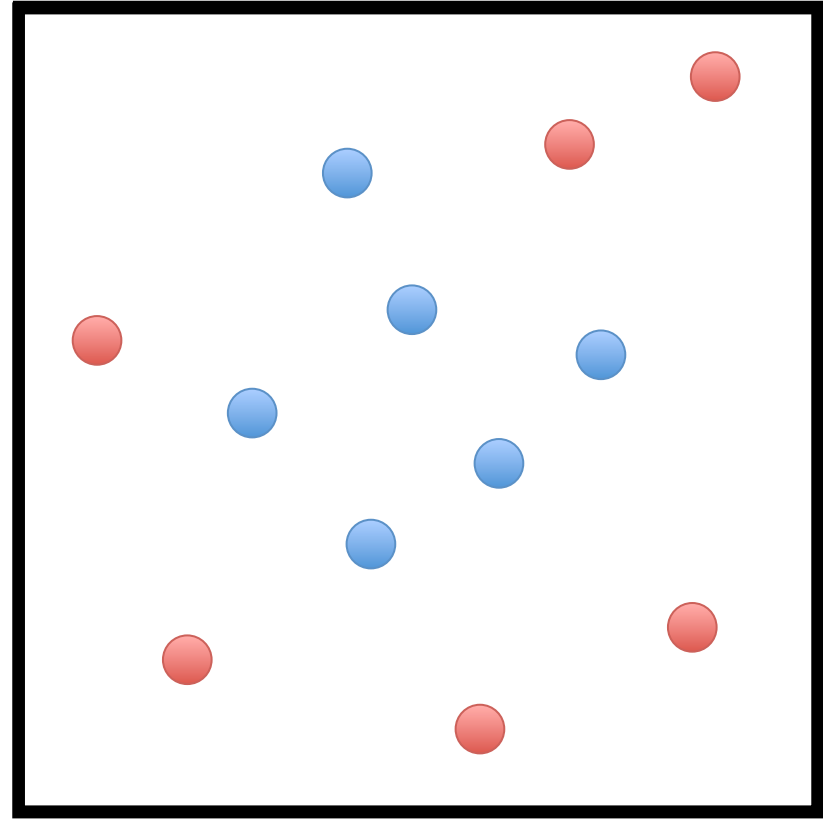


AdaBoost

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- 5: Choose $\beta_t = \frac{1}{2} \ln \left(\frac{1-\epsilon_t}{\epsilon_t} \right)$
- 6: Update all instance weights:
 $w_{t+1,i} = w_{t,i} \exp(-\beta_t y_i h_t(\mathbf{x}_i))$
- 7: Normalize \mathbf{w}_{t+1} to be a distribution
- 8: **end for**
- 9: **Return** the hypothesis

$$H(\mathbf{x}) = \text{sign} \left(\sum_{t=1}^T \beta_t h_t(\mathbf{x}) \right)$$



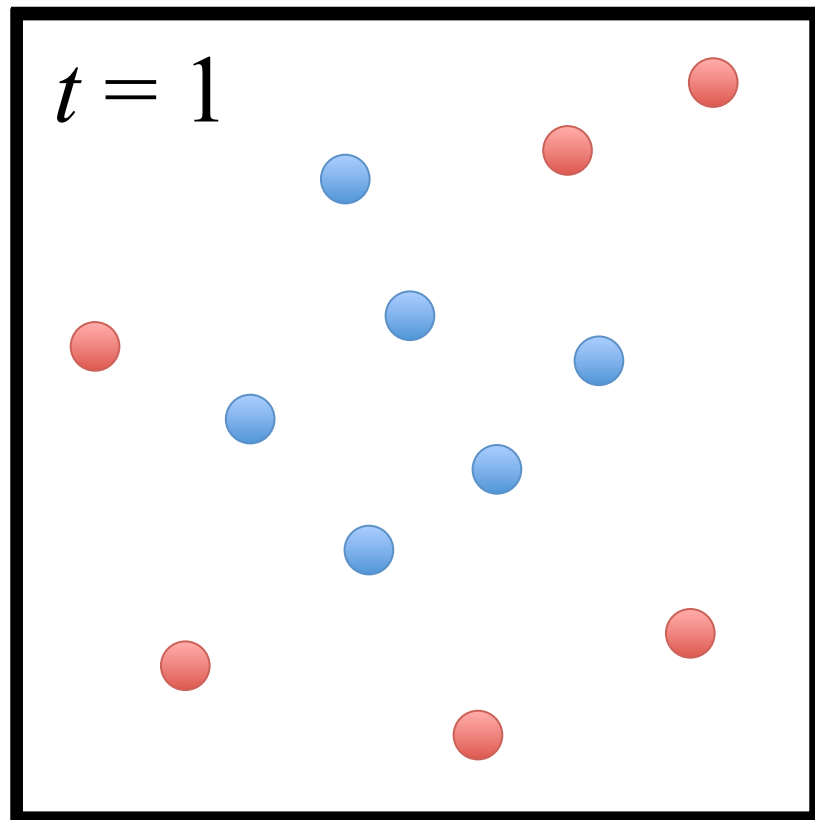
- Size of point represents the instance's weight

Qui inizialmente abbiamo pallini (blu = vero, rosso = falso) della stessa dimensione.

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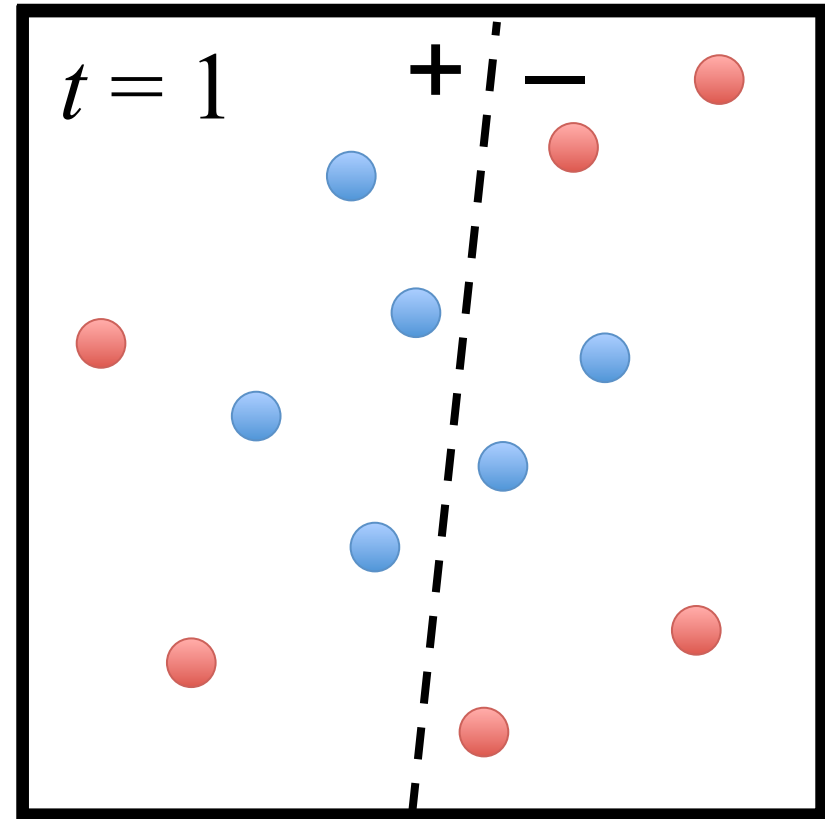


Questo è il primo step, facciamo una prima regressione logistica (cioè probabilità compresa tra 0 o 1), ovvero troveremo una retta (simile ad una soglia) che dividerà in due: da una parte "0" dall'altra "1".

