

### University of Rome Tor Vergata ICT and Internet Engineering

### Network and System Defense

Alessandro Pellegrini, Angelo Tulumello

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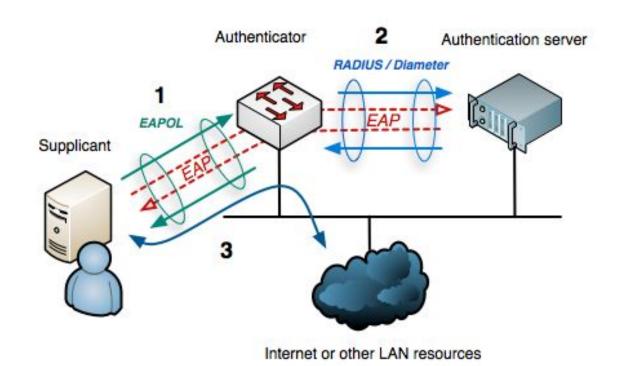
### Lecture 4: 802.1x

Angelo Tulumello

#### 802.1x and EAPOL

- ☐ IEEE 802.1X is an IEEE Standard for port-based Network Access Control (PNAC). It is part of the IEEE 802.1 group of networking protocols.
- It provides an authentication mechanism to devices wishing to attach to a LAN or WLAN.
- 802.1X defines the encapsulation of the Extensible Authentication Protocol (EAP) over LAN or EAPOL.
- EAPOL was originally designed for IEEE 802.3 Ethernet in 802.1X-2001, but was clarified to suit other IEEE 802 LAN technologies such as IEEE 802.11 wireless and Fiber Distributed Data Interface (ANSI X3T9.5/X3T12 and ISO 9314) in 802.1X-2004
- EAP is independent from 802.1x
  - it's even standardized by a different body (i.e. the IETF, see next slide)
- **□** 802.1x **benefits** 
  - 802.1X is a Layer 2 protocol and does not involve Layer 3 processing. It does not require high performance of access devices, reducing network construction costs.
  - Authentication packets and data packets are transmitted through different logical interfaces, improving network security.

#### 802.1x at a glance



#### Extensible Authentication Protocol

- Extensible Authentication Protocol (EAP) is an authentication framework frequently used in network and internet connections. It is defined in RFC 3748, which made RFC 2284 obsolete, and is updated by RFC 5247.
- EAP is an authentication framework for providing the transport and usage of material and parameters generated by EAP methods.
- EAP is not a *wire protocol*; *instead it only defines the information of the interface and the formats.* Each protocol that uses EAP defines a way to encapsulate the user EAP messages within that protocol's messages.
- EAP is an authentication framework, not a specific authentication mechanism.
  - ☐ It provides some common functions and negotiation of authentication methods called EAP methods.
  - There are currently about 40 different methods defined. Methods defined in IETF RFCs include EAP-MD5, EAP-POTP, EAP-GTC, EAP-TLS, EAP-IKEv2, EAP-SIM, EAP-AKA, and EAP-AKA'.
  - Additionally, a number of vendor-specific methods and new proposals exist. Commonly used modern methods capable of operating in wireless networks include EAP-TLS, EAP-SIM, EAP-AKA, LEAP and EAP-TTLS.

#### **RADIUS**

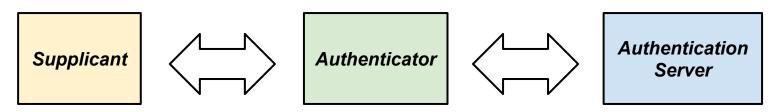
- ☐ Remote Authentication Dial-In User Service (RADIUS) is another protocol involved in the 802.1x architecture
  - ☐ but not defined by 802.1x
- RADIUS is a networking protocol that provides centralized authentication, authorization, and accounting (AAA) management for users who connect and use a network service
  - □ standardized by the IETF (rfc 2865)
- RADIUS is a client/server protocol that runs in the application layer, and can use either TCP or UDP.
- Network access servers, which control access to a network, usually contain a RADIUS client component that communicates with the RADIUS server.
- ☐ As already said, RADIUS is often the **back-end of choice for 802.1X authentication** 
  - □ although also DIAMETER is considered ...

#### **RADIUS**

RADIUS is covered by G. ianchi's course CNS and it is Remote Authentication Dial-In User Service (RADIVE nvolved in the 802.1x architecture but not defined by 802.1x not object of this course RADIUS is a networking proon, and accounting stand an use either work, usually contain a RADIUS me back-end of choice for 802.1X authentication As a

#### 802.1X overview

- ☐ The 802.1X authentication system uses a standard client/server architecture with three components:
  - ☐ Client (AKA 802.1x Supplicant): the client is usually a user terminal or a GUI. The user triggers 802.1X authentication using client software. The client must support Extensible Authentication Protocol over LAN (EAPoL)
  - Access Device (AKA 802.1x Authenticator): the access device is usually a network device that supports the 802.1X protocol. It provides a port, either physical or logical, for the client to access the LAN
  - ☐ **Authentication Server:** the authentication server, typically a RADIUS server, carries out authentication, authorization, and accounting (AAA) on users



#### 802.1X overview

- In the 802.1X authentication system, the client, access device, and authentication server exchange information using the Extensible Authentication Protocol (EAP).
- EAP can run without an IP address over various bottom layers, including the data link layer and upper-layer protocols (such as UDP and TCP).
  - ☐ This offers great flexibility to 802.1X authentication.
- ☐ The EAP packets transmitted between the client and access device are encapsulated in EAPoL format and transmitted across the LAN.
- **2** authentication modes between the access device and authentication server based on the client support and network security requirements:
  - **EAP termination mode:** The access device terminates EAP packets and encapsulates them into RADIUS packets. The authentication server then uses the standard RADIUS protocol to implement authentication, authorization, and accounting.
  - **EAP relay mode:** The access device directly encapsulates the received EAP packets into RADIUS using EAP over RADIUS (EAPoR) packets, and then transmits these packets over a complex network to the authentication server

#### EAPOL packet format

PAE Ethernet Type	Protocol Version	Туре	Length	Packet Body
-------------------	------------------	------	--------	-------------

Field	Bytes	Description
PAE Ethernet Type	2	Indicates the protocol type. The value is fixed at 0x888E.
Protocol Version	1	Indicates the protocol version number supported by the EAPoL packet sender.  • 0x01: 802.1X-2001  • 0x02: 802.1X-2004  • 0x03: 802.1X-2010
Туре	1	Indicates the type of an EAPoL data packet:  • 00: EAP-Packet, which is an authentication packet that carries authentication information.  • 01: EAPoL-Start, which an authentication start packet sent by a client.  • 02: EAPoL-Logoff, which is a logout request packet sent by a client.  • 03: EAPoL-Key, which carries key information.  Note that the EAPoL-Start, EAPoL-Logoff, and EAPoL-Key packets are transmitted only between the client and access device.
Length	2	Indicates the data length, that is, the length of the Packet Body field, in bytes. The value 0 indicates that the Packet Body field does not exist. For the EAPoL-Start and EAPoL-Logoff packets, the values of the Length field are both 0.
Packet Body	2	Indicates the data content.

#### EAP packet format

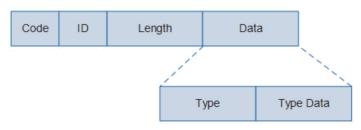
Code (1 byte): Indicates the type of an EAP data packet: 1:Request, 2:Response, 3:Success, 4:Failure

**ID** (1 byte): Is used to match a Response packet with the corresponding Request packet.

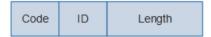
**Length (2 byte):** Indicates the length of an EAP data packet, including the Code, ID, Length, and Data fields. Bytes outside the range of the Length field are treated as padding at the data link layer and ignored on reception.

