

Outline of Lecture 9

- Using higher-order functions: example
- Folding revisited
- Additional Haskell libraries and other resources

Summary: various ways to define a function (reminder)

A function that negates all the elements in the integer list and then multiplies them together.

```
prodNegated :: [Integer] -> Integer
prodNegated xs = foldr (*) 1 (map negate xs)

prodNegated_2 xs = (foldr (*) 1 . map negate) xs

prodNegated_3 xs = foldr (*) 1 $ map negate $ xs

prodNegated_4 = \xs -> (foldr (*) 1 . map negate) xs

prodNegated_5 = foldr (*) 1 . map negate

prodNegated_6 = foldr (\x y -> negate x * y) 1
```

Datatype constructors

Datatype constructors are functions too \Rightarrow they can be partially applied, passed as arguments or returned as results

Example:

```
data People = Person String Int deriving (Show)

somePeople = zipWith Person ["Bernie Stauskas",
"Bob Dyllan"] [25,71]

> print somePeople
[Person "Bernie Stauskas" 25,
Person "Bob Dyllan" 71]
```

Some properties of higher-order functions

- $f \ . \ (g \ . \ h) = (f \ . \ g) \ . \ h$
- $\text{map } (f \ . \ g) = \text{map } f \ . \ \text{map } g$
- $\text{map } f \ (xs \ ++ \ ys) = \text{map } f \ xs \ ++ \ \text{map } f \ ys$
- $\text{filter } p \ (xs \ ++ \ ys) = \text{filter } p \ xs \ ++ \ \text{filter } p \ ys$
- $\text{filter } p \ . \ \text{map } f = \text{map } f \ . \ \text{filter } (p \ . \ f)$
- $\text{foldr } f \ st \ (xs \ ++ \ ys) =$
 $f \ (\text{foldr } f \ st \ xs) \ (\text{foldr } f \ st \ ys)$
- $\text{foldr } f \ st \ . \ \text{map } g = \text{foldr } (\backslash x \ y \rightarrow f \ (g \ x) \ y) \ st$

Example: recognising regular expressions – patterns on strings of characters:

- ϵ – empty string
- x – any single character
- $r_1|r_2$ – either pattern r_1 or r_2
- r_1r_2 – r_1 followed by r_2
- $(r)^*$ – repeating r zero or more times

Matching arbitrary strings against such patterns

Functions as data (cont.)

A Haskell implementation of regular expressions:

```
type RegExp = String -> Bool

epsilon :: RegExp
epsilon = (=="")

char :: Char -> RegExp
char ch = (==[ch])

(|||) :: RegExp -> RegExp -> RegExp
e1 ||| e2 = \x -> e1 x || e2 x
```

Functions as data (cont.)

A Haskell implementation of regular expressions (cont.):

```
(<*>) ::  RegExp -> RegExp -> RegExp
e1 <*> e2 = \x ->
    or [e1 y && e2 z | (y,z) <- splits x]

star ::  RegExp -> RegExp
star p = epsilon ||| (p <*> star p)
```

`splits :: String -> [(String,String)]` returns all the ways a string can be split into two

Folding revisited

- Folding: deconstructing data, reducing their structure
- Folding to the right (using `foldr` function):

$$\text{foldr} :: (a \rightarrow b \rightarrow b) \rightarrow b \rightarrow [a] \rightarrow b$$

- Recursive definition of folding to the right:

```
foldr f z [] = z
foldr f z (x:xs) = f x (foldr f z xs)
```

- Evaluation unfolding according to `foldr`:

```
foldr f z [1,2,3] =
1 'f' (foldr f z [2,3]) =
1 'f' ( 2 'f' (foldr f z [3])) =
1 'f' ( 2 'f' (3 'f' (foldr f z []))) =
1 'f' ( 2 'f' (3 'f' z))
```


Folding to the right (cont.)

- Example: evaluation unfolding according to `foldr` (with `(+)`):

$$\text{foldr } (+) \ 0 \ [1,2,3] = 1 + (2 + (3 + 0)) = 6$$

or

$$\text{foldr } (+) \ 0 \ [1,2,3] = (+) \ 1 \ ((+) \ 2 \ ((+) \ 3 \ 0)) = 6$$

- If the folding function is *non-strict* in the second argument, i.e., it does not require evaluation of the second argument to return a result, `foldr` can be applied to infinite data structures :

$$\text{foldr } \text{const } 0 \ [1..] = 1$$

or (since the function `any` can be expressed by `foldr`)

$$\text{any even } [1..] = \text{True}$$

Here `[1..]` – infinite list of integer numbers starting with 1

Folding to the left (cont.)

- Folding to the left:

$$\text{foldl} :: (b \rightarrow a \rightarrow b) \rightarrow b \rightarrow [a] \rightarrow b$$

- Recursive definition of folding to the right:

```
foldl f z [] = z
foldl f z (x:xs) = foldl f (f z x) xs
```

- Evaluation unfolding according to foldl:

```
foldl f z [1,2,3]
```

```
foldl f (z 'f' 1) [2,3]
```

```
foldl f ((z 'f' 1) 'f' 2) [3]
```

```
foldl f (((z 'f' 1) 'f' 2) 'f' 3) []
```

```
((z 'f' 1) 'f' 2) 'f' 3
```

Folding to the left (cont.)