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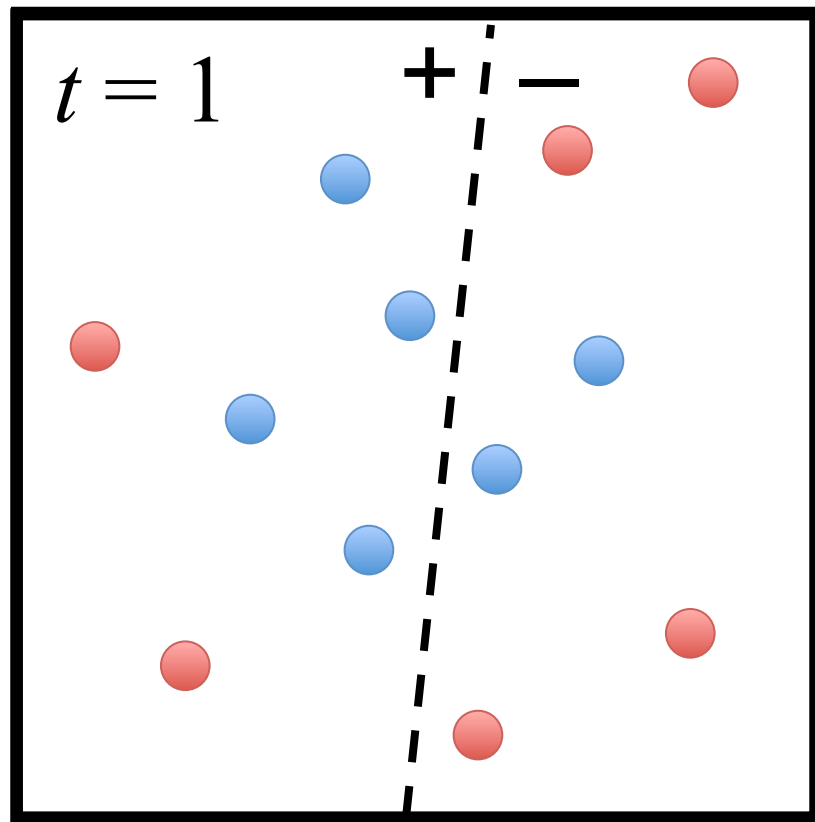
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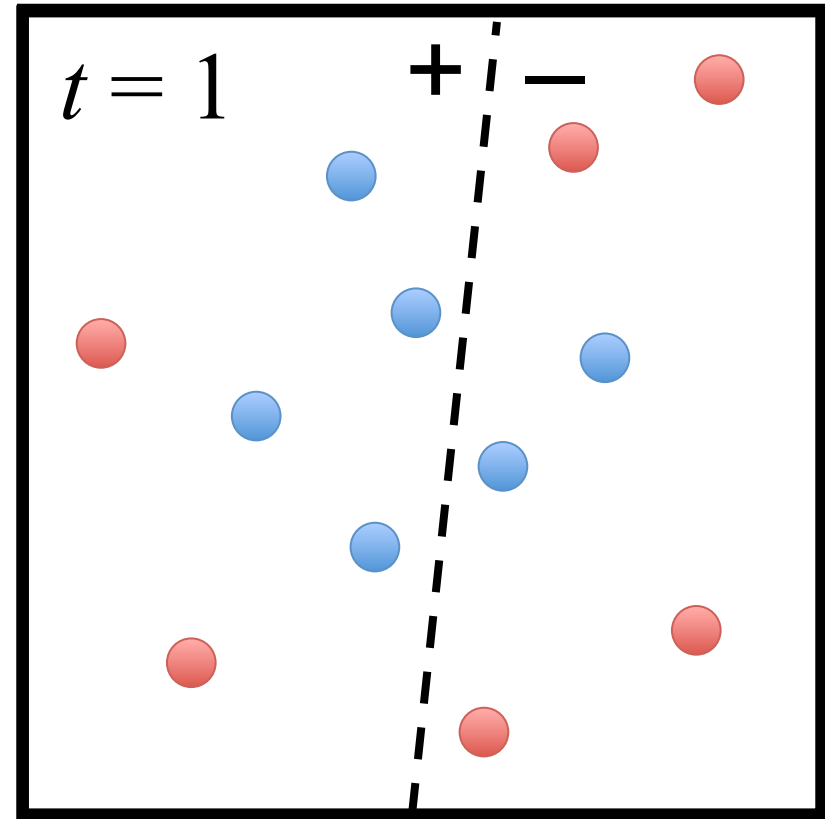
- β_t measures the importance of h_t
- If $\epsilon_t \leq 0.5$, then $\beta_t \geq 0$ (can trivially guarantee)

(qui viene semplicemente segnato lo step corrente dell'algoritmo)

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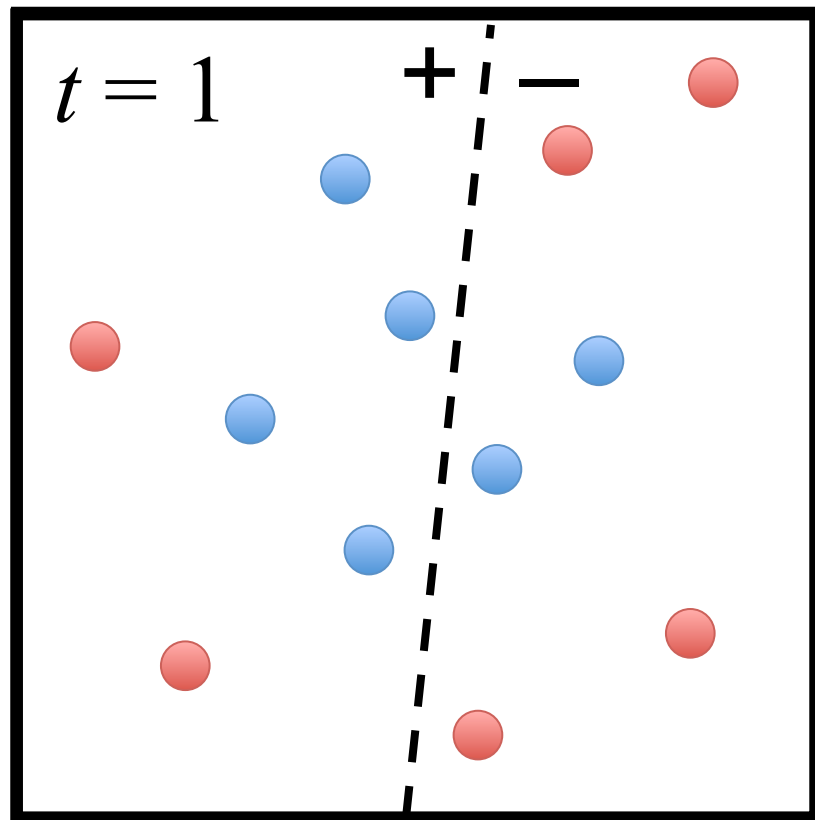


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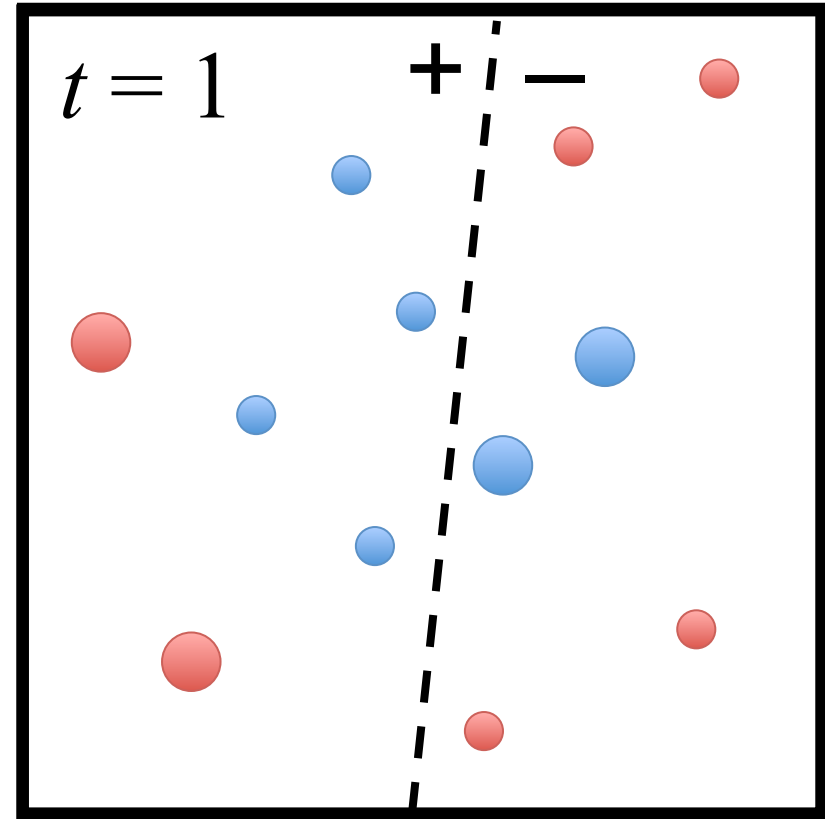


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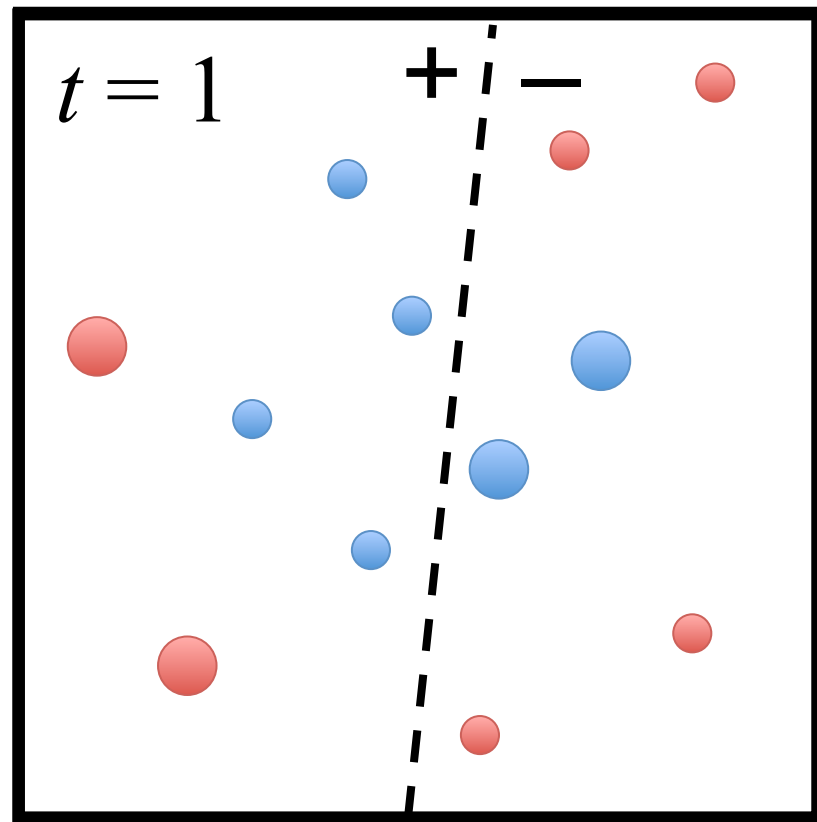


