Homework 2 Report - Group number 27

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0. Brainstorming

In order to implement the requested VPNs we decided to use wireguard for two main reasons:

- 1. OPNsense provides a wireguard plugin with a GUI that allows to easily setup a tunnel
- 2. Since it offers minimal customisation (e.g. in choosing cryptographic algorithms), it's fast and simple to configure compared to openvpn or IPSec.

The idea is to use the OPNsense plugin to create the site-to-site tunnel and the command line interface to setup the roadwarrior tunnel; then, add the required firewall rules to allow VPN traffic.

1. Road Warriors VPN

We first installed the wireguard package on the proxy machine and on each client (in this case our main machines) via apt, and then generated the configuration files needed as explained below.

We assigned the clients addresses according to the given IPv4 subnet and using IPv6 network

```
2001:470:b5b8:1b32::/64 as follows:
```

```
Proxy Endpoint: 100.100.253.1, 2001:470:b5b8:1b32::1
Becca: 100.100.253.2, 2001:470:b5b8:1b32::2
Huck: 100.100.253.3, 2001:470:b5b8:1b32::3
Jim: 100.100.253.4, 2001:470:b5b8:1b32::4
```

For each involved host we had to generate public and private keys using wireguard builtin commands wg genkey and wg pubkey: the clients will receive the server's public key and the server will have all the clients public keys.

All these things, along with server's private key and clients' public keys, are specified in the config file of the server's wireguard interface.

1.1 Proxy Server endpoint

In order to configure the proxy server as a vpn endpoint, we enabled forwarding:

```
sysctl -w net.ipv4.ip_forward=1sysctl -w net.ipv6.conf.all.forwarding=1
```

Additionally, we had to use NAT for traffic coming from the tunnel and directed towards internal networks: this can be easily accomplished using iptables.

The server's config file will hold details about its interface (private key, address, port and command to run before/after bringing up/down the interface) and about its clients (public key and their address).

```
[Interface]
Address = 100.100.253.1/24, 2001:470:b5b8:1b32::1/64
PrivateKey = mJ429hxBv3HNqPkcxlp+4t+HPn9YkWsu9biUKMadAWY=
ListenPort = 51820 # default port
PostUp = iptables -t nat -A POSTROUTING -s 100.100.253.0/24 ! -d
100.100.253.0/24 -o eth0 -j MASQUERADE && ip6tables -t nat -A POSTROUTING -s 2001:470:b5b8:1b32::/64 ! -d 2001:470:b5b8:1b32::/64 -o eth0 -j
MASQUERADE
PostDown = iptables -t nat -D POSTROUTING -s 100.100.253.0/24 ! -d
100.100.253.0/24 -o eth0 -j MASQUERADE && ip6tables -t nat -D POSTROUTING -s 2001:470:b5b8:1b32::/64 ! -d 2001:470:b5b8:1b32::/64 -o eth0 -j
MASQUERADE

# BEGIN_PEER becca
[Peer]
PublicKey = AMNxf90hnA/fp0UcPrvdjixr4W0jxeNrR7Hlzgr4uxk=
```

```
PresharedKey = WykcgLVnt/6EQi+h70tiEypdQ7sdK43S37Tm7lavkII=
AllowedIPs = 100.100.253.2/32, 2001:470:b5b8:1b32::2/128
# END_PEER becca

# BEGIN_PEER huck
[Peer]
PublicKey = Cc09tvfIuLj3nWdMDurybek1t4TNVJQ8ci2ahyNW5ng=
PresharedKey = WHuYnigYf8jq/M9t65E0HX7+VsjTAf10H9+go1rfGgM=
AllowedIPs = 100.100.253.3/32, 2001:470:b5b8:1b32::3/128
# END_PEER huck

# BEGIN_PEER jim
[Peer]
PublicKey = 0j40rDuyanFTMkHxdhF320MahmYLvltfpjNXm0MonwU=
PresharedKey = bR2U+XqigG/jEAdjn6tXAr5ILqe2rP1k0G2LyBLAWl8=
AllowedIPs = 100.100.253.4/32, 2001:470:b5b8:1b32::4/128
# END_PEER jim
```

1.1.1 IPv6

To make the tunnel work with IPv6 as well, we had to assign a static ip address to the proxy server via interfaces file specifying also the gateway and the dns server (the proxy ignores the router advertisements since net.ipv6.conf.all.forwarding = 1).

```
iface eth0 inet6 static
   address 2001:470:b5b8:1b06:8410:9bff:fe35:525c
   netmask 64
   gateway fe80::44fd:65ff:fe1b:8895
   dns-nameservers 2001:470:b5b8:1b11:4c34:16ff:fe3d:beb3
```

1.2 Clients (/etc/wireguard/CLIENT.conf)

In the client's config file we had to specify the interface address, the server's endpoint, the DNS and the networks reachable through the tunnel, which are the tunnel itself, the Internal Servers Network and the Clients Network.