- Example: evaluation unfolding according to `foldl` (with `(+)`):

$$\text{foldl } (+) \ 0 \ [1,2,3] = ((0 + 1) + 2) + 3$$

or

$$\text{foldl } (+) \ 0 \ [1,2,3] = (+) \ ((+) \ ((+) \ 0 \ 1) \ 2) \ 3$$

- The relationship between `foldr` and `foldl` (only for finite lists!):

```
foldr f z xs = foldl (flip f) z (reverse xs)
```

- `foldl` traverses to the list end before evaluation starts, hence cannot be applied to infinite lists

Folding revisited (cont.)

- For associative functions like (+), both versions of folding produce the same results:

```
foldr (+) 0 [1,2,3] == 6
```

```
foldl (+) 0 [1,2,3] == 6
```

- For non-associative function, the results can be quite different:

```
foldr (^) 2 [1..3] == 1
```

```
foldl (^) 2 [1..3] == 64
```

or

```
foldr (:) [] [1..3] == [1,2,3]
```

```
foldl (flip (:)) [] [1..3] == [3,2,1]
```

where `flip` creates a binary function with the reversed order of parameters

Folding revisited (summary)

- `foldr` associates to the right when evaluating
- Can be thought as alternation between applications `foldr` and the folding function f
- The next invocation of `foldr` is thus *conditional* (if necessary), allowing to work with infinite lists:

```
foldr const 0 [1..] == 1
```

- `foldl` associates to the left when evaluating
- `foldl` self-calls (tail-calls) through the list, only beginning to produce values after reaching the end of the list
- Because of that, `foldl` cannot be used with infinite lists

Folding revisited (summary)

- `foldl` can be also inefficient with very large lists
- The reason: evaluation and simplification is postponed until all list structure is unfolded
- `foldl'` – a more efficient version of `foldl` (located in the module `Data.List`)
- Forcefully evaluates and simplifies the inner expression `z 'f' x` before a recursive call `foldl f (z 'f' x) xs`
- More about evaluation order as well as strict and non-strict (lazy) computations in Haskell – in later lectures

- A combination of mapping and folding that produces all the intermediate results of folding as a list

- Scanning to the right:

```
scanr :: (a -> b -> b) -> b -> [a] -> [b]
```

```
scanr (+) 0 [1..5] == [15,14,12,9,5,0]
```

- Scanning to the left:

```
scanl :: (b -> a -> b) -> b -> [a] -> [b]
```

```
scanl (+) 0 [1..5] == [0,1,3,6,10,15]
```

- Properties of scanr and scanl:

```
head(scanr f z xs) == foldr f z xs
```

```
last(scanl f z xs) == foldl f z xs
```

Additional Haskell libraries and other resources

- Standard Haskell installation – the Haskell Platform
- In addition to the definitions in `Prelude`, many other functions/ modules/ libraries (hierarchical modules) / packages are available (either in the Haskell Platform or externally)
- Module names are often hierarchical (examples: `QuickCheck.Test`, `Data.Char`, `Data.List`, `Foreign.Marshal.Alloc.Data.Bool`)
- Moreover, additional (package) downloading and installing via using the tool Cabal (a part of the Haskell platform)

import command revisited

- **import Mod** – all the Mod definitions are imported (simple identifiers x, y, ... or qualified ones Mod.x, Mod.y, ...)
- **import Mod (x,y)** – only x and y are imported from Mod
- **import qualified Mod (x,y)** – only qualified identifiers, e.g., Mod.x, Mod.y, can be used
- **import Mod hiding (x,y)** – all except x and y are imported
- **import Mod as Foo** – the imported module is renamed
- We can use **qualified**, **as**, **hiding** keywords in one command
- Prelude can be hidden, qualified, and renamed as well:
import qualified Prelude as P hiding (zip)

Some libraries from the Haskell Platform

- **Data** – contain additional datatypes (like `Data.Array`) or additional operations on the existing types (like `Data.List` or `Data.Char`)
- **Control** – provides application control (e.g., sequencing of computations), basic IO mechanism, concurrent executions, exception handling
- **Numeric** – contains functions to read and print numbers in a variety of formats
- **Foreign** – supports interworking with other programming languages
- **System** – support various forms of IO handling (e.g., interaction with command line)

Additional Haskell resources : Hackage and Cabal

- **Hackage** – an online repository for Haskell packages and libraries (currently over 5000 packages)
- <http://hackage.haskell.org>
- A package: a collection of Haskell modules. Can contain also C code, documentation, test cases, and so on
- **Cabal** – a command line tool for installing packages (and the packages they depend on)
- **Cabal** is a part of the Haskell Platform distribution (quick documentation – <https://wiki.haskell.org/Cabal-Install>)

Additional Haskell resources : Documentation

- <http://hackage.haskell.org/package> – documentation for many external packages listed by category but also searchable
- <http://www.haskell.org/hoogle> – search for many standard libraries (by name and type)