

Uppaal, a toolbox for modelisation, simulation and verification of real time systems

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Introduction



UPPSALA
UNIVERSITET



AALBORG UNIVERSITY

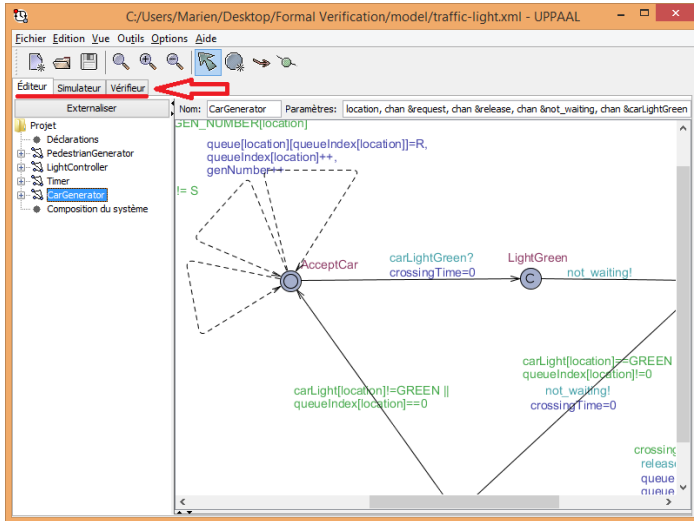


Features of Uppaal

Toolbox which allows

- 1 **Modelisation** of system through network of timed automata
- 2 **Simulation** through a real time simulator
- 3 **Model checking** through TCTL formulas

GUI



Modelling tool

Model made of

- 1 Extended timed automata (aka *templates*)
- 2 Combined into a *system* (network of timed automata)

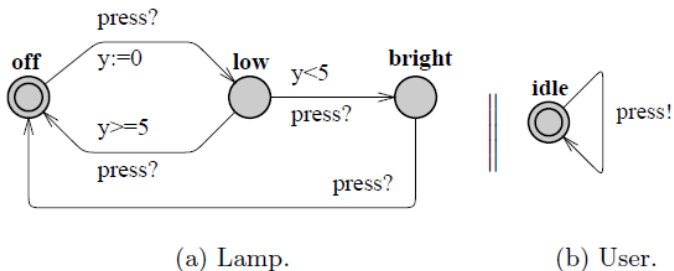


Figure: System made of ETAs. Image from *A Tutorial on Uppaal*

Extended Timed Automata (ETA)

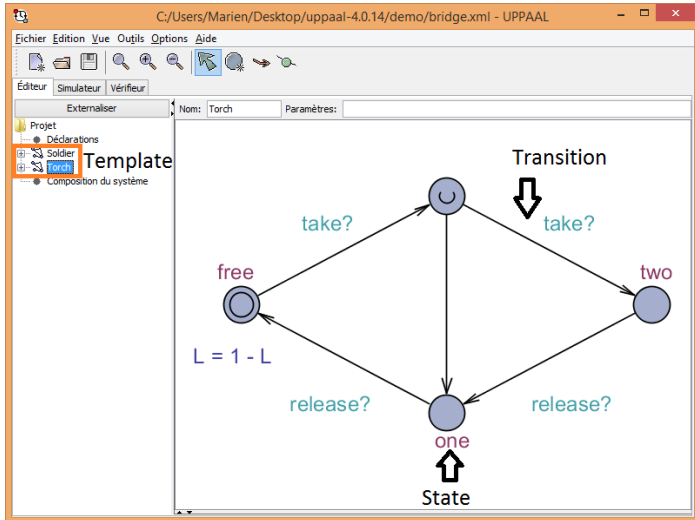
Like TA, ETA are made of

- 1 Vertices, called **states**
- 2 Edges, called **transitions**

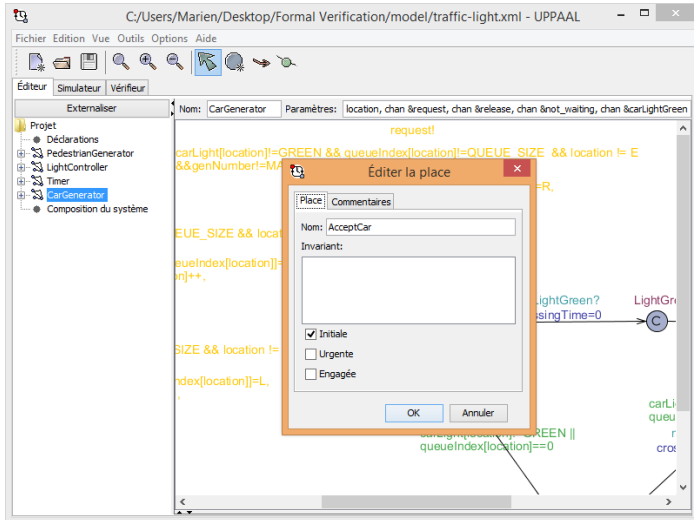
But also

- 1 Bounded integer variables
- 2 Structured data types
- 3 User defined functions
- 4 Channel synchronization