We can see here Becca's config file:

```
# Becca
[Interface]
Address = 100.100.253.2/24, 2001:470:b5b8:1b32::2/64
DNS = 100.100.1.2, 2001:470:b5b8:1b11:4c34:16ff:fe3d:beb3
PrivateKey = 6ANRR7xR9mLa/8ZUyKslXMHGe3c2GNgGLzayGCZiEkE=

[Peer]
PublicKey = Ha3oK4D4E1IW7DiPrUQqSUYtnFgueFn7Nd1opGZeY1s=
PresharedKey = WykcgLVnt/6EQi+h70tiEypdQ7sdK43S37Tm7lavkII=
AllowedIPs = 100.100.253.0/24, 100.100.1.0/24, 100.100.2.0/24,
```

```
2001:470:b5b8:1b32::0/64, 2001:470:b5b8:1b11::0/64,

2001:470:b5b8:1b12::0/64

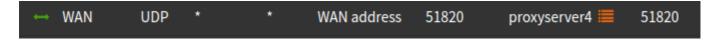
Endpoint = 100.100.0.2:51820

PersistentKeepalive = 25
```

The configuration files are placed inside /etc/wireguard directory of the corresponding host.

1.3 Firewall rule

Before bringing up the tunnel we had to enable port forwarding on port UDP 51820 towards the proxyserver:



The Main Firewall will act as the apparent VPN endpoint, but it will actually forward VPN traffic to the real VPN endpoint.

1.4 Activation of the tunnel

Finally, we ran wg-quick up wg0 on the server and wg-quick up CLIENT-wg on the clients to create the tunnel:

```
root@proxyserver:/home/zentyal# wg-quick up wg0
[#] ip link add wg0 type wireguard
[#] wg setconf wg0 /dev/fd/63
[#] ip -4 address add 100.100.253.1/24 dev wg0
   ip link set mtu 1320 up dev wg0
[#] iptables -t nat -A POSTROUTING -s 100.100.253.0/24 ! -d 100.100.253.0/24 -o eth0 -j MASQUERADE
root@proxyserver:/home/zentyal# wg
interface: wg0
 public key: Ha3oK4D4E1IW7DiPrUQqSUYtnFgueFn7NdlopGZeY1s=
 private key: (hidden)
 listening port: 51820
Deer: AMNxf90hnA/fp0UcPrvdjixr4W0jxeNrR7Hlzgr4uxk=
 preshared key: (hidden)
allowed ips: 100.100.253.2/32
peer: Cc09tvfIuLj3nWdMDurybek1t4TNVJQ8ci2ahyNW5ng=
 preshared key: (hidden)
 allowed ips: 100.100.253.3/32
peer: 0j40rDuyanFTMkHxdhF320MahmYLvltfpjNXm0MonwU=
 preshared key: (hidden)
 allowed ips: 100.100.253.4/32
root@proxyserver:/home/zentyal#
```

```
sudo wg-quick up jim-wg
[#] ip link add jim-wg type wireguard
[#] wg setconf jim-wg /dev/fd/63
[#] ip -4 address add 100.100.253.4/24 dev jim-wg
[#] ip link set mtu 1420 up dev jim-wg
[#] resolvconf -a jim-wg -m 0 -x
[#] ip -4 route add 100.100.2.0/24 dev jim-wg
[#] ip -4 route add 100.100.1.0/24 dev jim-wg
) sudo wg
interface: jim-wq
 public key: 0j40rDuyanFTMkHxdhF320MahmYLvltfpjNXm0MonwU=
 private key: (hidden)
 listening port: 40619
peer: Ha3oK4D4E1IW7DiPrUQqSUYtnFgueFn7NdlopGZeY1s=
 preshared key: (hidden)
 endpoint: 100.100.6.3:51820
 allowed ips: 100.100.253.0/24, 100.100.1.0/24, 100.100.2.0/24
 latest handshake: 7 seconds ago
 transfer: 620 B received, 468 B sent
 persistent keepalive: every 25 seconds
```

