

# A DEPENDENTLY TYPED LIBRARY FOR STATIC INFORMATION-FLOW CONTROL IN IDRIS

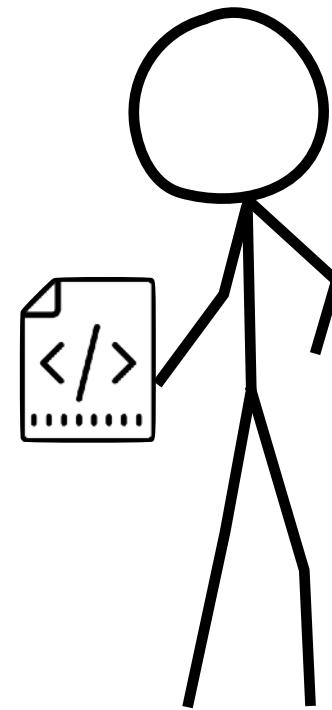
**Simon Gregersen**, Søren Eller Thomsen, and Aslan Askarov



Hmm... I need a library!



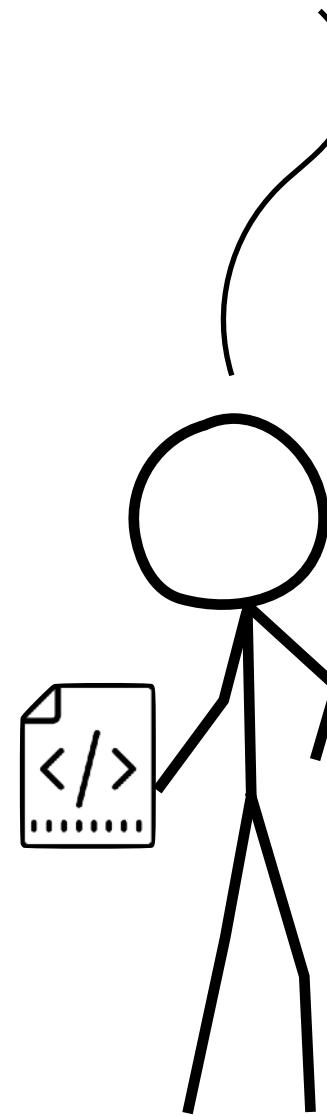
Hmm... I need a library!



Hmm... I need a library!



I got a library!

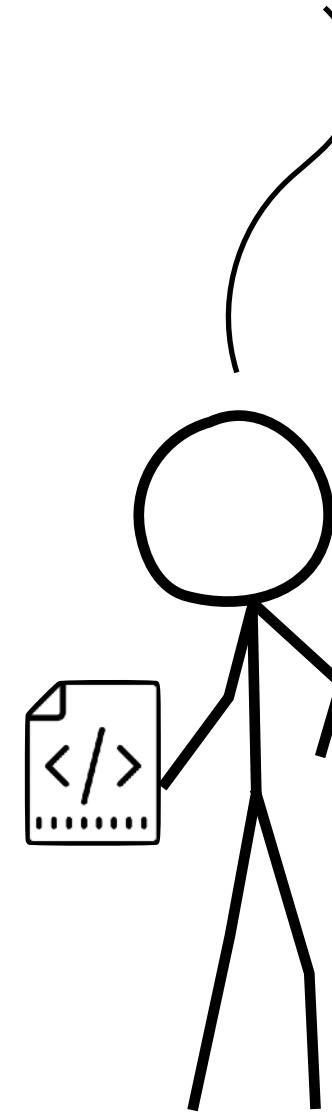


Hmm... I need a library!

But is it secure?



I got a library!



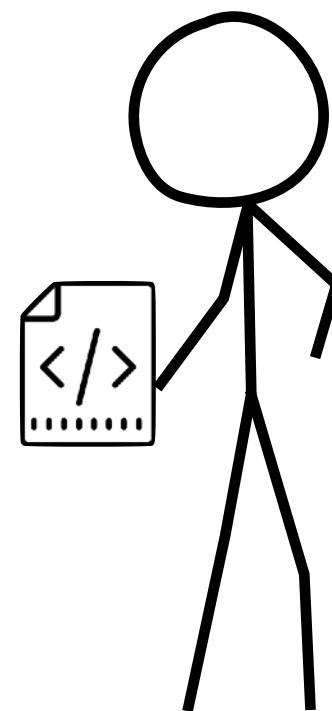
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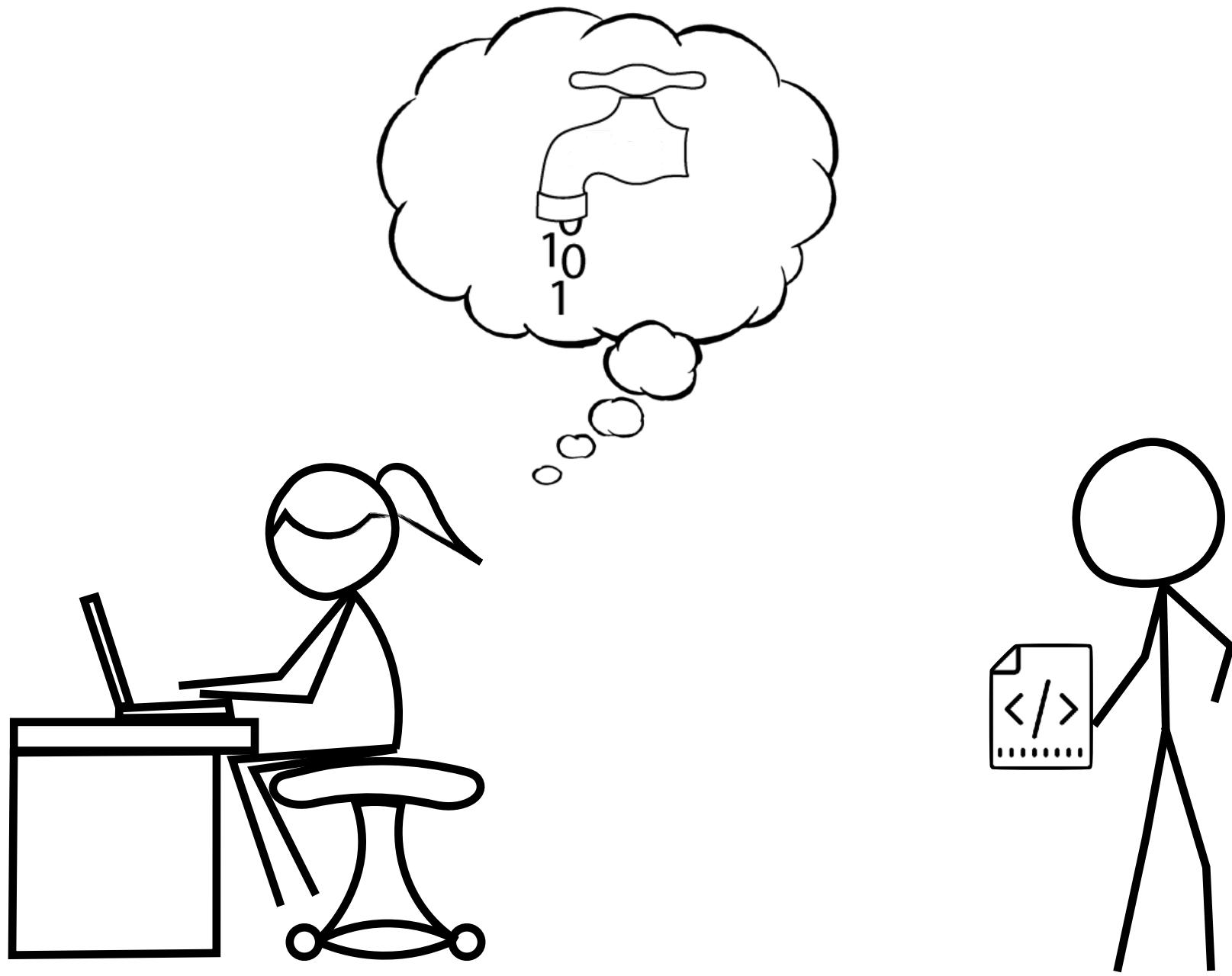
But is it secure?



I got a library!

Of course!





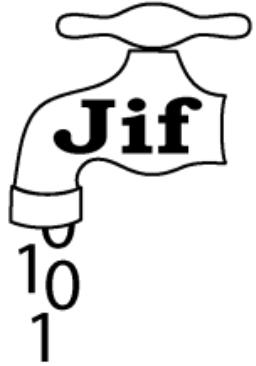






◆ Paragon

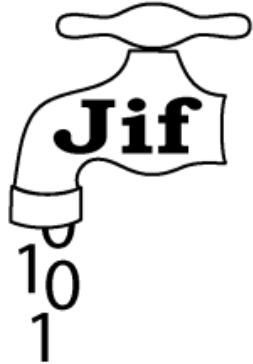




◆ Paragon

# Flow Caml





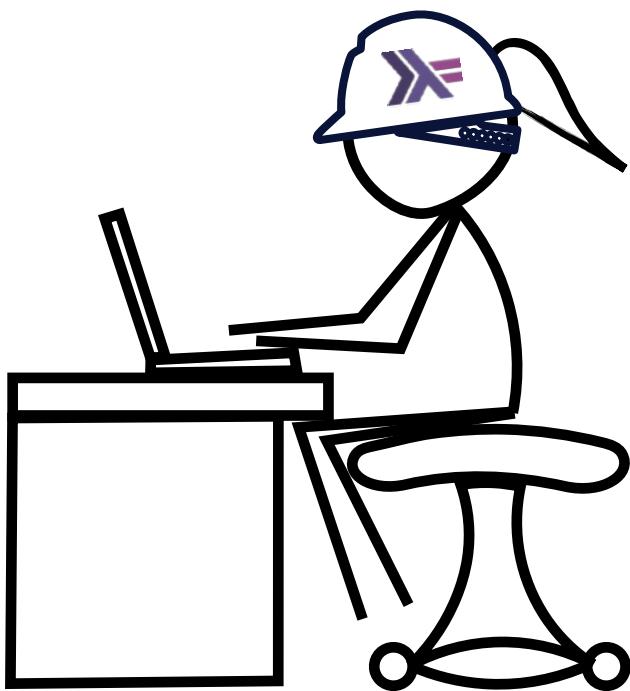
# Flow Caml

◆ Paragon

That's a lot of work!

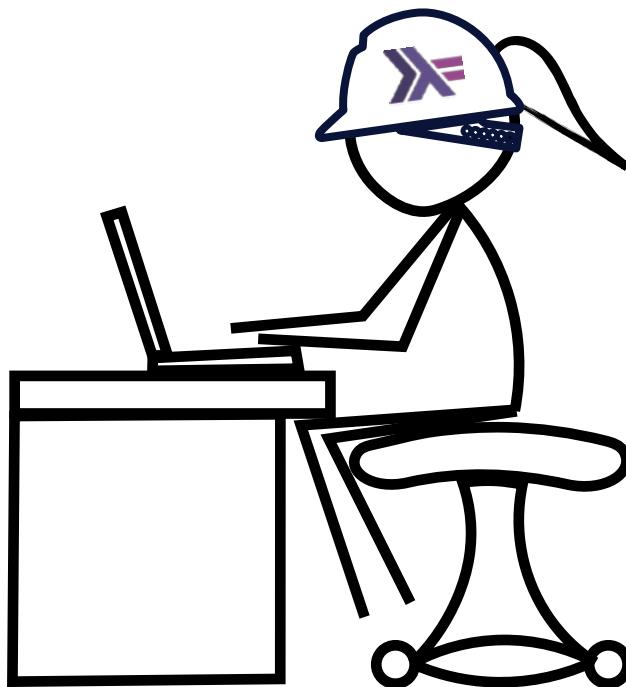






# HASKELL LIBRARIES

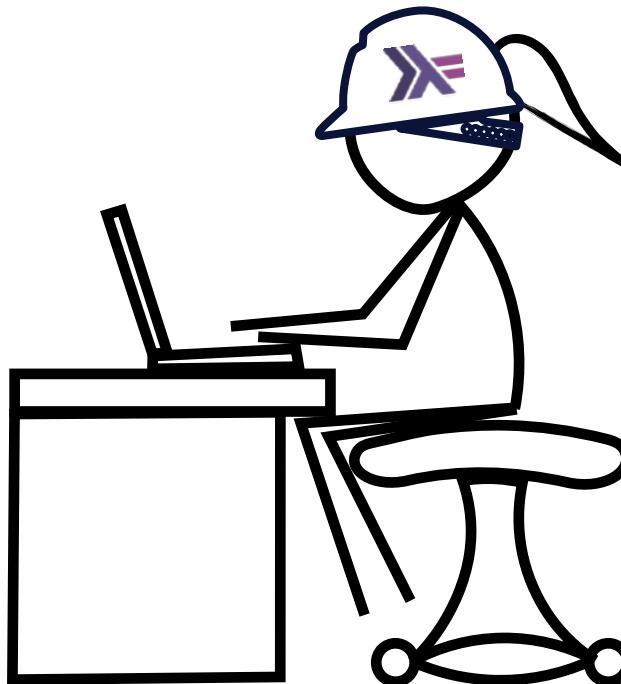
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# HASKELL LIBRARIES

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**SecLib** (Russo et al., 2008)

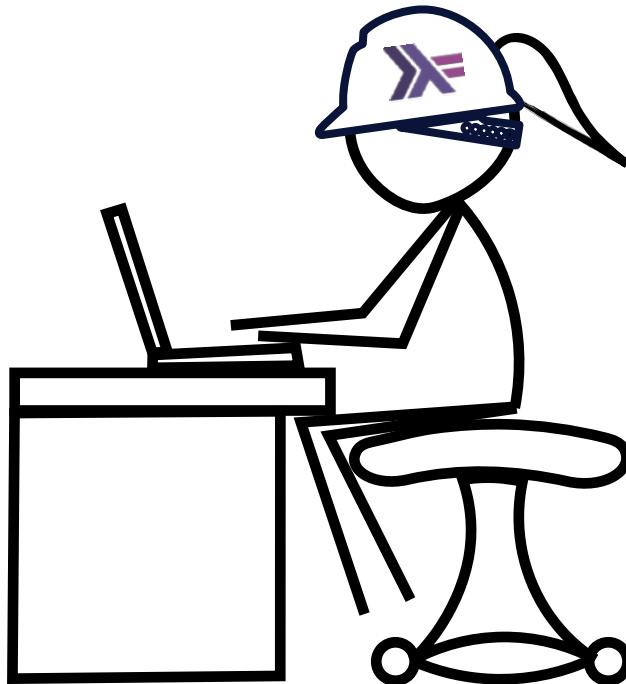


# HASKELL LIBRARIES

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**SecLib** (Russo et al., 2008)

**LIO** (Stefan et al., 2011)



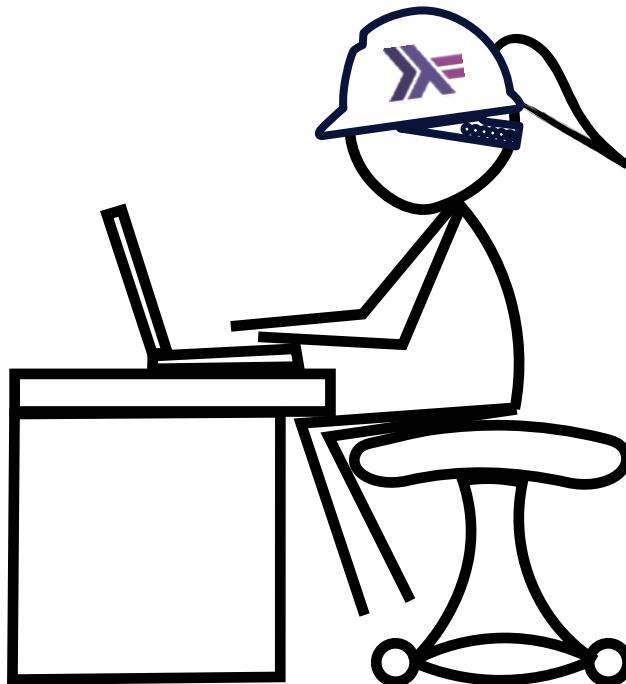
# HASKELL LIBRARIES

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**SecLib** (Russo et al., 2008)

**HLIO** (Buiras et al., 2015)

**LIO** (Stefan et al., 2011)



# HASKELL LIBRARIES

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**SecLib** (Russo et al., 2008)

**HLIO** (Buiras et al., 2015)

**LIO** (Stefan et al., 2011)

**MAC** (Russo, 2015)



# **MAC**

---

(Russo, 2015)

- A lightweight library
- No run-time checks
- Illegal flows rejected at compile-time

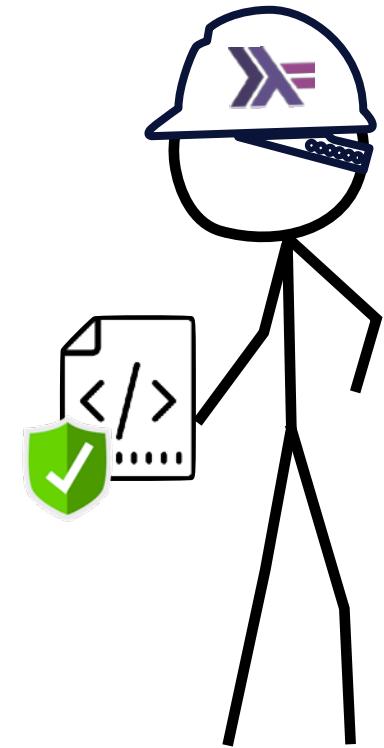


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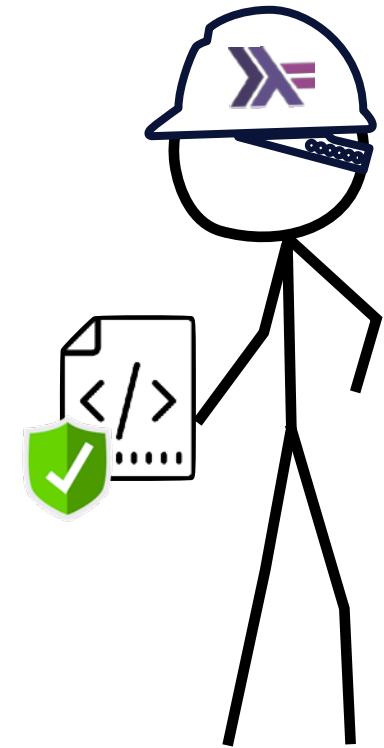
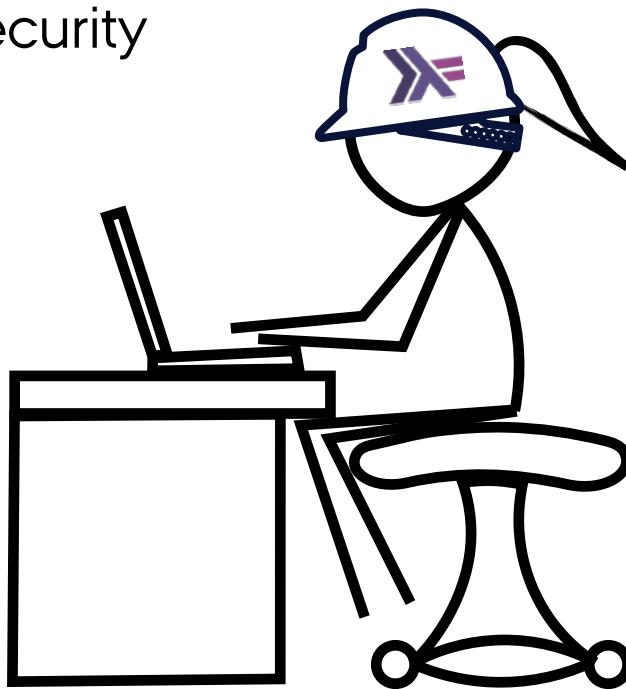


# MAC

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(Russo, 2015)

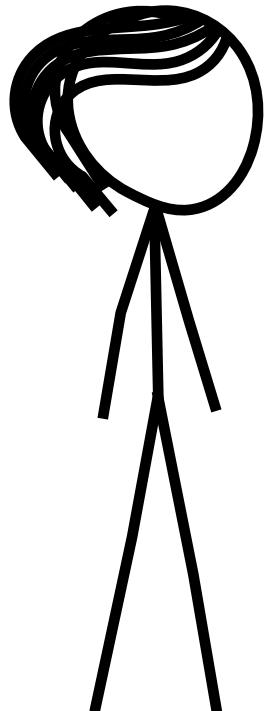
- A lightweight library
- No run-time checks
- Illegal flows rejected at compile-time
- **Limitation:** statically defined security compartments



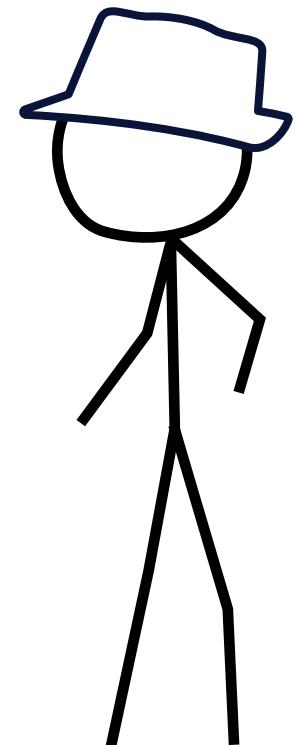
# EXAMPLE: AUCTION



Carol



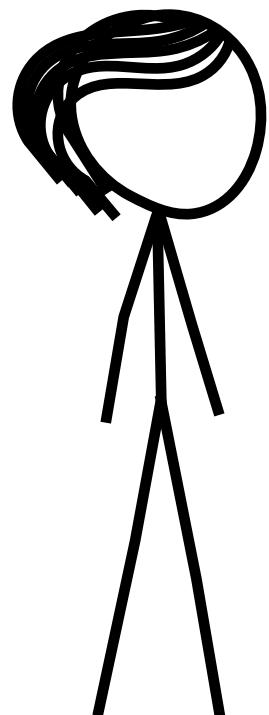
Dan



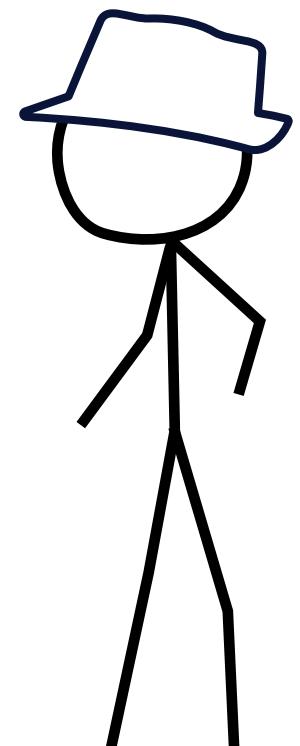
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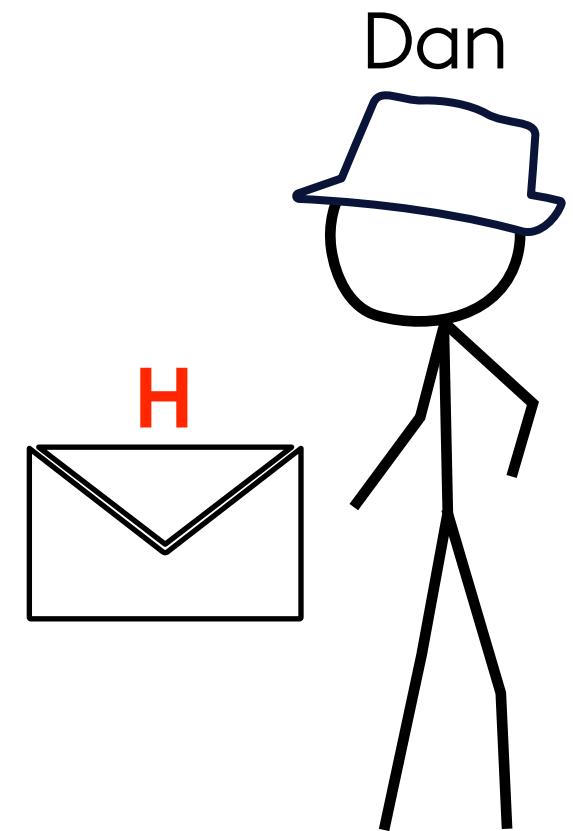
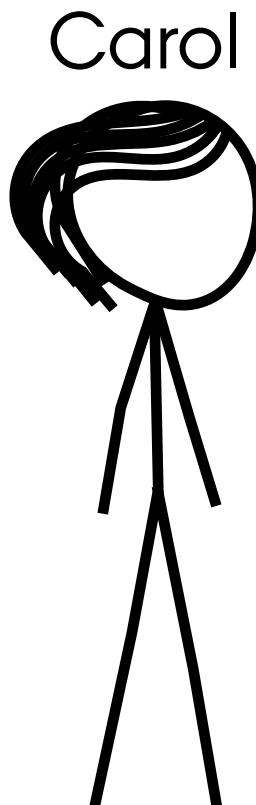
Carol



