

ESCAPE - User Manual

This document will cover the things you can do with the ESCAPE application for Android. You will learn how to:

- Create a new task/event
- Add reminders for your tasks/events
- Edit a task/event
- Remove a task/event
- Navigate the application
- Use the pomodoro stopwatch
- Create autogenerated blocks

What is a task, you might ask? The answer is rather simple. A task is something you need to get done. When? Anytime you want!

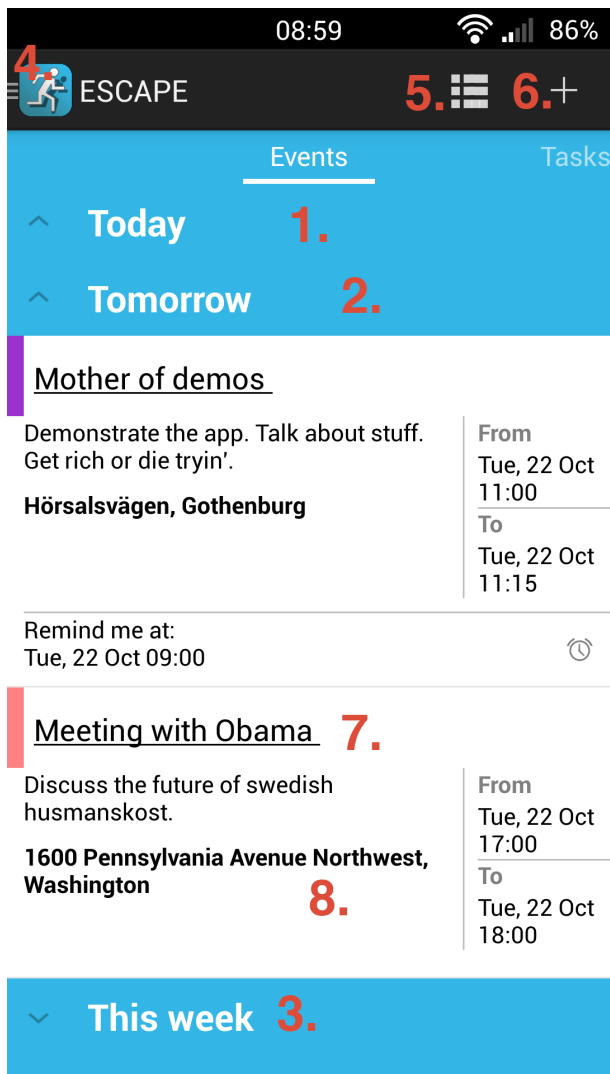
So what is an event? We see events as tasks, but this particular task requires your attention at a specific time! So an event is basically a task with a set time.

In order to keep these two things separated, we made two separate views to keep track of your events AND your tasks! We also packed in a lot of fancy features that will help you get organized and for you to play with, so get to it already!

Thank you for choosing ESCAPE! We hope that you will be utterly pleased with your ESCAPE experience!

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This is the main view when you start up the app. When you start up the app for the first time you won't have any entries in the lists, we just put it there for show.



1. Your events for today, currently empty.

2. Your events for tomorrow, currently expanded.

3. Your events for this week, currently collapsed.

4. The navigation drawer button.

5. Category filtering.

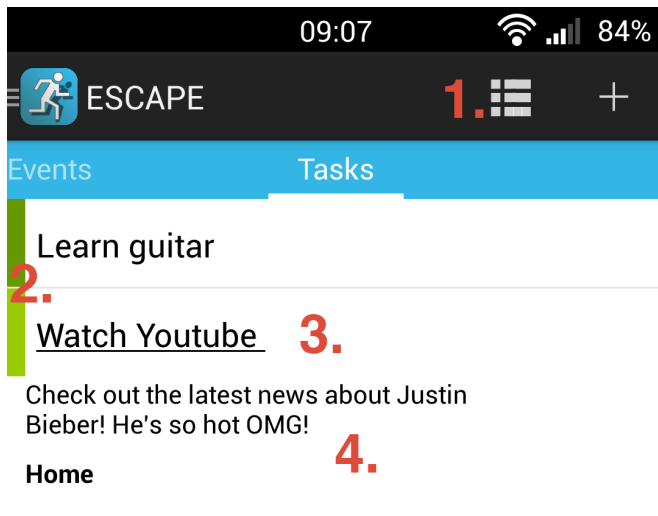
6. Add new event.

7. Event title.

8. Event Details.

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This is a list of your Tasks. A Task is an Event, but without a specified time.