Back to the GUI (ft paint)



State (vertex)



State (vertex) cont'd

Edit window :

- ① **Name** : the name of the state
- ② **Invariant** : free of side effect condition, only allowed to stay if it holds
- ③ **Initial state** : the initial state of the automaton
- ④ **Urgent state** : Like having the following invariant $x \leq 0$ (where x is reset in the incoming transition)
- ⑤ **Engaged state** : Like urgent (freeze time), but the next transition has to come from an urgent state

Transition (edge)

C:/Users/Marien/Desktop/Formal Verification/model/traffic-light.xml - UPPAAL

Fichier Edition Vue Outils Options Aide

Éditeur Simulateur Vérifieur

Externaliser

Nom: LightController Paramètres: chan &lightGreen[4], chan &request[4], chan &release[4]

Projet

- Déclarations
- PedestrianGenerator
- LightController
- Timer
- CarGenerator
- Composition du système

Éditer l'arc

Arc Commentaires

Sélection:

Garde: pedestrianCrossingButton==true

Sync: lightGreen[P]!

Mise à jour: pedestrianLight=GREEN,
x=0

OK Annuler

Diagram illustrating a transition (edge) in a UPPAAL model. The transition is labeled "Éditer l'arc" (Edit arc). The diagram shows the transition's guard, synchronization, and update actions.

Guard: `pedestrianCrossingButton==true`

Synchronization: `lightGreen[P]!`

Update: `pedestrianLight=GREEN, x=0`

The diagram also shows the transition's connection to a process named "Pedestrian" and a variable "x" (representing time) with the constraint `x<=PEDESTRIAN_CF`. The transition is associated with the channel `lightGreen` and the process `P`.

Additional visible code snippets include:

- `x<=QUEUE_SIZE*C`
- `x<=PEDESTRIAN_CF`
- `CarEast`
- `lightGreen[W]!`
- `light[W]=GREEN`
- `(queueIndex[W]= queueIndex[S])!=`
- `light[W]=GREEN`
- `queueIndex[W]=0||(queueIndex[S]==0||queueIndex[E]==2)`
- `queue[W][0]=U&&queue[S][0]=R)&&queueIndex[E]==1`
- `CarEastLeft`

Transition (edge) cont'd

Edit window :

- ① **Selection** : Nondeterministically chose a value for a variable
- ② **Guard** : Invariant that has to be true to take the transition
- ③ **Sync** : Either *chan ?* or *chan !* Allow inter processes sync
- ④ **Update** : Expression with side effect. Used to alter object

Binary Synchronization (others are possible)

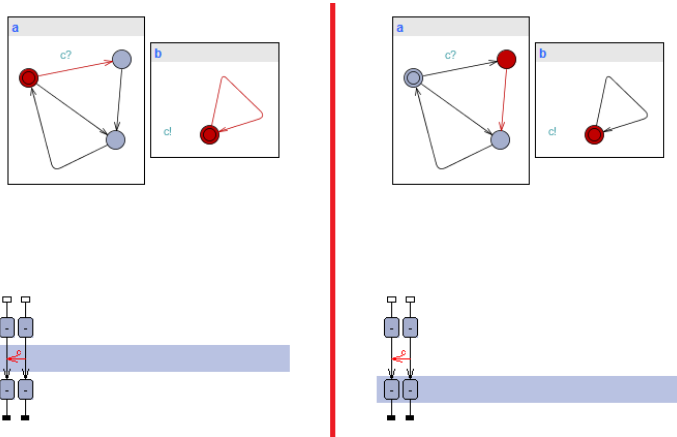
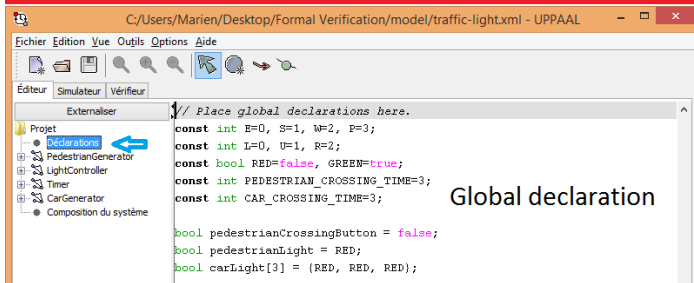
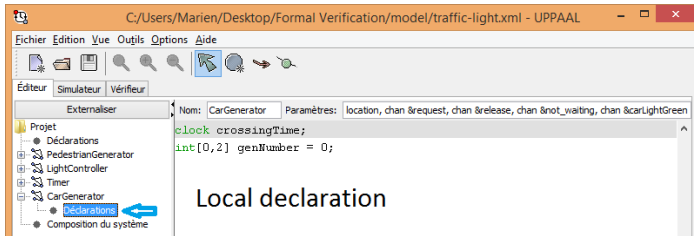
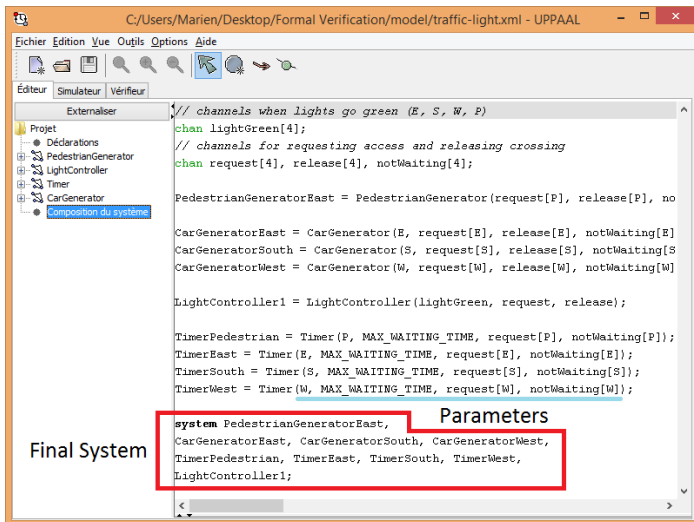


