

INFO-F-403 : Language theory and compiling
Rapport projet partie 2 - Grammaire

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18 décembre 2014

1 Transformation de la grammaire donnée

1.1 Opérateurs binaires et unaires

La première étape pour rendre la grammaire LL(1) fut la distinction des deux types d'opérateurs : les opérateurs binaires qui agissent sur deux expressions l'une située à gauche et l'autre à droite de ces opérateurs et les opérateurs unaires qui agissent sur une seule expression située à droite de ces opérateurs. Il faut différencier les deux types d'opérateurs afin de ne pas avoir des expressions du style : »4, *2, 6],... Les opérateurs unaires sont au nombre de quatre : ! (negation), ~ (not bit à bit), + et -. Les opérateurs + et - sont également des opérateurs binaires.

1.2 Priorité et associativité des opérateurs

Lors de cette étape, nous avons modifié la grammaire afin de fixer la priorité et l'associativité des différents opérateurs, ceci afin de rendre la grammaire moins ambiguë. Nous avons remarqué que les opérateurs unaires étaient plus prioritaires que les opérateurs binaires et que les opérateurs unaires étaient tous associatifs à droite, tandis que les opérateurs binaires l'étaient tous à gauche. Pour fixer la priorité, nous avons mis les opérateurs les moins prioritaires le plus “haut” possible dans la grammaire et les plus prioritaires le plus “bas” possible.

1.3 Suppression des récursion à gauche

L'étape suivante fut l'étape de suppression des récursions à gauche qui sont incompatibles avec les "top-down parser" car cela fait entrer ce genre de parser dans une boucle ou récursion infinie.

1.4 Left factoring

Cette étape rassemble les règles de production d’une variable qui ont un préfixe commun en une seule règle de production qui contient ce préfixe commun et une nouvelle variable. Cette nouvelle variable possède des règles de production vers les différents suffixes qui étaient présents à l’origine dans les différentes règles de production qui ont été mises en commun. Ceci est nécessaire car le parser qu’on va créer est LL(1), il faut donc qu’il puisse choisir la bonne règle de production en regardant seulement le prochain token qui est en entrée.

1.5 Suppression de la variable <Instruction>

Nous avons décidé de supprimer la variable `<Instruction>` et de ne laisser que `<InstructionList>`. `<InstructionList>` pouvant être une liste d'instruction, une instruction vide ou rien (epsilon), ceci afin de rendre la grammaire moins ambiguë, plus allégée et sans grande perte de fonctionnalité du langage.

2 Grammaire

$$[1] \quad \langle \text{Program} \rangle \rightarrow \langle \text{InstructionList} \rangle$$

