

Zenkcraft Spellcrafting Tool

<https://store.steampowered.com/app/2098510/Zenkcraft/>

Last Saved: 04:47 PM Jul 10, 2024

Version: 8.3.46

Character Summary for Fierce Cap - Heretic

Note: All items are included. Stats shown below reflect only currently equipped items.

Stats

0 / 75 Strength

112 / 90 Constitution

103 / 101 Dexterity

0 / 75 Quickness

0 / 75 Intelligence

102 / 101 Piety

0 / 75 Charisma

0 / 75 Empathy

405 / 400 Hit Points

0 / 26 Power

Bonuses

Healing: 20%

Power Pool: 35%

Spell Damage: 10%

Spell Range: 15%

Mana Regen: 20%

Resist Pierce: 3%

Casting Speed: 10%

Arcane Siphon: 20%

Armor Factor: 50%

Spell Duration: 5%

Buff: 10%

Resists (Racials not included)

26% Crush

27% Slash

27% Thrust

27% Heat

29% Cold

27% Matter

27% Body

27% Energy

29% Spirit

Skills

4 Crush

4 Flexible

9 Shield

11 Rejuvenation

11 Enhancement

Items

Helmet

Name: Fierce Cap of the Hallowed

Level: 51 (99% Quality)

Utility: 90.66

Source Type: Quest

1. (Stat) Dexterity: +16

2. (Resist) Crush: +7%

3. (Resist) Spirit: +7%

4. (Stat) Acuity: +18

5. (Bonus) Healing: +5

6. (Bonus) Power Pool: +5

7. (Bonus) Spell Damage: +2

8. (Stat Cap) Cap Acuity: +5

Hands

Name:

Level: 51 (100% Quality)

Utility: 60.66

Source Type: Spellcraft

Imbue Points: 37 of 37.5

1. (Stat) Piety: +7 [(Rough) Watery Essence Jewel]

2. (H.P.) Hit Points: +68 [(Flawless) Blood Essence Jewel]

3. (Resist) Slash: +7% [(Imperfect) Watery Shielding Jewel]

4. (Skill) Shield: +5 [(Imperfect) Fiery Battle Jewel]

Torso

Name: Robe of the Infidel

Level: 51 (100% Quality)

Utility: 131.33

Source Type: Loot

1. (Stat) Constitution: +25
2. (Resist) Crush: +1%
3. (Resist) Slash: +1%
4. (Resist) Thrust: +1%
5. (Bonus) Spell Range: +4
6. (Stat) Acuity: +25
7. (Skill) All Magic Skills: +4
8. (Skill) All Melee Skills: +4
9. (Bonus) Spell Damage: +4
10. (Stat Cap) Cap Acuity: +6

Arms

Name: Infernal Quilted Sleeves

Level: 51 (100% Quality)

Utility: 104.33

Source Type: Loot

1. (Stat) Constitution: +22
2. (Resist) Heat: +5%
3. (Bonus) Mana Regen: +10
4. (Stat) Acuity: +22
5. (Bonus) Resist Pierce: +3
6. (Bonus) Spell Damage: +2
7. (Stat Cap) Cap Constitution: +5
8. (Stat Cap) Cap Acuity: +5

Feet

Name:

Level: 51 (100% Quality)

Utility: 65

Source Type: Spellcraft

Imbue Points: 36 of 37.5

1. (H.P.) Hit Points: +52 [(Faceted) Blood Essence Jewel]
2. (Resist) Slash: +9% [(Polished) Watery Shielding Jewel]
3. (Resist) Thrust: +7% [(Imperfect) Airy Shielding Jewel]
4. (Skill) Shield: +4 [(Flawed) Fiery Battle Jewel]

Legs

Name:

Level: 51 (100% Quality)

