—Gradient-based Attacks



When training a neural network in a supervised setting, we have some input, some randomly initialized weights and a ground-truth.

But when doing a gradient-based attack, we aim to make a neural network misclassify a given input. To do that, we have to optimize the input instead, according to the Loss function.

—Adversarial Input

Adversarial Input
1 Gradient-based Adversarial Attacks
The optimized perturbation δ may look like:







Adversarial image

At the end of this optimization process, the adversarial image may look like this: it does not look different to a human eye, but it is sufficiently different to fool a deep classifier.

Include them in the training process
 Repeat

Adversarial Training
1 Gradient-based Adversarial Attacks
A classifier can be made robust using Adversarial Training

Adversarial Training

Here it comes Adversarial Training.

It is a procedure that generally proceeds as follows:

- we generate adversarial samples in some way, for instance as just said
- they are included in the training process to let the model know their correct class and make it classify them correctly
- and we iterate.

--- PAUSE ---

Then, what happens?

The required perturbation may be always more and more visible to human eyes.

__Adversarial Training

Adversarial Training

Gradient-based Adversarial Attacks

A classifier can be made inhust using Adversarial Training

Include them in the training process

The required perturbation δ will be more and more perceptible by humans



· Repeat





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Then, what happens?

The required perturbation may be always more and more visible to human eyes.

Perceptually-Aligned Gradients



Until something interesting has been observed in literature to happen:

gradients start to make sense!

These are examples of perturbations that we have to apply to our small bird to be misclassified.

They can be perceived by humans as THE OTHER CLASS!

That's why it has this name: Perceptually-Aligned Gradients.

The best point is that researchers discovered that enforcing PAG on a model in the training procedure makes it Robust.

Can we do the same on LLMs?

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—Attacking LLMs with GCG

Attacking LLMs with GCG

Greedy Coordinate Gradient is an algorithm to find a sequence of tokens x+ such that the LLM will complete with y that we want — using gradients on input tokens

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GCG finds attack sequences \mathbf{x}_{\star} such that they can link better to a given continuation \mathbf{y} , starting from a random one-hot sequence of tokens and iteratively optimize it using **gradient** information.

This table must be read: $\mathbf{x}||\mathbf{y}|$ and $\mathbf{x} \star ||\mathbf{y}|$.

These sequences are called Evil Twins in the Prompts have evil twins paper.

OUR GOAL? Prevent their existence, or limit the success rate of this attack.

Difficulties of LLMs

 \rightarrow a single token cannot determine what's the next token to predict

Difficulties of LLMs

What about LLMs?

The same sequence can continue in multiple ways → multiple valid classes

- The input space is discrete (| \mathcal{V} |)

—Introducing ILM

To make straight returning the state of and understand what they are conditioned on timescaled from the output

For judgets

— they lated:
— they are now being recorded that also more <u>polyuntary</u> in the loop

— the polyuntary of the condition of the state of the condition of the state of the condition of the state of the state

Introducing ILM

At this point, we can introduce Inverse Language Modeling.

GOAL: train LLMs, or fine-tune them, such that they internally "understand" what they are conditioned on.

This is somehow based on the idea of LLMs as stochastic parrots.

KEY IDEAS: create a new training procedure that makes them **grounded** to the input, exploiting weights.

—Introducing ILM

Introducing LM

Since transport short surpose the state of the state o

This illustration graphically shows the logic:

- originally, they go from left to right
- but it can also go from right to left, using gradients information.

└─ILM Inversion Procedure

 $\label{eq:local_$

Let's make an example:

We have a sentence, like *The pen is on the table* It gets split:

- prefix: the pen is
- suffix: on the table

•

Here, we have the suffix and predict backward the prefix.

—Gradients Received by the Tokens

Gradients Received by the Toleans
Gradients received as a single taken embedding, cury information of the whole sentence

But how is that possible? What's the **theoretical** rationale behind it? From this diagram, you can see that if we change a token in the middle, like \mathbf{e}_3 , it influences the hidden states only in the future, but gradients carry out the information of the overall sentence, since the gradients of the previous tokens (the **past**) change as well.

-Gradients Received by the Tokens

This sentence well describes the rationale.

Gradients Received by the Tokens

A causal model looks ahead, but only its gradients disclose the pasts that might have built that future.



Use the gradients as if they were the last hidden state and use them to predict the input ${\bf x}$ tokens

More Parallelism: Weight Tying
a more Longuege Monthling

Topic

☐ More Parallelism: Weight Tying

In some LLMs, weight tying makes the LM Head projection and the Embeddings matrix to be exactly the same Tensor in memory!

 $\mathcal{L} = \underbrace{\mathcal{L}_{CE}(\mathbf{y}_{\text{true}}, \mathbf{y}_{\text{pend}})}_{\text{Forward, from the linput x, encode y}} + \underbrace{\lambda \, \mathcal{L}_{CE}(\mathbf{x}.f(\mathbf{x}, \nabla \mathbf{x}))}_{\text{Bickward, from gradiens, decode back x}}$

☐ILM Variants

We end up with this combined loss, both for Cross-Entropy forward and backward.

This is implemented using PyTorch-supported **double Backpropagation**.

——— PAUSE ———

We have some variants:

- identity, what we just said. It might hypothetically learn some identity function, as in AutoEncoders without a bottleneck
- bert-like, imitating the BERT training procedure when going backward on the Gradients
- inv-first, that just works on the very first token, splitting sentences.