[2]	<InstructionList>	→	<IdentifierInstruction> END_OF_INSTRUCTION <InstructionList>
[3]		→	<ConstDefinition> END_OF_INSTRUCTION <InstructionList>
[4]		→	<Block> END_OF_INSTRUCTION <InstructionList>
[5]		→	<Loop> END_OF_INSTRUCTION <InstructionList>
[6]		→	<BuiltInFunctionCall> END_OF_INSTRUCTION <InstructionList>
[7]		→	<FunctionDefinition> END_OF_INSTRUCTION <InstructionList>
[8]		→	END_OF_INSTRUCTION <InstructionList>
[9]		→	ε
[10]	<IdentifierInstruction>	→	IDENTIFIER <IdentifierInstructionTail>
[11]	<IdentifierInstructionTail>	→	<AssignmentTail>
[12]		→	TYPE_DEFINITION <Type>
[13]		→	<FunctionCallTail>
[14]	<AssignmentTail>	→	ASSIGNATION <Expression>
[15]		→	COMMA IDENTIFIER <AssignmentTail> COMMA <Expression>
[16]	<ConstDefinition>	→	CONST IDENTIFIER <AssignmentTail>
[17]	<Block>	→	LET IDENTIFIER <AssignmentTail> END_OF_INSTRUCTION <InstructionList> END
[18]	<Loop>	→	<If>
[19]		→	WHILE <Expression> END_OF_INSTRUCTION <InstructionList> END
[20]		→	FOR IDENTIFIER ASSIGNATION <Expression> TERNARY_ELSE <Expression> <ForTail>
[21]	<ForTail>	→	END_OF_INSTRUCTION <InstructionList> END
[22]		→	TERNARY_ELSE <Expression> END_OF_INSTRUCTION <InstructionList> END
[23]	<Type>	→	BOOLEAN_TYPE
[24]		→	REAL_TYPE
[25]		→	INTEGER_TYPE
[26]	<Expression>	→	<BinaryExpression> <TernaryIfExpression>
[27]	<TernaryIfExpression>	→	TERNARY_IF <Expression> <TernaryElseExpression>
[28]		→	ε
[29]	<TernaryElseExpression>	→	TERNARY_ELSE <Expression>
[30]	<AtomicExpression>	→	<AtomicIdentifierExpression>
[31]		→	INTEGER
[32]		→	REAL
[33]		→	BOOLEAN
[34]		→	<BuiltInFunctionCall>
[35]	<AtomicIdentifierExpression>	→	IDENTIFIER <AtomicIdentifierExpressionTail>
[36]	<AtomicIdentifierExpressionTail>	→	<FunctionCallTail>
[37]		→	ε
[38]	<UnaryExpression>	→	NEGATION <UnaryExpression>
[39]		→	<UnaryBitwiseNotExpression>
[40]	<UnaryBitwiseNotExpression>	→	BITWISE_NOT <UnaryBitwiseNotExpression>
[41]		→	<UnaryMinusPlusExpression>
[42]	<UnaryMinusPlusExpression>	→	MINUS <UnaryMinusPlusExpression>
[43]		→	PLUS <UnaryMinusPlusExpression>
[44]		→	<UnaryAtomicExpression>
[45]	<UnaryAtomicExpression>	→	<AtomicExpression>

[46]		→	LEFT_PARENTHESIS <Expression> RIGHT_PARENTHESIS
[47]	<BinaryExpression>	→	<BinaryLazyOrExpression> <BinaryExpression'>
[48]	<BinaryExpression'>	→	LAZY_OR <BinaryLazyOrExpression> <BinaryExpression'>
[49]		→	ε
[50]	<BinaryLazyOrExpression>	→	<BinaryLazyAndExpression> <BinaryLazyOrExpression'>
[51]	<BinaryLazyOrExpression'>	→	LAZY_AND <BinaryLazyAndExpression> <BinaryLazyOrExpression'>
[52]		→	ε
[53]	<BinaryLazyAndExpression>	→	<BinaryNumericExpression> <BinaryLazyAndExpression'>
[54]	<BinaryLazyAndExpression'>	→	GREATER_THAN <BinaryNumericExpression> <BinaryLazyAndExpression'>
[55]		→	LESS_THAN <BinaryNumericExpression> <BinaryLazyAndExpression'>
[56]		→	GREATER_OR_EQUALS_THAN <BinaryNumericExpression> <BinaryLazyAndExpression'>
[57]		→	LESS_OR_EQUALS_THAN <BinaryNumericExpression> <BinaryLazyAndExpression'>
[58]		→	EQUALITY <BinaryNumericExpression> <BinaryLazyAndExpression'>
[59]		→	INEQUALITY <BinaryNumericExpression> <BinaryLazyAndExpression'>
[60]		→	ε
[61]	<BinaryNumericExpression>	→	<BinaryTermExpression> <BinaryNumericExpression'>
[62]	<BinaryNumericExpression'>	→	PLUS <BinaryTermExpression> <BinaryNumericExpression'>
[63]		→	MINUS <BinaryTermExpression> <BinaryNumericExpression'>
[64]		→	BITWISE_OR <BinaryTermExpression> <BinaryNumericExpression'>
[65]		→	BITWISE_XOR <BinaryTermExpression> <BinaryNumericExpression'>
[66]		→	ε
[67]	<BinaryTermExpression>	→	<BinaryShiftedExpression> <BinaryTermExpression'>
[68]	<BinaryTermExpression'>	→	ARITHMETIC_SHIFT_LEFT <BinaryShiftedExpression> <BinaryTermExpression'>
[69]		→	ARITHMETIC_SHIFT_RIGHT <BinaryShiftedExpression> <BinaryTermExpression'>
[70]		→	ε
[71]	<BinaryShiftedExpression>	→	<BinaryFactorExpression> <BinaryShiftedExpression'>
[72]	<BinaryShiftedExpression'>	→	TIMES <BinaryFactorExpression> <BinaryShiftedExpression'>
[73]		→	DIVIDE <BinaryFactorExpression> <BinaryShiftedExpression'>
[74]		→	REMAINDER <BinaryFactorExpression> <BinaryShiftedExpression'>