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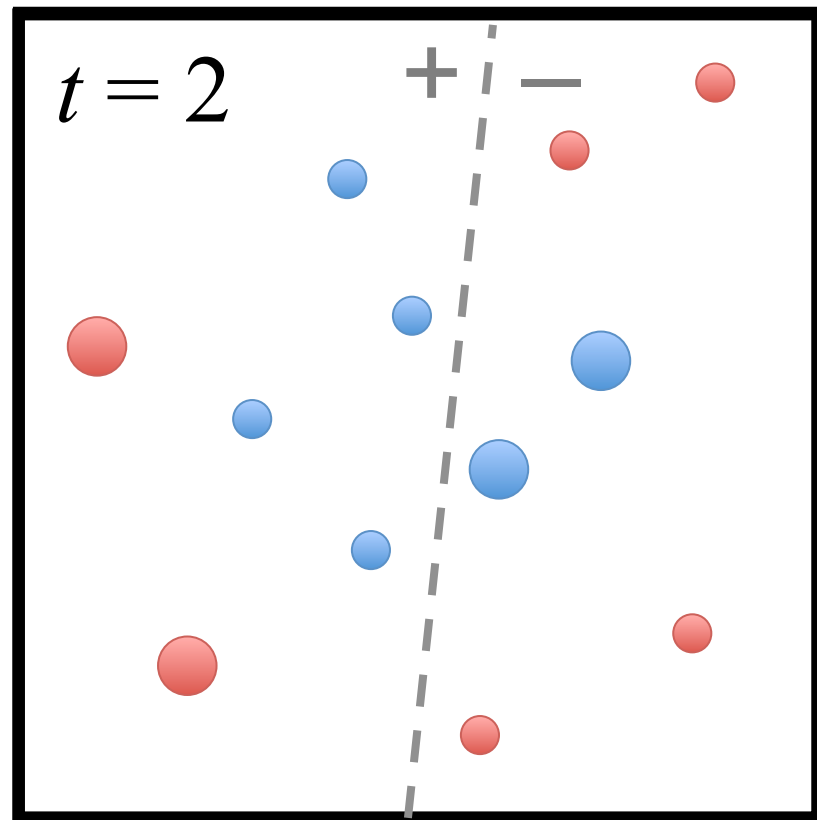
Disclaimer: Note that resized points in the illustration above are not necessarily to scale with β_t

AdaBoost

Più beta cresce, peggio mi sono comportato! Rimpicciolisco i valori ben classificati, ingrandisco i valori mal classificati

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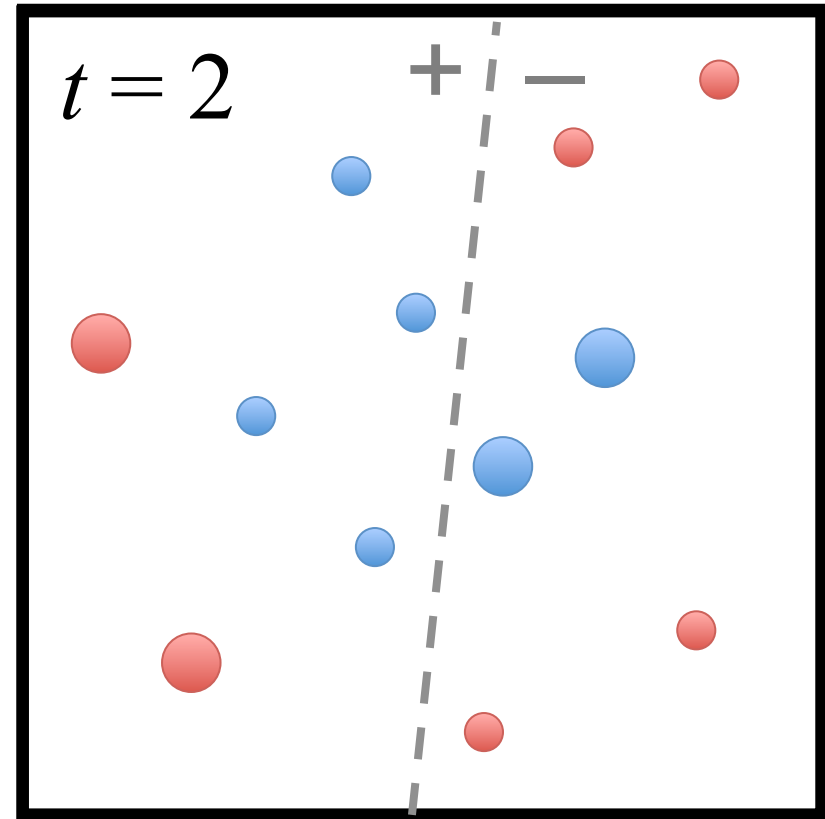


Al secondo passo, cambio i pesi ed eseguo una nuova classificazione.

AdaBoost

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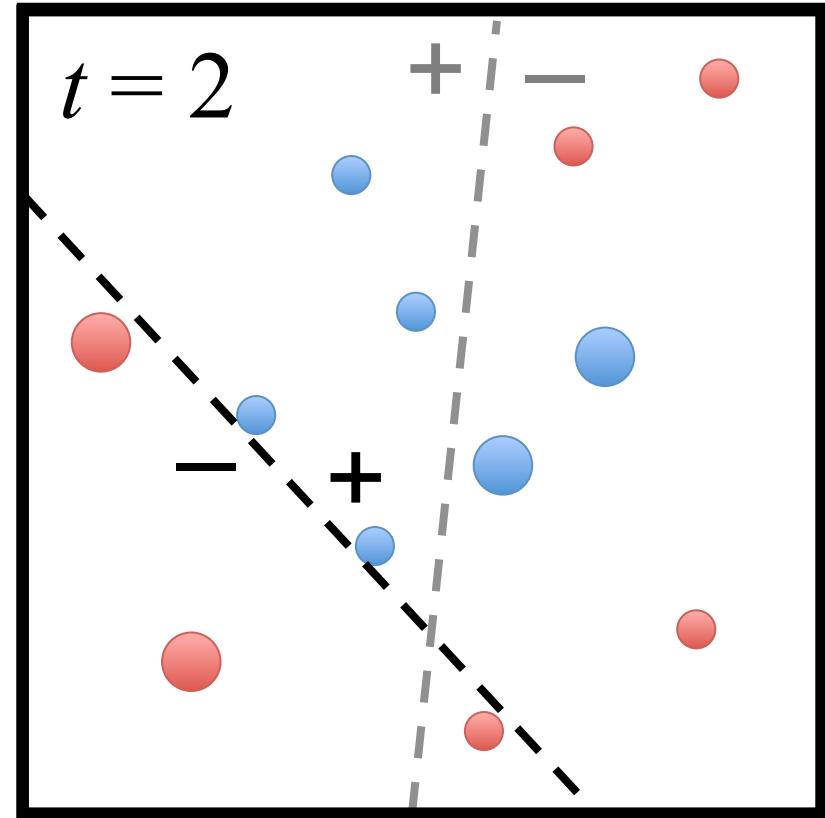
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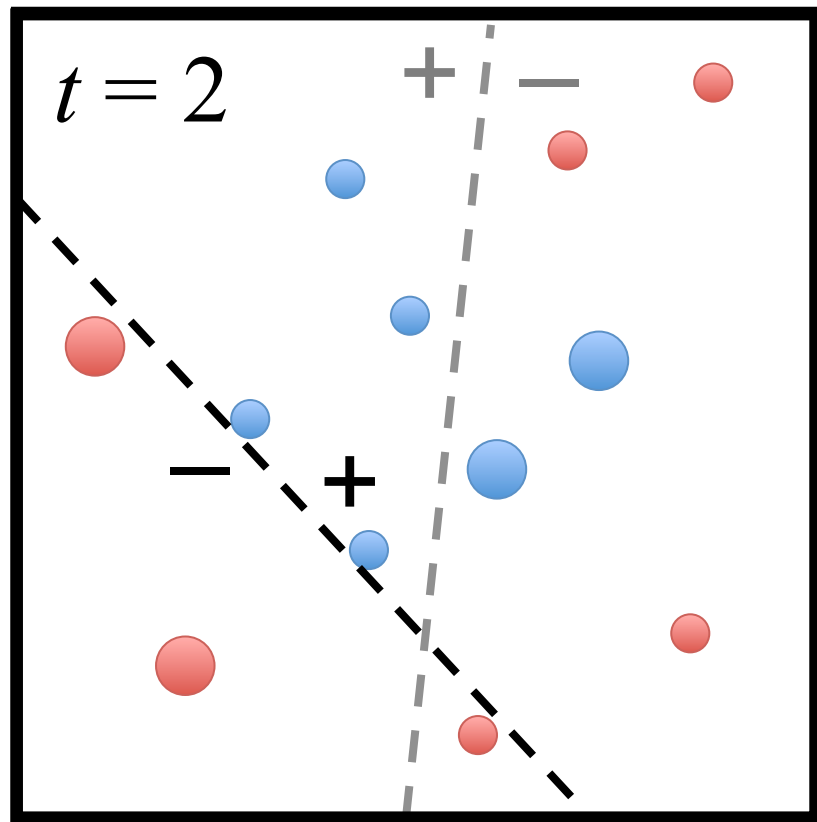
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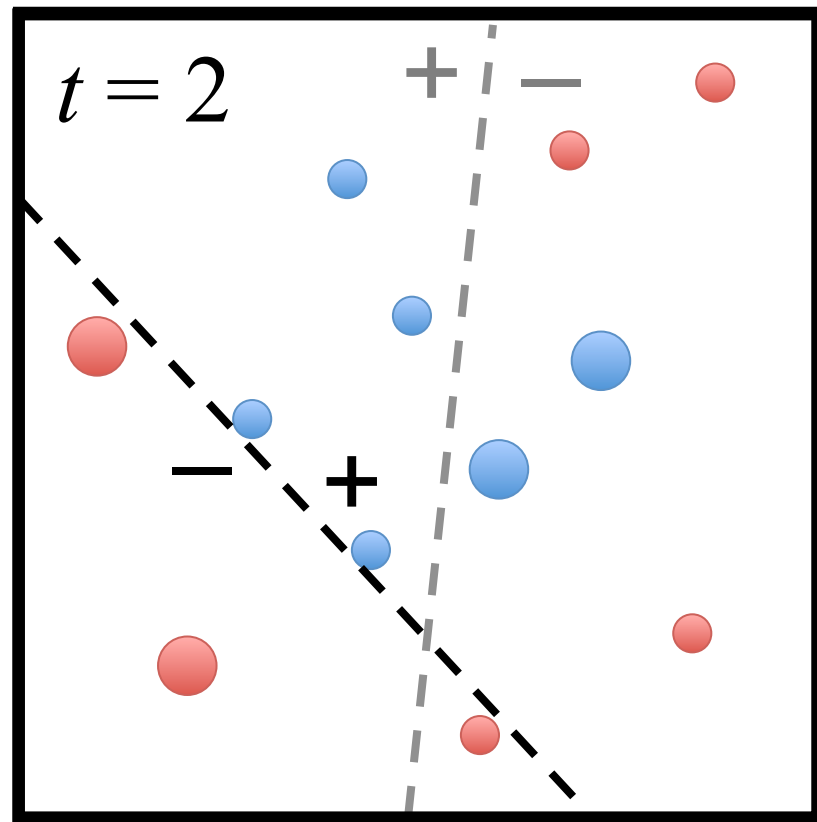