2. Site to Site VPN

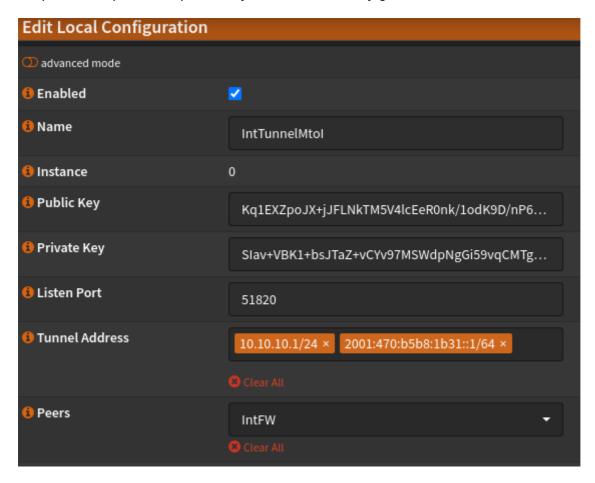
For the site to site VPN we took advantage of OPNsense's package which presents a useful Graphical Interface.

The procedure was pretty much the same on both routers, so we'll just go through the main firewall's setup. For more details, here's the opnsense tutorial we followed.

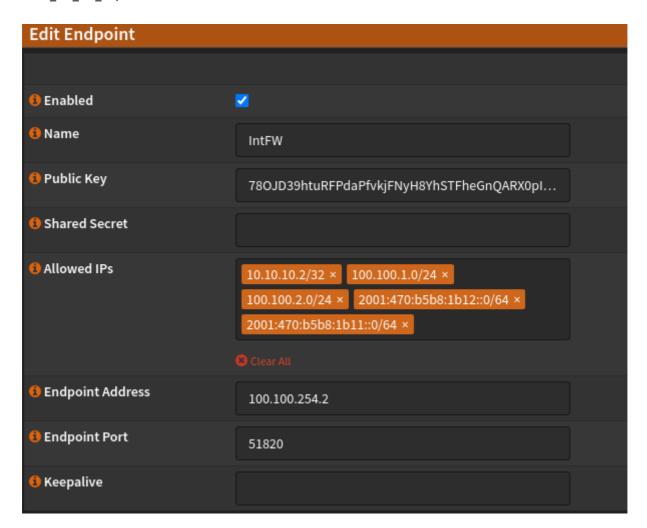
In this case no tunnel network was provided, so we chose 10.10.0/24 for IPv4 and 2001:470:b5b8:1b31::/64 for IPv6 and assigned:

- 10.10.10.1, 2001:470:b5b8:1b31::1 to Main Firewall's tunnel interface
- 10.10.10.2, 2001:470:b5b8:1b31::2 to Internal Firewall's tunnel interface

After installing the wireguard package, we added a new Local configuration specifying the tunnel address and the peer, while public and private keys were automatically generated:

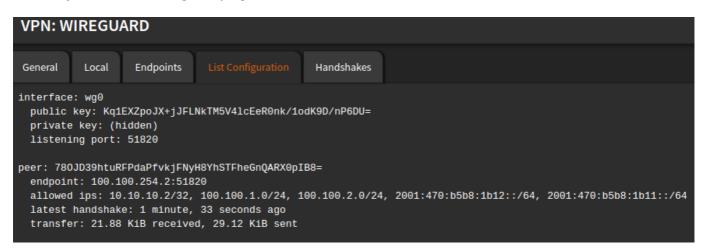


Then we created a new endpoint to connect to, including its public ip address (Internal Firewall's external interface) and the subnets we can reach through the tunnel, which are Internal Servers Network and Clients Network

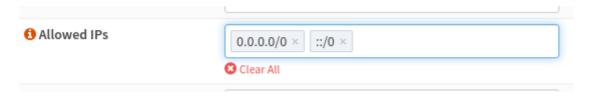


Routes introduced by the VPN were conflicting with preexisting ones and the interface wouldn't enable itself: since the traffic had to pass through the tunnel, we deleted the old routes and kept the new ones.

We finally enabled the wireguard plugin and the tunnel was created:

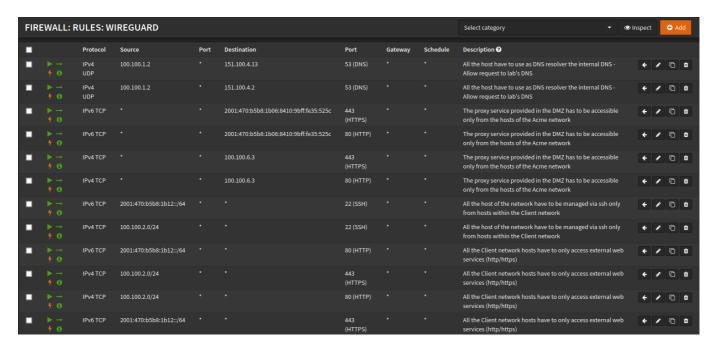


The only difference in the Internal Firewall's setup is that all the traffic is now routed through the tunnel, and this is specified in the Allowed IPs field:



3. Firewall adjustments

We have moved the internal and external interfaces rules to the wireguard interfaces, since now all the traffic goes through the tunnel:



Since the only active services in the ACME internal networks are DNS and syslog and we're SNAT-ing requests coming from Roadwarrior VPN, we didn't modify any rule in the internal firewall (for example to allow traffic towards Internal Clients network). If more services will we added, rules can be adjusted accordingly.

