

Notes on Mechatronic Systems

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1 Lateral Control of a Car

1.1 The Bicycle Model

The car is moving forward at $V_c = 20 \text{ m s}^{-1}$ in its longitudinal direction. The input to the system is the rotation of the front wheel δ in rad. The output of the system is the translation position X, Y in m, and the yaw angle ψ in rad in the world inertial frame.

Since the car is moving at a constant longitudinal velocity and changes in Y are small compared to X , we don't need to consider the X coordinate as a controlled output of the system.

The approach to model the vehicle is to consider it as a bicycle. The two rear wheels are merged together and the two front wheels are merged together. This eliminates the need to consider the two front wheels as separate inputs into the system. We just have the angle of the single merged front wheel δ .

The lateral direction y is to the left of the forward moving vehicle in its body frame. The force and moments in the lateral direction are,

$$F_{yr} + F_{yf} = ma_y \quad (1)$$

$$-F_{yr}l_r + F_{yf}l_f = J\ddot{\psi} \quad (2)$$

where F_{yr} is the lateral force applied by the rear wheel, F_{yf} is the lateral force applied by the front wheel, m is the mass of the vehicle, a_y is acceleration in the lateral direction, l_r is the distance between the center of mass and the rear wheel, l_f is the distance between the center of mass and the front wheel, J is the moment of inertia around the center of mass, and ψ is yaw.

The angular acceleration a_y is not only the change in the lateral velocity \dot{y} , but it also consists of a component called the centripetal acceleration that causes a change in the longitudinal velocity. This is the product of longitudinal velocity and the yaw rate,

$$a_y = \ddot{y} + \dot{x}\dot{\psi} \quad (3)$$

The centripetal motion appears in these equations since the equations are set in the non-inertial body frame and it accounts for the rotation of the body frame in the inertial frame. Therefore the equations of motion become,

$$F_{yr} + F_{yf} = m(\ddot{y} + \dot{x}\dot{\psi}) \quad (4)$$

$$-F_{yr}l_r + F_{yf}l_f = J\ddot{\psi} \quad (5)$$

The next concept for modeling the car are the slip angles of the tires. At high speeds the tire's direction and angle of velocity won't be the same. The angle between the tire's velocity vector and the axis of the body are θ_{vf} and θ_{vr} for the front and rear wheels respectively. The slip angles of the tires α_f and α_r are the angles between the direction of the tire and their velocity vector. The relationship between the angles of the tires are,

$$\alpha_f = \delta - \theta_{vr} \quad (6)$$

$$\alpha_r = -\theta_{vr} \quad (7)$$

It has been experimentally determined for small slip angles, the lateral forces are proportional to the slip angles, that is,

$$F_{yf} = 2C_{af}\alpha_f \quad (8)$$

$$F_{yr} = 2C_{ar}\alpha_r \quad (9)$$

where the constants of proportionality are called the cornering stiffnesses with units Nrad^{-1} . The factor of 2 exists because we have combined two wheels into one for the bicycle model. The lateral forces can then be expressed in terms of the δ , θ_{vf} , and θ_{vr} as,

$$F_{yf} = 2C_{af}(\delta - \theta_{vf}) \quad (10)$$

$$F_{yr} = 2C_{ar}(-\theta_{vr}) \quad (11)$$

We need to express the velocity angles θ_{vf} and θ_{vr} in terms of model constants and states. The expressions for these angles are,

$$\tan(\theta_{vf}) = \frac{\dot{y} + l_f \dot{\psi}}{\dot{x}} \quad (12)$$

$$\tan(\theta_{vr}) = \frac{\dot{y} + l_r \dot{\psi}}{\dot{x}} \quad (13)$$

We use a small angle approximation to simplify these equations, that is $\tan(x) \approx x$, when employing these angles in the state space model of the system.