[75]		→	BITWISE_AND <BinaryFactorExpression> <BinaryShiftedExpression'>
[76]		→	INVERSE_DIVIDE <BinaryFactorExpression> <BinaryShiftedExpression'>
[77]		→	ε
[78]	<BinaryFactorExpression>	→	<UnaryExpression> <BinaryFactorExpression'>
[79]	<BinaryFactorExpression'>	→	POWER <UnaryExpression> <BinaryFactorExpression'>
[80]		→	ε
[81]	<If>	→	IF <Expression> END_OF_INSTRUCTION <InstructionList> <IfEnd>
[82]	<IfEnd>	→	ELSE_IF <Expression> END_OF_INSTRUCTION <InstructionList> <IfEnd>
[83]		→	ELSE <InstructionList> END
[84]		→	END
[85]	<BuiltInFunctionCall>	→	READ_REAL LEFT_PARENTHESIS RIGHT_PARENTHESIS
[86]		→	READ_INTEGER LEFT_PARENTHESIS RIGHT_PARENTHESIS
[87]		→	INTEGER_CAST LEFT_PARENTHESIS <Expression> RIGHT_PARENTHESIS
[88]		→	REAL_CAST LEFT_PARENTHESIS <Expression> RIGHT_PARENTHESIS
[89]		→	BOOLEAN_CAST LEFT_PARENTHESIS <Expression> RIGHT_PARENTHESIS
[90]		→	PRINTLN LEFT_PARENTHESIS <Expression> RIGHT_PARENTHESIS
[91]	<FunctionCallTail>	→	LEFT_PARENTHESIS <Parameter> RIGHT_PARENTHESIS
[92]	<Parameter>	→	<Expression> <ParameterTail>
[93]		→	ε
[94]	<ParameterTail>	→	COMMA <Expression> <ParameterTail>
[95]		→	ε
[96]	<FunctionDefinition>	→	FUNCTION IDENTIFIER LEFT_PARENTHESIS <Argument> RIGHT_PARENTHESIS <InstructionList> <FunctionDefinitionEnd>
[97]	<FunctionDefinitionEnd>	→	RETURN <Expression> END
[98]		→	END
[99]	<Argument>	→	IDENTIFIER TYPE_DEFINITION <Type> <ArgumentTail>
[100]		→	ε
[101]	<ArgumentTail>	→	COMMA IDENTIFIER TYPE_DEFINITION <Type> <ArgumentTail>
[102]		→	ε

3 Ensembles First et Follow

Variable	First	Follow
<Program>	BOOLEAN_CAST, PRINTLN, FOR EPSILON_VALUE INTEGER_CAST, FUNCTION END_OF_INSTRUCTION CONST, READ_INTEGER, LET WHILE, IDENTIFIER READ_REAL, REAL_CAST, IF	

