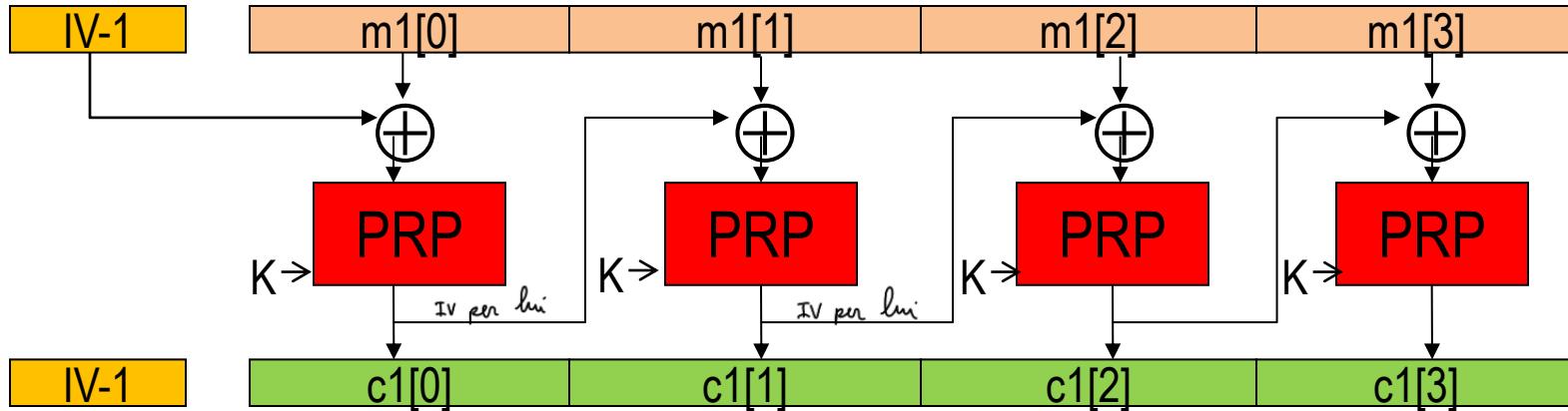


# **BEAST attack: exploits predictable CBC IV in TLS v1.0**

IV nuovo  $\neq$  CHOP, ma se devo fare encrypt di più msg?

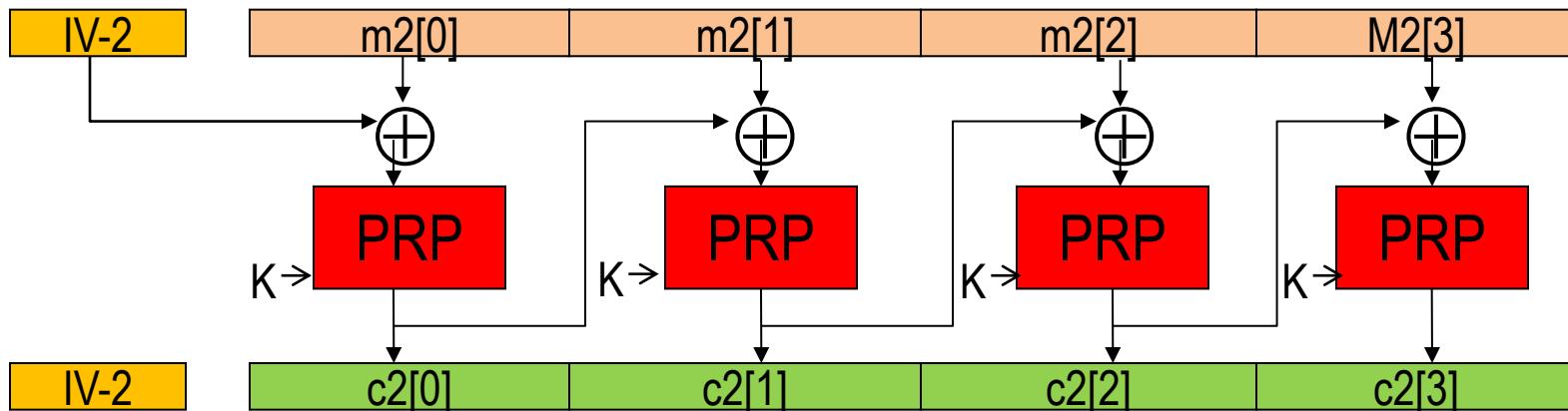
(original TLS)

# CBC for multiple msg (same K)



Se  $c_1[3]$  lo usano come IV-2 per nuovo blocco msg `m2`?

