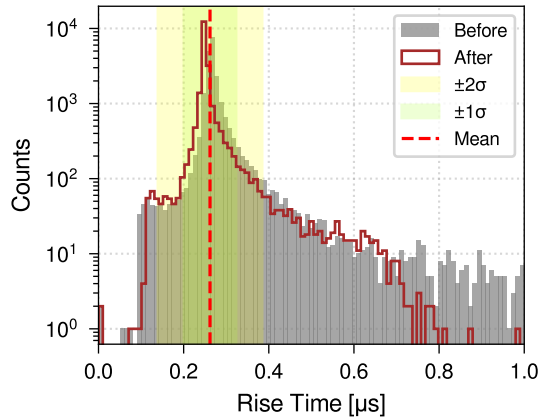


Rise Time Before v.s. After Denoising



FWHM Time Before v.s. After Denoising