<InstructionList>	BOOLEAN_CAST, PRINTLN, FOR EPSILON_VALUE INTEGER_CAST, FUNCTION END_OF_INSTRUCTION CONST, READ_INTEGER, LET WHILE, IDENTIFIER READ_REAL, REAL_CAST, IF	RETURN, ELSE_IF, ELSE, END
<IdentifierInstruction>	IDENTIFIER	END_OF_INSTRUCTION
<IdentifierInstructionTail>	ASSIGNATION, COMMA LEFT_PARENTHESIS TYPE_DEFINITION	END_OF_INSTRUCTION
<AssignmentTail>	ASSIGNATION, COMMA	COMMA END_OF_INSTRUCTION
<ConstDefinition>	CONST	END_OF_INSTRUCTION
<Block>	LET	END_OF_INSTRUCTION
<Loop>	FOR, WHILE, IF	END_OF_INSTRUCTION
<ForTail>	END_OF_INSTRUCTION TERNARY_ELSE	END_OF_INSTRUCTION
<Type>	INTEGER_TYPE BOOLEAN_TYPE, REAL_TYPE	COMMA, RIGHT_PARENTHESIS END_OF_INSTRUCTION
<Expression>	BOOLEAN_CAST BITWISE_NOT, PRINTLN NEGATION, INTEGER_CAST BOOLEAN, MINUS LEFT_PARENTHESIS, REAL READ_INTEGER, IDENTIFIER READ_REAL, REAL_CAST INTEGER, PLUS	COMMA END_OF_INSTRUCTION RIGHT_PARENTHESIS TERNARY_ELSE, END
<TernaryIfExpression>	TERNARY_IF EPSILON_VALUE	COMMA END_OF_INSTRUCTION RIGHT_PARENTHESIS TERNARY_ELSE, END
<TernaryElseExpression>	TERNARY_ELSE	COMMA END_OF_INSTRUCTION RIGHT_PARENTHESIS TERNARY_ELSE, END
<AtomicExpression>	BOOLEAN_CAST, PRINTLN REAL, READ_INTEGER INTEGER_CAST, IDENTIFIER READ_REAL, REAL_CAST BOOLEAN, INTEGER	LESS_OR_EQUALS_THAN INVERSE_DIVIDE BITWISE_OR RIGHT_PARENTHESIS INEQUALITY, TERNARY_IF TERNARY_ELSE, DIVIDE MINUS, GREATER_THAN LAZY_AND ARITHMETIC_SHIFT_RIGHT COMMA ARITHMETIC_SHIFT_LEFT TIMES, POWER, BITWISE_AND LESS_THAN, LAZY_OR BITWISE_XOR, REMAINDER END_OF_INSTRUCTION GREATER_OR_EQUALS_THAN EQUALITY, END, PLUS

<AtomicIdentifierExpression>	IDENTIFIER	LESS_OR_EQUALS_THAN INVERSE_DIVIDE BITWISE_OR RIGHT_PARENTHESIS INEQUALITY, TERNARY_IF TERNARY_ELSE, DIVIDE MINUS, GREATER_THAN LAZY_AND ARITHMETIC_SHIFT_RIGHT COMMA ARITHMETIC_SHIFT_LEFT TIMES, POWER, BITWISE_AND LESS_THAN, LAZY_OR BITWISE_XOR, REMAINDER END_OF_INSTRUCTION GREATER_OR_EQUALS_THAN EQUALITY, END, PLUS
<AtomicIdentifierExpressionTail>	LEFT_PARENTHESIS EPSILON_VALUE	LESS_OR_EQUALS_THAN INVERSE_DIVIDE BITWISE_OR RIGHT_PARENTHESIS INEQUALITY, TERNARY_IF TERNARY_ELSE, DIVIDE MINUS, GREATER_THAN LAZY_AND ARITHMETIC_SHIFT_RIGHT COMMA ARITHMETIC_SHIFT_LEFT TIMES, POWER, BITWISE_AND LESS_THAN, LAZY_OR BITWISE_XOR, REMAINDER END_OF_INSTRUCTION GREATER_OR_EQUALS_THAN EQUALITY, END, PLUS
<UnaryExpression>	BOOLEAN_CAST BITWISE_NOT, PRINTLN NEGATION, INTEGER_CAST BOOLEAN, MINUS LEFT_PARENTHESIS, REAL READ_INTEGER, IDENTIFIER READ_REAL, REAL_CAST INTEGER, PLUS	LESS_OR_EQUALS_THAN INVERSE_DIVIDE BITWISE_OR RIGHT_PARENTHESIS INEQUALITY, TERNARY_IF TERNARY_ELSE, DIVIDE MINUS, GREATER_THAN LAZY_AND ARITHMETIC_SHIFT_RIGHT COMMA ARITHMETIC_SHIFT_LEFT TIMES, POWER, BITWISE_AND LESS_THAN, LAZY_OR BITWISE_XOR, REMAINDER END_OF_INSTRUCTION GREATER_OR_EQUALS_THAN EQUALITY, END, PLUS