——— PAUSE ———

- we can use these gradients as a pure value
- or follow the natural definition of a gradient as a direction and go in its negative direction

ILM VariantS z homes targeage Modeling $\mathcal{L} = \underbrace{L_{CC}(y_{nos}, y_{ored})}_{\text{forward from the logals, exceeds <math>y} + \underbrace{\lambda L_{CC}(x, f(x, \nabla x))}_{\text{forward from the logals, exceeds <math>y}$ Bedweet from purificus, decide back x • Identify: what we have discussed so far

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ILM Variants

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But we don't have billions of dollars

But we don't have billions of dollars
a Inverse Language Modeling

These results have been obtained on a tiny LLM:

Only 10M parameters

A vocabulary of just 20.48 tokens

A vocabulary of just 2048 tokens
 A simple corpus (TinyStories dataset)

It will be scaled to Llama-1B in the future.

However, we trained LLMs, with lots of different variants to compare. We HAD to stay on a small example, to validate the idea, scaling it in a future time.

Inverse Language Modeling towards Robust and Grounded LLMs —Results	
☐ Inversion Evaluation	

	Grad.	Token Recall ↑	Token Precision ↑	Token F1-score ↑	Positional Accuracy 1
Baseline		20.9%	18.8%	19.7%	2.4%
Inv-First	Val.	11.3%	10.1%	10.7%	1.7%
Bert-like		2.9%	2.7%	2.8%	0.3%
Identity		0.7%	0.7%	0.7%	0.1%
Inv-First	Dir.	13.3%	12.0%	12.6%	2.4%
Bert-like		0.1%	0.1%	0.1%	0.1%
Identity		22.5%	20.2%	21.2%	2.5%

Inversion Evaluation

In all these evaluation tables, we can see that the **Identity** model using gradients as **directions** is chosen as the best variant.

Interestingly, the **baseline** is already able to invert quite well, even though this method allowed us to further improve it.

NOTE that to invert we need an init:

- for baseline and identity, we use a very simple bigram model
- for bert and inv-first, we use the PAD token as did during training.

Inversion	Eva	luation

	Grad.	Full Sentence Perplexity ↓	Predicted Prefix Perplexity ↓	Semantic Similarity ↑
seline		8.34	112.82	0.28
nv-First	Val.	10.21	1576.23	0.25
ert-like		11.54	5501.86	0.17
dentity		13.88	14658.58	0.12
n-First	Dir.	9.77	1012.80	0.30
ert-like		11.05	563.26	0.11
lentity		8.34	106.31	0.30

To have more accurate results, we passed the sentences to a third-party LLM *Llama 1B*, to compute some perplexity statistics.

It shows:

- PPL of the overall sentence $\mathbf{x}\star||\mathbf{y}$
- PPL of just the inverted prefix **x**★

The control of the co

Example of Inversion

You can see some examples, where 2 make sense and the others are just gibberish. This table must be read as:

- ground truth = $\mathbf{x}||\mathbf{v}|$
- prediction of a model = $\mathbf{x} \star || \mathbf{y}$

ILM Robustness Results

	Grad.	GCG Success Rate ↓	GCG Average Steps (mean ± stddev)
Baseline		95.9%	277 ± 148
Inv-First		85.0%	320 ± 134
Bert-like	Val.	0.8%	249 ± 148
Identity		88.1%	274 ± 145
Inv-First		89.3%	313 ± 134
Bert-like	Dir.	85.5%	287 ± 143
Identity		82.8%	284 ± 141

Identity looks good, but Bert-like is suspicious

THEN, we have the **twofold objective** = ROBUSTNESS.

Here, still the **Identity model** is the best model, reducing the Attack Success Rate by 13%. Then, we see the **Bert-like** model with gradients as pure values to be extraordinarily successful,

but it requires more research to correctly understand the why.

Original X Attack X' Delta KL
CE-loss ↓ CE-loss ↓ Diverger

	Grad.	CE-loss ‡	CE-loss	CE-loss ↓	Divergence ↑
Baseline		13.28	10.97	2.31	2.19
Inv-First Bert-like	Val.	11.09 13.26	9,72 10.25	1.37 3.01	2.44 54.19
Identity		12.77	11.21	1.56	2.23
Inv-First		11.21	9.81	1.40	2.44
Bert-like	Dir.	11.49	10.34	1.15	2.23
Identity		12.58	11.12	1.46	2.47

We also see the decrease in **loss** when the attack is successful.

☐ II M Robustness — Metrics on the Model Itself

- the higher this DELTA is, the more "fooled" the model has been by the Evil Twin
- \rightarrow that's why a lower DELTA is better.
- the KL Divergence indicates that the \mathbf{x} and $\mathbf{x}\star$ map to different output distributions of the logits, like if the model can map it to different distributions, therefore different **internal hidden states**.

Inverse Language Modeling towards Robust and Grounded LLMs —Results

 \cup ILM Robustness — Third-Party Model Metrics

ILM Robustness — Third-Party Model Metrics

	Grad.	Original X Perplexity	Attack X' Perplexity ↓	Semantic Similarity †
Baseline		44.14	17344-04	0.13
Inv-First		44.81	9431.09	0.16
Bert-like	Val.	40.37	11817.21	0.11
Identity		43.98	8322.25	0.18
Inv-First		43.50	12344.85	0.13
Bert-like	Dir.	4474	10611.09	0.13
Identity		44.71	10929.21	0.15

ever, all xx are meaningless, due to extremely high perpi

To conclude, we have the third-party LLM measurements, where we basically see that the $\mathbf{x}\star$, when successfully found, still is gibberish and absolutely not similar with the original X. HOWEVER, who knows if this may improve in larger models such as Llama, future research will address the scaling problem.

2025-10-22

ILM Robustness — Qualitative Results

3 Round

Topic of Control o

An example result attacking with GCG the Identity (grad. value) model.

Almost the same for all model variants.

Here we can see an example to show that the $\mathbf{x}\star$ attack prefix is still gibberish