# Laboratorio di programmazione in Python

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### Docenti



Simone



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### Informazioni Utili

Orario: Marted 14-16, Mercoled 16-18, (Venerd 9-11)

Sito: Moodle, 185SM - INFORMATICA 2016

#### "Libri di Testo":

 How to Think Like a Computer Scientist, Learning with Python, A. Downey J. Elkner C. Meyers,

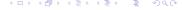
(versione iterativa:

http://interactivepython.org/courselib/static/thinkcspy/index.html)
(anche in italiano, Traduzione di Alessandro Pocaterra,
http://www.python.it/doc/Howtothink/Howtothink-html-it/index.htm)

https://www.tutorialspoint.com/python/index.htm

#### Python - Download:

- https://www.python.org/downloads/ (versione 3.6.1)
- PyCharm: https://www.jetbrains.com/pycharm-edu/
- Anaconda: https://www.continuum.io/downloads



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## Python: un po' di storia

- Inventato da Guido van Rossum all'inizio degli anni '90
- Monty Python: comici inglesi,
   Monty Python Flying Circus (serie trasmessa dalla BBC 1969-1974)
   (inventori dello spam)



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### Python: perché Python?

Compatto

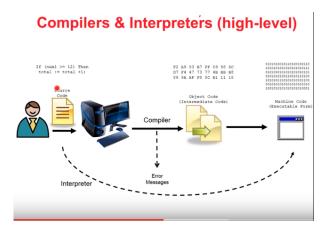
```
#include <iostream>
int main()
  std::cout << "Hello_World!";
```

```
Java
public class HelloWorld {
    public static void main(String[] args) {
        System.out.println("Hello,_World");
```

```
Python
print('Hello World')
```

## Python: perché Python?

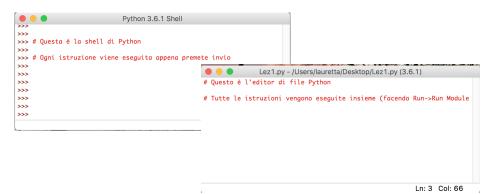
Interpretato



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### Python: perché Python?

- Due modi usarlo:
  - Shell
  - Editor



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