

Intro to Bilinear Maps

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Outline

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- Commentary

- Real Instances

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- Basics

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Motivation

Moralmente uno \mathbb{Z}_p^* group e $EC[\mathbb{Z}_p]$

MANY GROUPS, mi rivolgo da gruppo in gruppo
tramite punti diversi

Why bilinear maps?

- ▶ Bilinear maps are the tool of *pairing-based crypto*
 - ▶ Hot topic started with an identity based encryption scheme by Boneh and Franklin in 2001
 - ▶ Really useful in making new schemes, lots of low hanging fruit
 - ▶ Over 200 papers and counting as of March 2006
- ▶ What do they basically do?
 - ▶ Establish relationship between cryptographic groups
 - ▶ Make DDH easy in one of them in the process
 - ▶ Let you solve CDH “once”

Definition of a Bilinear Map

apple

orange

kiwi

Let G_1 , G_2 , and G_t be cyclic groups of the same order.

Definition

A *bilinear map* from $G_1 \times G_2$ to G_t is a function $e : G_1 \times G_2 \rightarrow G_t$ such that for all $\underbrace{u \in G_1}_{\text{POINT}}$, $\underbrace{v \in G_2}_{\text{POINT}}$, $a, b \in \mathbb{Z}$, $\underbrace{a, b \in \mathbb{Z}}_{\text{coeff}}$

$$e(u^a, v^b) = e(u, v)^{ab} . (\approx \Delta H)$$

Bilinear maps are called **pairings** because they associate pairs of elements from G_1 and G_2 with elements in G_t . Note that this definition admits degenerate maps which map everything to the identity of G_t .

Definition of an Admissible Bilinear Map

Let $e : G_1 \times G_2 \rightarrow G_t$ be a bilinear map. (g_t generator)

Let g_1 and g_2 be generators of G_1 and G_2 , respectively.

Definition

The map e is an *admissible bilinear map* if $e(g_1, g_2)$ generates G_t and e is efficiently computable.

These are the only bilinear maps we care about. Sometimes such a map is denoted \hat{e} ; we continue to use e . Also, from now on we implicitly mean admissible bilinear map when we say bilinear map.

Relationships Between G_1 , G_2 , and G_t (transf che usIAMo)

- ▷ $G_1, G_2 \in EC_{\text{GROUP}}$; $G_t : \mathbb{Z}^*$ = Weil Pairing & Tate pairing
- ▶ G_1 , G_2 , and G_t are all isomorphic to one another since they have the same order and are cyclic
- ▶ They are different groups in the sense that we represent the elements and compute the operations differently
- ▶ Normally, however, $G_1 = G_2$ (in addition to being isomorphic)
 - ▶ From now on we assume this unless otherwise noted
 - ▶ Denote both by $G = G_1 = G_2$
- ▶ G and G_t may have either composite or prime order
 - ▶ Makes a difference in how they work / are used
 - ▶ Most often prime order
- ▶ If $G = G_t$ called a self-bilinear map
 - ▶ Very powerful
 - ▶ No known examples, open problem to make one

The Other Notation

- ▶ Sometimes G is written additively
 - ▶ In this case P, Q normal names for elements of G
 - ▶ Bilinear property expressed as $\forall P, Q \in G, \forall a, b \in \mathbb{Z},$

$$e(aP, bQ) = e(P, Q)^{ab} \quad (\text{è un'operazione!})$$

- ▶ I prefer notation of both G and G_t written multiplicatively
- ▶ Will continue to use it

What Groups to Use? Skip

- ▶ Typically G is an elliptic curve (or subgroup thereof)
 - ▶ The elliptic curve defined by $y^2 = x^3 + 1$ over the finite field F_p (simple example)
 - ▶ Supersingular curves (MAI USARLA PER CRYPTO con 256 bit)
 - ▶ MNT curves
 - ▶ Choosing between supersingular curves and MNT curves has performance implications
- ▶ More generally, G is typically an abelian variety over some field
 - ▶ Elliptic curves are abelian varieties of dimension 1
 - ▶ Other abelian varieties have had some consideration
- ▶ G_t is normally a finite field

Mai sole curve che ammettono PAIRING puo' andare bene per modern crypto, per altri contesti no!

