HW3_LASSO

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Convex Optimization

Homework 3: LASSO

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Question 1

The lagrangian of the LASSO problem, with change of variable u = Xw - y and dual variable v, is

$$L(w,u,v) = \frac{1}{2}\|u\|_2^2 + \lambda\|w\|_1 + v^T(Xw - y - u)$$

According to previous homework, maximizing the lagrangian over w,u gives us the dual function $g(v) = -\frac{v^T v}{2} - y^T v - I\left(\frac{X^T v}{\lambda}\right)$ where

$$I(x) = 0$$
 if $||x||_{\infty} \le 1$ and $+\infty$ otherwise.

Hence, the dual of LASSO is:

$$\max_{v} - \frac{v^T v}{2} - y^T v$$

such that

$$\|X^Tv\|_{\infty}\leqslant \lambda$$

 \iff

$$\begin{pmatrix} X^T \\ -X^T \end{pmatrix} v \leqslant \lambda$$

It's exactly a quadratic problem with:

$$Q = \frac{1}{2}I_n$$

$$p = y$$

$$A = \begin{pmatrix} X^T \\ -X^T \end{pmatrix}$$

$$b = (\lambda, \dots, \lambda)^T$$

Derivations of gradient and hessian of for the log-barrier objective function We consider the approximation of the quadratic program via logarithmic barrier. The objective function is:

$$f(v) = t(v^T Q v + p^T v) - \sum_{i=1}^{m} \log (b_i - a_i^T v)$$

The gradient of f is equal to

$$\nabla f(v) = 2tQv + tp + \sum_{i=1}^m \frac{a_i}{(b_i - a_i^T v)}$$

The hessian of f is

$$\nabla^2 f(v) = 2tQ + \sum_{i=1}^m \frac{a_i a_i^T}{(b_i - a_i^T v)^2}$$

Question 2

```
[]: import numpy as np
import matplotlib.pyplot as plt
import cvxpy as cp
```

```
[]: def f0(Q, p, v) :
    """Compute the quadratic form vTQv + pTv"""

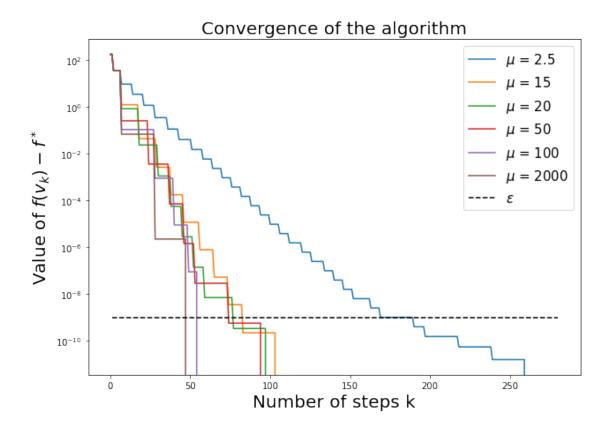
    vQv = v@Q@v
    pv = p@v
    return vQv + pv

def f(Q, p, A, b, v, t) :
    """Compute the quadratic form with a log-barrier penalty"""
    Av = A@v
    vQv = v@Q@v
    pv = p@v
    z = (b-Av)
    if np.any(z<0) :
        return np.inf
    return t*vQv + t*pv - np.sum(np.log(z))</pre>
```

```
def H(Q, p, A, b, v, t):
   """Compute the Hessian of f"""
    Av = A@v
   m, _ = np.shape(A)
    z = 1 / (Av-b)**2
    s = np.einsum("ij, ik, i \rightarrow jk", A, A, z)
    return 2*t*Q + s
def grad(Q, p, A, b, v, t) :
    """Compute the gradient of f"""
    Qv = Q@v
    Av = A@v
    z = 1 / (b-Av)
    return 2*t*Qv + t*p + np.einsum("ki, k -> i", A, z)
def centering_step(Q, p, A, b, t, v0, eps) :
    """Centering step of the log-barrier method for a quadratic program"""
    V = [v0]
    v = np.copy(v0)
    alpha = 0.1
    beta = 0.7
    11 = 1
    # Newton's method
    Hessian = H(Q, p, A, b, v, t)
    g = grad(Q, p, A, b, v, t)
    Hinv = np.linalg.inv(Hessian)
    delta_v = -Hinv@g
    decrement = -g@delta_v/2
    k=0
    while (decrement >= eps) and (k<20):
       k+=1
        fv = f(Q, p, A, b, v, t)
        u = 1
        # Backtracking line search
        while (f(Q, p, A, b, v + u*delta_v, t) > (fv - alpha*u*g@delta_v)):
            u*= beta
        # Update
        v+=u*delta_v
        Hessian = H(Q, p, A, b, v, t)
        g = grad(Q, p, A, b, v, t)
        Hinv = np.linalg.inv(Hessian)
        delta_v = -Hinv@g
        decrement = -g@delta_v/2
```

```
V.append(v)
         return V
     def barr_method(Q, p, A, b, v0, eps, mu=10) :
         """Implement the log-barrier method for a quadratic program"""
         V = [v0]
         m, _ = np.shape(A)
         t = 1
         vt = np.copy(v0)
         while m/t > eps:
            vt = centering_step(Q, p, A, b, t, vt, eps)
             t *= mu
             vt = vt[-1]
         return V
[]: # Parameters and data
     #np.random.seed(42)
     Lambda = 10
     d = 500
     n = 10
     X = np.random.normal(size=(n, d)) # / 4
     y = np.random.normal(size=n)+15 \#/ 4
     eps=1e-9
     Q = np.eye(n)/2
     p = y
     A = np.zeros((2*d, n))
     A[:d,:] = X.T
     A[d:,:] = -X.T
     b = Lambda*np.ones(2*d)
     v = np.random.normal(size=n)
[]: np.linalg.norm(X.T@y)
[]: 957.9665166432452
[]: fig = plt.figure(figsize=(10, 7))
     L=-np.inf
     for mu in [2.5, 15, 20, 50, 100, 2000] :
         V = barr_method(Q, p, A, b, v0=np.zeros(n), eps=eps, mu=mu)
         if len(V)>L :
             L = len(V)
```

