

alice pellerin she/they

🌐 [simonomi.dev](#)
@ [thealicepellerin@gmail.com](#)
🐙 [simonomi](#) [simonomi](#)

Lorem ipsum dolor sit amet, consectetur adipiscing elit. Morbi non turpis eu magna accumsan tempus. Curabitur vestibulum diam eu consequat varius. Phasellus posuere a mi quis pretium. Nunc lobortis mi vitae suscipit tincidunt. Nunc feugiat mattis justo vel pretium. Praesent eget ipsum ex. Morbi justo velit, aliquet iaculis elit quis, convallis elementum orci.

Work Experience

Apple

May 2024 | August 2024 Cupertino, California

- verb a personal project as an intern on the SwiftUI team
- something about widgets

Stokan Jagers & Associates

Nov. 2020 | July 2021 Katy, Texas

- Worked with others in a HIPAA-compliant office environment
- Organized and prepared documents in a standard format

Whataburger #392

Sept. 2020 | Nov. 2020 Katy, Texas

- Worked in a team to prepare and deliver food to customers

Projects

carbonizer

🐙 [simonomi/carbonizer](#)

Designed and implemented an easy-to-use DS ROM-hacking tool.

Swift Foundation NDS

Metal Ray Tracer

🐙 [simonomi/MetalRayTracing](#)

Created a custom ray tracing engine from scratch using Metal.

Swift Metal MSL C++ Python

mage (unreleased)

Designed, developed, and iterated upon a Trakt client for iOS.

Swift SwiftUI REST JSON Trakt Xcode

Projects (Continued)

Personal Website

🐙 [simonomi/simonomi.github.io](#)

🌐 [simonomi.dev](#)

Designed and built a mobile-friendly personal website.

HTML CSS DNS git

Skills

Languages

Swift 4 years (~50,000 lines)

Python 8 years (~15,000 lines)

Java 6 years (~10,000 lines)

Rust 2 years (~1,500 lines)

ARM assembly Bash C C++ CSS

GDScript GLSL HTML JavaScript

LaTeX Rocq SQL TypeScript

APIs/Frameworks/Databases

Discord Heroku Metal Obsidian

Postgres REST Spotify SwiftSyntax

SwiftUI tkinter Trakt Vapor VLC

Tools/Environments

Bash git Godot Linux macOS

SwiftPM Vim Windows Xcode