Utility: 58.66

Source Type: Spellcraft

Imbue Points: 34.5 of 37.5

1. (Resist) Matter: +9% [(Polished) Earthen Shielding Jewel]
2. (Resist) Body: +7% [(Imperfect) Dusty Shielding Jewel]
3. (Resist) Energy: +7% [(Imperfect) Light Shielding Jewel]
4. (Stat) Dexterity: +19 [(Faceted) Vapor Essence Jewel]

Right Hand

Name: Bloodstained War Hammer

Level: 51 (100% Quality)

Utility: 105.66

Source Type: Loot

1. (Stat) Dexterity: +22
2. (Resist) Crush: +1%
3. (Resist) Slash: +1%
4. (Resist) Thrust: +1%
5. (Bonus) Casting Speed: +4
6. (Bonus) Power Pool: +10
7. (Stat Cap) Cap Dexterity: +5
8. (Stat Cap) Cap Acuity: +5
9. (Bonus Cap) Power Pool: +5
10. (Bonus) Arcane Siphon: +10

Left Hand

Name: Basalt Buckler of Oblivion

Level: 51 (100% Quality)

Utility: 106.66

Source Type: Loot

1. (Stat) Dexterity: +16
2. (Resist) Crush: +4%
3. (Resist) Slash: +4%
4. (Resist) Thrust: +4%
5. (Bonus) Armor Factor: +10
6. (Bonus) Spell Range: +4
7. (Bonus) Healing: +5
8. (Bonus) Power Pool: +5
9. (Stat Cap) Cap Dexterity: +6
10. (Stat Cap) Cap Acuity: +5

Two Handed

Name:

Level: 51 (99% Quality)

Utility: 57.33

Source Type: Spellcraft

Imbue Points: 36 of 33.5

1. (Stat) Strength: +28 [(Perfect) Fiery Essence Jewel]
2. (Stat) Dexterity: +28 [(Perfect) Vapor Essence Jewel]
3. (Skill) Flexible: +4 [(Flawed) Molten Magma War Sigil]

Ranged

Name:

Level: 51 (99% Quality)

Utility: 0

Source Type: Spellcraft

Imbue Points: 0 of 33.5

Neck

Name: Albion Medal of Honor

Level: 51 (100% Quality)

Utility: 90

Source Type: Loot

1. (Resist) Body: +5%
2. (Resist) Cold: +5%
3. (Resist) Crush: +5%
4. (Resist) Energy: +5%
5. (Resist) Heat: +5%
6. (Resist) Matter: +5%
7. (Resist) Slash: +5%
8. (Resist) Spirit: +5%
9. (Resist) Thrust: +5%

Cloak

Name: Cape of Legerdemain

Level: 51 (100% Quality)

Utility: 133

Source Type: Loot

1. (Stat) Constitution: +21
2. (Resist) Cold: +5%
3. (Resist) Thrust: +9%
4. (Bonus) Spell Range: +4

5. (Skill) All Magic Skills: +3
6. (Bonus) Casting Speed: +4
7. (Bonus) Power Pool: +8
8. (Bonus) Arcane Siphon: +10

Jewelry

Name: Ensorcelled Mystic Gem

Level: 51 (100% Quality)

Utility: 100

Source Type: Loot

1. (H.P.) Hit Points: +50
2. (Resist) Crush: +8%
3. (Bonus) Spell Range: +3
4. (Skill) All Magic Skills: +4
5. (Bonus) Power Pool: +7
6. (Bonus) Spell Duration: +5
7. (Stat Cap) Cap Hit Points: +50

Waist

Name: Soulbinder's Belt

Level: 51 (100% Quality)

Utility: 102.75

Source Type: Loot

1. (H.P.) Hit Points: +35
2. (Resist) Body: +7%
3. (Resist) Cold: +7%
4. (Resist) Energy: +7%
5. (Resist) Heat: +7%
6. (Resist) Matter: +7%
7. (Resist) Spirit: +7%
8. (Stat Cap) Cap Hit Points: +40

