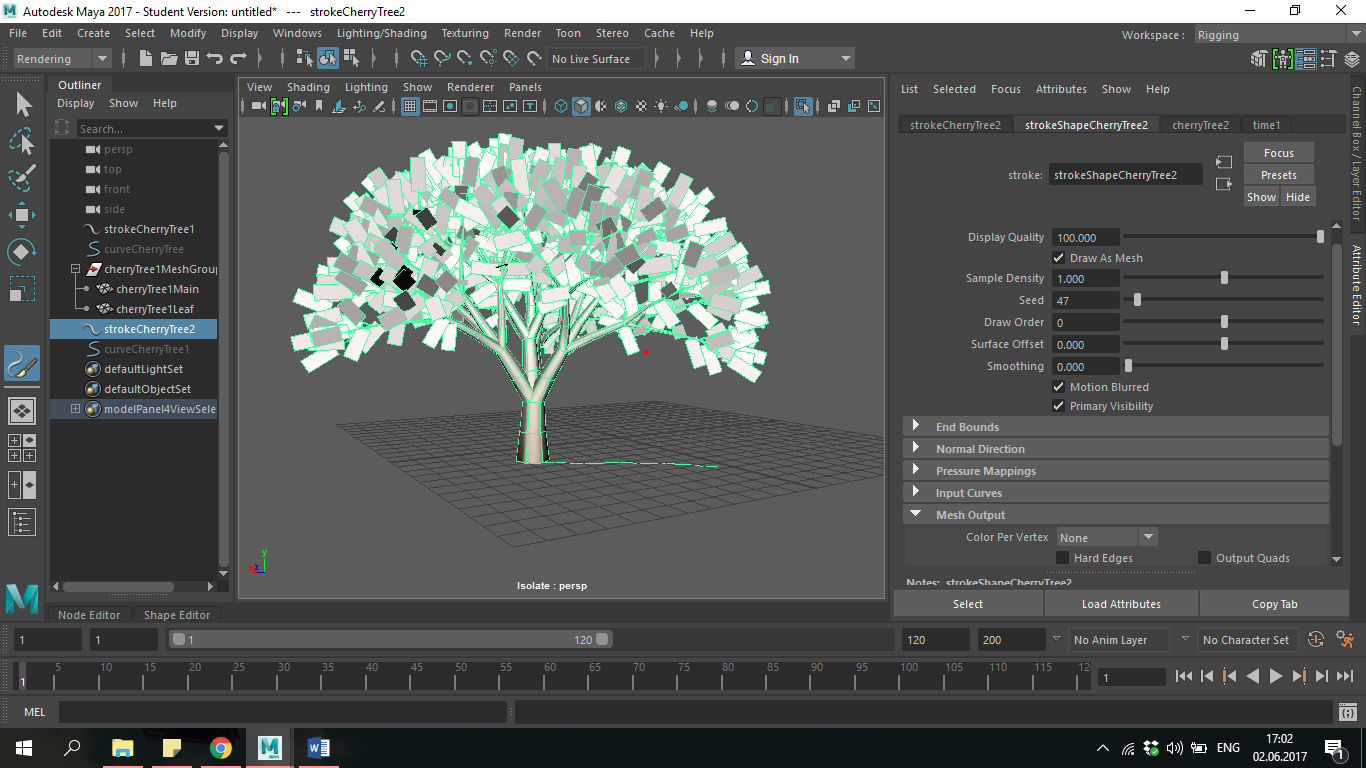
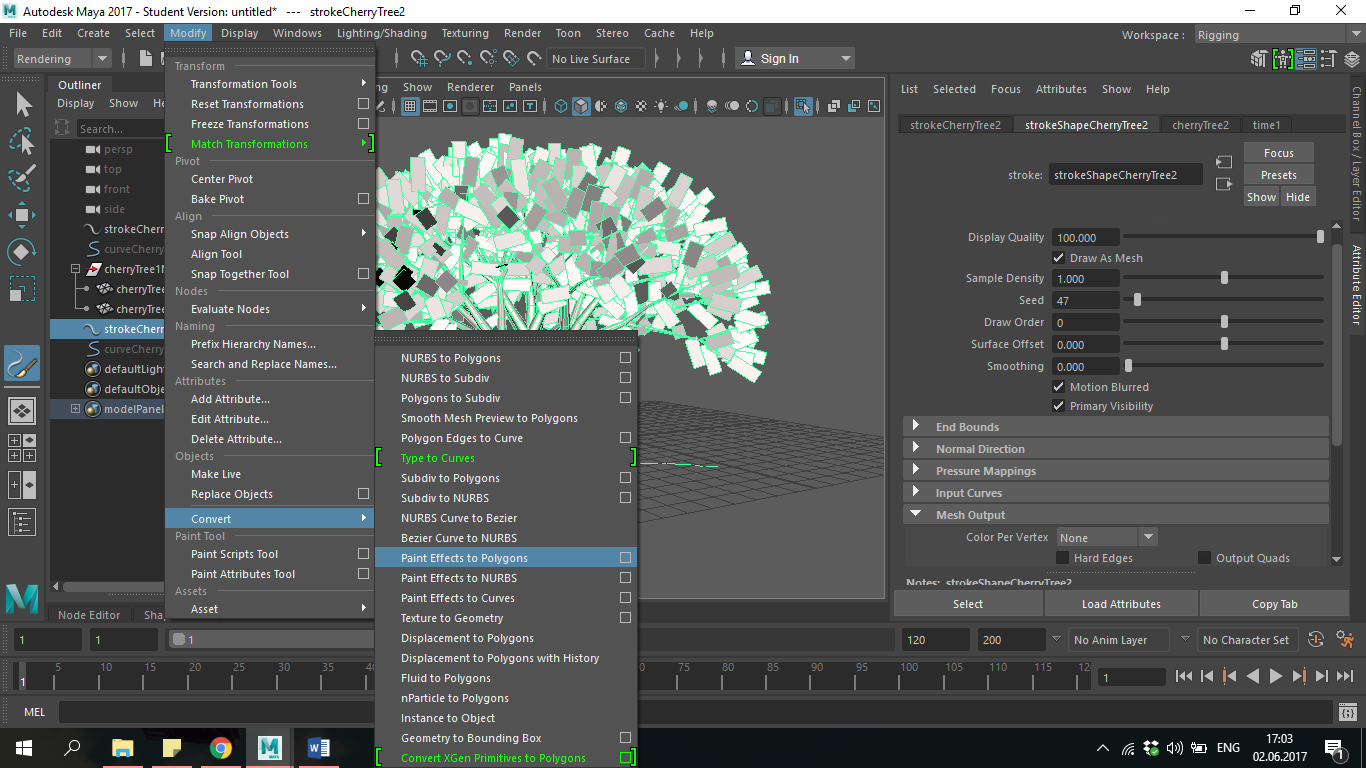
