




Work with me




Szymon Piskorz


DevOps Engineer

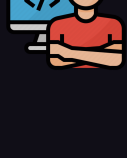
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About Me

My name is Simon and I am a DevOps Engineer.

I have always been really passionate for Computer Science and being a life of a DevOps allows me to take advantage of the whole stack of technologies ranging from networking and telecommunication, through large scale distributed-computational systems, up to software development. I tend to have diverse orientation in a variety of solutions across previously mentioned domains rather than operation in a narrow field or application. I value this approach because it allows me to be well-rounded which is crucial in making architectural decisions.

I don't know if I have mentioned it but I love learning, whether its physics, math, biology or chemistry. One of my goals is to understand the world around me and this is possible with *believe me* the sponsor of today's... Just kidding, but if you don't know then I strongly encourage you to check out some of the best learning places.

My goal is to become a DevOps Tech Lead - is good one. Below you can find some concepts that I follow and I am simply *passionate* about.

Leadership

Teamwork

DevOps

Cloud Native Computing

Containerization

Orchestration

Monitoring

Automation


Continuous Integration

Continuous Deployment

Everything as a Code

Download CV


What I do



Leading

I tend to think of myself as a good leader that tends a place to develop into comprehensive one.


Especially take advantage of opportunities and learn how to improve in this domain. Always trying to be a good team player and being considerate and adaptive to other team members. Love collaboration where I get to see what others' perspective and widen my horizons.



DevOps'in

Here are some of the principles that I think are crucial in being a good DevOps:

1. Everything is code
2. Develop and maintain
3. Least privilege always
4. Everything is observable
5. Automate and automate and automate...
6. Fail forward period
8. Design small and improve



Architecturally Designing

Making architectural decisions is the same as it used to be at the beginning when you worked on the project by yourself - like a driving a car for the first time needing to go wherever you want.

Doing that in professional life is the same except for children in the hospital(born premature), mother in law in the food court(manager) and the car behind your thinking/business unit.

Technical Skills

Python	Expert
Docker	Expert
Kubernetes	Competent
Ansible	Competent
OpenStack	Novice
Bash	Competent
Aviatrix	Competent
GitLab-Automa	Proficient
Jenkins	Competent
Terraform	Advanced Beginner
Docker Swarm	Competent
Linux	Proficient
SQL	Competent
Prometheus	Competent
Grafana	Advanced Beginner
Net4j	Competent
Proxmox VE	Expert
Networking	Proficient

Professional Skills

90%

Communication

90%

Team Work

100%

Leadership

100%

Learning

70%

Creativity

85%

Conflict Management

99%

Team Initiative

90%

Problem Solving

99%

Potential

100%

English

40%

German

Work Experience

DevOps Engineer at Cisco

04.2021 - present

Responsibilities:

- Being both a player and a leader
- Maintaining and improving fastCI(Serverless cloud based applications)
- Building Microservice Architecture driven applications
- Improving efficiency of systems and processes by automation
- Supporting team of SRE's in building efficient software for network multi-tenant distribution system

Technological Stack:

- Python
- Docker & Kubernetes (RKE & K3S)
- AWS & OpenStack
- Terraform & Ansible & Helm
- CI/CD Pipelines (Jenkins & GitLab-Automa & Travis)
- Prometheus & Grafana
- Terraform

Associate DevOps Engineer at QVC

10.2020 - 04.2021

Responsibilities:

- Acquiring experience
- AWS Board administrator for scrum team
- Maintaining and deploying orchestration tools
- Improving team reliability by automation and documentation
- Teaching others about details of tools in use

Technological Stack:

- Python
- AWS
- Ansible
- JIRA
- SonarQube-Cloudwatch
- MCOVE

Intern Python Developer at Fast Development

11.2018 - 02.2020

Responsibilities:

- Automation of processes
- Data analysis and validation
- Implementing custom web-services

Technological Stack:

- Python
- Bash
- Apache HTTP Server

Major in Information and Communication Technologies

AGH University of Science and Technology in Cracow

2019-2022

Being an Information and Communication Technologies student allows to be directly well versed in all areas of IT whilst extending that with knowledge about telecommunication and signals theory. Variety of topics of which this field consists is enormous. Some of the examples are: Networks, Cybersecurity, Software Development, Telecommunications, Information System Design and Administration, Data Analysis and many others. Each of these listed divides into many smaller subfields in which students can get expertise by choosing his preferred elective courses.

My time at university was the most productive period I have had so far. Explored many directions for personal growth. Played League of Legends semi-professionally and reached AGF's team. Started hobbies such as cycling and juggling. Met amazing people with whom I enjoy spending time with. Managed to hear lectures with dozens of experiences. Had fun.

Major in Math, Biology and Chemistry

Konarski Highschool in Oswiecim

2007-2019

Making chess to say here, I installed Linux on some PCs in the school library, hosted some Microsoft servers. It wasn't much but it's honest work.

Some of my projects

Car-Simulator-Game

game java

This project is my first Java steps with some crazy car simulator that can export "HDMI" First but is my first shot

Go to repo

Coder-and-Decoder-of-Ciphers

cipher cybersecurity python

Project for cipher coding and decoding for the Cybersecurity course at my university

Go to repo

Database-Ecommerce-2021

django postgresql python sql

Project for my university's Database course. A website set up using Django that is working with Postgres db.

Go to repo

Discord-Bot-Andrew

discord discord python

This is a project for a Discord bot that allows administrators to manage their servers and enforce additional rules like server message inverting etc...

Go to repo

First-Programming-Python

python

This is a repo which I used to learn programming at my first algorithm university course :)

Go to repo

Human-On-Video-Detection

machine-learning opencv python tensorflow

This is a project for my university course for Software Development Processes. It is a human detection in the video file based on OpenCV and TensorFlow...

Go to repo

OOP-Chess-Game

chess game java

Project for my university's Object Oriented Programming course. A chess game written in Java.

Go to repo

REST-API-Interaction-Service

docker python rest-api

Recruitment Task for Codecademy, a simple script for retrieving manufacture of the network device from its MAC Address.

Go to repo

Tic-Tac-Toe-Game

docker game python sockets

This is a project which is a game of Tic Tac Toe working in a dockerized setup, which is using Python library sockets with custom protocol and multiplex...

Go to repo


Web-Development-FullStack-Experience

backend frontend javascript php

Project for university course that took all about web languages and development of frontend and backend, doing stuff :)


Go to repo

Contact Me




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