The loading spinner’s translate transformation was not being applied because at the bottom of the CSS file, where I like to keep my animations, I was also animating the transform property with transform: rotate, implicitly resetting the translation as it was not specified again in the animation. I ended up putting the spinner inside a container and applying the translation to the container, as having transform: rotate(Ndeg) translate(X, Y) on the spinner itself wasn’t producing the desired effect in terms of positioning the loading spinner.