**Data (variable):** When the value of the Code field is 1 or 2 the Type field is one byte long and indicates the type of the Request or Response packet. The Type Data field is multiple bytes long and its value is determined by the Type field.

Code = 1 or 2

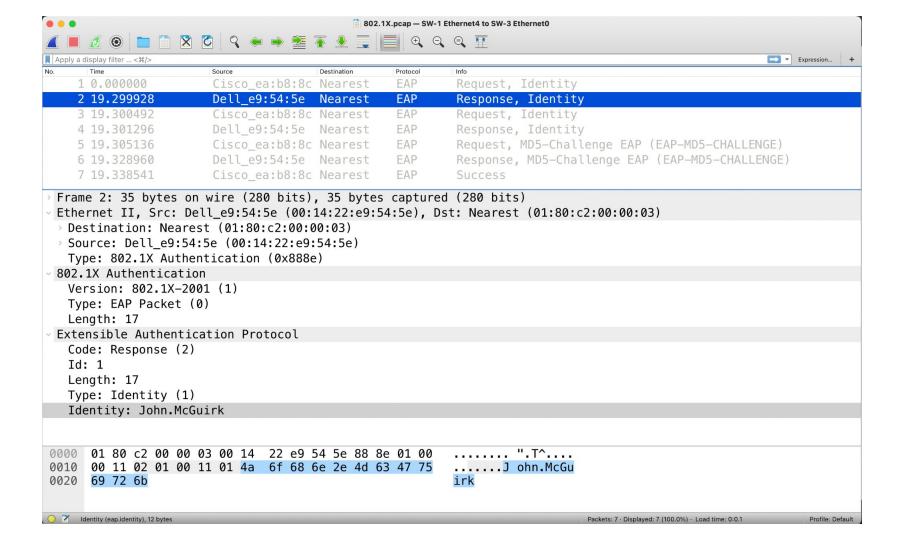


Code = 3 or 4



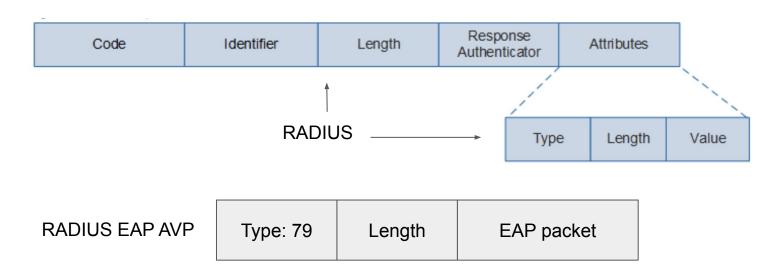
#### Common values of the Type field

Type Field Value	Packet Type	Description
1	Identity	Requests or returns the user name information entered by a user.
2	Notification	Transmits notification information about some events, such as password expiry and account locking. It is an optional message.
3	NAK	Indicates negative acknowledgment and is used only in a Response packet. For example, if the access device uses an authentication method not supported by the client to initiate a request, the client can send a Response/NAK packet to notify the access device of the authentication methods supported by the client.
4	MD5-Challenge	Indicates that the authentication method is MD5-Challenge.
5	ОТР	Indicates that the authentication method is One-Time Password (OTP). For example, during e-banking payment, the system sends a one-time password through an SMS message.
6	GTC	Indicates that the authentication method is Generic Token Card (GTC). A GTC is similar to an OTP except that a GTC usually corresponds to an actual device. For example, many banks in China provide a dynamic token for users who apply for e-banking. This token is a GTC.
13	EAP-TLS	Indicates that the authentication method is EAP-TLS.
21	EAP-TTLS	Indicates that the authentication method is EAP-TTLS.
25	EAP-PEAP	Indicates that the authentication method is EAP-PEAP.
254	Expanded Types	Indicates an expanded type, which can be customized by vendors.
255	Experimental use	Indicates a type for experimental use.



#### EAPOR packet format

- □ To support EAP relay, the following RADIUS attributes are added to the RADIUS protocol:
  - □ EAP-Message: is used to encapsulate EAP packets.
  - Message-Authenticator: is used to authenticate and verify authentication packets to protect against spoofing of invalid packets.

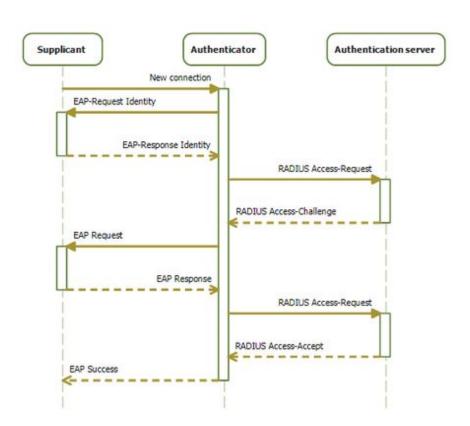


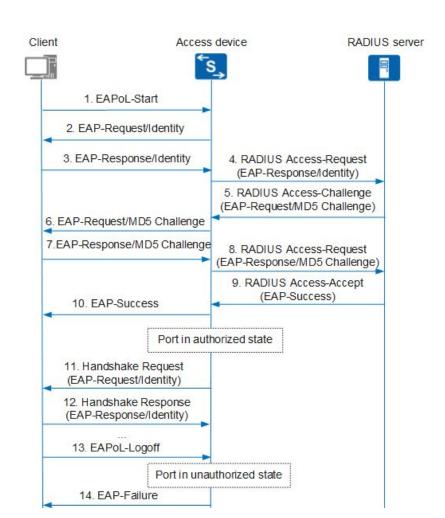
```
> Internet Protocol Version 4, Src: 127.0.0.1, Dst: 127.0.0.1
> User Datagram Protocol, Src Port: 53031, Dst Port: 1812
RADIUS Protocol
   Code: Access-Request (1)
   Packet identifier: 0x67 (103)
   Length: 87
   Authenticator: 40b664dbf5d681b2adbd1769515118c8
   [The response to this request is in frame 2]
 Attribute Value Pairs
   > AVP: l=7 t=User-Name(1): steve
   > AVP: l=18 t=User-Password(2): Encrypted
   > AVP: l=6 t=NAS-IP-Address(4): 192.168.0.28
   > AVP: l=6 t=NAS-Port(5): 123
   > AVP: l=18 t=Message-Authenticator(80): 5f0f8647e8c89bd881364268fcd04532
   AVP: l=12 t=EAP-Message(79) Last Segment[1]
      Type: 79
      Length: 12
      EAP fragment: 0266000a017374657665
    Extensible Authentication Protocol
       Code: Response (2)
       Id: 102
       Length: 10
       Type: Identity (1)
       Identity: steve
```