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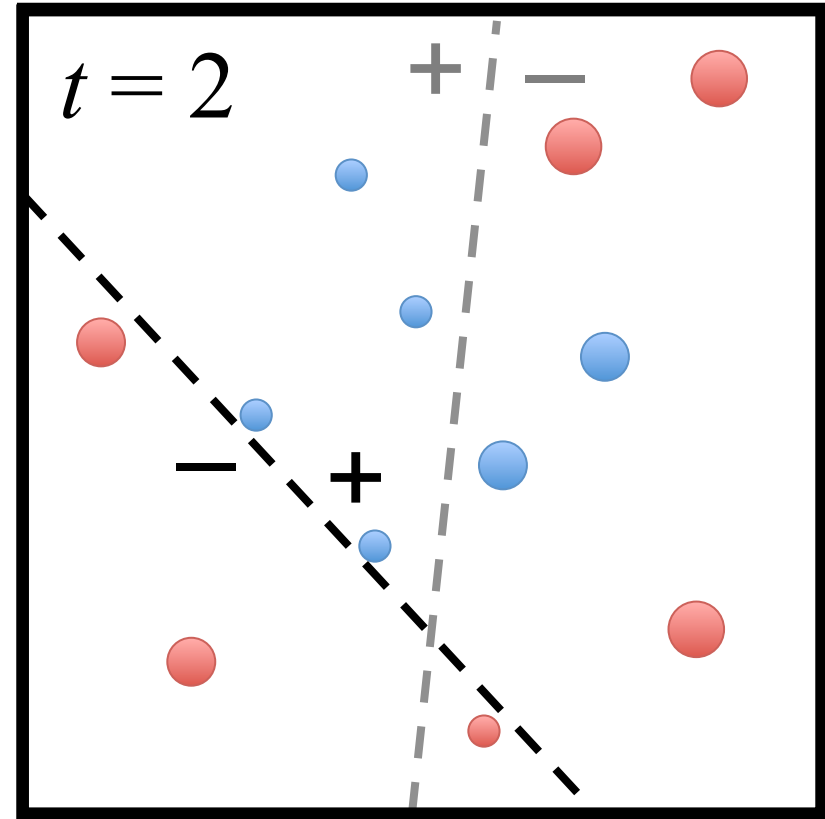


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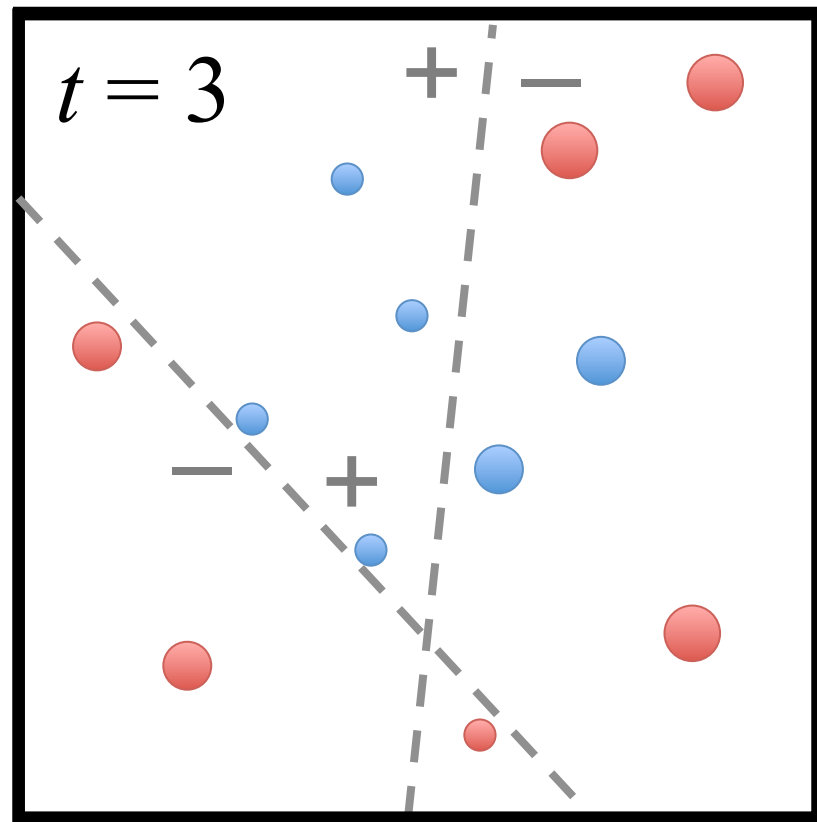
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sempre uguale anche aumentando l'iterazione

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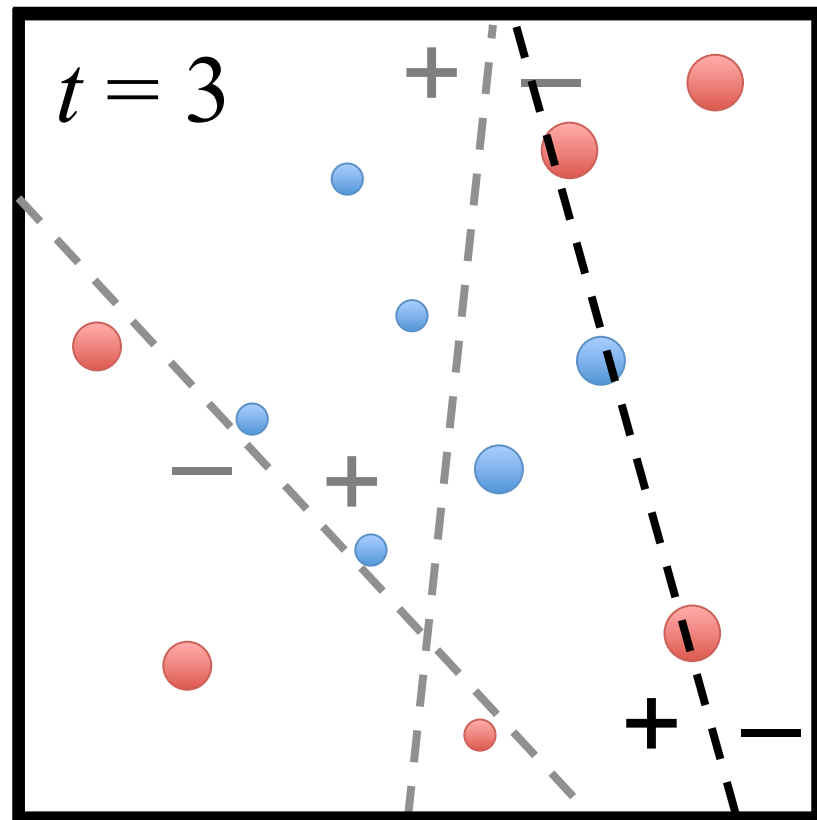
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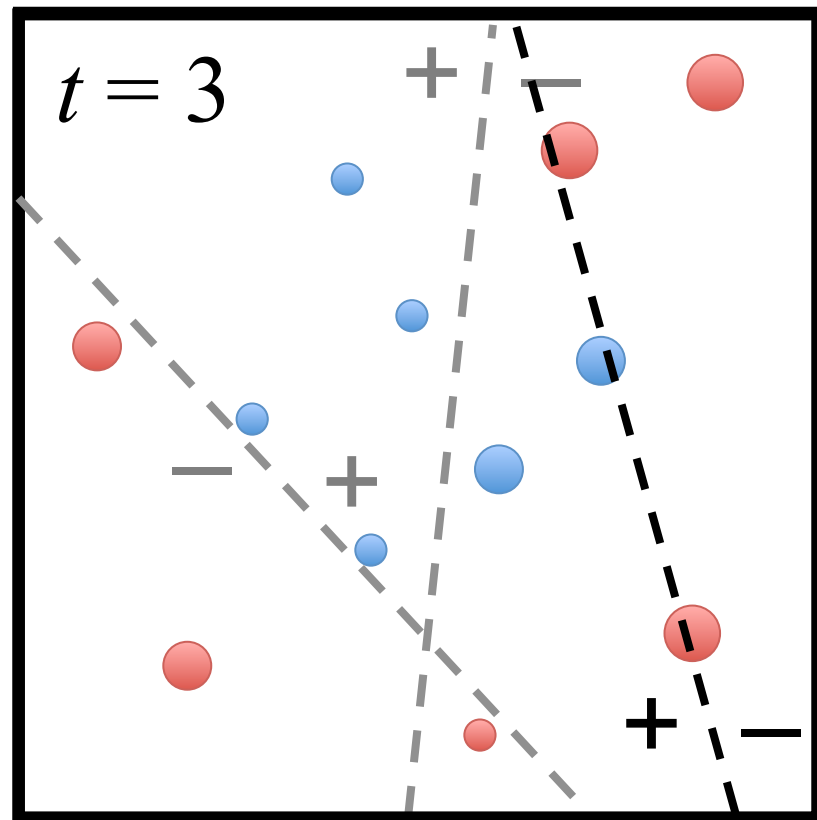
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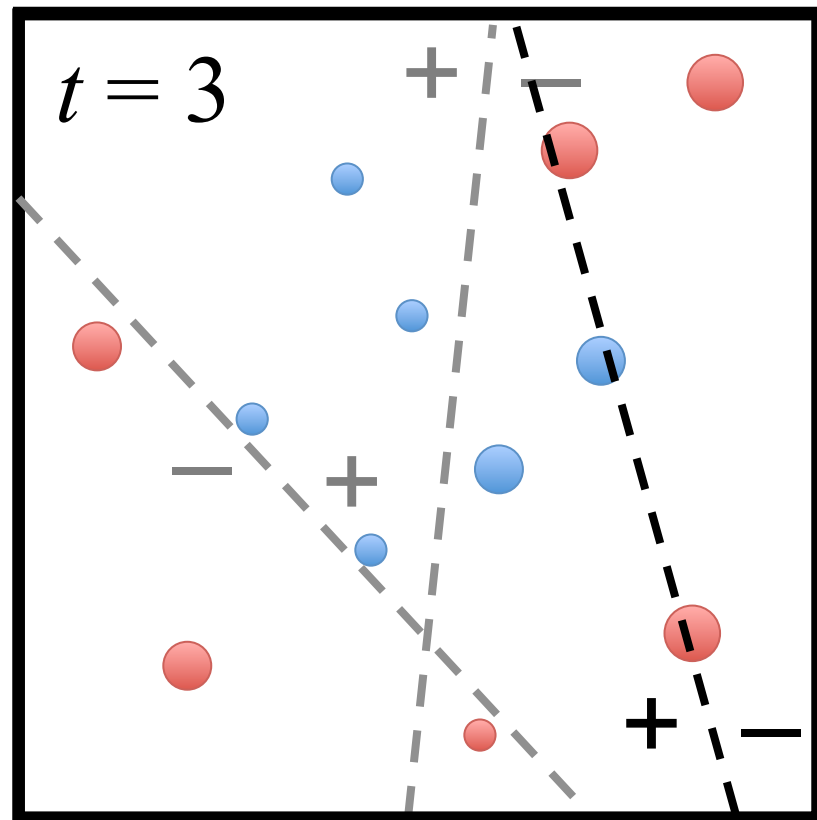