L. Ring

Name: Director's Ring of Anarchy

Level: 51 (100% Quality)

Utility: 93.5

Source Type: Loot

1. (Stat) Dexterity: +15
2. (H.P.) Hit Points: +30
3. (Resist) Heat: +6%

4. (Resist) Matter: +6%
5. (Resist) Spirit: +6%
6. (Bonus) Armor Factor: +10
7. (Stat) Acuity: +15
8. (Stat Cap) Cap Dexterity: +5
9. (Stat Cap) Cap Acuity: +5

R. Ring

Name: Ring of Arcane Gestures

Level: 51 (100% Quality)

Utility: 99

Source Type: Loot

1. (Stat) Dexterity: +15
2. (H.P.) Hit Points: +50
3. (Resist) Cold: +4%
4. (Resist) Heat: +4%
5. (Resist) Spirit: +4%
6. (Stat) Acuity: +15
7. (Bonus) Spell Damage: +2
8. (Stat Cap) Cap Dexterity: +5
9. (Stat Cap) Cap Acuity: +5
10. (Stat Cap) Cap Hit Points: +50

L. Wrist

Name: Gatekeeper Bracer of Bedlam

Level: 51 (100% Quality)

Utility: 91.16

Source Type: Loot

1. (Stat) Constitution: +22
2. (H.P.) Hit Points: +60
3. (Resist) Body: +4%
4. (Resist) Cold: +4%
5. (Resist) Energy: +4%
6. (Bonus) Armor Factor: +10
7. (Bonus) Healing: +5
8. (Stat Cap) Cap Constitution: +5
9. (Stat Cap) Cap Hit Points: +30

R. Wrist

Name: Gatekeeper Bracer of Bedlam

Level: 51 (100% Quality)

Utility: 91.16

Source Type: Loot

1. (Stat) Constitution: +22
2. (H.P.) Hit Points: +60
3. (Resist) Body: +4%
4. (Resist) Cold: +4%
5. (Resist) Energy: +4%
6. (Bonus) Armor Factor: +10
7. (Bonus) Healing: +5
8. (Stat Cap) Cap Constitution: +5
9. (Stat Cap) Cap Hit Points: +30

Mythical

Name: Deserter Curative Mythirian

Level: 51 (100% Quality)

Utility: 50

Source Type: Loot

1. (Bonus) Mana Regen: +10
2. (Bonus) Buff: +10
3. (Bonus) Casting Speed: +2

Bonuses

Name:

Level: 51 (99% Quality)

Utility: 0

Source Type: ROG

Torso Bonuses

Name:

Level: 51 (99% Quality)

Utility: 0

Source Type: ROG

Arms Bonuses

Name:

Level: 51 (99% Quality)

Utility: 0

Source Type: ROG

Legs Bonuses

Name:

Level: 51 (99% Quality)

Utility: 5

Source Type: ROG

1. (Bonus Cap) Power Pool: +5

Feet Bonuses

Name:

Level: 51 (99% Quality)

Utility: 10

Source Type: ROG

1. (Stat Cap) Cap Dexterity: +5

Hands Bonuses

Name:

Level: 51 (99% Quality)

Utility: 10

Source Type: ROG

1. (Bonus) Armor Factor: +10

Helmet Bonuses

Name:

Level: 51 (99% Quality)

Utility: 0

Source Type: ROG

Right Hand Bonuses

Name:

Level: 51 (99% Quality)

Utility: 0

Source Type: ROG

Left Hand Bonuses

Name:

Level: 51 (99% Quality)

Utility: 0

Source Type: ROG

Two Handed Bonuses

Name:

Level: 51 (99% Quality)

Utility: 25

Source Type: ROG

1. (Bonus) Armor Factor: +10

2. (Bonus) Melee Damage: +3

Ranged Bonuses

Name:

Level: 51 (99% Quality)

Utility: 0

Source Type: ROG