What Bilinear Maps to Use? skip

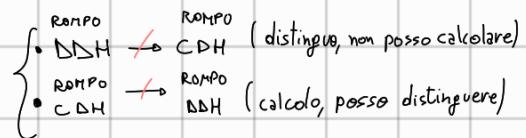
- ▶ (Modified) Weil pairing and Tate pairing are more or less only known examples
 - ▶ Very complicated math
 - ▶ Non-trivial to compute
 - ▶ No need to understand it to use them
- ▶ Weil and Tate pairings computed using Miller's algorithm
 - ▶ Computationally expensive
 - ▶ Common to be very explicit about how many pairings are needed for operations in some scheme
 - ▶ Tate pairing normally somewhat faster than Weil
 - ▶ Making these faster still is current research

Normal Pairing $(G, G) \xrightarrow{\text{non invertible}} G_T$

Decisional DH problem

Dati $g, g^a, g^b, z \xrightarrow{50\%} g^a, z = \text{random value}$

è D.DH se non so distinguere!



Ovviamente, se potessi computare D.H ($g^a, g^b \rightarrow g^{ab}$) sarebbe banale!

• DDH senza CCH (ECDDH)

Ho EC generator, ho g, g^a, g^b , ho bilinear pairing: $e(g^a, g^b) = e(g, g)^{ab}$, posso rompere DDH?

Pairing non calcola g^{ab} , cambia solo set di punti.

Con g, g^a, g^b EC points, $e(g, g) = g_t = \text{generator of transf. group}$

$e(g, g)^{ab} = g_t^{ab}$ PAIRING ROMPE DDH !!

Se prendo $g^a, g^b \rightarrow e(g^a, g^b) = g_t^{ab}$ NON e' DH, non e' EC point, ora prendo α e faccio $e(g, \alpha) \rightarrow e(g, g^\alpha) = g_t^\alpha \neq g^{ab}$

Ho rotto DDH, non CDH, non so come calcolare g^{ab} ! Non posso riapplicare Pairing, perche' arrivato nel dest. group, non sono piu' nell' EC domain. Posso rompere anche discrete log!

In DH, DLOG, crypto in \mathbb{Z}_p^* uso chiavi in ordine 2048, ma con EC uso 256 bits (dim. punti), perche' l'op. in EC e'

piu' complesso a livello computazionale. Factory problem in 256 bit easy, ma EC in 256 bit hard, e meno che non combini gruppo!

1993 'move reduction': uso pairing per rompere EC generator

Ho DLOG problem in EC group: $G^x = RES, x = ?$ suppongo sia HARD in EC group (size 256)

Scopro che in tale EC posso fare pairing in \mathbb{Z}_p^* : $G \times G \xrightarrow{e} G_T$.

SCOLGIIMENTO
EC GROUP 256 \mathbb{Z}_p^* 256

$e(RES, G) = e(G^x, G) = e(G, G)^x = g_t^x$ DLOG problem in WEAKER group. PAIRING puo' essere pericoloso!

Decisional Diffie-Hellman

First thing to know about bilinear maps is their effect on the Decisional Diffie-Hellman (DDH) problem. Review definition:

Definition

Let G be a group of order q with generator g . The advantage of an probabilistic algorithm \mathcal{A} in solving the Decisional Diffie-Hellman problem in G is

$$\text{Adv}_{\mathcal{A}, G}^{\text{DDH}} = |\Pr[\mathcal{A}(g, g^a, g^b, g^{ab}) = 1] - \Pr[\mathcal{A}(g, g^a, g^b, g^z) = 1]|$$

where a, b, z are drawn from the uniform distribution on \mathbb{Z}_q and the probability is taken over the choices of a, b, z and \mathcal{A} 's coin flips.

... is Easy with a Bilinear Map!

- ▶ Basic property of bilinear map is making DDH easy in G
 - ▶ With bilinear map $e : G \times G \rightarrow G_t$, a polynomial time \mathcal{A} may gain advantage one
 - ▶ Given g, g^a, g^b, g^c , determine whether $c \equiv ab \pmod{q}$ by just checking whether $e(g^a, g^b) = e(g, g^c)$
- ▶ However if the map is from distinct groups G_1 and G_2 , DDH may still be hard in G_1 and / or G_2 (XDH assumption)
 - ▶ Believed to be the case with some MNT curves (and only those)
 - ▶ Only possible if there is no efficiently computable isomorphism between G_1 and G_2
 - ▶ A few schemes use this assumption

Computational Diffie-Hellman

- ▶ Note that Computational Diffie-Hellman (CDH) could still be hard in G
- ▶ That is, a bilinear map is not known to be useful for solving CDH
- ▶ A prime order group G is called a gap Diffie-Hellman (GDH) group if DDH is easy in G but CDH is hard
 - ▶ Definition is independent of presence of bilinear map
 - ▶ Bilinear maps may be viewed as an attempt to make GDH groups

Discrete Log

Next thing to know is the following fact about discrete logs with a bilinear map.

