Introduction to Java Programming

CSC 2003

Spring 2023

Chenhao Ma machenhao@cuhk.edu.cn

Position of CSC2003

- This is an introduction course
 - Basic concepts of Java
 - Large overlap with CSC1003
 - Students who have taken CSC1003 cannot take this course
 - Around 80% overlap + 20% extra (inheritance/encapsulation...)
 - Relationships to other courses
 - CSC3100 Data Structures

- Only a tiny step to a Java developer
 - https://javaguide.cn/ (in Chinese)

Basic Information

- Instructor:
- · Dr. Chenhao Ma (<u>machenhao@cuhk.edu.cn</u>, 319b Daoyuan Building)
- · Office hour: 9:30-10:30am Monday
- Teaching assistant:
- · Miss Yue Zhang (yuezhang5@link.cuhk.edu.cn)
- · Mr. Yi Yang (yiyang3@link.cuhk.edu.cn)
- · USTFs (undergraduate student teaching fellows)
- · Mr. Zixin Wei (122090569@link.cuhk.edu.cn)
- · Mr. Ruilizhen Hu (122090168@link.cuhk.edu.cn)
- · Mr. Mengkang Li (122090264@link.cuhk.edu.cn)
- · Office hours of the TAs will be announced later.

Basic Information

- Lecture
- Mon/Wed 10:30-11:50am
- Teaching B Bldg 103
- Tutorial
- Programming practice
- · TAs and USTFs lead the tutorials (starting from Week 2)
- · Teaching B Bldg 103 (the same venue as the lecture room)
- · Monday 18:00-18:50

Assessment

- 4 programming assignments (40%)
- · The first one is given in around week #3
- · Roughly one assignment every threes after the first one
- · Late submission: up to 2 days with 20% penalty
- Start early~

- *Midterm (20%)*
- Closed test in week #7 or #8
- Probably 1.5-hour
- Final exam (40%)
- · Closed test, no dictionary, no cheatsheet paper

Basic Info

- · Course materials and discussions:
- [BlackBoard]
- · Working language: English
- · After-class discussion can be in English/Chinese

Sidenote: programming skills

- ACM-ICPC
 - ACM: Association for Computing Machinery
 - ICPC: International Collegiate Programming Contest



- Online Judge (OJ) systems
 - CUHKSZ OJ
 - · http://oj.cuhk.edu.cn/ (access in campus, will be used for assignment grading)
 - · SJTU OJ
 - https://acm.sjtu.edu.cn/OnlineJudge/
 - PKU OJ
 - http://poj.org/

Sidenote: CUHK-SZ programming team

CUHK-SZ programming team

- · Coaches: Yixiang Fang, Chenhao Ma
- · Student coaches: Yuyang Xia, Qiuyang Mang, Yige Jiang

The first CUHK-SZ programming contest

Details: https://mp.weixin.qq.com/s/EbRwux0HupSyN8FfJfY6Bg

• Time: April 2, 2023

• Duration (hours): 4

• Questions: 12

Participates: 235

Awards: 45

• Bonus (RMB): 50+K

· Sponsor: Bopu

• Stay tuned for the next in this year.



Couse Learning Outcomes

· Comprehend, edit, compile, execute and correct Java programs (K&S)

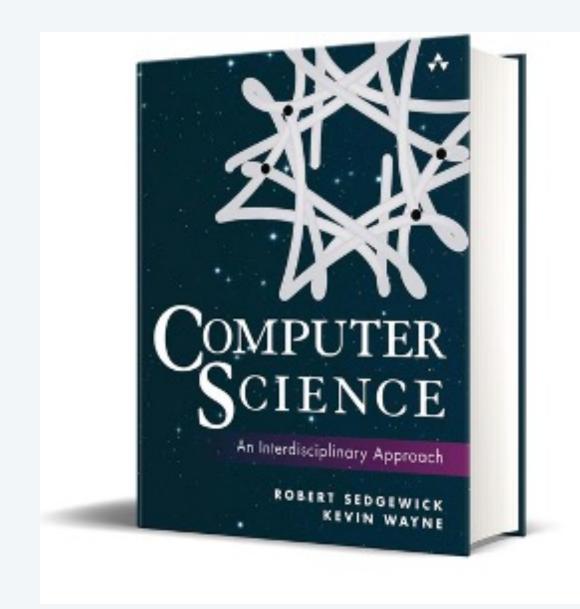
· Use Java language elements such as variables, expressions, data types, statements, and methods comprehensively to create a complete Java program (K&S)

· Analyze, design, and implement a solution to solve a problem by programming (S&V)

· Grasp the key concepts of computer science for further studies in the area (K&V)

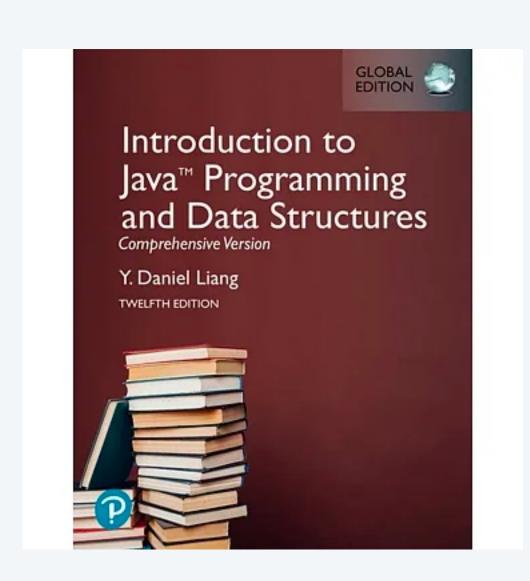
Reading materials

Computer Science: An Interdisciplinary Approach, by Robert Sedgewick and Kevin Wayne, Addison-Wesley Professional, 2016.



Introduction to Java Programming and Data Structures, Comprehensive Version [Global Edition], by Y. Liang, Pearson, 2021.

 Older versions are also useful (because the textbook does not change much)



Tentative teaching plan

Week	Content/ topic/ activity
1	Introduction
2	Basic Programming Concepts
3	Conditionals & Loops
4	Arrays
5	Input and Output
6	Functions and Libraries
7	Recursion
8	Midterm Test
9	Performance
10	Abstract Data Types
11	Creating Data Types
12	Inheritance and Polymorphism
13	Exception Handling
14	JavaFX basics (optional)

Feedback

Feedback is important and highly appreciated!

- Talk to the course instructor and TAs
- Send us emails

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Thanks again for choosing CSC2003