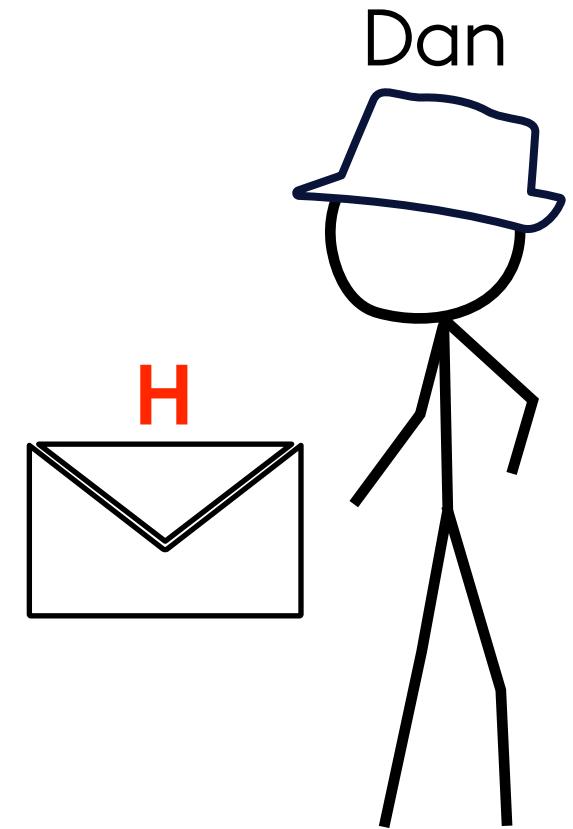
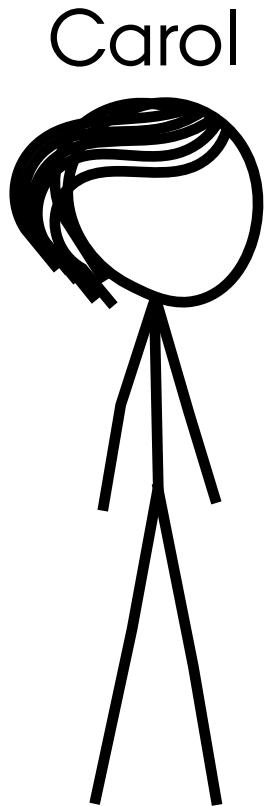
Dan



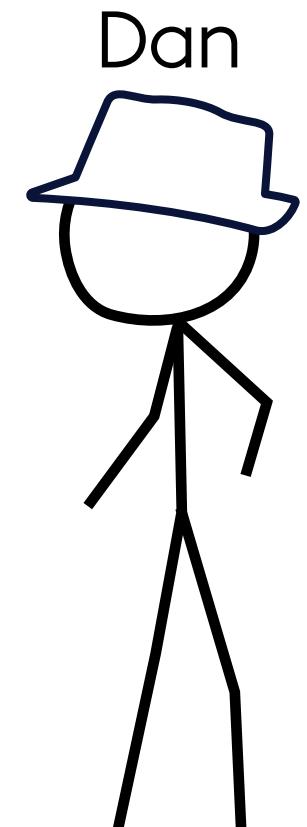
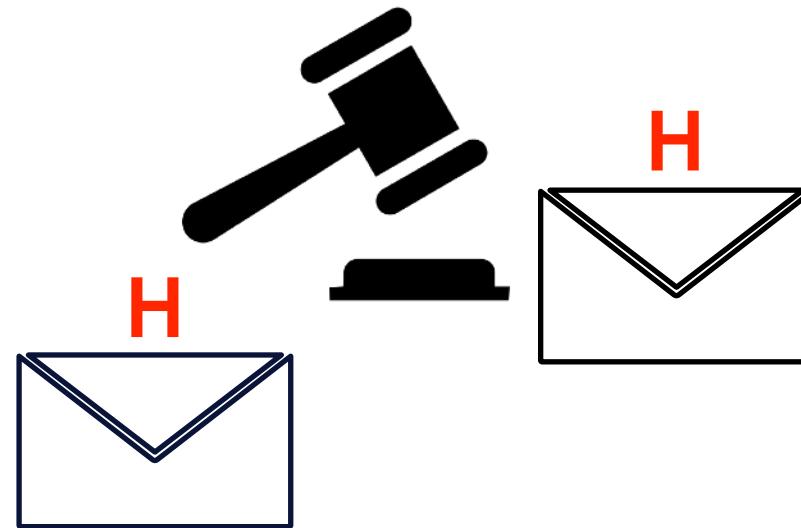
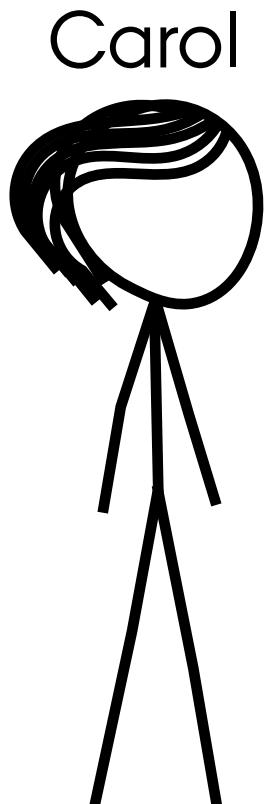
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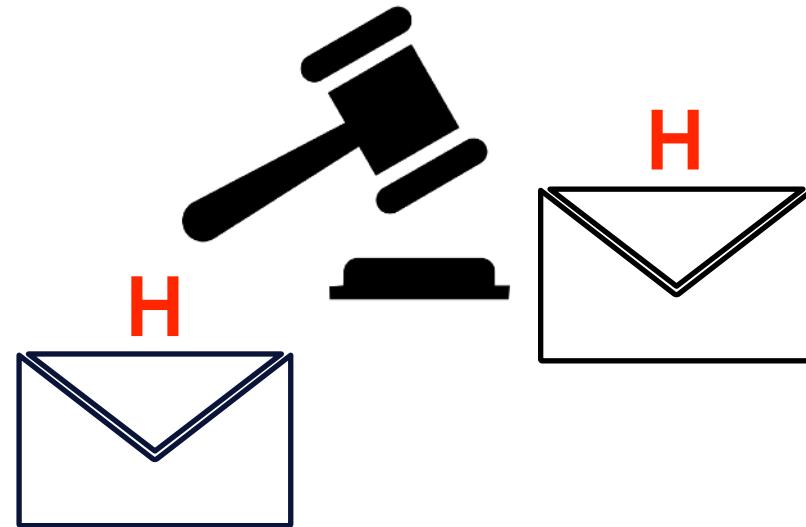
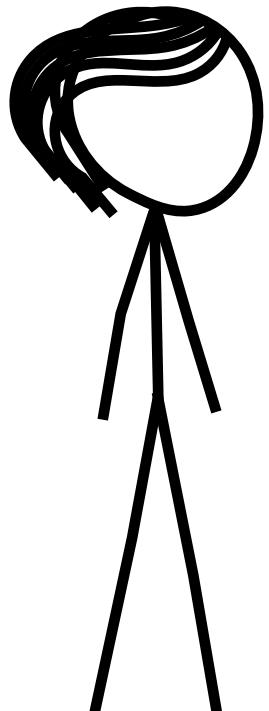
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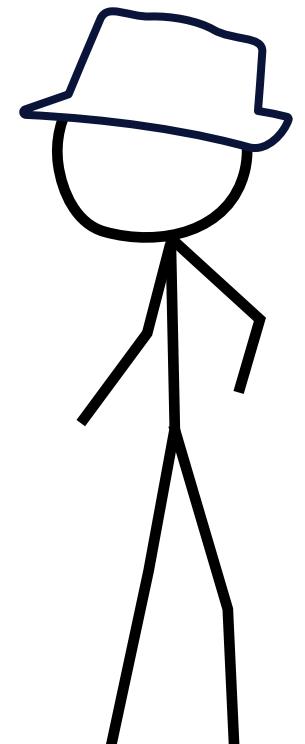
# EXAMPLE: AUCTION

$$H \not\in L$$

Carol



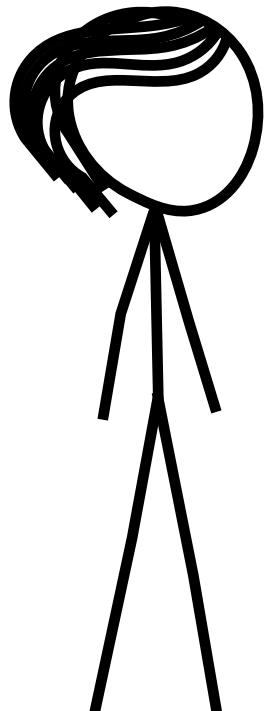
Dan



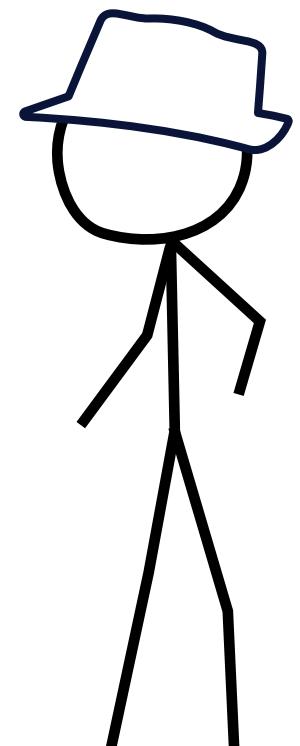
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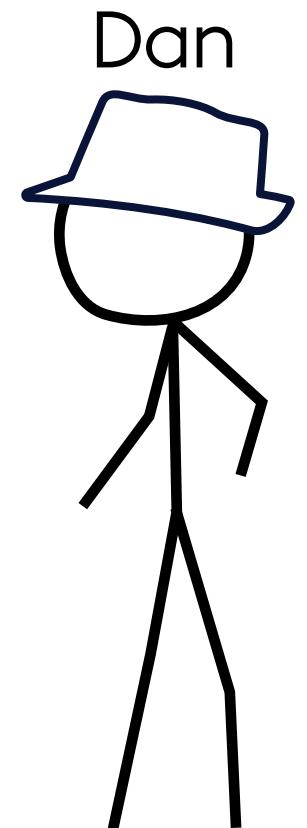
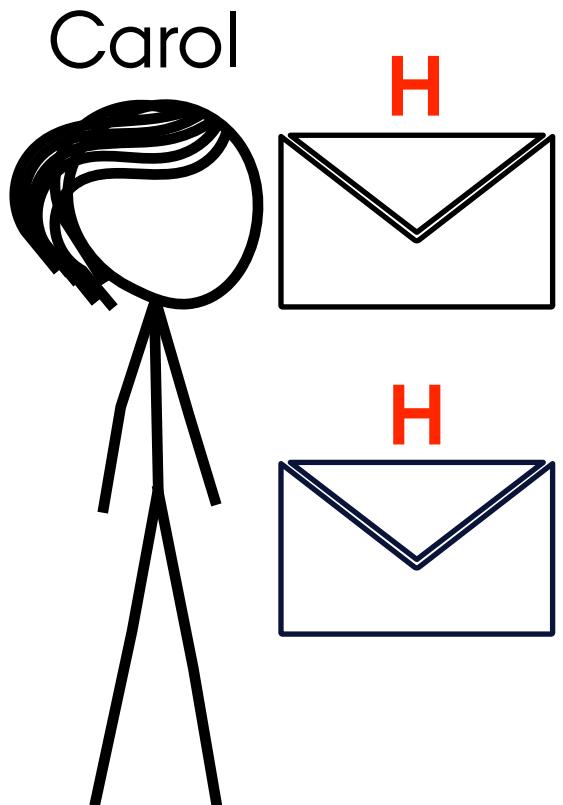


Dan

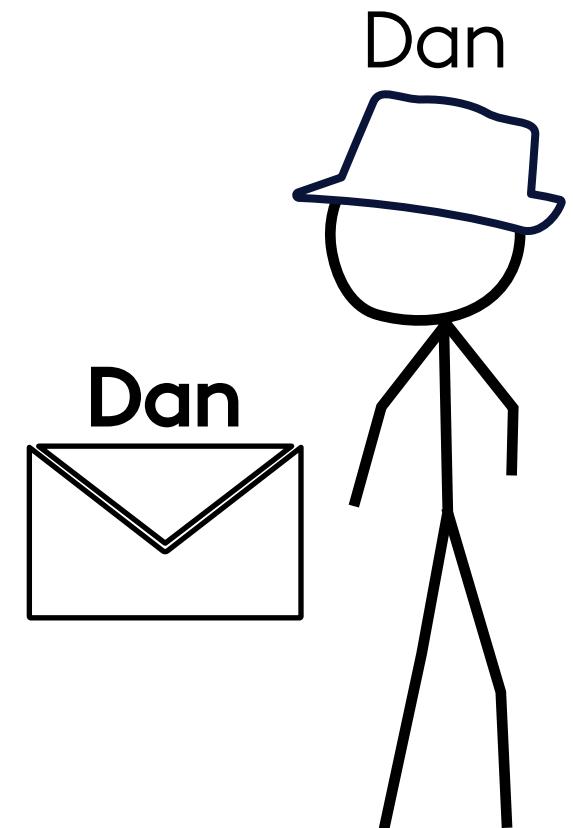
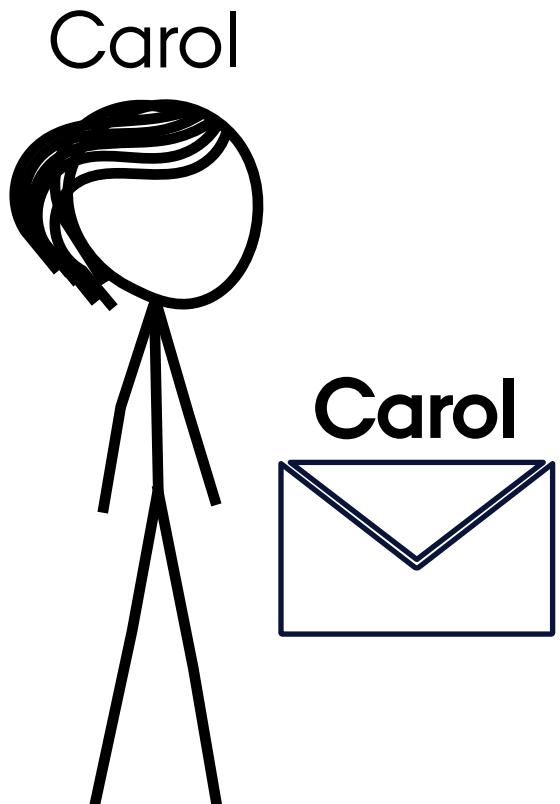


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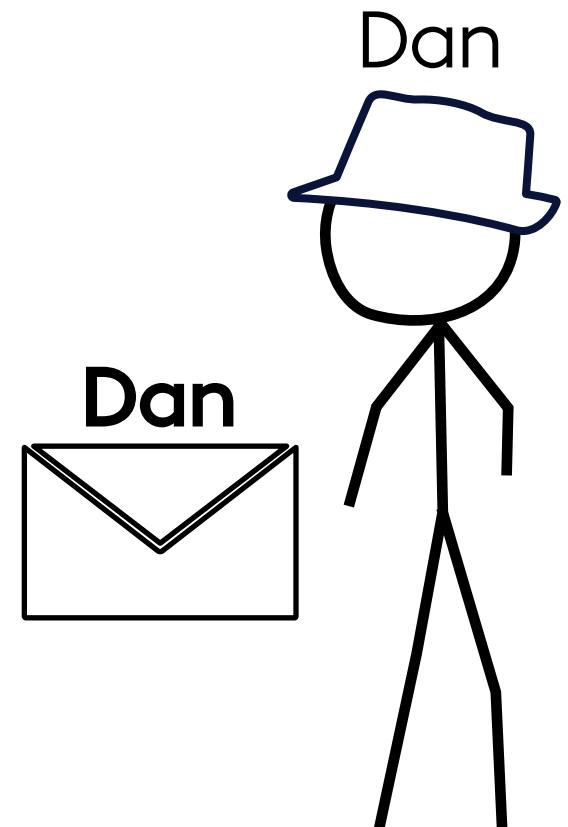
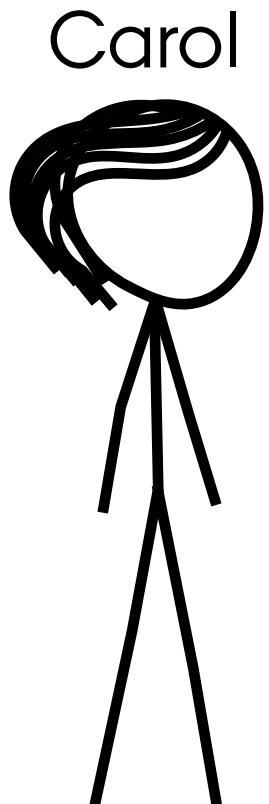
$$H \not\in L$$



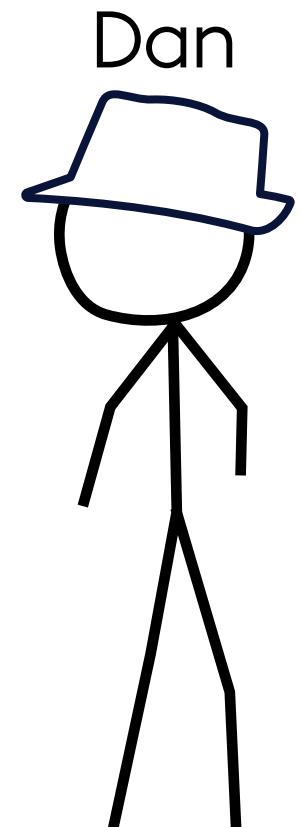
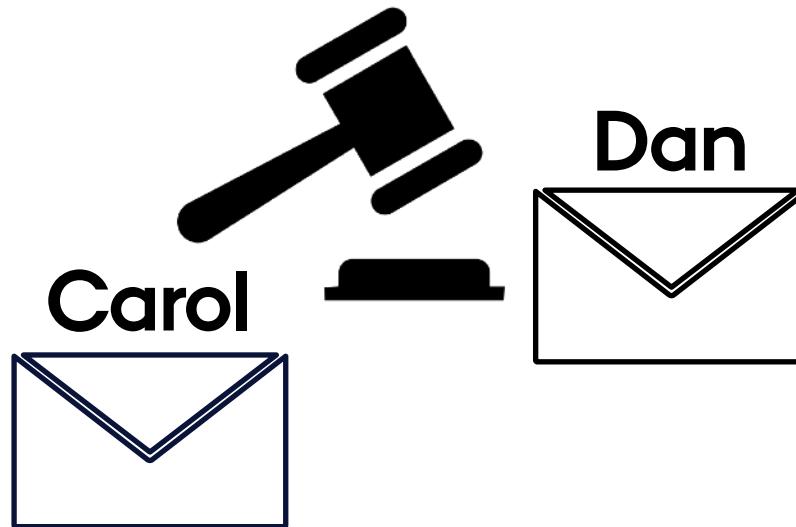
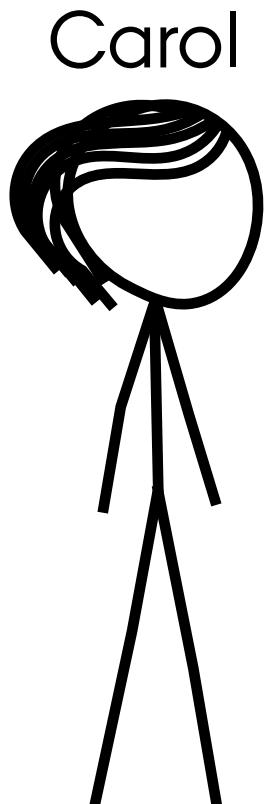
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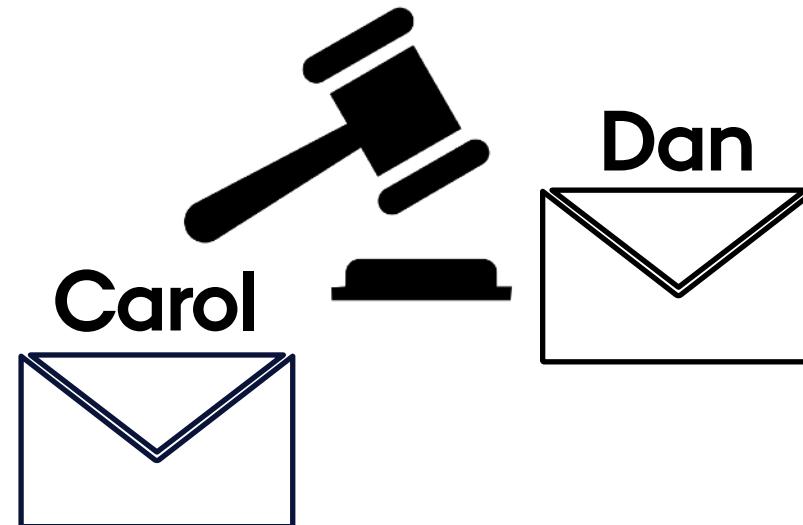
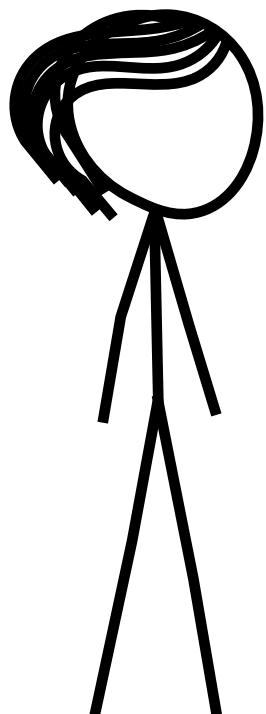