Necessary condition: **IV must differ**, otherwise insecure, again! (same msg  $\rightarrow$  same ciphertext)  
But different IV is NOT sufficient: **IV must also be UNPREDICTABLE**



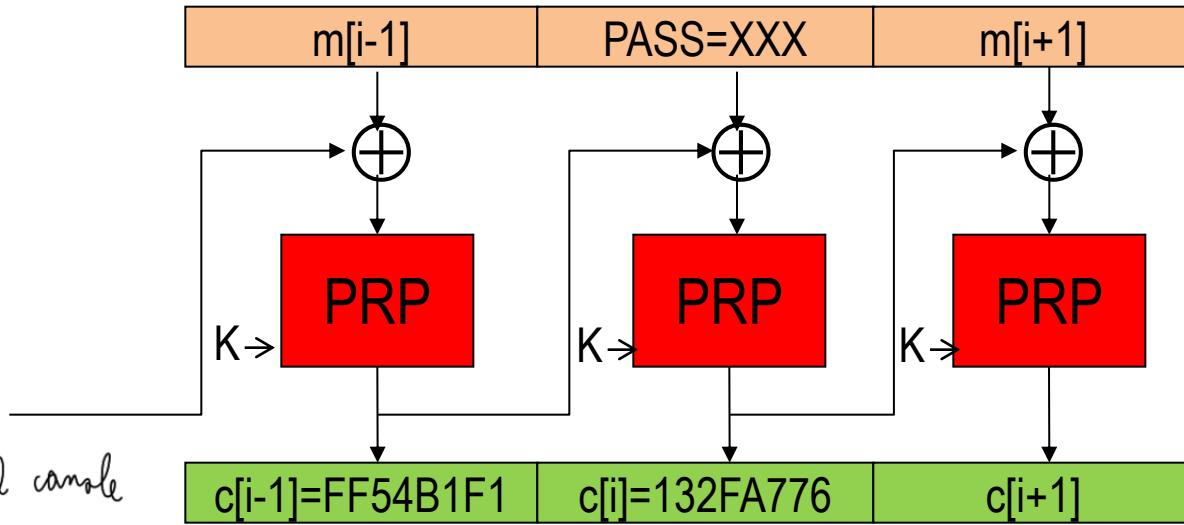
Sistema semanticamente sicuro S.S., anche con chosen plaintext attack = provare con pw 'JOE' o 'UGO', il risultato sarà diverso.

# What if predictable IV?

Se prevedesse IV?  
Posso romperlo?

- ho visto ultimo  $c[i]$  ~ posso prevedere (conoscere) prossimo IV ~ posso encrypt 1 msg a scelta (CPA).

**XXX = JOE or UGO**



→ **Attacker knows  $m[i]$  contains password (2 pass, 50%)**

⇒ And guess this is either UGO or JOE, but does not know which

→ **Attacker sees relevant ciphertext**

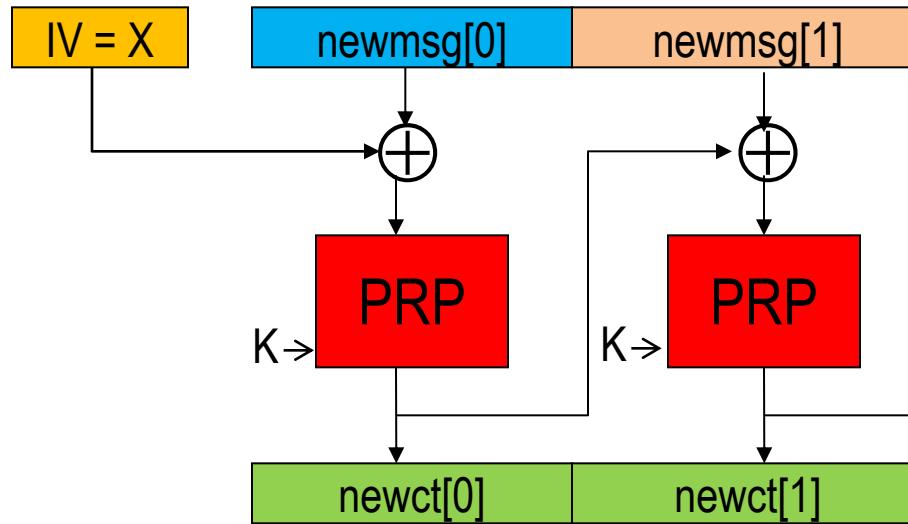
⇒ But cannot learn which among the two passwd is encrypted (semantic security)

→ **BUT attacker can convict the implementation to encrypt some data of his choice (Chosen plaintext attack): can he learn which passwd was used among the two choices?**

So che prox msg user IV non random, posso encrypt msg o scelta. Posso creare chosen msg che mi dice se pass è UGO o JOE?