Authentication Process in EAP Termination

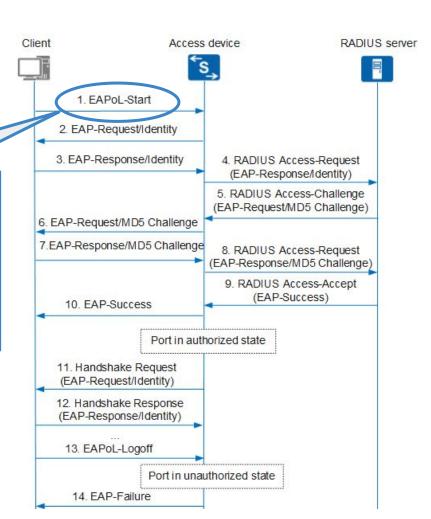
Mode

#### Message exchange (high level)

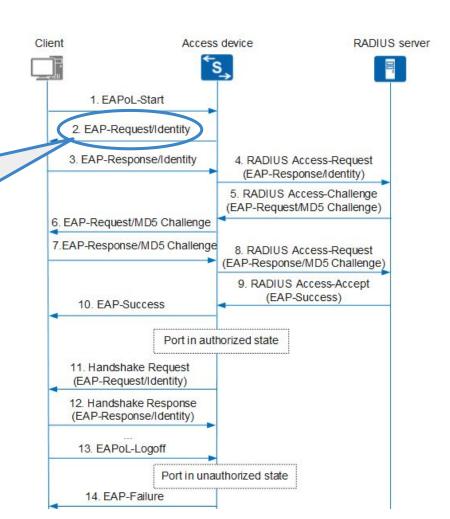




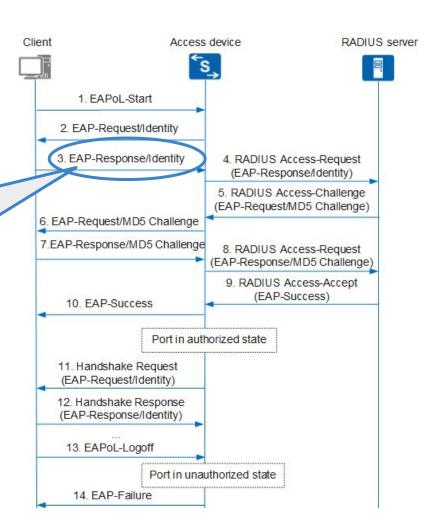
To access an extranet, a user starts the 802.1X client program, enters the applied and registered user name and password, and initiates a connection request. At this time, the client sends an *EAPoL-Start* packet to the access device to start the authentication process

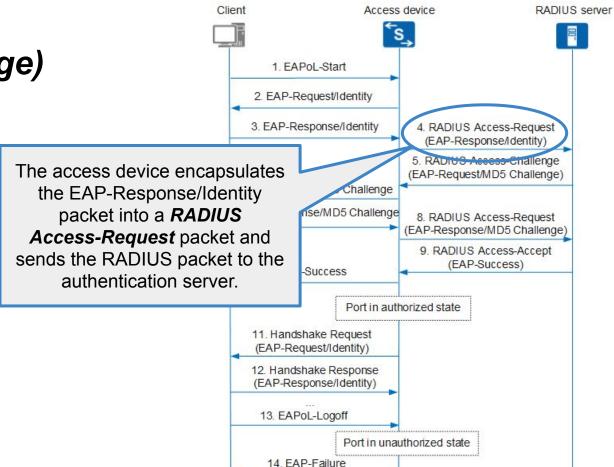


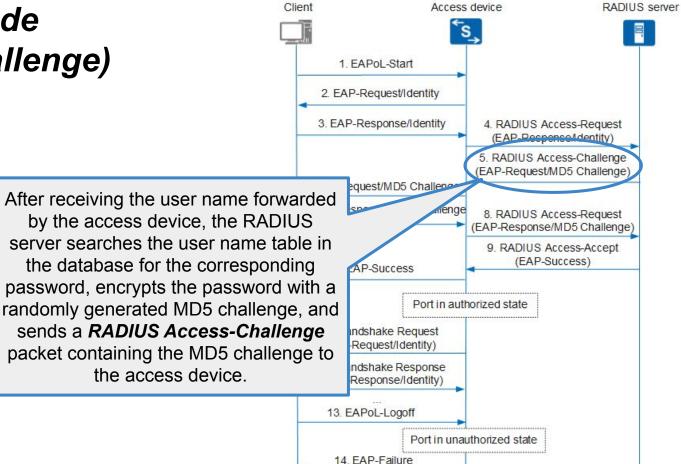
After receiving the EAPoL-Start packet, the access device returns an **EAP-Request/Identity** packet to the client for its identity



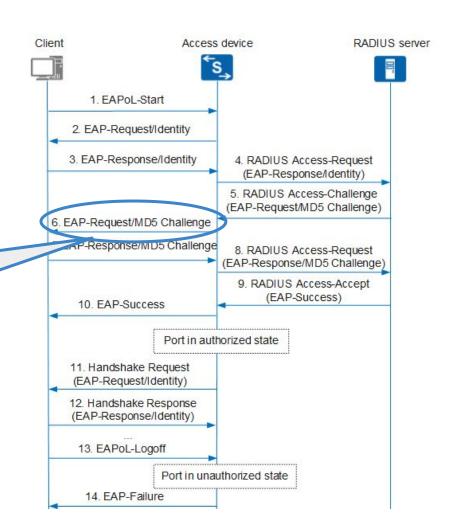
Upon receipt of the EAP-Request/Identity packet, the client sends an *EAP-Response/Identity* packet that contains the user name to the access device.





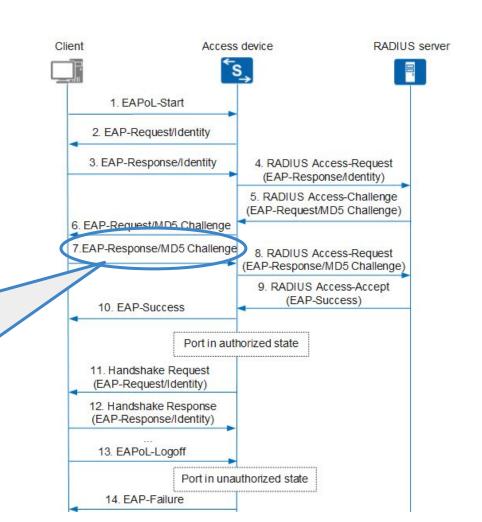


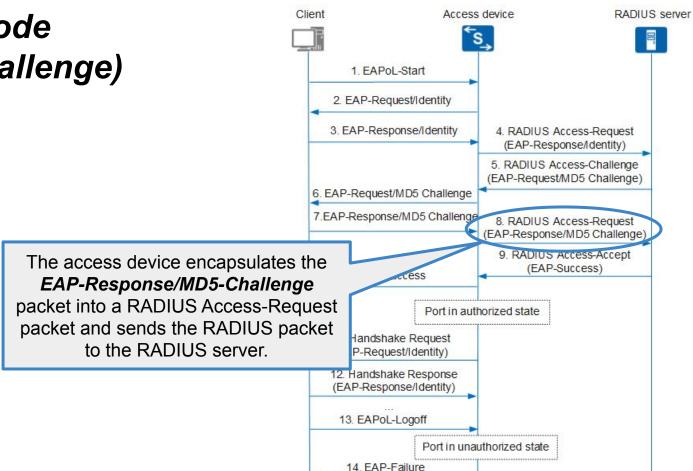
The access device forwards the **MD5 challenge** sent by the RADIUS server to the client

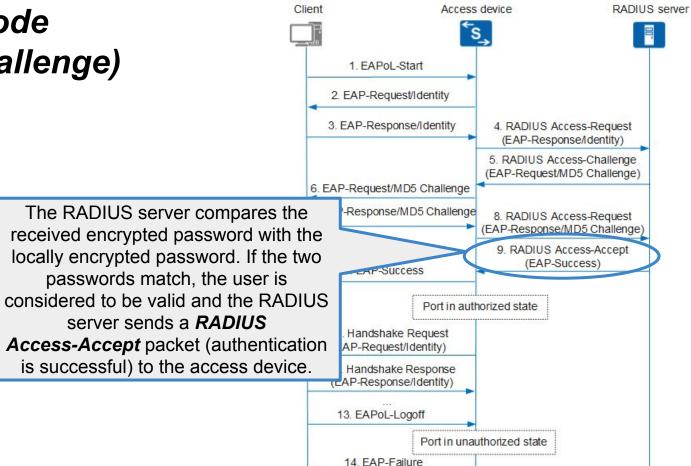


Upon receipt of the MD5 challenge, the client encrypts the password with the MD5 challenge, generates an *EAP-Response/MD5-Challenge* packet, and sends the packet to the access device:

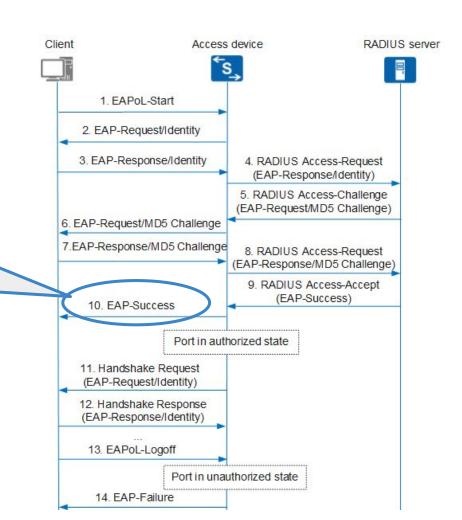
MD5 hash of the EAP-Message id + challenge string + user password



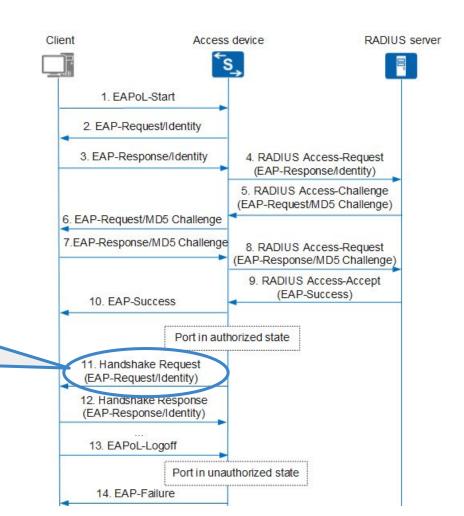




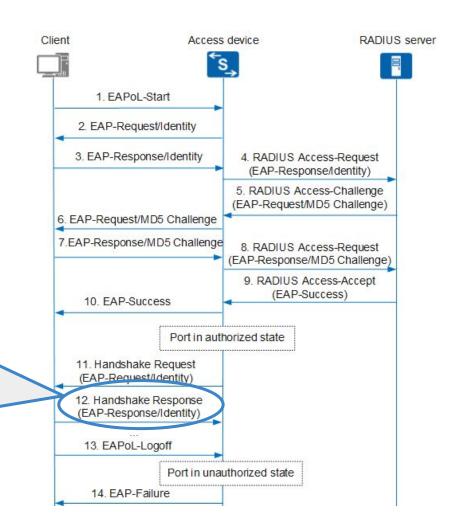
After receiving the RADIUS
Access-Accept packet, the access
device sends an *EAP-Success* packet
to the client, changes the port state to
authorized, and allows the user to
access the network through the port.



When the user is online, the access device *periodically sends a*handshake packet to the client to monitor the user.



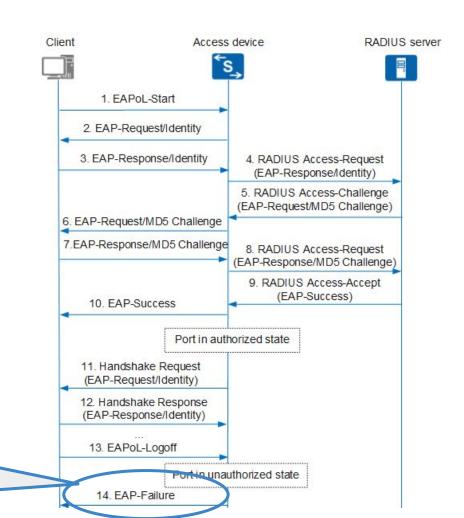
After receiving a handshake packet, the client sends a response packet to the access device, indicating that the user is still online. By default, the access device disconnects the user if it does not receive any response from the client after sending two consecutive handshake packets. The handshake mechanism allows the access device to detect unexpected user disconnections



Client Access device RADIUS server S 1. EAPoL-Start 2. EAP-Request/Identity 3. EAP-Response/Identity 4. RADIUS Access-Request (EAP-Response/Identity) 5. RADIUS Access-Challenge (EAP-Request/MD5 Challenge) 6. EAP-Request/MD5 Challenge 7.EAP-Response/MD5 Challenge 8. RADIUS Access-Request (EAP-Response/MD5 Challenge) 9. RADIUS Access-Accept (EAP-Success) 10. EAP-Success Port in authorized state 11. Handshake Request (EAP-Request/Identity) 12. Handshake Response (EAP-Response/Identity) 13. EAPoL-Logoff Port in unauthorized state 14. EAP-Failure

To go offline, the client sends an **EAPoL-Logoff** packet to the access device.

The access device changes the port state from authorized to unauthorized and sends an *EAP-Failure* packet to the client.



### a more complex example: EAP-TLS

from RFC 5216

with 802.1x the handshake starts with a EAPOL-start

RFC 5216 EAP-TLS Authentication Protocol March 2008

In the case where the server authenticates to the peer successfully, but the peer fails to authenticate to the server, the conversation will appear as follows:

```
Authenticating Peer
                        Authenticator
                        _____
                        <- EAP-Request/
                        Identity
EAP-Response/
Identity (MyID) ->
                        <- EAP-Request/
                        EAP-Type=EAP-TLS
                        (TLS Start)
EAP-Response/
EAP-Type=EAP-TLS
(TLS client hello) ->
                        <- EAP-Request/
                        EAP-Type=EAP-TLS
                        (TLS server hello,
                          TLS certificate.
                 [TLS server key exchange,]
            TLS certificate request,
              TLS server hello done)
EAP-Response/
EAP-Type=EAP-TLS
(TLS certificate,
TLS client key exchange,
TLS certificate verify,
TLS change cipher spec,
TLS finished) ->
                        <- EAP-Request/
                        EAP-Type=EAP-TLS
                        (TLS change cipher spec,
                        TLS finished)
EAP-Response/
EAP-Type=EAP-TLS ->
                        <- EAP-Request
                        EAP-Type=EAP-TLS
                        (TLS Alert message)
EAP-Response/
EAP-Type=EAP-TLS ->
                        <- EAP-Failure
                        (User Disconnected)
```

#### Additional Operations: Re-Authentication

#### Re-authentication for 802.1X-authenticated Users

- re-authentication if parameters changed
- client sends back user authentication parameters for re-auth
- If the user authentication information on the authentication server remains unchanged, the user keeps online.
  - ☐ If the information has been modified, the user is disconnected and needs to be re-authenticated

#### Re-authentication for Users in Abnormal Authentication State

- users in pre-connection state
- re-authenticate the users based on user entries to access the network quickly
- If a user fails the re-authentication before the user entry aging time expires, the access device deletes the user entry and reclaims the granted network access rights.
- If a user is successfully re-authenticated before the user entry aging time expires, the access device adds a user-authenticated entry and grants corresponding network access rights to the user.

#### Additional Operations: Log out and Timers

- When users go offline but the access device and RADIUS server do not detect the offline events, the following problems may occur:
  - ☐ The RADIUS server still performs accounting for the users, causing incorrect accounting.
  - ☐ Unauthorized users may spoof IP addresses and MAC addresses of authorized users to access the network.
  - If there are many offline users, these users are still counted as access users of the device. As a result, other users may fail to access the network.
- The access device needs to detect user logout immediately, delete the user entry, and instruct the RADIUS server to stop accounting.
- A user may log out in the following scenarios: The user proactively logs out on the client, the access device controls user logout, and the RADIUS server logs out the user.
- 802.1X relies on several timers to control the number of packet retransmission times and timeout interval.