Theorem

If there exists a bilinear map $e : G \times G \rightarrow G_t$, then the discrete log problem in G is no harder than the discrete log problem in G_t .

Also straightforward. Given $g \in G$ and $g^a \in G$, we can compute $e(g, g) \in G_t$ and $e(g, g^a) = e(g, g)^a \in G_t$. Then we can use a discrete log solver for G_t to obtain a . This is called the MOV reduction.

Most Common New Problems

Some new problems have been defined and assumed hard in the new bilinear context.

Bilinear Diffie-Hellman Given g, g^a, g^b, g^c , compute $e(g, g)^{abc}$ (something like a “three-way” CDH but across the two groups)

Decisional Bilinear Diffie-Hellman Distinguish $g, g^a, g^b, g^c, e(g, g)^{abc}$ from $g, g^a, g^b, g^c, e(g, g)^z$

k -Bilinear Diffie-Hellman Inversion Given $g, g^y, g^{y^2}, \dots g^{y^k}$, compute $e(g, g)^{\frac{1}{y}}$

k -Decisional Bilinear Diffie-Hellman Inversion Distinguish $g, g^y, g^{y^2}, \dots g^{y^k}, e(g, g)^{\frac{1}{y}}$ from $g, g^y, g^{y^2}, \dots g^{y^k}, e(g, g)^z$

More New Problems

$\mathcal{SK}|\mathcal{P}$

If we have a map from distinct groups G_1 and G_2 , then we can make the “Co” assumptions.

Computational Co-Diffie-Hellman Given $g_1, g_1^a \in G_1$ and $g_2, g_2^b \in G_2$, compute g_2^{ab}

Decisional Co-Diffie-Hellman Distinguish $g_1, g_1^a \in G_1$ and $g_2, g_2^b, g_2^{ab} \in G_2$ from $g_1, g_1^a \in G_1$ and $g_2, g_2^b, g_2^z \in G_2$

Co-Bilinear Diffie-Hellman Given $g_1, g_1^a, g_1^b \in G_1$ and $g_2 \in G_2$, compute $e(g_1, g_2)^{ab}$

Decisional Co-Bilinear Diffie-Hellman Distinguish $g_1, g_1^a, g_1^b, g_2, e(g_1, g_2)^{ab}$ from $g_1, g_1^a, g_1^b, g_2, e(g_1, g_2)^z$

Introduction of Pairings to Cryptography

SK1P

- ▶ 1993: used to break crypto
 - ▶ Weil and Tate pairings first used in cryptographic context in efforts to break ECC
 - ▶ Idea was to reduce DLP in elliptic curves to DLP in finite fields (MOV reduction)
- ▶ 2000: first “good” use (non “interromp.”)
 - ▶ Joux’s protocol for one-round 3-party Diffie-Hellman
 - ▶ Previous multi-round schemes for 3-party Diffie-Hellman existed, but showed how bilinear maps could be useful
- ▶ 2001: Boneh and Franklin’s identity-based encryption (Vedi disegni)
scheme
 - ▶ First practical IBE scheme
 - ▶ Showed bilinear maps allowed dramatic new constructions, very influential

2001 to Present (2006)

SK | P

- ▶ Many schemes for new primitives and improved schemes for existing primitives based on bilinear maps
- ▶ IBE related stuff
 - ▶ Hierarchical identity based encryption (HIBE)
 - ▶ Dual-HIBE
 - ▶ IBE, HIBE without random oracles
 - ▶ IBE with threshold decryption
 - ▶ Identity based signatures (also ID-based blind signatures, ring signatures, hierarchical ID-based signatures)
 - ▶ Identity based chameleon hashes
 - ▶ Identity based “signcryption”

2001 to Present (2006) $SK \mid P$

► Signatures

- ▶ Short signatures (also without random oracles)
- ▶ Blind signatures
- ▶ Multi-signatures
- ▶ Aggregate signatures
- ▶ Verifiable encrypted signatures
- ▶ Ring signatures
- ▶ Threshold signatures
- ▶ Unique signatures without random oracles
- ▶ Authentication-tree based signatures without random oracles