1. Category filtering

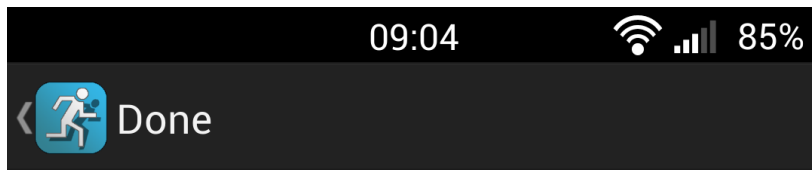
2. Different colouring, darker when the Event or Task is marked as "Important"

3. Task title

4. Task details

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When you create a new Event or Task the same view opens.
Whether it is an Event or a Task is decided when you add a time.



Flippin' burgers **1.**

Gangsta stuff **2.**

With ma homies **3.**

Kungspoints **4.**

☒ Mark as important

5. Remind me

From

Tomorrow

To

Tomorrow

Morning 09:00

Afternoon 13:00

Evening 17:00

Night 20:00

10:00 10:00

6. Pick a time...

Afternoon

Evening

1. Choose title

2. Choose category

3. Write a description

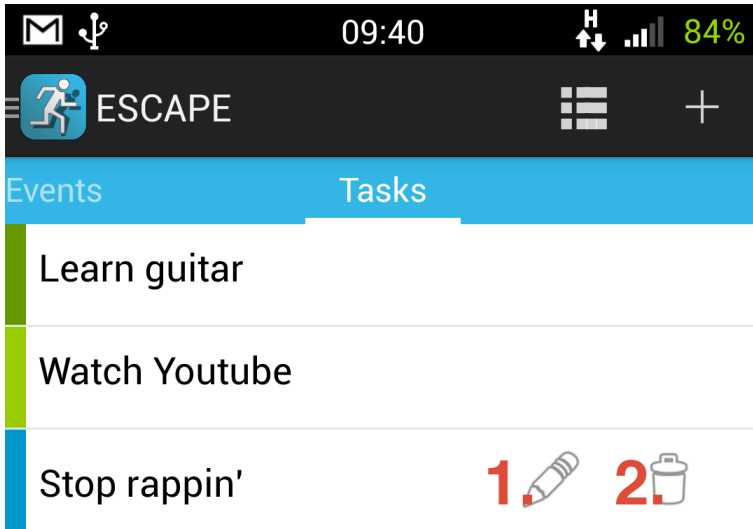
4. Add a place

5. Add a GPS or timed reminder

6. Add a time to an Event using the smart spinners

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When you touch an Event or a Task for a longer time than usual two buttons appear, edit and delete.