# What if predictable IV?

X predictable! Chosen by attacker



SOLUZIONE: (CPA)

considerando  $c[i-1]$ , messa in  $\oplus$  con pw e in  $\oplus$  con  $x$  (1° blocco), se lo pw e' ok (provo) allora il risultato deve essere  $c[i]$

→ Attacker predicts X

→ Sets  $\text{newmsg}[0] = X \oplus c[i-1] \oplus \text{PW GUESS}$

⇒ Example:  $X \oplus "FF54B1F1" \oplus "PASS=UGO"$

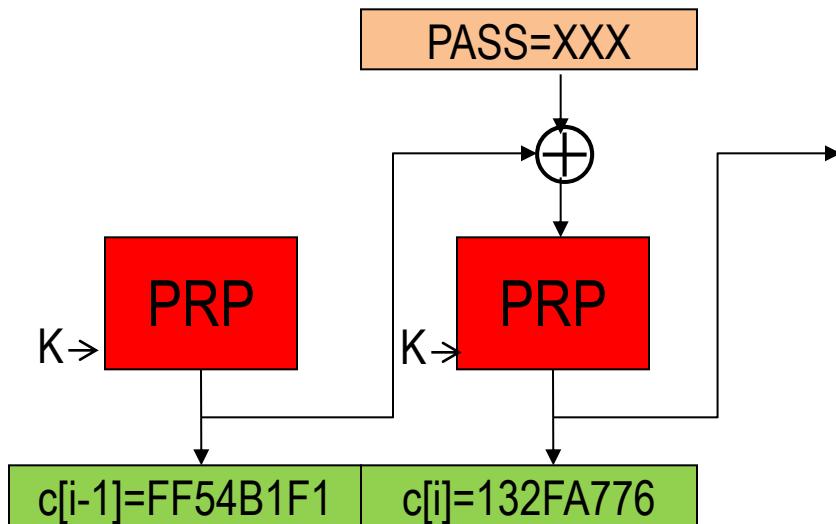
→ If  $\text{newct}[0] == c[i]$  then guess OK!!

Aftermath: predictable IV → can mount a dictionary attack (initially prevented by semantic security)!

Ho notato S.S., leggendo dictionary attack.

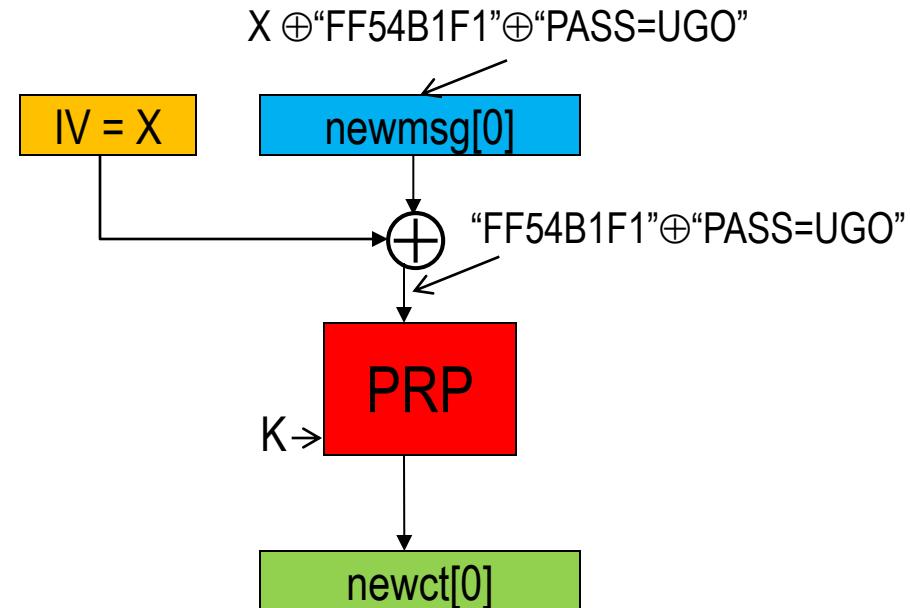
# What if predictable IV?

