

Java APIs

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ASCII

```
int[] regular = new int[128];
int[] extend = new int[256];
'a' = 97;
'A' = 65;
'0' = 48;
```

Arrays

```
Arrays.binarySearch(arr, target) -> O(nlogn)
Arrays.sort(array)
Arrays.sort(Object[] array, Collections.reverseOrder());
Arrays.fill(array, number);
Arrays.toString()
Arrays.asList(int[] arr) -> O(1) only accept object
Arrays.copyOf(originalArray, newLength) -> O(1)
Arrays.copyOfRange(originalArray, start, end) -> O(n)
Arrays.equals(array1, array2) // compare contents
Comparable -> compareTo(secondNum)
```

ArrayList

```
List<Integer> list = new ArrayList<>();
list.add(E e);
list.add(int index, E e); // random access
list.addAll(Collection c);
list.get(int index);
list.remove(int index);
list.remove(E e);
list.clear(); // faster than removeAll
list.set(int index, E e);
list.toArray(); // Object[]

Collections.sort(list, new myComparator());
Comparator -> compare(item1, item2);
Collections.reverse(list);
ArrayList.subList(start, end);
list.forEach(k -> sb.append(k));
```

HashMap

```
Map<String, Integer> map = new HashMap<>();

// immutable map
ImmutableMap<String, Integer> map = ImmutableMap.of(...);

// ordered map
LinkedHashMap<String, Integer> map = new LinkedHashMap<>();

// sorted map
SortedMap<String, Integer> map = new TreeMap<>();

map.get(key);
map.getOrDefault(key, defaultValue);

map.put(key, value);
map.putIfAbsent(key, value); // return null or current value

map.containsKey(key);
map.remove(key);

map.keySet()
map.values()
map.entrySet()

for (Map.Entry<String, Integer> entry : map.entrySet()) {
    String key = entry.getKey();
    Integer value = entry.getValue();
}

map.forEach((k, v) -> System.out.println(k + " " + v));

map.computeIfAbsent(key, k -> V.createFor(k));
prices.computeIfAbsent("Shirt", key -> 280)
prices.computeIfPresent("Shoes", (key, value) -> value + value * 10/100)
```

HashSet

```
Set<Integer> set = new HashSet<>();

// ordered (by insertion)
LinkedHashSet<Integer> set = new LinkedHashSet<>();

// sorted (object need comparator)
SortedSet<Integer> set = new TreeSet<>();
```

```
set.add(key);
set.contains(key);
set.remove(key); // return true / false
set.toArray();
```

Integer

```
int i = Integer.parseInt(String);
String str = Integer.toString(number)
```

PriorityQueue / Heap

```
// min heap
Queue<X> minHeap = new PriorityQueue<>();

// max heap
Queue<X> maxHeap = new PriorityQueue<>(Collections.reverseOrder());
```

Deque

```
Deque<X> dq = new ArrayDeque<>();
dp.offerFirst(E e); // offerLast(E e)
dp.pollFirst(); // pollLast()
dp.peekFirst(); // peekLast()
```

Queue

```
Queue<X> queue = new ArrayDeque<>();
Queue<X> queue = new LinkedList<>();

// throw exception
queue.add(E e);
queue.remove();
queue.elements();

// return null
queue.offer(E e);
queue.poll();
queue.peek();
```

Stack

~~Stack stack = new Stack<>();~~

```
Deque<X> stack = new ArrayDeque<>();

stack.push(E e); // stack.addFirst(E, e); throw exception
stack.pop(); // stack.removeFirst();
stack.peek(); // stack.getFirst();

// return null
stack.offerFirst(E e);
stack.pollFirst();
stack.peekFirst();
```

LinkedList

- getFirst() / peekFirst()
- getLast() / peekLast()
- addFirst(e) / offerFirst(e)
- removeFirst() / pollFirst()
- List<> list = new LinkedList<>();

String:

```
s.length()
s.isEmpty()
s.equals(s2)
s.contains("word")
s.indexOf(char)
s.lastIndexOf(char)
s.startsWith(str)
s.endsWith(str)
s.substring(start)
s.substring(start, end)
s.toCharArray()

String s = new String(char[])
s.split("/") // String[]
s.trim()
s.replaceAll("[^A-Za-z\\d]+", "").toLowerCase();
String.valueOf(num); // int i=10; Now it will return "10"
Integer.toString(number)
String.join(",", char[]); "a,b,c"
```

StringBuilder

```
StringBuilder sb = new StringBuilder()
// constructor: (int capacity/ CharSequence seq / String str)
```

```
sb.append('a' / char[] / int / boolean)
sb.delete(int start, int end)
sb.deleteCharAt(sb.length() - 1);
sb.insert(int index, char... ch) // O(n)
sb.setLength(int newLength)
sb.setCharAt(int index, char ch)
sb.subSequence(int start, int end) // return CharSequence
StringBuilder(sb).reverse().toString();
```

Character

```
Character.toLowerCase(c)
Character.isLetterOrDigit(c)
```

char

```
string.charAt(index) - 'a' // ASCII 128 char
string.charAt(index) - '0' // char to int
Character.toString(char c) // char -> String
String.valueOf(char c) // char -> String
(char) int + '0' // int to char
```

Collection

```
Collections.binarySearch(collection, target)
Collections.sort(list, new myComparator())
Collections.reverse(arrayList)
Collections.max(map.values())
```

Class Creation

Comparator

```
PriorityQueue<Integer> queue = new PriorityQueue<>
((a, b) -> b - a); // biggest pop first, 30 20 10
```

```
private class myComparator implements Comparator<Integer> {
    @Override
    public int compare(Integer i1, Integer i2) {
        if (i1.equals(i2)) {
```

```
        return 0;
    }
    return i1 > i2 ? -1 : 1;
}
}
```

```
Pair<Integer, String> pair = new Pair<>(1, "One");
Integer key = pair.getKey();
String value = pair.getValue();

private Object[] getPair() {
    // ...
    return new Object[] {key, value};
}
```