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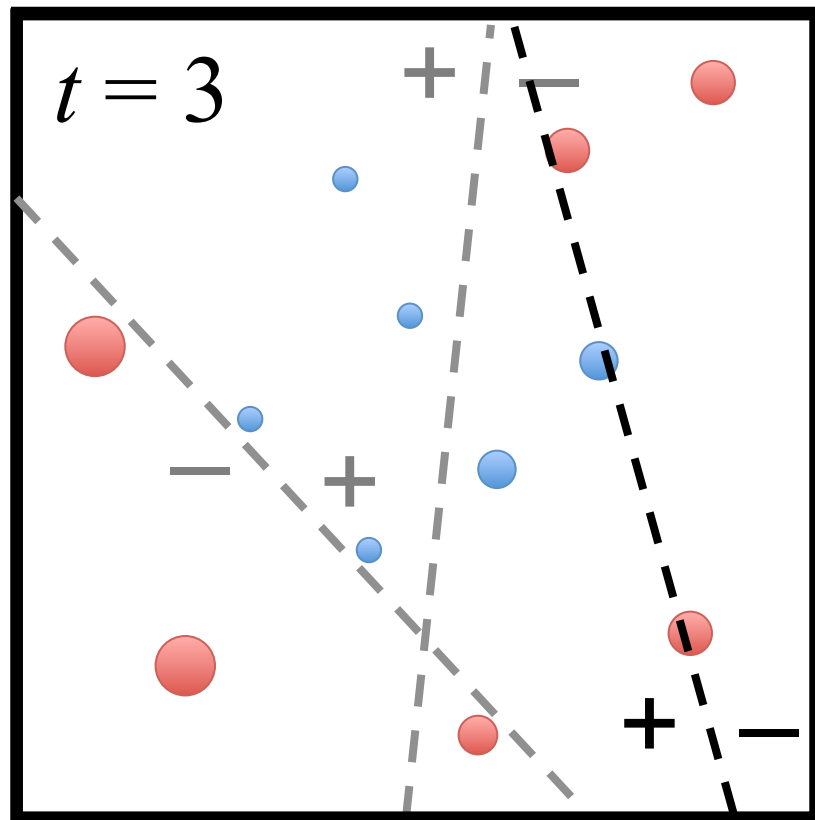


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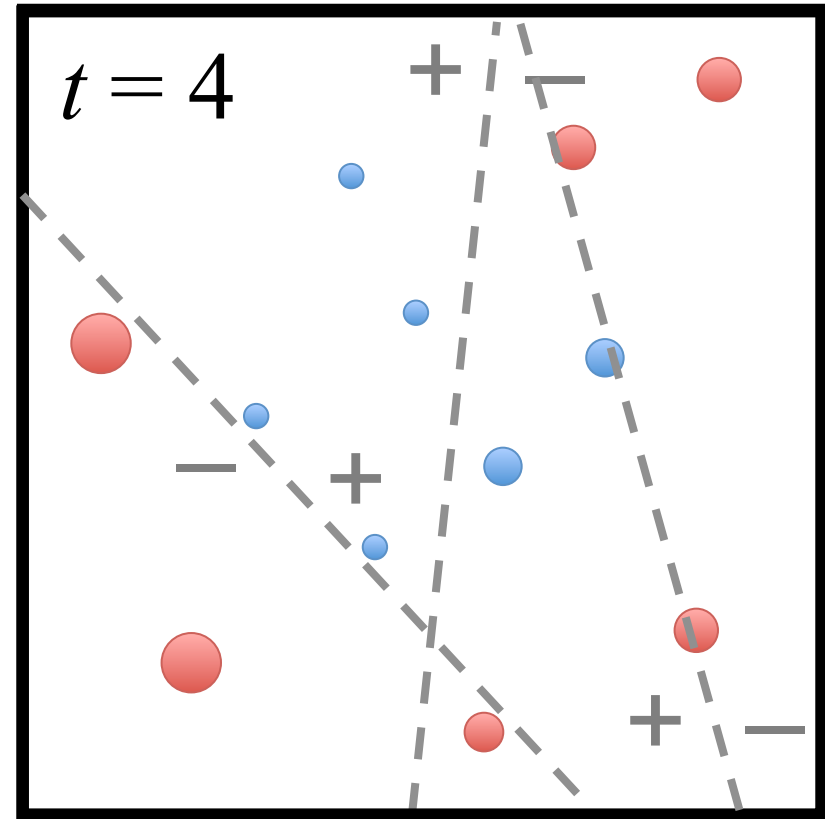


