alice pellerin she/they

simonomi.dev

thealicepellerin@gmail.com
simonomi

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Work Experience

Apple

- verb a personal project as an intern on the SwiftUI team
- something about widgets

Stokan Jaggers & Associates

Nov. 2020 | July 2021 Katy, Texas

- Worked with others in a HIPAA-compliant office environment
- Organized and prepared documents in a standard format

Whataburger #392

Sept. 2020 | Nov. 2020 Katy, Texas

• Worked in a team to prepare and deliver food to customers

Projects

carbonizer

simonomi/carbonizer

Designed and implemented an easy-to-use DS ROM-hacking tool.

Swift Foundation NDS

Metal Ray Tracer

simonomi/MetalRayTracing

Created a custom ray tracing engine from scratch using Metal.

Swift Metal (MSL) (C++) (Python)

mage (unreleased)

Designed, developed, and iterated upon a Trakt client for iOS.

Swift SwiftUI REST JSON Trakt Xcode

Projects (Continued)

Personal Website

simonomi/simonomi.github.io

simonomi.dev

Designed and built a mobile-friendly personal website.

HTML CSS DNS git

Skills

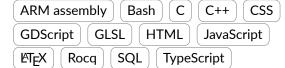
Languages

Swift 4 years (\sim 50,000 lines)

Python 8 years (\sim 15,000 lines)

Java | 6 years (\sim 10,000 lines)

Rust 2 years (\sim 1,500 lines)



APIs/Frameworks/Databases



Tools/Environments

