. (Stat Cap) Cap Dexterity: +5

8. (Stat Cap) Cap Acuity: +5

9. (Stat Cap) Cap Power: +5

10. (Bonus) Arcane Siphon: +10

### Left Hand

Name: Basalt Buckler of Oblivion

Level: 51 (100% Quality)

Utility: 106.66 Source Type: Loot 1. (Stat) Dexterity: +16

2. (Resist) Crush: +4%

3. (Resist) Slash: +4%

4. (Resist) Thrust: +4%

5. (Bonus) Armor Factor: +10

6. (Bonus) Spell Range: +4

7. (Bonus) Healing: +5

8. (Bonus) Power Pool: +5

9. (Stat Cap) Cap Dexterity: +6

10. (Stat Cap) Cap Acuity: +5

## Two Handed

Name: Friar Satago Quarter-Staff

Level: 51 (100% Quality)

Utility: 94

Source Type: Loot 1. (Stat) Dexterity: +9 2. (H.P.) Hit Points: +16

3. (Skill) Staff: +4

4. (Bonus) Melee Damage: +4

5. (Bonus) Healing: +6

6. (Bonus) Style Damage: +47. (Stat Cap) Cap Dexterity: +6

# Ranged Name:

Level: 51 (99% Quality)

Utility: 0

Source Type: Spellcraft Imbue Points: 0 of 33.5

# Neck

Name: Albion Medal of Honor Level: 51 (100% Quality)

Utility: 90

Source Type: Loot
1. (Resist) Body: +5%
2. (Resist) Cold: +5%
3. (Resist) Crush: +5%
4. (Resist) Energy: +5%
5. (Resist) Heat: +5%
6. (Resist) Matter: +5%
7. (Resist) Slash: +5%
8. (Resist) Spirit: +5%

9. (Resist) Thrust: +5%

### Cloak

Name: Cape of Legerdemain Level: 51 (100% Quality)

Utility: 133

Source Type: Loot

1. (Stat) Constitution: +21

2. (Resist) Cold: +5%

3. (Resist) Thrust: +9%

4. (Bonus) Spell Range: +4

5. (Skill) All Magic Skills: +3

6. (Bonus) Casting Speed: +4

7. (Bonus) Power Pool: +8

8. (Bonus) Arcane Siphon: +10

### Jewelry

Name: Ensorcelled Mystic Gem

Level: 51 (100% Quality)

Utility: 100

Source Type: Loot 1. (H.P.) Hit Points: +50

2. (Resist) Crush: +8%

3. (Bonus) Spell Range: +3

4. (Skill) All Magic Skills: +4

5. (Bonus) Power Pool: +7

6. (Bonus) Spell Duration: +5

7. (Stat Cap) Cap Hit Points: +50

### Waist

Name: Soulbinder's Belt Level: 51 (100% Quality)

Utility: 102.75

Source Type: Loot

1. (H.P.) Hit Points: +35

2. (Resist) Body: +7%

3. (Resist) Cold: +7%

4. (Resist) Energy: +7%

5. (Resist) Heat: +7%

6. (Resist) Matter: +7%

7. (Resist) Spirit: +7%

8. (Stat Cap) Cap Hit Points: +40

# L. Ring

Name: Band of Ircon Level: 51 (100% Quality) Utility: 88.66

Source Type: Loot
1. (Resist) Body: +6%
2. (Resist) Energy: +6%
3. (Resist) Matter: +6%
4. (Resist) Spirit: +6%
5. (Stat) Acuity: +22

6. (Stat Cap) Cap Acuity: +3
7. (Stat Cap) Cap Power: +10

### R. Ring

Name: Construct Forged Ring Level: 51 (100% Quality)

Utility: 78

Source Type: Loot
1. (Bonus) Buff: +5
2. (Bonus) Healing: +5
3. (Bonus) Power Pool: +5
4. (Bonus) Spell Duration: +5
5. (Stat Cap) Cap Dexterity: +7
6. (Stat Cap) Cap Acuity: +7

7. (Stat Cap) Cap Power: +5

L. Wrist

Name: Bracer of Arcane Commands

Level: 51 (100% Quality)

Utility: 99

Source Type: Loot
1. (Stat) Dexterity: +15
2. (H.P.) Hit Points: +50
3. (Resist) Cold: +4%
4. (Resist) Heat: +4%
5. (Resist) Spirit: +4%

6. (Stat) Acuity: +15

7. (Bonus) Spell Damage: +28. (Stat Cap) Cap Dexterity: +59. (Stat Cap) Cap Acuity: +5

10. (Stat Cap) Cap Hit Points: +50

### R. Wrist

Name: Stonewatch Bracer Level: 51 (100% Quality)

Utility: 95.66

Source Type: Loot
1. (Resist) Body: +6%
2. (Resist) Crush: +6%
3. (Resist) Matter: +6%
4. (Resist) Slash: +6%
5. (Resist) Thrust: +6%
6. (Stat) Acuity: +22

7. (Skill) All Magic Skills: +3 8. (Stat Cap) Cap Acuity: +3

# Mythical

Name: Deserter Curative Mythirian

Level: 51 (100% Quality)

Utility: 50

Source Type: Loot

1. (Bonus) Mana Regen: +10

2. (Bonus) Buff: +10

3. (Bonus) Casting Speed: +2

## Bonuses

Name:

Level: 51 (99% Quality)

Utility: 20

Source Type: ROG

(Stat Cap) Cap Dexterity: +5
 (Stat Cap) Cap Acuity: +5