4. Test of the configuration

To test Roadwarrior VPN we must:

- enable proxy interface: wg-quick up wg0 (on proxyserver)
- enable client interface: wg-quick up /path/to/client.conf (on our machines)

The Site to Site VPN is already enabled. We can now test our setup:

· Ping from a roadwarrior client (Jim) towards Internal servers network and Clients network

```
sudo wa
[sudo] password for kali:
interface: jim-wg
  public key: 0j40rDuyanFTMkHxdhF320MahmYLvltfpjNXmOMonwU=
  private key: (hidden)
  listening port: 40619
peer: Ha3oK4D4E1IW7DiPrUQqSUYtnFgueFn7NdlopGZeY1s=
  preshared key: (hidden)
  endpoint: 100.100.6.3:51820
  allowed ips: 100.100.253.0/24, 100.100.1.0/24, 100.100.2.0/24
 latest handshake: 45 seconds ago
  transfer: 476.52 KiB received, 20.10 MiB sent
  persistent keepalive: every 25 seconds
ping -c 3 log.acme27.com
PING log.acme27.com (100.100.1.3) 56(84) bytes of data.
64 bytes from log.acme27.com (100.100.1.3): icmp seq=1 ttl=61 time=20.9 ms
64 bytes from log.acme27.com (100.100.1.3): icmp seq=2 ttl=61 time=30.4 ms
64 bytes from log.acme27.com (100.100.1.3): icmp_seq=3 ttl=61 time=88.7 ms
--- log.acme27.com ping statistics ---
3 packets transmitted, 3 received, 0% packet loss, time 2049ms
rtt min/avg/max/mdev = 20.861/46.643/88.678/29.976 ms
ping -c 3 100.100.2.100
PING 100.100.2.100 (100.100.2.100) 56(84) bytes of data.
64 bytes from 100.100.2.100: icmp seq=1 ttl=61 time=20.4 ms
64 bytes from 100.100.2.100: icmp seq=2 ttl=61 time=19.8 ms
64 bytes from 100.100.2.100: icmp seq=3 ttl=61 time=19.3 ms
--- 100.100.2.100 ping statistics
3 packets transmitted, 3 received, 0% packet loss, time 2580ms
rtt min/avg/max/mdev = 19.265/19.799/20.356/0.445 ms
```

Name resolution by a roadwarrior client (Jim)

• traceroute from arpwatch towards webserver to test that the traffic passes through the tunnel

```
root@arpwatch-clients:~# traceroute webserver.acme27.com
traceroute to webserver.acme27.com (100.100.6.2), 30 hops max, 60 byte p
1 100.100.2.1 (100.100.2.1) 0.391 ms 0.434 ms 0.519 ms
2 10.10.10.1 (10.10.10.1) 9.064 ms 10.074 ms 10.176 ms
3 webserver.acme27.com (100.100.6.2) 10.266 ms 10.400 ms 10.432 ms
```

traceroute6 from proxy to dc to test IPv6 Site to Site tunnel

```
zentyal@proxyserver:~$ traceroute6 -n dc.acme27.com
traceroute to dc.acme27.com (2001:470:b5b8:1b11:4c34:16ff:fe3d:beb3), 30 hc
1 2001:470:b5b8:1b06:44fd:65ff:fe1b:8895 1.031 ms 1.245 ms 1.272 ms
2 2001:470:b5b8:1b31::2 5.435 ms 5.551 ms 6.348 ms
3 2001:470:b5b8:1b11:4c34:16ff:fe3d:beb3 7.112 ms 7.930 ms 8.254 ms
```

5. Final Remarks

The Assignment seemed pretty simple at first, but, as always, we struggled using OPNsense integrated tools, while the Roadwarrior setup was easier.

It turns out that simply disabling routing rules is not enough if wireguard has conflicting rules: we had to permanently delete them. And even if the Site to Site plugin was up and running, without adding a specific rule allowing traffic on port 51820 the new wireguard interface would not show up in the firewalls rule section, even though we were allowing all kind of traffic for debugging.

These little things made us waste a significant amount of time, but overall we definetly learned some new things.