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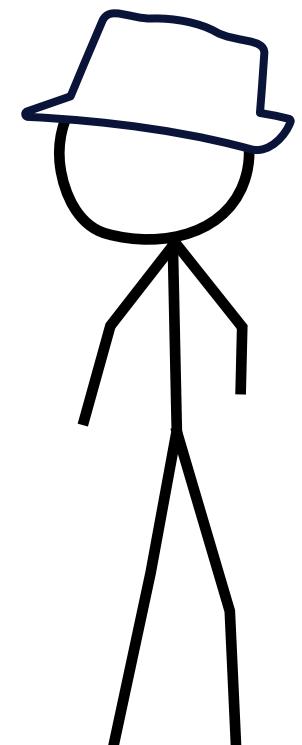
Carol ⚡ Dan

Dan ⚡ Carol

Carol



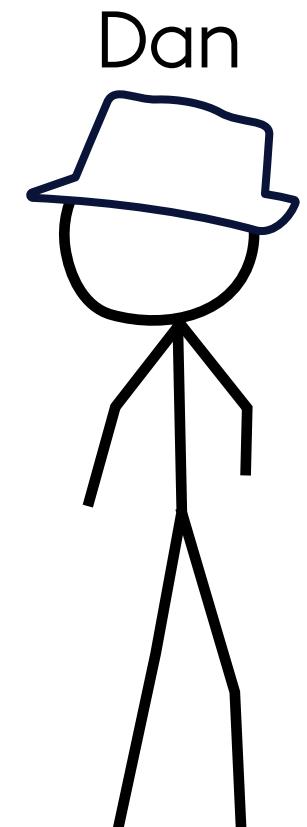
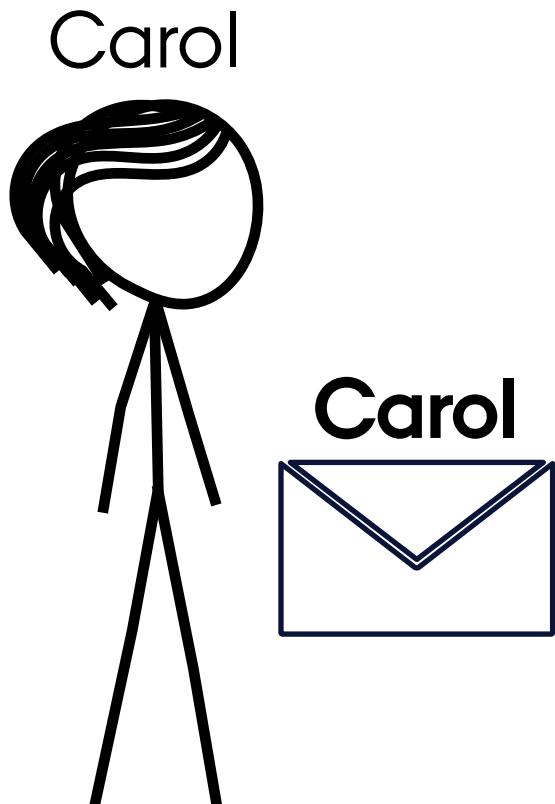
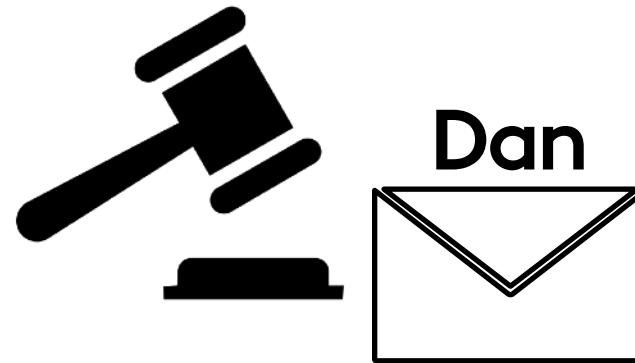
Dan



# EXAMPLE: AUCTION

Carol ⚡ Dan

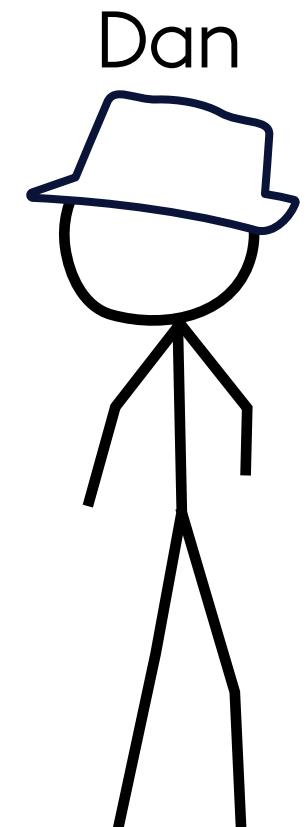
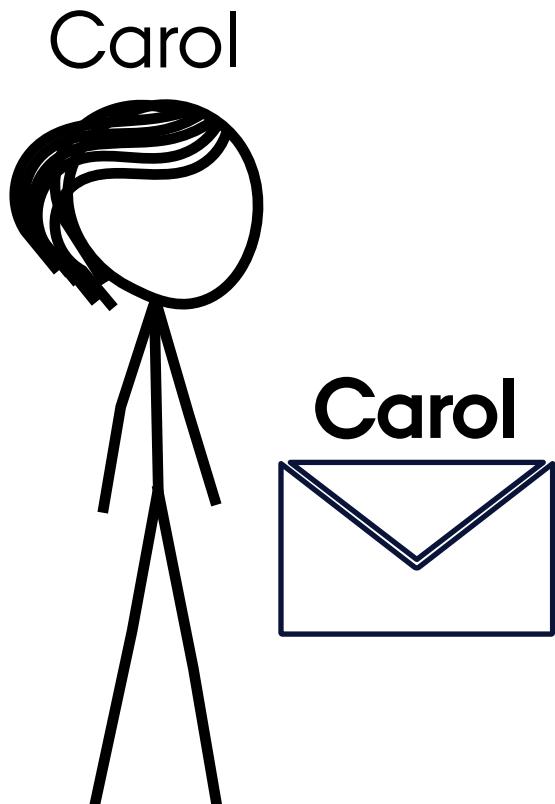
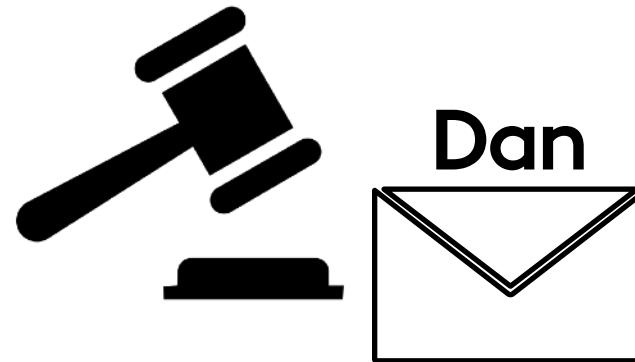
Dan ⚡ Carol



# EXAMPLE: AUCTION

Carol ⚡ Dan

Dan ⚡ Carol



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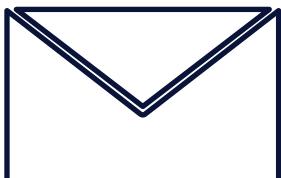
Carol ⚡ Dan

Dan ⚡ Carol

Carol

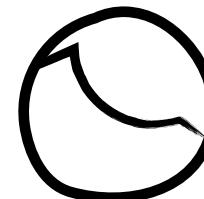


Carol

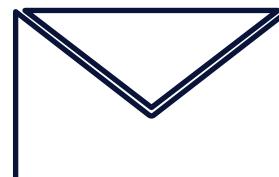


Dan

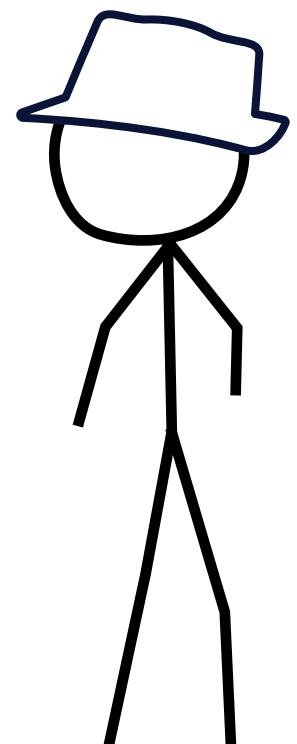
Erin



Erin



Dan



# THIS WORK

---

- **DEPSEC**: a static information-flow control (IFC) library for Idris
- Showcases how dependent types increase the expressiveness of state-of-the-art IFC libraries
- Novel and powerful means for statically-enforced declassification using dependent types



# Idris

(Brady, 2013)

---

- **General-purpose**, pure functional language
- Features full dependent types
- Heavily inspired by Haskell

# DEPSEC - OVERVIEW

---

Lattice	~ 70 LOC
Core	~ 90 LOC
Declassification	~ 50 LOC
File	~ 40 LOC
Ref	~ 50 LOC

# DEPSEC - OVERVIEW

---

Lattice

~ 70 LOC

Core

~ 90 LOC

# DEPSEC - LATTICE

---

```
interface JoinSemilattice a where
  join      : a -> a -> a
  commutative : (x, y : a) -> x `join` y = y `join` x
  -- ...
  ...

interface Poset a where
  leq        : a -> a -> Type
  -- ...

implementation JoinSemilattice a => Poset a where
  leq x y = (x `join` y = y)
  -- ...

interface JoinSemilattice a => BoundedJoinSemilattice a where
  Bottom : a
  -- ...
```

# DEPSEC - CORE

---

```
data Labeled : l -> Type -> Type where
  MkLabeled : vt -> Labeled l vt -- TCB

data DIO : l -> Type -> Type where
  MkDIO : IO vt -> DIO l vt -- TCB

implementation Monad (DIO l) where
  ...
```

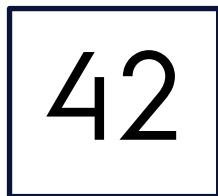
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```



Labeled H Int

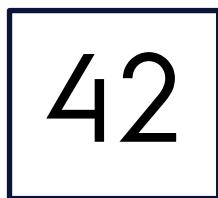
# DEPSEC - CORE

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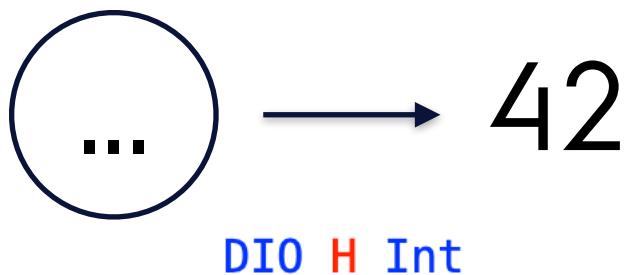
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Labeled H Int



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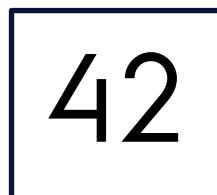
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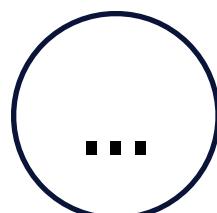
```
implementation Monad (DIO l) where
```

```
  ...
```

```
label : Poset labelType
=> {l : labelType}
-> (value : a)
-> Labeled l a
```



Labeled H Int



DIO H Int

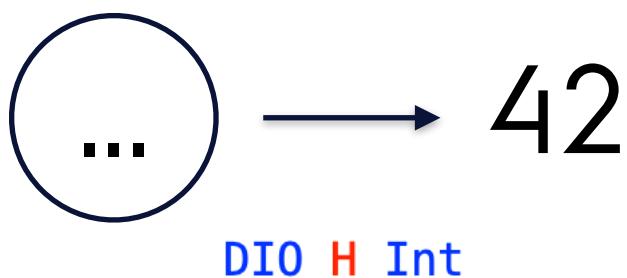
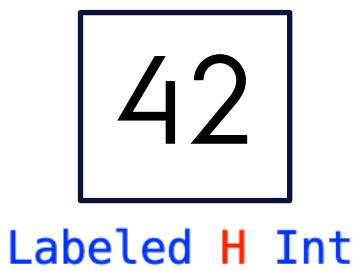
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unlabel : Poset labelType
=> {l, l' : labelType}
-> {auto flow : l `leq` l'}
-> Labeled l a
-> DIO l' a
```

# DEPSEC - CORE

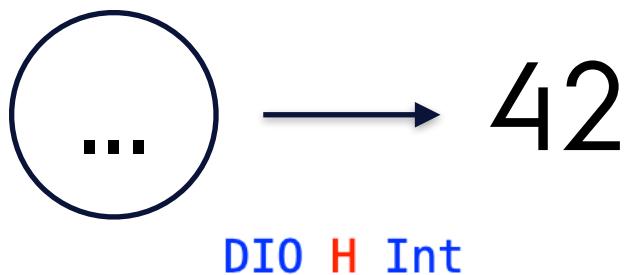
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Labeled H Int



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```

implicit parameter

context search

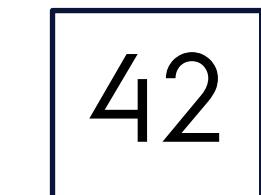
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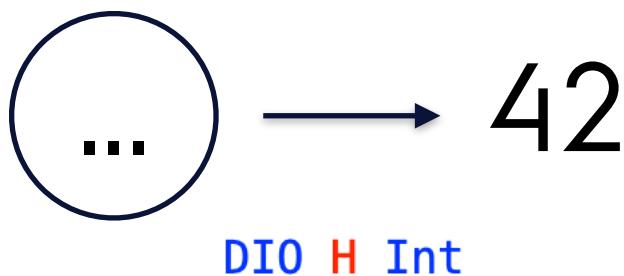
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Labeled H Int



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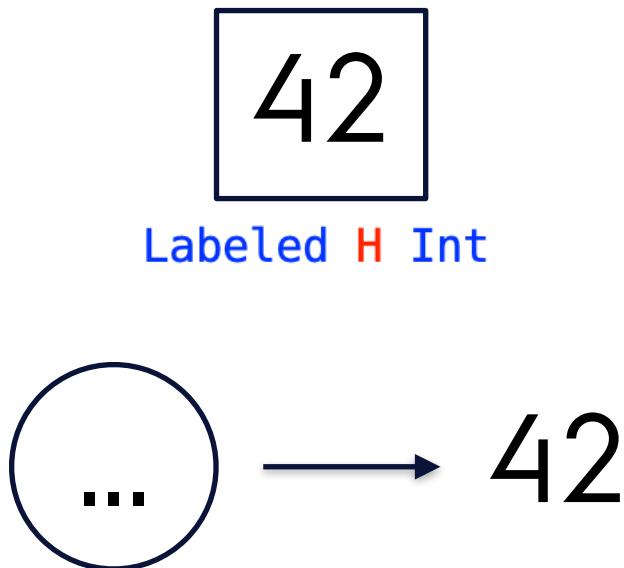
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=> {l : labelType}
-> (value : a)
-> Labeled l a

unlabel : Poset labelType
=> {l, l' : labelType}
-> {auto flow : l `leq` l'}
-> Labeled l a
-> DIO l' a

plug : Poset labelType
=> {l, l' : labelType}
-> {auto flow : l `leq` l'}
-> DIO l' a
-> DIO l (Labeled l' a)
```

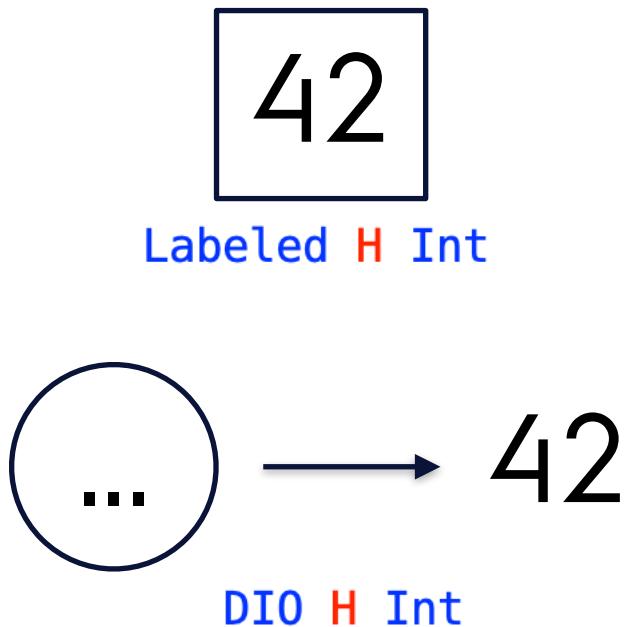
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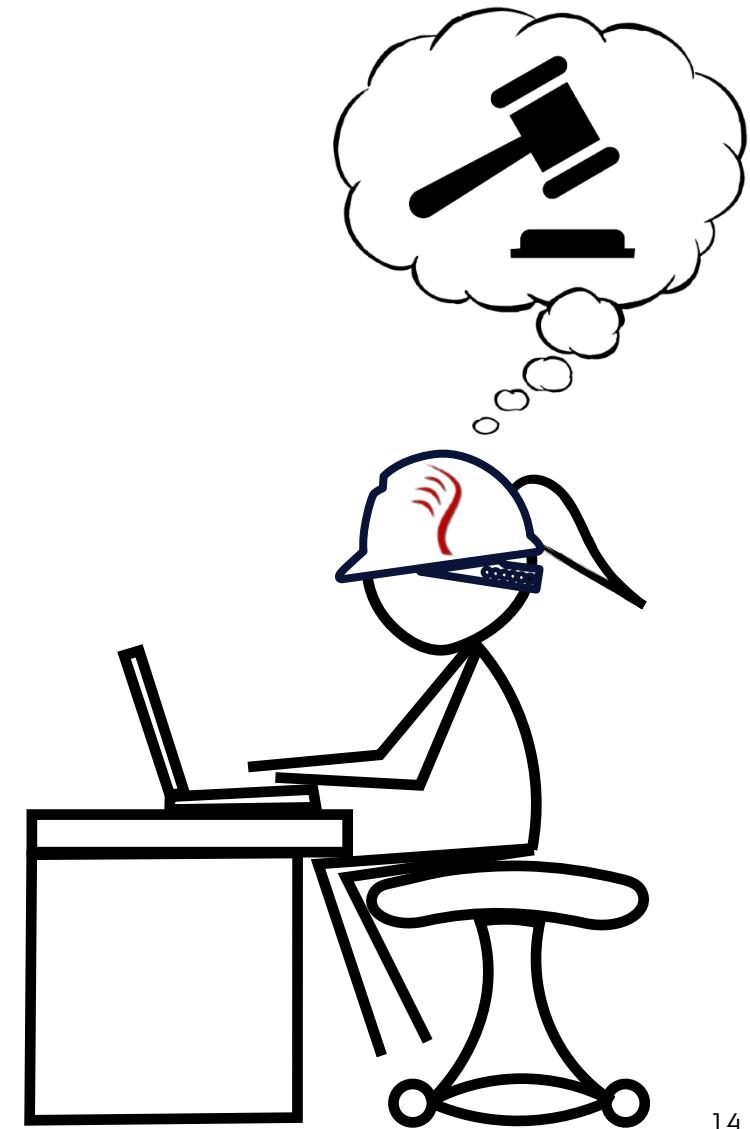
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=> {l : labelType}
-> (value : a)
-> Labeled l a

unlabel : Poset labelType
=> {l, l' : labelType}
-> {auto flow : l `leq` l'}
-> Labeled l a
-> DIO l' a

plug : Poset labelType
=> {l, l' : labelType}
-> {auto flow : l `leq` l'}
-> DIO l' a
-> DIO l (Labeled l' a)

relabel : Poset labelType
=> {l, l' : labelType}
-> {auto flow : l `leq` l'}
-> Labeled l a
-> Labeled l' a
```







# AUCTION REQUIREMENTS

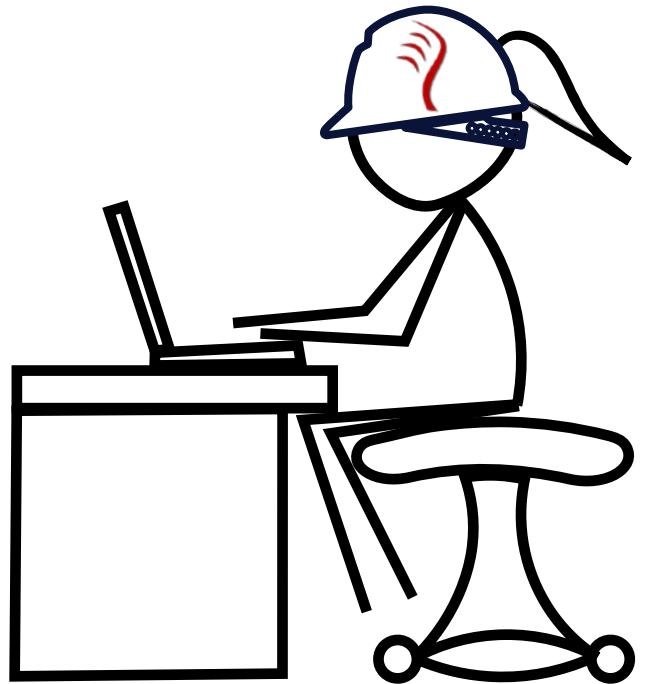
---

- Bids should be confidential
- Only winning bid should be disclosed
- Alice will put as little effort as possible into this project



# AUCTION I - SETUP

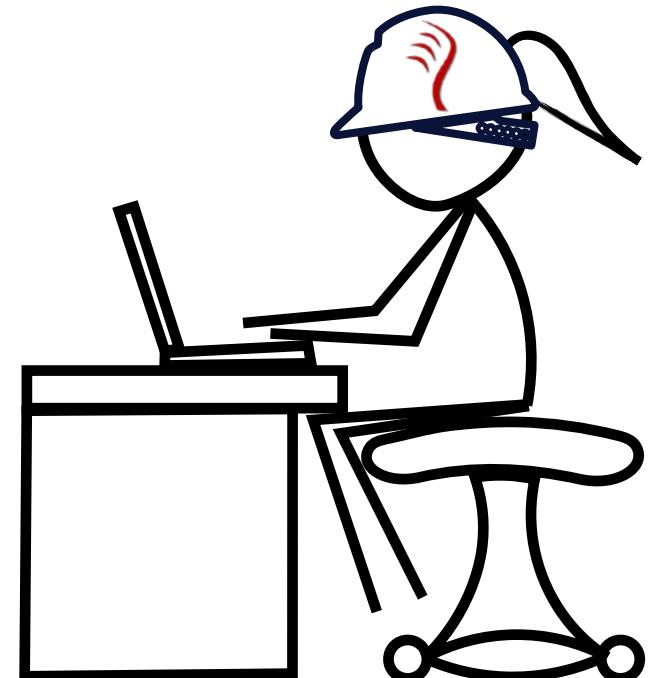
---



# AUCTION I - SETUP

---

```
data TwoPoint = H | L  
  
implementation JoinSemilattice TwoPoint where  
  --- ...
```



# AUCTION I - SETUP

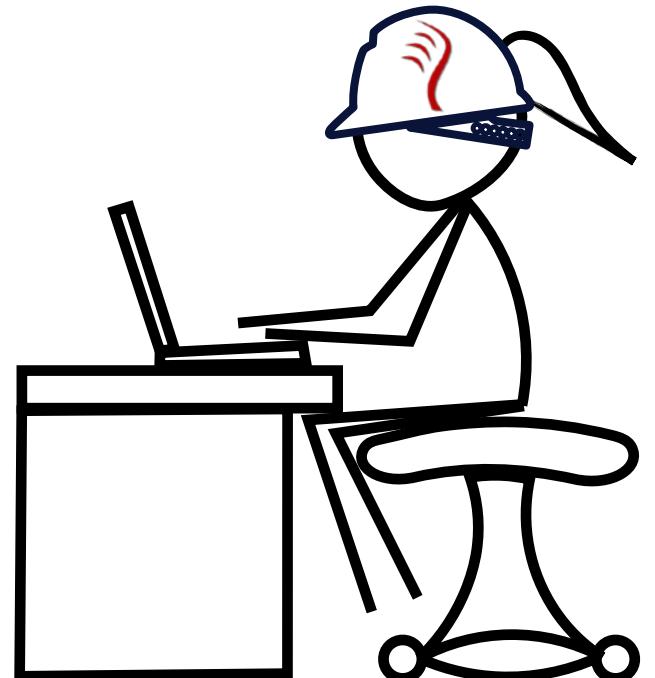
---

```
data TwoPoint = H | L

implementation JoinSemilattice TwoPoint where
  -- ...

