

Collision operator & Ridgelets

Einstein summation convention

$$f^n(x, v) = \sum_i r_i(x) \bar{\psi}_i \cdot \Phi(v)$$

$\Phi(v)$: Polar-Laguerre basis vector

$$\int_0 \int_{\mathbb{R}^2} Q(f^n, f^n) r_i(x) \Phi(v) dv dx$$

$$\boxed{\Phi(v) : \mathbb{R}^2 \rightarrow \mathbb{R}^N}$$

$$= \int_0 \sum_{i_1, i_2} r_{i_1}(x) r_{i_2}(x) \left[\int_{\mathbb{R}^2} Q(\bar{\psi}_{i_1}, \bar{\psi}_{i_2}) \Phi(v) dv \right] r_{i_1}(x) dx$$

$$= \int_0 \sum_{\substack{i_1, i_2 \\ \in \Delta_q^v}} r_{i_1}(x) r_{i_2}(x) \left[\int_{\mathbb{R}^2} Q(\bar{\psi}_{i_1}, \bar{\psi}_{i_2}) \Phi(v) dv \right] r_{i_1}(x) dx \quad \forall i'$$

(*)

$$\Delta_q \subset \Delta$$

$\hat{=}$ set of active ridgelet coefficients

Project (*) to ridgelet representation.

$\bar{\psi}^q$ coefficients after collision

$$(*) \approx \sum_j r_j(x) \bar{\psi}_j^q \cdot \Phi(v)$$

how is it done?