#### 802.1X Authorization: VLAN

To prevent unauthenticated users from accessing restricted network resources, the restricted network resources and unauthenticated users are allocated to different VLANs. *After a user is authenticated, the authentication server returns an authorized VLAN to the user.* 

The access device then changes the VLAN to which the user belongs to the authorized VLAN, with the interface configuration remaining unchanged. The authorized VLAN takes precedence over the VLAN configured on the interface.

That is, the authorized VLAN takes effect after the authentication succeeds, and the configured VLAN takes effect after the user goes offline. When the RADIUS server assigns an authorized VLAN, the following standard RADIUS attributes must be used together:

- ☐ Tunnel-Type: This attribute must be set to VLAN or 13.
- ☐ Tunnel-Medium-Type: This attribute must be set to 802 or 6.
- ☐ Tunnel-Private-Group-ID: The value is the assigned VLAN ID.

# 802.1X Authorization: ACL

- After a user is authenticated, the authentication server assigns an ACL to the user. Then, the access device controls the user packets according to the ACL.
  - ☐ If the user packets match the permit rule in the ACL, the packets are allowed to pass through.
  - If the user packets match the deny rule in the ACL, the packets are discarded.
- ☐ The RADIUS server can assign an ACL to a user in either of the following modes:
  - Static ACL assignment: The RADIUS server uses the standard RADIUS attribute Filter-Id to assign an ACL ID to the user. In this mode, the ACL and corresponding rules are configured on the access device in advance.
  - □ Dynamic ACL assignment: The RADIUS server uses the RADIUS attribute HW-Data-Filter extended by Huawei to assign an ACL ID and corresponding rules to the user. In this mode, the ACL ID and ACL rules are configured on the RADIUS server.

# 802.1X Authorization: UCL

A *User Control List (UCL) is a collection of network terminals* such as PCs and smartphones. *The administrator can add users having the same network access requirements to a UCL, and configure a network access policy for the UCL*, greatly reducing the administrator's workload.

The RADIUS server assigns a UCL to a specified user in either of the following modes:

- Assigns the UCL name through the standard RADIUS attribute Filter-Id.
- Assigns the UCL ID through the RADIUS attribute HW-UCL-Group extended by Huawei.
- You must configure the UCL and its network access policy on the access device in advance regardless of the UCL authorization mode used

# Dot1x vulnerabilities

- If an attacker is able to physically intercept packets from a station connected to an authorize port (e.g. attacker and legitimate user connected to the same hub MitM), the attacker can:
  - □ spoof the MAC/IP of the authorized user, thus accessing the medium
  - perform a DoS attack by crafting rogue EAPoL-Logoff packets with the victim's MAC address
    - ☐ EAPoL-Logoff messages are cleartext, everyone can spoof them
- MACsec and MACsec Key Agreement were added to the standard to overcome this vulnerability

Lab 5: 802.1x Port-Based Authentication

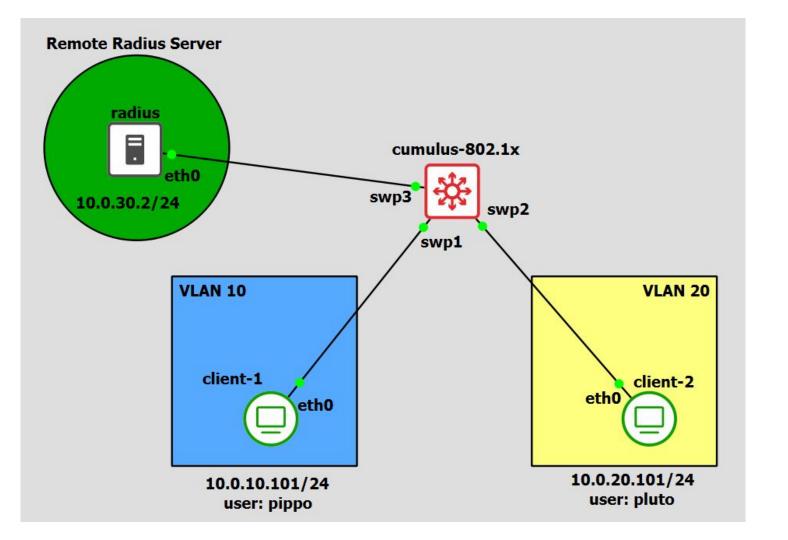
and VLAN assignment

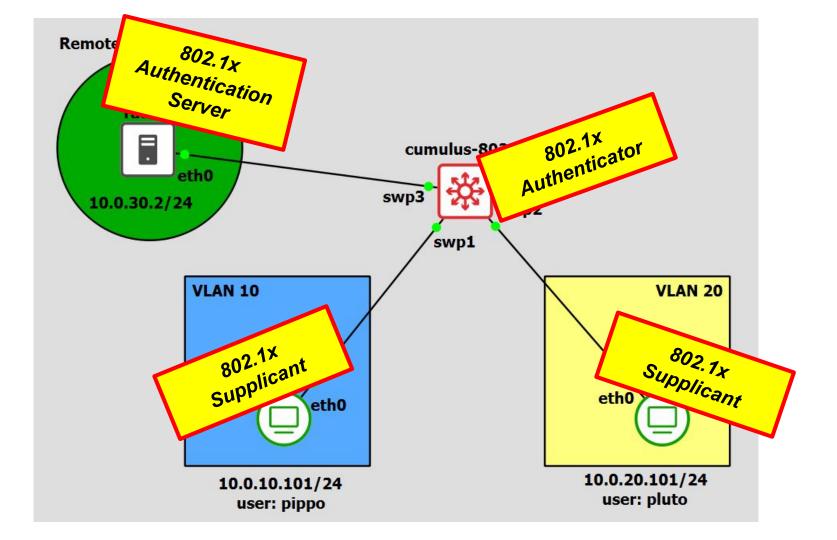
### **Overview**

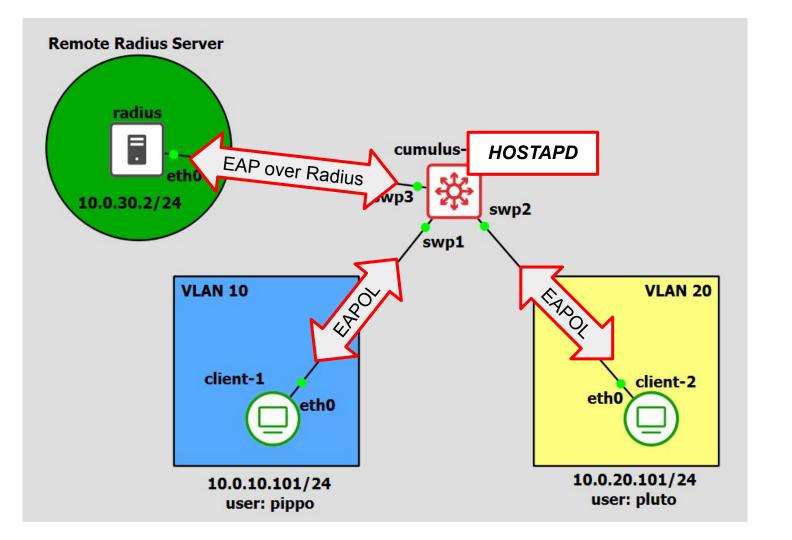
- ☐ In this lab we demonstrate the use of 802.1x with EAP-MD5 to authenticate a user that wants to connect to a VLAN
  - unauthenticated users cannot send traffic (802.1x port authorization)
  - the switch dynamically assign the VLAN to the relative access port according to the authentication server configuration