User : Type
User = Nat

Bid : Type
Bid = (User, Nat)
```



# AUCTION I - SETUP

---

```
data TwoPoint = H | L

implementation JoinSemilattice TwoPoint where
  -- ...

User : Type
User = Nat

Bid : Type
Bid = (User, Nat)

BidLog : Nat → Type
BidLog n = Vect n (Labeled H Bid)
```



# AUCTION I - SETUP

---

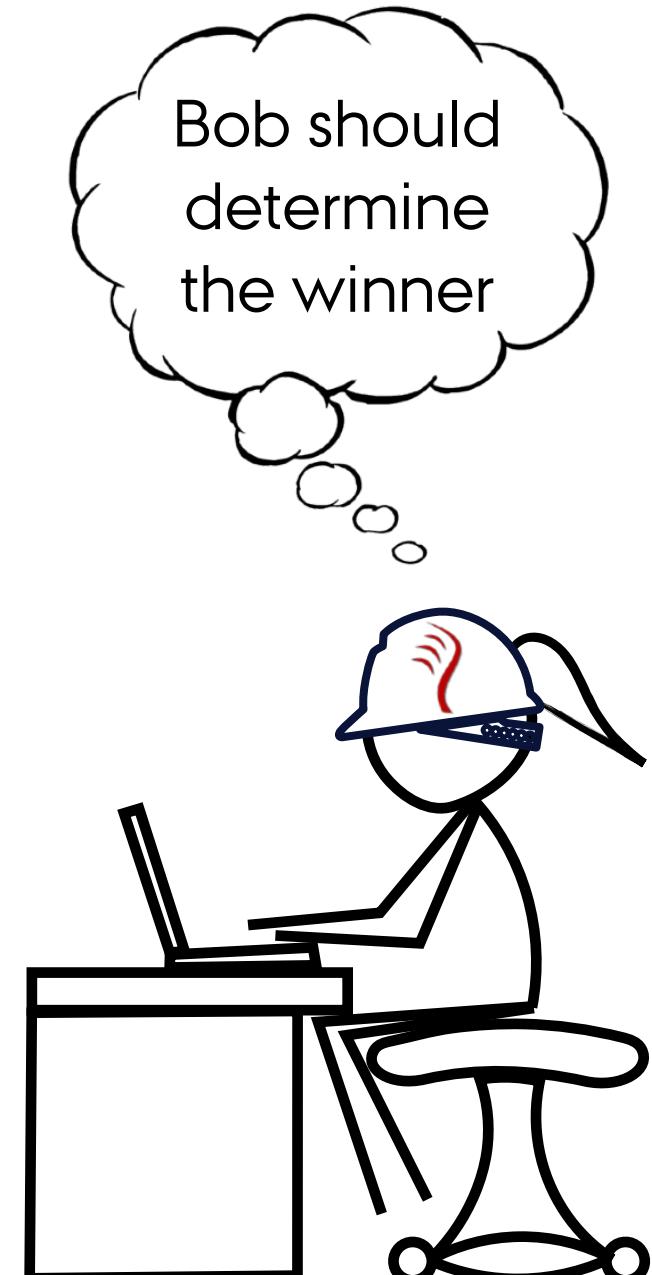
```
data TwoPoint = H | L

implementation JoinSemilattice TwoPoint where
  -- ...

User : Type
User = Nat

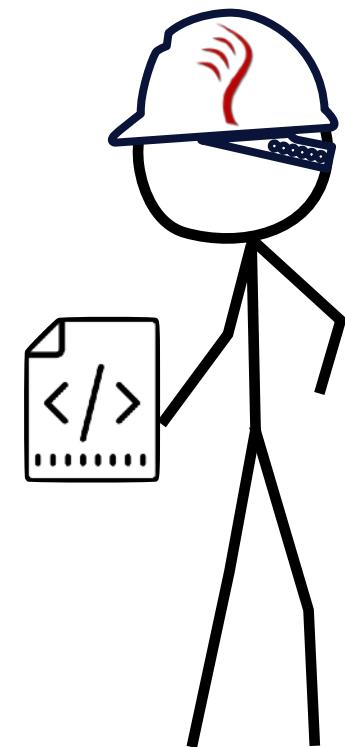
Bid : Type
Bid = (User, Nat)

BidLog : Nat → Type
BidLog n = Vect n (Labeled H Bid)
```



# AUCTION I

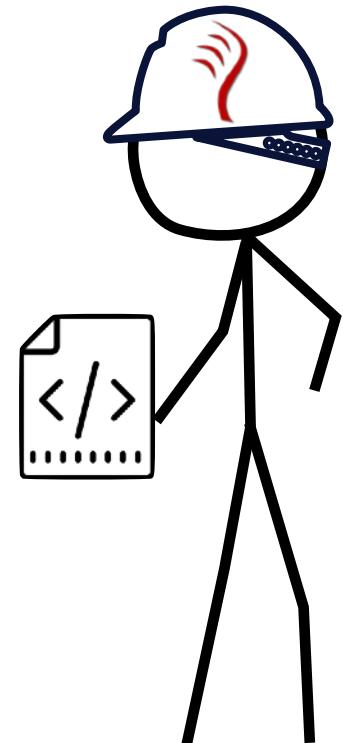
---



# AUCTION I

---

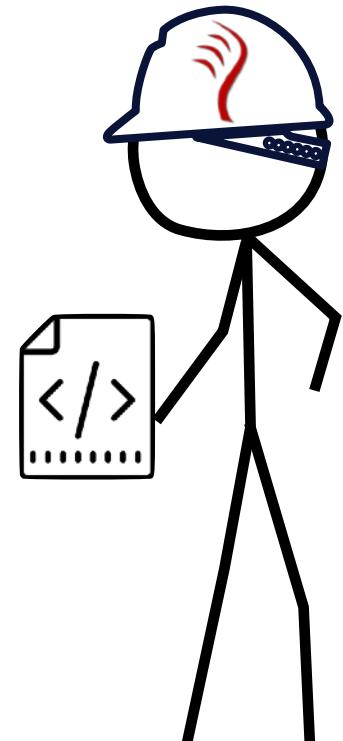
```
maxBid : Bid -> Bid -> Bid
-- ...
computeMaxBid : BidLog (S n) -> DIO H Bid
computeMaxBid (x :: []) = unlabel x
computeMaxBid (x :: tail@(y :: xs)) =
  do x' <- unlabel x
     tail' <- computeMaxBid tail
     pure $ maxBid x' tail'
```



# AUCTION I

---

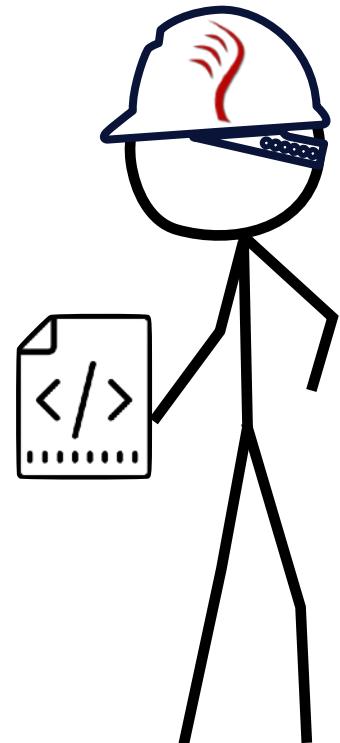
```
maxBid : Bid -> Bid -> Bid
-- ...
computeMaxBid : BidLog (S n) -> DIO H Bid
computeMaxBid (x :: []) = unlabel x
computeMaxBid (x :: tail@(y :: xs)) =
  do x' <- unlabel x
     tail' <- computeMaxBid tail
     pure $ maxBid x' tail'
```



# AUCTION I

---

```
maxBid : Bid -> Bid -> Bid
-- ...
computeMaxBid : BidLog (S n) -> DIO H Bid
computeMaxBid (x :: []) = unlabel x
computeMaxBid (x :: tail@(y :: xs)) =
  do x' <- unlabel x
     tail' <- computeMaxBid tail
     pure $ maxBid x' tail'
```

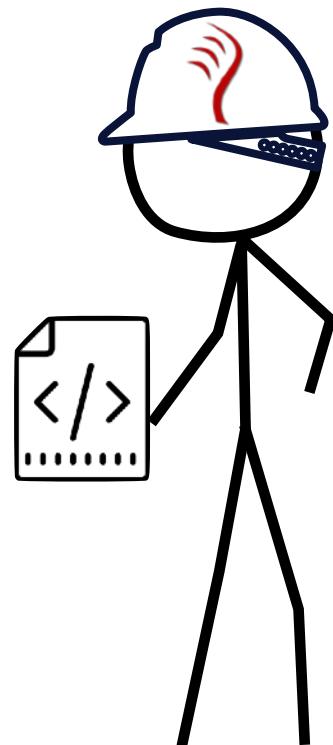


# AUCTION I

---

```
maxBid : Bid -> Bid -> Bid
-- ...
computeMaxBid : BidLog (S n) -> DIO H Bid
computeMaxBid (x :: []) = unlabel x
computeMaxBid (x :: tail@(y :: xs)) =
  do x' <- unlabel x
     tail' <- computeMaxBid tail
     pure $ maxBid x' tail'
```

```
unlabel : Poset labelType
=> {l, l' : labelType}
-> {auto flow : l `leq` l'}
-> Labeled l a
-> DIO l' a
```



# AUCTION I

---

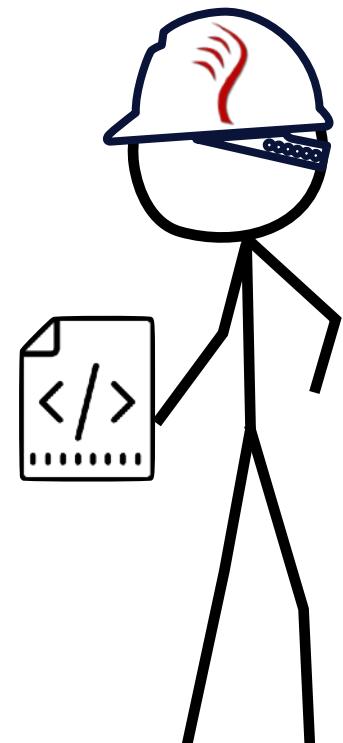
```
BidLog : Nat -> Type  
BidLog n = Vect n (Labeled H Bid)
```

```
maxBid : Bid -> Bid -> Bid
```

```
-- ...
```

```
computeMaxBid : BidLog (S n) -> DIO H Bid  
computeMaxBid (x :: []) = unlabel x  
computeMaxBid (x :: tail@(y :: xs)) =  
  do x' <- unlabel x  
    tail' <- computeMaxBid tail  
    pure $ maxBid x' tail'
```

```
unlabel : Poset labelType  
=> {l, l' : labelType}  
-> {auto flow : l `leq` l'}  
-> Labeled l a  
-> DIO l' a
```



# AUCTION I

---

```
BidLog : Nat -> Type  
BidLog n = Vect n (Labeled H Bid)
```

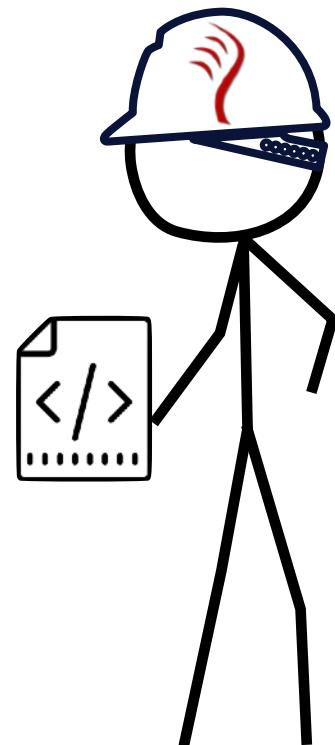
```
maxBid : Bid -> Bid -> Bid
```

---

```
computeMaxBid : BidLog (S n) -> DIO H Bid  
computeMaxBid (x :: []) = unlabel x  
computeMaxBid (x :: tail@(y :: xs)) =  
  do x' <- unlabel x  
    tail' <- computeMaxBid tail  
    pure $ maxBid x' tail'
```

```
unlabel : Poset labelType  
=> {l, l' : labelType}  
-> {auto flow : l `leq` l'}  
-> Labeled l a  
-> DIO l' a
```

**H  $\subseteq$  H**



# AUCTION I

---

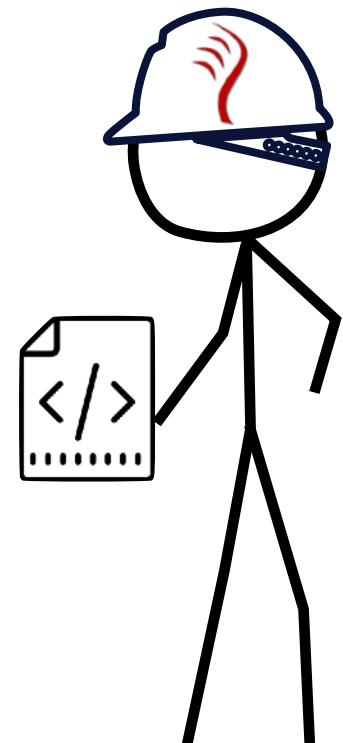
```
BidLog : Nat -> Type  
BidLog n = Vect n (Labeled H Bid)
```

```
maxBid : Bid -> Bid -> Bid
```

```
-- ...
```

```
computeMaxBid : BidLog (S n) -> DIO H Bid  
computeMaxBid (x :: []) = unlabel x  
computeMaxBid (x :: tail@(y :: xs)) =  
  do x' <- unlabel x  
    tail' <- computeMaxBid tail  
    pure $ maxBid x' tail'
```

```
unlabel : Poset labelType  
=> {l, l' : labelType}  
-> {auto flow : l `leq` l'}  
-> Labeled l a  
-> DIO l' a
```



# AUCTION I

---

```
BidLog : Nat -> Type  
BidLog n = Vect n (Labeled H Bid)
```

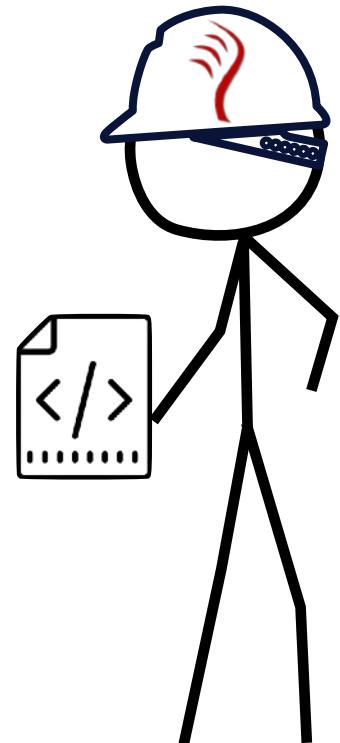
```
unlabel : Poset labelType  
=> {l, l' : labelType}  
-> {auto flow : l `leq` l'}  
-> Labeled l a  
-> DIO l' a
```

```
maxBid : Bid -> Bid -> Bid
```

```
-- ...
```

```
computeMaxBid : BidLog (S n) -> DIO H Bid  
computeMaxBid (x :: []) = unlabel x  
computeMaxBid (x :: tail@(y :: xs)) =  
  do x' <- unlabel x  
    tail' <- computeMaxBid tail  
    pure $ maxBid x' tail'
```

return



# AUCTION I

---

```
BidLog : Nat -> Type  
BidLog n = Vect n (Labeled H Bid)
```

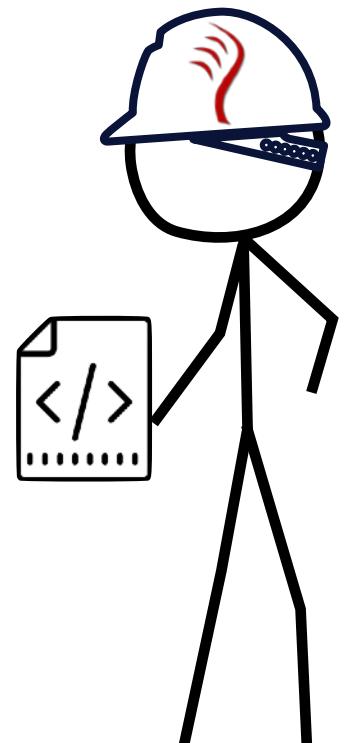
```
maxBid : Bid -> Bid -> Bid
```

```
-- ...
```

```
computeMaxBid : BidLog (S n) -> DIO H Bid  
computeMaxBid (x :: []) = unlabel x  
computeMaxBid (x :: tail@(y :: xs)) =  
  do x' <- unlabel x  
    tail' <- computeMaxBid tail  
    pure $ maxBid x' tail'
```

```
return
```

```
getWinner : BidLog (S n) -> DIO L (Labeled H Bid)  
getWinner log = plug $ computeMaxBid log
```

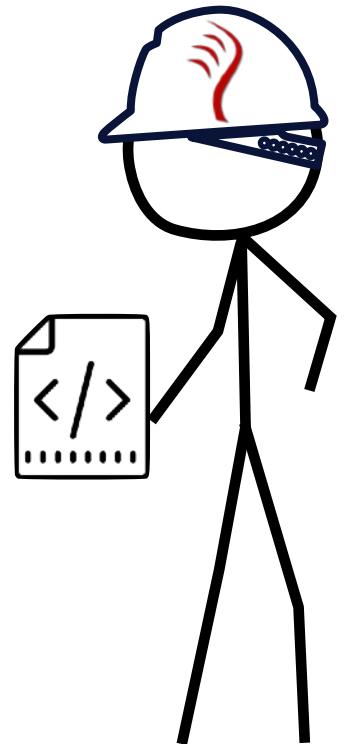


# AUCTION I

---

```
maxBid : Bid -> Bid -> Bid
-- ...
computeMaxBid : BidLog (S n) -> DIO H Bid
computeMaxBid (x :: []) = unlabel x
computeMaxBid (x :: tail@(y :: xs)) =
  do x' <- unlabel x
     tail' <- computeMaxBid tail
     pure $ maxBid x' tail'
getWinner : BidLog (S n) -> DIO L (Labeled H Bid)
getWinner log = plug $ computeMaxBid log
```

```
plug : Poset labelType
=> {l, l' : labelType}
-> {auto flow : l `leq` l'}
-> DIO l' a
-> DIO l (Labeled l' a)
```



# AUCTION I

---

```
maxBid : Bid -> Bid -> Bid
```

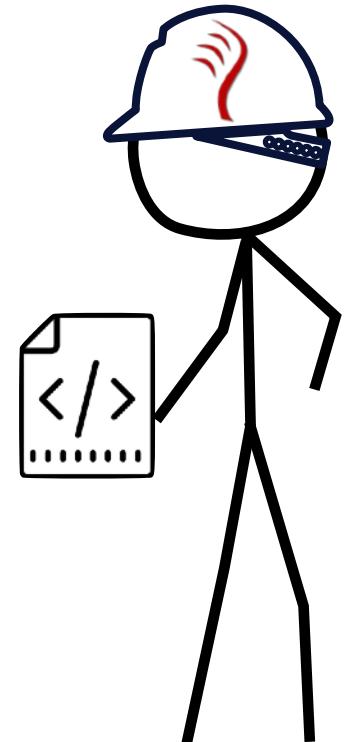
```
-- ...
```

```
computeMaxBid : BidLog (S n) -> DIO H Bid
computeMaxBid (x :: []) = unlabel x
computeMaxBid (x :: tail@(y :: xs)) =
  do x' <- unlabel x
     tail' <- computeMaxBid tail
     pure $ maxBid x' tail'
```

```
getWinner : BidLog (S n) -> DIO L (Labeled H Bid)
getWinner log = plug $ computeMaxBid log
```

```
plug : Poset labelType
  => {l, l' : labelType}
  -> {auto flow : l `leq` l'}
  -> DIO l' a
  -> DIO l (Labeled l' a)
```

L ⊑ H

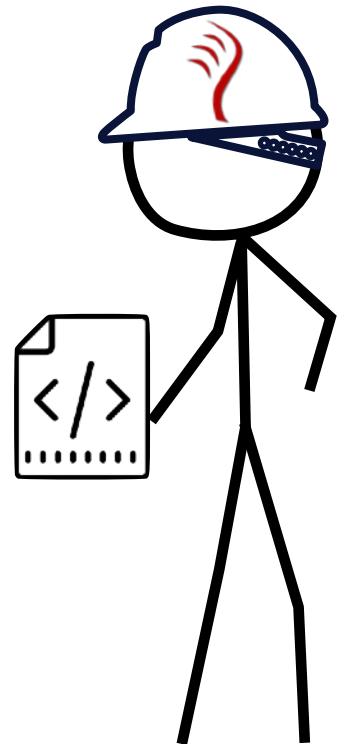


# AUCTION I

---