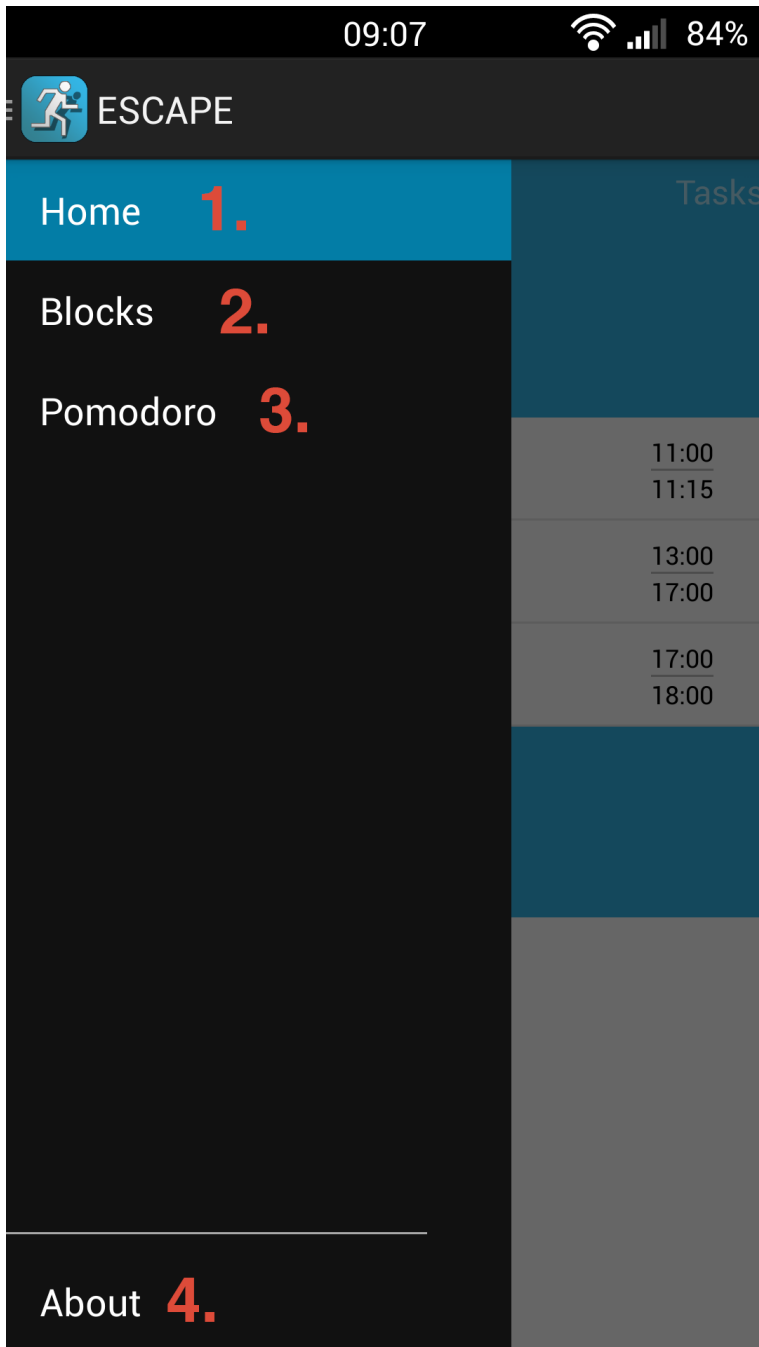


1. Edit button

2. Delete button

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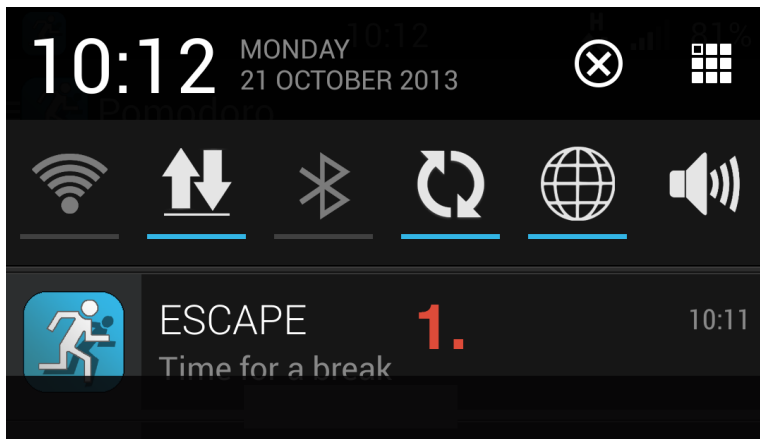
This is the navigation drawer, where you navigate the application.



- 1.** Home - Events and Tasks
- 2.** Blocks - Autogenerate schedules
- 3.** Pomodoro - Effectivity clock
- 4.** About

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The Pomodoro clock is a tool to help you to be as effective as possible with your work, with blocks of 25 minutes of focused work separated by 5 minute breaks.



1. Notifications - You get a notification when it's time for a break

2. Pomodoro clock

3. Start/Stop button

Break time!

2.

3. STOP

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When you have the goal to do something for a large amount of time during the week, studying for example, the autogenerated schedule is perfect for you! The autogenerated block will also become its own category

09:08 84%

< New Block

Work out, get buff **1.**

Hours/week: **2.** 30

Minutes/session: **3.** 120

At time: **4.** Leisure time

1. Block title

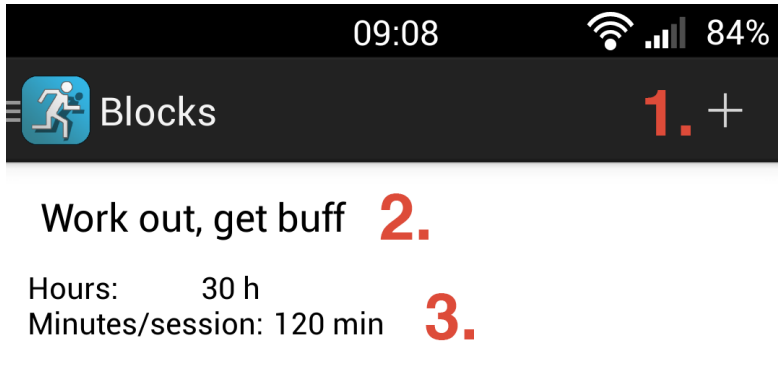
2. Total time of Block

3. Size to split Block in

4. When to put the autogenerated Events

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In this view you can see and manage all your Blocks. You can click the title to get more information about that block, and also hold your finger to delete blocks.



1. Add new block

2. Block title

3. Block details