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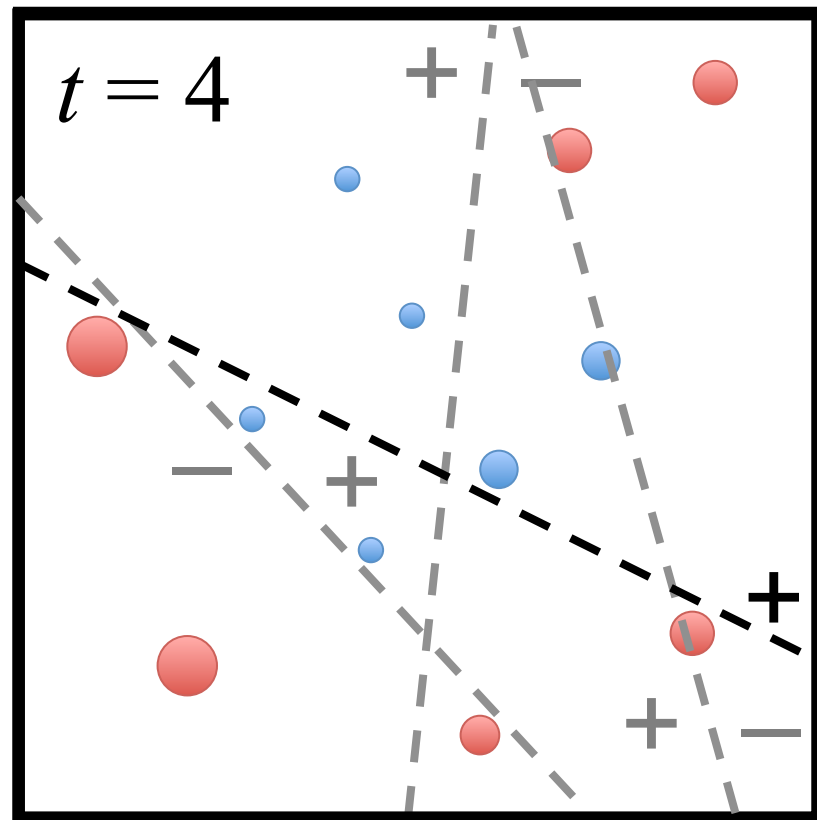
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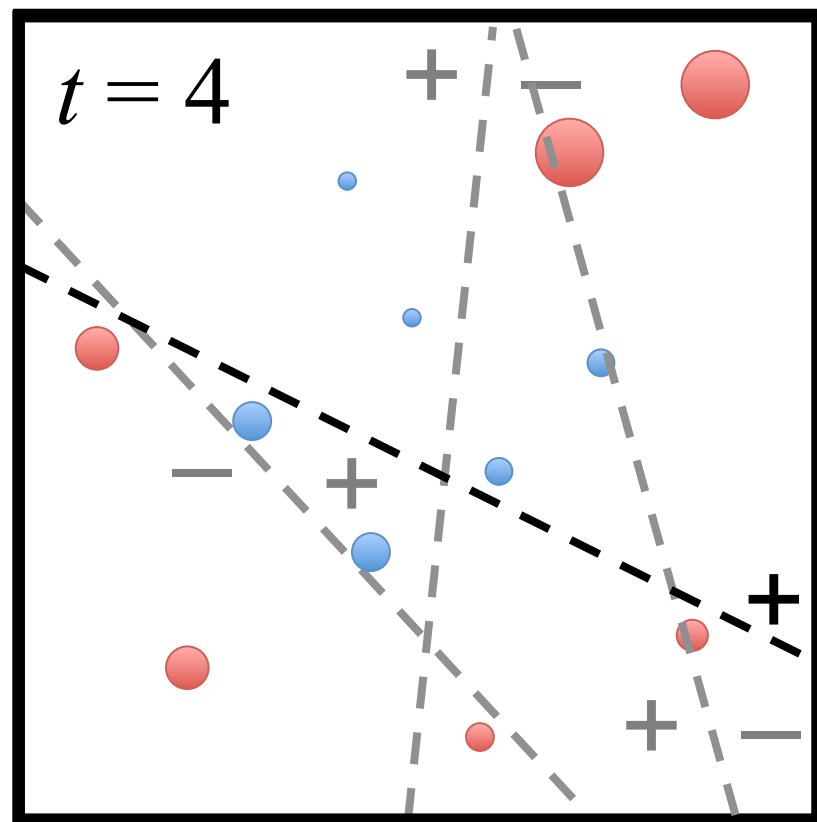
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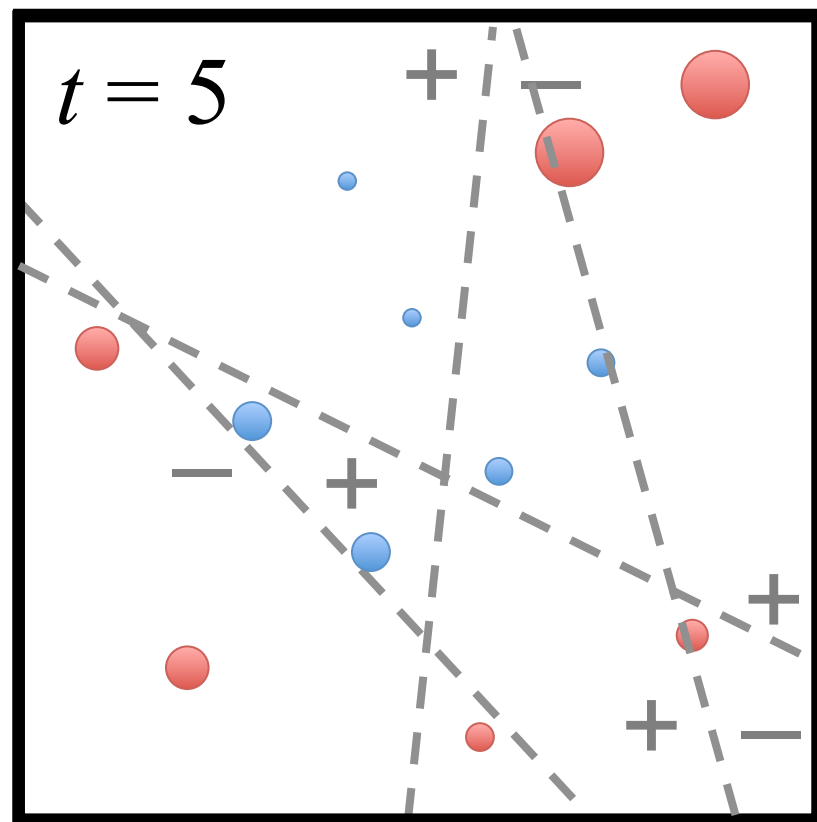
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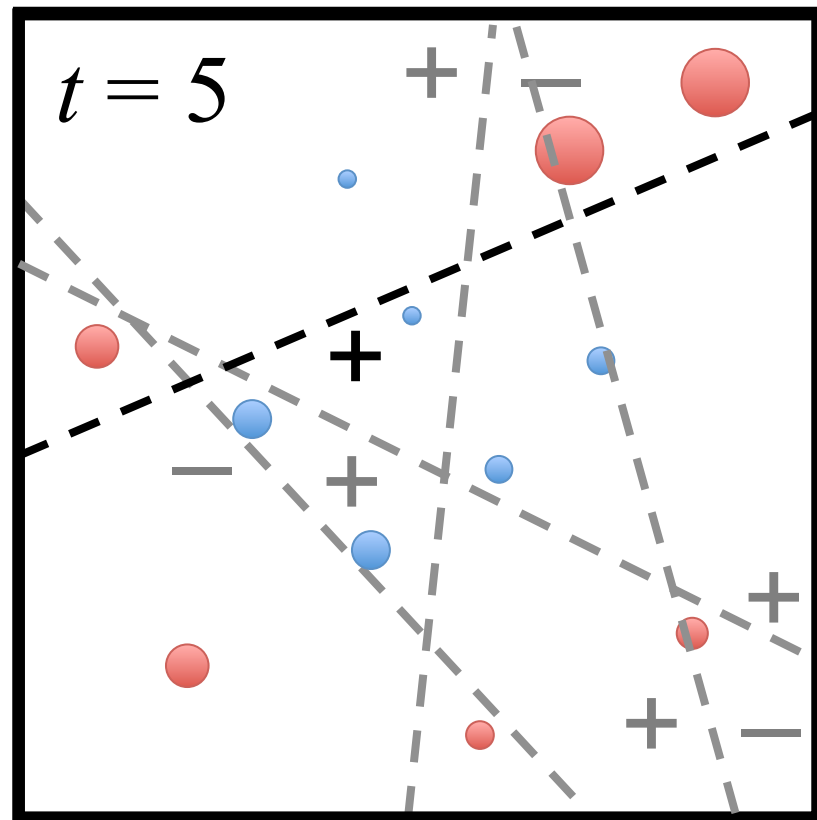
$$H(\mathbf{x}) = \text{sign} \left(\sum_{t=1}^T \beta_t h_t(\mathbf{x}) \right)$$



AdaBoost

- 1: Initialize a vector of n uniform weights \mathbf{w}_1
- 2: **for** $t = 1, \dots, T$
- 3: Train model h_t on X, y with weights \mathbf{w}_t
- 4: Compute the weighted training error of h_t
- 5: Choose $\beta_t = \frac{1}{2} \ln \left(\frac{1 - \epsilon_t}{\epsilon_t} \right)$
- 6: Update all instance weights:
$$w_{t+1,i} = w_{t,i} \exp(-\beta_t y_i h_t(\mathbf{x}_i))$$
- 7: Normalize \mathbf{w}_{t+1} to be a distribution
- 8: **end for**
- 9: **Return** the hypothesis