```
maxBid : Bid -> Bid -> Bid
-- ...
computeMaxBid : BidLog (S n) -> DIO H Bid
computeMaxBid (x :: []) = unlabel x
computeMaxBid (x :: tail@(y :: xs)) =
  do x' <- unlabel x
     tail' <- computeMaxBid tail
     pure $ maxBid x' tail'
getWinner : BidLog (S n) -> DIO L (Labeled H Bid)
getWinner log = plug $ computeMaxBid log
```

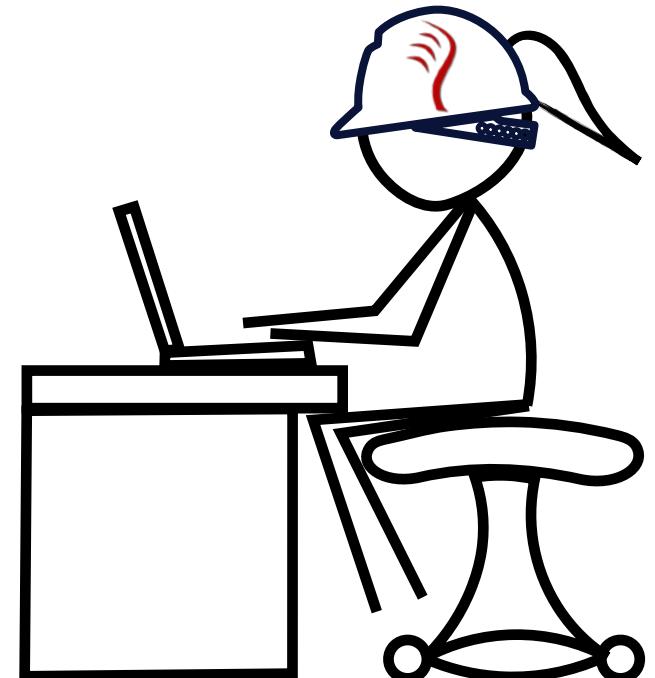
```
plug : Poset labelType
=> {l, l' : labelType}
-> {auto flow : l `leq` l'}
-> DIO l' a
-> DIO l (Labeled l' a)
```



# AUCTION I

---

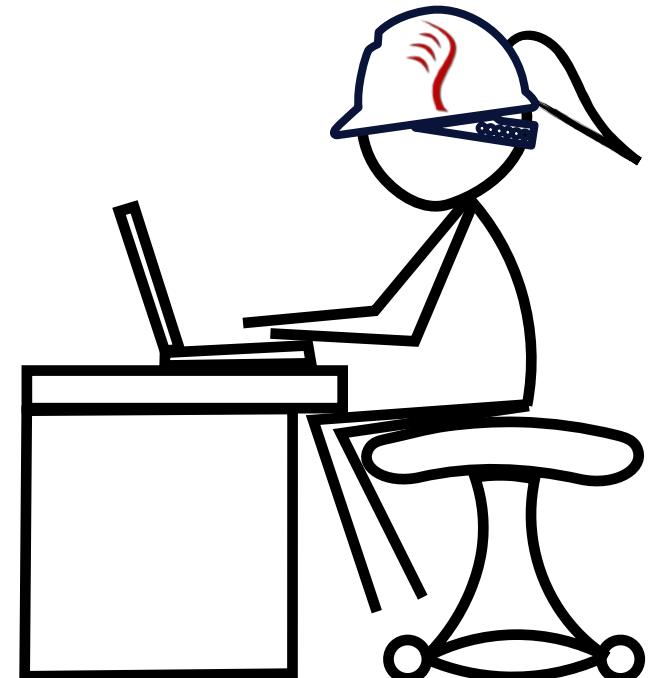
```
main : IO ()  
main =  
  do putStrLn "##### Welcome to the auction! #####"  
      putStrLn "Taking bids:"  
      let log : BidLog _ = [|getBid, !getBid|]  
      putStrLn "Announcing winner:"  
      winner <- run $ getWinner log  
      let (MkLabeled x) = winner  
      putStrLn $ show x  
      putStrLn "##### Bye bye! #####"
```



# AUCTION I

---

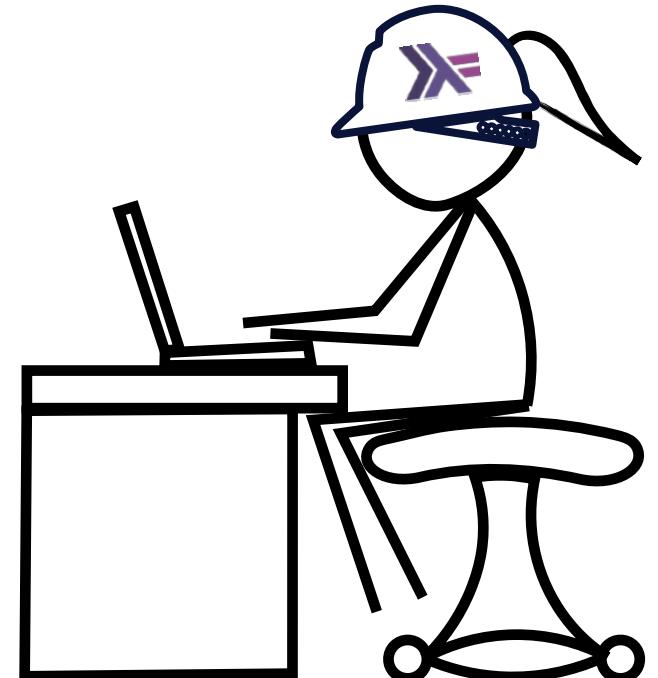
```
main : IO ()  
main =  
  do putStrLn "##### Welcome to the auction! #####"  
      putStrLn "Taking bids:"  
      let log : BidLog _ = [|getBid, !getBid|]  
      putStrLn "Announcing winner:"  
      winner <- run $ getWinner log  
      let (MkLabeled x) = winner  
      putStrLn $ show x  
      putStrLn "##### Bye bye! #####"
```



# AUCTION I

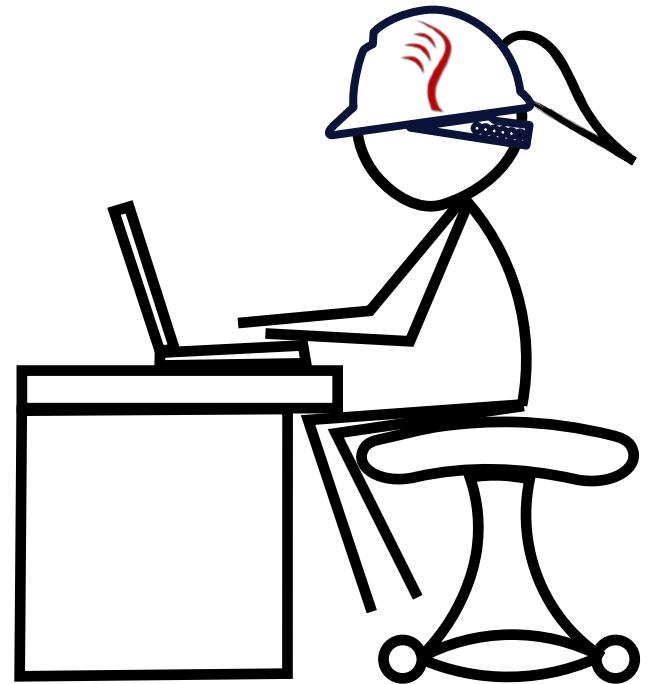
---

```
main : IO ()  
main =  
  do putStrLn "##### Welcome to the auction! #####"  
      putStrLn "Taking bids:"  
      let log : BidLog _ = [|getBid, !getBid|]  
      putStrLn "Announcing winner:"  
      winner <- run $ getWinner log  
      let (MkLabeled x) = winner  
      putStrLn $ show x  
      putStrLn "##### Bye bye! #####"
```



# AUCTION II - SETUP

---



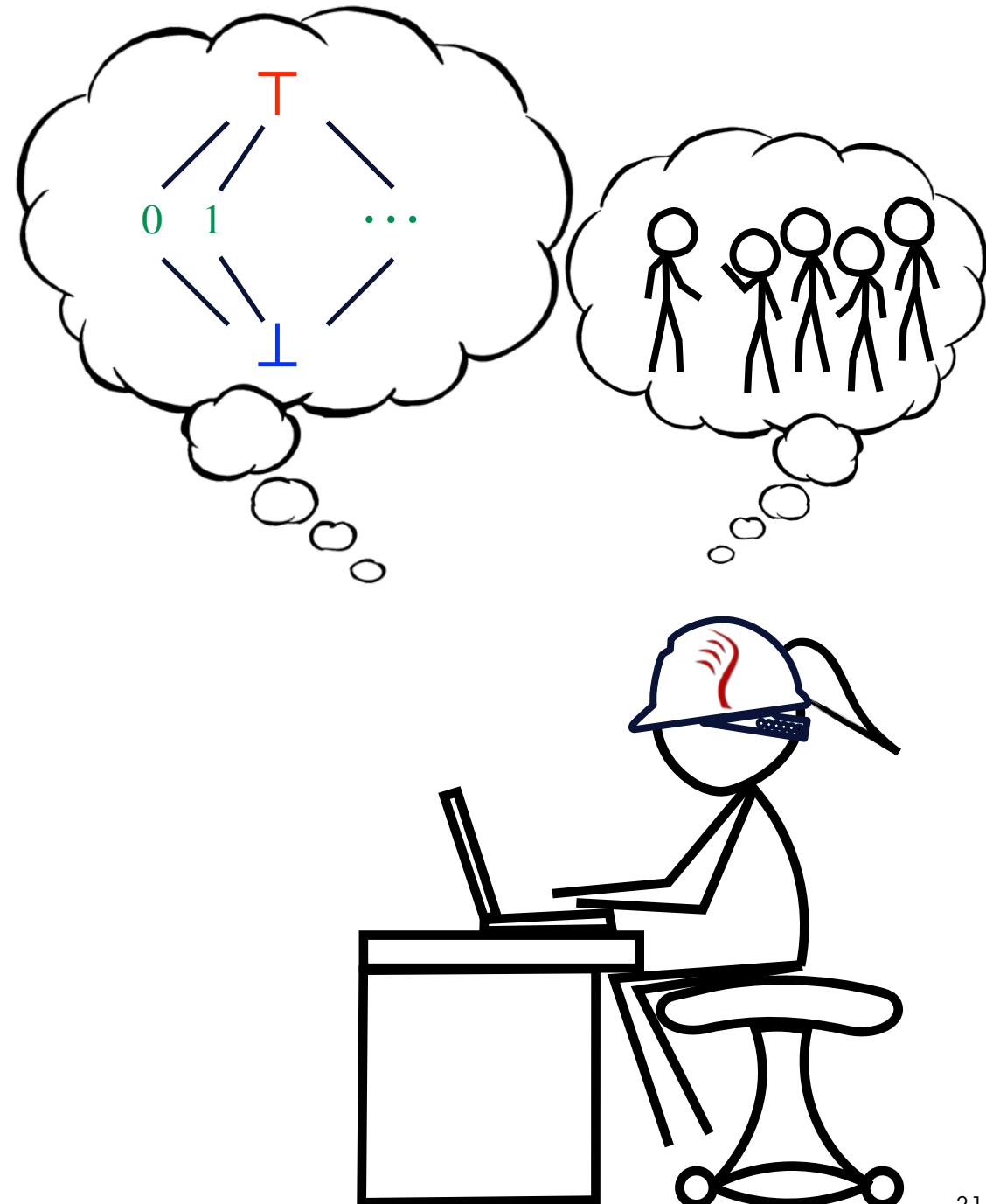
# AUCTION II - SETUP

---



# AUCTION II - SETUP

---



# AUCTION II - SETUP

---

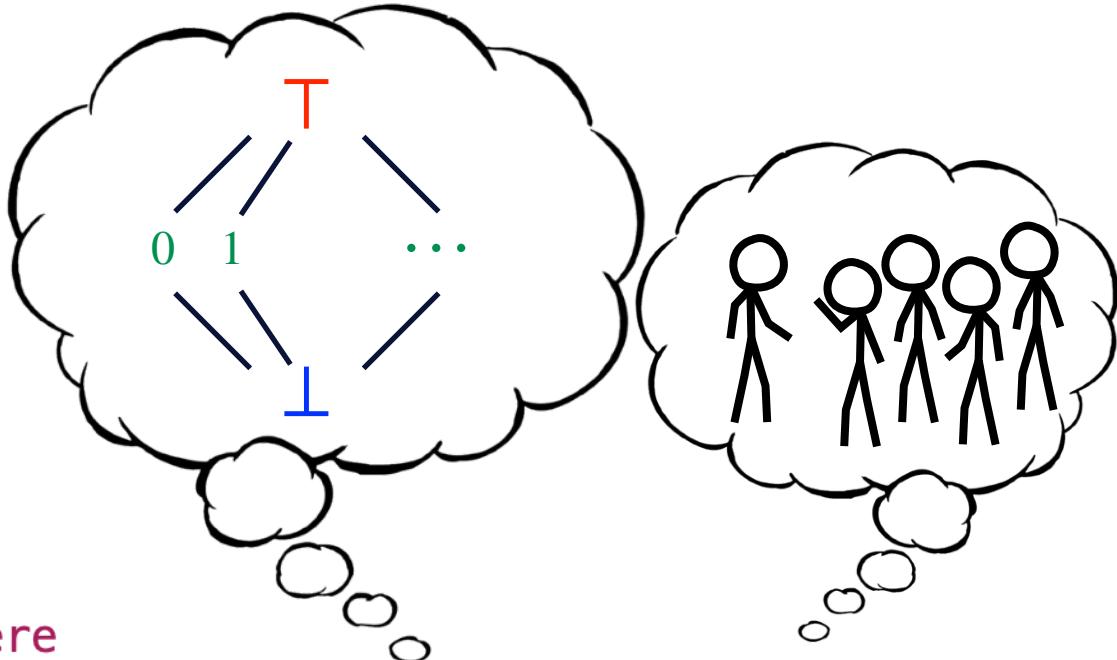
```
data Label : Type where
  Top : Label
  U   : Nat -> Label
  Bot : Label
```

```
implementation JoinSemilattice Label where
```

```
  -- ...
```

```
implementation BoundedJoinSemilattice Label where
```

```
  -- ...
```



# AUCTION II - SETUP

---

```
data Label : Type where
  Top : Label
  U   : Nat -> Label
  Bot : Label
```

```
implementation JoinSemilattice Label where
```

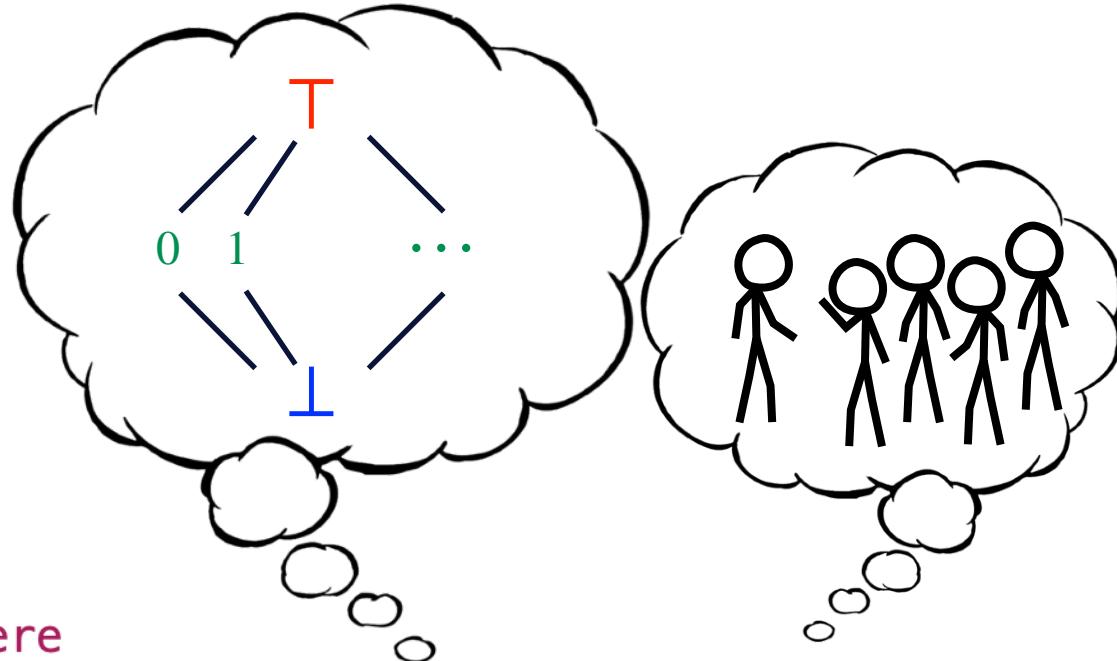
```
  -- ...
```

```
implementation BoundedJoinSemilattice Label where
```

```
  -- ...
```

```
LabeledBid : Type
LabeledBid = (l : Label ** Labeled l Bid)
```

```
BidLog : Nat -> Type
BidLog n = Vect n LabeledBid
```



# AUCTION II - SETUP

---

```
data Label : Type where
  Top : Label
  U   : Nat -> Label
  Bot : Label
```

```
implementation JoinSemilattice Label where
```

```
---
```

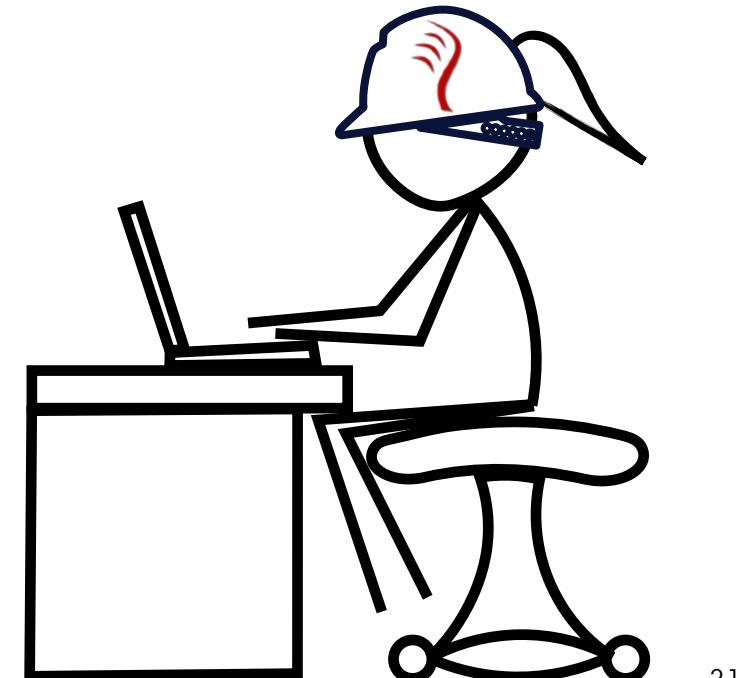
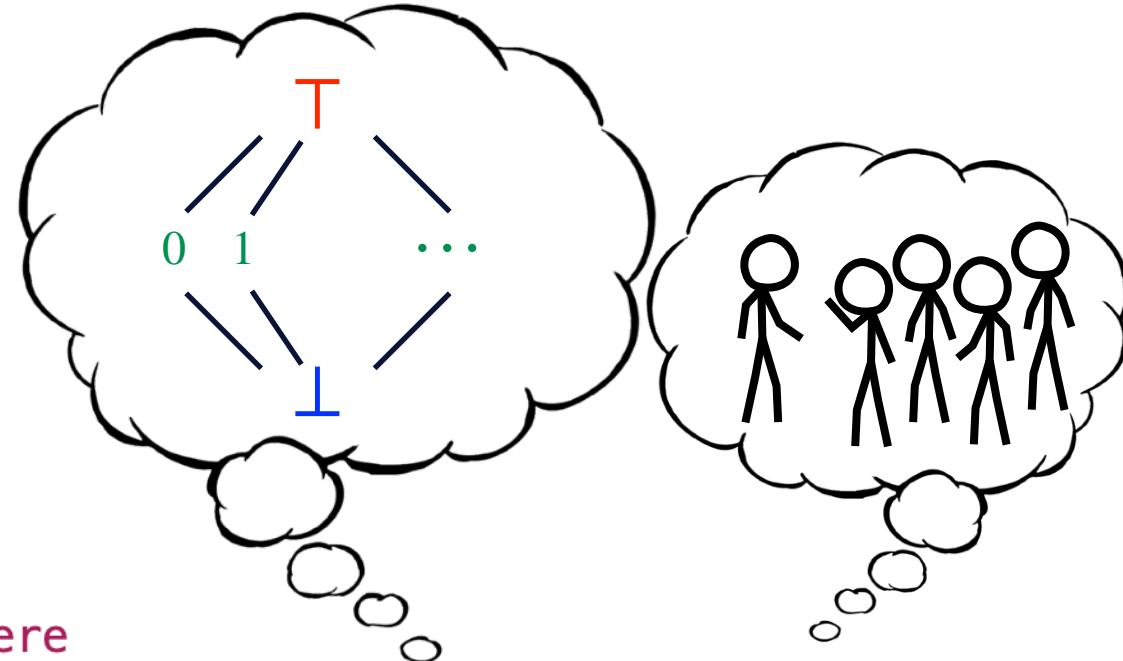
```
implementation BoundedJoinSemilattice Label where
```

```
---
```

```
LabeledBid : Type
LabeledBid = (l : Label ** Labeled l Bid)
```

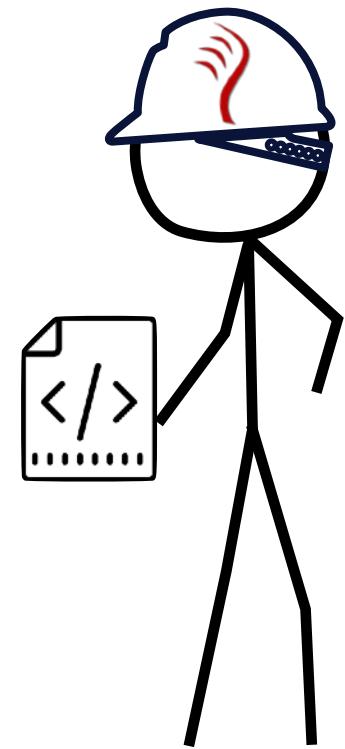
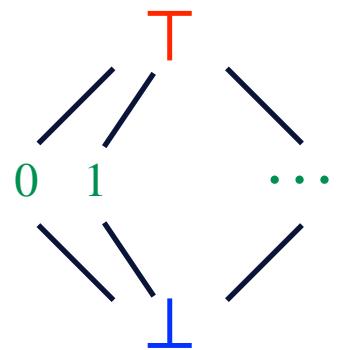
$\exists l : \text{Label}. \text{Labeled } l \text{ Bid}$

```
BidLog : Nat -> Type
BidLog n = Vect n LabeledBid
```



# AUCTION II

---

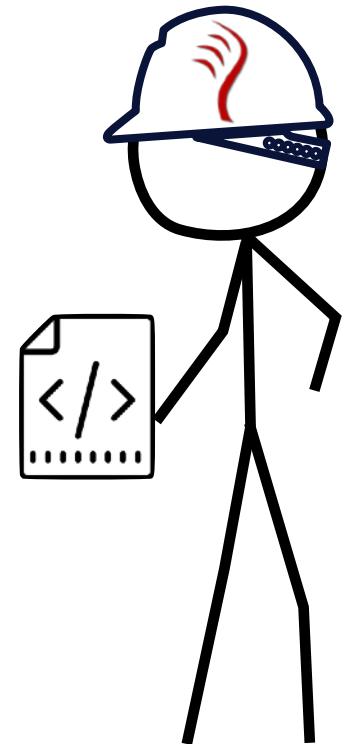
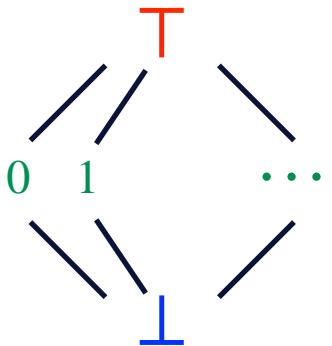


# AUCTION II

---