By combining the equations for the state space model from input δ to the states $(\dot{y}, \dot{\psi})$, the elements of the state and input matrices of the second order system are:

$$a_{11} = -\frac{2C_{af} + 2C_{ar}}{m\dot{x}} \quad a_{12} = -\dot{x} - \frac{2C_{af}l_f - 2C_{ar}l_r}{m\dot{x}} \quad (14)$$

$$a_{21} = \frac{-2C_{af}l_f + 2C_{ar}l_r}{J\dot{x}} \quad a_{22} = \frac{-2C_{af}l_f^2 - 2C_{ar}l_r^2}{J\dot{x}} \quad (15)$$

$$b_1 = \frac{2C_{af}}{m} \quad b_2 = \frac{2C_{af}l_f}{J} \quad (16)$$

Then furthermore we have two additional states (Y, ψ) which extends the state space equations to a fourth order system. Note that Y is the y-coordinate in the inertial frame of reference. Using the inertial frame of reference introduces a non-linearity. Given the states $x = (\dot{y}, \psi, \dot{\psi}, Y)$, and the input $u = \delta$, the non-linear state space equations are:

$$\ddot{y} = a_{11}\dot{y} + a_{12}\dot{\psi} + b_1\delta \quad (17)$$

$$\dot{\psi} = \dot{\psi} \quad (18)$$

$$\ddot{\psi} = a_{21}\dot{y} + a_{22}\dot{\psi} + b_2\delta \quad (19)$$

$$\dot{Y} = \dot{y} \cos(\psi) + \dot{x} \sin(\psi) \quad (20)$$

If have small yaw angles, we can linearize the last equation as $\dot{Y} = \dot{y} + \dot{x}\psi$.

1.2 Discretizing & Augmenting the Bicycle Model

We are going to design an MPC controller for the linearized bicycle model given by,

$$\dot{x} = A_c x + B_c u \quad (21)$$

where the state $x = (\dot{y}, \psi, \dot{\psi}, Y)$ is $u = \delta$, and the continuous time state space matrices are,

$$A_c = \begin{bmatrix} a_{11} & 0 & a_{12} & 0 \\ 0 & 0 & 1 & 0 \\ a_{21} & 0 & a_{22} & 0 \\ 1 & \dot{x} & 0 & 0 \end{bmatrix} \quad B_c = \begin{bmatrix} b_1 \\ 0 \\ b_2 \\ 0 \end{bmatrix} \quad (22)$$

MPC is designed to be applied to a discrete time model. We use a method called zero-order hold to discretize the model with sampling rate T_s ,

$$A_d = e^{AT_s} \quad B_d = \int_0^{T_s} e^{A\tau} d\tau \quad (23)$$

where A_d and B_d are the discrete time state and input matrices for the model,

$$x_{k+1} = A_d x_k + B_d u_k \quad (24)$$

The next step into preparing our model for the application of MPC is that we want to change the input from the wheel angle, to the change in wheel angle. Therefore we augment the system to make the wheel angle a state and the input becomes the change of wheel angle. The discrete time state of the augmented system is $x = (\dot{y}, \psi, \dot{\psi}, Y, \delta)$, the input is $u = \Delta\delta$, and the discrete time state and input matrices are:

$$A_a = \begin{bmatrix} A_d & B_d \\ 0 & I \end{bmatrix} \quad B_a = \begin{bmatrix} B_d \\ I \end{bmatrix} \quad (25)$$

With the augmented model, we are able to design a MPC control law following the analysis in the next section.

1.3 Solving MPC for Unconstrained LTI Systems

Given the discrete time system,

$$x_{k+1} = Ax_k + Bu_k \quad (26)$$

$$y_k = Cx_k + Du_k \quad (27)$$

the k^{th} state is computed as,

$$x_k = A^k x_0 + [A^{k-1}B \quad A^{k-2}B \quad \dots \quad AB \quad B] [u_0 \quad u_1 \quad \dots \quad u_{k-2} \quad u_{k-1}]^T \quad (28)$$

Let's define a global state vector and global input vector along a finite horizon of N steps as:

$$x_G = [x_1^T \quad x_2^T \quad \dots \quad x_N^T]^T \quad (29)$$

$$u_G = [u_0^T \quad u_1^T \quad \dots \quad u_{N-1}^T]^T \quad (30)$$

Then we can compute this global state vector from the initial state and the global input vector as,

$$x_g = \bar{C}u_G + \bar{A}x_0 \quad (31)$$

where the two system matrices are,

$$\bar{C} = \begin{bmatrix} B & 0 & \dots & 0 & 0 \\ AB & B & \dots & 0 & 0 \\ \vdots & \vdots & & & \\ A^{N-1}B & A^{N-2}B & \dots & AB & B \end{bmatrix} \quad \bar{A} = \begin{bmatrix} A \\ A^2 \\ \vdots \\ A^N \end{bmatrix} \quad (32)$$