### ☐ Lab components

- 2 hosts that act as 802.1x supplicants
- 1 802.1x Authentication Server (Linux freeradius) in VLAN 1
- 1 cumulus switch that acts as a 802.1x Authenticator + L3 FWD
- **REQUIRES** cumulus linux version <= 4.3
  - from 4.4 on, the dot1x feature have been removed :(







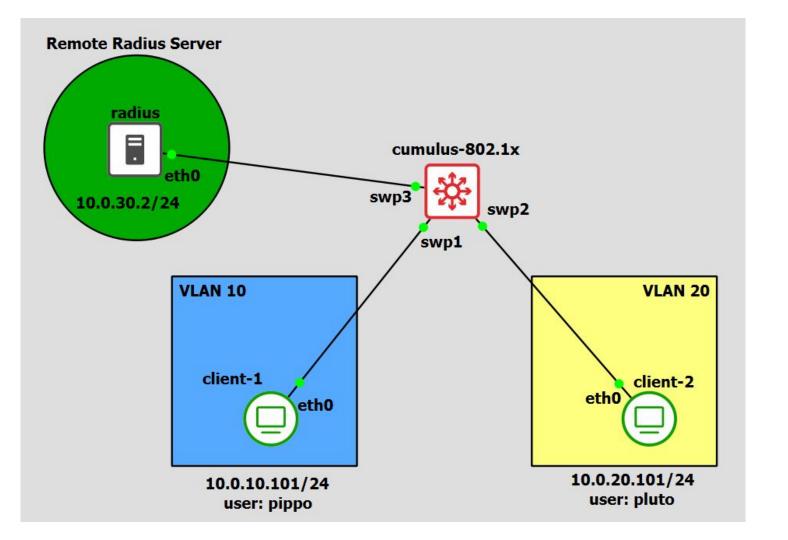
## **Tasks**

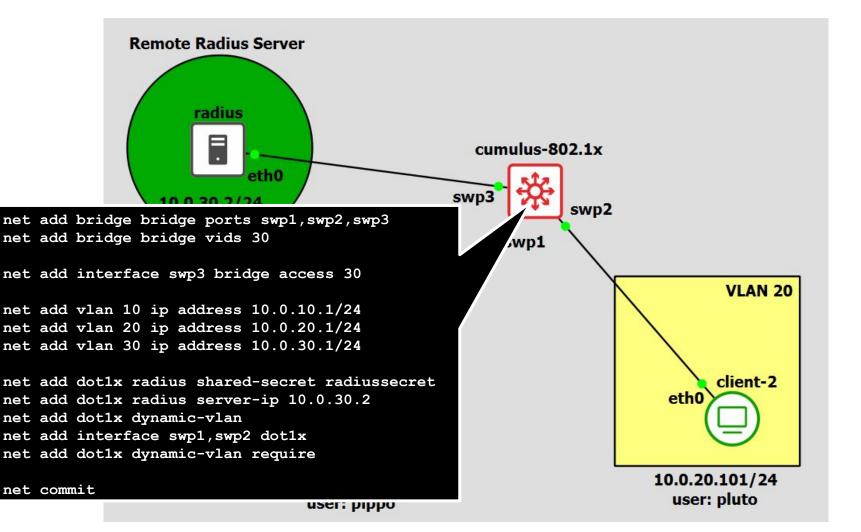
#### 1. Configure the L3 switch so that

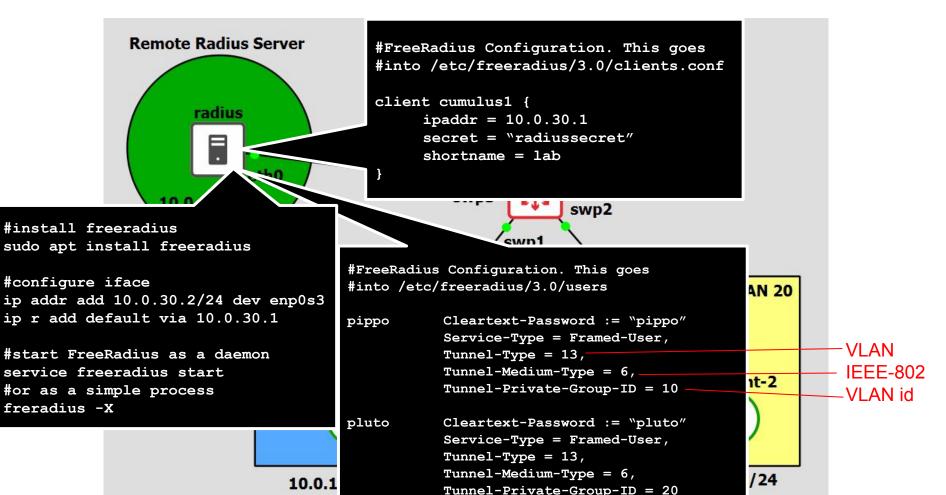
- a. swp3 statically configured as access port for VLAN 30
- b. swp1, swp2, configured with 802.1x port authorization
  - i. for simplicity, the auth method is EAP-MD5
  - ii. the Authentication Server is in VLAN 30
- c. swp1, swp2: access port with dynamic VLAN assignment according to the user name
  - i. pippo: VLAN 10
  - ii. pluto: VLAN 20
  - iii. IP forwarding enabled (it requires a vlan interface for each VLAN)
- d. configure VLAN IP interfaces (required to communicate with the RADIUS server in VLAN 30 and for inter-VLAN IP forwarding if needed)

#### 2. Configure radius

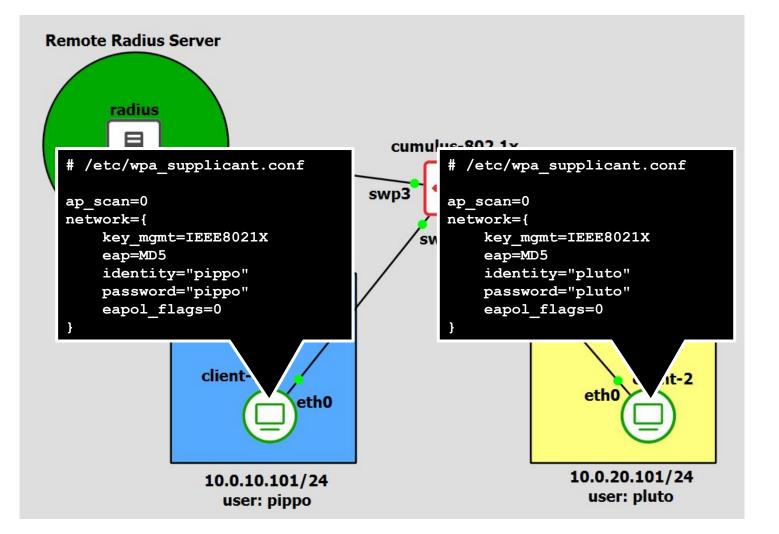
- a. to run freeradius for the above mentioned configuration
- 3. Configure the 2 clients
  - a. LAN access via 802.1x authentication
  - b. static IP configuration (for simplicity. Homework: configure dynamic IP configuration with DHCP)