```
getWinner : (log : BidLog (S n)) -> DIO Bot (Labeled Top Bid)
getWinner ((l ** bid) :: []) = pure $ relabel {flow=leq_l_Top} bid
getWinner ((l ** bid) :: tail@(y :: ys)) =
  do let bid' = relabel {flow=leq_l_Top} bid
     let tail' = !(getWinner tail)
     plug $ maxLabeledBid bid' tail'
where
```

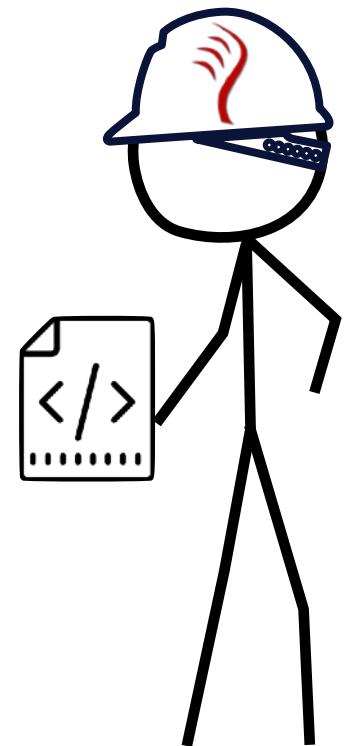
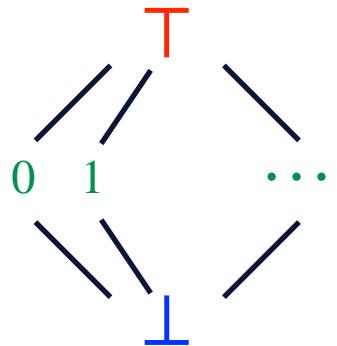
```
maxLabeledBid : {a : Label}
  -> Labeled a Bid
  -> Labeled a Bid
  -> DIO a Bid
```



# AUCTION II

---

```
getWinner : (log : BidLog (S n)) -> DIO Bot (Labeled Top Bid)
getWinner ((l ** bid) :: []) = pure $ relabel {flow=leq_l_Top} bid
getWinner ((l ** bid) :: tail@(y :: ys)) =
  do let bid' = relabel {flow=leq_l_Top} bid
     let tail' = !(getWinner tail)
     plug $ maxLabeledBid bid' tail'
where
  maxLabeledBid : {a : Label}
    -> Labeled a Bid
    -> Labeled a Bid
    -> DIO a Bid
```

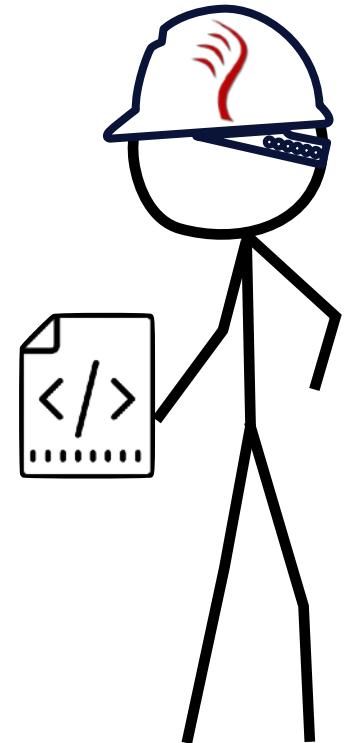
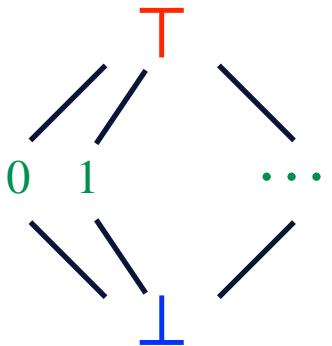


# AUCTION II

---

```
getWinner : (log : BidLog (S n)) -> DIO Bot (Labeled Top Bid)
getWinner ((l ** bid) :: []) = pure $ relabel {flow=leq_l_Top} bid
getWinner ((l ** bid) :: tail@(y :: ys)) =
  do let bid' = relabel {flow=leq_l_Top} bid
     let tail' = !(getWinner tail)
     plug $ maxLabeledBid bid' tail'
where
```

```
maxLabeledBid : {a : Label}
  -> Labeled a Bid
  -> Labeled a Bid
  -> DIO a Bid
```



# AUCTION II

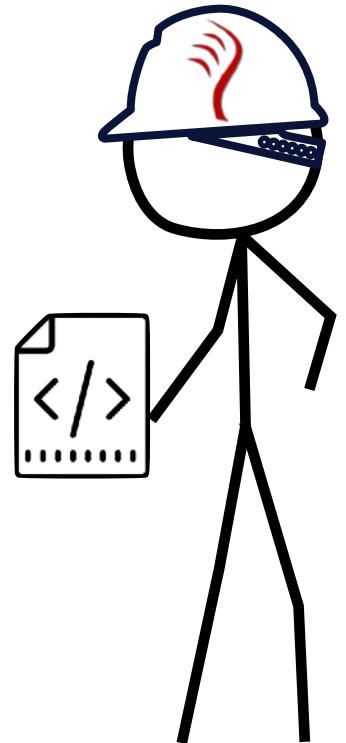
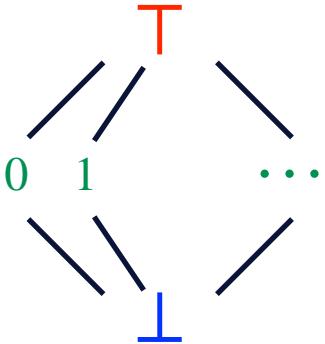
---

```
relabel : Poset labelType  
=> {l, l' : labelType}  
-> {auto flow : l `leq` l'}  
-> Labeled l a  
-> Labeled l' a
```

```
getWinner : (log : BidLog (S n)) -> DIO Bot (Labeled Top Bid)  
getWinner ((l ** bid) :: []) = pure $ relabel {flow=leq_l_Top} bid  
getWinner ((l ** bid) :: tail@(y :: ys)) =  
  do let bid' = relabel {flow=leq_l_Top} bid  
    let tail' = !(getWinner tail)  
    plug $ maxLabeledBid bid' tail'
```

where

```
maxLabeledBid : {a : Label}  
-> Labeled a Bid  
-> Labeled a Bid  
-> DIO a Bid
```



# AUCTION II

```
leq_l_Top : l `leq` Top
```

```
LabeledBid : Type
```

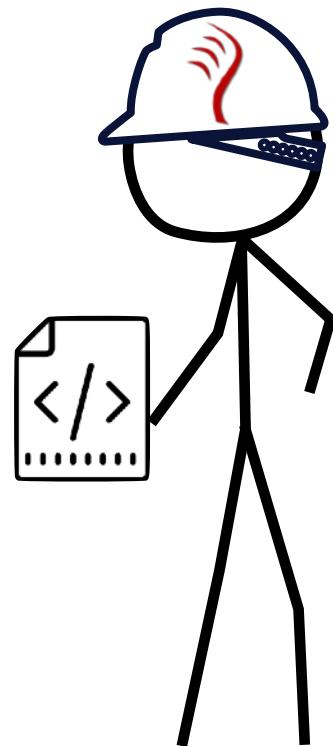
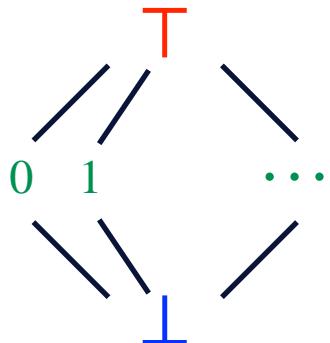
```
LabeledBid = (l : Label ** Labeled l Bid)
```

```
relabel : Poset labelType  
=> {l, l' : labelType}  
-> {auto flow : l `leq` l'}  
-> Labeled l a  
-> Labeled l' a
```

```
getWinner : (log : BidLog (S n)) -> DIO Bot (Labeled Top Bid)  
getWinner ((l ** bid) :: []) = pure $ relabel {flow=leq_l_Top} bid  
getWinner ((l ** bid) :: tail@(y :: ys)) =  
  do let bid' = relabel {flow=leq_l_Top} bid  
    let tail' = !(getWinner tail)  
    plug $ maxLabeledBid bid' tail'
```

where

```
maxLabeledBid : {a : Label}  
-> Labeled a Bid  
-> Labeled a Bid  
-> DIO a Bid
```



# AUCTION II

```
LabeledBid : Type  
LabeledBid = (l : Label ** Labeled l Bid)
```

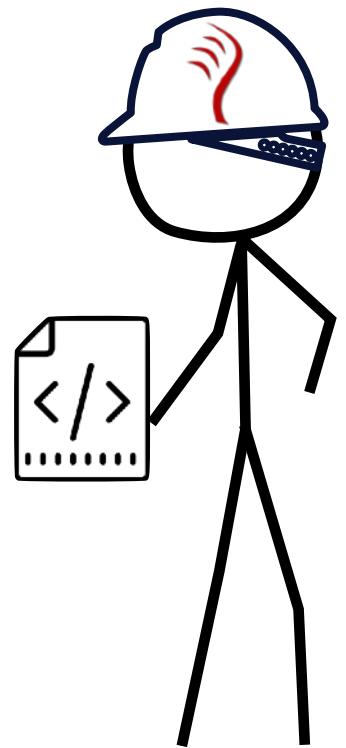
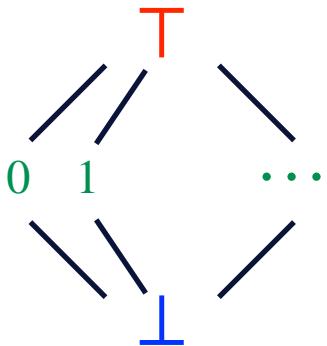
```
leq_l_Top : l `leq` Top
```

```
relabel : Poset labelType  
=> {l, l' : labelType}  
-> {auto flow : l `leq` l'}  
-> Labeled l a  
-> Labeled l' a
```

```
getWinner : (log : BidLog (S n)) -> DIO Bot (Labeled Top Bid)  
getWinner ((l ** bid) :: []) = pure $ relabel {flow=leq_l_Top} bid  
getWinner ((l ** bid) :: tail@(y :: ys)) =  
  do let bid' = relabel {flow=leq_l_Top} bid  
    let tail' = !(getWinner tail)  
    plug $ maxLabeledBid bid' tail'
```

where

```
maxLabeledBid : {a : Label}  
-> Labeled a Bid  
-> Labeled a Bid  
-> DIO a Bid
```

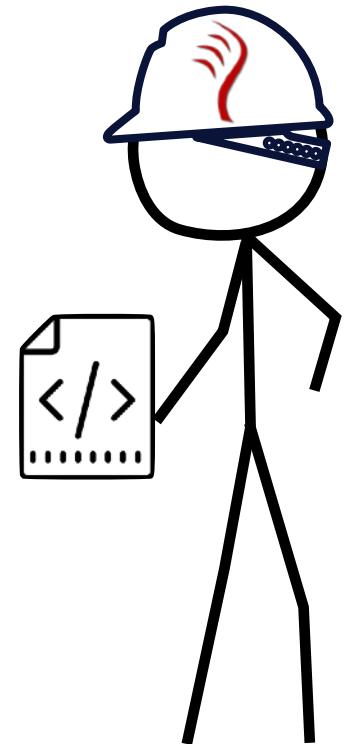
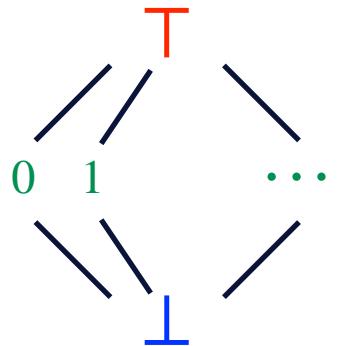


# AUCTION II

---

```
getWinner : (log : BidLog (S n)) -> DIO Bot (Labeled Top Bid)
getWinner ((l ** bid) :: []) = pure $ relabel {flow=leq_l_Top} bid
getWinner ((l ** bid) :: tail@(y :: ys)) =
  do let bid' = relabel {flow=leq_l_Top} bid
     let tail' = !(getWinner tail)
     plug $ maxLabeledBid bid' tail'
where
```

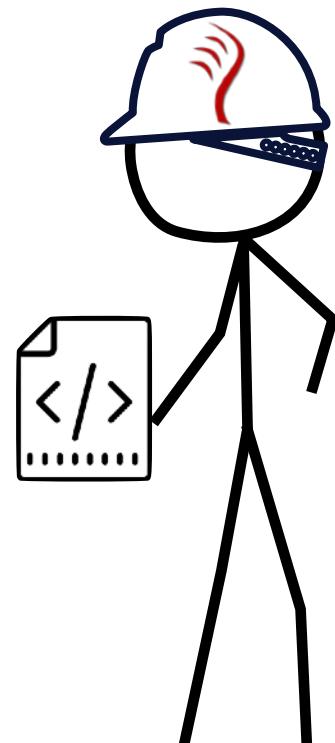
```
maxLabeledBid : {a : Label}
  -> Labeled a Bid
  -> Labeled a Bid
  -> DIO a Bid
```



# AUCTION II CONT'D

---

```
joinLabels : BoundedJoinSemilattice lt
  => Vect n (l : lt ** Labeled l a)
  -> lt
joinLabels [] = Bottom
joinLabels ((l ** _) :: xs) = join l $ joinLabels xs
```

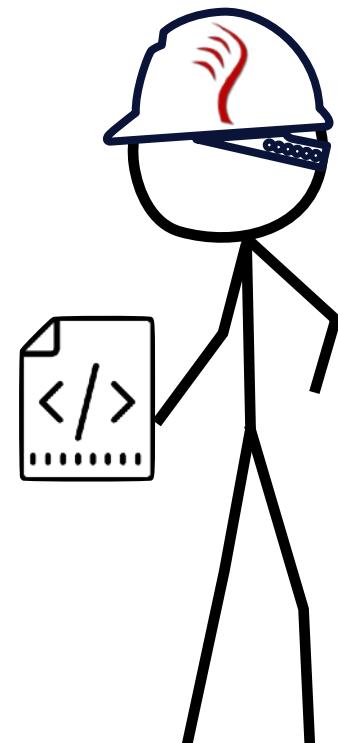


# AUCTION II CONT'D

---

```
joinLabels : BoundedJoinSemilattice lt
  => Vect n (l : lt ** Labeled l a)
  -> lt
joinLabels [] = Bottom
joinLabels ((l ** _) :: xs) = join l $ joinLabels xs
```

```
getWinner' : (log : BidLog (S n))
  -> DIO Bot (Labeled (joinLabels log) Bid)
-- ...
```



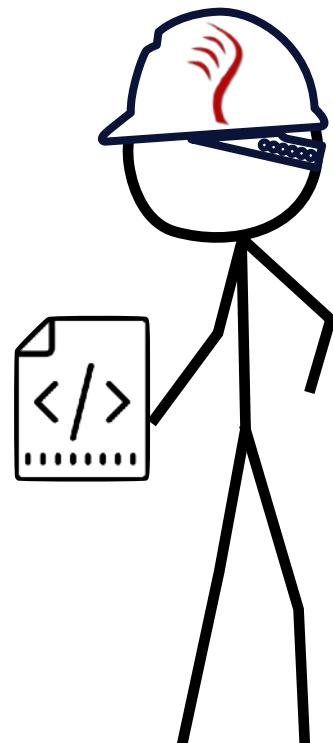
# AUCTION II CONT'D

---

```
getWinner'': BoundedJoinSemilattice a
  => (log : Vect (S n) (l : a ** Labeled l Bid))
  -> DIO (Bottom {a}) (Labeled (joinLabels log) Bid)
```

...  
where

```
maxLabeledBid : Poset a
  => {z : a}
  -> Labeled z Bid
  -> Labeled z Bid
  -> DIO z Bid
```



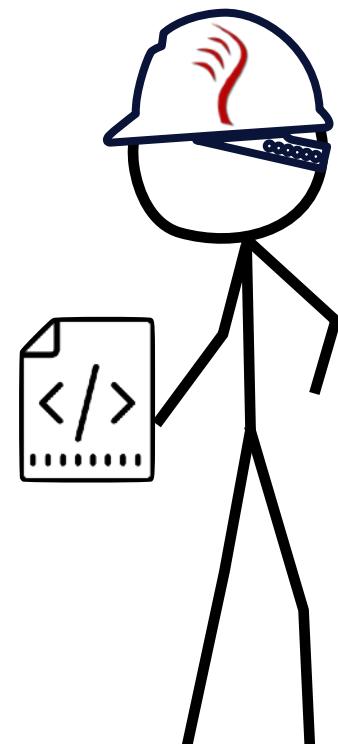
# AUCTION II CONT'D

---

```
getWinner'': BoundedJoinSemilattice a  
=> (log : Vect (S n) (l : a ** Labeled l Bid))  
-> DIO (Bottom {a}) (Labeled (joinLabels log) Bid)
```

...  
where

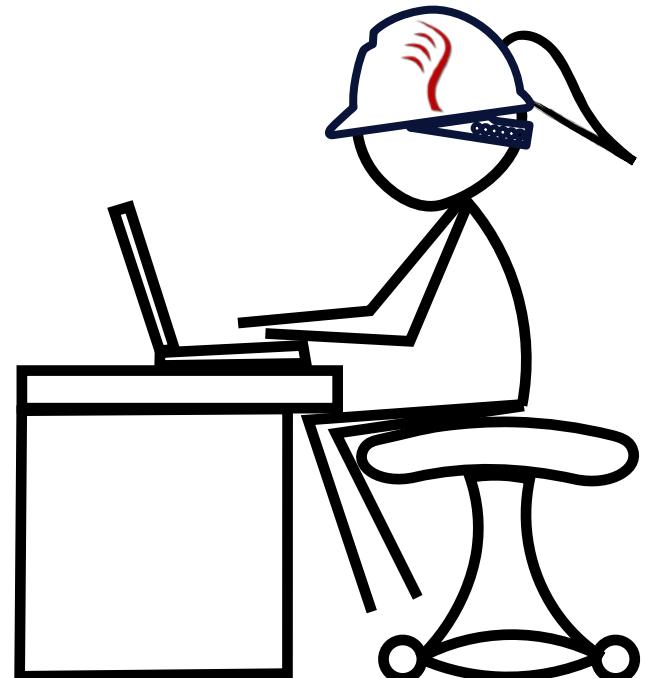
```
maxLabeledBid : Poset a  
=> {z : a}  
-> Labeled z Bid  
-> Labeled z Bid  
-> DIO z Bid
```



# AUCTION II CONT'D

---

```
main : IO ()
main =
  do putStrLn "##### Welcome to the auction! #####"
     putStrLn "Taking bids:"
     let log : BidLog _ = [!getBid, !getBid]
     putStrLn "Announcing winner:"
     winner <- run $ getWinner'' log
     let (MkLabeled x) = winner
     putStrLn $ show x
     putStrLn "##### Bye bye! #####"
```



# AUCTION II CONT'D

---

```
main : IO ()  
main =  
  do putStrLn "##### Welcome to the auction! #####"  
      putStrLn "Taking bids:"  
      let log : BidLog _ = [!getBid, !getBid]  
      putStrLn "Announcing winner:"  
      winner <- run $ getWinner'' log  
      let (MkLabeled x) = winner  
      putStrLn $ show x  
      putStrLn "##### Bye bye! #####"
```



# DECLASSIFICATION

---

- Can't give full declassification powers to Bob
- Only the winning bid should be declassified
- How to address **what** is declassified?



# DEPSEC - OVERVIEW

---

Lattice	~ 70 LOC
Core	~ 90 LOC
Declassification	~ 50 LOC
File	~ 40 LOC
Ref	~ 50 LOC

# DEPSEC - OVERVIEW

---

Declassification

~ 50 LOC

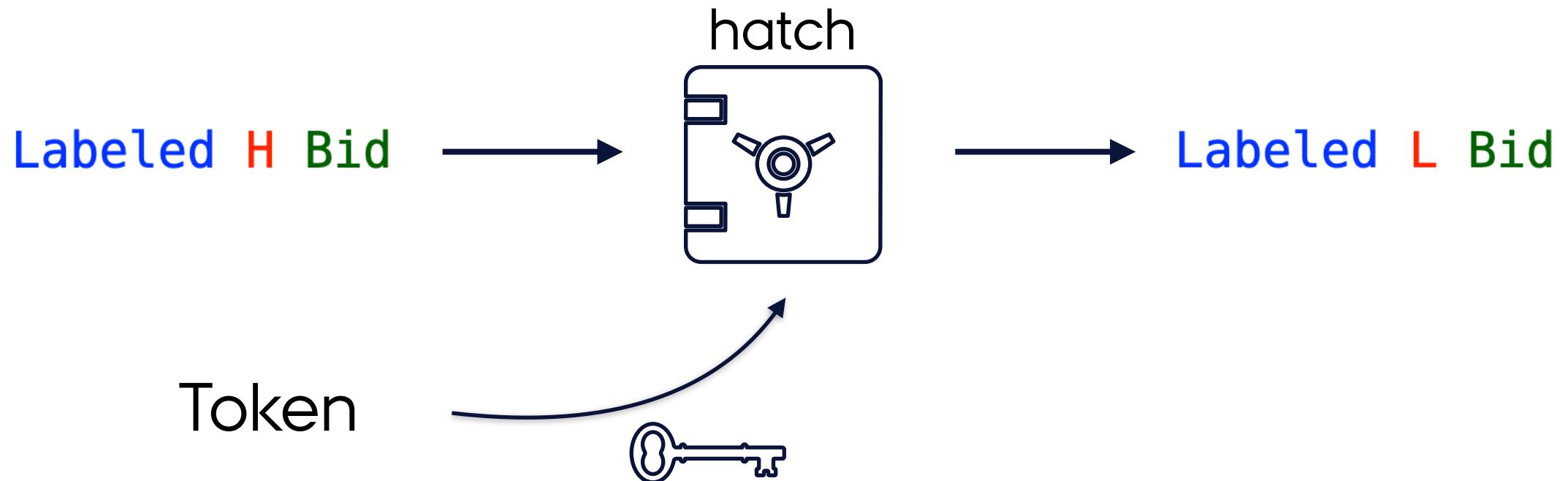
# **ESCAPE HATCHES** (Sabelfeld and Myers, 2003)

---



# **ESCAPE HATCHES** (Sabelfeld and Myers, 2003)

---



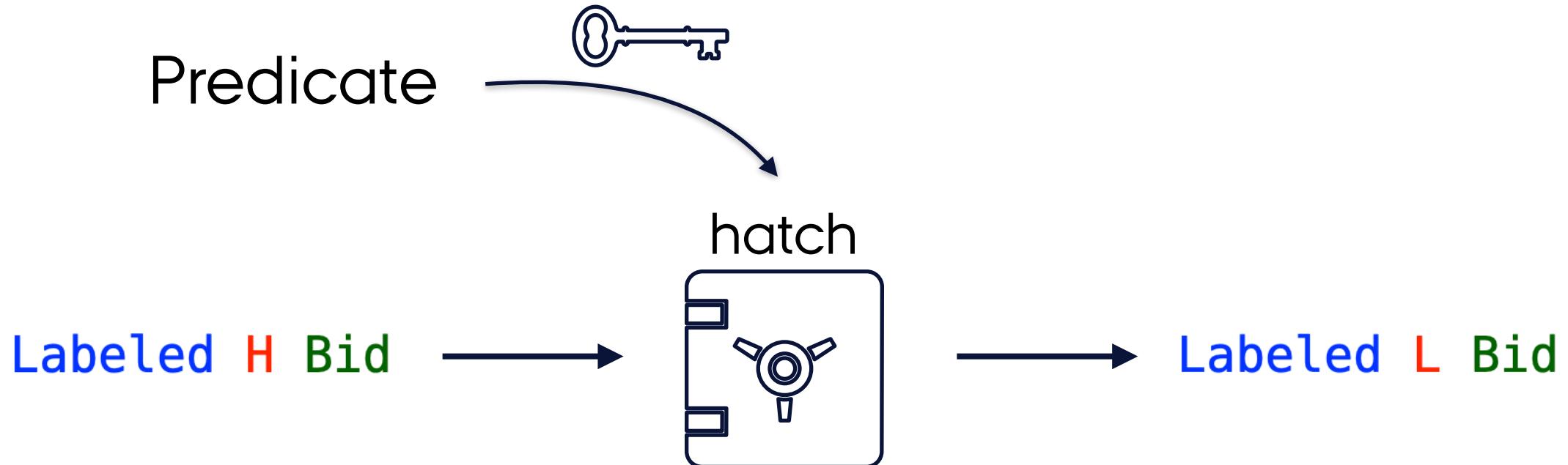
# **ESCAPE HATCHES** (Sabelfeld and Myers, 2003)

---



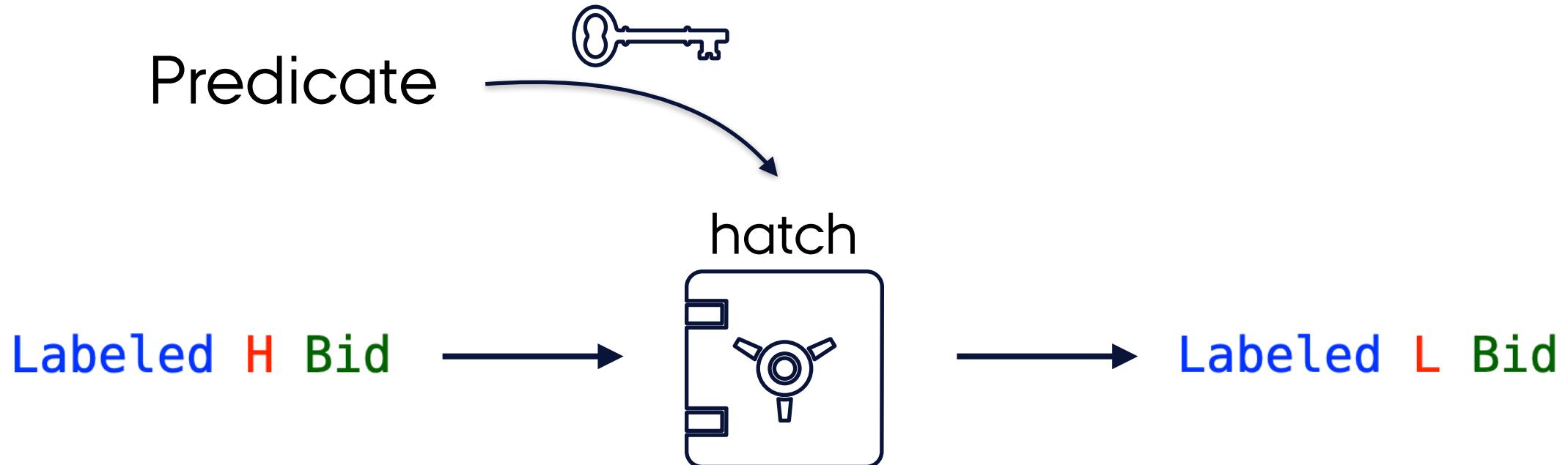
# ESCAPE HATCHES (Sabelfeld and Myers, 2003)

---



# ESCAPE HATCHES (Sabelfeld and Myers, 2003)

---



Labeled H (b : Bid \*\* HighestBid rec b) -> Labeled L Bid

# AUCTION III - SETUP

---



# AUCTION III - SETUP

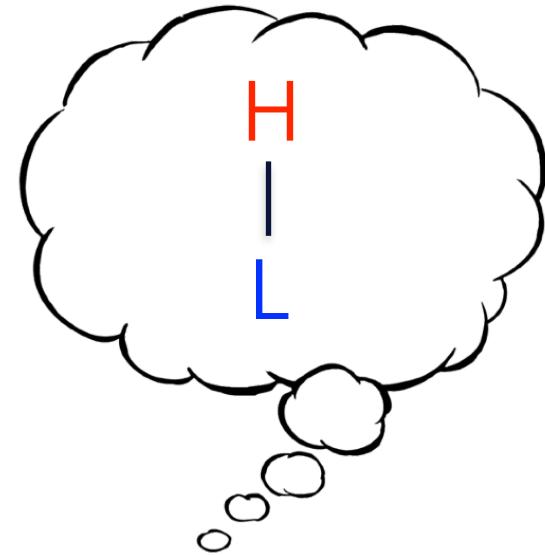
---