The cost function of MPC to minimize is,

$$J = \frac{1}{2} e_N^T S e_N + \frac{1}{2} \sum_{i=0}^{N-1} [e_i^T Q e_i + u_i^T R u_i] \quad (33)$$

This basically states that we should control the system to minimize the weighted sum of the errors and control actions, with a dedicated weighting given to the error at the end of the finite horizon. We aim to find an input vector $[u_0, \dots, u_{N-1}]$ that minimizes this cost function. The weighting matrices S , Q , and R , are used to tune the performance of the control system. To derive a solution to this equation, the first thing we do is substitute in the error term,

$$e_k = r_k - \tilde{C}x_k \quad (34)$$

into the cost function. \tilde{C} transforms the state into a signal that we are interested to control. Expanding the cost function gives,

$$J = \frac{1}{2} (r_N - \tilde{C}x_N)^T S (r_N - \tilde{C}x_N) + \frac{1}{2} \sum_{i=0}^{N-1} \left[(r_i - \tilde{C}x_i)^T Q (r_i - \tilde{C}x_i) + u_i^T R u_i \right] \quad (35)$$

$$= \frac{1}{2} \left[r_N^T S r_N - r_N^T S \tilde{C} x_N - x_N^T \tilde{C}^T S r_N + x_N^T \tilde{C}^T S \tilde{C} x_N \right] + \frac{1}{2} \sum_{i=0}^{N-1} \left[r_i^T Q r_i - r_i^T Q \tilde{C} x_i - x_i^T \tilde{C}^T Q r_i + x_i^T \tilde{C}^T Q \tilde{C} x_i + u_i^T R u_i \right] \quad (36)$$

We can combine the quadratic terms that are equal (the terms that contain both state and reference vectors can be paired and summed due to their equality, see Equations (38) to (40)). The cost function simplifies to,

$$J = \frac{1}{2} \left[r_N^T S r_N - 2r_N^T S \tilde{C} x_N + x_N^T \tilde{C}^T S \tilde{C} x_N \right] + \frac{1}{2} \sum_{i=0}^{N-1} \left[r_i^T Q r_i - 2r_i^T Q \tilde{C} x_i + x_i^T \tilde{C}^T Q \tilde{C} x_i + u_i^T R u_i \right] \quad (37)$$

Cost Function Terms with r_i and x_i are Equal.

$$\frac{1}{2} r_i^T Q \tilde{C} x_i = \frac{1}{2} (x_i^T \tilde{C}^T Q^T r_i)^T \quad \text{From properties of tranpose matrices.} \quad (38)$$

$$= \frac{1}{2} (x_i^T \tilde{C}^T Q r_i)^T \quad Q \text{ is a symmetric matrix.} \quad (39)$$

$$= \frac{1}{2} x_i^T \tilde{C}^T Q r_i \quad \text{LHS is scalar thus symmetric.} \quad (40)$$

Since this is a cost function that we need to minimize, all constant terms have no effect on the solution. So we are going to remove constant terms to derive a simpler cost function with the same solution. Any terms that depend only on the reference r_k or the initial state x_0 are constant. The new cost function is,

$$J' = \frac{1}{2} \left[-2r_N^T S \tilde{C} x_N + x_N^T \tilde{C}^T S \tilde{C} x_N \right] + \frac{1}{2} \sum_{i=1}^{N-1} \left[-2r_i^T Q \tilde{C} x_i + x_i^T \tilde{C}^T Q \tilde{C} x_i + u_i^T R u_i \right] + \frac{1}{2} u_0^T R u_0 \quad (41)$$

Then we are going to move the cost function expression above into a matrix form. In the same way we have previously defined a global state vector and global input vector in Equations (29) to (30) we will also define a global reference vector as,

$$r_G = \begin{bmatrix} r_1^T & r_2^T & \dots & r_N^T \end{bmatrix}^T \quad (42)$$