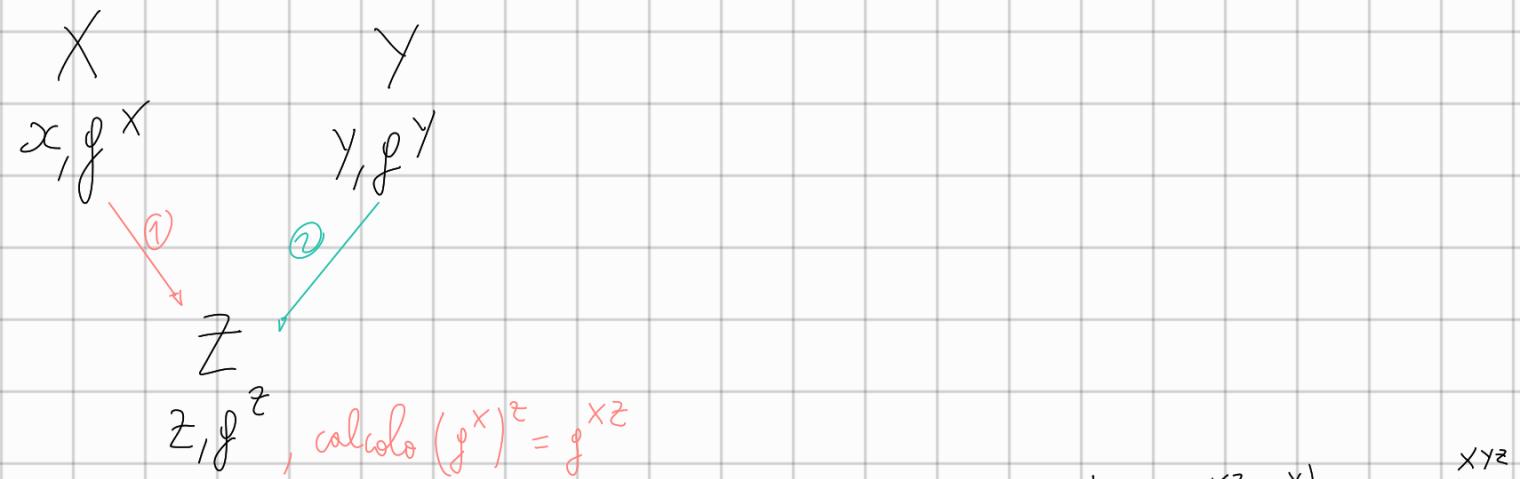
2001 to Present (2006) SKIP

- ▶ Other stuff
 - ▶ BGN cryptosystem, which is sort of doubly homomorphic
 - ▶ Threshold decryption
 - ▶ k -party key agreement
 - ▶ Identification scheme
- ▶ Much more

Intuition (3 party DH)

- ▶ Informally, why are bilinear maps so useful?
- ▶ Lets you “cheat” and solve a computational Diffie-Hellman problem
- ▶ *But only once!*
- ▶ After that, you are stuck in the group G_t
- ▶ Seems to be just the right level of power
 - ▶ Enough to be useful in making a construction work
 - ▶ But not enough to make it insecure
- ▶ Now several examples of pairing-based constructions to hopefully illustrate this

Third Party DH



Vorrei g^{xyz} , ma non posso. Perché Shore, posso cambiare gruppo! $e(g^{xz}, g^y) = e(g, g)^{xyz}$ computabile da tutti e tre. Posso esponderlo a 4?

Con $e(g, g)^{xyz} = g_t^{xyz}$ faccio $e(g_t^{xyz}, g^w) \neq g_t^{xyzw}$! Posso usare questa tecnica solo all'ultimo step (cheat DH una volta sola)

$$\text{NB: } e(g^x, g) \equiv e(g, g)^x$$

Il PAIRING prima era strumento per rompere EC crypto (fino al 1993),

ma con JOUX si inizia a considerarlo come un NUOVO TOOL più ampio, come fare cheat su DH (solo una volta)

Identity Based Encryption

Voglio P_K cryptosystem dove $P_K = \text{stringa leggibile (nome, riconoscibile)}$ es: Mo "Google", mac 156.172.82.3, sfuggendo un "certificato"

Voglio P_K leggibile \rightarrow lo scelgo io, normalmente viene derivata da S_K (es: $x \rightarrow g^x$).