Collected data, including target password



$$C[i] = \text{ENC}(K, "FF54B1F1" \oplus "PASS=XXX")$$

Chosen plaintext attack



$$\text{newct}[0] = \text{ENC}(K, "FF54B1F1" \oplus "PASS=UGO")$$

If equal to  $c[i]$ , then guess right!!  
If different from  $c[i]$ , then other pw right!!

anche se le condizioni sono particolari, e' successo!

# Exploited in TLS!

## → Predictable IV: well known vulnerability

- Rogaway 1999 (on IPsec issues)
- Moller 2004 (explicitly addressing TLS) *scoprì che* ↗
- ⇒ TLS 1.0: IV of new msg = last c[i] of previous message

## → Corrected in TLS v1.1+

- ⇒ Explicit IV per new msg
- ⇒ Note that this is mandatory for DTLS
  - reception of previous msg not guaranteed

## → Not practical (?)

- ⇒ Limited interest so far in deploying TLS1.1+
- ⇒ Vulnerability theoretical, attack apparently hard to mount
  - ...until september 2011:  
**BEAST (T. Duong & J. Rizzo)**

# Why attack believed to be unpractical

## → Software issues

- ⇒ Chosen Plaintext Attack is active
  - Active agent code running on user browser
  - Injection of chosen plaintext from attacker

⇒ Found feasible with modern web technologies

→ Websockets, HTML5 (third party server, potrebbero convincere l'implementazione ad uscire msg. dell'attacker)



Come convinco pc a encrypt data scelta da **attacker**?  
Dovei fare inject data nel pc e farli encryptare, ma pc è collegato direttamente col server, non ho altre connessioni.

b

# Why attack believed to be unpractical

Se ciò' deribito forse possibile ovviamente comunque i seguenti problemi:

## → Complexity issues

⇒ Brute force attack: must provide a guess for all possible content of a block

    → AES: 128 bits block →  $2^{128}$  guesses → no way

⇒ Authentication cookies may be long!!

    → Complexity of guess exponential with authentication cookie size

    → Frequently auth cookies look very much «entropic», hard to dictionary attack

## → Turned out NOT to be the case!

    → Breakthrough enabler: «chosen boundary attack»!!

    → Attack LINEAR (!) with authentication cookie size!!

# Chosen Boundary attack

B L A H . B L A	H . . P A S S W	D = A L I C E %	0 1
-----------------	-----------------	-----------------	-----

AES Block «border» not aligned to our field of interest

And in general authentication token not inside a single block

Preamble per software

$2^8$  (1 byte)

X X X X X B L A	H . B L A H . .	P A S S W D = A	L I C E % 0
-----------------	-----------------	-----------------	-------------

Insert preamble text (controlled by attacker)

Align authentication token so that **ONLY FIRST CHARACTER** is in block!!

And read relevant ciphertext

# Chosen Boundary attack

P A S S W D = A L I C E % 0 1

Now perform attack:

256 guesses at most!

Less if base64 or if letters/numbers used, only

sto attaccando il singolo blocco, con trova una lettera alla volta

A S S W D = A L I C E % 0 1

↓ non interessa

Once first character found, re-aligning block and perform attack:

256 guesses at most, again!

Complexity for N bytes cookie =  $256^N$

Versus direct guess =  $256^N$

e.g. 8 bytes passwd:  $256^8 = 2^{11} = 2048$

e.g. 8 bytes passwd:  $256^8 = 2^{64} = 18.446.744.073.709.551.616$

**See Duong-Rizzo demo on  
Youtube**

**<http://www.youtube.com/watch?v=BTqAIDVUvrU>**

# **CRIME attack: compression leaks (USABLE) information!**

# **TLS Compression is harmful**



- **Compression disabled in Chrome after september 2012 CRIME attack**
- **Actually, more general than TSL: similar attack in other settings**
  - ⇒ TIME – Timing Info-leaks Made Easy
  - ⇒ BREACH - Browser Reconnaissance and Exfiltration via Adaptive Compression of Hypertext
    - Extends attack to HTTP compression
- **Not a problem of TLS, but a more general problem!**
  - ⇒ Actually, potential vulnerability known since 2002, but disregarded for 10 years
    - Kelsey, Compression and Information Leakage of Plaintext