Figure: Before and after using a synchronization channel

Declaration (global or local)



Building the system



Features

- ① Manually take transitions
- ② Display the state of the system (ETA and variables)
- ③ Output the trace (can be exported)
- ④ Allow replay and step by step analysis

GUI

C:/Users/Marien/Desktop/uppaal-4.0.14/demo/interrupt.xml - UPPAAL

Fichier Édition Vue Outils Options Aide

Éditeur Simulateur Vérifieur

Externaliser

Transitions actives

```

up: env --> C
down: env --> C
i: INT --> C
  
```

Suivant Reset

Trace de la simulation

```

{, -, ON)
shut_down: env --> INT
{, -, OFF)
down: env --> C
{, -, ERROR)
i: INT --> C
{, -, ERROR)
  
```

Fichier de trace: C:/Users/Marien/Desktop/ffef.xtr

Précédent Suivant Rejouer

Ouvrir Enregistrer Auto

Lent Rapide

Externaliser

count = 0

INT

shut_down?

if

C

up? count_up()

down? count_down()

?

env

down! up!

ON

shut_down!

OFF

down! up!

INT C env

shut_down

down

ERROR

Features

Goal

- 1 Allow to verify a model according to a requirement specification
- 2 Expressed formally using simplified TCTL formulas

Kind of formulas

- 1 State formula : describe individual states
- 2 Path formula : quantify over path of the model

Formula

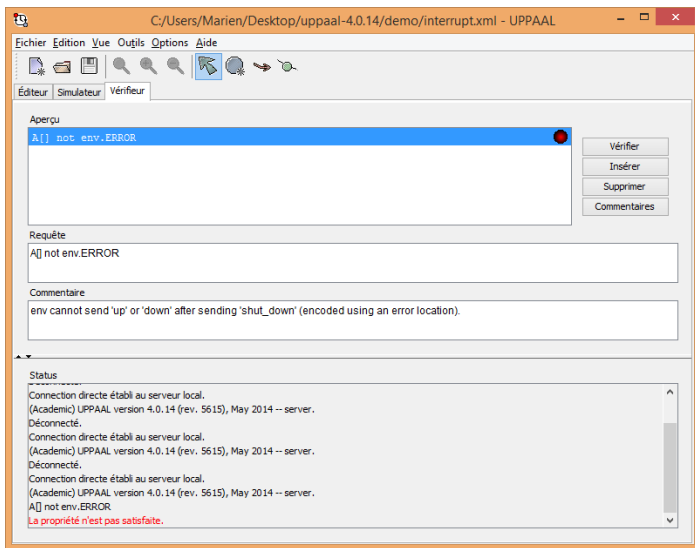
State formula

Expressions that are evaluated for a state, without looking at the behavior of the model

Path formula

- 1 Reachability property : can a formulae be possibly satisfied ?
- 2 Safety property : the system never reaches a unwanted state
- 3 Liveness property : the system make progress while avoiding deadlocks

GUI



- <http://www.uppaal.org/>
- A Tutorial on Uppaal 4.0 - Gerd Behrmann, Alexandre David, and Kim G. Larsen