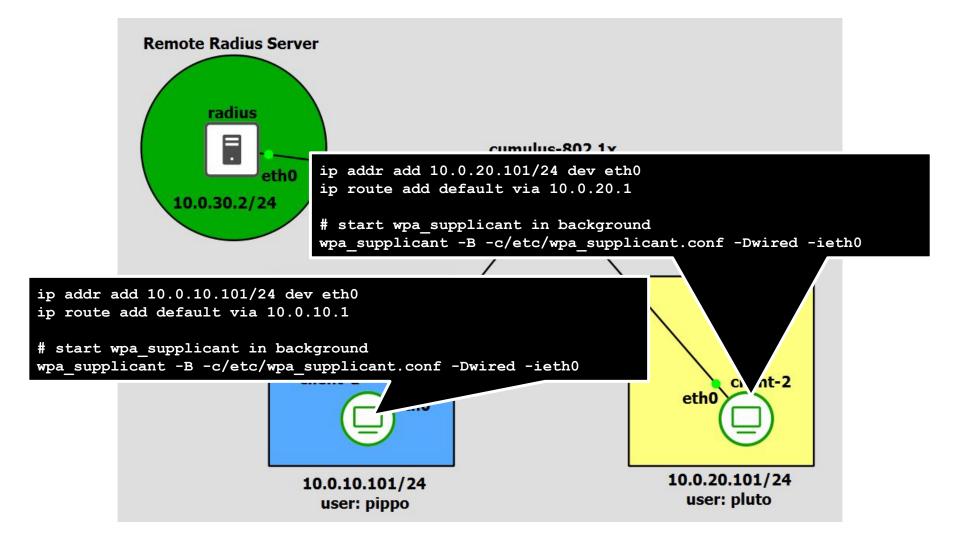


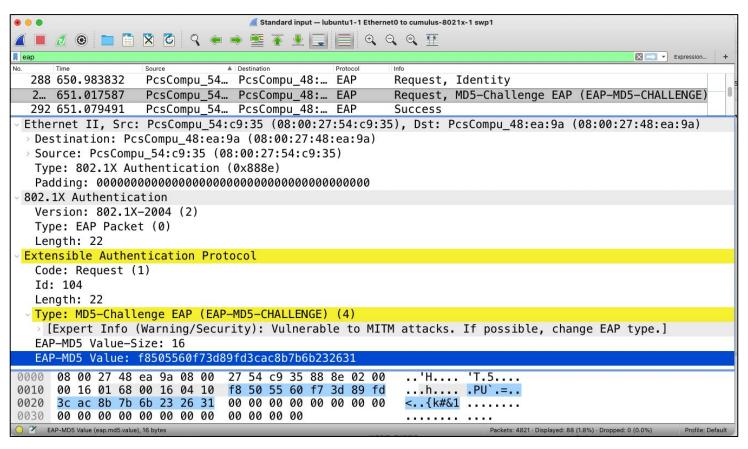




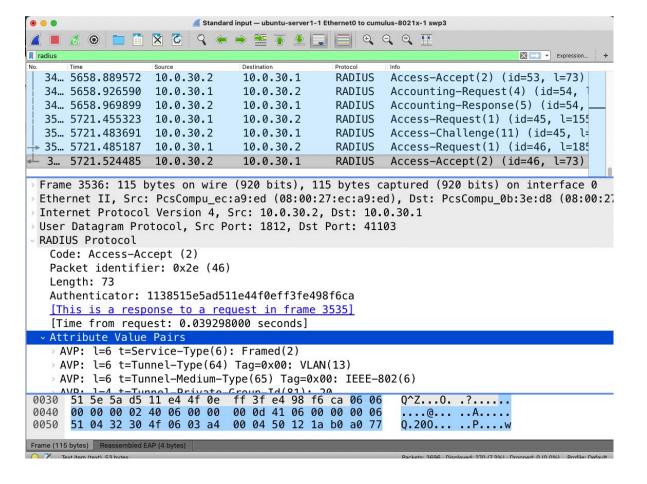
usei







802.1x (EAPoL) exchange between the supplicant (the client) and the authenticator (the switch)



RADIUS (EAPoR) exchange and the authenticator (the switch) and the authentication server (RADIUS)

```
Interface MAC Address Attribute
                                                     Value
swp1 08:00:27:48:ea:9a Status Flags
                                                     [DYNAMIC VLAN][AUTHORIZED]
                           Username
                                                     pippo
                           Authentication Type
                                                     MD5
                           VLAN
                                                     10
                           Dynamic ACL Filename
                           Session Time (seconds)
                                                     1898
                           EAPOL Frames RX
                                                     3
                           EAPOL Frames TX
                           EAPOL Start Frames RX
                           EAPOL Logoff Frames RX
                                                      0
                           EAPOL Response ID Frames RX
                           EAPOL Response Frames RX
                           EAPOL Request ID Frames TX
                                                      1
                           EAPOL Request Frames TX
                           EAPOL Invalid Frames RX
                                                      0
                           EAPOL Length Error Frames Rx 0
                           EAPOL Frame Version
                           EAPOL Auth Last Frame Source 08:00:27:48:ea:9a
                           EAPOL Auth Backend Responses 2
                           RADIUS Auth Session ID
                                                     3E4A87DC53B05DE7
cumulus@cumulus-8021x:mgmt:~$
cumulus@cumulus-8021x:mgmt:~$ net show dot1x interface summary
Interface MAC Address Username State Authentication Type MAB VLAN DACL Active
```

AUTHORIZED MD5

10 NO

20 NO

NO

NO

cumulus@cumulus-8021x:mgmt:~\$ net show dot1x interface swp1 detail

swp1 08:00:27:48:ea:9a pippo AUTHORIZED MD5

08:00:27:48:ea:9b pluto

swp2

# 802.1X-2010 MACsec Key Agreement

# 802.1X-2010 extensions – MACsec Key Agreement

- 802.1X-2010 revision *supersedes* 802.1X-2004 by adding MACsec Key Agreement (MKA) protocol
  - used to determine MACsec Secure Association Keys (SAK) between stations with the same Connectivity Association Key (CAK)
- □ CAK: pre-shared key used as source keying material for message integrity checking and SAK distribution initial secret for the stations in the LAN
  - □ can be configured manually (pre-shared key) *static CAK mode*
  - or with 802.1X/EAP authentication methods *dynamic CAK mode* 
    - ☐ ICK: integrity check key derived from CAK and used for integrity checking
    - **□ KEK:** key encryption key derived from CAK and used to encrypt SAK distribution
- SAK: key used for unidirectional secure channels (like the two keys we statically configured in the MACsec Lab for TX and RX)
  - generated by a **Key Server** selected with an election mechanism

# Static CAK mode

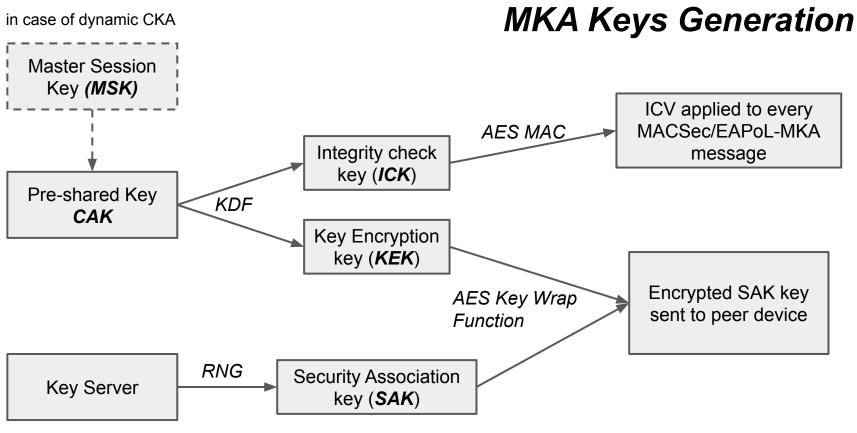
- ☐ In static CAK mode the CAK is *pre-shared* among all the MKA stations in the LAN
  - ☐ Then CAK is used to *protect* the control plane communication
  - □ and SAKs are randomly derived to encrypt the MACsec data exchange
- Once the stations successfully exchange the pre-shared keys, the MKA protocol can be enabled on the interfaces