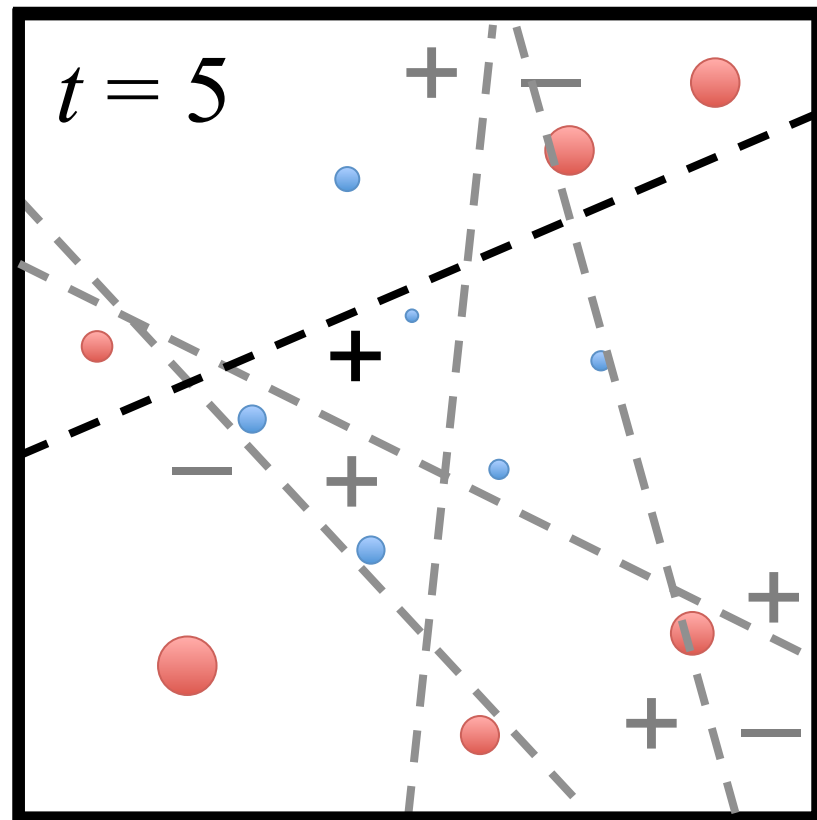
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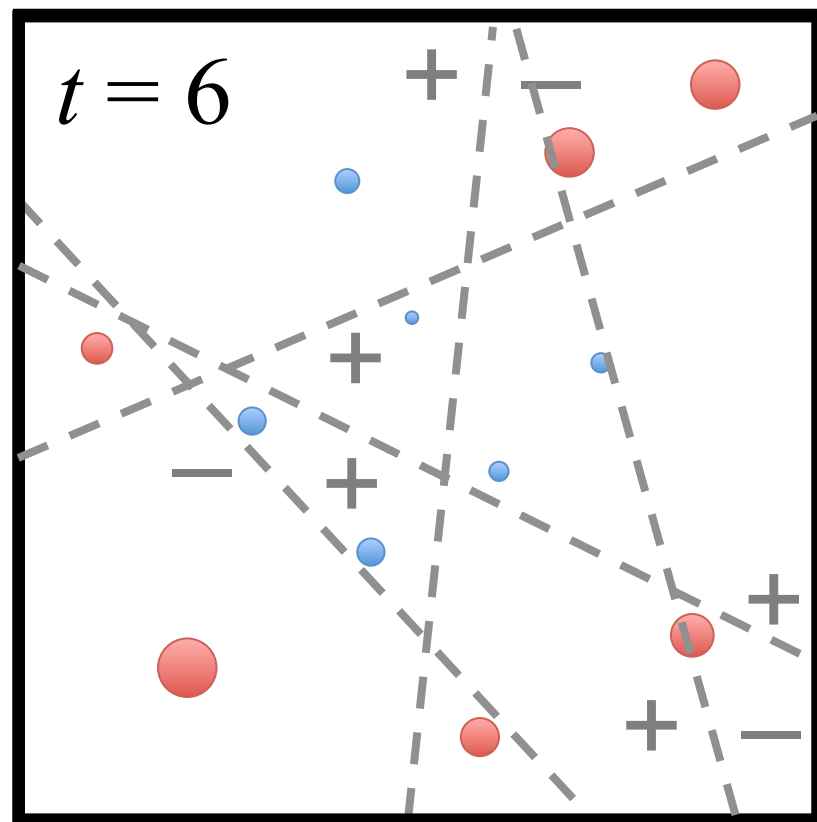
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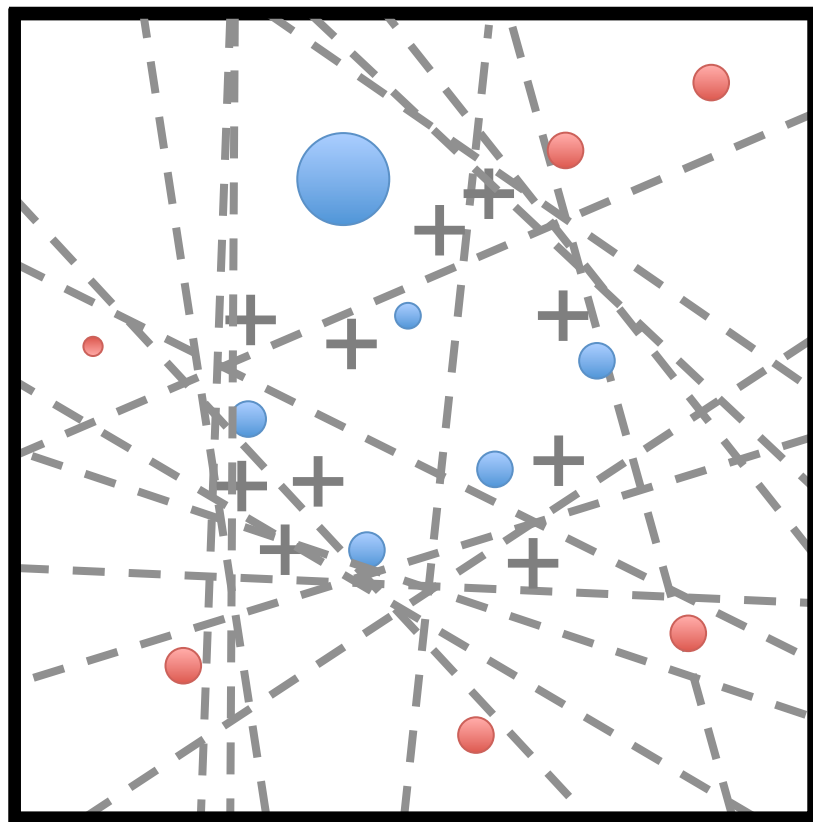


AdaBoost

$t = T$

- 1: Initialize a vector of n uniform weights \mathbf{w}_1
- 2: **for** $t = 1, \dots, T$
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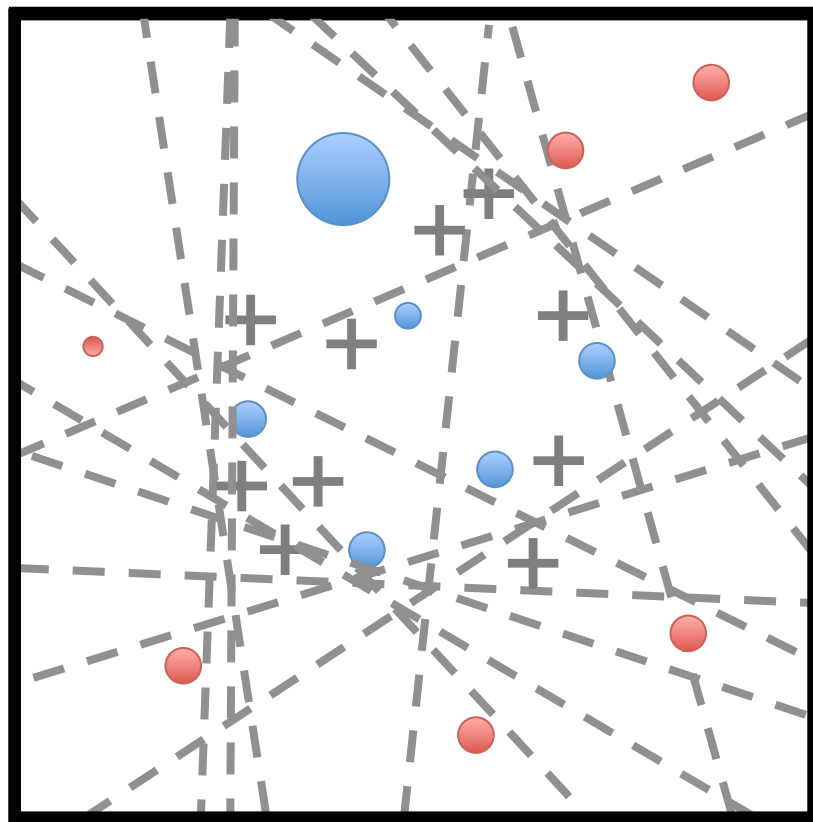


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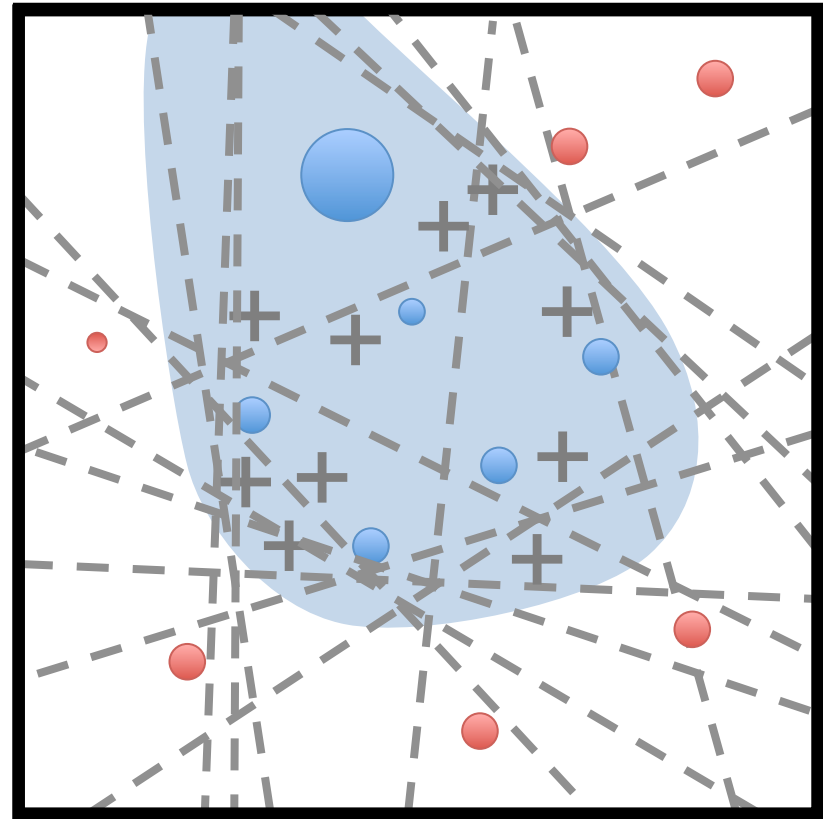
a $t = 1$ ho underfitting, a $t = T$ posso avere Overfitting. Ogni classificatore ha un peso Beta e li metto insieme, tramite media pesata.

AdaBoost

$t = T$

- 1: Initialize a vector of n uniform weights \mathbf{w}_1
- 2: **for** $t = 1, \dots, T$
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$$H(\mathbf{x}) = \text{sign} \left(\sum_{t=1}^T \beta_t h_t(\mathbf{x}) \right)$$



- Final model is a weighted combination of members
 - Each member weighted by its importance

Ciò che ottengo non è un classificatore lineare!