```
data Geq : Bid -> Labeled H Bid -> Type where
```

... ...

```
data MaxBid : Bid -> BidLog n -> Type where
```

... ...



# AUCTION III - SETUP

---

```
data Geq : Bid -> Labeled H Bid -> Type where
```

... ...

```
data MaxBid : Bid -> BidLog n -> Type where
```

... ...

```
HighestBid : BidLog _ -> Bid -> Type
```

```
HighestBid log b = (Elem (label b) log, MaxBid b log)
```



# AUCTION III - SETUP

---

```
data Geq : Bid -> Labeled H Bid -> Type where
```

... ...

```
data MaxBid : Bid -> BidLog n -> Type where
```

... ...

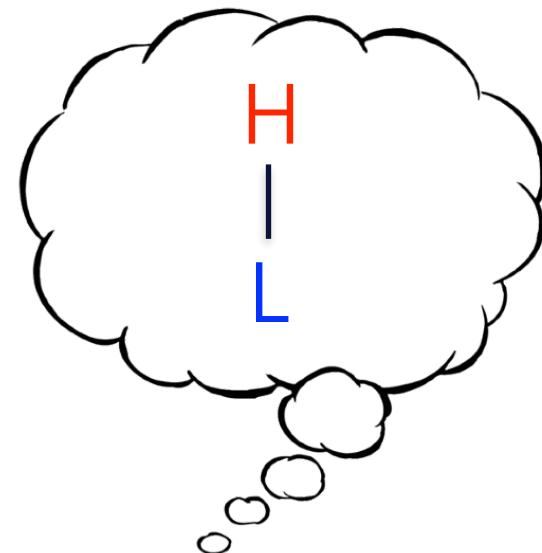
```
HighestBid : BidLog _ -> Bid -> Type
```

```
HighestBid log b = (Elem (label b) log, MaxBid b log)
```

```
HighestBidHatch : BidLog _ -> Type
```

```
HighestBidHatch log =
```

```
Labeled H (b : Bid ** HighestBid log b) -> Labeled L Bid
```



# AUCTION III - SETUP

---

```
data Geq : Bid -> Labeled H Bid -> Type where
```

... ...

```
data MaxBid : Bid -> BidLog n -> Type where
```

... ...

```
HighestBid : BidLog _ -> Bid -> Type
```

```
HighestBid log b = (Elem (label b) log, MaxBid b log)
```

```
HighestBidHatch : BidLog _ -> Type
```

```
HighestBidHatch log =
```

```
    Labeled H (b : Bid ** HighestBid log b) -> Labeled L Bid
```

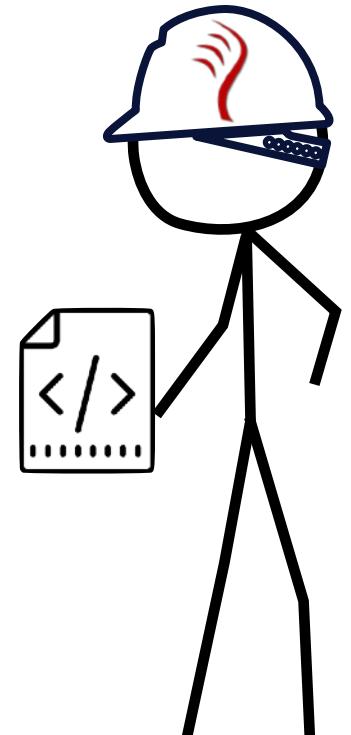
```
printBid : Labeled L Bid -> DIO L ()
```



# AUCTION III

---

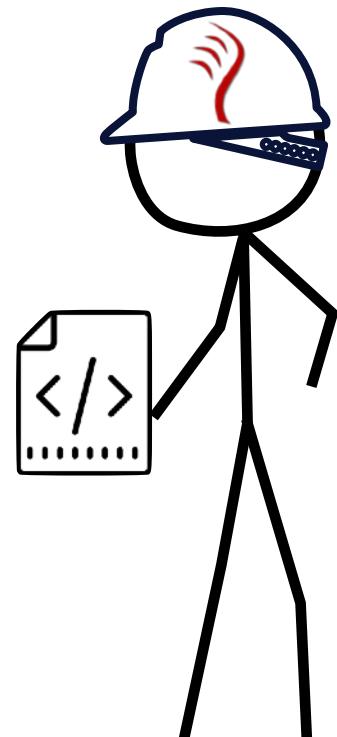
```
auction : (log : BidLog (S n) ** HighestBidHatch log) -> DIO L ()  
auction (bids ** hatch) =  
    do max <- plug $ getMaxBid bids  
        let max' : Labeled L Bid = hatch max  
        printBid max'  
where  
    getMaxBid : (r : BidLog (S n))  
        -> DIO H (b : Bid ** HighestBid r b)
```



# AUCTION III

---

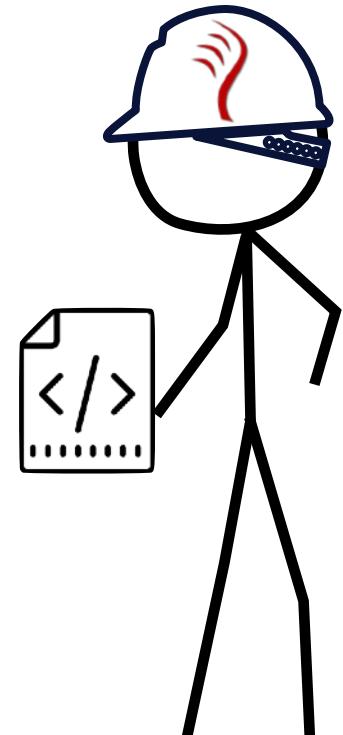
```
auction : (log : BidLog (S n) ** HighestBidHatch log) -> DIO L ()  
auction (bids ** hatch) =  
    do max <- plug $ getMaxBid bids  
        let max' : Labeled L Bid = hatch max  
        printBid max'  
where  
    getMaxBid : (r : BidLog (S n))  
        -> DIO H (b : Bid ** HighestBid r b)
```



# AUCTION III

---

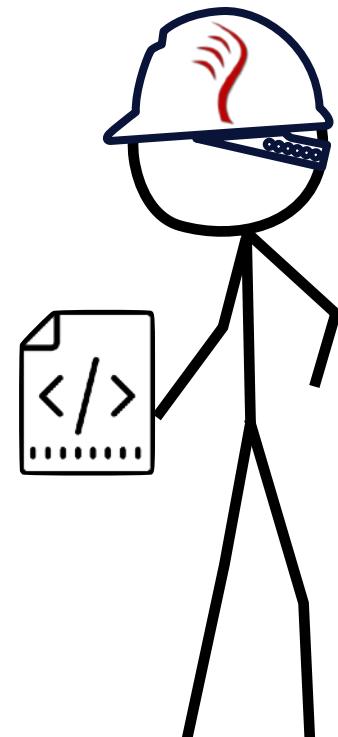
```
auction : (log : BidLog (S n) ** HighestBidHatch log) -> DIO L ()  
auction (bids ** hatch) =  
    do max <- plug $ getMaxBid bids  
        let max' : Labeled L Bid = hatch max  
        printBid max'  
where  
    getMaxBid : (r : BidLog (S n))  
        -> DIO H (b : Bid ** HighestBid r b)
```



# AUCTION III

---

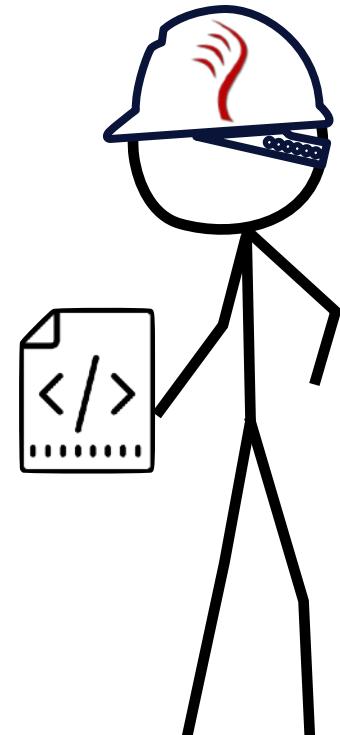
```
auction : (log : BidLog (S n) ** HighestBidHatch log) -> DIO L ()  
auction (bids ** hatch) =  
    do max <- plug $ getMaxBid bids  
        let max' : Labeled L Bid = hatch max  
        printBid max'  
where  
    getMaxBid : (r : BidLog (S n))  
        -> DIO H (b : Bid ** HighestBid r b)
```



# AUCTION III

---

```
auction : (log : BidLog (S n) ** HighestBidHatch log) -> DIO L ()  
auction (bids ** hatch) =  
    do max <- plug $ getMaxBid bids  
        let max' : Labeled L Bid = hatch max  
        printBid max'  
where  
    getMaxBid : (r : BidLog (S n))  
        -> DIO H (b : Bid ** HighestBid r b)
```

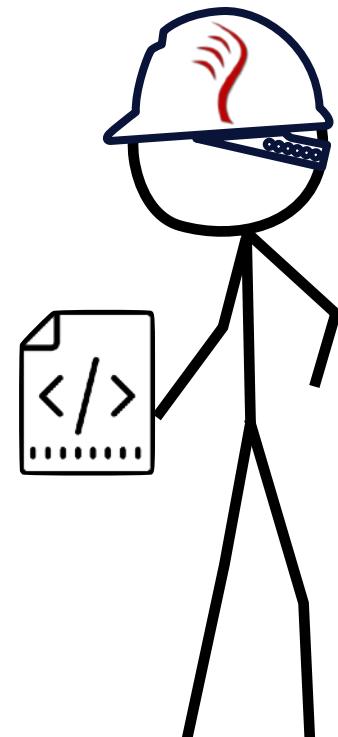


# AUCTION III

---

```
plug : Poset labelType
  => {l,l' : labelType}
  -> {auto flow : l `leq` l'}
  -> DIO l' a
  -> DIO l (Labeled l' a)
```

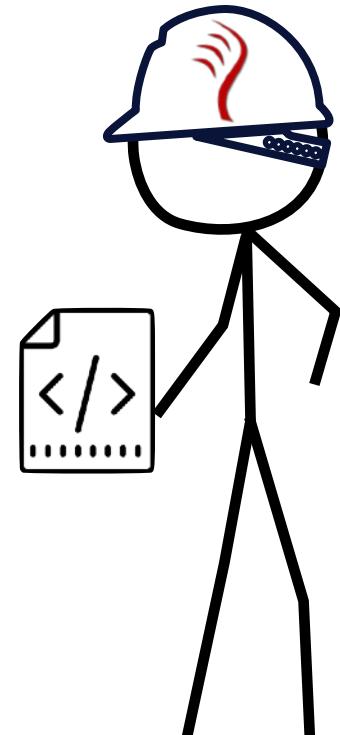
```
auction : (log : BidLog (S n) ** HighestBidHatch log) -> DIO L ()
auction (bids ** hatch) =
  do max <- plug $ getMaxBid bids
    let max' : Labeled L Bid = hatch max
    printBid max'
where
  getMaxBid : (r : BidLog (S n))
    -> DIO H (b : Bid ** HighestBid r b)
```



# AUCTION III

---

```
auction : (log : BidLog (S n) ** HighestBidHatch log) -> DIO L ()  
auction (bids ** hatch) =  
    do max <- plug $ getMaxBid bids  
        let max' : Labeled L Bid = hatch max  
        printBid max'  
where  
    getMaxBid : (r : BidLog (S n))  
        -> DIO H (b : Bid ** HighestBid r b)
```

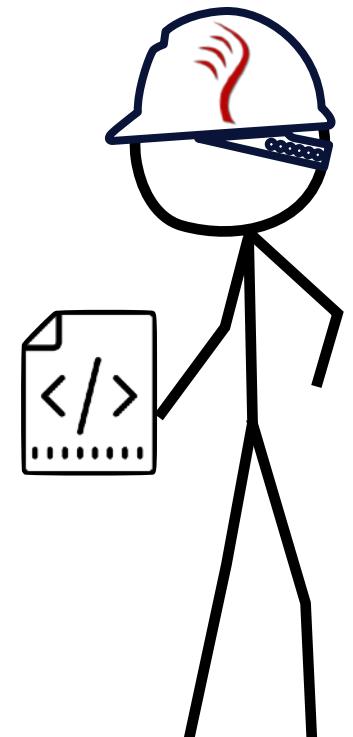


# AUCTION III

---

```
HighestBidHatch : BidLog _ -> Type
HighestBidHatch log =
    Labeled H (b : Bid ** HighestBid log b) -> Labeled L Bid
```

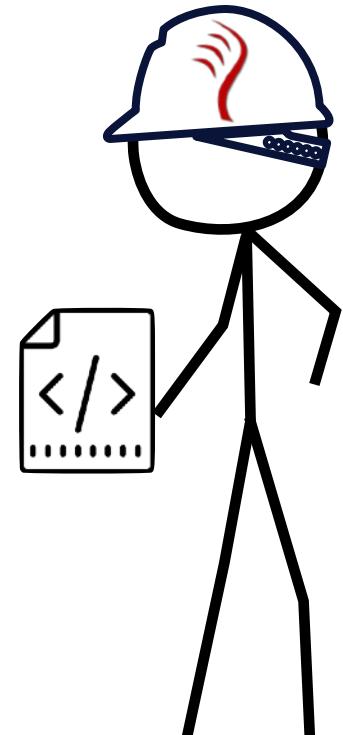
```
auction : (log : BidLog (S n) ** HighestBidHatch log) -> DIO L ()
auction (bids ** hatch) =
    do max <- plug $ getMaxBid bids
        let max' : Labeled L Bid = hatch max
        printBid max'
where
    getMaxBid : (r : BidLog (S n))
        -> DIO H (b : Bid ** HighestBid r b)
```



# AUCTION III

---

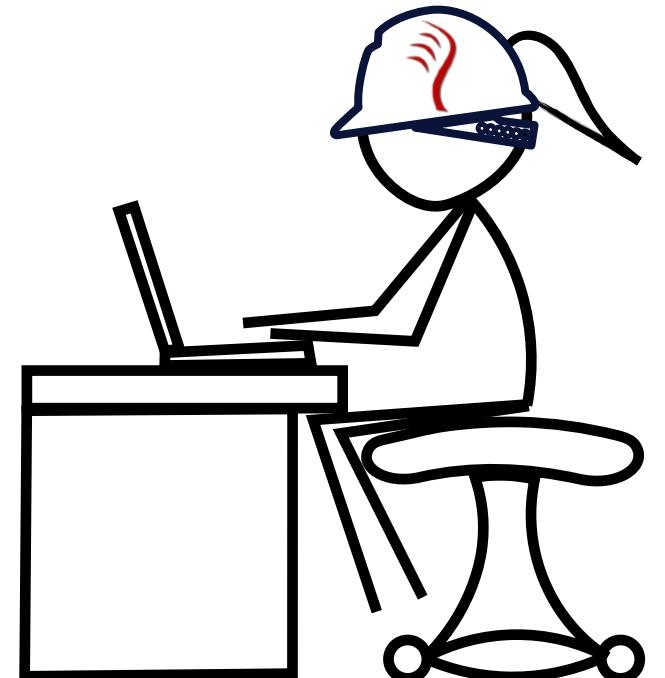
```
auction : (log : BidLog (S n) ** HighestBidHatch log) -> DIO L ()  
auction (bids ** hatch) =  
    do max <- plug $ getMaxBid bids  
        let max' : Labeled L Bid = hatch max  
        printBid max'  
where  
    getMaxBid : (r : BidLog (S n))  
        -> DIO H (b : Bid ** HighestBid r b)
```



# AUCTION III

---

```
main : IO ()  
main =  
  do putStrLn "##### Welcome to the auction! #####"  
    putStrLn "Taking bids:"  
    let log : BidLog _ = [|getBid, !getBid|]  
    run $ auction (predicateHatch log HighestBid)  
    putStrLn "##### Bye bye! #####"
```



# MORE EXAMPLES

---

- Time-based hatches
- Authority-based hatches
- Limiting hatch usage

