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Distributed Incremental Class Learning for Live Image Recognition

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Abstract

In this paper, a novel light-weight incremental class learning algorithm for live image recognition is presented. It features a dual memory method and is capable of learning new, formerly unknown classes as well as conducting its learning across multiple instances at multiple locations simultaneously without storing any images. In addition to tests on the ImageNet dataset, a prototype based upon a Raspberry Pi and a webcam is described and used for further evaluation. It can be shown that the proposed algorithm allows for the performant execution of image classification tasks while learning new classes at several sites at once, which enables its application to a variety of industry use cases.

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*Keywords:* Artificial Intelligence; Artificial Neural Networks; Deep Learning; Distributed Learning; Incremental Class Learning; Live Image Recognition; Transfer Learning

1. Introduction (Rest der Seite, Ms)

Here introduce the paper, and put a nome­nclature if necessary, in a box with the same font size as the rest of the paper. The paragraphs continue from here and are only separated by headings, subheadings, images and formulae. The section headings are arranged by numbers, bold and 10 pt. Here follows further instructions for authors.

1. Related Work (max. 1 Seite ggf. Etwas mehr, Ms / Ka)

Here introduce the paper, and put a nome­nclature if necessary, in a box with the same font size as the rest of the paper. The paragraphs continue from here and are only separated by headings, subheadings, images and formulae. The section headings are arranged by numbers, bold and 10 pt. Here follows further instructions for authors.

Anlehnung an 1. Teil des Konzeptions-Dokuments

Nothing I know

Continual / Transfer / Federated Learning (Ms)

The Distributed Incremental Class Learning Algorithm bases on the Dual-Memory Method and consist of two modules. A slow-learning module (orientated on the Hippocampus) and a fast-learning module (orientated on the Neocortex). The slow-learning module, named Module A within this work, is a pre-trained Feature-Extraction Architecture. This module can be fix or further adjusted while lifetime with small update steps. In this work this module is fixed, so learning rate is 0. This module extracts features and forward them to the second module, Module B. Module B is an incremental Classificator, who can be trained “on-the-fly”. A graphical overview of the Algorithm is given in Figure 1.

Figure 1: Schematic Overview of the Methodology for Distributed Incremental Class Learning Algorithm

1. Methodology (max. 1 Seite eher weniger, Ka)

Feature Extraction is nowadays a task which can be effectively solved by Deep Neural Networks (DNN). Depending on the application, different DNNs can be used for this module. On the one hand, the module should extract good and relevant features from the input data. But on the other hand, the DNNs should also run in real-time applications on (mobile) edge devices, e.g. on a Raspberry Pi. Therefore, the memory consumption and computational complexity of the DNN is also a relevant criterion. For these reasons, MobileNet-V2 is used as Feature Extraction module. It is designed for mobile application with low memory consumption and operations per input image. The available and pre-trained MobileNet-V2 Architecture within Tensorflow 2.0 is used. Pre-Training took place on ImageNet. The last fully connected layers of MobileNet-V2 are removed and the features will be the input to Module B.

Module B is an incremental Classificator, which should generally meet the following requirements:

* Trainable on a Data Stream, where samples of the different classes appear randomly in time and order
* All the time there must be a working Classificator for the already seen and trained Classes
* Computational Complexity and Memory Consumption should be limited or grow slowly with respect to the number of known classes

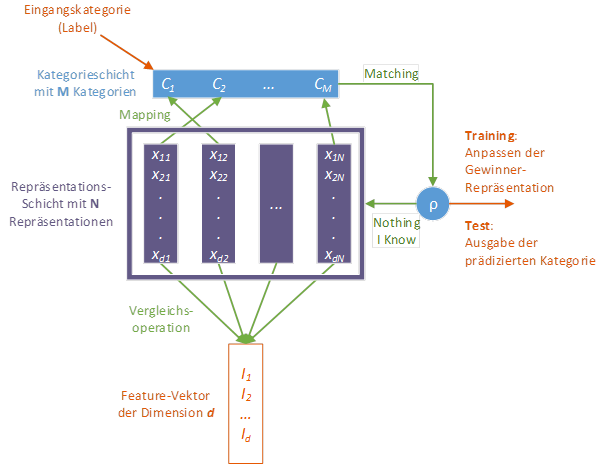
These are general requirements for an incremental Classificator. Additionally the Algorithm within this work should not save any training data. Based on these Requirements a FuzzyARTMAP-Network was chosen. A big advantage is the property of the FuzzyARTMAP to solve the plasticity-stability dilemma due to his architecture. The FuzzyARTMAP-Network was adjusted slightly and the principal structure can be seen in Figure 2. The input data, here the extracted features from Module A, is a *d*-dimensional vector. In the so-called representation layer are *N* representations, which are each realized with a *d*-dimensional vector, too. Every representation performs a comparison operation. In this work this operation is realized with the cosine similarity. After this step, the Mapping from the representations to the corresponding classes takes place in the Category Layer. After this mapping the Categories have so called Matching-Values, which can be compared to an adaptive threshold . If the “winner”-representation has a matching value above the threshold, the winning class will be the prediction of the network while inference. In Training the winning representation will further be adjusted and generalized with the input data. If the threshold is not reached, the network declares “Nothing I Know”. In training phase, a new representation is created with the input vector and the training label is used to perform a correct mapping to the Category Layer. While Inference, the network forces the user to give a label for the input data, or it can just randomly give the input data a class label, e.g. 8 if 7 classes are known already.

Figure 2: Structure of the FuzzyARTMAP-Network

1. Experiments (1 Seite eher ein bisschen mehr, Ka / Ms)

Here introduce the paper, and put a nome­nclature if necessary, in a box with the same font size as the rest of the paper. The paragraphs continue from here and are only separated by headings, subheadings, images and formulae. The section headings are arranged by numbers, bold and 10 pt. Here follows further instructions for authors.

Anlehnung an Evaluationsdokumente

Weitere Experimente im Verlauf des Herbstes (Ms)

1. Prototype (max. 0,5 Seiten, Ms)

Here introduce the paper, and put a nome­nclature if necessary, in a box with the same font size as the rest of the paper. The paragraphs continue from here and are only separated by headings, subheadings, images and formulae. The section headings are arranged by numbers, bold and 10 pt. Here follows further instructions for authors.

Beschreibung des Raspberry-Pi-basierten Prototyps

Bild des Prototypen

Ggf. Abbildung der GUI aus Ausarbeitung

1. Conclusion and Transfer (max. 0,5 Seiten, Ms)

Here introduce the paper, and put a nome­nclature if necessary, in a box with the same font size as the rest of the paper. The paragraphs continue from here and are only separated by headings, subheadings, images and formulae. The section headings are arranged by numbers, bold and 10 pt. Here follows further instructions for authors.

Transfer im Sinne eines Ausblicks auf potentielle Anwendungsfelder?

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