Math Club Talks

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The UT Math Club meets weekly and invites speakers to give talks every Tuesday at 5:00 PM! Here are some notes I've $T_E X'd$ up from some of them (not all). Source: $https://git.simonxiang.xyz/math_notes/files.html$

Contents

1	4-Ma	anifolds (10/13/20)	2
	1.1	Classifying manifolds	2
	1.2	Exotic \mathbb{R}^4	2
	1.3	The Conway knot is (k)not slice	3

Lecture 1

4-Manifolds (10/13/20)

Today's speaker is Kai Nakamura, a 3rd(?) year Ph.D student.

Definition 1.1 (Manifolds). A **topological manifold** is a space that locally looks like \mathbb{R}^n (locally Euclidian), and some other stuff too (Hausdorff, charts, etc). For example, S^n . A **smooth structure** on a topological manifold is essentially a way to do calculus on such space. For example, we do multivariable calculus on \mathbb{R}^n with the standard smooth structure. So a **smooth manifold** is a topological manifold with a smooth structure.

We want to study these manifolds up to some notion of equivalence, so we study the manifolds up to **homeomorphism** (continuous map with continuous inverse) and **diffeomorphism** (differentiable map with differentiable inverse).

Example 1.1. Topologists say that S^1 and the ellipse are the same thing, because we can find a homeomorphisms. Similarly, \mathbb{R} with the smooth structure and the open interval (0,1).

1.1 Classifying manifolds

In the 2-dimensional case, this is the classification of surfaces. The one dimensional case is pretty trivial, for example a line, open, half open, closed interval etc. Some examples of surfaces include S^2 , \mathbb{T} , and the genus n-surface. These are also all smooth.

Classification of Surfaces. Every closed orientable surface is homeomorphic or diffeomorphic to one of the examples we mentioned above.

Something fun to think about: torus with a hole in it. In three dimensions, the most famous result is probably Poincare's conjecture (no longer a conjecture), which asks whether a simply-connected closed 3-manifold homeomorphic to a sphere. This is true! And Grigory Perelman ran off into the woods and was never to be seen again. Simply connected means π_1 is trivial.

In dimension 7, Milnor (1956) constructed smooth manifolds M that are homeomorphic to S^7 but not diffeomorphic. This shocked a lot of people, because in dimensions two or three we automatically get a smooth structure.

Smale (1961) proved the topological Poincare conjecture for all dimensions greater than or equal to 5, that is, a smooth n-manifold homotopy equivalent to S^n is homeomorphic to S^n . Although the theorem gives a homeomorphism, it actually uses smooth techniques. If you interset two spheres you can try to find a boundary circle (then rotate it?). This works for dimensions 5 and higher, and is known as **Whitney's trick**. However, this doesn't work for 4-manifolds.

Freedman (1981) showed that this worked topologically, which resulted in a classification of topologically simply connected closed 4-manifolds, also showing the topological 4-dimensional Poincare conjecture. This worked topologically, so maybe this works smoothly too?

Donaldson (1982) analyzed the anti-self dual Yang-Mills equations on a smooth 4-manifold to prove his famous Diagonalization theorem. The takeaway is that it showed the Whitney trick can't work smoothly in dimension four, unfortunately.

1.2 Exotic \mathbb{R}^4

These are examples of manifolds homeomorphic to \mathbb{R}^4 , but not diffeomorphic to \mathbb{R}^4 . In other words, there are different ways to do calculus on \mathbb{R}^4 . This is a huge shock, because it doesn't happen in other dimensions, since smooth manifolds homeomorphic to $\mathbb{R}^n \implies$ diffeomorphic to \mathbb{R}^n if $n \neq 4$. In fact, there are uncountably many distinct exotic \mathbb{R}^4 . When you get to universal exotic \mathbb{R}^4 it gets very strange, since you have uncountably many submanifolds that aren't homeomorphic to each other. Furthermore we have small exotic \mathbb{R}^4 , which are smooth manifolds of \mathbb{R}^4 -std that are exotic \mathbb{R}^4 .

1.3 The Conway knot is (k)not slice

Say we have the Conway knot C, then it has a sibling (mutation) the Kinoshita-Terasaka knot, by flipping a region around.

Definition 1.2 (Knot). A **knot** K is an embedding $S^1 \hookrightarrow S^3$, where $S^3 = \partial B^4$, $D^2 \hookrightarrow B^4$, $\partial D^2 \hookrightarrow K \subseteq B^4$. If the disk above doesn't intersect itself as an embedding, we say the knot is **slice**.

The Kinoshita-Terasaka knot is slice. For a long time, it was an open problem whether the Conway knot was slice. Usually mutants provided a pretty good picture, but it didn't work, and neither did a bunch of invariants. For example T(C) = 0, S(C) = 0, nobody could figure it out. For a while, this was the last knot with 11 crossing that we hadn't classified it yet.

Lisa Piccirillo's Proof. Consider the disk embedded in S^4 , with an equatorial S^3 . If it's slice, it must bound a disk here. If the knot is slice, we can thicken up the disk, and take the union of B^4 (hemisphere) and union it with the thickened slice disk. This is called the **knot trace** X(K). A knot K is slice iff $X(K) \subseteq S^4$. Now asking whether C is slice is the same thing as asking whether X(C) embeds in S^4 . Piccirillo's insight was to use another knot D such that $X(C) \cong X(D)$ a diffeomorphism. Now is D slice? $S(D) = 2 \implies D$ is not slice, so S(D) doesn't embed in S^4 and so S(C) doesn't embed in S^4 , therefore S(C) is not slice.