

SIMON FRÜHAUF

Tech and System Design

Bachelor in Creative Media and Game Technologies with 5+ years of experience across multiple projects, positions and engines. Currently working at stillalive studios as a Game Designer.

WORK EXPERIENCE

June 2021 - present
Innsbruck, Austria

stillalive studios

Game Designer on Bus Simulator 21, Kindred Vale, Bus Bound and other unannounced projects.

PROJECTS

2023 - present
stillalive studios

Bus Bound @ stillalive studios

Working on the game in early and late development, and being responsible for several integral gameplay mechanics.

Year 4 University
BUAS & stillalive studios

Bus Simulator 21 @ stillalive studios

Internship at stillalive studios. Quality Assurance, balancing and community management.

Year 3 University
Breda University of Applied Sciences

ARID - Winner of dutch game awards 2021

Award for best student game and finalist for Rookies 2021. Technical design, system implementation, rapid prototyping and Quality Assurance for a survival adventure game made over the course of one year. Released on Steam.

Year 2 University
Breda University of Applied Sciences

Level Design in Unreal Engine

Concepting, developing and whiteboxing a Capture the Flag map for Unreal Tournament

EDUCATION

2019 - 2022
Breda, Netherlands

Breda University of Applied Sciences

Game Design and Production (Bachelor)

2017 - 2018
Vienna, Austria

Vienna University

Introduction Studies to Anglistic and American studies

2014 - 2016
Merano, Italy

Humanistisches Gymnasium Beda Weber

Italian Highschool Diploma (Matura)

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simon@fruehauf.it

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Certifications

Cambridge C1 in English
Mental Health First Aid
Google Analytics & Adwords
Scrum 2019
SoloLearn C#
Music Education
Fear and Stress-management
ECDL

Technical Skills

Game Development
C#, HTML, CSS, JS, Gdscript
Unreal Engine (Blueprints)
Unity, Godot
Perforce & Github & Swarm
Adobe & Affinity
Microsoft & Google Suites
Networking Basics

Soft Skills

Mental Health First Aider
Agile & Scrum
Project Management

Languages

English	(C2)
German	(C2)
Italian	(C1)
French	(B2)
Small Latinum	(Basic Latin)

Cover Letter

Why I would like to work at your company

Dear (...)

I've worked on various different projects in various different roles, and am now in the position to look for an entry level job in the game industry. I will be completing my study of Game Design at Breda university of Applied Sciences this July, and have worked for a year at stillalive studios as a game design intern.

Your company (...)

I have a passion for (...) , to create games that are not afraid to give players fresh and new experiences. I've also worked as Quality Assurance for already published products.

Although my strength lies in technical design & rapid prototyping in Unreal, Godot and Unity, I also have experience in working in 3D modelling software and basic knowledge of several programming language, which always gave me an edge in producing high quality products.

Please get in touch with me to discuss this position further. My email is simon@fruehauf.it.

Cordially,

Simon Frühauf



simon@fruehauf.it

simonfruehauf.com

Dear Hiring Manager,

I am excited to apply for the Senior Card Designer position at Wizards of the Coast.

With over five years in game design, including experience at stillalive studios, a Bachelor's degree in Creative Media and Game Technologies, and a technical foundation in languages like C# and Gdscript and engines such as Unity, Unreal, and Godot, I am well-prepared to deliver engaging, balanced gameplay to Magic: The Gathering Arena.

My work on complex technical projects, including Bus Simulator 21 and the Dutch Game Award-winning ARID, has built my skills in balancing, system design, and rapid prototyping to craft exceptional player experiences.

Beyond technical skills, I bring a deep passion for TCGs and TTRPGs, with a particular love for Magic: The Gathering. As both a designer and dedicated player, I understand what makes card games compelling and have the analytical mindset to translate that into balanced, innovative design. I am excited about the opportunity to contribute to Wizards' digital gameplay as a member of a team that prioritizes both creativity and player engagement.

Thank you for your consideration,
Simon Frühauf



simon@fruehauf.it
[+43 670 6052699](tel:+436706052699)
simonfruehauf.com

NAME

Catchy one-liner

Short description

WORK EXPERIENCE

Date from - to

Location, Country

Work / Location

Short description

EDUCATION

Date from - to

Location, Country

Work / Location

Short description

Date from - to

Location, Country

Work / Location

Short description

Date from - to

Location, Country

Work / Location

Short description

PROJECTS

Date from - to

Location, Country

Work / Location

Short description

Date from - to

Location, Country

Work / Location

Multi

Line

Description

Date from - to

Location, Country

Work / Location

Short description

Work / Location

Short description

Phone number

Email

Website

linkedin.com/in/YOURLINKHERE



Certifications

Language

& other education
& courses

Certification

Skills

Game Development
Agile & Scrum

...

Languages

English	(level)
German	(C1)
Italian	(...)
French	(...)