Source: T. Duong, J. Rizzo

# Compression leaks size information



# Combining compression with Plain text injection – concept idea

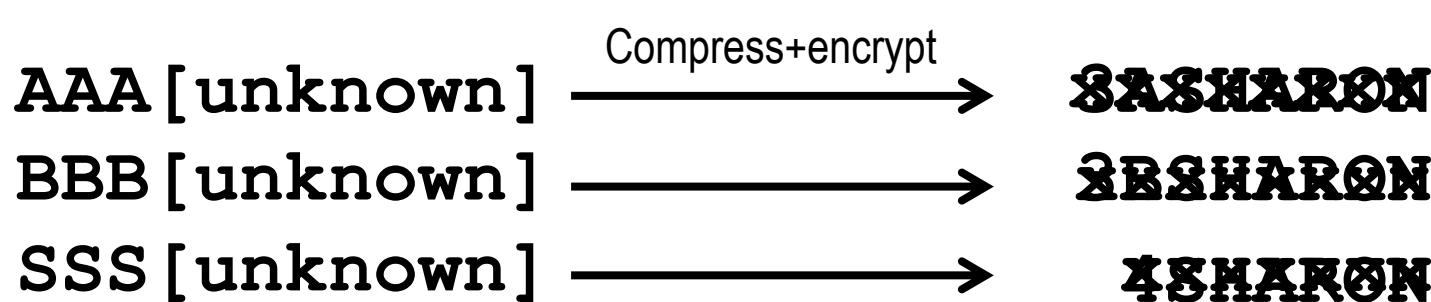
Your data, unknown to attacker

**SHARON**

But attacker can see size of  
Compressed+encrypted data

**SHARON**

Attacker can repeatedly inject chosen plaintext prior to your data, and SEE size of  
encrypted + compressed result



What's the first letter of your data? Pretty easy, isn't it? 😊

# **Attack made practical**

## **→ CRIME = Compression Ratio Info-leak Made Easy**

- ⇒ Duong and Rizzo, again, september 2012
- ⇒ Works IRRESPECTIVE of cipher!!

## **→ Practical enablers**

- ⇒ Injection of chosen text prior to user data
  - Reusing BEAST software tools
- ⇒ Suitably chosen injected text
  - Relates to compression method details
    - » Practically done for DEFLATE, in principle can be extended to other compression methods
- ⇒ Some extra tech details (skipped)

# **Attack details (simplified)**

- **Attack relies on DEFLATE details**
- **DEFLATE (jointly) uses two sub-algorithms**
  - ⇒ Huffman coding
    - we don't discuss it, to keep simple
  - ⇒ LZ77: replaces repeated 3+ char strings with (offset,size) pointers

GIUSEPPE BIANCHI AND MARCO BIANCHINI

36B

GIUSEPPE BIANCHI AND MARCO (-18, 7) NI

31B

# **Attacker injects chosen text**

## **→ Legitimate user text:**

- ⇒ known header + unknown secret
- ⇒ e.g. authentication token: passwd=alice%01

## **→ Message crafted by attacker**

- ⇒ Att\_input + [header + secret]
- ⇒ Repeater many times

## **→ Attacker sees**

- ⇒ Len(encrypt(compress(att\_input+header+secret)))

# How to chose input

```
GET /comment:twid=a HTTP/1.1 Cookie: twid=flavia\r\n
GET /comment:twid=a HTTP/1.1 Cookie: (-24,5) flavia\r\n
```

Repeat guesses... until

```
GET /comment:twid=f HTTP/1.1 Cookie: twid=flavia\r\n
GET /comment:twid=f HTTP/1.1 Cookie: (-24,6) lavia\r\n
```

**1 byte shorter!!**

And now start guessing second character as well!!

```
GET /comment:twid=fa HTTP/1.1 Cookie: twid=flavia\r\n
GET /comment:twid=fa HTTP/1.1 Cookie: (-24,6) lavia\r\n
GET /comment:twid=f1 HTTP/1.1 Cookie: twid=flavia\r\n
GET /comment:twid=f1 HTTP/1.1 Cookie: (-24,7) avia\r\n
```

And so on, linearly with secret size (again!)

# **A bit more complex than this, but... enough to sketch the idea**

## **→ Compression works in bits, not bytes**

- ⇒ With huffman coding as well
- ⇒ Must be careful to get at least a byte difference

## **→ Done on two protocols**

- ⇒ TLS
- ⇒ SPDY (http2.0 candidate)

## **→ Some technical differences**

- ⇒ TLS: includes a further chosen boundary attack
  - Very different boundary: TLS fragment (versus AES block in crime)
- ⇒ SPDY: must handle compression state over multiple requests
  - Uses compression dictionary window

## **→ Several optimizations to make the attack faster**

- ⇒ Less guesses
- ⇒ compression size separately computed by attacker

More details @ [http://www.ekoparty.org//archive/2012/CRIME\\_ekoparty2012.pdf](http://www.ekoparty.org//archive/2012/CRIME_ekoparty2012.pdf)