In RSA ho (e, n) , dipende da "n" large prime. Solo nel 2001 trovo risposte!

Intuition

- ▶ From Alice's perspective, map lets you "cheat" to get \hat{g}^{bc} from g^b and g^c
- ▶ Then regular exponentiation gets you the rest of the way to \hat{g}^{abc}
- ▶ Note that you can't use e to get \hat{g}^{abc} from g^a, g^b, g^c
 - ▶ $e(g^a, e(g^b, g^c)) = e(g^a, \hat{g}^{bc}) \neq \hat{g}^{abc}$ (\hat{g}^{bc} not in G)
 - ▶ Only one cheat allowed!

Joux's 3-Party Diffie-Hellman (vedi disegno)

This is a simple protocol; you could almost come up with it yourself on the spot.

Let G be a group with prime order q , $e : G \times G \rightarrow G_t$ be a bilinear map, and g be a generator of G . Let $\hat{g} = e(g, g) \in G_t$.

Protocol

1. Alice picks $a \xleftarrow{R} \mathbb{Z}_q$, Bob picks $b \xleftarrow{R} \mathbb{Z}_q$, and Carol picks $c \xleftarrow{R} \mathbb{Z}_q$.
2. Alice, Bob, and Carol broadcast g^a , g^b , and g^c respectively.
3. Alice computes $e(g^b, g^c)^a = \hat{g}^{abc}$, Bob computes $e(g^c, g^a)^b = \hat{g}^{abc}$, and Carol computes $e(g^a, g^b)^c = \hat{g}^{abc}$.

Boneh and Franklin's IBE Scheme

(EC group)

Let G be a group with prime order q , $e : G \times G \rightarrow G_t$ be a bilinear map, and g be a generator of G . Let $\hat{g} = e(g, g) \in G_t$. Let $h_1 : \{0, 1\}^* \rightarrow G$ and $h_2 : G_t \rightarrow \{0, 1\}^*$ be hash functions. These are all public parameters.

Setup

PKG picks $s \xleftarrow{R} \mathbb{Z}_q$. Then g^s is the public key of PKG.

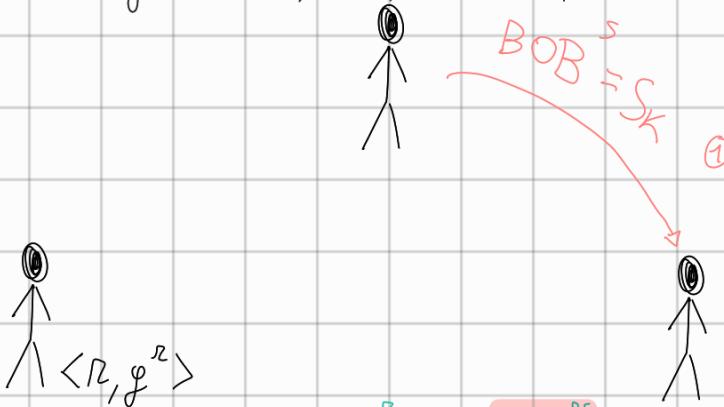
→ h_2 stringa di 0 e 1 (arbitrario) e ci applico funzione che la mappa su EC point
 (ho fatto hash di str, o_{size<2¹⁰⁰}^{digest})

- prendo poi h_2 che prende da punto \mathbb{Z}_p^* e mappa su string (≈ SHA1, da number a string)

Pongo forte:

Schema

(P₃) PK Generator, ha propria S_k, G_k (s, g^s) in group G



Alice (P₁) $\xrightarrow{g^r} M \oplus e(g^s, BOB)^{rs}$

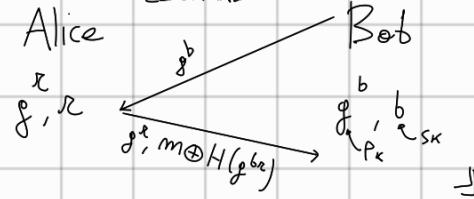
vole fare
encrypt data
to Bob

{
r mio
BOB di BOB
 g^s PKgen

Bob (P₂) ③ (g^r, BOB^s) input per Bob, calcola $e(g^r, BOB^s) = e(g^s, BOB)^{rs}$

$P_{KB_{BOB}} = "Bob"$ (general point)

"Alice vuole mandare msg a Bob"
EL GAMAL



encrypt : da $g^s, BOB \rightarrow (g^s, BOB)^r \sim e(BOB, g)^{rs} \leftarrow e(g^s, BOB)^r$
serve nome, non S_k serve S_k

Perche' funziona?

