## Zenkcraft Spellcrafting Tool

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# Character Summary for warrior-2 - Warrior

Note: All items are included. Stats shown below reflect only currently equipped items.

#### Stats

101 / 99 Strength

89 / 91 Constitution

94 / 95 Dexterity

83 / 81 Quickness

0 / 75 Intelligence

0 / 75 Piety

0 / 75 Charisma

0 / 75 Empathy

406 / 400 Hit Points

0 / 26 Power

#### Bonuses

Melee Speed: 10% Melee Damage: 14% Style Damage: 12% Armor Factor: 45%

Fatigue: 5%

## Resists (Racials not included)

26% Crush

26% Slash

26% Thrust

29% Heat

29% Cold

27% Matter

30% Body

25% Energy

27% Spirit

### Skills

15 Axe

15 Hammer

15 Sword

11 Shield

- 6 Parry
- 0 Thrown Weapons
- 3 Stealth

#### Items

#### Helmet

Name: Feallan Steeple of the Sword

Level: 51 (100% Quality)

Utility: 95.66

Source Type: Loot 1. (Stat) Dexterity: +16 2. (Stat) Quickness: +18 3. (H.P.) Hit Points: +40

4. (Resist) Body: +7%5. (Resist) Energy: +7%

6. (Bonus) Melee Speed: +27. (Skill) All Melee Skills: +38. (Bonus) Melee Damage: +2

# Hands

Name:

Level: 51 (100% Quality)

Utility: 63.66

Source Type: Spellcraft Imbue Points: 37.5 of 37.5

(Skill) Shield: +5 [(Imperfect) Fiery Battle Jewel]
 (Resist) Thrust: +3% [(Rough) Airy Shielding Jewel]
 (Resist) Spirit: +9% [(Polished) Vapor Shielding Jewel]
 (Stat) Quickness: +22 [(Precious) Airy Essence Jewel]

#### Torso

Name: Tuscarian Bloodforged Hauberk

Level: 51 (100% Quality)

Utility: 127.33 Source Type: Loot

(Stat) Constitution: +25
 (Stat) Quickness: +25
 (Resist) Crush: +2%
 (Resist) Slash: +2%

5. (Resist) Thrust: +2%

6. (Skill) All Melee Skills: +4

7. (Bonus) Melee Damage: +4

8. (Bonus) Style Damage: +4

9. (Stat Cap) Cap Constitution: +6

10. (Stat Cap) Cap Hit Points: +40

# Arms

Name:

Level: 51 (100% Quality)

Utility: 57.66

Source Type: Spellcraft Imbue Points: 37 of 37.5

1. (Stat) Dexterity: +16 [(Polished) Vapor Essence Jewel]

2. (H.P.) Hit Points: +76 [(Perfect) Blood Essence Jewel]

3. (Resist) Matter: +11% [(Faceted) Earthen Shielding Jewel]

4. (Resist) Crush: +3% [(Rough) Fiery Shielding Jewel]

#### Feet

Name: Sabatons of the Shard Level: 51 (100% Quality)

Utility: 113.33

Source Type: Loot

1. (Stat) Strength: +22

2. (Stat) Constitution: +22

3. (Resist) Crush: +5%

4. (Resist) Slash: +5%

5. (Resist) Thrust: +5%

6. (Bonus) Melee Damage: +4

7. (Bonus) Style Damage: +4

8. (Stat Cap) Cap Constitution: +7

# Legs

Name:

Level: 51 (100% Quality)

Utility: 55.66

Source Type: Spellcraft Imbue Points: 35 of 37.5

1. (Skill) Shield: +1 [(Raw) Fiery Battle Jewel]

2. (Resist) Slash: +3% [(Rough) Watery Shielding Jewel]

- 3. (Stat) Strength: +22 [(Precious) Fiery Essence Jewel]
- 4. (Skill) Parry: +6 [(Polished) Vapor Battle Jewel]

# Right Hand

Name:

Level: 51 (99% Quality)

Utility: 0

Source Type: Spellcraft Imbue Points: 0 of 33.5

#### Left Hand

Name: Basalt Shield of Bedlam

Level: 51 (100% Quality)

Utility: 129.66 Source Type: Loot

: 1:00 min

1. (Stat) Dexterity: +10

2. (Resist) Cold: +3%

3. (Resist) Heat: +3%

4. (Resist) Matter: +3%

5. (Skill) Shield: +5

6. (Bonus) Armor Factor: +10

7. (Bonus) Melee Speed: +4

8. (Bonus) Melee Damage: +4

9. (Bonus) Fatigue: +5

10. (Stat Cap) Cap Dexterity: +10

## Two Handed

Name:

Level: 51 (99% Quality)

Utility: 0

Source Type: Spellcraft Imbue Points: 0 of 33.5

# Ranged

Name:

Level: 51 (99% Quality)

Utility: 0

Source Type: Spellcraft

Imbue Points: 0 of 33.5

#### Neck

Name: Potent Deathwatcher Chain

Level: 51 (100% Quality)

Utility: 96

Source Type: Loot
1. (Stat) Strength: +21
2. (Stat) Constitution: +21
3. (Resist) Body: +5%
4. (Resist) Crush: +6%

5. (Resist) Slash: +6%6. (Resist) Spirit: +5%7. (Resist) Thrust: +6%

8. (Stat Cap) Cap Strength: +39. (Stat Cap) Cap Constitution: +3

#### Cloak

Name: Flame Wrought Cloak Level: 51 (100% Quality)

Utility: 95

Source Type: Loot
1. (H.P.) Hit Points: +50
2. (Resist) Cold: +6%
3. (Resist) Crush: +6%
4. (Resist) Heat: +6%
5. (Resist) Slash: +6%

6. (Resist) Thrust: +6%

7. (Bonus) Armor Factor: +108. (Stat Cap) Cap Hit Points: +50

## Jewelry

Name: Searing Fiend Gem Level: 51 (100% Quality)

Utility: 114

Source Type: Loot

1. (Stat) Quickness: +18 2. (H.P.) Hit Points: +40 3. (Resist) Body: +7% 4. (Resist) Energy: +7% 5. (Bonus) Melee Speed: +2

6. (Skill) All Dual Wield Skills: +2

7. (Bonus) Style Damage: +2

8. (Stat Cap) Cap Strength: +6

9. (Stat Cap) Cap Quickness: +6

10. (Stat Cap) Cap Hit Points: +40

#### Waist

Name: Soulbinder's Belt Level: 51 (100% Quality)

Utility: 102.75

Source Type: Loot

1. (H.P.) Hit Points: +35

2. (Resist) Body: +7%

3. (Resist) Cold: +7%

4. (Resist) Energy: +7%

5. (Resist) Heat: +7%

6. (Resist) Matter: +7%

7. (Resist) Spirit: +7%

8. (Stat Cap) Cap Hit Points: +40

#### L. Ring

Name: Director's Ring of Oblivion

Level: 51 (100% Quality)

Utility: 93.5

Source Type: Loot

1. (Stat) Strength: +15

2. (Stat) Dexterity: +15

3. (H.P.) Hit Points: +30

4. (Resist) Heat: +6%

5. (Resist) Matter: +6%

6. (Resist) Spirit: +6%

7. (Bonus) Armor Factor: +10

8. (Stat Cap) Cap Strength: +5

9. (Stat Cap) Cap Dexterity: +5

#### R. Ring

Name: Atlethys's Ring of Resolve

Level: 51 (100% Quality)

Utility: 76

Source Type: Loot

1. (Stat) Constitution: +21

2. (Resist) Cold: +9%

3. (Resist) Heat: +7%

4. (Bonus) Melee Speed: +25. (Skill) All Melee Skills: +4

#### L. Wrist

Name: Gatekeeper Bracer of Chaos

Level: 51 (100% Quality)

Utility: 96.16

Source Type: Loot

1. (Stat) Dexterity: +22

2. (H.P.) Hit Points: +60

3. (Resist) Body: +4%

4. (Resist) Cold: +4%

5. (Resist) Energy: +4%

6. (Skill) Stealth: +3

7. (Bonus) Armor Factor: +10

8. (Stat Cap) Cap Dexterity: +5

9. (Stat Cap) Cap Hit Points: +30

## R. Wrist

Name: Dragonscale Bracelet Level: 51 (100% Quality)

Utility: 100.5

Source Type: Loot

1. (Stat) Strength: +21

2. (H.P.) Hit Points: +35

3. (Resist) Crush: +4%

4. (Resist) Slash: +4%

5. (Resist) Thrust: +4%

6. (Bonus) Armor Factor: +5

7. (Skill) All Melee Skills: +4

8. (Bonus) Style Damage: +2

9. (Stat Cap) Cap Strength: +5

10. (Stat Cap) Cap Hit Points: +35

## Mythical

Name:

Level: 51 (99% Quality)

Utility: 0

Source Type: ROG

# Bonuses

Name:

Level: 51 (99% Quality)

Utility: 30

Source Type: ROG

1. (Stat Cap) Cap Strength: +5

2. (H.P.) Hit Points: +40

3. (Stat) Dexterity: +15