280
Value of the optimum : -182.2625
124
Value of the optimum : -182.2625
118
Value of the optimum : -182.2625
115
Value of the optimum : -182.2625
70
Value of the optimum : -182.2625
68
Value of the optimum : -182.2625



Let's check if our implementation of Newton's method is correct, using cvxpy library.

Optimal point : [-1.48163596 -2.24122506 0.08928414 -1.60312274 -1.42664813 -2.04950161 -1.26367456 -0.67457764 -1.13191262 -1.64197554]

Optimal point obtained with a log-barrier method : [-1.48163596 -2.24122506 0.08928414 -1.60312273 -1.42664813 -2.04950161 -1.26367456 -0.67457764 -1.13191262 -1.64197554]

We can see above that our implementation is correct.

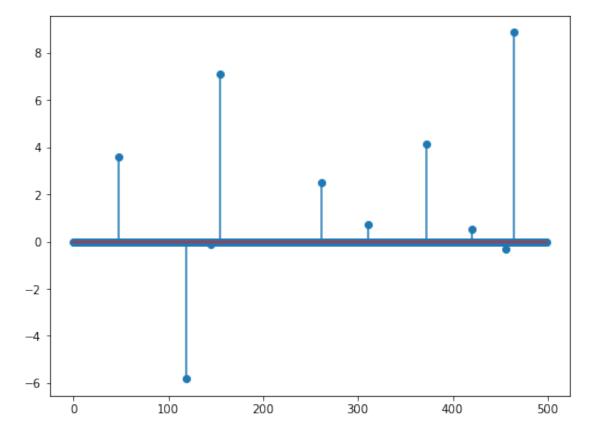
What is a good choice for μ ?

Heuristically, an appropriate choice for μ would be a $\mu \ge 20$. Indeed, for $\mu \ge 20$, the total number of steps of the method doesn't change and gives us a linear convergence with a high slope.

Recovering w^* from v^*

We want to recover w^* from v^* . First, let's take a look at cvxpy solution. We have a spare solution as expected.

Value of the optimum : 340.8627



How can we recover w^* from v^* ?

We have the following relation between w^* and v^* from the primal feasibility and computation of dual:

$$v^* = Xw^* - y \tag{1}$$

From the extended KKT conditions, we have :

$$0 \in \partial_{w_i} L(w^*, u^*, v^*) = \lambda \cdot \partial_{w_i^*} \|w^*\|_1 + (X^T v^*)_i$$

Morover, we have

$$\lambda \cdot \partial_{w_i^*} \|w^*\|_1 = -(X^T v^*)_i$$

where

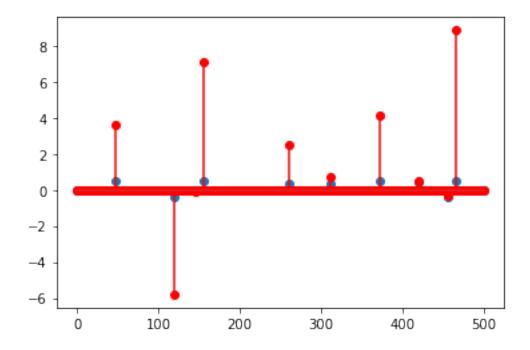
$$\partial_{x_i^*} \|x\|_1 = \begin{cases} 1 & \text{if } x_i > 0 \\ -1 & \text{if } x_i < 0 \\ [-1,1] & \text{if } x_i = 0 \end{cases}$$

Hence,

$$\begin{split} w_i^* < 0 \text{ if } (X^T v^*)_i &= \lambda \\ w_i^* > 0 \text{ if } (X^T v^*)_i &= -\lambda \\ w_i &= 0 \text{ if } (X^T v^*)_i \in (-\lambda, \lambda) \end{split}$$

Hence, we're searching for a w^* such that $w^* = X^+(v^* + y)$ and the previous conditions on the signs hold.

```
[]: V = barr_method(Q, p, A, b, v0=np.zeros(n), eps=1e-9, mu=150)
signs = np.zeros(d)
signs[np.isclose(X.T@V[-1], Lambda)] = -1
signs[np.isclose(X.T@V[-1], -Lambda)] = +1
w_star = np.linalg.pinv(X)@((V[-1]+y))
plt.stem(w_star*np.abs(signs))
stem_color = 'r' # blue
marker_color = 'r' # red
plt.stem(w.value, linefmt=f'{stem_color}', markerfmt=f'{marker_color}o')
plt.show()
```



We recover the signs of the lasso optimizer but not the true values.