Suppongo :

ALICE
 $\langle R, g^r \rangle$
con pairing $e(g^s, g^t) = \hat{g}^{rst}$

PKC
 $\langle S, g^s \rangle$

BOB
 $\langle E, g^t \rangle$

con pairing $e(g^s, g^t)^t = \hat{g}^{rst}$
new pair $e(g^{st}, g^r) = \hat{g}^{rst}$
BOB = g^t , t ignoto,
ma non niente!
"t" include nel pairing

Voglio 3Way-DH

NB: Non ho "t" S_k , non Bene risolve:

invece da avere g^s , e fare $(g^s)^t$, fornire poi

$g^{st} = (g^t)^s$, Poi e PKG che calcola $(BOB)^s$
BOB III (decido io!)

Boneh and Franklin's IBE Scheme

Encryption

If Alice wants to send a message m to Bob, she picks $r \xleftarrow{R} \mathbb{Z}_q$
then computes the following.

$$\text{Encrypt}(g, g^s, \text{"Bob"}, m) = (g^r, m \oplus h_2[e(h_1(\text{"Bob"}), g^s)^r])$$

↓
 generator gener
 ↑
 name
 ↑
 msg

h₁: da string a EC point
 PAIR

Making a Private Key

PKG may compute the private key of Bob as follows.

chi lo crea e'
 "molto potente" perche'
 ci crea la s_K ,

PKG ha ruolo fondamentale! Posso "distribuirlo"? Sì!
 $B_{\text{Bob}}^s = B_{\text{Bob}}^{G_1} \cdot B_{\text{Bob}}^{G_2} \dots$ come forse Distributed PKG (Pedersen with Homomorphic)

Bob da str a EC point, eleva alla 's' e' sempre EC point

$$\text{MakeKey}(s, \text{"Bob"}) = h_1(\text{"Bob"})^s$$

Boneh and Franklin's IBE Scheme

Decryption

Given an **encrypted message**

$(u, v) = (g^r, m \oplus h_2(e(h_1(\text{"Bob"}), g)^{rs}))$ and a **private key**
 $w = h_1(\text{"Bob"})^s$, Bob may decrypt as follows.

$$\begin{aligned}\text{Decrypt } (u, v, w) &= v \oplus h_2(e(w, u)) \\&= m \oplus h_2(e(h_1(\text{"Bob"}), g)^{rs}) \\&\quad \oplus h_2(e(h_1(\text{"Bob"})^s, g^r)) \\&= m \oplus h_2(e(h_1(\text{"Bob"}), g)^{rs}) \\&\quad \oplus h_2(e(h_1(\text{"Bob"}), g)^{rs}) \\&= m\end{aligned}$$

Boneh and Franklin's IBE Scheme

- ▶ How to understand this?
- ▶ Let t be the discrete log of $h_1(\text{"Bob"})$ base g
- ▶ We don't know what it is, but it is well defined (esiste)
- ▶ Now the situation is like 3-party Diffie-Hellman
 - ▶ Alice has public g^r , private r
 - ▶ PKG has public g^s , private s
 - ▶ Bob has public g^t , unknown (!) t
- ▶ $e(h_1(\text{"Bob"}), g)^{rs} = e(g^t, g)^{rs} = \hat{g}^{rst}$ is like session key for encryption
- ▷ DH sempre in EC group, posso fare "cheat" una volta sola!

Boneh and Franklin's IBE Scheme

- ▶ Alice and PKG could compute \hat{g}^{rst} just like in Joux's scheme
- ▶ But what about Bob?
 - ▶ PKG helps him over previously authenticated, secure channel
 - ▶ PKG computes $(g^t)^s = g^{st}$ and sends it to Bob
 - ▶ Bob can now compute $e(g^{st}, g^r) = \hat{g}^{rst}$
- ▶ The point is that Bob gets g^{st} rather than \hat{g}^{st}
 - ▶ With g^{st} , still one cheat left
 - ▶ If it was \hat{g}^{st} (which anyone can compute), couldn't apply e anymore

Questions?

- ▶ Best reference is a website called the *The Pairing-Based Crypto Lounge*
- ▶ Huge list of papers relating to bilinear maps
- ▶ To get the URL just Google for it