```
pwCheck : Labeled H Int
          -> DIO' L () [attempts :::: Attempts (3 + n) :-> Attempts n]
pwCheck secret =
  do x1 <- hatch secret 1
     x2 <- hatch secret 2
     x3 <- hatch secret 3
     x4 <- hatch secret 4 -- type error!
     pure ()
```

# SECURITY GUARANTEES

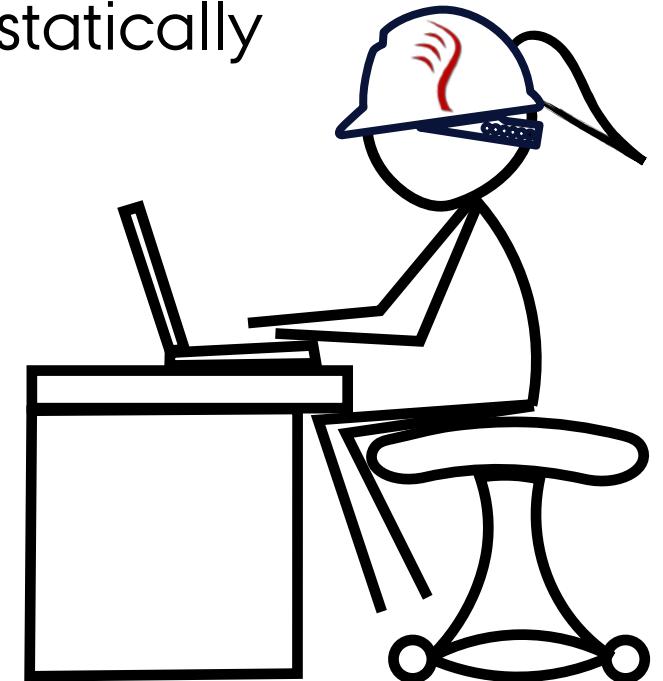
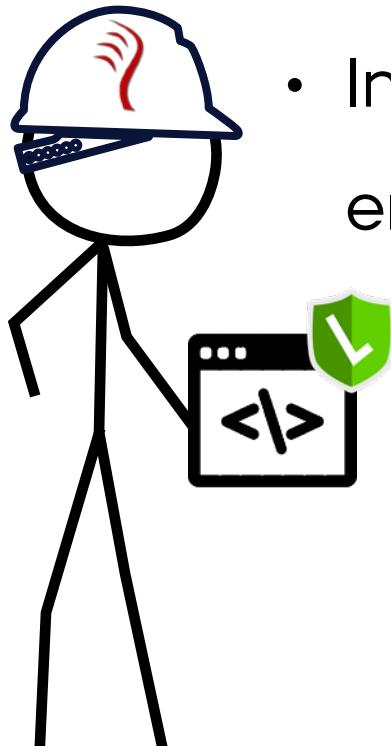
---

**Theorem 1 (PINI).** *If  $c_1 \approx_{\ell_A} c_2$ ,  $c_1 \Downarrow c'_1$ , and  $c_2 \Downarrow c'_2$  then  $c'_1 \approx_{\ell_A} c'_2$ .*

# CONCLUSION

---

- **DEPSEC**: a static information-flow control library for Idris
- Showcased how dependent types increase the expressiveness of state-of-the-art information-flow control libraries
- Introduced predicate (and token) hatches for statically enforced declassification

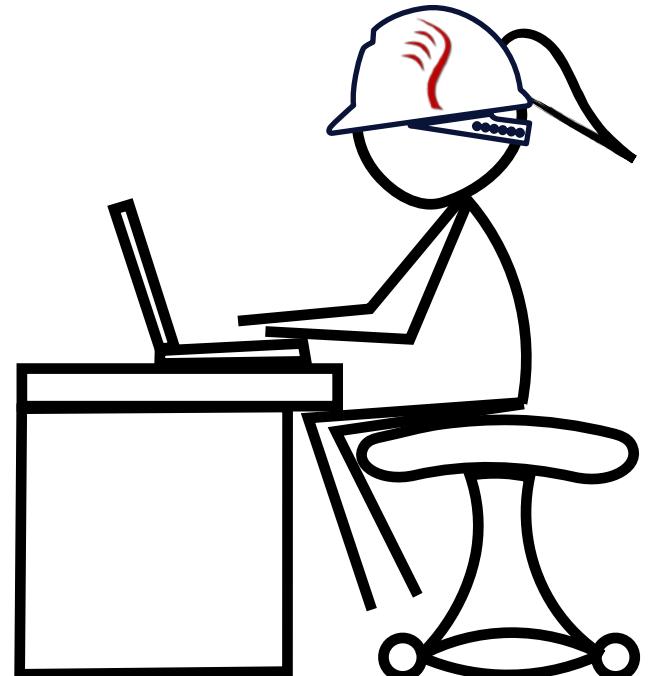




# AUCTION IV

---

- Bids are secret when the auction is ongoing
- When the auction is done, all bids are public
- How to address **when** bids are declassified?



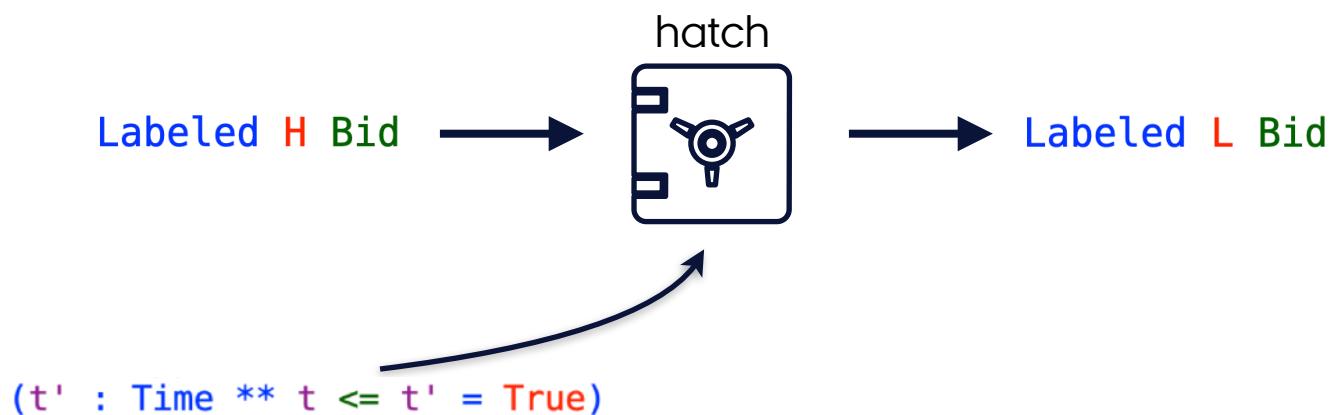
# AUCTION IV - SETUP

---



# AUCTION IV - SETUP

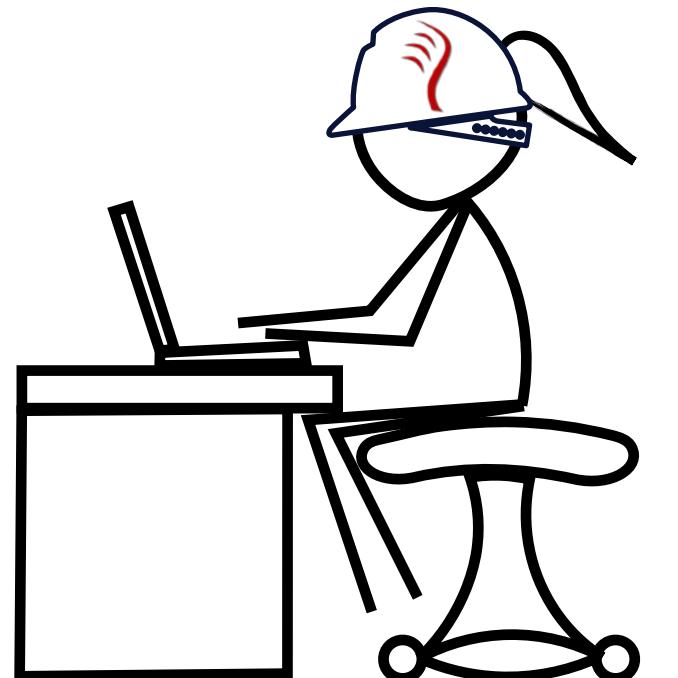
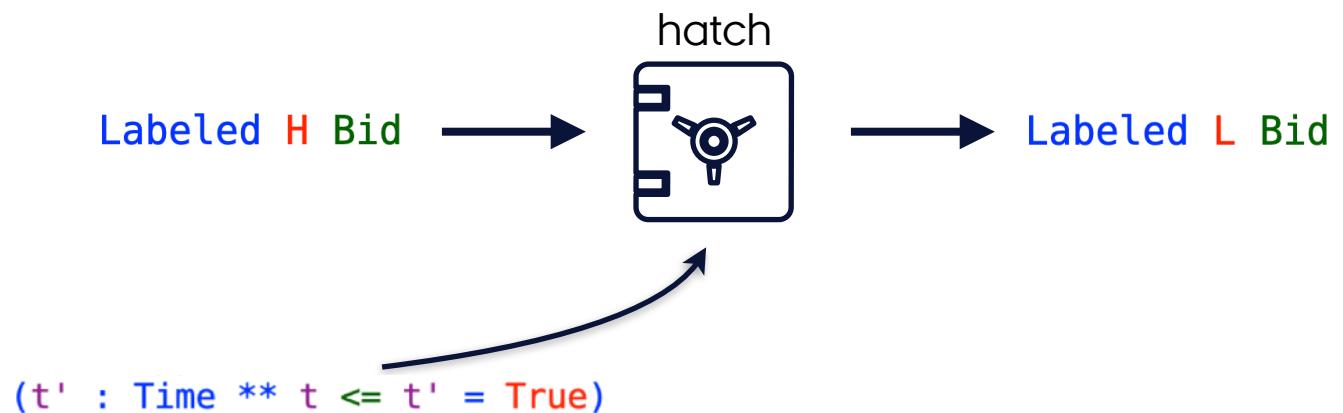
---



# AUCTION IV - SETUP

---

```
data Time : Type where
  MkTime : (t : Integer) -> Time -- TCB
```

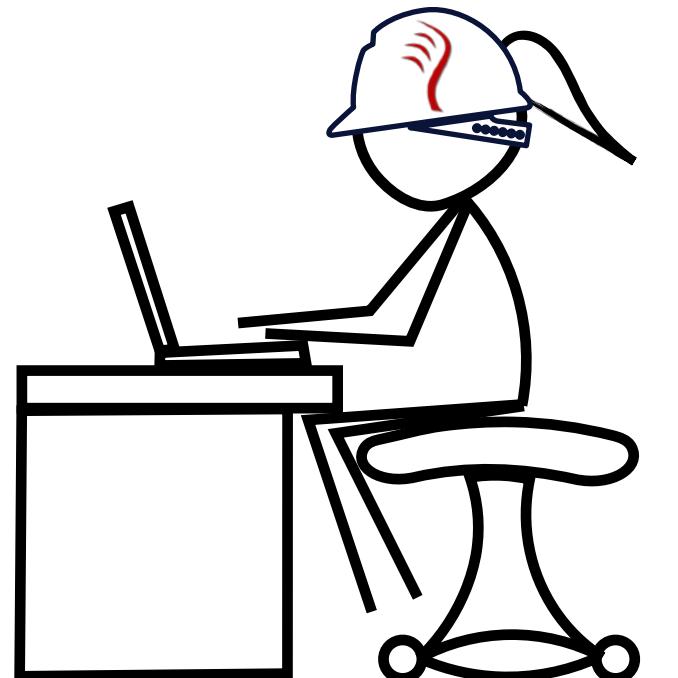
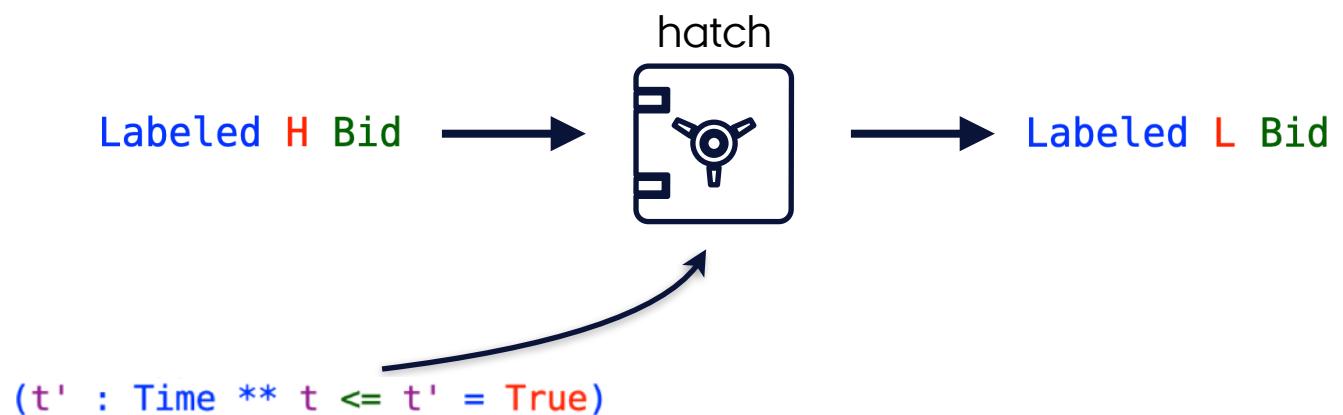


# AUCTION IV - SETUP

---

```
data Time : Type where
  MkTime : (t : Integer) -> Time -- TCB

  tick : DIO l Time
```



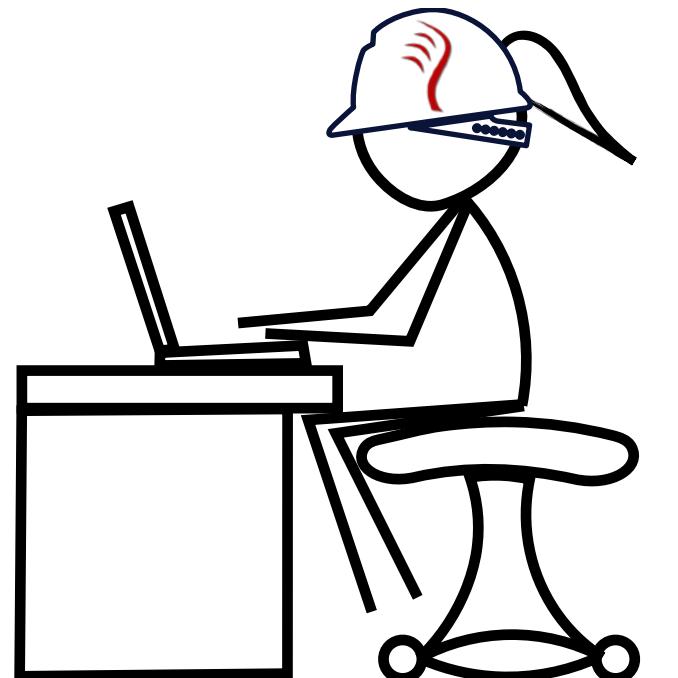
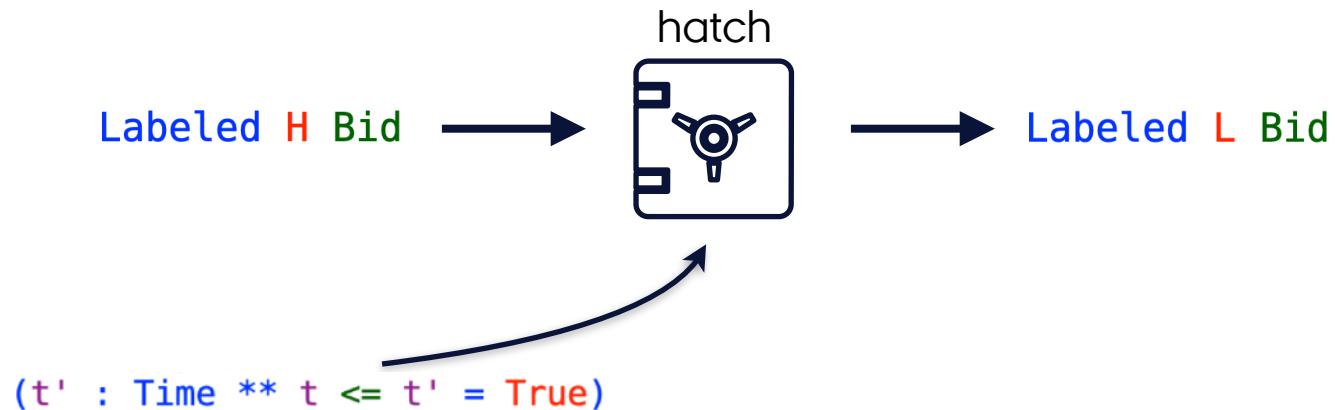
# AUCTION IV - SETUP

---

```
data Time : Type where
  MkTime : (t : Integer) -> Time -- TCB

  tick : DIO l Time

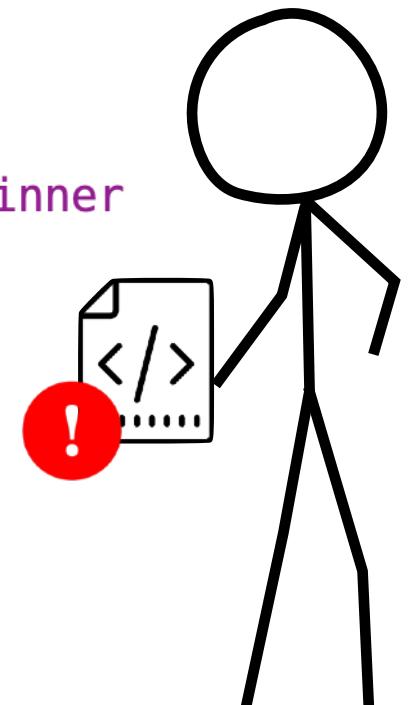
  TimeHatch : Time -> Type
  TimeHatch t = (t' : Time ** t <= t' = True) -> Labeled H Bid -> Labeled L Bid
```



# AUCTION IV

---

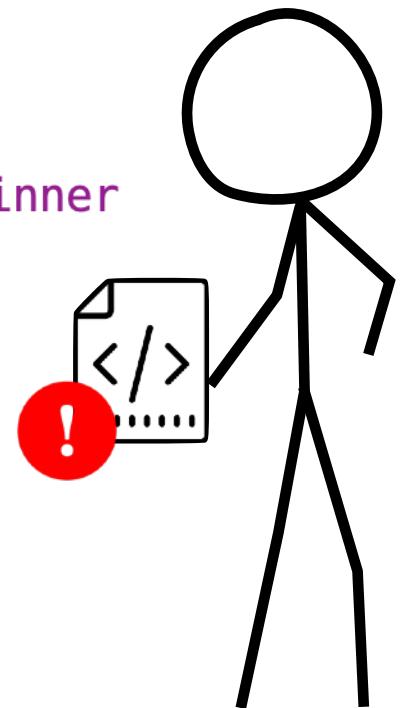
```
getWinner : BidLog (S n) -> TimeHatch t -> DIO L ()
getWinner log {t} hatch =
  do winner <- plug $ getMaxBid log
  time <- tick
  case decEq (t <= time) True of
    Yes prf =>
      let declassified : Labeled L Bid = hatch (time ** prf) winner
      in printBid declassified
    No _ => pure () -- auction is not over yet
```



# AUCTION IV

---

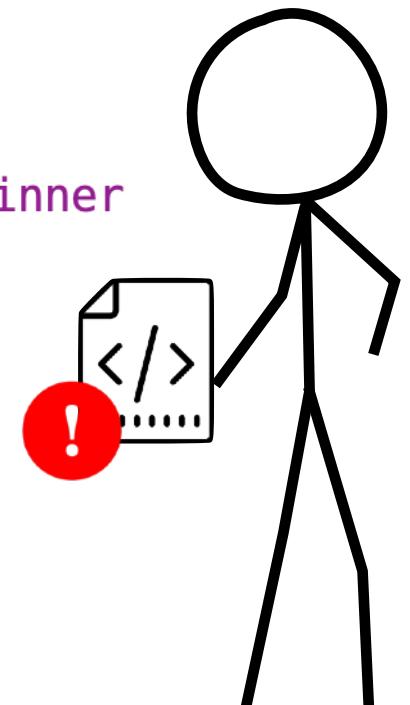
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getWinner : BidLog (S n) -> TimeHatch t -> DIO L ()
getWinner log {t} hatch =
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```



# AUCTION IV

---

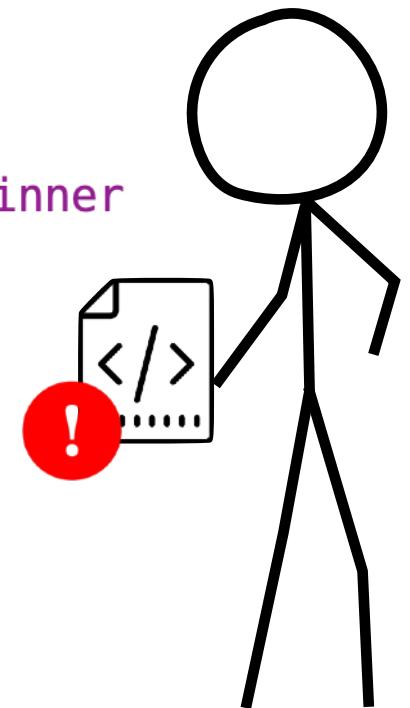
```
getWinner : BidLog (S n) -> TimeHatch t -> DIO L ()
getWinner log {t} hatch =
  do winner <- plug $ getMaxBid log
  time <- tick
  case decEq (t <= time) True of
    Yes prf =>
      let declassified : Labeled L Bid = hatch (time ** prf) winner
      in printBid declassified
    No _ => pure () -- auction is not over yet
```



# AUCTION IV

---

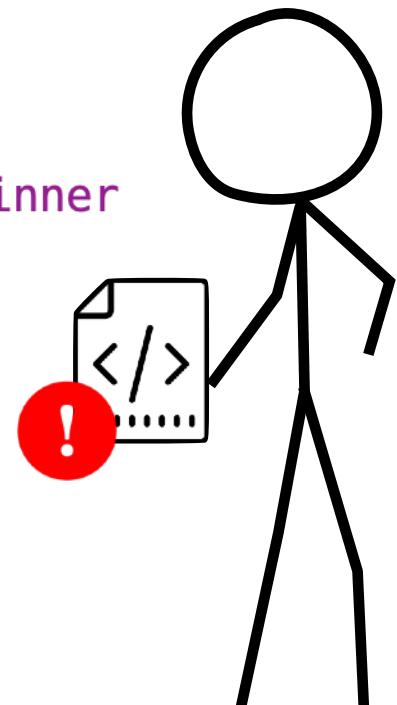
```
getWinner : BidLog (S n) -> TimeHatch t -> DIO L ()
getWinner log {t} hatch =
  do winner <- plug $ getMaxBid log
  time <- tick
  case decEq (t <= time) True of
    Yes prf =>
      let declassified : Labeled L Bid = hatch (time ** prf) winner
      in printBid declassified
    No _ => pure () -- auction is not over yet
```



# AUCTION IV

---

```
getWinner : BidLog (S n) -> TimeHatch t -> DIO L ()
getWinner log {t} hatch =
  do winner <- plug $ getMaxBid log
  time <- tick
  case decEq (t <= time) True of
    Yes prf =>
      let declassified : Labeled L Bid = hatch (time ** prf) winner
      in printBid declassified
    No _ => pure () -- auction is not over yet
```

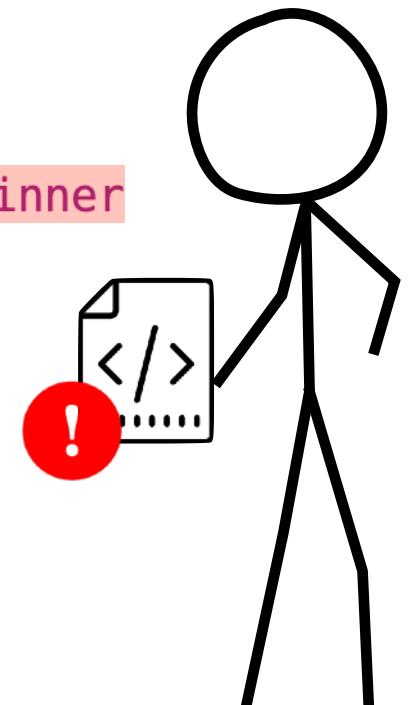


# AUCTION IV

---

```
TimeHatch : Time -> Type
TimeHatch t = (t' : Time ** t <= t' = True) -> Labeled H Bid -> Labeled L Bid
```

```
getWinner : BidLog (S n) -> TimeHatch t -> DIO L ()
getWinner log {t} hatch =
  do winner <- plug $ getMaxBid log
  time <- tick
  case decEq (t <= time) True of
    Yes prf =>
      let declassified : Labeled L Bid = hatch (time ** prf) winner
      in printBid declassified
    No _ => pure () -- auction is not over yet
```



# HATCH BUILDERS

---

```
predicateHatch : Poset labelType
  => {l, l' : labelType}
  -> {D, E : Type}
  -> (d : D)
  -> (P : D -> E -> Type)
  -> (d : D ** Labeled l (e : E ** P d e) -> Labeled l' E)

tokenHatch : Poset labelType
  => {l, l' : labelType}
  -> {E, S : Type}
  -> (Q : S -> Type)
  -> (s : S ** Q s) -> Labeled l E -> Labeled l' E
```

# LATTICE

---

```
interface JoinSemilattice a where
  join      : a -> a -> a
  commutative : (x, y : a) -> x `join` y = y `join` x
  associative : (x, y, z : a) -> x `join` (y `join` z) = (x `join` y) `join` z
  idempotent : (x : a)           -> x `join` x = x

interface Poset a where
  leq       : a -> a -> Type
  reflexive : (x : a) -> x `leq` x
  antisymmetric : (x, y : a) -> x `leq` y -> y `leq` x -> x = y
  transitive  : (x, y, z : a) -> x `leq` y -> y `leq` z -> x `leq` z
```