<UnaryBitwiseNotExpression>	BOOLEAN_CAST BITWISE_NOT, PRINTLN INTEGER_CAST, BOOLEAN MINUS, LEFT_PARENTHESIS REAL, READ_INTEGER IDENTIFIER, READ_REAL REAL_CAST, INTEGER, PLUS	LESS_OR_EQUALS_THAN INVERSE_DIVIDE BITWISE_OR RIGHT_PARENTHESIS INEQUALITY, TERNARY_IF TERNARY_ELSE, DIVIDE MINUS, GREATER_THAN LAZY_AND ARITHMETIC_SHIFT_RIGHT COMMA ARITHMETIC_SHIFT_LEFT TIMES, POWER, BITWISE_AND LESS_THAN, LAZY_OR BITWISE_XOR, REMAINDER END_OF_INSTRUCTION GREATER_OR_EQUALS_THAN EQUALITY, END, PLUS
<UnaryMinusPlusExpression>	BOOLEAN_CAST, PRINTLN INTEGER_CAST, BOOLEAN MINUS, LEFT_PARENTHESIS REAL, READ_INTEGER IDENTIFIER, READ_REAL REAL_CAST, INTEGER, PLUS	LESS_OR_EQUALS_THAN INVERSE_DIVIDE BITWISE_OR RIGHT_PARENTHESIS INEQUALITY, TERNARY_IF TERNARY_ELSE, DIVIDE MINUS, GREATER_THAN LAZY_AND ARITHMETIC_SHIFT_RIGHT COMMA ARITHMETIC_SHIFT_LEFT TIMES, POWER, BITWISE_AND LESS_THAN, LAZY_OR BITWISE_XOR, REMAINDER END_OF_INSTRUCTION GREATER_OR_EQUALS_THAN EQUALITY, END, PLUS
<UnaryAtomicExpression>	LEFT_PARENTHESIS BOOLEAN_CAST, PRINTLN REAL, READ_INTEGER INTEGER_CAST, IDENTIFIER READ_REAL, REAL_CAST BOOLEAN, INTEGER	LESS_OR_EQUALS_THAN INVERSE_DIVIDE BITWISE_OR RIGHT_PARENTHESIS INEQUALITY, TERNARY_IF TERNARY_ELSE, DIVIDE MINUS, GREATER_THAN LAZY_AND ARITHMETIC_SHIFT_RIGHT COMMA ARITHMETIC_SHIFT_LEFT TIMES, POWER, BITWISE_AND LESS_THAN, LAZY_OR BITWISE_XOR, REMAINDER END_OF_INSTRUCTION GREATER_OR_EQUALS_THAN EQUALITY, END, PLUS

<BinaryExpression>	BOOLEAN_CAST BITWISE_NOT, PRINTLN NEGATION, INTEGER_CAST BOOLEAN, MINUS LEFT_PARENTHESIS, REAL READ_INTEGER, IDENTIFIER READ_REAL, REAL_CAST INTEGER, PLUS	COMMA END_OF_INSTRUCTION RIGHT_PARENTHESIS TERNARY_IF, TERNARY_ELSE END
<BinaryExpression'>	EPSILON_VALUE, LAZY_OR	COMMA END_OF_INSTRUCTION RIGHT_PARENTHESIS TERNARY_IF, TERNARY_ELSE END
<BinaryLazyOrExpression>	BOOLEAN_CAST BITWISE_NOT, PRINTLN NEGATION, INTEGER_CAST BOOLEAN, MINUS LEFT_PARENTHESIS, REAL READ_INTEGER, IDENTIFIER READ_REAL, REAL_CAST INTEGER, PLUS	COMMA END_OF_INSTRUCTION RIGHT_PARENTHESIS TERNARY_IF, TERNARY_ELSE END, LAZY_OR
<BinaryLazyOrExpression'>	LAZY_AND, EPSILON_VALUE	COMMA END_OF_INSTRUCTION RIGHT_PARENTHESIS TERNARY_IF, TERNARY_ELSE END, LAZY_OR
<BinaryLazyAndExpression>	BOOLEAN_CAST BITWISE_NOT, PRINTLN NEGATION, INTEGER_CAST BOOLEAN, MINUS LEFT_PARENTHESIS, REAL READ_INTEGER, IDENTIFIER READ_REAL, REAL_CAST INTEGER, PLUS	COMMA END_OF_INSTRUCTION RIGHT_PARENTHESIS LAZY_AND, TERNARY_IF TERNARY_ELSE, END, LAZY_OR
<BinaryLazyAndExpression'>	LESS_OR_EQUALS_THAN GREATER_THAN GREATER_OR_EQUALS_THAN EQUALITY, INEQUALITY EPSILON_VALUE, LESS_THAN	COMMA END_OF_INSTRUCTION RIGHT_PARENTHESIS LAZY_AND, TERNARY_IF TERNARY_ELSE, END, LAZY_OR
<BinaryNumericExpression>	BOOLEAN_CAST BITWISE_NOT, PRINTLN NEGATION, INTEGER_CAST BOOLEAN, MINUS LEFT_PARENTHESIS, REAL READ_INTEGER, IDENTIFIER READ_REAL, REAL_CAST INTEGER, PLUS	LESS_OR_EQUALS_THAN COMMA, RIGHT_PARENTHESIS INEQUALITY, TERNARY_IF TERNARY_ELSE, LESS_THAN LAZY_OR END_OF_INSTRUCTION GREATER_THAN GREATER_OR_EQUALS_THAN EQUALITY, LAZY_AND, END
<BinaryNumericExpression'>	BITWISE_OR EPSILON_VALUE BITWISE_XOR, PLUS, MINUS	LESS_OR_EQUALS_THAN COMMA, RIGHT_PARENTHESIS INEQUALITY, TERNARY_IF TERNARY_ELSE, LESS_THAN LAZY_OR END_OF_INSTRUCTION GREATER_THAN GREATER_OR_EQUALS_THAN EQUALITY, LAZY_AND, END