Then the cost function can be rewritten in a matrix form as,

$$J' = \frac{1}{2} x_G^T \bar{Q} x_G - r_G^T \bar{T} x_G + \frac{1}{2} u_G^T \bar{R} u_G \quad (43)$$

where \bar{Q} , \bar{T} , and \bar{R} are block diagonal matrices given as,

$$\bar{Q} = \begin{bmatrix} \tilde{C}^T Q \tilde{C} & & & \\ & \tilde{C}^T Q \tilde{C} & & \\ & & \ddots & \\ & & & \tilde{C}^T Q \tilde{C} \\ & & & & \tilde{C}^T S \tilde{C} \end{bmatrix} \quad \bar{T} = \begin{bmatrix} Q \tilde{C} & & & \\ & Q \tilde{C} & & \\ & & \ddots & \\ & & & S \tilde{C} \end{bmatrix} \quad \bar{R} = \begin{bmatrix} R & & & \\ & R & & \\ & & \ddots & \\ & & & R \end{bmatrix} \quad (44)$$

Then we substitute the expression for the global state vector in Equation (31) into the cost function,

$$J' = \frac{1}{2} \left(u_G^T \bar{C}^T + x_0^T \bar{A}^T \right) \bar{Q} \left(\bar{C} u_G + \bar{A} x_0 \right) - r_G^T \bar{T} \left(\bar{C} u_G + \bar{A} x_0 \right) + \frac{1}{2} u_G^T \bar{R} u_G \quad (45)$$

$$= \frac{1}{2} u_G^T \bar{C}^T \bar{Q} \bar{C} u_G + \frac{1}{2} x_0^T \bar{A}^T \bar{Q} \bar{C} u_G + \frac{1}{2} u_G^T \bar{C}^T \bar{Q} \bar{A} x_0 + \frac{1}{2} x_0^T \bar{A}^T \bar{Q} \bar{A} x_0 - r_G^T \bar{T} \bar{C} u_G - r_G^T \bar{T} \bar{A} x_0 + \frac{1}{2} u_G^T \bar{R} u_G \quad (46)$$

$$= \frac{1}{2} u_G^T \bar{C}^T \bar{Q} \bar{C} u_G + x_0^T \bar{A}^T \bar{Q} \bar{C} u_G + \frac{1}{2} x_0^T \bar{A}^T \bar{Q} \bar{A} x_0 - r_G^T \bar{T} \bar{C} u_G - r_G^T \bar{T} \bar{A} x_0 + \frac{1}{2} u_G^T \bar{R} u_G \quad (47)$$

and again, since there are constant terms in this cost function (those terms that are only a function of the reference and initial state), we can create a simplified cost function with the same solution by removing constant terms,

$$J'' = \frac{1}{2}u_G^T \bar{C}^T \bar{Q} \bar{C} u_G + x_0^T \bar{A}^T \bar{Q} \bar{C} u_G - r_G^T \bar{T} \bar{C} u_G + \frac{1}{2}u_G^T \bar{R} u_G \quad (48)$$

$$= \frac{1}{2}u_G^T (\bar{C}^T \bar{Q} \bar{C} + \bar{R}) u_G + [x_0^T \quad r_G^T] \begin{bmatrix} \bar{A}^T \bar{Q} \bar{C} \\ -\bar{T} \bar{C} \end{bmatrix} u_G \quad (49)$$

$$= \frac{1}{2}u_G^T \bar{H} u_G + [x_0^T \quad r_G^T] \bar{F}^T u_G \quad (50)$$

Note that this is now a quadratic function with respect to the control input u_G which is what we want to find. Taking the the gradient of this function (see Equations (52) to (53)) and equating it to zero gives the control law,

$$u_G = -\bar{H}^{-1} \bar{F} \begin{bmatrix} x_0 \\ r_G \end{bmatrix} \quad (51)$$

Typically we only apply the first control action from the global input vector before recomputing it to account for uncertainties in the system model and disturbances.

Gradient of Quadratic Functions

Given the following quadratic function where A is symmetric (ie. $A = A^T$),

$$y = \frac{1}{2}x^T A x + B^T x \quad (52)$$

the gradient of y w.r.t. x is,

$$\nabla y = A x + B \quad (53)$$

2 References

<https://engineeringmedia.com/controlblog/the-kalman-filter>