Usually this mode is used in switch-to-switch links or switch-to-router links

# Dynamic CAK mode

- ☐ In dynamic CAK mode, the stations derive the CAK as part of the 802.1x authentication process
- ⊒ Each authenticated station, receivers by the (radius) authentication server a
  Master Session Key (MSK)
  - □ then each station derives the CAK (and CAK name) from the received MSK
- ☐ Then the SAKs are randomly generated in the same way

- Usually employed in host-to-switch links
  - if in switch-to-switch links, nodes must act both as authenticators and supplicants, to authenticate each other



**RNG**: Random Number Generator

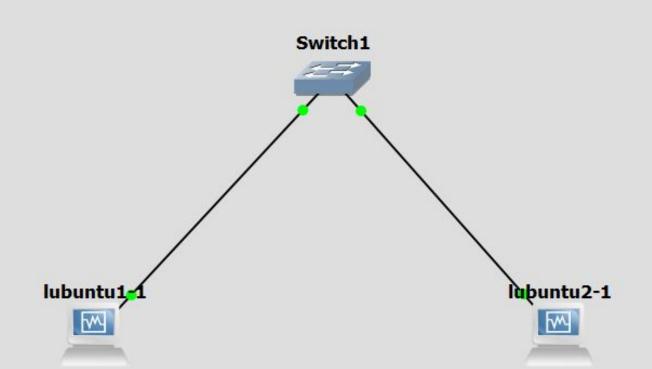
**KDF**: Key Derivation Function

# MKA protocol at a glance

One station must be elected as the *Key Server*, responsible for distributing SAKs (every station is configured to be a possible Key Server for reliability)

- Every station in the LAN broadcasts "heartbeat" messages containing:
  - MACSec capabilities
  - ☐ Key Server priority (generally the switch is configured with the highest priority)
  - Anti-replay information (a list of "live" or "potentially live" stations)
- ☐ A simple election process is used to elect the Key Server based on priority
  - once all stations agreed on the list of "live" stations, the Key Server is elected
- ☐ The Key Server distributes the Secure Association Keys
- □ Secure Channel is established and encrypted communication can start
- ☐ If a station doesn't send keepalive messages after a predetermined timeout, the security association is canceled

Simple MKA lab with Linux



#### Switch1

```
MKA CAK=0011... # 16 bytes hexadecimal
MKA CKN=0000... # 32 bytes hexadecimal
nmcli connection add type macsec \
      con-name test-macsec ifname macsec0 \
      connection.autoconnect no \
      macsec.parent eth0 macsec.mode psk \
      macsec.mka-cak $MKA CAK \
      macsec.mka-cak-flags 0 \
      macsec.mka-ckn $MKA CKN \
     ipv4.addresses 10.0.10.1/24
```

nmcli connection up test-macsec





#### Switch1

```
MKA CAK=0011... # 16 bytes hexadecimal
        MKA CKN=0000... # 32 bytes hexadecimal
        nmcli connection add type macsec \
              con-name test-macsec ifname macsec0 \
              connection.autoconnect no \
              macsec.parent eth0 macsec.mode psk \
              macsec.mka-cak $MKA CAK \
              macsec.mka-cak-flags 0 \
              macsec.mka-ckn $MKA CKN \
              ipv4.addresses 10.0.10.2/24
lubunt nmcli connection up test-macsec
```







# EAPOL-MKA Key Server announcement

```
Applica un filtro di visualizzazione ... < Ctrl-/>
                     Source
                                  Destination
                                               Protocol
                                                             Length Info
       10.000000
                     PcsCompu 7a... Nearest-non... EAPOL-MKA
                                                              98 Key Server
       32.974594
                     PcsCompu 21... Nearest-non... EAPOL-MKA
                                                             118 Kev Server, Potential Peer List
 Ethernet II, Src: PcsCompu_7a:ca:24 (08:00:27:7a:ca:24), Dst: Nearest-non-TPMR-bridge (01:80:c2:00:00:03)
× 802.1X Authentication
   Version: 802.1X-2010 (3)
   Type: MKA (5)
   Length: 80
MACsec Key Agreement
 Basic Parameter set
    MKA Version Identifier: 1
    Key Server Priority: 255
    1... = Key Server: True
     .1.. .... = MACsec Desired: True
     ...10 .... = MACsec Capability: MACsec Integrity with no confidentiality offset (2)
     .... 0000 0011 1100 = Parameter set body length: 60
    SCI: 0800277aca240001
    Actor Member Identifier: fec743b0cfd003e09936f95a
    Actor Message Number: 00000002
    Algorithm Agility: IEEE Std 802.1X-2010 (0x0080c201)
    Integrity Check Value: 2def27e6dd8079cb3254c7be2462f61c
```

# EAPOL-MKA election process

No.	Time	Source	Destination	Protocol	Length Info
	22.001878	PcsCompu_7a.	Nearest-non	. EAPOL-MKA	98 Key Server
	3 2.974594	PcsCompu_21.	Nearest-non	. EAPOL-MKA	118 Key Server, Potential Peer List
0	44.004011	PcsCompu_7a.	Nearest-non	. EAPOL-MKA	118 Live Peer List

- > Frame 4: 118 bytes on wire (944 bits), 118 bytes captured (944 bits) on interface -, id 0
- > Ethernet II, Src: PcsCompu\_7a:ca:24 (08:00:27:7a:ca:24), Dst: Nearest-non-TPMR-bridge (01:80:c2:00:00:03)
- > 802.1X Authentication
- MACsec Key Agreement
  - > Basic Parameter set
  - Live Peer List Parameter set

Parameter set type: Live Peer List (1)

.... 0000 0001 0000 = Parameter set body length: 16

Peer Member Identifier: e25022b4972e82cc01879ee5

Peer Message Number: 00000001

Integrity Check Value: e4697816b9016d3ffdea7e990078cf1b

### EAPOL-MKA SAK distribution

```
44.004011
                                                               118 Live Peer List
                      PcsCompu 7a... Nearest-non... EAPOL-MKA
       54.975305
                      PcsCompu 21... Nearest-non... EAPOL-MKA
                                                               150 Kev Server, Live Peer List, Distributed SAK
> Frame 6: 194 bytes on wire (1552 bits), 194 bytes captured (1552 bits) on interface -, id 0
> Ethernet II, Src: PcsCompu 21:aa:f8 (08:00:27:21:aa:f8), Dst: Nearest-non-TPMR-bridge (01:80:c2:00:00:03)
> 802.1X Authentication
MACsec Key Agreement
 > Basic Parameter set
 > Live Peer List Parameter set
 MACsec SAK Use parameter set

   Distributed SAK parameter set
    Parameter set type: Distributed SAK (4)
     00.. .... = Distributed AN: 0
     ..01 .... = Confidentiality Offset: No confidentiality offset (1)
     .... 0000 0001 1100 = Parameter set body length: 28
    Kev Number: 00000001
    AES Key Wrap of SAK: f71f01c952a83823d8433defbc3b184d3c5725e1143cbfff
   Integrity Check Value: 98db6ee5cc7bdb9de598a4078a0417a6
```

# Suggested Homework

→ Add another lubuntu VM to the LAN, participating to the MACsec Key
Agreement

Recap: Ethernet insecurity and

countermeasures

# Ethernet Security Recap

- ☐ Different default insecure behaviour
  - authentication: unauthorized joins, port stealing, MAC flooding
  - confidentiality: no encryption, simple hijacking
  - message integrity: DHCP spoofing, STP spoofing, ARP spoofing
- Countermeasures
  - Physical protection
  - Port security
  - ☐ L2 ACLs
  - ☐ Port Authentication (802.1x)
  - LAN segmentation (VLANs)
  - □ VLAN segmentation (Private VLANs)
  - L2 encryption/integrity/anti replay (MACsec)
  - □ Security protocols at upper layers (S-ARP, IPv6 SeND)