<BinaryTermExpression>	BOOLEAN_CAST BITWISE_NOT, PRINTLN NEGATION, INTEGER_CAST BOOLEAN, MINUS LEFT_PARENTHESIS, REAL READ_INTEGER, IDENTIFIER READ_REAL, REAL_CAST INTEGER, PLUS	LESS_OR_EQUALS_THAN COMMA, BITWISE_OR RIGHT_PARENTHESIS INEQUALITY, TERNARY_IF TERNARY_ELSE, LESS_THAN LAZY_OR, BITWISE_XOR MINUS END_OF_INSTRUCTION GREATER_THAN GREATER_OR_EQUALS_THAN EQUALITY, LAZY_AND, END PLUS
<BinaryTermExpression'>	ARITHMETIC_SHIFT_LEFT EPSILON_VALUE ARITHMETIC_SHIFT_RIGHT	LESS_OR_EQUALS_THAN COMMA, BITWISE_OR RIGHT_PARENTHESIS INEQUALITY, TERNARY_IF TERNARY_ELSE, LESS_THAN LAZY_OR, BITWISE_XOR MINUS END_OF_INSTRUCTION GREATER_THAN GREATER_OR_EQUALS_THAN EQUALITY, LAZY_AND, END PLUS
<BinaryShiftedExpression>	BOOLEAN_CAST BITWISE_NOT, PRINTLN NEGATION, INTEGER_CAST BOOLEAN, MINUS LEFT_PARENTHESIS, REAL READ_INTEGER, IDENTIFIER READ_REAL, REAL_CAST INTEGER, PLUS	LESS_OR_EQUALS_THAN COMMA ARITHMETIC_SHIFT_LEFT BITWISE_OR RIGHT_PARENTHESIS INEQUALITY, TERNARY_IF TERNARY_ELSE, LESS_THAN LAZY_OR, BITWISE_XOR MINUS END_OF_INSTRUCTION GREATER_THAN GREATER_OR_EQUALS_THAN EQUALITY, LAZY_AND, END ARITHMETIC_SHIFT_RIGHT PLUS
<BinaryShiftedExpression'>	INVERSE_DIVIDE, TIMES REMAINDER, EPSILON_VALUE BITWISE_AND, DIVIDE	LESS_OR_EQUALS_THAN COMMA ARITHMETIC_SHIFT_LEFT BITWISE_OR RIGHT_PARENTHESIS INEQUALITY, TERNARY_IF TERNARY_ELSE, LESS_THAN LAZY_OR, BITWISE_XOR MINUS END_OF_INSTRUCTION GREATER_THAN GREATER_OR_EQUALS_THAN EQUALITY, LAZY_AND, END ARITHMETIC_SHIFT_RIGHT PLUS