(simile a ciò che avveniva nel Bagging con lo spazio delle ipotesi)

AdaBoost

[Freund & Schapire, 1997]

INPUT: training data $X, y = \{(\mathbf{x}_i, y_i)\}_{i=1}^n$,
the number of iterations T

- 1: Initialize a vector of n uniform weights $\mathbf{w}_1 = [\frac{1}{n}, \dots, \frac{1}{n}]$
- 2: **for** $t = 1, \dots, T$
- 3: Train model h_t on X, y with instance weights \mathbf{w}_t
- 4: Compute the weighted training error rate of h_t :

$$\epsilon_t = \sum_{i: y_i \neq h_t(\mathbf{x}_i)} w_{t,i}$$

- 5: Choose $\beta_t = \frac{1}{2} \ln \left(\frac{1-\epsilon_t}{\epsilon_t} \right)$
- 6: Update all instance weights:

$$w_{t+1,i} = w_{t,i} \exp(-\beta_t y_i h_t(\mathbf{x}_i)) \quad \forall i = 1, \dots, n$$

- 7: Normalize \mathbf{w}_{t+1} to be a distribution:

$$w_{t+1,i} = \frac{w_{t+1,i}}{\sum_{j=1}^n w_{t+1,j}} \quad \forall i = 1, \dots, n$$

- 8: **end for**
- 9: **Return** the hypothesis

$$H(\mathbf{x}) = \text{sign} \left(\sum_{t=1}^T \beta_t h_t(\mathbf{x}) \right)$$

AdaBoost

INPUT: training data $X, y = \{(\mathbf{x}_i, y_i)\}_{i=1}^n$,
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8: **end for**

9: **Return** the hypothesis

$$H(\mathbf{x}) = \text{sign} \left(\sum_{t=1}^T \beta_t h_t(\mathbf{x}) \right)$$

\mathbf{w}_t is a vector of weights
over the instances at
iteration t

All points start with equal
weight

AdaBoost

INPUT: training data $X, y = \{(\mathbf{x}_i, y_i)\}_{i=1}^n$,
the number of iterations T

1: Initialize a vector of n uniform weights $\mathbf{w}_1 = [\frac{1}{n}, \dots, \frac{1}{n}]$

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8: **end for**

9: **Return** the hypothesis

$$H(\mathbf{x}) = \text{sign} \left(\sum_{t=1}^T \beta_t h_t(\mathbf{x}) \right)$$

We need a way to weight instances differently when learning the model...

Training a Model with Weighted Instances

- For algorithms like logistic regression, can simply incorporate weights w into the cost function
 - Essentially, weigh the cost of misclassification differently for each instance

$$J_{\text{reg}}(\theta) = - \sum_{i=1}^n w_i [y_i \log h_{\theta}(\mathbf{x}_i) + (1 - y_i) \log (1 - h_{\theta}(\mathbf{x}_i))] + \lambda \|\theta_{[1:d]}\|_2^2$$

aggiungo peso per ogni istanza.

nb: non c'è conformità di notazione con le vecchie slide.

- For algorithms that don't directly support instance weights (e.g., ID3 decision trees, etc.), use weighted bootstrap sampling
 - Form training set by resampling instances with replacement according to w

i pesi li metto sul bootstrap sampling

Base Learner Requirements

- AdaBoost works best with “weak” learners
 - Should not be complex
 - Typically high bias classifiers
 - Works even when weak learner has an error rate just slightly under 0.5 (i.e., just slightly better than random)
 - Can prove training error goes to 0 in $O(\log n)$ iterations
- Examples:
 - Decision stumps (1 level decision trees)
 - Depth-limited decision trees
 - Linear classifiers

AdaBoost

INPUT: training data $X, y = \{(\mathbf{x}_i, y_i)\}_{i=1}^n$,
the number of iterations T

1: Initialize a vector of n uniform weights $\mathbf{w}_1 = [\frac{1}{n}, \dots, \frac{1}{n}]$

2: **for** $t = 1, \dots, T$

3: Train model h_t on X, y with instance weights \mathbf{w}_t

4: Compute the weighted training error rate of h_t :

$$\epsilon_t = \sum_{i: y_i \neq h_t(\mathbf{x}_i)} w_{t,i}$$

l'errore è la somma dei pesi classificati mali, SOLO PESI

Error is the sum the weights of all misclassified instances

5: Choose $\beta_t = \frac{1}{2} \ln \left(\frac{1-\epsilon_t}{\epsilon_t} \right)$

6: Update all instance weights:

$$w_{t+1,i} = w_{t,i} \exp(-\beta_t y_i h_t(\mathbf{x}_i)) \quad \forall i = 1, \dots, n$$

7: Normalize \mathbf{w}_{t+1} to be a distribution:

$$w_{t+1,i} = \frac{w_{t+1,i}}{\sum_{j=1}^n w_{t+1,j}} \quad \forall i = 1, \dots, n$$

8: **end for**

9: **Return** the hypothesis

$$H(\mathbf{x}) = \text{sign} \left(\sum_{t=1}^T \beta_t h_t(\mathbf{x}) \right)$$

AdaBoost

INPUT: training data $X, y = \{(\mathbf{x}_i, y_i)\}_{i=1}^n$,
the number of iterations T

1: Initialize a vector of n uniform weights $\mathbf{w}_1 = [\frac{1}{n}, \dots, \frac{1}{n}]$

2: **for** $t = 1, \dots, T$

3: Train model h_t on X, y with instance weights \mathbf{w}_t

4: Compute the weighted training error rate of h_t :

$$\epsilon_t = \sum_{i: y_i \neq h_t(\mathbf{x}_i)} w_{t,i}$$

5: Choose $\beta_t = \frac{1}{2} \ln \left(\frac{1-\epsilon_t}{\epsilon_t} \right)$

6: Update all instance weights

$$w_{t+1,i} = w_{t,i} \exp(-\beta_t y_i h_t(\mathbf{x}_i))$$

7: Normalize \mathbf{w}_{t+1} to be a distribution

$$w_{t+1,i} = \frac{w_{t+1,i}}{\sum_{j=1}^n w_{t+1,j}} \quad \forall i$$

8: **end for**

9: **Return** the hypothesis

$$H(\mathbf{x}) = \text{sign} \left(\sum_{t=1}^T \beta_t h_t(\mathbf{x}) \right)$$

- β_t measures the importance of h_t
- If $\epsilon_t \leq 0.5$, then $\beta_t \geq 0$
 - Trivial, otherwise flip h_t 's predictions
- β_t grows as error h_t 's shrinks

AdaBoost

INPUT: training set (\mathbf{x}_i, y_i)
the number of rounds T

- 1: Initialize a vector \mathbf{w}_1 of instance weights
- 2: **for** $t = 1, \dots, T$
- 3: Train model h_t
- 4: Compute the error ϵ_t

$$\epsilon_t = \sum_{i: y_i \neq h_t(\mathbf{x}_i)} w_{t,i}$$

- 5: Choose $\beta_t = \frac{1}{2} \ln \left(\frac{1 - \epsilon_t}{\epsilon_t} \right)$

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$$w_{t+1,i} = w_{t,i} \exp(-\beta_t y_i h_t(\mathbf{x}_i)) \quad \forall i = 1, \dots, n$$

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- 8: **end for**

- 9: **Return** the hypothesis

$$H(\mathbf{x}) = \text{sign} \left(\sum_{t=1}^T \beta_t h_t(\mathbf{x}) \right)$$

This is the same as:

$$w_{t+1,i} = w_{t,i} \times \begin{cases} e^{-\beta_t} & \text{if } h_t(\mathbf{x}_i) = y_i \\ e^{\beta_t} & \text{if } h_t(\mathbf{x}_i) \neq y_i \end{cases}$$

will be ≤ 1

will be ≥ 1

y_i vale +1 o -1

Essentially this emphasizes misclassified instances.

Se y_i e h_t sono concordi (quindi +1 entrambi, o -1 entrambi -> il prodotto fa 1 e la classificazione è corretta.

Se y_i e h_t sono discordi, il prodotto fa -1 e la classificazione è errata.

AdaBoost

INPUT: training data $X, y = \{(\mathbf{x}_i, y_i)\}_{i=1}^n$,
the number of iterations T

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8: **end for**

9: **Return** the hypothesis

$$H(\mathbf{x}) = \text{sign} \left(\sum_{t=1}^T \beta_t h_t(\mathbf{x}) \right)$$

Make \mathbf{w}_{t+1} sum to 1

AdaBoost

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8: **end for**

9: **Return** the hypothesis

$$H(\mathbf{x}) = \text{sign} \left(\sum_{t=1}^T \beta_t h_t(\mathbf{x}) \right)$$

Member classifiers with less error are given more weight in the final ensemble hypothesis

Final prediction is a weighted combination of each member's prediction

Dynamic Behavior of AdaBoost

- If a point is repeatedly misclassified...
 - Each time, its weight is increased
 - Eventually it will be emphasized enough to generate a hypothesis that correctly predicts it
- Successive member hypotheses focus on the hardest parts of the instance space
 - Instances with highest weight are often outliers

AdaBoost è sequenziale, ovvero:

- il 2° ciclo pesa di più gli errori fatti nel 1° ciclo, il 3° pesa di più gli errori del 2° etc...

Ogni iterazione baserà la predizione sui valori PIU' PESANTI (spesso outliers), magari andando a sbagliarne altri. Dovrò infatti COMBINARE queste linee ottenute per approssimare al meglio l'insieme in cui la classificazione è errata.