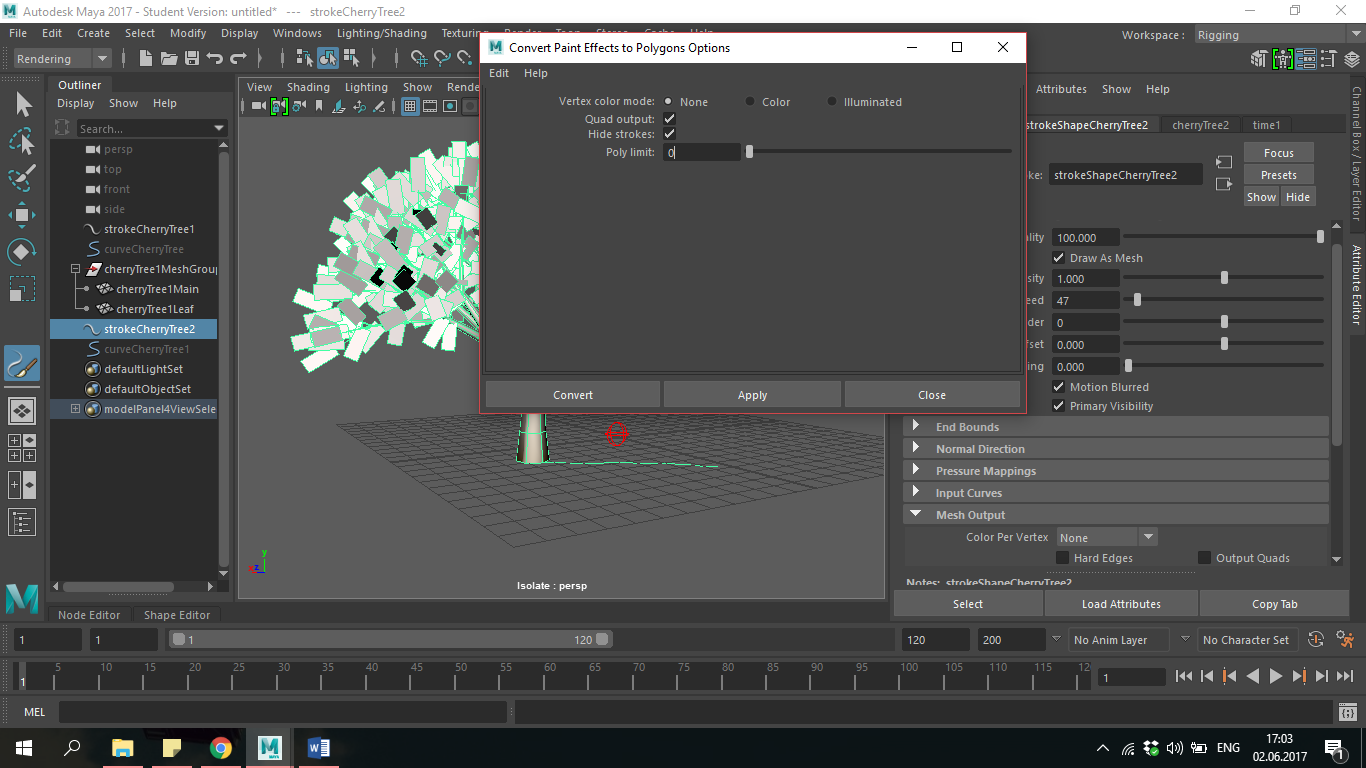
So paint tool se crta drvoto

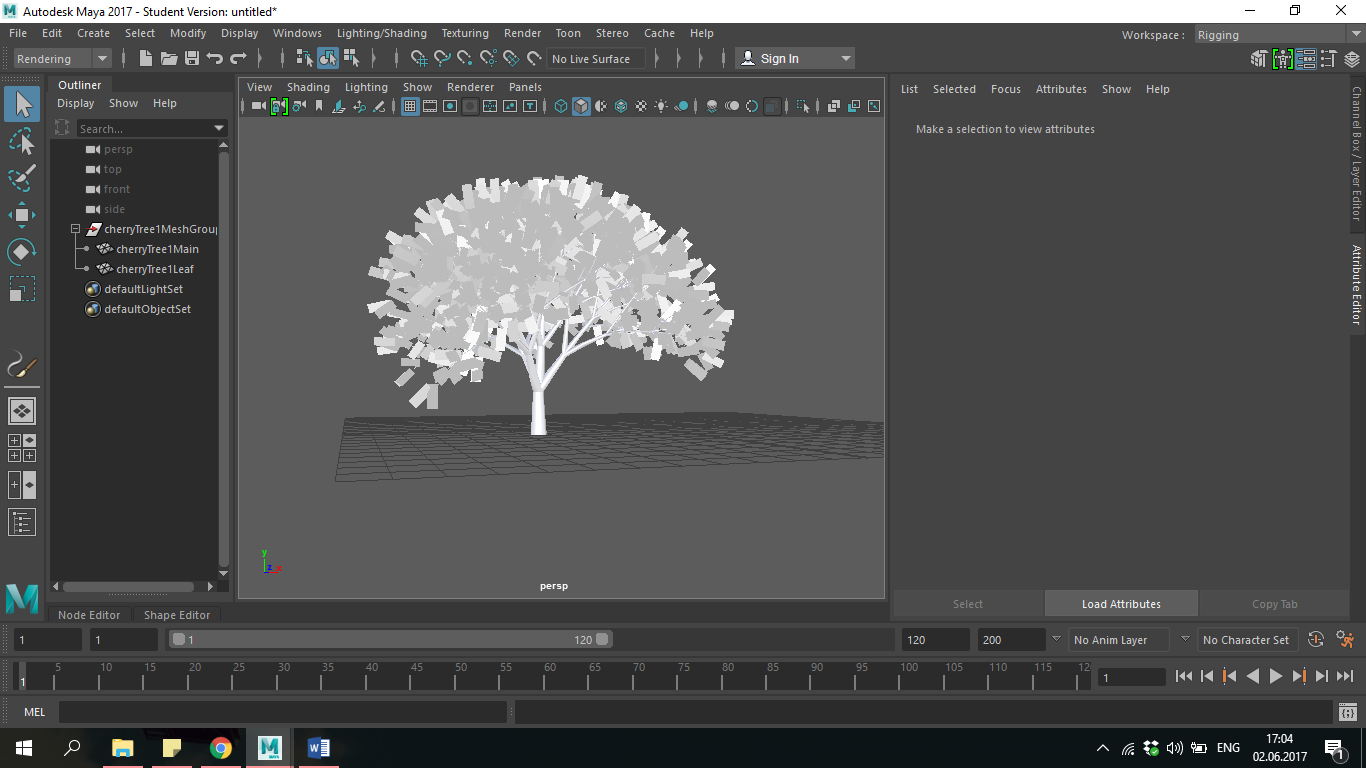


Se konvertira





I se dobiva



Se renderira so Maya Hardware i se dobiva