<BinaryFactorExpression>	BOOLEAN_CAST BITWISE_NOT, PRINTLN NEGATION, INTEGER_CAST BOOLEAN, MINUS LEFT_PARENTHESIS, REAL READ_INTEGER, IDENTIFIER READ_REAL, REAL_CAST INTEGER, PLUS	LESS_OR_EQUALS_THAN INVERSE_DIVIDE BITWISE_OR RIGHT_PARENTHESIS INEQUALITY, TERNARY_IF TERNARY_ELSE, DIVIDE MINUS, GREATER_THAN LAZY_AND ARITHMETIC_SHIFT_RIGHT COMMA ARITHMETIC_SHIFT_LEFT TIMES, BITWISE_AND LESS_THAN, LAZY_OR BITWISE_XOR, REMAINDER END_OF_INSTRUCTION GREATER_OR_EQUALS_THAN EQUALITY, END, PLUS
<BinaryFactorExpression'>	POWER, EPSILON_VALUE	LESS_OR_EQUALS_THAN INVERSE_DIVIDE BITWISE_OR RIGHT_PARENTHESIS INEQUALITY, TERNARY_IF TERNARY_ELSE, DIVIDE MINUS, GREATER_THAN LAZY_AND ARITHMETIC_SHIFT_RIGHT COMMA ARITHMETIC_SHIFT_LEFT TIMES, BITWISE_AND LESS_THAN, LAZY_OR BITWISE_XOR, REMAINDER END_OF_INSTRUCTION GREATER_OR_EQUALS_THAN EQUALITY, END, PLUS
<If>	IF	END_OF_INSTRUCTION
<IfEnd>	ELSE_IF, ELSE, END	END_OF_INSTRUCTION
<BuiltInFunctionCall>	BOOLEAN_CAST, PRINTLN READ_INTEGER INTEGER_CAST, READ_REAL REAL_CAST	LESS_OR_EQUALS_THAN INVERSE_DIVIDE BITWISE_OR RIGHT_PARENTHESIS INEQUALITY, TERNARY_IF TERNARY_ELSE, DIVIDE MINUS, GREATER_THAN LAZY_AND ARITHMETIC_SHIFT_RIGHT COMMA ARITHMETIC_SHIFT_LEFT TIMES, POWER, BITWISE_AND LESS_THAN, LAZY_OR BITWISE_XOR, REMAINDER END_OF_INSTRUCTION GREATER_OR_EQUALS_THAN EQUALITY, END, PLUS

<FunctionCallTail>	LEFT_PARENTHESIS	LESS_OR_EQUALS_THAN INVERSE_DIVIDE BITWISE_OR RIGHT_PARENTHESIS INEQUALITY, TERNARY_IF TERNARY_ELSE, DIVIDE MINUS, GREATER_THAN LAZY_AND ARITHMETIC_SHIFT_RIGHT COMMA ARITHMETIC_SHIFT_LEFT TIMES, POWER, BITWISE_AND LESS_THAN, LAZY_OR BITWISE_XOR, REMAINDER END_OF_INSTRUCTION GREATER_OR_EQUALS_THAN EQUALITY, END, PLUS
<Parameter>	BOOLEAN_CAST BITWISE_NOT, PRINTLN NEGATION, EPSILON_VALUE INTEGER_CAST, BOOLEAN MINUS, LEFT_PARENTHESIS REAL, READ_INTEGER IDENTIFIER, READ_REAL REAL_CAST, INTEGER, PLUS	RIGHT_PARENTHESIS
<ParameterTail>	COMMA, EPSILON_VALUE	RIGHT_PARENTHESIS
<FunctionDefinition>	FUNCTION	END_OF_INSTRUCTION
<FunctionDefinitionEnd>	RETURN, END	END_OF_INSTRUCTION
<Argument>	EPSILON_VALUE IDENTIFIER	RIGHT_PARENTHESIS
<ArgumentTail>	COMMA, EPSILON_VALUE	RIGHT_PARENTHESIS

4 Action Table

